General Relativity

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1 Energy of Gravitational waves

Last time we introduced a stress energy tensor that represents energy content of gravitational waves (GWs). The problem is that it is not gauge invariant. This problem was solved by Isacson (1968) who led out the formalism to solve this problem: short-wavelength approximation (two length scale approximation).

1

Suppose there is some curved spacetime background and on that curved spacetime background we have GWs with relatively high frequencies - we have two scales in problem. There is one scale L long distance over which the background spacetime has some kind of curvature $L \sim 1/\sqrt{R}$ which is infinite for the flat spacetime. The second scale corresponds to the wavelength λ of the radiation.

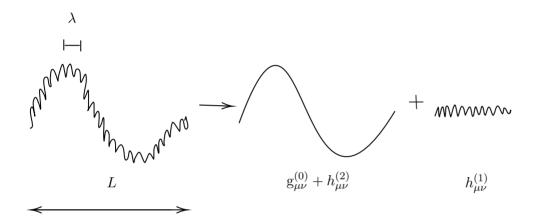


Figure 1. Decomposition of the metric into long and short wavelength parts.

The idea is that you can decompose the metric into the long wavelength piece and the short wavelength part that rides on top of it. We want to find how this first order perturbation affects the long scale that causes some second order perturbation $h_{\mu\nu}^{(2)}$ to the background. The way this must back act to generate this perturbation to the background $(g_{\mu\nu}^{(0)})$ which is flat spacetime in our case) is some average effect. Therefore, we need to define a notion of average which is tough in curved spacetime, as in order to average quantities at different points we need to bring them together to one point so we can add them up to define a suitable average. We denote averaging by $\langle \ \rangle$ and consider averaging over a few wavelength of oscillating quantity. If we have the oscillating quantity it averages to zero:

$$\langle h_{\mu\nu}^{(1)} \rangle \approx 0 \ . \tag{1.1}$$

Similarly any derivative of some quantity averages to zero:

$$\langle \partial_{\mu} A \rangle \approx 0 \ . \tag{1.2}$$

Example. Suppose we have the integral over the period

$$\int_0^{2\pi/\omega} \partial_t \sin \omega t = \sin \omega t |_0^{2\pi/\omega} = 0 . \tag{1.3}$$

Furthermore, in case we have some quantity times the derivative of other in our averaging scheme we get:

$$\langle A\partial_{\mu}B\rangle = -\langle (\partial_{\mu}A)B\rangle . \tag{1.4}$$

We can integrate by parts freely and swap the derivative at the cost of the minus sign. The residual:

$$\langle \partial_{\mu}(AB) \rangle = 0 \ . \tag{1.5}$$

Finally, we consider the gravitational-wave energy-momentum tensor:

$$t_{\mu\nu} = -\frac{1}{8\pi} \langle G_{\mu\nu}^{(2)}[h_{\alpha\beta}^{(1)}] \rangle \tag{1.6}$$

With lots of algebra this simplifies to

$$t_{\mu\nu} = \frac{1}{32\pi} \langle \partial_{\mu} \bar{h}_{\alpha\beta} \partial_{\nu} \bar{h}^{\alpha\beta} - \frac{1}{2} \partial_{\mu} \bar{h} \partial_{\nu} \bar{h} - 2 \partial_{\beta} \bar{h}^{\alpha\beta} \partial_{(\mu} \bar{h}_{\nu)\alpha} \rangle \tag{1.7}$$

Here we are using $\bar{h}_{\alpha\beta}^{(1)}$ in $\bar{h}_{\alpha\beta}$ and we are not going to use it to denote $\bar{h}_{\alpha\beta}^{(2)}$ in this lecture.

Note that Carroll has the same expression without bars. However, in MTW this is the expression and we will use it.

If we move to Lorentz Gauge we get:

$$t_{\mu\nu} = \frac{1}{32\pi} \langle \partial_{\mu} h_{\alpha\beta} \partial_{\nu} h^{\alpha\beta} - \frac{1}{2} \partial_{\mu} h \partial_{\nu} h \rangle \tag{1.8}$$

In TT gauge the energy momentum tensor becomes:

$$t_{\mu\nu} = \frac{1}{32\pi} \langle \partial_{\mu} h_{ij}^{TT} \partial_{\nu} h_{TT}^{ij} \rangle. \tag{1.9}$$

This is useful expression as with this average $t_{\mu\nu}$ is gauge invariant. Because of that character we will use TT gauge for simplicity. To make it easier we define the polarization tensor. If we have a plane wave travelling along z we choose $h_{xx}=h_+$, $h_{yy}=-h_+$ and $h_{xx}=h_\times$ and use the projection tensor to project a wave going in some other direction like spherical waves that travel radially. More generally we define two polarization tensors:

$$h_{TT}^{ij} = h_{+}e_{+}^{ij} + h_{x}e_{\times}^{ij} \tag{1.10}$$

The easiest way to form this tensors is to pick two unit vectors which are transverse to the propagation of the wave and build the polarization tensors out of them: **Example.** Suppose we have the plane wave in the z direction

$$\mathbf{e}_{+} = \vec{e}_{x} \otimes \vec{e}_{x} - \vec{e}_{y} \otimes \vec{e}_{y} , \qquad (1.11)$$

In flat space

$$\vec{e}_x = \vec{\partial}_x, \qquad \vec{e}_y = \vec{\partial}_y , \qquad (1.12)$$

Thus, we see that

$$e_{+}^{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{pmatrix}. \tag{1.13}$$

Similarly we get:

$$\mathbf{e}_x = \vec{e}_x \otimes \vec{e}_y + \vec{e}_y \otimes \vec{e}_x , \qquad (1.14)$$

$$e_{\times}^{ij} = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \tag{1.15}$$

For the spherical polar coordinates one good pair of polarization tensors would be:

$$e_{+} = \vec{e}_{\theta} \otimes \vec{e}_{\theta} - \vec{e}_{\phi} \otimes \vec{e}_{\phi} , \qquad (1.16)$$

and

$$\mathbf{e}_{\times} = \vec{e}_{\theta} \otimes \vec{e}_{\phi} + \vec{e}_{\phi} \otimes \vec{e}_{\theta} , \qquad (1.17)$$

where the unit vector in θ direction

$$\vec{e}_{\theta} = \frac{1}{r}\vec{\partial}_{\theta}, \qquad \vec{e}_{\phi} = \frac{1}{r\sin\theta}\vec{\partial}_{\phi}, \qquad (1.18)$$

In spherical coordinates $\vec{e}_{\theta} = (0, 0, \frac{1}{r}, 0)$

$$g(\vec{e}_{\theta}, \vec{e}_{\theta}) = \vec{e}_{\theta} \cdot \vec{e}_{\theta} = g_{\theta\theta} \frac{1}{r^2} = \frac{r^2}{r^2} = 1$$
, (1.19)

If we use unit vectors to define the polarization tensor then the stress energy tensor simplifies one more time

$$t_{\mu\nu} = \frac{1}{16\pi} \langle \partial_{\mu} h_{+} \partial_{\nu} h_{+} + \partial_{\mu} h_{\times} \partial_{\nu} h_{\times} \rangle \tag{1.20}$$

We will use this expression to calculate how much power is radiated from a system that is emitting GWs.

2 Flux and Power Radiated

In the last lecture we argued that in the flat space

$$\frac{dM}{dt} = -\int_{S_r} T^{0j} n_j dA = \int_{S_r} t_{0j} n^j r^2 d\Omega.$$
 (2.1)

where

$$dA = r^2 d\Omega = r^2 \sin\theta d\theta d\phi \tag{2.2}$$

Is the solid angle. And the minus sign came from lowering the time index. If we use 1.9 in 2.1 we get

$$\frac{dM}{dt} = \frac{1}{32\pi} \int \langle \partial_{\mu} h_{ab}^{TT} \partial_{\nu} h_{TT}^{ab} \rangle n^{j} r^{2} d\Omega \tag{2.3}$$

Where $\langle \partial_0 h_{ab}^{TT} \partial_\nu h_{TT}^{ab} \rangle n^j$ is the flux = power radiated per unit area.

$$h_{ij}^{TT} = (P_i^a P_j^a - \frac{1}{2} P_{ij} P^{ab}) \bar{h}_{ab}$$
 (2.4)

Now we want to find the expression if we act with the derivative. First we consider the derivative of the projection operator:

$$\partial_j P_a^c = \partial_j (\delta_a^c - n_a n^c) = -(\partial_j n_a n^c + n_a \partial_j n^c)$$
(2.5)

$$\partial_j \frac{x_c}{r} = \frac{\delta_j^c}{r} - \frac{x^c x_j}{r^3} = \frac{P_j^c}{r} \tag{2.6}$$

where in 2.6 we used the following expressions:

$$\frac{1}{r} = \frac{1}{\sqrt{x^2 + u^2 + z^2}} \tag{2.7}$$

$$\partial_x \frac{1}{r} = -\frac{1}{2r^3} 2x = -\frac{x}{r^3} \tag{2.8}$$

 $h_{ab} \sim \frac{1}{r}$. Thus, $h_{ab}^{TT} \sim \frac{1}{r}$ and they give the finite results in the integral 2.3 as $r \to \infty$. Any other remained pieces that are high order in r vanishes in the limit. And so what we see is

$$\partial_j h_{ab}^{TT} = (\partial_j \bar{h}_{ab})^{TT} + O\left(\frac{1}{r^2}\right) \tag{2.9}$$

FLUX AND POWER RADIATED

Next we consider $\partial_j \bar{h}_{ab}$. For this we use

$$\partial_{j}h_{ab} = \partial_{j}\left(\frac{2}{r}\ddot{I}_{ab}(t-r)\right) = \frac{2}{r}\ddot{I}_{ab}(t-r)\partial_{j}r + O\left(\frac{1}{r^{2}}\right) = \frac{2}{r}\ddot{I}_{ab}(t-r)n_{j} + O\left(\frac{1}{r^{2}}\right)$$
(2.10)

where we have used $\partial_j r = \frac{2x_j}{2r} = n_j$. If we take the TT projection we get:

$$\left(\frac{2\ddot{I}_{ab}(t-r)}{r}\right)^{TT} = \left(\frac{2\ddot{I}_{ab}(t-r)}{r}\right)^{TT} \tag{2.11}$$

Here I_{ij} is what we previously called Q_{ij} - the reduced quadruple moment.

$$I_{ij} = \int \rho \left(x_i x_j - \frac{r^2}{3} \delta_{ij} \right) d^3 x \tag{2.12}$$

is the reduced quadruple moment with $I_a^a = 0$, while $Q_{ij} = 3I_{ij}$. Take all the Q_{ij} 's before and call them I_{ij} . Now we have

$$\partial_j h_{ab}^{TT} \approx -n_j \dot{\bar{h}}_{ab}^{TT} = -2n_j \left(\frac{\ddot{I}_{ab}}{r}\right)^{TT}$$
 (2.13)

$$t_{0j} = \frac{4}{32\pi} \langle \ddot{I}_{ab}^{TT} \ddot{I}_{TT}^{ab} \rangle n_j \tag{2.14}$$

Pluging 2.14 into 2.1 we get

$$\frac{dM}{dt} = -P = -\frac{1}{8\pi} \int \langle \ddot{T}_{ab}^{TT} \ddot{T}_{TT}^{ab} \rangle d\Omega \qquad (2.15)$$

where we contracted $n_i n^j$. The integrand takes the following form:

$$\langle \ddot{I}_{ab} \ddot{I}^{ab} - 2 \ddot{I}_{a} \ddot{I}^{ak} n_{j} n_{k} + \frac{1}{2} \ddot{I}^{jk} \ddot{I}^{ab} n_{j} n_{k} n_{a} n_{b} \rangle \tag{2.16}$$

Remember n-s do not depend on time, but depend on angles. I-s do not depend on angles. We use the following identities to simplify the expression for the power.

$$\int d\Omega = 4\pi \tag{2.17}$$

Some Order of Magnitude

$$\int n_i n_j d\Omega = \frac{4\pi}{3} \delta_{ij} \tag{2.18}$$

$$\int n_j n_k n_a n_b d\Omega = \frac{4\pi}{15} (\delta_{jk} \delta_{ab} + \delta_{ja} \delta_{bk} + \delta_{jb} \delta_{ak})$$
 (2.19)

Using these integrals we get for the power radiated equal to

$$P = \int t_{0j} n^j r^2 d\Omega = -\frac{1}{5} \langle \ddot{I}_{ab} \ddot{I}^{ab} \rangle \sim \omega^6$$
 (2.20)

Which is the famous expression for the power radiated from gravitationally radiating system. The analogous expression from E+M waves

$$P \propto \langle \ddot{D}_i \ddot{D}^i \rangle \sim \omega^4 \tag{2.21}$$

Thus for gravitationally radiating system we have more steep power frequency.

3 Some Order of Magnitude

Units of the perturbed metric are dimensionless

$$[h_{ij}] = L^0 \tag{3.1}$$

Because of that, we have:

$$h_{ab} \sim \frac{\ddot{I}_{ab}}{D} \sim \frac{Mv^2}{D} \tag{3.2}$$

where M, v are the characteristic mass and velocity of the source respectively and D is the distance to the of the source. Meanwhile, the unit of the power is dimensionless:

$$[P] \sim \frac{energy}{time} \sim \frac{mass}{time} \sim \frac{L}{L} \sim L^0$$
 (3.3)

Example. Suppose $M \sim 1.5 km \sim M_{\odot} \approx 4 km$. and $v \sim c$ is the most extreme source possible). They are probably far away from us since there are not many waves we can detect. We take the cosmological distance $D \sim 100 Mpc \sim 3 \cdot 10^{21} km$ which is not too far (local neighborhood). Then the characteristic strength of $h_a b$ is

$$h_{ab} \sim 5 \cdot 10^{-23} \left(\frac{M}{M_{\odot}}\right) \left(\frac{v}{c}\right) \left(\frac{100Mpc}{D}\right) \sim \frac{\Delta L}{L}$$
 (3.4)

If $L\ 1km$, $\delta L\ 10^{-19}m$ which is extremely small. Much smaller than the size of the atomic nucleus. From this estimations we see how weak GWs are, basically immeasurable even if the source is the most extreme matters in the universe.

However the power emitted by the gravitational system can be enormous:

$$P \sim 10^{52} W\bigg(\bigg)\bigg(\bigg)$$
 (3.5)

where in the brackets there is some dependence on the velocity and other constants.

4 Merger of Compact Binaries

Suppose two stars are orbiting each other. It emits GWs, as it has nonzero quadruple moment. Since the masses are constant and the system emits GWs, the energy comes from the binding energy, which is negative $E_b < 0$

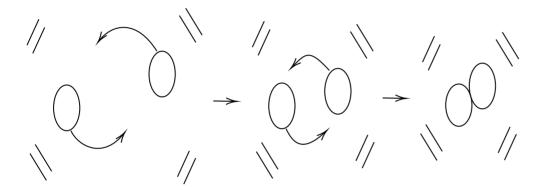


Figure 2. As the binary oscillates, it emits GWs, looses the energy nad shrinks till the collision.

$$\frac{dE_b}{dt} = -P \tag{4.1}$$

As the system radiates GWs, the binding energy is going more negative and the system shrinks (Figure 2), since it is bound orbit. By Kepler's third law the system which is in the smaller radius it orbits faster.

$$h_{ij} \sim (2\Omega)^2 \tag{4.2}$$

So the power depends on the frequency in the following fashion

$$P \sim (f_{Gw})^6 \tag{4.3}$$

This creates inspiralling process till they collide and terminate this process. We call this inspiral merger process. We can calculate the frequency of the orbital motion as the function of time $\Omega(t)$ using eq. 4.1. It grows rapidly and blows up at some coalescence time t_c

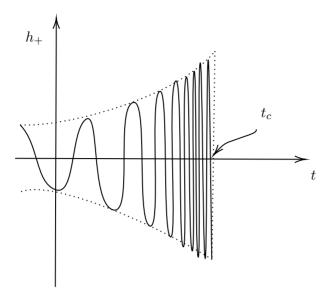


Figure 3. The binary oscillates slowly first, but the oscillation gets faster, wavelength gets shorter and shorter until t_c .

If we draw on of the polarization components of the binary we know it is going to be oscillatory. The binaries oscillate at approximately constant frequency at any given moment of time. That frequency increases till time t_c when everything formally becomes infinite. However, before t_c objects will collide and terminate the process.

If we plot the frequency vs time the frequency will sweep upward and there will be some merger which cuts of the approximation we can make with the tools we have got so far. This are known as "chirps", as sounds which sweep upwards in frequency over time are known as "chirps".

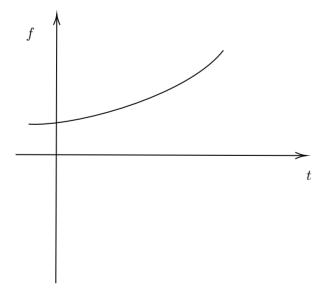


Figure 4. As for the sounds which sweep upwards in frequency over time are known as "chirps", we use the same terminology for GWs.

We often like gravitational signals to audio signals, since for BHs which are several times massive than the sun, oscillations are are in the audio band (100-1000 Hz) when they are the strongest. Thus, if we ever record the GW we can actually record as a sound file and listen to it.

It turns out that the frequency is the function of the time and of a particular combination of masses which is called the chirp mass.

$$\Omega = \Omega(t, \mathcal{M}_c) \tag{4.4}$$

where \mathcal{M}_c is the chirp mass

$$\mathcal{M}_c = \left(\frac{\mu}{m}\right)^{3/5} m = \frac{(m_1 m_2)^{3/5}}{(m_1 + m_2)^{1/5}}$$
(4.5)

We recall

$$f_{GW} = 2f_{orb} = \frac{\Omega}{\pi} \tag{4.6}$$

To find \mathcal{M}_c it is enough to find f_{GW} and \dot{f}_{GW} from the phase of the oscillation. Unfortunately this alone does not give us masses m_1, m_2 individually. From higher orders in approximation theory we can find the mass ratio:

$$q = \frac{m_2}{m_1} \tag{4.7}$$

and if we combine this information with the chirp mass, they will give us separate estimate of each mass, but the measurement of q is much worse than the measurement of \mathcal{M}_c . The amplitude of GWs depend on $\Omega(t)$, \mathcal{M}_c , D. From this we can get the distance to the radiating object. However, we need to measure both polarizations to know the inclination of the binary. If the binary is orbiting in the xy plane, then the signal (that consists of two polarizations) seen by an observer (Figure 5) depends on θ and ϕ , but ϕ is only in the overall phase and does not enter in the amplitude. If we measure both polarizations h_+ and h_\times , by the ratio we can measure the inclination we are at. Therefore, we can measure the distance D.

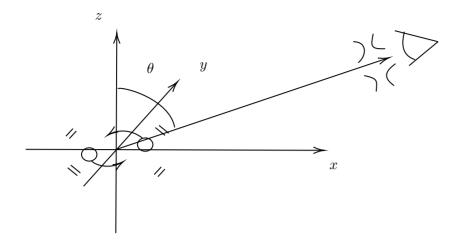


Figure 5. If the binary is orbiting in xy and the amplitude of the radiated GW depends on the angle θ between the observer and the z axis.

In reality we do not measure both polarizations due to the sensitivity of the detectors which is called a response function, which is how sensitive you are to GWs coming from different angles.

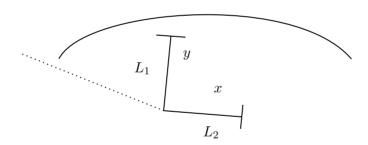


Figure 6. The interferometer measures the relative distance $L_1 - L_2$.

On the earth you build an interferometer with the L shape. The goal of this interferometer is to measure the relative distance between L_1 and L_2 (Figure 6),but it only detects GWs which have + polarization, since x polarization does not move distances along either these two lengths. This detector has a sensitivity pattern and it has got a response function to h_+ and a response function to h_\times . Furthermore, if the wave comes in relative to the ground, unless you know where it came from, you do not know how much your amplitude is degraded by the particular angle that the GWS are coming in. The binary could have been in the other direction (Figure 7) which might have had a different response function to your detector.

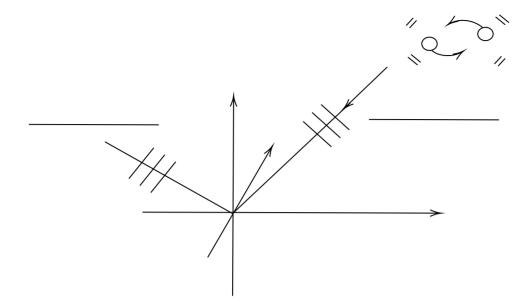


Figure 7. If we have just one interferometer we do not know the direction of the incoming GWs - the amplitude is degraded by the inclination angle.

That is why having multiple detectors have advantages. In that case you can triangulate where these objects are in the sky. Each detector in general is blind to one polarization. Therefore, multiple detectors enable us to simultaneously measure both polarizations in addition to the direction, so we can get the distance D to these sources.