Neural Networks

Introduction, multilayer perceptron, optimization techniques

Machine Learning and Data Mining, 2024

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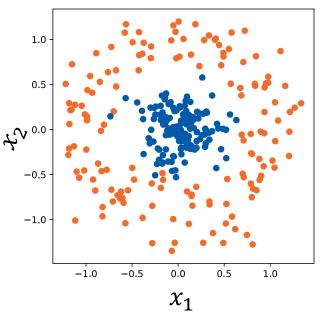


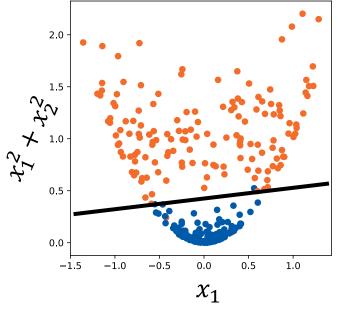
From linear model to a neural network

Linear models + feature expansion recap

Recall how, for linear models, we introduced **new features** to make the model **more powerful**

Finding good features (aka feature engineering) is a **highly non-trivial task**

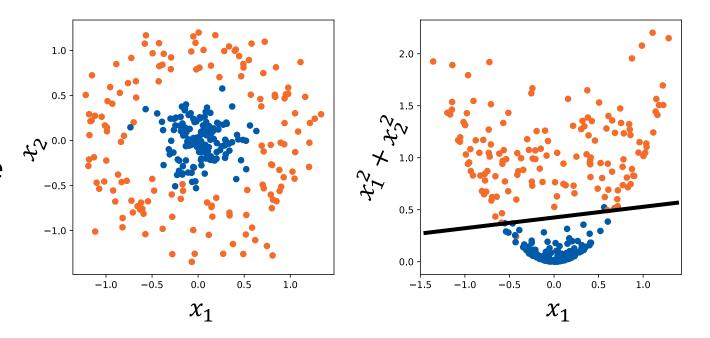




Linear models + feature expansion recap

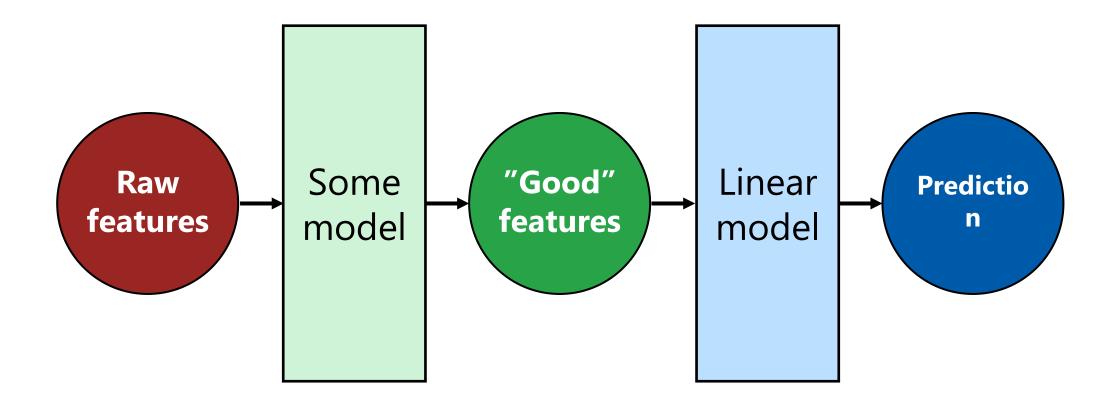
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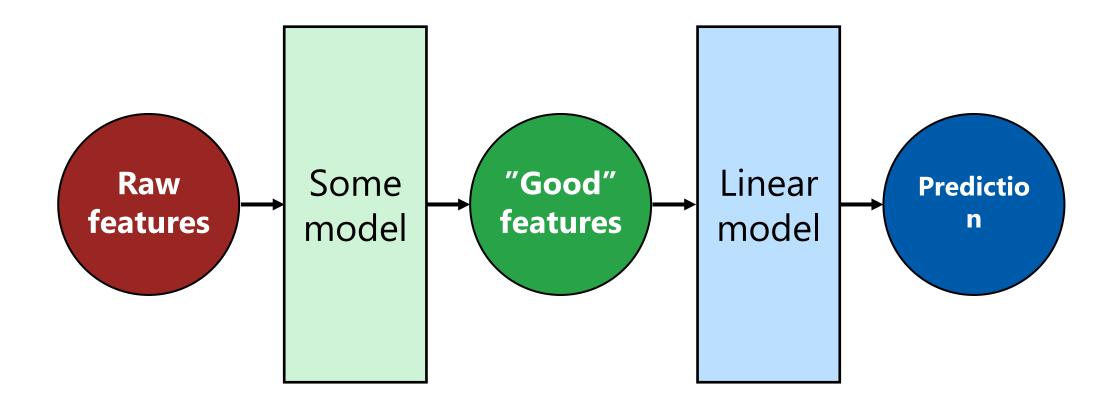
Can we automate feature engineering? ©

Idea: add another model



Add another model

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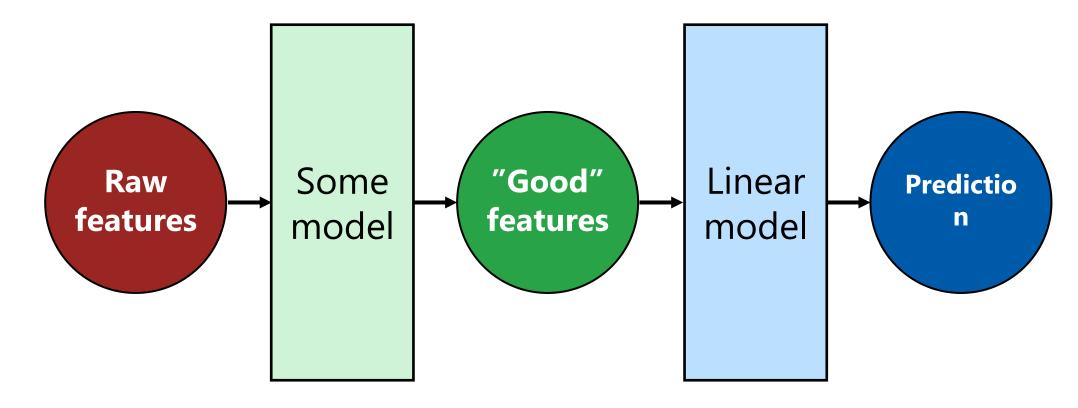


Add another model

Train everything simultaneously

- Can use gradient descent if both models are differentiable

Idea: add another model



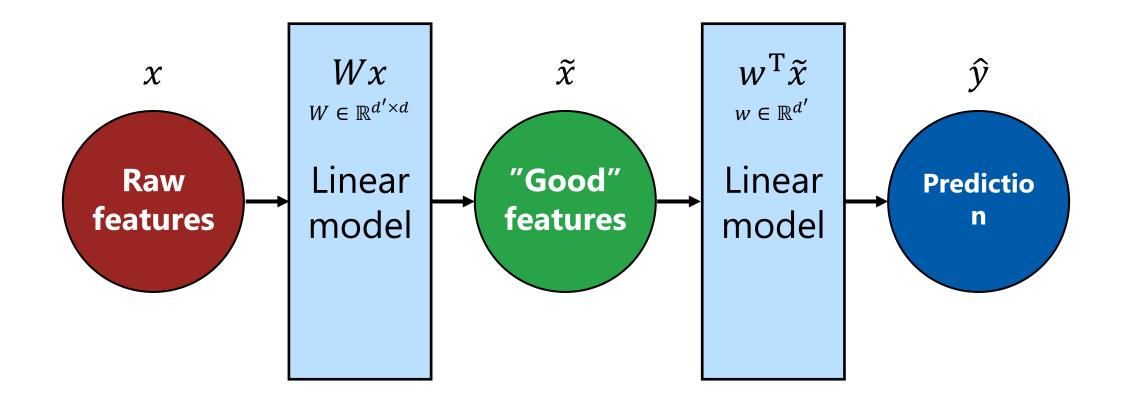
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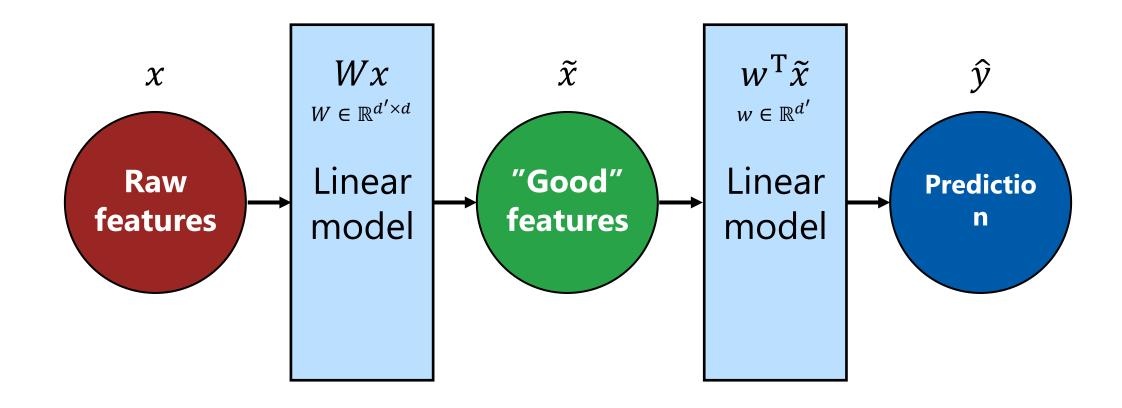
Note: stacking models like this likely makes the problem non-convex

⇒ no convergence guarantees

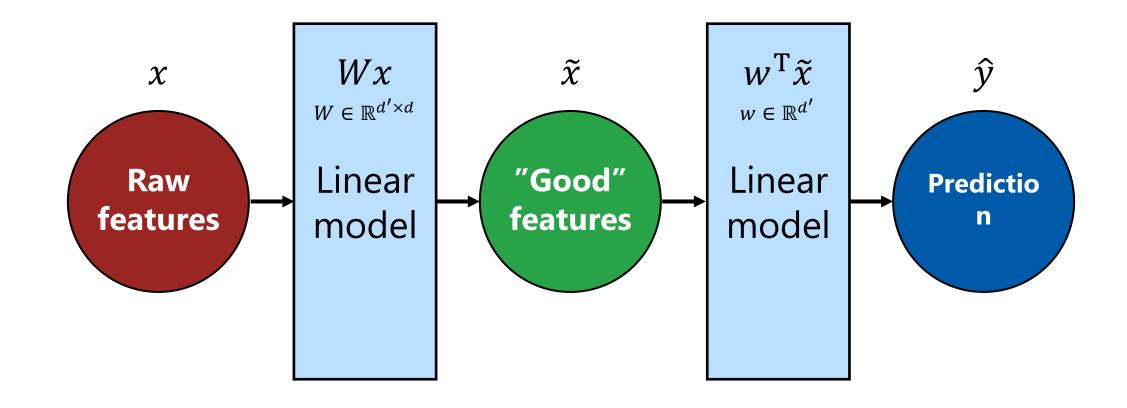
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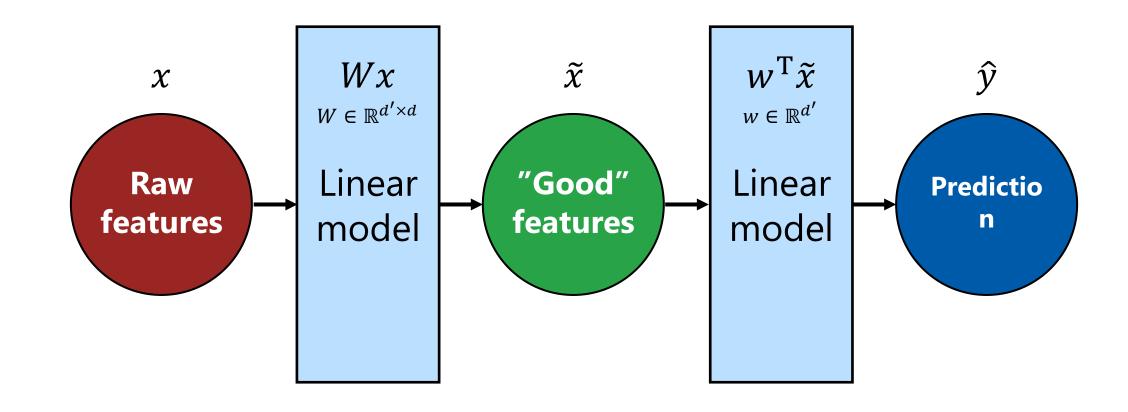
$$\hat{y} = w^{\mathrm{T}} \tilde{x}$$



$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} (Wx)$$



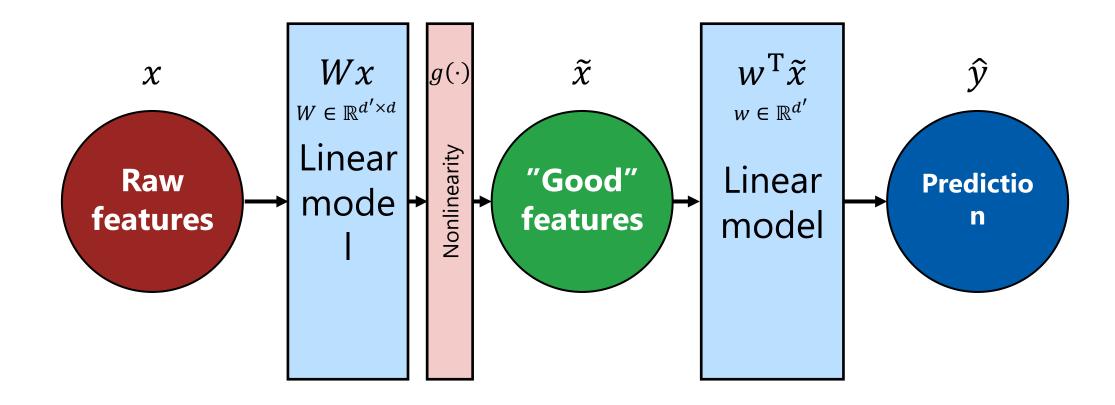
$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} (W x) = (w^{\mathrm{T}} W) x$$



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turns everything into just a single linear model

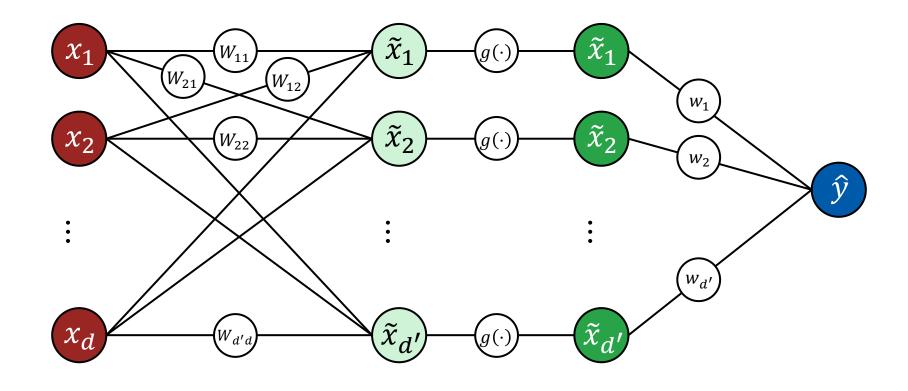
Fix: just introduce a nonlinearity



$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} g(Wx)$$

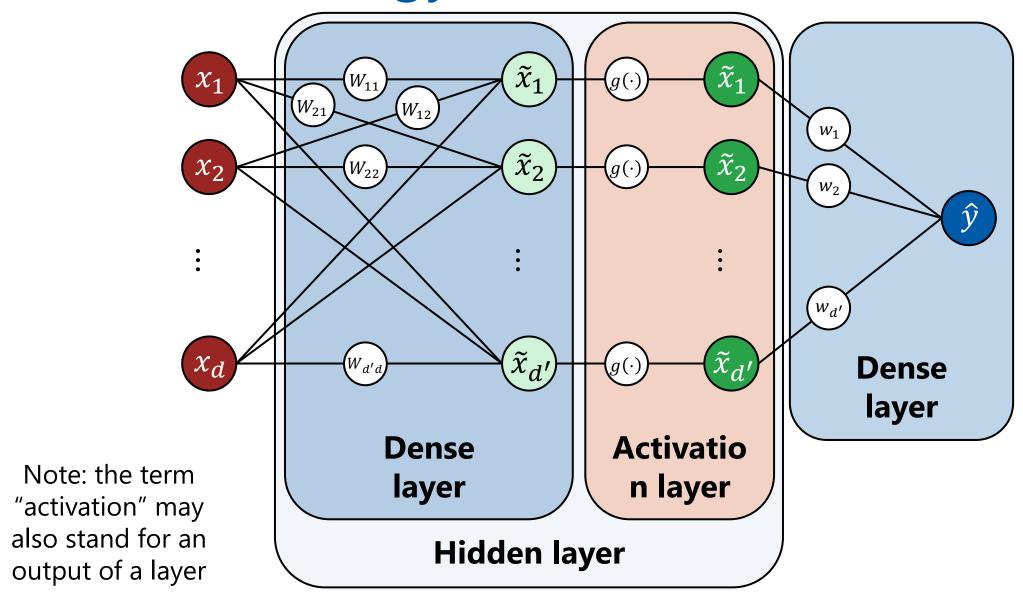
 $g(\cdot)$ – some **nonlinear** scalar function (applied elementwise)

In greater detail

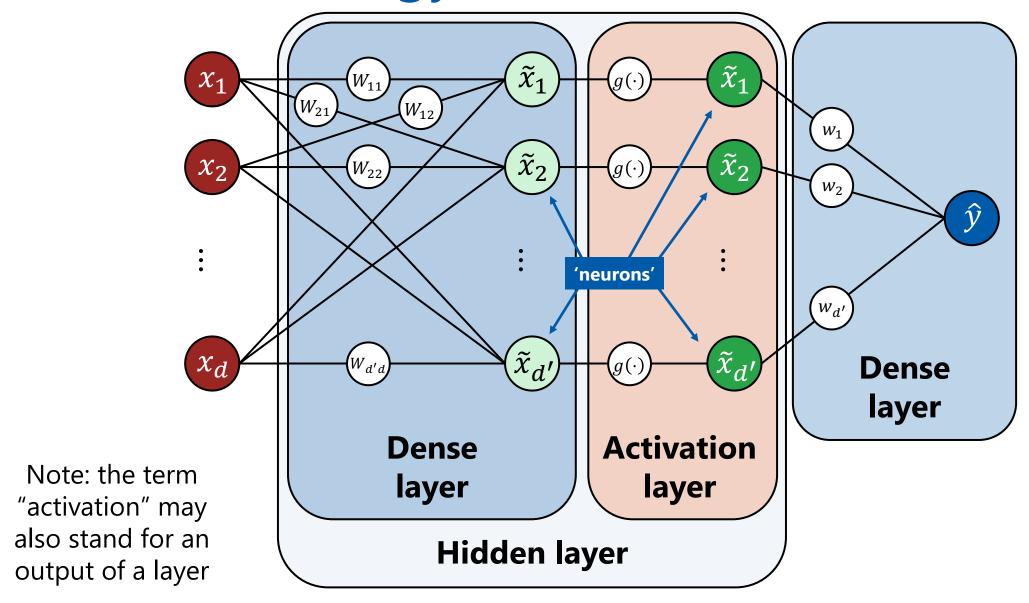


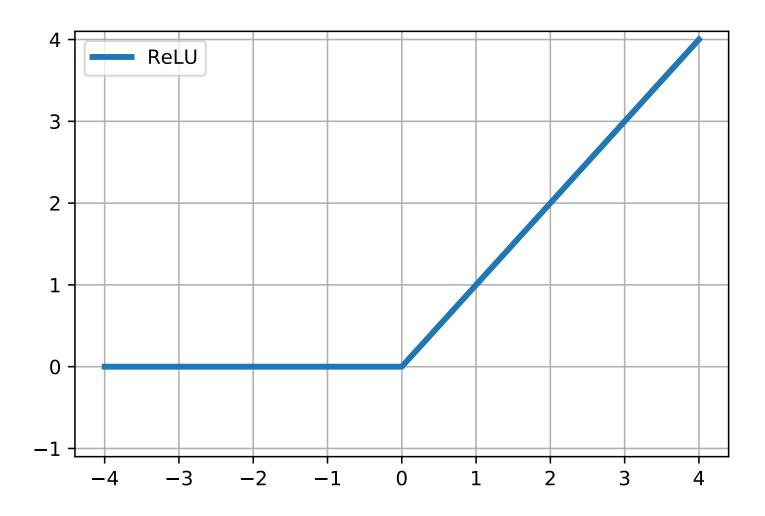
$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} g(Wx) = \sum_{i} \left[w_{i} g\left(\sum_{i} W_{ji} x_{i}\right) \right]$$

Some terminology

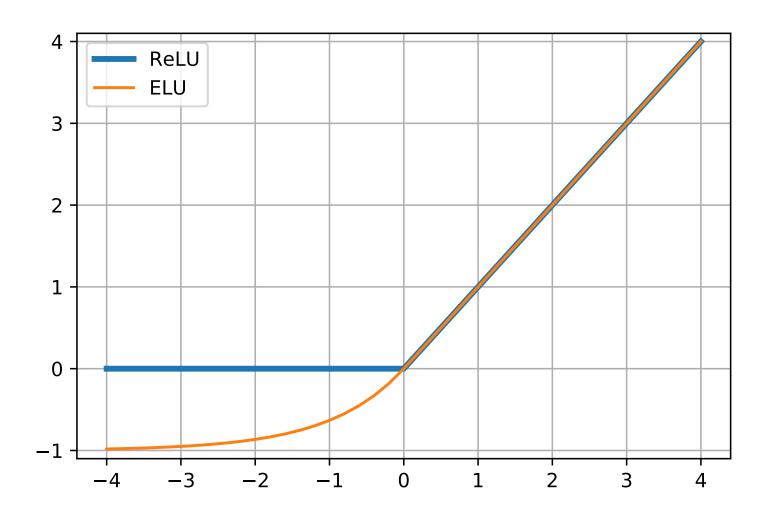


Some terminology



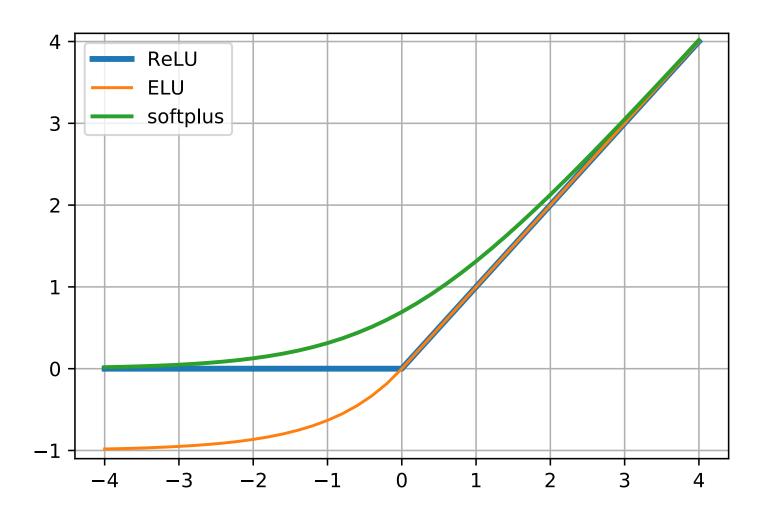


 $ReLU(x) = \max(0, x)$



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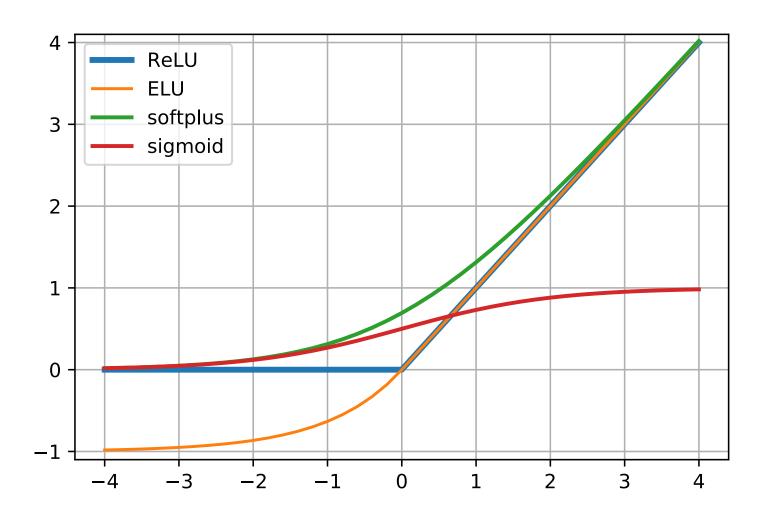
$$ELU(x) = \begin{cases} x & x \ge 0 \\ e^x - 1 & x < 0 \end{cases}$$



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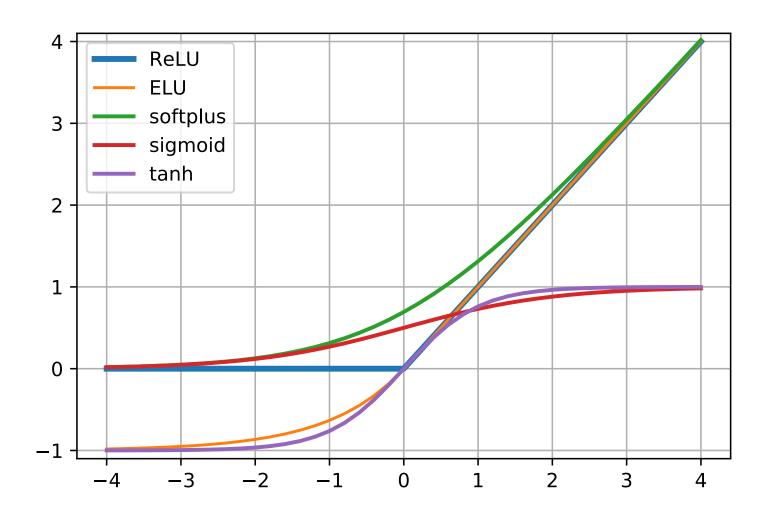


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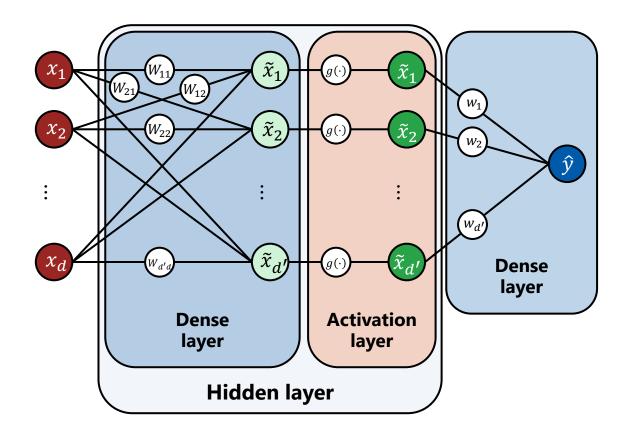
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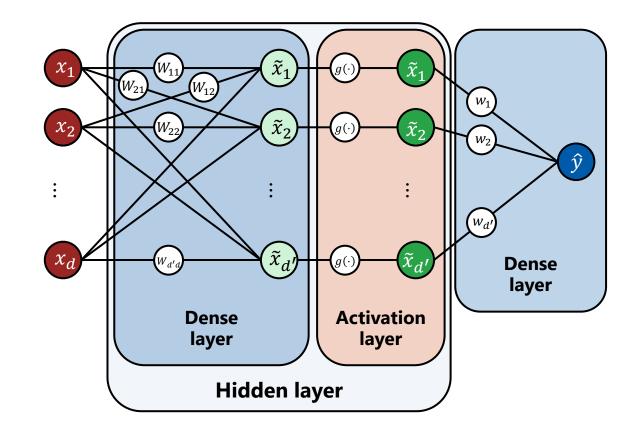
$$\tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

Just a single hidden layer with a nonlinearity makes this model a universal approximator



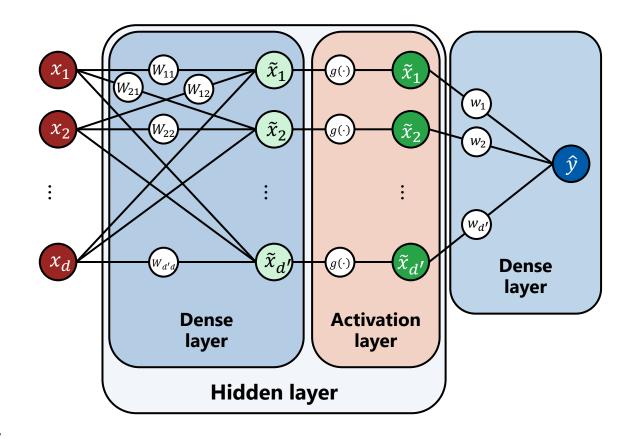
Just a single hidden layer with a nonlinearity makes this model a universal approximator

- any function can be approximated arbitrarily close given wide enough hidden layer (large enough d')

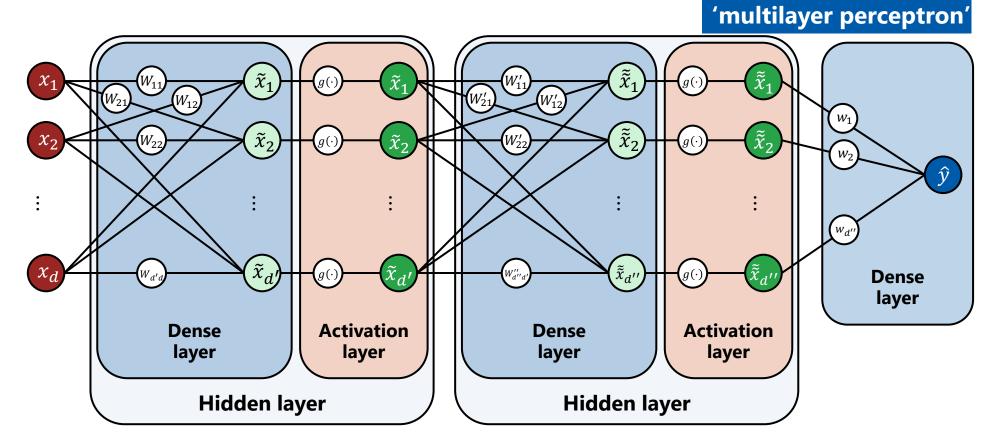


Just a single hidden layer with a nonlinearity makes this model a universal approximator

- any function can be approximated arbitrarily close given wide enough hidden layer (large enough d')
- Note: in practice we might not be able to find this approximation
 - e.g. due to heavily non-convex loss function, infeasibly large d', overfitting



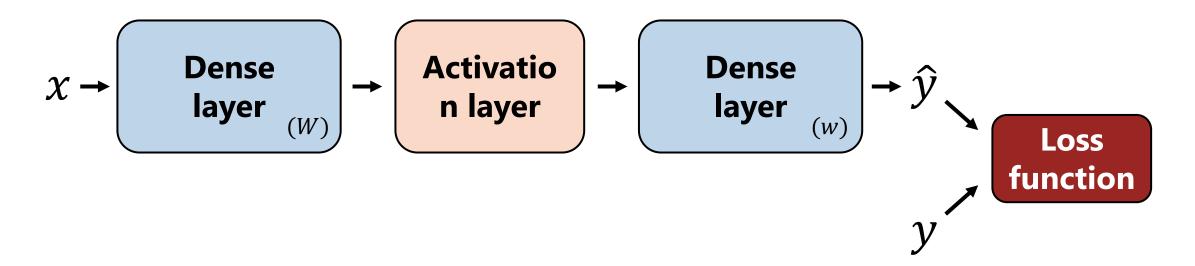
Deeper nets



In practice, stacking more hidden layers often reduces the number of neurons required to represent a given function

Backpropagation

Loss function



E.g. mean squared error:

$$L = \frac{1}{N} \sum_{i=1...N} \left(y_i - w^{\mathrm{T}} g(W x_i) \right)^2$$

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Dense1
$$f(x; w, W) = Dense2 \left(Activation1(Dense1(x))\right)$$

$$L(w, W) \equiv L\left(y, \hat{f}(x; w, W)\right)$$

$$\frac{\partial L}{\partial W} = \frac{\partial L(y, \hat{f})}{\partial \hat{f}} \cdot \frac{\partial \hat{f}}{\partial W} = \frac{\partial L(y, \hat{f})}{\partial \hat{f}} \cdot \frac{\partial Dense2}{\partial Activation1}$$

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Backpropagation algorithm ≈ applying the chain rule

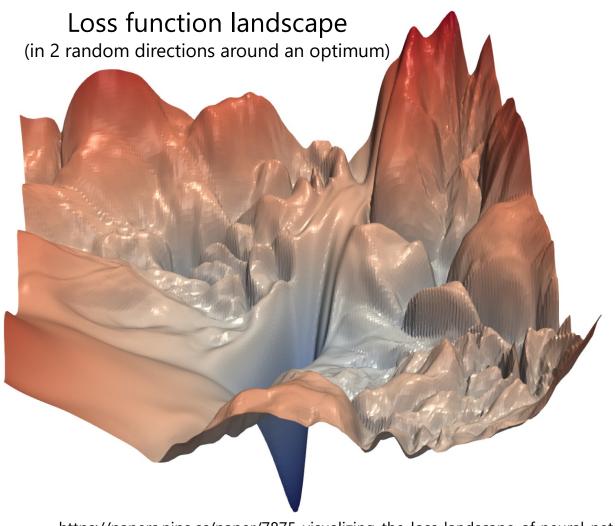
- The actual algorithm states how to do it efficiently

Backpropagation algorithm ≈ applying the chain rule

The actual algorithm states how to do it efficiently

Optimization techniques

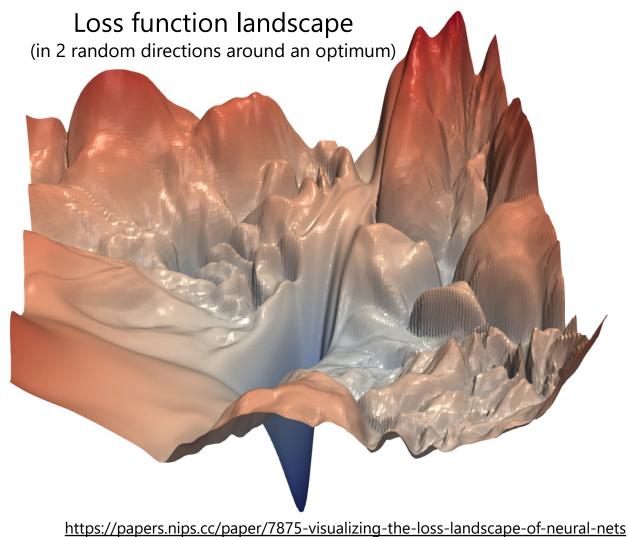
How to optimize such functions?



No convergence guarantees for the stochastic gradient descent

https://papers.nips.cc/paper/7875-visualizing-the-loss-landscape-of-neural-nets

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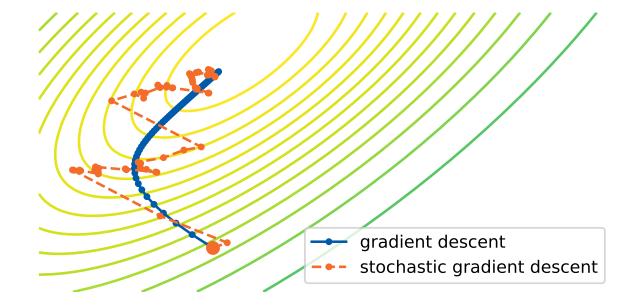
No convergence guarantees for the stochastic gradient descent

There's a number of modifications to improve training

SGD:

- At each step k pick $l_k \in \{1, ..., N\}$ at random, then update:

-
$$\theta^{(k)} \leftarrow \theta^{(k-1)} - \eta \nabla_{\theta} \mathcal{L}\left(y_{l_k}, \widehat{f_{\theta}}(x_{l_k})\right) \bigg|_{\theta = \theta^{(k-1)}}$$



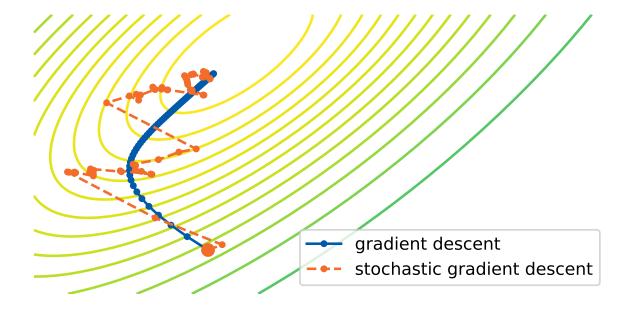
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Mini-batch SGD:

 Shuffle the training set, then iterate through it in chunks (batches) of fixed size



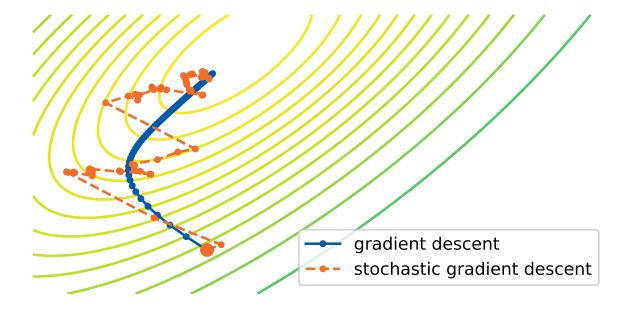
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Mini-batch SGD:

- Shuffle the training set, then iterate through it in chunks (batches) of fixed size
- At each iteration evaluate the loss gradients on the given chunk $B: g = \sum_{i \in B} \nabla_{\theta} \mathcal{L}\left(y_i, \widehat{f}_{\theta}(x_i)\right)$



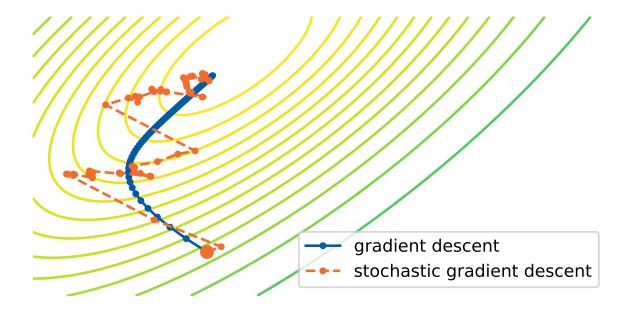
SGD:

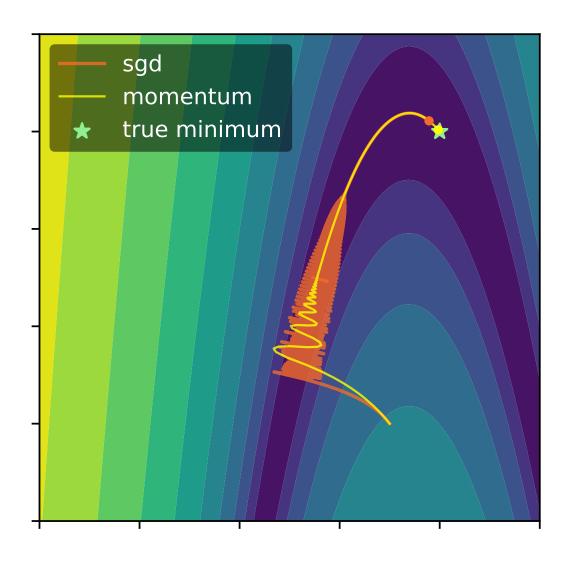
- At each step k pick $l_k \in \{1, ..., N\}$ at random, then update:

$$- \theta^{(k)} \leftarrow \theta^{(k-1)} - \eta \nabla_{\theta} \mathcal{L} \left(y_{l_k}, \widehat{f_{\theta}} (x_{l_k}) \right) \bigg|_{\theta = \theta^{(k-1)}}$$

Mini-batch SGD:

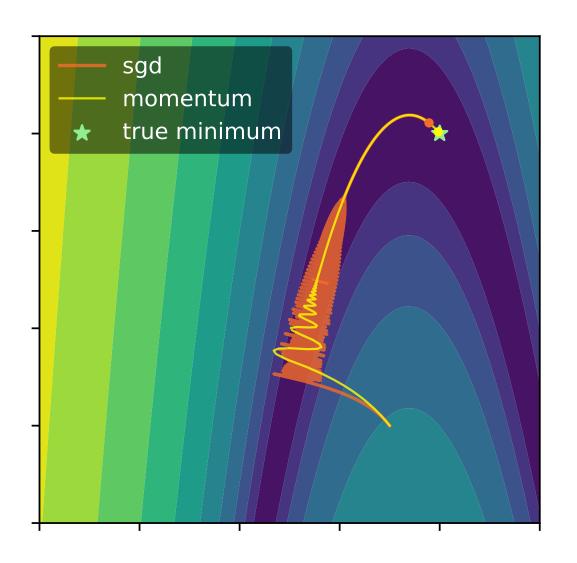
- Shuffle the training set, then iterate through it in chunks (batches) of fixed size
- At each iteration evaluate the loss gradients on the given chunk $B: g = \sum_{i \in B} \nabla_{\theta} \mathcal{L}\left(y_i, \widehat{f}_{\theta}(x_i)\right)$
- Update the model parameters: $\theta^{(k)} \leftarrow \theta^{(k-1)} \eta \cdot g$





Idea: introduce inertia (like a ball rolling down a hill)

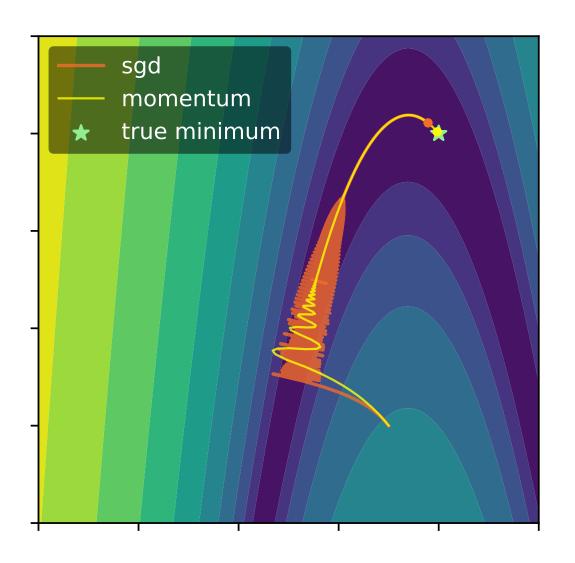
$$m^{(k)} \leftarrow \beta \cdot m^{(k-1)} + (1 - \beta) \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$
$$\theta^{(k)} \leftarrow \theta^{(k-1)} - \eta \cdot m^{(k)}$$



Idea: introduce inertia (like a ball rolling down a hill)

Smooths out fast oscillations

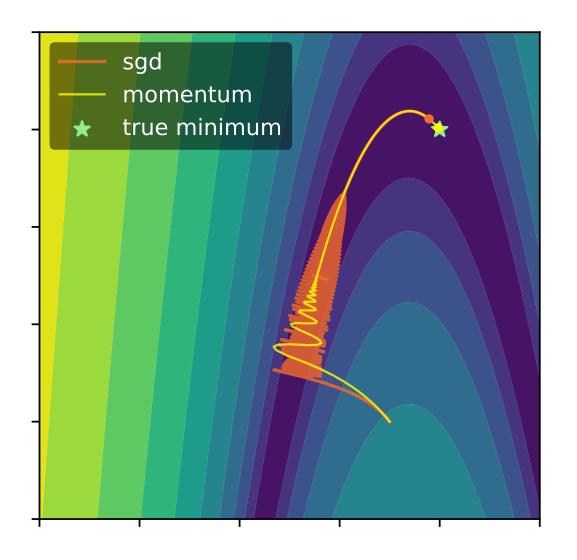
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- Helps getting out of small local minima

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Idea: introduce inertia (like a ball rolling down a hill)

- Smooths out fast oscillations
- Helps getting out of small local minima
- Allows for larger range of learning rates*

$$m^{(k)} \leftarrow \beta \cdot m^{(k-1)} + (1 - \beta) \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$
$$\theta^{(k)} \leftarrow \theta^{(k-1)} - \eta \cdot m^{(k)}$$

^{* &}lt;a href="https://distill.pub/2017/momentum/">https://distill.pub/2017/momentum/

RMSprop

Idea: adjust learning rate separately for different components of the parameter vector

 Gradients getting smaller ⇒ increase the learning rate (scale by inverse running RMS of the gradient)

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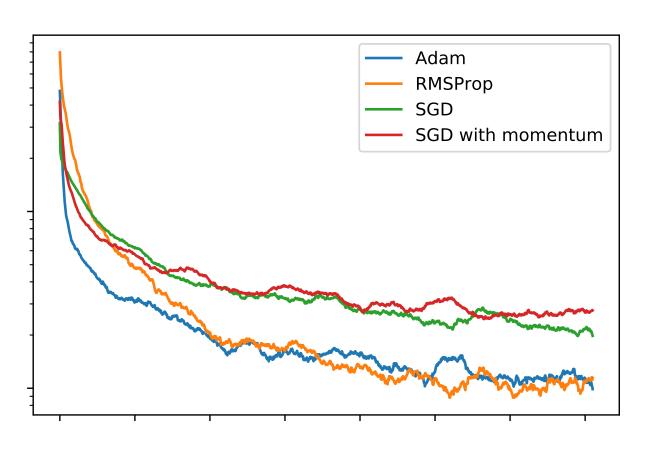
$$\mathbb{E}[g^2]_{(k)} \leftarrow \beta \cdot \mathbb{E}[g^2]_{(k-1)} + (1-\beta) \cdot \left(\frac{\partial L}{\partial \theta}\right)^2 \bigg|_{\theta = \theta^{(k-1)}}$$

$$\theta^{(k)} \leftarrow \theta^{(k-1)} - \frac{\eta}{\sqrt{\mathbb{E}[g^2]_{(k)} + \varepsilon}} \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$

Adam

Combine both ideas (momentum + RMSprop)

Typically a good first choice for an optimizing algorithm



NN generalization

Why deep neural nets generalize well?

Number of parameters is often well above the size of the training dataset Would expect heavy overfitting according to "classical ML" theory In practice, test error often decreases with the size of the model

Deep Double Descent

In fact, the dependence of the test error from the model size is more complicated

Often, the effect of **double descent** is observed

Not understood well

- See this review
- Probably, cannot be explained by the implicit regularization from the optimization technique (see, e.g., 2109.14119, 2104.14421)
- Moreover: happens in simpler models, like linear regression (2109.02355)



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Food for thought: being the 'universal approximators', can neural nets really solve every possible supervised learning problem?

Thank you!

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