1st Class: R 4 Beginners

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Class Github

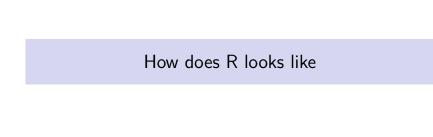
► Link to Class Github: https://github.com/MajoRB15/StanfordCourse_R4beginners

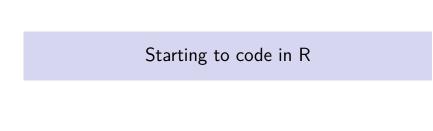


R Installation

- ► Install in: https://cran.r-project.org/
- ▶ If you need more help you can also see: https://rstudio-education.github.io/hopr/starting.html







Project Creation

Create a project by:

- Assigning a place to this class in your computer (mentally)
- Open R, go to File tab
- Click Create New Project
- Assing the directory/place you want to save this in your computer
- ► Give it the name: *R_MiniCourse*

Heading

A good heading is useful for project sharing and is a good practice of bioinformatics! Headings must have:

```
#Author:
#Date:
# Script Purpose:
#Input directory:
#Output directory:
#Packages needed:
```

R Basics

R Basics

This is a comment

- ► Ctr + Shift + C ; Comment several lines
- "=" is used for assigning values as well as "<-"</p>
- ► Ctrl + Enter; running code

Types of Variables- Use

Туре	Example	Use
numeric	2.5	For storing any type of number values
integer	2	For integer numbers
double	2.5	For decimal numbers
character	"Hello"	Words
factor	Comedy	Categorical Values
logical	1; TRUE	Logical Values

Types of variables - Managment

Туре	Conversion
numeric	as.numeric()
integer	<pre>as.integer()</pre>
double	as.double()
character	as.character()
factor	as.character()
logical	as.logical()

Types of variables - Rules

Туре	Rules
numeric	O= FALSE; 1= FALSE; "A" = NA
integer	O= FALSE; 1= FALSE; "A" = NA
double	
character	"1"= 1; "FALSE"= FALSE
factor	
logical	0 = FALSE; 1 = TRUE; "A" = NA; "8" = NA

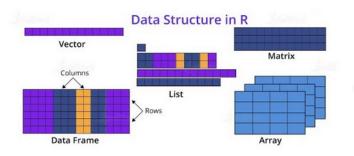
Useful commands

```
getwd() #Get Working Directory
#Set Working Directory
setwd("/home/majo/Desktop/Stanford/R_MiniCourse")
#Visualize file in the working directory
dir()
#To know the type of variable
str(variable)
class(variable)
```

Upload commands

```
#All of these will read the file, upload it to R
#and save it in the variable data
data.frame("/home/directory/Data_Example1.csv")
read.table("/home/majo/directory/Stanford/Data_Example1.csv")
```

Types of Data



Vectors

One dimension

```
#---Vector Creation----
c(1,2,3)
#Saving it in a variable
vector=c(1,2,3)
#Vector of characters
names= c("Andy", "Mia", "Greg")
```

Matrix

Two dimensions

```
#---Matrix Creation----
matrix(nrow = 3, ncol=4) #Empty matrix 3x4
matrix(seq_len(12), nrow = 3, ncol=4)
```

Useful Commands

```
#seq len()
seq len(4) #number from 1-4 in order
#Bind data:
#paste0()
pasteO("Gene", seq(5)) #It will create a vector of Genes
#numbered from 1-5. Gene1,..., Gene5
#For repetition
rep("Dominant", 7) #It will repeat Dominant 7 times
```

seg() command will work the same way as seg_len()

Access to the data

Vector

```
#Vector of characters
names= c("Andy", "Mia", "Greg")
#Printing our vector
names #or
print(names)
#Getting Mia
names[2]
#Eliminating Greg
names =names[-3]
```

Access to the data

```
#Save our matrix
matrix1=matrix(seq_len(12), nrow = 3, ncol=4)
#Print matrix
matrix1
matrix1[,drop=FALSE]
#Access number 5
matrix1[2,2]
#Print first column
matrix1[,1, drop=FALSE]
```

Exercises

Vector

- Create a Vector called names and add your 4 favorite movie characters names
- ▶ Print the first and the third character name at the same time and save it in a variable call "buddys"
- ► Eliminate the 1st character in the vector and afterwards replace it with someone elses name

Exercises

Matrix

Create a matrix called Genes that looks like this:

```
## [,1] [,2]
## [1,] "Gene1" "Gene1"
## [2,] "Gene2" "Gene2"
```

- ▶ Replace the element [1,2] with a "1".
- ▶ Is number 1 a character or a number? If it isn't a number, turn it to a number. Can you?
- ▶ Eliminate column 1 of your matrix

Vector

```
#Names vector
names= c("Stich", "Saitama", "Luffy", "Enola")
#Printing first and third names
names[c(1,3)]
#Eliminating the 1st character
names= names[-1]
```

```
#Creation of the matrix: There are several ways of doing to
matrix= matrix(paste0("Gene", seq(2)), 2,2)
matrix= matrix(c("Gene1", "Gene2", "Gene1", "Gene2"), 2,2)
matrix= matrix(rep(c("Gene1", "Gene2"),2), 2,2)
```

```
#Replacing the element [1,2] with a "1".
matrix[1,2]=1
#Obtaining the type of variable of [1,2] element
str(matrix[1,2])
#Turning [1,2] element into a number.
#These would be the commands if you could do this, BUT...
matrix[1,2] = as.numeric(matrix[1,2])
matrix[1,2] = as.integer(matrix[1,2])
matrix[1,2] = as.double(matrix[1,2])
#...you cant have different types of variables in matrixes
#nor in vectors
```

```
#Eliminating column 1 of the matrix
matrix= matrix[,-1]
```