

## Assignment Week 4 – JavaScript & Version Control

### Soal Homework:

1. Buatlah 100 nilai random (1 sampai 50) pada 1 array
2. Pecahlah menjadi 2 array berdasarkan indexnya, yakni array pada index genap dan array pada index ganjil, gunakan method push() untuk menambahkan nilai baru pada array
3. Gunakan 2 array yang telah dibuat untuk mendapatkan :
  - Min
  - Max
  - Total
  - Rata rata
4. Bandingkan kedua buah array, contoh:
  - Min lebih besar array genap
  - Max lebih besar array ganjil
  - Total memiliki nilai sama antara array genap dan ganjil
  - Rata rata lebih besar array ganjil

### Output dari aplikasi:

- Array dengan jumlah index 100
- Array genap dengan jumlah index 50
- Array ganjil dengan jumlah index 50
- Min, Max, Total, Rata rata pada setiap array (genap dan ganjil) - Perbandingan nilai min, max, total dan rata rata

### Catatan :

- Dilarang menggunakan fungsi bawaan untuk min, max, total dan rata rata
- Buatlah menjadi beberapa fungsi agar kode dapat digunakan kembali
- Push ke REPO dan upload link REPO, tolong repo dalam status public

### Javascript Code:

```
function randomArrayGen(min, max, arraysiz){
  let randomArray = [];
  for (let i = 0; i < arraysiz; i++) {
    randomArray.push(Math.floor(Math.random() * (max - min + 1)) + min);
  }
  return randomArray;
}

function calculateTotal(array){
  let total = 0;
  for (let i = 0; i < array.length; i++){
    total += array[i];
  }
  return total;
}
```

```

function calculateAverage(array){
    return calculateTotal(array) / array.length;
}

function findMax(array){
    let maxValue = 0;
    for (let i = 0; i < array.length; i++){
        maxValue = array[i] > maxValue ? array[i] : maxValue;
    }
    return maxValue;
}

function findMin(array){
    let minValue = 100;
    for (let i = 0; i < array.length; i++){
        minValue = array[i] < minValue ? array[i] : minValue;
    }
    return minValue;
}

function separator(array){
    let evenArray = [];
    let oddArray = [];
    for (let i = 0; i < array.length; i++) {
        if (i % 2 === 0){
            evenArray.push(array[i]);
        } else {
            oddArray.push(array[i]);
        }
    }
    return [evenArray, oddArray];
}

// Penggunaan

const generatedArray = randomArrayGen(1, 50, 100);
const [generatedEven, generatedOdd] = separator(generatedArray);

const evenMin = findMin(generatedEven);
const evenMax = findMax(generatedEven);
const evenTotal = calculateTotal(generatedEven);
const evenAverage = calculateAverage(generatedEven);

const oddMin = findMin(generatedOdd);
const oddMax = findMax(generatedOdd);
const oddTotal = calculateTotal(generatedOdd);
const oddAverage = calculateAverage(generatedOdd);

```

```
const minComparison = evenMin > oddMin ? "Min lebih besar array genap" : "Min lebih besar array ganjil";
const maxComparison = evenMax > oddMax ? "Max lebih besar array genap" : "Max lebih besar array ganjil";
const totalComparison = evenTotal === oddTotal ? "Total memiliki nilai sama antara array genap dan ganjil" : "Total tidak sama antara array genap dan ganjil";
const averageComparison = evenAverage > oddAverage ? "Rata-rata lebih besar array genap" : "Rata-rata lebih besar array ganjil";

console.log("Array dengan jumlah index 100:", generatedArray);
console.log("Array genap:", generatedEven);
console.log("Array ganjil", generatedOdd);
console.log("Statistika Pembanding Array Genap:");
console.log("Nilai Minimum:", evenMin, "Nilai Maximum:", evenMax, "Nilai Total:", evenTotal, "Nilai Rata-rata", evenAverage);
console.log("Statistika Pembanding Array Ganjil:");
console.log("Nilai Minimum:", oddMin, "Nilai Maximum:", oddMax, "Nilai Total:", oddTotal, "Nilai Rata-rata", oddAverage);
console.log("Perbandingan nilai:");
console.log(minComparison);
console.log(maxComparison);
console.log(totalComparison);
console.log(averageComparison);
```

Tampilan Terminal:

```

JS randomArrayAssignments.js > ...
27 | }
    |

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

PS C:\Users\artif\Videos\Rakamin Resources\Week 4 - Assignments> node .\randomArrayAssignments.js
Array dengan jumlah index 100: [
  14, 7, 9, 19, 46, 27, 37, 38, 4, 31, 24, 41,
  36, 28, 14, 17, 10, 14, 43, 27, 6, 12, 11, 49,
  40, 44, 6, 32, 28, 30, 32, 49, 48, 11, 45, 37,
  3, 30, 36, 7, 34, 35, 7, 43, 30, 4, 46, 9,
  39, 16, 31, 36, 41, 50, 3, 5, 47, 30, 41, 23,
  8, 4, 27, 37, 48, 13, 23, 32, 48, 44, 31, 32,
  42, 5, 47, 1, 33, 41, 36, 14, 11, 10, 5, 24,
  3, 22, 33, 47, 45, 13, 12, 33, 26, 14, 16, 43,
  40, 22, 47, 8
]
Array genap: [
  14, 9, 46, 37, 4, 24, 36, 14, 10, 43, 6,
  11, 40, 6, 28, 32, 48, 45, 3, 36, 34, 7,
  30, 46, 39, 31, 41, 3, 47, 41, 8, 27, 48,
  23, 48, 31, 42, 47, 33, 36, 11, 5, 3, 33,
  45, 12, 26, 16, 40, 47
]
Array ganjil [
  7, 19, 27, 38, 31, 41, 28, 17, 14, 27, 12,
  49, 44, 32, 30, 49, 11, 37, 30, 7, 35, 43,
  4, 9, 16, 36, 50, 5, 30, 23, 4, 37, 13,
  32, 44, 32, 5, 1, 41, 14, 10, 24, 22, 47,
  13, 33, 14, 43, 22, 8
]
Statistika Pembanding Array Genap:
Nilai Minimum: 3 Nilai Maximum: 48 Nilai Total: 1392 Nilai Rata-rata 27.84
Statistika Pembanding Array Ganjil:
Nilai Minimum: 1 Nilai Maximum: 50 Nilai Total: 1260 Nilai Rata-rata 25.2
Perbandingan nilai:
Min lebih besar array genap
Max lebih besar array ganjil
Total tidak sama antara array genap dan ganjil
Rata-rata lebih besar array genap
PS C:\Users\artif\Videos\Rakamin Resources\Week 4 - Assignments> 

```

+ Kode HTML:

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Random Array Generator</title>
  <link rel="preconnect" href="https://fonts.googleapis.com">
  <link rel="preconnect" href="https://fonts.gstatic.com" crossorigin>
  <link
href="https://fonts.googleapis.com/css2?family=Inter:wght@400;600;700&display=
swap" rel="stylesheet">

  <link
href="https://cdn.jsdelivr.net/npm/bootstrap@5.3.1/dist/css/bootstrap.min.css"
rel="stylesheet" integrity="sha384-
4bw+aepp/YC94hEpVNVgiZdgIC5+VKNBQNGCHeKRN+PtmoHDEXuppvndJzQIu9"
crossorigin="anonymous">
  <link rel="stylesheet" href="style.css">

```

```

</head>
<body>
  <div class="container-fluid text-center mt-5">
    <h1>Random Array Generator</h1>
    <button id="generateBtn" class="btn btn-warning"
onclick="generate()">Generate</button>
  </div>

  <div id="contentContainer" class="container-fluid">
  </div>
</body>
<script
src="https://cdn.jsdelivr.net/npm/@popperjs/core@2.11.8/dist/umd/popper.min.js
" integrity="sha384-
I7E8VVD/ismYTF4hNIPjVp/Zjvgyol6VFvRkX/vR+Vc4jQkC+hVqc2pM80Dewa9r"
crossorigin="anonymous"></script>
<script
src="https://cdn.jsdelivr.net/npm/bootstrap@5.3.1/dist/js/bootstrap.min.js"
integrity="sha384-
Rx+T1VzGupp4BHQYs2gCW9It+akI2MM/mndMCy36UVfodzCJcF0GGLxZIz0biEfa"
crossorigin="anonymous"></script>
<script src="script.js"></script>
</html>

```

+ Translasi Javascript untuk HTML:

```

function randomArrayGen(min, max, arraysiz){
  let randomArray = [];
  for (let i = 0; i < arraysiz; i++) {
    randomArray.push(Math.floor(Math.random() * (max - min + 1)) + min);
  }
  return randomArray;
}

function calculateTotal(array){
  let total = 0;
  for (let i = 0; i < array.length; i++){
    total += array[i];
  }
  return total;
}

function calculateAverage(array){
  return calculateTotal(array) / array.length;
}

function separator(array){
  let evenArray = [];

```

```

    let oddArray = [];
    for (let i = 0; i < array.length; i++) {
        if (i % 2 === 0){
            evenArray.push(array[i]);
        } else {
            oddArray.push(array[i]);
        }
    }
    return [evenArray, oddArray];
}

// Penggunaan onClick
function generate(){
    let generatedArray = randomArrayGen(1, 50, 100);
    let [generatedEven, generatedOdd] = separator(generatedArray);

    let evenMin = Math.min(...generatedEven);
    let evenMax = Math.max(...generatedEven);
    let evenTotal = calculateTotal(generatedEven);
    let evenAverage = calculateAverage(generatedEven);

    let oddMin = Math.min(...generatedOdd);
    let oddMax = Math.max(...generatedOdd);
    let oddTotal = calculateTotal(generatedOdd);
    let oddAverage = calculateAverage(generatedOdd);

    let minComparison = evenMin > oddMin ? "Min lebih besar array genap" :
    "Min lebih besar array ganjil";
    let maxComparison = evenMax > oddMax ? "Max lebih besar array genap" :
    "Max lebih besar array ganjil";
    let totalComparison = evenTotal === oddTotal ? "Total memiliki nilai sama
    antara array genap dan ganjil" : "Total tidak sama antara array genap dan
    ganjil";
    let averageComparison = evenAverage > oddAverage ? "Rata-rata lebih besar
    array genap" : "Rata-rata lebih besar array ganjil";

    const contentDom = document.getElementById('contentContainer')
    contentDom.innerHTML= ""
    contentDom.innerHTML=
    `
        <div id="outer" class="container mt-5 text-center">
            <div class="row">
                <div class="card m-2 col bg-warning p-2">
                    <h3>Array dengan jumlah index 100: </h3>
                    <p class="text-wrap">${generatedArray.join(", ")}</p>
                </div>
            </div>
            <div class="row">

```



```
        setTimeout(generate,1000)

    }
}
```

+ Kode CSS:

```
html body{
    font-family: 'Inter', sans-serif;
    background-color: rgb(44, 44, 44);
    color: #ffffff;
}

.container{
    background-color: rgb(44, 44, 44);
}

h1{
    font-weight: 700;
}

.card p{
    font-size: 0.8rem;
}

.card h3{
    font-size: 1.3rem;
    font-weight: 600;
}

.card{
    animation: fade-in 1s;
}

.exit{
    animation: fade-out 1s;
    opacity: 0;
}

/*Keyframes*/
@keyframes fade-in{
    0%{
        opacity: 0;
        transform: translateY(30px) scale(0.9);
    }
    100% {
        opacity: 100%;
        transform: translateY(0px) scale(1);
    }
}
```



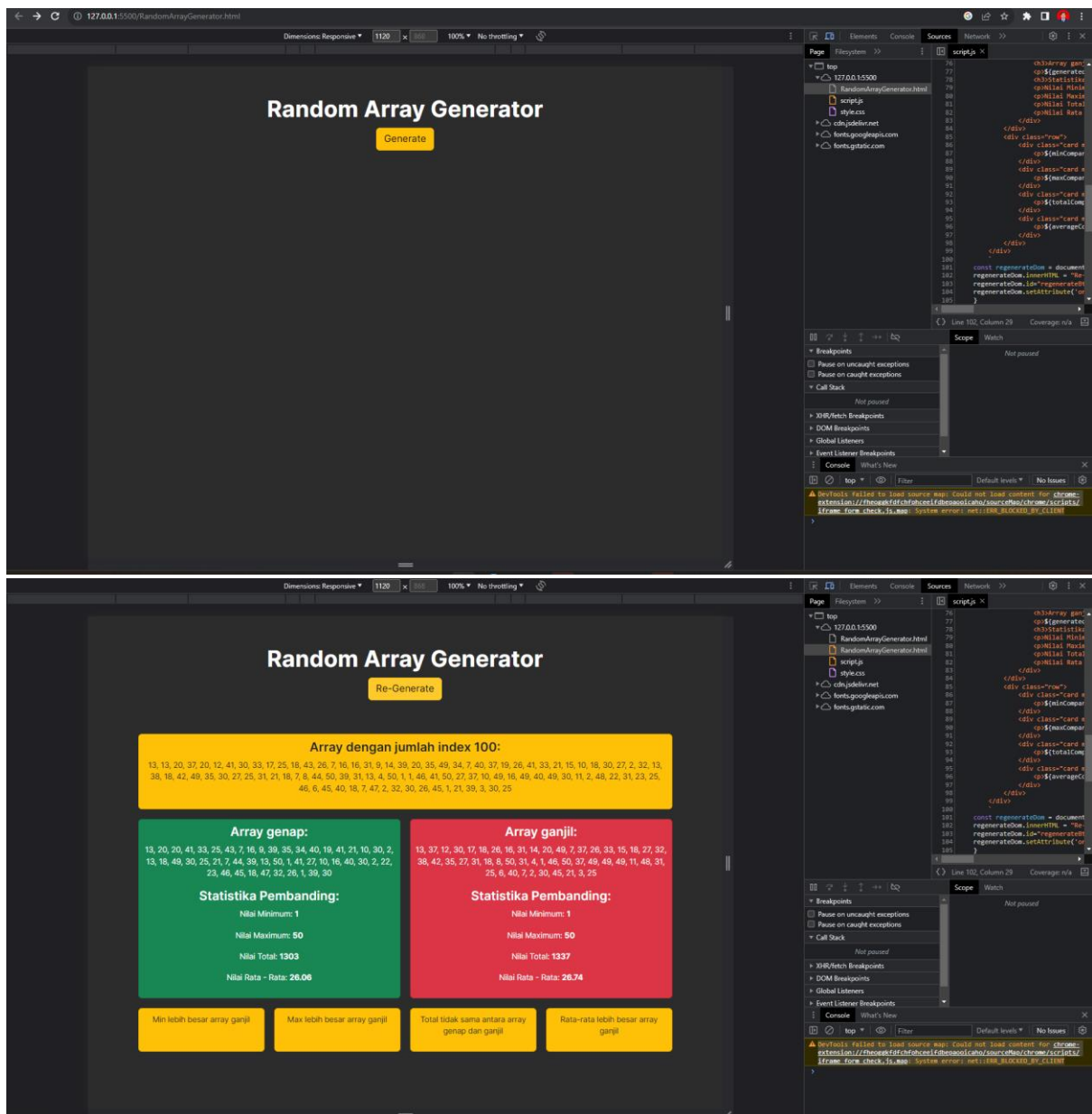
```

}

@keyframes fade-out{
  100%{
    opacity: 0;
    transform: translateY(30px) scale(0.9);
  }
  0% {
    opacity: 100%;
    transform: translateY(0px) scale(1);
  }
}

```

+ Tampilan HTML:



## Successful Git Push:

The screenshot displays the GitHub interface for the repository 'randomArrayGenerator' by user 'Majindesu'. The repository is public and has 1 branch (main) and 0 tags. The file list shows several files: README.md, README.md.txt, RandomArrayGenerator.html, randomArrayAssignment.js, script.js, and style.css. The commit history for README.md shows a recent update. A Windows PowerShell terminal window is overlaid on the bottom right, showing the successful execution of a 'git push' command to the 'origin/main' branch.

```
PS C:\Users\artiff\Videos\Rakamin Resources\Week 4 - Assignments> echo "randomArrayGenerator" >> README.md
>> git init
>> git add README.md
>> git commit -m "first commit"
>> git branch -B main
>> git remote add origin git@github.com:Majindesu/randomArrayGenerator.git
>> git push -u origin main
Reinitialized existing Git repository in C:\Users\artiff\Videos\Rakamin Resources\Week 4 - Assignments/.git\
[main 2b8b8e9] first commit
2 files changed, 1 insertion(+)
create mode 100644 README.md.txt
error: remote origin already exists.
Enumerating objects: 6, done.
Counting objects: 100% (6/6), done.
Delta compression using up to 12 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (4/4), 486 bytes | 486.00 kib/s, done.
Total 4 (delta 1), reused 0 (delta 0), pack-reused 0
remote: Resolving deltas: 100% (1/1), completed with 1 local object.
To github.com:Majindesu/randomArrayGenerator.git
fb04da..2b8b8e9 main -> main
branch 'main' set up to track 'origin/main'.
PS C:\Users\artiff\Videos\Rakamin Resources\Week 4 - Assignments> git add .
PS C:\Users\artiff\Videos\Rakamin Resources\Week 4 - Assignments> git push -u origin main
Everything up-to-date
branch 'main' set up to track 'origin/main'.
PS C:\Users\artiff\Videos\Rakamin Resources\Week 4 - Assignments>
```

Link: [Majindesu/randomArrayGenerator \(github.com\)](https://github.com/Majindesu/randomArrayGenerator)