# CS499 Homework 10 (First Draft)

#### Intersteller

#### Exercise 10.1

Since

$$\sum_{v \in V} f(s, v) = \sum_{v \in V \setminus S} f(s, v) + \sum_{v \in S} f(s, v)$$

we only need to prove that

$$\sum_{v \in S} f(s, v) = \sum_{u \in S - s, \ v \in V \setminus S} f(u, v)$$

Since

$$\sum_{v \in S} f(s, v) = -\sum_{v \in S-s} f(v, s)$$

we only need to prove that

$$\sum_{u \in S-s, \ v \in s+V \setminus S} f(u,v) = 0$$

It is obvious to see that

$$\sum_{u \in S-s, \ v \in S-s} f(u, v) = 0$$

So, we only need to prove that

$$\sum_{u \in S-s, \ v \in s+V \backslash S} f(u,v) + \sum_{u \in S-s, \ v \in S-s} f(u,v) = \sum_{u \in S-s, \ v \in V} f(u,v) = 0$$

According to the defination,

$$\sum_{u \in S-s, v \in V} f(u, v) = 0$$

Done.

### Exercise 10.2

Define the minimum cut between i and j as minCut(i,j). According to the Max Flow Min Cut Theorem, minCut(s,r) $\geq$ k, minCut(r,t) $\geq$ k. Obviously, minCut(s,t) $\geq$ min{minCut(s,r),minCut(r,t)} $\geq$ k, which means there is a flow from s to r of value k.

## Exercise 10.4

Suppose there is a s-t-path in G that has less that k edges. Then, at least one edge in the path moves more than one level forward, which contradicts Definition 10.3. So,  $dist(s, t) \ge k$ .

#### Exercise 10.5

Since dist(s,t)=k, we have a path  $s\to u_1\to u_2\cdots u_{k-1}\to t$ . For convenience, we call  $s:u_0,t:u_k$ . We construct  $V_0,V_1\cdots V_K$  as follows:

Step1: $u_0 \in V_0, u_1 \in V_1, u_2 \in V_2 \cdots u_{k-1} \in V_{K-1}, u_k \in V_K$ .

Step2:  $\forall v \in V \setminus V_k$ , if there is an edge  $(v, t), v \in V_{k-1}$ . Obviously,  $\forall n, 0 \le n \le k-2, u_n$  can't link to t. Otherwise, we can skip  $u_{k-1}$  and get a shorter path from s to t, which contradicts dist(s, t) = k.

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O55 Step3: \forall v \in V \setminus (V_k \cup V_{k-1}), if \exists w \in V_{k-1}, \exists edge(v, w), v \in V_{k-2}. Similarly, \forall n, 0 \leq n \leq k-3, u_n can't link to any vertex in V_{k-1}.
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Step $k: \forall v \in V \setminus \bigcup_{i=2}^k V_i$ , if  $\exists w \in V_2, \exists edge(v, w), v \in V_1$ . Similarly,  $u_0$  can't link to any vertex in  $V_2$ .

Step $k + 1: \forall v \in V \text{ and } v \notin V_i, i \neq 1, 2, 3 \cdots k, v \in V_0.$ 

Therefore, if dist(s,t) = k, (G, s, t, c) has a k-layering

#### Exercise 10.6

Obviously,  $(1)s \in V_0$  and  $(2)t \in V_k$  are satisfied, we consider condition (3). Since (G,s,t,c) is a flow network and  $V_0,V_1,...,V_k$  is an optimal layering, every edge in G moves at most one level forward and  $dist_G(s,t)=k$ . And we denote the path p as  $s \to v_1 \to v_2 \to ... \to v_{k-1} \to t$ . Then we can get  $s \in V_0, v_1 \in V_1, ..., v_i \in V_i, ..., v_{k-1} \in V_{k-1}$  and  $t \in V_k$ . Each edge is between two adjacent layerings. Since residual network  $G_f$  only add a reverse edge in each edge in p, these additional edge is also between two adjacent layerings. So  $V_0, V_1, ..., V_k$  satisfy condition 3 and it is a layering of  $(G_f, s, t, c_f)$ .

#### Exercise 10.7

Because there is a path from s to t, we suppose  $dist_G(s,t)=k$ . Based on the construction method in 10.5, we can find a k-layering and it is an optimal layering. Therefore, every network (G,s,t,c) has an optimal layering, provided there is a path from s to t.

#### Exercise 10.8

We consider each while-loop of EK algorithm. In every iteration EK algorithm choose p to be a shortest s-t-path in  $G_f$ . And we denote the path p as  $v_0 \to v_1 \to v_2 \to \dots \to v_{k-1} \to v_k$  and  $v_0 = s \in V_0, v_1 \in V_1, \dots, v_i \in V_i, \dots, v_{k-1} \in V_{k-1}$  and  $v_k = t \in V_k$ . Then EK algorithm routes  $c_{min}$  flow along p. So in G there  $\exists (v_i, v_{i+1}) \in p$  where  $i \in 0, 1, 2..., k, c_f(v_i, v_{i+1}) = c_{min}$  and in  $G_f$ ,  $c_f(v_i, v_{i+1}) = 0$  and  $c_f(v_{i+1}, v_i) = c_{min}$ . Obviously, after that  $c_f(v_i, v_{i+1})$  is always 0 if  $V_0, V_1, \dots, V_k$  is still an optimal layering, otherwise there is a feasible s-t-path from  $v_{i+1}$  to  $v_i$  which is impossible. Therefore in every iteration, the total number of edges, which are from  $V_i$  to  $V_{i+1}(\forall i \in 0, 1, 2, ..., k)$  and in feasible s-t-path(dist(s,t) = k), will minus at least one. Obviously these edges are less than or equal to m. So after m iteration, there no feasible s-t-path which dist(s,t) = k and dist(s,t) will be large than k. Therefore after at most m iterations of the while-loop,  $V_0, V_1, \dots, V_k$  ceases to be an optimal layering.

# Exercise 10.9

**proof** According to **Exercise 10.8**, a particular layering is no more optimal after at moat m iterations. Since a layering is at least 1-layering and at most n-latering, after at most m\*n iterations, there is no optimal layering, which means there is no s-t-path, the algorithm terminates.

#### Exercise 10.10

**proof** According to **Exercise 10.9**, the Edmonds-Karp algorithm terminates after  $n \cdot m$  iterations of the while-loop, which is to say, we can get the max flow f after finite steps by Edmonds-Karp algorithm.

#### **Ouestion**