

# VxLEARN Networks

Networking & Cybersecurity Track  
Simulated Employment Program

## **Lab Report: Observe Traffic Flow in a Routed Network**

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Date: 11 November 2025

## Table of Contents

1. Introduction
2. Background and Scenario
3. Objectives
4. Network Topology Overview
5. Part 1: Observing Traffic Flow in an Unrouted LAN
6. Part 2: Reconfiguring the Network for Routed Communication
7. Part 3: Observing Traffic Flow in a Routed Network
8. Results and Findings
9. Conclusion
10. Reflection Questions and Professional Answers

## 1. Introduction

This report demonstrates how network segmentation and routing improve efficiency in a growing business environment.

Using Cisco Packet Tracer, we observed how broadcast traffic behaves in a single flat network, then reconfigured the network into separate routed subnets, and compared the traffic patterns before and after routing.

## 2. Background and Scenario

XYZ LLC is expanding rapidly and is currently using a single flat network for all departments. With approximately 150 connected devices, this design has led to performance issues due to excessive broadcast traffic.

To address this, a routed network design will be implemented. Routing separates departments into independent subnetworks, improving traffic handling, segmentation, and scalability.

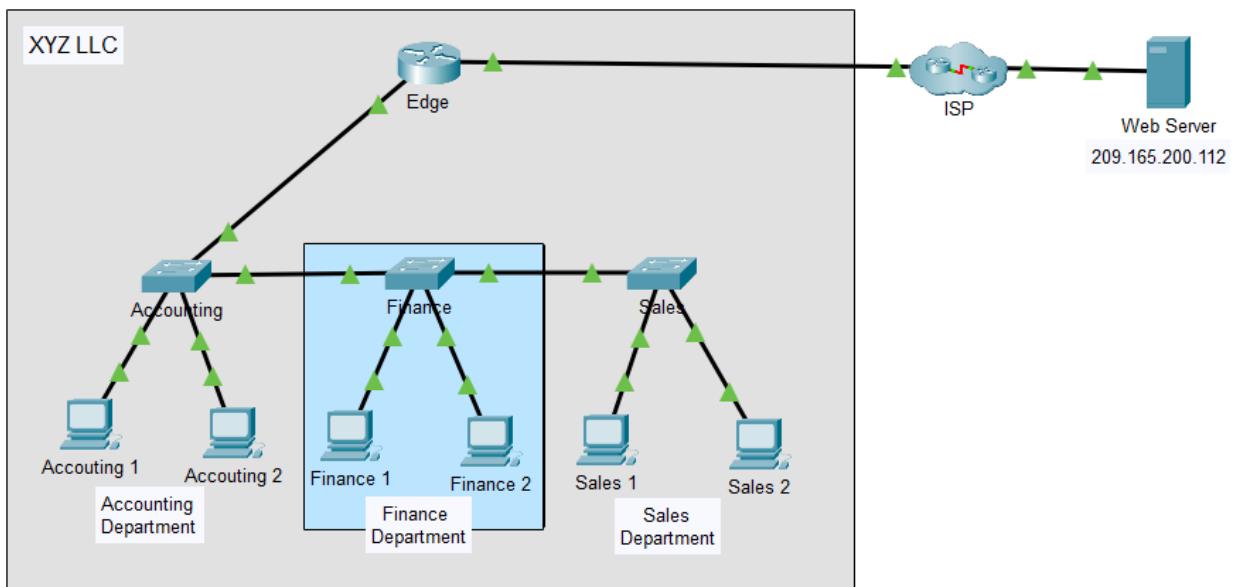
## 3. Objectives

- Observe communication in a single broadcast domain.
- Reconfigure the network to support multiple routed networks.
- Compare network behavior before and after routing is applied.

## 4. Network Topology Overview

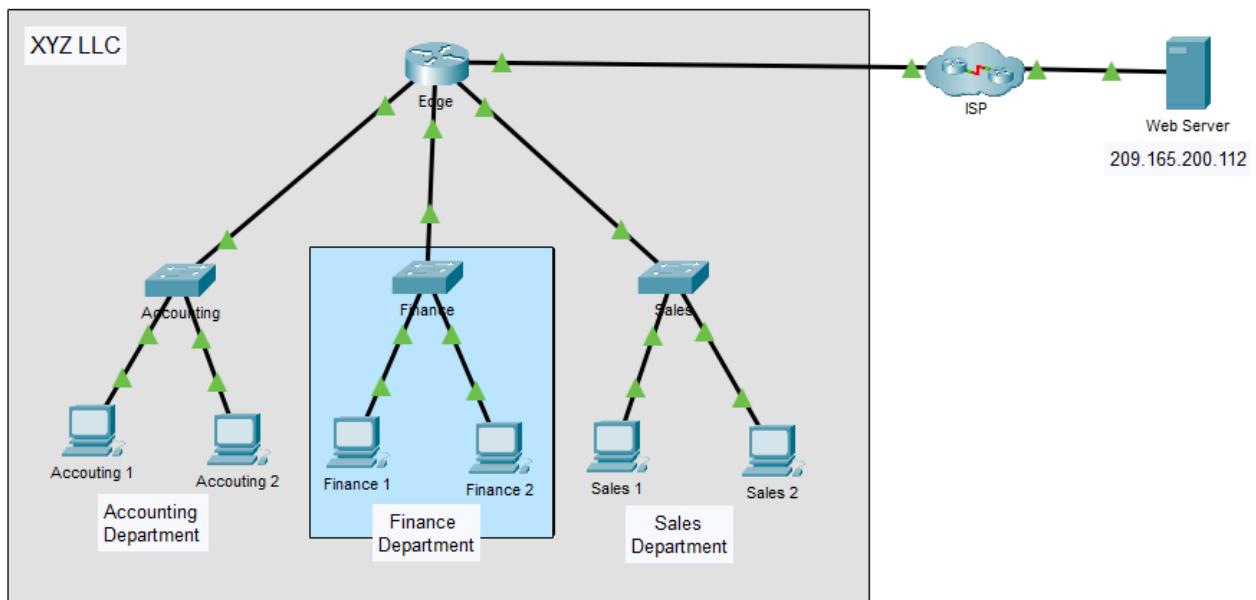
Initially:

- All hosts are in one LAN.
- The router only provides connectivity to the ISP.
- Department switches: one switch per department (Sales, Finance, Accounting).
- Host devices: multiple PCs connected to each department switch (e.g., Sales1, Sales2, etc.).
- Switch interconnections: the department switches are connected to each other using Ethernet links so they form one big switched fabric.
- Edge Router: one router connected to the switch fabric; it provides Internet/ISP access via its WAN interface (to the cloud). The router's LAN interface is also connected into the same switch fabric.



After reconfiguration:

- Each department switch now connects directly to its own Edge router interface.
- The old switch-to-switch links were removed, so the single large broadcast domain is gone.
- Accounting, Finance, and Sales each run on their own IPv4 subnet provided by the router's DHCP service.
- All interdepartment traffic now flows through the router instead of flooding the LAN.
- Broadcasts stay inside each department network, improving efficiency and reducing congestion.



## 5. Part 1 – Observe Traffic Flow in an Unrouted LAN

Step 1: Clear the ARP cache on host Sales 1.



Open Sales 1 > Desktop > Command Prompt

Run: `arp -a` (displays the current ARP table)

If entries exist: `arp -d` (clears all ARP entries)

A screenshot of the Cisco Packet Tracer interface. The title bar says "Sales 1". Below it is a tab bar with "Config", "Desktop" (which is selected), and "Programming". A "Command Prompt" window is open, titled "Command Prompt". The window contains the following text:

```
Cisco Packet Tracer PC Command Line 1.0
C:>arp -a
No ARP Entries Found
C:>|
```

Sales1 ARP before

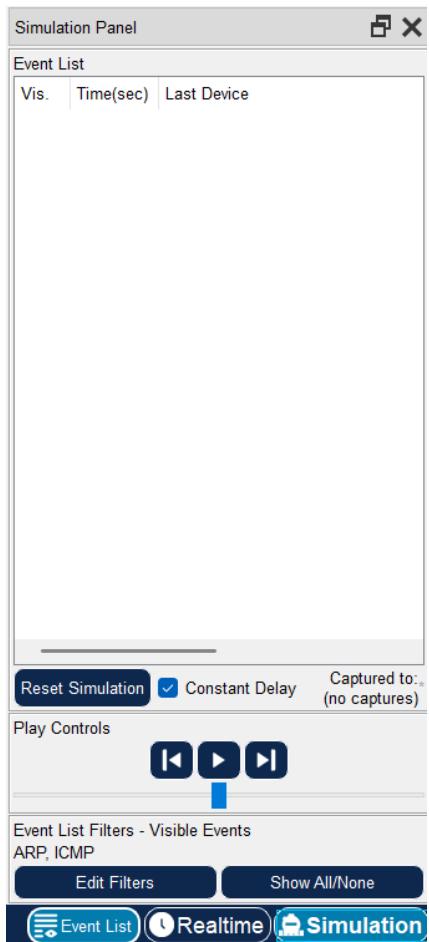
A screenshot of the Cisco Packet Tracer interface, identical to the previous one but after performing the command. The "Command Prompt" window now shows:

```
Cisco Packet Tracer PC Command Line 1.0
C:>arp -a
No ARP Entries Found
C:>arp -d
C:>|
```

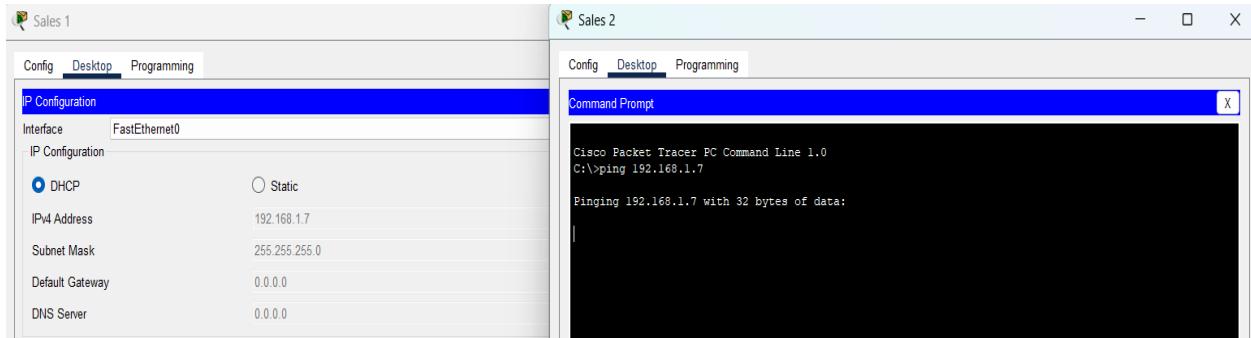
Sales1 ARP after

## Step 2: Observe Traffic Flow in Simulation Mode

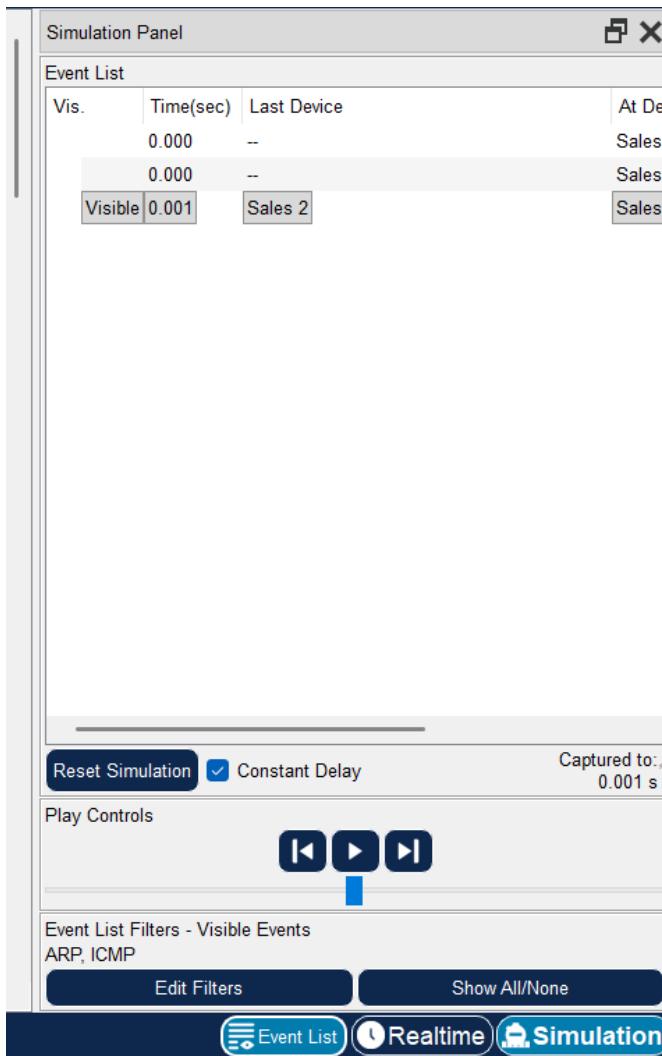
### a. Enter Simulation mode



b. On Sales 2 run: ping 192.168.1.7 (Sales1\_IP)



c. Use Capture / Forward to observe PDUs (the triangle pointing to the right with a vertical bar attached in the Play Controls of the Simulation Panel)



**PDU Information at Device: Sales 2**

**OSI Model**   **Outbound PDU Details**

At Device: Sales 2  
Source: Sales 2  
Destination: Broadcast

**In Layers**

- Layer7
- Layer6
- Layer5
- Layer4
- Layer3
- Layer2
- Layer1

**Out Layers**

- Layer7
- Layer6
- Layer5
- Layer4
- Layer3
- Layer 2: Ethernet II Header  
00E0.8FA9.B373 >> FFFF.FFFF.FFFF ARP  
Packet Src. IP: 192.168.1.3, Dest. IP: 192.168.1.7
- Layer 1: Port(s):

1. The ARP process constructs a request for the target IP address.  
2. The device encapsulates the PDU into an Ethernet frame.

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**PDU Information at Device: Sales 2**

**OSI Model**   **Outbound PDU Details**

**PDU Formats**

EthernetII		Bytes	
0	4	8	
PREAMBLE: 101010..10		SF D	DEST ADDR: FFFF.FFFF.FF FF
SRC ADDR: 00E0.8 FA9.B373	TYPE: 0x0806	DATA (VARIABLE LENGTH)	FCS: 0x00000000

Arp		Bits	
0	8	16	
HARDWARE TYPE: 0x0001		PROTOCOL TYPE: 0x0800	
HLEN: 0x06	PLEN: 0x04	OPCODE: 0x0001	
SOURCE MAC : 00E0.8FA9.B373			
SOURCE IP : 192.168.1.3			
TARGET MAC: 0000.0000.0000			
TARGET IP: 192.168.1.7			

Initial PDU - You will see a colored envelope appear this envelope is the ARP request.

## Source/Destination MAC/IP?

- Source MAC: Sales 2's MAC address (00E0.8FA9.B373)
- Destination MAC: **ff:ff:ff:ff:ff:ff** (broadcast)
- Source IP: Sales 2's IP address (192.168.1.3)
- Destination IP: Sales 1's IP address (192.168.1.7)

## Why is the destination MAC broadcast?

- Because Sales 2 does not yet know Sales 1's MAC address, so it must send an **ARP request** to every device on the LAN to discover it.

d. Advance PDUs until new PDU appears

Simulation Panel

Vis.	Time(sec)	Last Device	At Device
	0.000	--	Sales
	0.000	--	Sales
	0.000	--	Sales
	0.001	Sales 2	Sales
	0.001	--	Sales
	0.002	Sales 2	Sales
	0.002	Sales	Sales
	0.002	Sales	Finance
Visible	0.003	Sales	Sales
Visible	0.003	Sales	Finance
Visible	0.003	Finance	Finance
Visible	0.003	Finance	Finance
Visible	0.003	Finance	Accounting

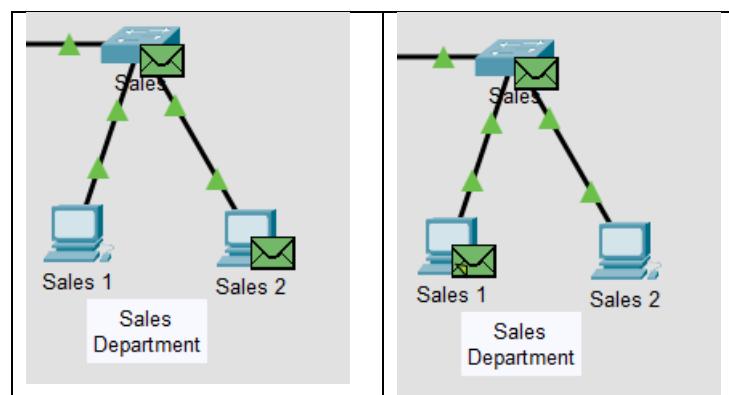
Reset Simulation    Constant Delay   Captured to: 0.003 s

Play Controls:

Event List Filters - Visible Events: ARP, ICMP

Edit Filters   Show All/None

Event List   Realtime   Simulation



This movement is the “ARP Request Path”

## Observation of ARP Request Movement

When Sales 2 sends the ping, it first creates an ARP request because it does not know Sales 1's MAC address. The ARP request is broadcast, so the PDU leaves Sales 2, goes to the switch, and is forwarded out all switch ports. Every device on the LAN receives the broadcast, including Sales 1. Sales 1 recognizes its own IP in the ARP request and prepares an ARP reply, while all other devices simply ignore it.

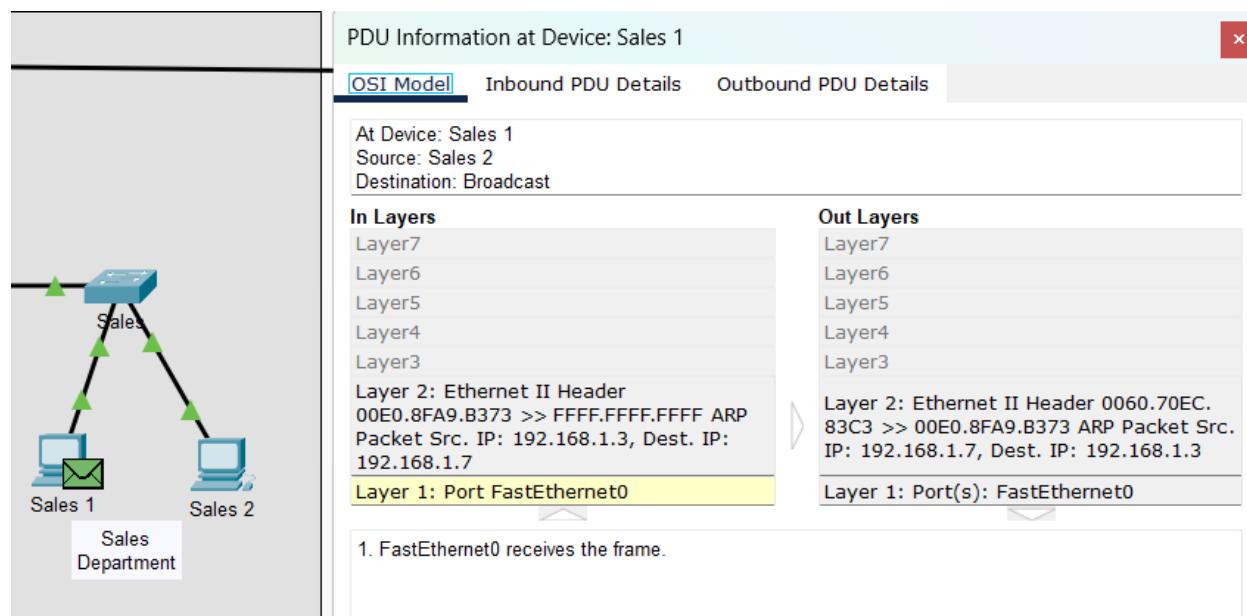
## Which devices processed the ARP request packets?

All hosts and the switch on the LAN receive the ARP broadcast. Only Sales 1 replies, but every device must process the request.

## How does this affect network efficiency?

Because ARP requests are broadcast, every device on the LAN is interrupted and must inspect the packet. As the LAN grows, these frequent broadcasts create unnecessary traffic and slow the network down.

### e. Inspect new PDU



## ARP Reply

### What type of PDU is this?

It is an **ARP Reply** (also called an ARP Response).

## Source/Destination MAC/IP?

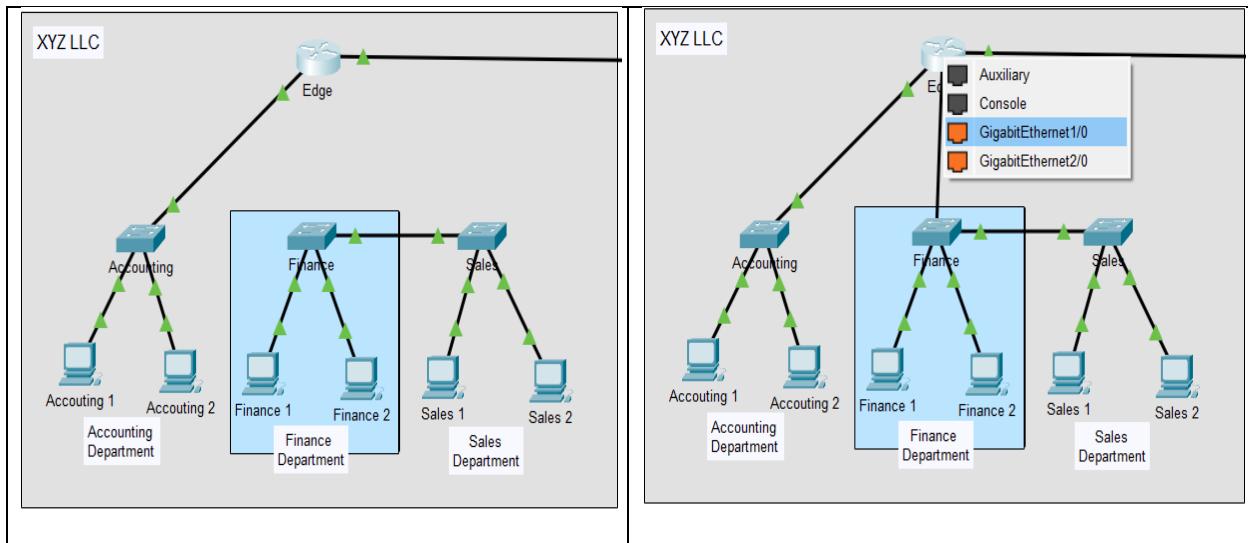
- Source MAC: This is the MAC address of Sales 1, the device replying.  
(00E0.8FA9.B373)
- Destination MAC: This is Sales 2's MAC address, the requester.  
(00E0.8FA9.B373)
- Source IP: Sales 1's IP address (192.168.1.7)
- Destination IP: Sales 2's IP address (192.168.1.7)

## 6. Part 2: Reconfiguring the Network for Routed Communication

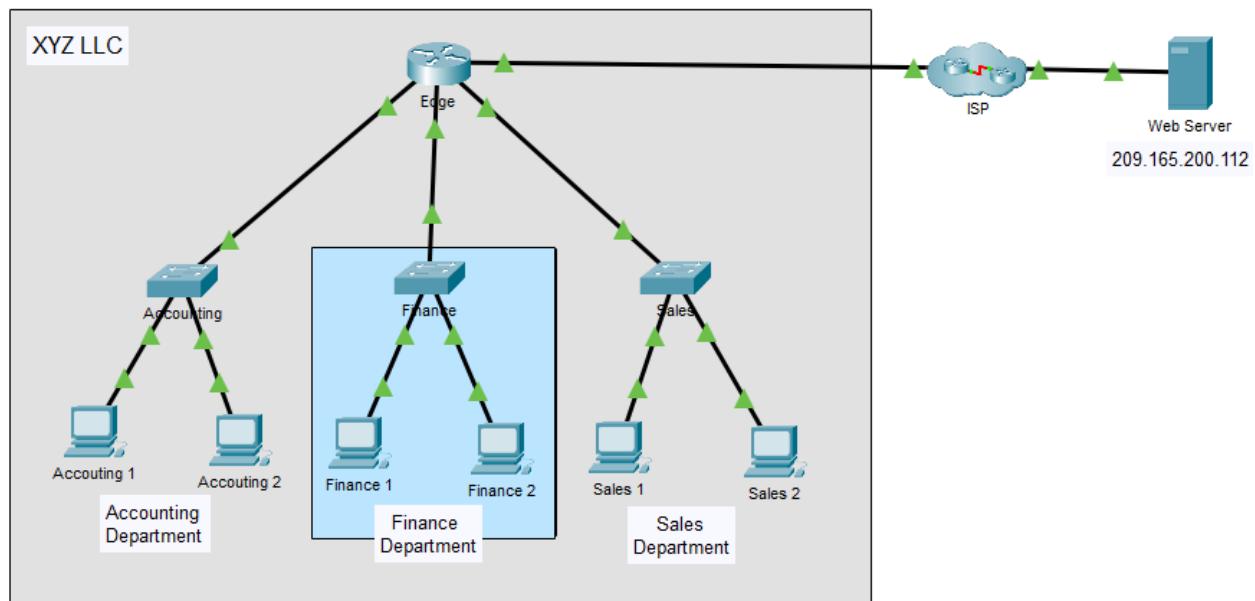
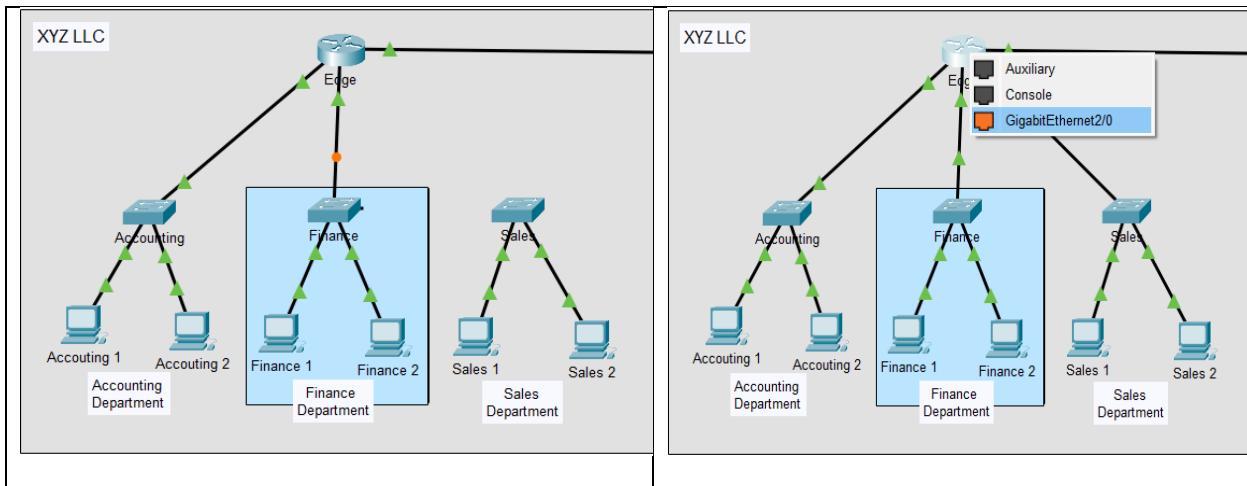
Step 1 – Re-cable Each Switch Directly to the Router

Sales, Finance, Accounting → connect individually to Edge Router GigabitEthernet interfaces.

a. Disconnect Accounting-Finance link; reconnect Accounting switch to Edge router Gi1/0



b. Repeat for Finance-Sales link; connect to available router port



Updated Topology

## Step 2 – Force Clients to Renew IP Addresses

- Open Command Prompt on Finance and Sales hosts; run ipconfig /renew

The screenshot shows three hosts in Cisco Packet Tracer:

- Finance 1:** Shows the output of `C:\>ipconfig /renew`. The new configuration is:
  - IP Address.....: 192.168.2.2
  - Subnet Mask.....: 255.255.255.0
  - Default Gateway...: 192.168.2.1
  - DNS Server.....: 0.0.0.0
- Finance 2:** Shows the output of `C:\>ipconfig /renew`. The new configuration is:
  - IP Address.....: 192.168.2.3
  - Subnet Mask.....: 255.255.255.0
  - Default Gateway...: 192.168.2.1
  - DNS Server.....: 0.0.0.0
- Sales 1:** Shows the output of `C:\>arp -a` followed by `C:\>ipconfig /renew`. The new configuration is:
  - IP Address.....: 192.168.3.2
  - Subnet Mask.....: 255.255.255.0
  - Default Gateway...: 192.168.3.1
  - DNS Server.....: 0.0.0.0

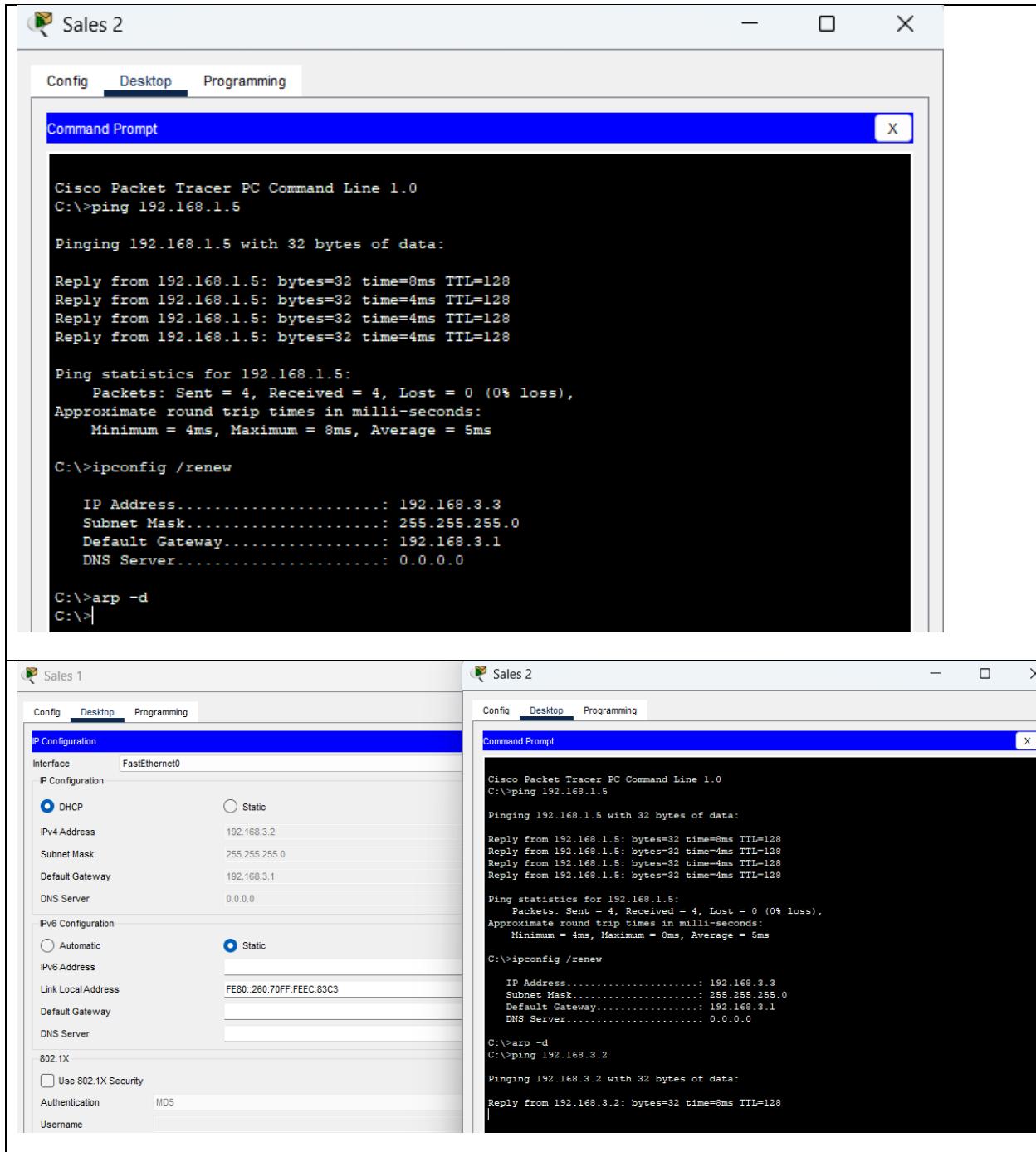
## Record New Networks

Department	New IPv4 Network	Gateway Address
Finance	192.168.2.0/24	192.168.2.1
Sales	192.168.3.0/24	192.168.3.1
Accounting	192.168.1.0/24	192.168.1.1

## 7. Part 3 – Observe Traffic Flow in the Routed Network

### Step 1 – Ping Sales 1 from Sales 2 Again

Repeat ARP + Ping in Simulation Mode.



Simulation Panel

Vis.	Time(sec)	Last Device	At Device
	0.000	--	Sales 2
	0.000	--	Sales 2
	0.001	Sales 2	Sales
	0.002	Sales	Sales 1
	0.002	Sales	Edge
	0.003	Sales 1	Sales
	0.004	Sales	Sales 2
	0.004	--	Sales 2
	0.005	Sales 2	Sales
	0.006	Sales	Sales 1
	0.007	Sales 1	Sales
	0.008	Sales	Sales 2
	1.012	--	Sales 2
	1.013	Sales 2	Sales
Visible	1.014	Sales	Sales 1

Reset Simulation    Constant Delay   Captured to: \*  
1.014 s

Play Controls

Event List Filters - Visible Events  
ARP, ICMP

Edit Filters   Show All/None

 Event List    Realtime    Simulation

Routed ARP Behaviour

## Ping Finance 1 from Finance 2

The screenshot shows a Cisco Packet Tracer simulation interface. At the top, there are two windows: 'Finance 1' and 'Finance 2'. The 'Finance 1' window displays its IP configuration settings, including an interface of FastEthernet0, using DHCP, with an IPv4 address of 192.168.2.2, a subnet mask of 255.255.255.0, a default gateway of 192.168.2.1, and a DNS server of 0.0.0.0. The 'Finance 2' window shows a command prompt where a ping is being sent to 192.168.2.2. Below these windows is the 'Simulation Panel' which contains an 'Event List' table. The 'Event List' table has columns for 'Vis.', 'Time(sec)', and 'Last Device'. It lists several events, with the last two rows highlighted in orange: 'Visible 1.514 Finance' and 'Visible 1.514 Finance'. At the bottom of the panel, there are buttons for 'Reset Simulation', 'Constant Delay', and 'Captured to: 186.257 s'. Below these are 'Play Controls' with icons for back, forward, and stop. At the very bottom, there are buttons for 'Edit Filters', 'Show All/None', 'Event List', 'Realtime', and 'Simulation'.

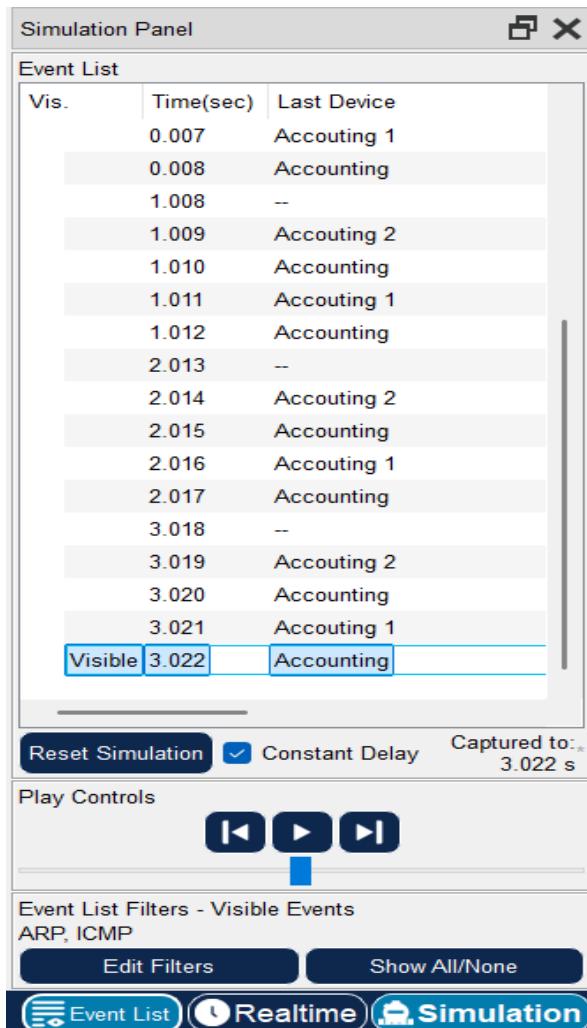
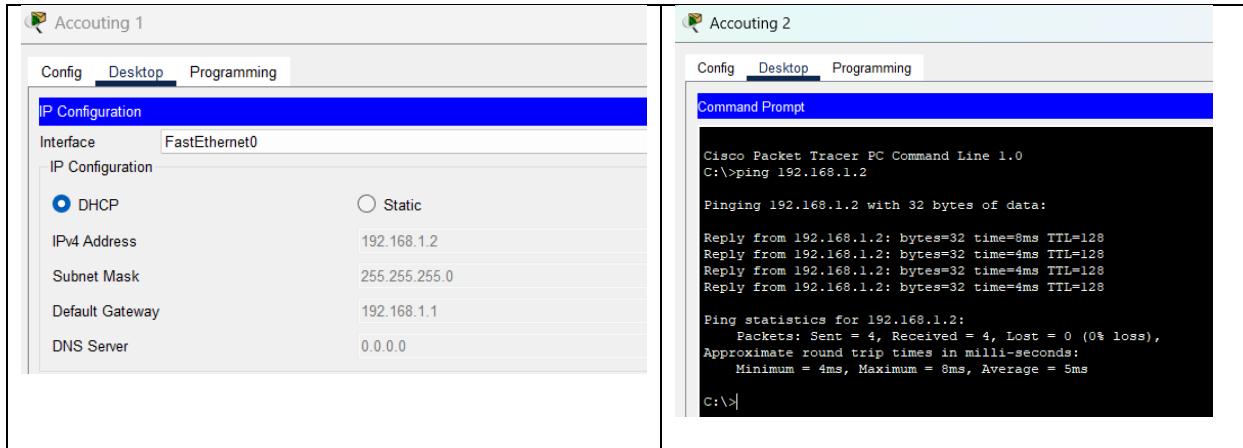
Vis.	Time(sec)	Last Device
	0.002	--
	0.002	--
	0.003	Edge
	0.004	Finance
	0.004	Finance
	1.005	--
	1.005	--
	1.512	--
	1.513	Finance 2
Visible	1.514	Finance
Visible	1.514	Finance

Event List Filters - Visible Events  
ARP, ICMP

Edit Filters Show All/None

Event List Realtime Simulation

## Ping Accounting 1 from Accounting 2



## Question

### Which devices receive ARP broadcasts now?

Only devices inside the same LAN subnet (Sales network only).

Broadcasts no longer propagate across the entire company network.

## Question

### Benefit of using multiple IPv4 subnets?

Reduced broadcast traffic, improved scalability, improved performance, easier network management, stronger security boundaries.

## 8. Results and Findings

Criteria	Before Routing	After Routing
Broadcast Traffic	High	Reduced
Network Efficiency	Low	Improved
Host Communication	Direct via LAN	Routed via Gateway
Scalability	Poor	Strong

Routing significantly improved performance and created a more scalable network structure.

## 9. Conclusion

This lab demonstrated the critical role of routing in enterprise networks.

By segmenting the network into multiple subnets:

- Broadcast traffic was reduced.
- Network efficiency and performance improved.
- Traffic paths became controlled and predictable.

Routing is essential as business networks grow.

## 10. Reflection Questions

Question	Answer
1. What types of cables were used?	Copper straight-through Ethernet cables.
2. Did cables change how PDUs were handled?	No, PDUs are handled the same regardless of copper cabling.
3. Did the Access Point modify PDUs?	No, it only forwards them.
4. Did the Access Point change addressing?	No, it retains original MAC/IP addressing.
5. Highest OSI layer used by AP?	Layer 2 Data Link.
6. Layer at which cables & APs operate?	Layer 1 (Physical) and Layer 2 (Data Link).
7. Which MAC appears first in PDU details?	Destination MAC appears first.
8. Meaning of Red X vs Green ✓?	Red X indicates drop or failure; Green ✓ means successful delivery.
9. Where did MAC addresses change?	At the router, which forwards between networks.
10. Which device uses MACs starting with 00D0:BA?	The router interface.
11. Other MAC addresses belonged to?	End devices (PCs) and switches.
12. Did IPv4 addresses change?	No, only MAC addresses changed.
13. What happens in reply (pong)?	Source and destination swap roles.
14. Why are router interfaces in different networks?	To enable routing between subnets.
15. Which networks are connected?	192.168.1.0/24, 192.168.2.0/24, 192.168.3.0/24, and ISP network.

