CS499 Homework 10 (First Draft)

Intersteller

Exercise 10.1

Since

$$\sum_{v \in V} f(s, v) = \sum_{v \in V \backslash S} f(s, v) + \sum_{v \in S} f(s, v)$$

we only need to prove that

$$\sum_{v \in S} f(s, v) = \sum_{u \in S - s, \ v \in V \setminus S} f(u, v)$$

Since

$$\sum_{v \in S} f(s,v) = -\sum_{v \in S-s} f(v,s)$$

we only need to prove that

$$\sum_{u \in S-s, \ v \in s+V \setminus S} f(u,v) = 0$$

It is obvious to see that

$$\sum_{u \in S-s, \ v \in S-s} f(u, v) = 0$$

So, we only need to prove that

$$\sum_{u \in S-s, \ v \in s+V \setminus S} f(u,v) + \sum_{u \in S-s, \ v \in S-s} f(u,v) = \sum_{u \in S-s, \ v \in V} f(u,v) = 0$$

According to the defination,

$$\sum_{u \in S-s, \ v \in V} f(u, v) = 0$$

Done.

Exercise 10.2

Define the minimum cut between i and j as minCut(i,j). According to the Max Flow Min Cut Theorem, minCut(s,r) \geq k, minCut(r,t) \geq k. Obviously, minCut(s,t) \geq min $\{$ minCut(s,r),minCut(r,t) $\}\geq$ k, which means there is a flow from s to r of value k.

Exercise 10.4

Suppose there is a s-t-path in G that has less that k edges. Then, at least one edge in the path moves more than one level forward, which contradicts Definition 10.3. So, $dist(s,t) \ge k$.

Exercise 10.5

Since $\operatorname{dist}(s,t) = k$, we have a path $s \to u_1 \to u_2 \cdots u_{k-1} \to t$. For convenience, we call $s: u_0, t: u_k$. We construct $V_0, V_1 \cdots V_K$ as follows:

Step1:
$$u_0 \in V_0, u_1 \in V_1, u_2 \in V_2, \dots, u_{k-1} \in V_{K-1}, u_k \in V_K$$
.

Step2: $\forall v \in V \setminus V_k$, if there is an edge (v,t), let V_{k-1} contain v. Obviously, $\forall n, 0 \le n \le k-2, u_n$ can't link to t. Otherwise, we can skip u_{k-1} and get a shorter path from s to t, which contradicts dist(s,t) = k.

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Step3: \forall v \in V \setminus (V_k \cup V_{k-1}), if \exists edge(v,w), w \in V_{k-1}, let V_{k-2} contain v. \ \forall n, 0 \leq n \leq k-3, u_n can't link to any vertex in V_{k-1}.
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Stepk: $\forall v \in V \setminus \bigcup_{i=2}^k V_i$, if $\exists edge(v, w), w \in V_2$, let V_1 contain v. Similarly, u_0 can't link to any vertex in V_2 .

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Stepk + 1: \forall v \in V and v \notin V_i, i \neq 1, 2, 3, \dots, k, v \in V_0.
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Therefore, if dist(s,t) = k, (G, s, t, c) has a k-layering.

Exercise 10.6

Obviously, $(1)s \in V_0$ and $(2)t \in V_k$ are satisfied, we consider condition (3). Since (G,s,t,c) is a flow network and $V_0,V_1,...,V_k$ is an optimal layering, every edge in G moves at most one level forward and $dist_G(s,t)=k$. And we denote the path p as $s \to v_1 \to v_2 \to ... \to v_{k-1} \to t$. Then we can get $s \in V_0, v_1 \in V_1, ..., v_i \in V_i, ..., v_{k-1} \in V_{k-1}$ and $t \in V_k$. Each edge is between two adjacent layerings. Since residual network G_f only add a reverse edge in each edge in p, these additional edge is also between two adjacent layerings. So $V_0, V_1, ..., V_k$ satisfy condition 3 and it is a layering of (G_f, s, t, c_f) .

Exercise 10.7

Because there is a path from s to t, we suppose $dist_G(s,t)=k$. Based on the construction method in 10.5, we can find a k-layering and it is an optimal layering. Therefore, every network (G,s,t,c) has an optimal layering, provided there is a path from s to t.

Exercise 10.8

We consider each while-loop of EK algorithm. In every iteration EK algorithm choose p to be a shortest s-t-path in G_f . And we denote the path p as $v_0 \to v_1 \to v_2 \to \dots \to v_{k-1} \to v_k$ and $v_0 = s \in V_0, v_1 \in V_1, \dots, v_i \in V_i, \dots, v_{k-1} \in V_{k-1}$ and $v_k = t \in V_k$. Then EK algorithm routes c_{min} flow along p. So in G there $\exists (v_i, v_{i+1}) \in p$ where $i \in 0, 1, 2..., k, c_f(v_i, v_{i+1}) = c_{min}$ and in G_f , $c_f(v_i, v_{i+1}) = 0$ and $c_f(v_{i+1}, v_i) = c_{min}$. Obviously, after that $c_f(v_i, v_{i+1})$ is always 0 if V_0, V_1, \dots, V_k is still an optimal layering, otherwise there is a feasible s-t-path from v_{i+1} to v_i which is impossible. Therefore in every iteration, the total number of edges, which are from V_i to $V_{i+1}(\forall i \in 0, 1, 2, ..., k)$ and in feasible s-t-path(dist(s,t) = k), will minus at least one. Obviously these edges are less than or equal to m. So after m iteration, there no feasible s-t-path which dist(s,t) = k and dist(s,t) will be large than k. Therefore after at most m iterations of the while-loop, V_0, V_1, \dots, V_k ceases to be an optimal layering.

Exercise 10.9

proof According to **Exercise 10.8**, a particular layering is no more optimal after at moat m iterations. Since a layering is at least 1-layering and at most n-latering, after at most m*n iterations, there is no optimal layering, which means there is no s-t-path, the algorithm terminates.

Exercise 10.10

proof According to **Exercise 10.9**, the Edmonds-Karp algorithm terminates after $n \cdot m$ iterations of the while-loop, which is to say, we can get the max flow f after finite steps by Edmonds-Karp algorithm.

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