

# ANNE API JavaDoc

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# Chapter 1

## Package uk.ac.ic.doc.neuralnets.gui

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---

## 1.1 Classes

### 1.1.1 CLASS *CommandMenu*

---

#### DECLARATION

---

```
public class CommandMenu
extends uk.ac.ic.doc.neuralnets.gui.MenuPlugin
implements uk.ac.ic.doc.neuralnets.events.EventHandler, java.lang.Runnable
```

#### CONSTRUCTORS

---

- *CommandMenu*  
`public CommandMenu( )`

#### METHODS

---

- *flush*  
`public void flush( )`
- *getName*  
`public String getName( )`
- *getPriority*  
`public int getPriority( )`
- *handle*  
`public void handle( uk.ac.ic.doc.neuralnets.events.Event e )`
- *isValid*  
`public boolean isValid( )`
- *load*  
`public void load( uk.ac.ic.doc.neuralnets.gui.GUIMenu menu )`
- *run*  
`public void run( )`

#### METHODS INHERITED FROM CLASS *uk.ac.ic.doc.neuralnets.gui.MenuPlugin*

---

( in 1.1.11, page XXII)

- *load*  
`public abstract void load( uk.ac.ic.doc.neuralnets.gui.GUIMenu menu )`
  - **Usage**
    - \* Creates the menu for the plugin.s
  - **Parameters**
    - \* menu -



---

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin`

---

( in 7.2.4, page LXXI)

- *compareTo*  
`public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )`
- *getPriority*  
`public abstract int getPriority( )`
  - **Usage**
    - \* The plugin's priority.
  - **Returns** - the priority

### 1.1.2 CLASS `CommandToolbar`

---

#### DECLARATION

---

```
public class CommandToolbar
extends uk.ac.ic.doc.neuralnets.gui.ToolbarPlugin
implements uk.ac.ic.doc.neuralnets.events.EventHandler, java.lang.Runnable
```

#### CONSTRUCTORS

---

- *CommandToolbar*  
`public CommandToolbar( )`

#### METHODS

---

- *create*  
`public void create( uk.ac.ic.doc.neuralnets.gui.GUIToolbar toolbar )`
- *flush*  
`public void flush( )`
- *getName*  
`public String getName( )`
- *getPriority*  
`public int getPriority( )`
- *handle*  
`public void handle( uk.ac.ic.doc.neuralnets.events.Event e )`
- *isValid*  
`public boolean isValid( )`
- *run*  
`public void run( )`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.gui.ToolbarPlugin`

---

( in 1.1.16, page XXVII)

- *create*  
`public abstract void create( uk.ac.ic.doc.neuralnets.gui.GUIToolbar toolbar )`
  - **Usage**
    - \* Create buttons to add to the toolbar.  
For example: `toolbar.addItem("MyItem"); toolbar.addButton("MyItem", "MyButton");`
  - **Parameters**
    - \* `toolbar` - - the application toolbar to which to add buttons

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin`

---

( in 7.2.4, page LXXI)

- *compareTo*  
`public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )`
- *getPriority*  
`public abstract int getPriority( )`
  - **Usage**
    - \* The plugin's priority.
  - **Returns** - the priority

### 1.1.3 CLASS `GUILayout`

---

This class lays out the GUI skeleton in a given a shell giving access to the main pane, side pane and bottom pane.

DECLARATION

---

```
public class GUILayout
extends java.lang.Object
```

CONSTRUCTORS

---

- *GUILayout*  
`public GUILayout( org.eclipse.swt.widgets.Shell shell )`
  - **Usage**
    - \* Adds layout containers to the shell.
  - **Parameters**
    - \* `shell` -

METHODS

---

- *getBottomContainer*  
`public Composite getBottomContainer( )`
  - **Usage**
    - \* Get the bottom pane
  - **Returns** - the Composite for the bottom container

---
- *getGraphContainer*  
`public Composite getGraphContainer( )`
  - **Usage**
    - \* Gets the main window pane
  - **Returns** - the Composite for the graph container

---
- *getSidebarContainer*  
`public Composite getSidebarContainer( )`
  - **Usage**
    - \* Gets the side pane
  - **Returns** - the Composite for the side container

---
- *getToolbar*  
`public CoolBar getToolbar( )`
  - **Usage**
    - \* Get the toolbar
  - **Returns** - the application toolbar as a CoolBar

#### 1.1.4 CLASS **GUILog**

---

Creates the log box in the bottom bar

DECLARATION

---

```
public class GUILog
extends java.lang.Object
```

CONSTRUCTORS

---

- *GUILog*  
`public GUILog( org.eclipse.swt.widgets.Composite container )`

#### 1.1.5 CLASS **GUIMain**

---

Bootstrap.

DECLARATION

---

```
public class GUIMain
extends java.lang.Object
```

CONSTRUCTORS

---

- *GUIMain*  
public **GUIMain**( )

METHODS

---

- *main*  
public static void **main**( java.lang.String [] args )  
– **Parameters**  
\* args -

**1.1.6 CLASS GUIManager**

---

Manages the GUI representation of a layered neural network. Controls importing and exporting networks to and from their standard model representation, zooming into and out of layers of the network, and tooltips. Listens synchronously for GraphUpdateEvents, NewNeuroneTypeEvents, NeuralNetworkTickEvents and NeuralNetworkSimulationEvents

DECLARATION

---

```
public class GUIManager
extends uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager
```

CONSTRUCTORS

---

- *GUIManager*  
public **GUIManager**( org.eclipse.zest.core.widgets.IContainer graph,  
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network )  
– **Usage**  
\* Creates a GUIManager to display a given Neural Network on a given SWT  
  IContainer canvas.  
– **Parameters**  
\* **graph** - the canvas on which to display the network  
\* **network** - the network to be displayed in the GUI
-

- *GUIManager*

```
public GUIManager( org.eclipse.zest.core.widgets.IContainer graph,
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network,
uk.ac.ic.doc.neuralnets.persistence.FileSpecification location )
```

- **Usage**

- \* Creates a GUIManager to display a given Neural Network, from a given location, on a given SWT IContainer canvas.

- **Parameters**

- \* **graph** - the canvas on which to display the network
    - \* **network** - the network to be displayed in the GUI
    - \* **location** - the location of the network

## METHODS

---

- *addConnection*

```
public void addConnection( uk.ac.ic.doc.neuralnets.graph.Edge e )
```

- *canZoomIn*

```
public boolean canZoomIn( )
```

- *canZoomOut*

```
public boolean canZoomOut( )
```

- *disableGraph*

```
public void disableGraph( )
```

- **Usage**

- \* Disable clicks to the graph area.

- *enableGraph*

```
public void enableGraph( )
```

- **Usage**

- \* Enable clicks to the graph area

- *getCurrentNetwork*

```
public NeuralNetwork getCurrentNetwork( )
```

- *getGraph*

```
public Graph getGraph( )
```

- *getNode*

```
public GraphItem getNode( uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
```

- *getZoomIDs*

```
public Stack getZoomIDs( )
```

- *getZoomLevels*

```
public Stack getZoomLevels( )
```

- *persistLocations*

```
public void persistLocations( )
```

- *redrawCurrentView*

**public void redrawCurrentView( )**

---

- *remove*

**public void remove( org.eclipse.zest.core.widgets.GraphItem i )**

---

- *removeNetwork*

**public void removeNetwork(  
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )**

– **Usage**

\* Removes the given neural network from the current view, and redraws the screen as necessary.

– **Parameters**

\* **n** - the neural network to add to the current section of the neural network

---

- *reset*

**protected void reset( )**

---

- *updateInterfaceHints*

**public void updateInterfaceHints( )**

---

- *zoomIn*

**public void zoomIn( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )**

---

- *zoomOut*

**public void zoomOut( )**

#### METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager

---

( in 19.1.2, page CCIX)

- *canZoomIn*

**public abstract boolean canZoomIn( )**

– **Usage**

\* Checks whether or not it is possible to zoom in. It is only possible to zoom in if exactly one internal network layer is selected.

– **Returns** - whether or not it is possible to zoom in

---

- *canZoomOut*

**public abstract boolean canZoomOut( )**

– **Usage**

\* Checks whether or not it is possible to zoom out. It is always possible to zoom out unless the current view is the root network.

– **Returns** - whether or not it is possible to zoom out

---

- *getZoomIDs*

**public abstract Stack getZoomIDs( )**

– **Usage**

\* Returns a stack containing the IDs of each network layer that has currently been zoomed into. This can be used to trace the current zoom path from the root of the neural network.

- **Returns** - a stack of IDs of each network layer that is currently zoomed into
- 
- *getZoomLevels*  
 public abstract Stack **getZoomLevels**( )
    - **Usage**
      - \* Returns a stack containing each network layer that has currently been zoomed into, starting with the root network.
    - **Returns** - a stack containing each network layer that has currently been zoomed into.
- 
- *zoomIn*  
 public abstract void **zoomIn**( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
    - **Usage**
      - \* Zooms into the selected network layer. Clears the current view, and instead shows the contents of the selected network layer.
    - **Parameters**
      - \* n - the network to zoom into.
- 
- *zoomOut*  
 public abstract void **zoomOut**( )
    - **Usage**
      - \* Zooms out one layer. Clears the current view, and instead shows the contents of the current layer's parent. If the current view is the root network, then nothing happens as it is not possible to zoom out further.

---

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.coreui.InterfaceManager

---

( in 19.1.1, page CCVI)

- *addConnection*  
 public void **addConnection**( uk.ac.ic.doc.neuralnets.graph.Edge e )
    - **Usage**
      - \* Adds the given edge to the current view, and redraws the screen as necessary.
    - **Parameters**
      - \* e -
- 
- *addNetwork*  
 public void **addNetwork**( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
    - **Usage**
      - \* Adds the given neural network to the current view, and redraws the screen as necessary.
    - **Parameters**
      - \* n - the neural network to add to the current section of the neural network
- 
- *addNeurone*  
 public void **addNeurone**( uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
    - **Usage**
      - \* Adds the given neurone to the current view, and redraws the screen as necessary.
    - **Parameters**
      - \* n - the neurone to add to the current section of the neural network
- 
- *addNode*  
 public void **addNode**( uk.ac.ic.doc.neuralnets.graph.Node n )

- **Usage**
    - \* Adds the given node to the current view, and redraws the screen as necessary.
  - **Parameters**
    - \* **n** - the node to add to the current section of the neural network
- 
- *addNode*

```
public void addNode( uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec )
```

    - **Usage**
      - \* Creates a node from the give specification, adds to the current view, and redraws the screen as necessary.
    - **Parameters**
      - \* **spec** - the specification of the node to add to the current section of the neural network
- 
- *getCommandControl*

```
public CommandControl getCommandControl( )
```

    - **Usage**
      - \* Gets the command control used by the GUIManager. This object handles the undo and redo stacks as commands are executed and undone.
    - **Returns** - the CommandControl object used by the GUIManager
- 
- *getCurrentNetwork*

```
public abstract NeuralNetwork getCurrentNetwork( )
```

    - **Usage**
      - \* Returns the neural network layer currently being viewed in the GUIManager.
    - **Returns** - the current neural network layer
- 
- *getGraph*

```
public abstract Object getGraph( )
```

    - **Usage**
      - \* Returns the Graph representation used by this UI Manager.
    - **Returns** - the Graph that the Manager draws onto
- 
- *getNode*

```
public abstract Object getNode( uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
```

    - **Usage**
      - \* Finds the GUINode in the GUI corresponding to the given Neurone and returns it. Returns null if the given Neurone is not loaded in the GUI.
    - **Parameters**
      - \* **n** - the Neurone to look up in the GUI
    - **Returns** - the GUINode in the GUI corresponding to the given Neurone
- 
- *getRootNetwork*

```
public NeuralNetwork getRootNetwork( )
```

    - **Usage**
      - \* Gets the root of the layered neural network stored in the GUIManager.
    - **Returns** - the root of the main neural network
- 
- *getSaveLocation*

```
public FileSpecification getSaveLocation( )
```

    - **Usage**
      - \* Gets the location to save the network to, or null if no such location exists.



- **Returns** - the network's save location, or null if none exists

---

- *getUtils*  
**public InteractionUtils getUtils( )**
  - **Usage**
    - \* Returns the GUIManager's interaction utilities.
  - **Returns** - the InteractionUtils object used by the GUIManager

---

- *persistLocations*  
**public abstract void persistLocations( )**
  - **Usage**
    - \* Pushes down the locations of all Nodes to the model. Allows positions to be persisted to storage and reloaded.

---

- *redrawCurrentView*  
**public abstract void redrawCurrentView( )**
  - **Usage**
    - \* Draws the current view of the graph. Imports the current network layer from the internal model and applies the current layout.

---

- *remove*  
**public abstract void remove( java.lang.Object i )**
  - **Usage**
    - \* Removes the given GraphItem from the view.
  - **Parameters**
    - \* **i** - the graphitem to be removed from the view

---

- *removeNetwork*  
**public void removeNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )**
  - **Usage**
    - \* Removes the given neural network from the current view, and redraws the screen as necessary.
  - **Parameters**
    - \* **n** - the neural network to remove from the current section of the neural network

---

- *reset*  
**protected abstract void reset( )**
  - **Usage**
    - \* Reset the current manager, e.g. when a new network is loaded

---

- *setNetwork*  
**public void setNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network, uk.ac.ic.doc.neuralnets.persistence.FileSpecification location )**
  - **Usage**
    - \* Loads the given neural network into the GUIManager, from the given location.
  - **Parameters**
    - \* **network** - the network to be loaded into the GUIManager
    - \* **location** - the location to load the network from

---

- *setSaveLocation*  
**public void setSaveLocation( uk.ac.ic.doc.neuralnets.persistence.FileSpecification saveLoc )**

- **Usage**
    - \* Sets the network’s save location.
  - **Parameters**
    - \* `saveLoc` -
- 
- *updateInterfaceHints*  
`public abstract void updateInterfaceHints( )`
    - **Usage**
      - \* Updates the tooltips or other UI hints of all graph elements in the current view.

### 1.1.7 CLASS `GUIMenu`

---

Constructs the application menu. Looks for `MenuPlugins`, sorts them according to priority, then loads them into the menu.

#### DECLARATION

---

```
public class GUIMenu
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *GUIMenu*  
`public GUIMenu( org.eclipse.swt.widgets.Shell rootShell,  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )`
  - **Usage**
    - \* Creates the application menu by requesting `MenuPlugins` from the `PluginManager`.
  - **Parameters**
    - \* `rootShell` - - the shell the menu is for
    - \* `gm` - - the graph manager.
  - **See Also**
    - \* `uk.ac.ic.doc.neuralnets.util.plugins.PluginManager` ( in 7.2.3, page LXIX)

#### METHODS

---

- *addMenuItem*  
`public MenuItem addMenuItem( java.lang.String parent, java.lang.String  
name )`
  - **Usage**
    - \* Adds a named menu item to a parent menu
  - **Parameters**
    - \* `parent` - - the menu to add the item to. If the parent menu isn’t found then the root menu is used.
    - \* `name` - - the name for the new menu item.

- **Returns** - the newly created MenuItem

---

- *addMenuSeparator*

```
public void addMenuSeparator( java.lang.String parent )
```

- **Usage**
  - \* Add a separator to parent menu
- **Parameters**
  - \* **parent** - - menu to separate

---

- *addSubMenu*

```
public MenuItem addSubMenu( java.lang.String parent, java.lang.String name )
```

- **Usage**
  - \* Adds a menu item to the parent menu and connects an empty menu to it. The highest level menu is "**root**" which is automatically created.
- **Parameters**
  - \* **parent** - - name of the parent menu, e.g. "root", if the parent menu is not found then the root menu will be used.
  - \* **name** - - name of the new submenu
- **Returns** - MenuItem for the new submenu, if the submenu already exists then that MenuItem is returned.

---

- *getManager*

```
public ZoomingInterfaceManager getManager( )
```

- **Usage**
  - \* Get the graph manager.
- **Returns** - the ZoomingInterfaceManager for the graph.

---

- *getShell*

```
public Shell getShell( )
```

- **Usage**
  - \* Get the parent shell of the menu.
- **Returns** - the main program shell

### 1.1.8 CLASS GUISideBar

---

Controls the Sidebar of the UI.

#### DECLARATION

---

```
public class GUISideBar
extends java.lang.Object
```

## CONSTRUCTORS

---

- *GUISideBar*

```
public GUISideBar( org.eclipse.swt.widgets.Composite  container,  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager  gm )
```

- **Usage**

- \* Create the Sidebar.

- **Parameters**

- \* **container** - - sidebar container
    - \* **gm** - - graph manager.

### 1.1.9 CLASS GUIToolbar

---

Constructs the application toolbar from `ToolbarPlugins`. The toolbar is a collection of groups which can each contain a number of buttons/controls.

## DECLARATION

---

```
public class GUIToolbar  
extends java.lang.Object
```

## CONSTRUCTORS

---

- *GUIToolbar*

```
public GUIToolbar( org.eclipse.swt.widgets.CoolBar  coolbar,  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager  gm )
```

- **Usage**

- \* Creates the application toolbar by requesting `ToolbarPlugins` from the plugin manager.

- **Parameters**

- \* **coolbar** -
    - \* **gm** -

## METHODS

---

- *addButton*

```
public ToolItem addButton( java.lang.String  parent,  
org.eclipse.swt.graphics.Image  icon )
```

- **Usage**

- \* Add a button to a parent group with an icon.

- **Parameters**

- \* **parent** - - the parent group.
    - \* **icon** - - the icon `Image`.

– **Returns** - - the new button

---

- *addButton*

```
public ToolItem addButton( java.lang.String parent, java.lang.String
name )
```

– **Usage**

\* Add a button to a parent group with text

– **Parameters**

\* **parent** - - the name parent group

\* **name** - - text to appear on the button

– **Returns** - - the new button

---

- *addButton*

```
public ToolItem addButton( java.lang.String parent, java.lang.String
name, int type )
```

– **Usage**

\* Add a radio/toggle button to a parent group.

– **Parameters**

\* **parent** - - the parent group

\* **name** - - the button name

\* **type** - - the button type SWT.CHECK/SWT.RADIO/SWT.SEPARATOR

– **Returns** - - the new button

---

- *addGroup*

```
public CoolItem addGroup( java.lang.String name )
```

– **Usage**

\* Add a new group to the toolbar.

– **Parameters**

\* **name** - - name of the new toolbar.

---

- *getManager*

```
public ZoomingInterfaceManager getManager( )
```

– **Usage**

\* Get the graph manager. Allows toolbar buttons to have listeners which modify the graph.

– **Returns** - - the manager for the graph.

---

- *getShell*

```
public Shell getShell( )
```

– **Usage**

\* Get the parent shell. Allows toolbar buttons to have listeners which create new shells.

– **Returns** - - the toolbars parent shell

---

- *repackGroup*

```
public void repackGroup( java.lang.String itemGroup )
```

- **Usage**
  - \* Recalculate the size of the toolbar group
- **Parameters**
  - \* `itemGroup` -

### 1.1.10 CLASS ImageHandler

---

The ImageHandler is responsible for retrieving Image instances for named image files.

#### DECLARATION

---

```
public class ImageHandler
extends java.lang.Object
```

#### METHODS

---

- *get*

```
public static ImageHandler get( )
```

  - **Usage**
    - \* Get the ImageHandler.
  - **Returns** - the ImageHandler
- *getIcon*

```
public Image getIcon( java.lang.String name )
```

  - **Usage**
    - \* Create an SWT Image for the named icon file from the *res/icons* folder
  - **Parameters**
    - \* `name` - - Icon file name with or without .png extension
  - **Returns** - Image object for file or null if the file is not found.

### 1.1.11 CLASS MenuPlugin

---

Menu plugins create the application menu structure. See GUIMenu for the interface used to create menus.

#### DECLARATION

---

```
public abstract class MenuPlugin
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

#### CONSTRUCTORS

---

- *MenuPlugin*

```
public MenuPlugin( )
```

METHODS

---

- *load*  
`public abstract void load( uk.ac.ic.doc.neuralnets.gui.GUIMenu menu )`
  - **Usage**  
 \* Creates the menu for the plugin.s
  - **Parameters**  
 \* menu -

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin

---

( in 7.2.4, page LXXI)

- *compareTo*  
`public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )`
- *getPriority*  
`public abstract int getPriority( )`
  - **Usage**  
 \* The plugin's priority.
  - **Returns** - the priority

**1.1.12 CLASS NetworkModifier**

---

Network Modifiers are pluggable units in the Modify tab.

DECLARATION

---

```
public abstract class NetworkModifier
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

CONSTRUCTORS

---

- *NetworkModifier*  
`public NetworkModifier( )`

METHODS

---

- *getConfigurationGUI*  
`public abstract Composite getConfigurationGUI(
 org.eclipse.swt.widgets.Composite parent,
 uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm,
 org.eclipse.swt.widgets.ExpandItem ei )`
  - **Usage**  
 \* Create the UI for the unit, called during the initialization of the modify tab.

---

– **Parameters**

- \* **parent** - - the expand bar for modifiers
- \* **gm** - - the graph manager
- \* **ei** - - the expand item for the modifier.

– **Returns** - composite containing the UI components for the modifier

---

- *toString*

**public abstract String toString( )**

---

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin

---

( in 7.2.4, page LXXI)

- *compareTo*

**public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )**

- *getPriority*

**public abstract int getPriority( )**

– **Usage**

- \* The plugin's priority.

– **Returns** - the priority

### 1.1.13 CLASS NeuroneCombo

---

#### DECLARATION

---

```
public class NeuroneCombo
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

#### CONSTRUCTORS

---

- *NeuroneCombo*

**public NeuroneCombo( org.eclipse.swt.widgets.Composite parent,  
java.lang.Class filter )**

#### METHODS

---

- *flush*

**public void flush( )**

---

- *getCombo*

**public Combo getCombo( )**

---

- *getName*

**public String getName( )**

---



- *getSpecification*  
public NodeSpecification **getSpecification**( )
- *handle*  
public void **handle**( uk.ac.ic.doc.neuralnets.events.Event e )
- *isValid*  
public boolean **isValid**( )
- *setLayoutData*  
public void **setLayoutData**( java.lang.Object layout )
- *setSpecification*  
public void **setSpecification**(  
uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec )
- *updateSpecification*  
public void **updateSpecification**( )

#### 1.1.14 CLASS RunPanel

---

Creates the user interface for the Run tab. The Run tab listens synchronously for NeuralNetworkSimulationEvents and NeuralNetworkTickEvents.

##### DECLARATION

---

```
public class RunPanel
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

##### CONSTRUCTORS

---

- *RunPanel*  
public **RunPanel**( org.eclipse.swt.widgets.Composite parent,  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )
  - **Usage**
    - \* Create the Run tab.
  - **Parameters**
    - \* **parent** - - the tab container
    - \* **gm** - - the graph manager

##### METHODS

---

- *flush*  
public void **flush**( )
- *getName*  
public String **getName**( )

- *handle*  
public void handle( uk.ac.ic.doc.neuralnets.events.Event e )
- *isValid*  
public boolean isValid( )

### 1.1.15 CLASS ScrollingTextAppender

---

#### DECLARATION

---

```
public class ScrollingTextAppender
extends org.apache.log4j.AppenderSkeleton
```

#### CONSTRUCTORS

---

- *ScrollingTextAppender*  
public ScrollingTextAppender( )

#### METHODS

---

- *append*  
protected void append( org.apache.log4j.spi.LoggingEvent e )
- *close*  
public void close( )
- *requiresLayout*  
public boolean requiresLayout( )
- *setText*  
public static void setText( org.eclipse.swt.custom.StyledText t )

#### METHODS INHERITED FROM CLASS org.apache.log4j.AppenderSkeleton

---

- *activateOptions*  
public void activateOptions( )
- *addFilter*  
public void addFilter( org.apache.log4j.spi.Filter arg0 )
- *append*  
protected abstract void append( org.apache.log4j.spi.LoggingEvent arg0 )
- *clearFilters*  
public void clearFilters( )
- *doAppend*  
public synchronized void doAppend( org.apache.log4j.spi.LoggingEvent arg0 )
- *finalize*  
public void finalize( )

- *getErrorHandler*  
public ErrorHandler **getErrorHandler**( )
- *getFilter*  
public Filter **getFilter**( )
- *getFirstFilter*  
public final Filter **getFirstFilter**( )
- *getLayout*  
public Layout **getLayout**( )
- *getName*  
public final String **getName**( )
- *getThreshold*  
public Priority **getThreshold**( )
- *isAsSevereAsThreshold*  
public boolean **isAsSevereAsThreshold**( org.apache.log4j.Priority arg0 )
- *setErrorHandler*  
public synchronized void **setErrorHandler**( org.apache.log4j.spi.ErrorHandler arg0 )
- *setLayout*  
public void **setLayout**( org.apache.log4j.Layout arg0 )
- *setName*  
public void **setName**( java.lang.String arg0 )
- *setThreshold*  
public void **setThreshold**( org.apache.log4j.Priority arg0 )

### 1.1.16 CLASS ToolbarPlugin

---

ToolbarPlugins add buttons to the application toolbar.

#### DECLARATION

---

```
public abstract class ToolbarPlugin
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

#### CONSTRUCTORS

---

- *ToolbarPlugin*  
public **ToolbarPlugin**( )

#### METHODS

---

- *create*  
public abstract void **create**( uk.ac.ic.doc.neuralnets.gui.GUIToolbar toolbar )
- **Usage**
  - \* Create buttons to add to the toolbar.  
For example: toolbar.addItem("MyItem"); toolbar.addButton("MyItem", "MyButton");
- **Parameters**
  - \* toolbar - - the application toolbar to which to add buttons

---

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin`

---

( in 7.2.4, page LXXI)

- *compareTo*  
`public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )`
- *getPriority*  
`public abstract int getPriority( )`
  - **Usage**
    - \* The plugin's priority.
  - **Returns** - the priority

### 1.1.17 CLASS **TrainingPanel**

---

Create the Training Panel

#### DECLARATION

---

```
public class TrainingPanel
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *TrainingPanel*  
`public TrainingPanel( org.eclipse.swt.widgets.Composite c,  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )`

## Chapter 2

### Package

uk.ac.ic.doc.neuralnets.graph.neural.manip

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---

## 2.1 Classes

### 2.1.1 CLASS EdgeCreatedEvent

---

Event to indicate an edge has been created

#### DECLARATION

---

```
public class EdgeCreatedEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

#### CONSTRUCTORS

---

- *EdgeCreatedEvent*  
public **EdgeCreatedEvent**( int num, int count )

#### METHODS

---

- *getEdgeCount*  
public int **getEdgeCount**( )  
  - **Usage**  
\* Answer the approximate number of edges to be created; this may be probabilistic and thus differ to the actual number created
  - **Returns** - A guess at the number of edges that will be created
- *getEdgeNumber*  
public int **getEdgeNumber**( )  
  - **Usage**  
\* Answer the number of edges thus far created
  - **Returns** - How many edges were created at the point of this event
- *toString*  
public String **toString**( )

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
public abstract String **toString**( )

### 2.1.2 CLASS EdgeFactory

---

EdgeFactory creates Edges from EdgeSpecifications

DECLARATION

---

```
public class EdgeFactory
extends java.lang.Object
implements java.io.Serializable
```

CONSTRUCTORS

---

- *EdgeFactory*  
     **public EdgeFactory**( )

METHODS

---

- *create*  
     **public Edge create**( uk.ac.ic.doc.neuralnets.graph.neural.EdgeSpecification s )  
         – **Usage**  
             \* Create an edge conforming to the given EdgeSpecification. Currently it is required that <From>and <To>are the same type. If they are both Neurones, a Synapse is created. If they are both NeuralNetworks, a NetworkBridge is constructed.  
         – **Parameters**  
             \* s - The EdgeSpecification to use  
         – **Returns** - The created edge  
         – **Exceptions**  
             \* java.lang.UnsupportedOperationException - When the types of the nodes are unsupported in this version of the factory.  
         – **See Also**  
             \* uk.ac.ic.doc.neuralnets.graph.neural.Neurone ( in 17.2.8, page CLXXVI)  
             \* uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork ( in 17.2.5, page CLXXI)  
             \* uk.ac.ic.doc.neuralnets.graph.Edge ( in 18.1.1, page CXCIX)  
             \* uk.ac.ic.doc.neuralnets.graph.Node ( in 18.1.4, page CC)  
             \* uk.ac.ic.doc.neuralnets.graph.EdgeSpecification  


---

         – **Usage**  
             \* Create an edge between the supplied nodes  
         – **Parameters**  
             \* f - The start node  
             \* t - The end node  
         – **Returns** - The created edge  
         – **See Also**

\* `uk.ac.ic.doc.neuralnets.graph.Edge` ( in 18.1.1, page CXCIX)

\* `uk.ac.ic.doc.neuralnets.graph.Node` ( in 18.1.4, page CC)

---

- *get*

`public static EdgeFactory get( )`

- **Usage**

\* Get the factory instance.

- **Returns** - the EdgeFactory

### 2.1.3 CLASS `GraphFactory`

---

`GraphFactory` makes Graphs from `GraphSpecifications`

#### DECLARATION

---

<pre>public class GraphFactory <b>extends</b> java.lang.Object</pre>
--

#### FIELDS

---

- `public static final int EVENT_RESOLUTION`

—

#### CONSTRUCTORS

---

- *GraphFactory*  
`public GraphFactory( )`

#### METHODS

---

- *create*  
`public Graph create( java.lang.Class type,  
uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification ntype, int quantity  
)`
    - **Usage**
      - \* Create a Graph of the given type, with the supplied quantity and type of nodes
    - **Parameters**
      - \* `type` - the Class of graph to create
      - \* `ntype` - The NodeSpecification encoding the type of node to include
      - \* `quantity` - The quantity of nodes to produce
    - **Returns** - The given neural network
-



- *create*

```
public Graph create(
    uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification spec )
```

- **Usage**

- \* Create a Graph conforming to the given GraphSpecification.

- **Parameters**

- \* **spec** - The specification of the graph. Supports some specialisation for homogeneous networks

- **Returns** - The created Graph

- **See Also**

- \*  
uk.ac.ic.doc.neuralnets.graph.neural.manipulation.HomogenousNetworkSpecification  
( in 2.1.5, page XXXV)

---

- *get*

```
public static GraphFactory get( )
```

- **Usage**

- \* Get the instance of this factory

- **Returns** - The GraphFactory.

---

- *makeNetwork*

```
public NeuralNetwork makeNetwork( int n, double edgeProb )
```

- **Usage**

- \* Make a homogeneous network of n nodes, connected with edgeProb probability. Utilises the default node type.

- **Parameters**

- \* **n** - the number of nodes to create

- \* **edgeProb** - The probability of edge created

- **Returns** - The NeuralNetwork created

## 2.1.4 CLASS GraphSpecification

---

Encodes the details of the Graph to be created

DECLARATION

---

<pre>public abstract class GraphSpecification     extends java.lang.Object</pre>
--

CONSTRUCTORS

---

• *GraphSpecification***public GraphSpecification( )**– **Usage**\* Create a default, empty graph.

---

• *GraphSpecification***public GraphSpecification( java.util.List nodes )**– **Usage**

\* Create a graph of the default node type, in the supplied quantity

– **Parameters**\* **nodes** - The number of nodes to create

---

• *GraphSpecification***public GraphSpecification( java.util.List s, java.util.List ns,  
uk.ac.ic.doc.neuralnets.util.Transformer builder )**– **Usage**

\* Create a graph with the given node types and quantities, and use the supplied transformer to build edges

– **Parameters**\* **s** - The list of node types (indices map to ns)  
\* **ns** - The list of quantities of node (indices map to s)  
\* **builder** - The edge building transformer

---

• *GraphSpecification***public GraphSpecification( uk.ac.ic.doc.neuralnets.util.Transformer builder  
)**– **Usage**

\* Create a default empty graph, with the supplied edge builder

– **Parameters**\* **builder** - The edge builder to use to transform the graphMETHODS

---

• *getEdgeBuilder***public Transformer getEdgeBuilder( )**– **Usage**

\* Get the edge building transformer for this specification

– **Returns** - A transformer used to build edges

---

• *getNodes***public List getNodes( )**– **Usage**

- \* Answer the quantities of nodes in this specification
  - **Returns** - The list of integer values. Modifications to this list are retained in the specification
- 
- *getSpecifications*  
 public List **getSpecifications**( )
    - **Usage**
      - \* Return the list of node types in this specification
    - **Returns** - The list of node types. Modifications to this list are retained in the specification
- 
- *getTarget*  
 public abstract Class **getTarget**( )
    - **Usage**
      - \* Stores the type of graph to create
    - **Returns** - The Class of the Graph encoded by this specification
- 
- *separateNetworks*  
 public abstract boolean **separateNetworks**( )
    - **Usage**
      - \* Answers whether or not the node types in this specification should be separated into their own sub-networks
    - **Returns** - True iff nodes are to be separated

### 2.1.5 CLASS HomogenousNetworkSpecification

---

#### DECLARATION

---

```
public class HomogenousNetworkSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification
```

#### CONSTRUCTORS

---

- *HomogenousNetworkSpecification*  
 public **HomogenousNetworkSpecification**( java.lang.Integer nodes, double edgeProb )

---

- *HomogenousNetworkSpecification*  
 public **HomogenousNetworkSpecification**( java.util.List nodes, double edgeProb )

---

- *HomogenousNetworkSpecification*  
 public **HomogenousNetworkSpecification**( java.util.List specs, java.util.List nodes )

- *HomogenousNetworkSpecification*  
**public HomogenousNetworkSpecification( java.util.List specs,  
java.util.List nodes, double edgeProb )**


---
- *HomogenousNetworkSpecification*  
**public HomogenousNetworkSpecification(  
uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec, double  
edgeProb )**


---
- *HomogenousNetworkSpecification*  
**public HomogenousNetworkSpecification(  
uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec,  
java.lang.Integer nodes )**


---
- *HomogenousNetworkSpecification*  
**public HomogenousNetworkSpecification(  
uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec,  
java.lang.Integer nodes, double edgeProb )**


---

## METHODS

---

- *getTarget*  
**public Class getTarget( )**


---
- *separateNetworks*  
**public boolean separateNetworks( )**


---

## METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification

---

( in 2.1.4, page XXXIII)

- *getEdgeBuilder*  
**public Transformer getEdgeBuilder( )**  
  - **Usage**  
\* Get the edge building transformer for this specification
  - **Returns** - A transformer used to build edges

---
- *getNodes*  
**public List getNodes( )**  
  - **Usage**  
\* Answer the quantities of nodes in this specification
  - **Returns** - The list of integer values. Modifications to this list are retained in the specification

---
- *getSpecifications*  
**public List getSpecifications( )**  
  - **Usage**  
\* Return the list of node types in this specification
  - **Returns** - The list of node types. Modifications to this list are retained in the specification

---
- *getTarget*  
**public abstract Class getTarget( )**


---

- **Usage**
    - \* Stores the type of graph to create
  - **Returns** - The Class of the Graph encoded by this specification
- 
- *separateNetworks*  
**public abstract boolean separateNetworks( )**
    - **Usage**
      - \* Answers whether or not the node types in this specification should be separated into their own sub-networks
    - **Returns** - True iff nodes are to be separated

### 2.1.6 CLASS *InhibitoryNodeSpecification*

---

Default NodeSpecification for Inhibitory Spiking neurones.

#### DECLARATION

---

```
public class InhibitoryNodeSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.manipulation.SpikingNodeSpecification
```

#### CONSTRUCTORS

---

- *InhibitoryNodeSpecification*  
**public InhibitoryNodeSpecification( )**
  - **Usage**
    - \* Creates a inhibitory spiking neurone specification with default parameters according to Izhikevich's model.

Squash Function</dt> -1</dd>  
 Trigger</dt> 30</dd>  
 Initial Charge</dt> -65</dd>  
 Recovery Scale</dt> 0.02 + 0.08 \* RAND()</dd>  
 Recovery Sensitivity</dt> 0.25 - 0.05 \* RAND()</dd>  
 Post Spike Reset</dt> -65</dd>  
 PSRRRecovery</dt> 2</dd>  
 Thalamic Input</dt> 2 \* GRAND()</dd>  
 Synaptic Delay</dt> 20 \* RAND()</dd>

where RAND() is a uniformly distributed random number between 0 and 1 and  
 GRAND() is a Gaussian distributed random number.

- **See Also**
  - \* `java.util.Random`

#### METHODS INHERITED FROM CLASS

`uk.ac.ic.doc.neuralnets.graph.neural.manipulation.SpikingNodeSpecification`

---

## METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification

( in 17.2.15, page CLXXXVI)

- *get*  
 public ASTExpression **get**( java.lang.String param )  
 – **Usage**  
   \* Get the AST expression for input parameter.  
 – **Parameters**  
   \* param - String  
 – **Returns** - AST expression

---

- *getEdgeDecoration*  
 public EdgeDecoration **getEdgeDecoration**( )  
 – **Usage**  
   \* Get the edge decoration for the node specification.  
 – **Returns** - The edge decoration.

---

- *getName*  
 public String **getName**( )  
 – **Usage**  
   \* Get the name of the node specification.  
 – **Returns** - The name.

---

- *getParameters*  
 public Set **getParameters**( )  
 – **Usage**  
   \* Get the parameter key set.  
 – **Returns** - Parameter key set.

---

- *getTarget*  
 public Class **getTarget**( )  
 – **Usage**  
   \* Get target of node specification.  
 – **Returns** - Target

---

- *set*  
 public NodeSpecification **set**( java.lang.String param,  
 uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression target )  
 – **Usage**  
   \* Set a parameter to an AST expresion.  
 – **Parameters**  
   \* param - Parameter name  
   \* target - AST expression value.  
 – **Returns** - Itself.

---

- *setEdgeDecoration*  
 public void **setEdgeDecoration**( uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorat  
 ion ed )  
 – **Usage**  
   \* Set the edge decorator for the node specification.

- **Parameters**
    - \* **ed** - The edge decoration.
- 
- *setName*

```
public void setName( java.lang.String n )
```

    - **Usage**
      - \* Set name of node specification.
    - **Parameters**
      - \* **n** - Name

### 2.1.7 CLASS InteractionUtils

---

#### DECLARATION

---

```
public class InteractionUtils
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *InteractionUtils*

```
public InteractionUtils( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
n )
```

  - **Parameters**
    - \* **n** - The NeuralNetwork to operate over

#### METHODS

---

- *bifurcate*

```
public NeuralNetwork bifurcate(
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n,
uk.ac.ic.doc.neuralnets.util.Transformer knife )
```

    - **Usage**
      - \* Extract the nodes from n that are selected by the knife, removing them from the network and instead creating a new network.  
Any edges in n that are into or out of knife are instead routed via a NetworkBridge.  
The resultant network is added to the parent network of n automatically.
    - **Parameters**
      - \* **n** - The network to bifurcate
      - \* **knife** - A transformer to select the nodes to remove
    - **Returns** - The resultant (new) bifurcated network
- 
- *connect*

```
public Collection connect( java.util.Collection f, java.util.Collection t )
```

- **Usage**
    - \* Fully connect the given sets of nodes in the network
  - **Parameters**
    - \* **f** - The source node
    - \* **t** - The target node
  - **Returns** - The collection of created edges
- 

- *connect*

```
public Collection connect( java.util.Collection f, java.util.Collection t,
double edgeProb )
```

- **Usage**
    - \* Connect the given sets of nodes in the network with the chosen probability of edge creation
  - **Parameters**
    - \* **f** - The source node
    - \* **t** - The target node
    - \* **edgeProb** - The probability a given edge is created
  - **Returns** - The collection of created edges
- 

- *connect*

```
public Edge connect( uk.ac.ic.doc.neuralnets.graph.Node f,
uk.ac.ic.doc.neuralnets.graph.Node t )
```

- **Usage**
    - \* Connect the given nodes in any networks. If the network of f is the same as the network of t, return a synapse in that network. Otherwise, create a bridge from network of f to network of t, and route a synapse through its bundle. If network of f is a super-node of the network of t, then bridges are still created. Bridges and synapses are always re-used where possible.  
Given a network with two sub-networks, n1 and n2, and n2 containing n3, a synapse from a neurone in n1 to a neurone in n3 most route over a network bridge to n2, then a network bridge from n2 to n3, and finally act as a synapse from n3's input to the synapse.  
Connecting a network to its parent results in a null connection, as it is not necessary.
  - **Parameters**
    - \* **f** - The node to connect from
    - \* **t** - The node to connect to
  - **Returns** - The edge that connects these nodes, or null if no such connection is possible
- 

- *connect1to1*

```
public Collection connect1to1( java.util.Collection f, java.util.Collection
t )
```

- **Usage**
  - \* Connect the given sets of nodes in the network with a 1-1 connection mapping (i.e. each node in f connects to one node in t) to as great an extent as possible. If there are insufficient nodes in t, some may be re-used
- **Parameters**



- \* **f** - The source node
  - \* **t** - The target node
  - **Returns** - The collection of created edges

---
- *createNodes*
  - public NeuralNetwork **createNodes**(  
uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification **spec** )
  - **Usage**
    - \* Create some nodes in the network
  - **Parameters**
    - \* **spec** - The specification of how to add nodes and edges
  - **Returns** - The nodes added, as a new network

---
- *createNodes*
  - public NeuralNetwork **createNodes**( int **nodes**, double **edgeProb** )
  - **Usage**
    - \* Create some nodes in the network
  - **Parameters**
    - \* **nodes** - The number of nodes to create
    - \* **edgeProb** - The probability a given edge should be made
  - **Returns** - The nodes added, as a new network

---
- *findNetwork*
  - public NeuralNetwork **findNetwork**( uk.ac.ic.doc.neuralnets.graph.Node **n** )
  - **Usage**
    - \* Find the network which contains the given node. NB: Our semantics of containment dictate that the root network is contained by itself.
  - **Parameters**
    - \* **n** - The node to seek
  - **Returns** - The NeuralNetwork that contains it, or null if such could not be found

---
- *getNetwork*
  - public NeuralNetwork **getNetwork**( )
  - **Returns** - The NeuralNetwork that backs these utils

---
- *isSuper*
  - public boolean **isSuper**( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork **a**, uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork **b** )
  - **Usage**
    - \* Answers whether network a is a parent of network b
  - **Parameters**
    - \* **a** - The parent node to test
    - \* **b** - The child node to seek
  - **Returns** - true iff a is a parent of b

---

- *isSuper*

```
public boolean isSuper( uk.ac.ic.doc.neuralnets.graph.Node a,
uk.ac.ic.doc.neuralnets.graph.Node b )
```

- **Usage**

- \* Answers whether Node a is a super-node of node b (i.e. a parent)

- **Parameters**

- \* **a** - The parent node to test

- \* **b** - The child node to seek

- **Returns** - true iff a is a parent of b

---

- *lowestCommonAncestor*

```
public NeuralNetwork lowestCommonAncestor(
uk.ac.ic.doc.neuralnets.graph.Node a, uk.ac.ic.doc.neuralnets.graph.Node b
)
```

- **Usage**

- \* Find the lowest common ancestor of Nodes a and b; i.e. the deepest NeuralNetwork in the tree of networks that contains both a and b.

- Algorithm: Iterate up the parents of a and b until an intersection in the sets of their ancestors is found; at that point, we have the lowest common ancestor and can return

- **Parameters**

- \* **a** - The first node to seek

- \* **b** - The second node to seek

- **Returns** - The lowest common ancestor of a and b, or null if it could not be found (in a correct network, this shouldn't be possible)

---

- *pauseNetwork*

```
public void pauseNetwork( )
```

- **Usage**

- \* Pause the network from running

---

- *prettyPrintNetwork*

```
public void prettyPrintNetwork( java.io.PrintStream out )
```

- **Usage**

- \* Print out the network to the given PrintStream

- **Parameters**

- \* **out** - The PrintStream to which to print

---

- *resetNetwork*

```
public void resetNetwork( )
```

---

- *runNetwork*

```
public void runNetwork( )
```

- **Usage**

- \* Run the network from the last tick state (i.e. resume)

---

- *runNetwork*

```
public void runNetwork( int ticks )
```

- **Usage**

- \* Run the network for the given number of ticks

- **Parameters**

- \* ticks - How long to run for, or <0 for "forever"

---

- *setNetwork*

```
public void setNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork  
n )
```

- **Parameters**

- \* n - The NeuralNetwork to operate over

---

- *teardown*

```
public void teardown( )
```

- **Usage**

- \* Cause this instance to stop any threads it may have spawned, and release its resources. Any further operations have undefined behaviour.

## 2.1.8 CLASS InteractionUtils.NetworkRunner

---

The thread used to run the network asynchronously with the UI

### DECLARATION

---

```
protected class InteractionUtils.NetworkRunner  
extends java.lang.Thread
```

### CONSTRUCTORS

---

- *InteractionUtils.NetworkRunner*

```
protected InteractionUtils.NetworkRunner( )
```

### METHODS

---

- *getRemainingTicks*

```
public int getRemainingTicks( )
```

---

- *kill*

```
public void kill( )
```

---

- *pauseNetwork*

```
public void pauseNetwork( )
```

---

- *run*  
public void run( )
- *runNetwork*  
public void runNetwork( )
- *runNetwork*  
public void runNetwork( int ticks )
- *setTicks*  
public void setTicks( int ticks )

---

#### METHODS INHERITED FROM CLASS java.lang.Thread

---

- *activeCount*  
public static int activeCount( )
- *checkAccess*  
public final void checkAccess( )
- *countStackFrames*  
public native int countStackFrames( )
- *currentThread*  
public static native Thread currentThread( )
- *destroy*  
public void destroy( )
- *dumpStack*  
public static void dumpStack( )
- *enumerate*  
public static int enumerate( java.lang.Thread [] arg0 )
- *getAllStackTraces*  
public static Map getAllStackTraces( )
- *getContextClassLoader*  
public ClassLoader getContextClassLoader( )
- *getDefaultUncaughtExceptionHandler*  
public static Thread.UncaughtExceptionHandler getDefaultUncaughtExceptionHandler( )
- *getId*  
public long getId( )
- *getName*  
public final String getName( )
- *getPriority*  
public final int getPriority( )
- *getStackTrace*  
public StackTraceElement getStackTrace( )
- *getState*  
public Thread.State getState( )
- *getThreadGroup*  
public final ThreadGroup getThreadGroup( )
- *getUncaughtExceptionHandler*  
public Thread.UncaughtExceptionHandler getUncaughtExceptionHandler( )
- *holdsLock*  
public static native boolean holdsLock( java.lang.Object arg0 )

- *interrupt*  
public void interrupt( )
- *interrupted*  
public static boolean interrupted( )
- *isAlive*  
public final native boolean isAlive( )
- *isDaemon*  
public final boolean isDaemon( )
- *isInterrupted*  
public boolean isInterrupted( )
- *join*  
public final void join( )
- *join*  
public final synchronized void join( long arg0 )
- *join*  
public final synchronized void join( long arg0, int arg1 )
- *resume*  
public final void resume( )
- *run*  
public void run( )
- *setContextClassLoader*  
public void setContextClassLoader( java.lang.ClassLoader arg0 )
- *setDaemon*  
public final void setDaemon( boolean arg0 )
- *setDefaultUncaughtExceptionHandler*  
public static void setDefaultUncaughtExceptionHandler( java.lang.Thread.UncaughtExceptionHandler arg0 )
- *setName*  
public final void setName( java.lang.String arg0 )
- *setPriority*  
public final void setPriority( int arg0 )
- *setUncaughtExceptionHandler*  
public void setUncaughtExceptionHandler( java.lang.Thread.UncaughtExceptionHandler arg0 )
- *sleep*  
public static native void sleep( long arg0 )
- *sleep*  
public static void sleep( long arg0, int arg1 )
- *start*  
public synchronized void start( )
- *stop*  
public final void stop( )
- *stop*  
public final synchronized void stop( java.lang.Throwable arg0 )
- *suspend*  
public final void suspend( )
- *toString*  
public String toString( )
- *yield*  
public static native void yield( )

### 2.1.9 CLASS NodeCreatedEvent

---

Indicates a node has been created by the factory

#### DECLARATION

---

```
public class NodeCreatedEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

#### CONSTRUCTORS

---

- *NodeCreatedEvent*  
 public **NodeCreatedEvent**( int num, int count )

#### METHODS

---

- *getNodeCount*  
 public int **getNodeCount**( )  
 – **Usage**  
   \* Get the number of nodes that need to be created  
 – **Returns** - The maximum number of nodes to be created
- *getNodeNumber*  
 public int **getNodeNumber**( )  
 – **Usage**  
   \* Get the number of nodes created so far  
 – **Returns** - The quantity of nodes thus far created
- *toString*  
 public String **toString**( )

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
 public abstract String **toString**( )

### 2.1.10 CLASS NodeFactory

---

NodeFactory creates Node objects from NodeSpecifications.

DECLARATION

---

```
public class NodeFactory
extends java.lang.Object
implements java.io.Serializable
```

CONSTRUCTORS

---

- *NodeFactory*  
**public NodeFactory( )**

METHODS

---

- *create*  
**public Neurone create( )**
  - **Usage**  
\* Create a default neurone
  - **Returns** - a neurone with default spiking neurone parameters.

---
- *create*  
**public Node create( uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification s )**
  - **Parameters**  
\* **s** - the specification of the node
  - **Returns** - node with parameters conforming to the specification.

---
- *get*  
**public static NodeFactory get( )**
  - **Usage**  
\* Get the factory instance.
  - **Returns** - the NodeFactory

**2.1.11 CLASS PerceptronSpecification**

---

Default NodeSpecification for Perceptrons.

DECLARATION

---

```
public class PerceptronSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification
```

CONSTRUCTORS

---

- *PerceptronSpecification*

**public PerceptronSpecification( )**

– **Usage**

\* Creates a perceptron specification with default sigmoid parameters.

Squash Function  $1 / (1 + e^{-charge})$

Trigger  $1$

## METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification

---

( in 17.2.15, page CLXXXVI)

- *get*

**public ASTExpression get( java.lang.String param )**

– **Usage**

\* Get the AST expression for input parameter.

– **Parameters**

\* param - String

– **Returns** - AST expression

- 
- *getEdgeDecoration*

**public EdgeDecoration getEdgeDecoration( )**

– **Usage**

\* Get the edge decoration for the node specification.

– **Returns** - The edge decoration.

- 
- *getName*

**public String getName( )**

– **Usage**

\* Get the name of the node specification.

– **Returns** - The name.

- 
- *getParameters*

**public Set getParameters( )**

– **Usage**

\* Get the parameter key set.

– **Returns** - Parameter key set.

- 
- *getTarget*

**public Class getTarget( )**

– **Usage**

\* Get target of node specification.

– **Returns** - Target

- 
- *set*

**public NodeSpecification set( java.lang.String param,  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression target )**

– **Usage**



- \* Set a parameter to an AST expresion.
  - **Parameters**
    - \* **param** - Parameter name
    - \* **target** - AST expression value.
  - **Returns** - Itself.
- 
- *setEdgeDecoration*  
 public void **setEdgeDecoration**( uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecoration ed )  
 – **Usage**
    - \* Set the edge decorator for the node specification.
 – **Parameters**
    - \* **ed** - The edge decoration.
- 
- *setName*  
 public void **setName**( java.lang.String n )  
 – **Usage**
    - \* Set name of node specification.
 – **Parameters**
    - \* **n** - Name

### 2.1.12 CLASS SpikingNodeSpecification

---

Default NodeSpecification for SpikingNeurones

#### DECLARATION

---

```
public class SpikingNodeSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification
```

#### CONSTRUCTORS

---

- *SpikingNodeSpecification*  
 public **SpikingNodeSpecification**( )  
 – **Usage**
  - \* Creates a spiking neurone specification with default parameters according to Izhikevich's model.

Squash Function</dt> 0.5</dd>  
 Trigger</dt> 30</dd>  
 Initial Charge</dt> -65</dd>  
 Recovery Scale</dt> 0.02</dd>  
 Recovery Sensitivity</dt> 0.2</dd>  
 Post Spike Reset</dt> -65 + 15 \* RAND()<sup>2</sup></dd>  
 PSRRecovery</dt> 8 - 6 \* RAND()<sup>2</sup></dd>  
 Thalamic Input</dt> 5 \* GRAND()</dd>  
 Synaptic Delay</dt> 20 \* RAND()</dd>

where RAND() is a uniformly distributed random number between 0 and 1 and GRAND() is a Gaussian distributed random number.

## – See Also

- \* `java.util.Random`

## METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification

( in 17.2.15, page CLXXXVI)

- *get*  
`public ASTExpression get( java.lang.String param )`  
  - **Usage**  
 \* Get the AST expression for input parameter.
  - **Parameters**  
 \* `param` - String
  - **Returns** - AST expression
- *getEdgeDecoration*  
`public EdgeDecoration getEdgeDecoration( )`  
  - **Usage**  
 \* Get the edge decoration for the node specification.
  - **Returns** - The edge decoration.
- *getName*  
`public String getName( )`  
  - **Usage**  
 \* Get the name of the node specification.
  - **Returns** - The name.
- *getParameters*  
`public Set getParameters( )`  
  - **Usage**  
 \* Get the parameter key set.
  - **Returns** - Parameter key set.
- *getTarget*  
`public Class getTarget( )`  
  - **Usage**  
 \* Get target of node specification.
  - **Returns** - Target
- *set*  
`public NodeSpecification set( java.lang.String param,  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression target )`  
  - **Usage**  
 \* Set a parameter to an AST expresion.
  - **Parameters**  
 \* `param` - Parameter name  
 \* `target` - AST expression value.
  - **Returns** - Itself.
- *setEdgeDecoration*  
`public void setEdgeDecoration( uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorated )`

- **Usage**

- \* Set the edge decorator for the node specification.

- **Parameters**

- \* **ed** - The edge decoration.

---

- *setName*

```
public void setName( java.lang.String n )
```

- **Usage**

- \* Set name of node specification.

- **Parameters**

- \* **n** - Name

## Chapter 3

# Package uk.ac.ic.doc.neuralnets.gui.graph.events

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<b>Classes</b>	
<b>ChargeUpdateHandler</b> .....	LIII
<i>...no description...</i>	
<b>NeuroneTypesPersister</b> .....	LIII
<i>...no description...</i>	
<b>NodeLocationUpdater</b> .....	LIV
<i>...no description...</i>	
<b>ToolTipUpdater</b> .....	LV
<i>...no description...</i>	
<hr/>	

## 3.1 Classes

### 3.1.1 CLASS ChargeUpdateHandler

---

#### DECLARATION

---

```
public class ChargeUpdateHandler
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

#### CONSTRUCTORS

---

- *ChargeUpdateHandler*  
public ChargeUpdateHandler( )
- *ChargeUpdateHandler*  
public ChargeUpdateHandler(  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager m )

#### METHODS

---

- *flush*  
public void flush( )
- *getName*  
public String getName( )
- *handle*  
public void handle( uk.ac.ic.doc.neuralnets.events.Event e )
- *isValid*  
public boolean isValid( )
- *setGUIManager*  
public void setGUIManager(  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager m )

### 3.1.2 CLASS NeuroneTypesPersister

---

#### DECLARATION

---

```
public class NeuroneTypesPersister
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

CONSTRUCTORS

---

- *NeuroneTypesPersister*  
public **NeuroneTypesPersister**( )

METHODS

---

- *flush*  
public void **flush**( )
- *getName*  
public String **getName**( )
- *handle*  
public void **handle**( uk.ac.ic.doc.neuralnets.events.Event e )
- *isValid*  
public boolean **isValid**( )

**3.1.3 CLASS NodeLocationUpdater**

---

DECLARATION

---

```
public class NodeLocationUpdater
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

CONSTRUCTORS

---

- *NodeLocationUpdater*  
public **NodeLocationUpdater**(  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )

METHODS

---

- *flush*  
public void **flush**( )
- *getName*  
public String **getName**( )
- *handle*  
public void **handle**( uk.ac.ic.doc.neuralnets.events.Event e )
- *isValid*  
public boolean **isValid**( )

### 3.1.4 CLASS **ToolTipUpdater**

---

#### DECLARATION

---

```
public class ToolTipUpdater
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

#### CONSTRUCTORS

---

- *ToolTipUpdater*  

```
public ToolTipUpdater(
    uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )
```

#### METHODS

---

- *flush*  

```
public void flush( )
```
- *getName*  

```
public String getName( )
```
- *handle*  

```
public void handle( uk.ac.ic.doc.neuralnets.events.Event e )
```
- *isValid*  

```
public boolean isValid( )
```

## Chapter 4

# Package uk.ac.ic.doc.neuralnets.gui.statistics

<i>Package Contents</i>	<i>Page</i>
<hr/>	
<b>Classes</b>	
<b>StatisticianConfig</b> .....	LVII
<i>Basic Statistician Configuration interface.</i>	
<hr/>	



## 4.1 Classes

### 4.1.1 CLASS StatisticianConfig

Basic Statistician Configuration interface. Statisticians are EventHandlers designed to harvest data from events during the running of a neural network. StatisticianConfigs can be used to configure/disable Statisticians.

#### DECLARATION

```
public abstract class StatisticianConfig
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

#### CONSTRUCTORS

- *StatisticianConfig*  
public **StatisticianConfig**( )

#### METHODS

- *configure*  
public abstract EventHandler **configure**( org.eclipse.swt.widgets.Shell parent )  
  - **Usage**  
\* Perform an operations required to configure a new statistician.
  - **Parameters**  
\* **parent** - - shell access, for user interaction
  - **Returns** - the configured event handler
- *disable*  
public abstract void **disable**( uk.ac.ic.doc.neuralnets.events.EventHandler h )  
  - **Usage**  
\* Disable a statistician
  - **Parameters**  
\* **h** - the event handler to disable
- *getTargetEvents*  
public Class **getTargetEvents**( )  
  - **Usage**  
\* Defines which events this statistician listens for.
  - **Returns** - An array of Event classes to be registered to handle

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin`

---

( in 7.2.4, page LXXI)

- *compareTo*  
`public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )`
- *getPriority*  
`public abstract int getPriority( )`
  - **Usage**
    - \* The plugin’s priority.
  - **Returns** - the priority

## Chapter 5

# Package uk.ac.ic.doc.neuralnets.util

<i>Package Contents</i>	<i>Page</i>
<hr/>	
<b>Interfaces</b>	
<b>Transformer</b> .....	LX
<i>General purpose Transformer from one data-type to another</i>	
<b>Classes</b>	
<b>Container</b> .....	LX
<i>Simple container for another object, for use when a final object is required         but cannot be furnished yet</i>	
<hr/>	

## 5.1 Interfaces

### 5.1.1 INTERFACE Transformer

---

General purpose Transformer from one data-type to another

#### DECLARATION

---

```
public interface Transformer
implements java.io.Serializable
```

#### METHODS

---

- *transform*  
`public Object transform( java.lang.Object input )`
  - **Usage**
    - \* Transform input object
  - **Parameters**
    - \* `input` - - the object to transform
  - **Returns** - the transformed object

## 5.2 Classes

### 5.2.1 CLASS Container

---

Simple container for another object, for use when a final object is required but cannot be furnished yet

#### DECLARATION

---

```
public class Container
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *Container*  
`public Container( )`
  - **Usage**
    - \* Create an empty container
- *Container*  
`public Container( java.lang.Object contents )`
  - **Usage**

- \* Create a container with contents of type T.
- **Parameters**
  - \* **contents** -

## METHODS

---

- *get*  
`public Object get( )`
  - **Usage**
    - \* Get the content of the container.
  - **Returns** - the container contents
- *set*  
`public void set( java.lang.Object t )`
  - **Usage**
    - \* Set the content of the container.
  - **Parameters**
    - \* **t** - - the object to store in the container

## Chapter 6

# Package

# uk.ac.ic.doc.neuralnets.util.configuration

*Package Contents*

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---

### Interfaces

**Configurator**.....LXIII  
*Configurators are Plugins that are run once at application load-time.*

### Classes

**ConfigurationManager**.....LXIII  
*The ConfigurationManager controls Configurator objects, calling their  
configure methods at application load time.*

---

## 6.1 Interfaces

### 6.1.1 INTERFACE Configurator

---

Configurators are Plugins that are run once at application load-time. They are intended for configuring external libraries such as Log4J.

#### DECLARATION

---

```
public interface Configurator
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

#### METHODS

---

- *configure*  
`public void configure( )`
  - **Usage**
    - \* Perform any required actions for configuration

## 6.2 Classes

### 6.2.1 CLASS ConfigurationManager

---

The ConfigurationManager controls Configurator objects, calling their **configure** methods at application load time.

#### DECLARATION

---

```
public class ConfigurationManager
extends java.lang.Object
```

#### FIELDS

---

- public static final File config
  - Master configuration file.

#### CONSTRUCTORS

---

- *ConfigurationManager*  
`public ConfigurationManager( )`

## METHODS

---

- *configure*

`public static void configure( )`

- **Usage**

- \* Configure all configurators found in conf/configurator.cfg.



## Chapter 7

# Package uk.ac.ic.doc.neuralnets.util.plugins

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---

### Interfaces

<b>Plugin</b> .....	LXVI
<i>Generic Plugin interface.</i>	

### Classes

<b>PluginLoader</b> .....	LXVI
<i>The PluginLoader is responsible for loading plugin class files from the /plugin directory into the virtual machine.</i>	
<b>PluginLoadException</b> .....	LXVIII
<i>Throw when there are unrecoverable errors whilst attempting to instantiate a plugin.</i>	
<b>PluginManager</b> .....	LXIX
<i>The PluginManager is responsible for managing the class loading and instantiation of plugins from the plugins directory.</i>	
<b>PriorityPlugin</b> .....	LXXI
<i>PriorityPlugin extends the plugin interface allowing an ordering to be applied.</i>	

---

## 7.1 Interfaces

### 7.1.1 INTERFACE Plugin

---

Generic Plugin interface. All plugin types must extend or implement this interface. The class name of an extending plugin type must be unique. Plugins can not directly implement the Plugin interface, i.e. a plugin must be a descendant of a sub-type of Plugin.

#### DECLARATION

---

```
public interface Plugin
```

#### METHODS

---

- *getName*  
`public String getName( )`
  - **Usage**
    - \* Get the canonical name of this Plugin, used to identify it
  - **Returns** - The canonical name of the loaded plugin

## 7.2 Classes

### 7.2.1 CLASS PluginLoader

---

The PluginLoader is responsible for loading plugin class files from the /plugin directory into the virtual machine.

#### DECLARATION

---

```
public class PluginLoader  
extends java.lang.ClassLoader
```

#### CONSTRUCTORS

---

- *PluginLoader*  
`public PluginLoader( java.lang.String searchPath )`

#### METHODS

---

- *findClass*  
`public Class findClass( java.lang.String name )`

METHODS INHERITED FROM CLASS `java.lang.ClassLoader`

- *clearAssertionStatus*  
public synchronized void clearAssertionStatus( )
- *defineClass*  
protected final Class defineClass( byte [] arg0, int arg1, int arg2 )
- *defineClass*  
protected final Class defineClass( java.lang.String arg0, byte [] arg1, int arg2, int arg3 )
- *defineClass*  
protected final Class defineClass( java.lang.String arg0, byte [] arg1, int arg2, int arg3, java.security.ProtectionDomain arg4 )
- *defineClass*  
protected final Class defineClass( java.lang.String arg0, java.nio.ByteBuffer arg1, java.security.ProtectionDomain arg2 )
- *definePackage*  
protected Package definePackage( java.lang.String arg0, java.lang.String arg1, java.lang.String arg2, java.lang.String arg3, java.lang.String arg4, java.lang.String arg5, java.lang.String arg6, java.net.URL arg7 )
- *findClass*  
protected Class findClass( java.lang.String arg0 )
- *findLibrary*  
protected String findLibrary( java.lang.String arg0 )
- *findLoadedClass*  
protected final Class findLoadedClass( java.lang.String arg0 )
- *findResource*  
protected URL findResource( java.lang.String arg0 )
- *findResources*  
protected Enumeration findResources( java.lang.String arg0 )
- *findSystemClass*  
protected final Class findSystemClass( java.lang.String arg0 )
- *getPackage*  
protected Package getPackage( java.lang.String arg0 )
- *getPackages*  
protected Package getPackages( )
- *getParent*  
public final ClassLoader getParent( )
- *getResource*  
public URL getResource( java.lang.String arg0 )
- *getResourceAsStream*  
public InputStream getResourceAsStream( java.lang.String arg0 )
- *getResources*  
public Enumeration getResources( java.lang.String arg0 )
- *getSystemClassLoader*  
public static ClassLoader getSystemClassLoader( )
- *getSystemResource*  
public static URL getSystemResource( java.lang.String arg0 )
- *getSystemResourceAsStream*  
public static InputStream getSystemResourceAsStream( java.lang.String arg0 )
- *getSystemResources*  
public static Enumeration getSystemResources( java.lang.String arg0 )

- *loadClass*  
public Class loadClass( java.lang.String arg0 )
- *loadClass*  
protected synchronized Class loadClass( java.lang.String arg0, boolean arg1 )
- *resolveClass*  
protected final void resolveClass( java.lang.Class arg0 )
- *setClassAssertionStatus*  
public synchronized void setClassAssertionStatus( java.lang.String arg0, boolean arg1 )
- *setDefaultAssertionStatus*  
public synchronized void setDefaultAssertionStatus( boolean arg0 )
- *setPackageAssertionStatus*  
public synchronized void setPackageAssertionStatus( java.lang.String arg0, boolean arg1 )
- *setSigners*  
protected final void setSigners( java.lang.Class arg0, java.lang.Object [] arg1 )

### 7.2.2 CLASS PluginLoadException

---

Throw when there are unrecoverable errors whilst attempting to instantiate a plugin.

#### DECLARATION

---

```
public class PluginLoadException
extends java.lang.Exception
```

#### FIELDS

---

- public static final long serialVersionUID

—

#### CONSTRUCTORS

---

- *PluginLoadException*  
public **PluginLoadException**( java.lang.String m )
- *PluginLoadException*  
public **PluginLoadException**( java.lang.String m, java.lang.Throwable e )
- *PluginLoadException*  
public **PluginLoadException**( java.lang.Throwable e )

#### METHODS INHERITED FROM CLASS java.lang.Exception

---

METHODS INHERITED FROM CLASS `java.lang.Throwable`

- 
- *fillInStackTrace*  
`public synchronized native Throwable fillInStackTrace( )`
  - *getCause*  
`public Throwable getCause( )`
  - *getLocalizedMessage*  
`public String getLocalizedMessage( )`
  - *getMessage*  
`public String getMessage( )`
  - *getStackTrace*  
`public StackTraceElement getStackTrace( )`
  - *initCause*  
`public synchronized Throwable initCause( java.lang.Throwable arg0 )`
  - *printStackTrace*  
`public void printStackTrace( )`
  - *printStackTrace*  
`public void printStackTrace( java.io.PrintStream arg0 )`
  - *printStackTrace*  
`public void printStackTrace( java.io.PrintWriter arg0 )`
  - *setStackTrace*  
`public void setStackTrace( java.lang.StackTraceElement [] arg0 )`
  - *toString*  
`public String toString( )`

## 7.2.3 CLASS PluginManager

---

The PluginManager is responsible for managing the class loading and instantiation of plugins from the plugins directory. Plugins are loaded and cached by the PluginLoader.

## DECLARATION

---

<pre>public class PluginManager <b>extends</b> java.lang.Object</pre>
---

## FIELDS

- 
- public static final File searchPath
    - Path to plugin directory

METHODS

---

• *checkValidity*

```
public void checkValidity( )
```

– **Usage**

- \* Check the validity of all the plugins in this PluginManager. If any have been loaded that are invalid, remove them from this PluginManager
- 

• *checkValidity*

```
public void checkValidity( java.lang.Class clazz )
```

– **Usage**

- \* Check the validity of all the plugins of the given type. If any have been loaded that are invalid, remove them from this PluginManager

– **Parameters**

- \* **clazz** - The class of the plugin type
- 

• *checkValidity*

```
public void checkValidity( java.lang.String type )
```

– **Usage**

- \* Check the validity of all the plugins of the given type. If any have been loaded that are invalid, remove them from this PluginManager

– **Parameters**

- \* **type** - The type name of the plugin
- 

• *get*

```
public static PluginManager get( )
```

– **Usage**

- \* Retrieve the instance of the PluginManager.

– **Returns** - the PluginManager instance– **Exceptions**

- \* uk.ac.ic.doc.neuralnets.util.plugins.PluginLoadException -
- 

• *getPlugin*

```
public Plugin getPlugin( java.lang.String name, java.lang.Class clazz )
```

– **Usage**

- \* Load the requested plugin and cast it to the given class

– **Parameters**

- \* **name** - The name of the plugin
- \* **clazz** - The class to which it must be cast

– **Returns** - A Plugin object of type T• *getPlugin*

```
public Plugin getPlugin( java.lang.String name, java.lang.String type )
```

– **Usage**

- \* Load the requested plugin and cast it to the given class
  - **Parameters**
    - \* **name** - The name of the plugin
    - \* **type** - The type of the plugin to fetch
  - **Returns** - A Plugin object of the given name and type
- 
- *getPluginsOfType*  
 public Set **getPluginsOfType**( java.lang.Class **clazz** )
    - **Usage**
      - \* Answer all the plugins of the given type
    - **Parameters**
      - \* **clazz** - The class of the type of plugin to find
    - **Returns** - A set of plugin names
- 
- *getPluginsOfType*  
 public Set **getPluginsOfType**( java.lang.String **type** )
    - **Usage**
      - \* Answer all the plugins of the given type
    - **Parameters**
      - \* **type** - The type of the plugin to find
    - **Returns** - A set of plugin names
- 
- *refreshPlugins*  
 public void **refreshPlugins**( )

#### 7.2.4 CLASS **PriorityPlugin**

PriorityPlugin extends the plugin interface allowing an ordering to be applied. The ordering can be achieved in two ways: by implementing the **getPriority** to return the plugin's priority, or by overriding the **compareTo** method if more detailed comparison is required.

##### DECLARATION

```
public abstract class PriorityPlugin
extends java.lang.Object
implements java.lang.Comparable, Plugin
```

##### CONSTRUCTORS

- *PriorityPlugin*  
 public **PriorityPlugin**( )

## METHODS

---

- *compareTo*  
`public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin  
o )`

---
- *getPriority*  
`public abstract int getPriority( )`
  - **Usage**
    - \* The plugin's priority.
  - **Returns** - the priority



## Chapter 8

# Package

# uk.ac.ic.doc.neuralnets.graph.neural.io

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---

### Interfaces

<b>Foldable</b> .....	LXXIV
<i>Denotes that an InputNode can be used for N-Fold training.</i>	

### Classes

<b>InputNode</b> .....	LXXIV
<i>InputNodes are the default method for passing data, from the user or from external sources, through the network.</i>	
<b>IONeurone</b> .....	LXXVIII
<i>Purely a class to "mark" a neurone as being for I/O purposes.</i>	
<b>OutputNode</b> .....	LXXXI
<i>OutputNodes are the default method for harvesting data from a neural network for use in external cases.</i>	
<b>ValueReportingOutputNode</b> .....	LXXXV
<i>...no description...</i>	

---

## 8.1 Interfaces

### 8.1.1 INTERFACE **Foldable**

---

Denotes that an *InputNode* can be used for N-Fold training.

#### DECLARATION

---

```
public interface Foldable
```

#### METHODS

---

- *fold*  

```
public void fold( int foldNumber, int folds )
```

  - **Usage**
    - \* Instruct this foldable to prepare for the next fold
  - **Parameters**
    - \* **foldNumber** - The number of the current fold to prepare
    - \* **folds** - The number of folds total

## 8.2 Classes

### 8.2.1 CLASS **InputNode**

---

*InputNodes* are the default method for passing data, from the user or from external sources, through the network.

*InputNodes* contain a matrix of Doubles which are fired into the network row by row whenever a network ticks.

They can optionally contain a corresponding matrix of target values which can be used for training.

#### DECLARATION

---

```
public abstract class InputNode
extends uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin, Foldable
```

#### CONSTRUCTORS

---

- *InputNode*  

```
public InputNode( )
```

  - **Usage**
    - \* Configures and adds the input node to the network.

METHODS

---

• *configure*

```
public abstract void configure( )
```

– **Usage**

\* Called before nodes are added to the network. Can be used to prompt for the location of input data for instance.

---

• *destroy*

```
public abstract void destroy( )
```

– **Usage**

\* Tear-down housekeeping for when the node is removed from the graph.

---

• *fold*

```
public void fold( int foldNumber, int folds )
```

---

• *getData*

```
public PartitionableMatrix getData( )
```

– **Usage**

\* Matrix of data to be passed through the network.

– **Returns** - matrix of data values• *getTargets*

```
public PartitionableMatrix getTargets( )
```

– **Usage**

\* Matrix of target test data

– **Returns** - matrix of target values• *recreate*

```
public abstract void recreate( )
```

– **Usage**

\* Called when configuration data is already in memory and the user need not be prompted for it again.

---

• *setRow*

```
public void setRow( int row )
```

– **Usage**

\* Set the current row of data to use for input. Is fold-sensitive (row N is different per fold).

– **Parameters**

\* **row** - The number of the row to seek to

---

• *toNetwork*

```
public NeuralNetwork toNetwork( )
```

– **Usage**

- \* Sends data to the network.
- **Returns** - Itself.

- 
- *toString*  
public String **toString**( )

---

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork

---

( in 17.2.5, page CLXXI)

- *connect*  
public Node **connect**( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e )
- *getIncoming*  
public Collection **getIncoming**( )
- *getMetadata*  
public String **getMetadata**( java.lang.String key )
- *getOutgoing*  
public Collection **getOutgoing**( )
- *getTicks*  
public int **getTicks**( )
- *getX*  
public int **getX**( )
- *getY*  
public int **getY**( )
- *getZ*  
public int **getZ**( )
- *resetTicks*  
public void **resetTicks**( )
- *setMetadata*  
public Node **setMetadata**( java.lang.String key, java.lang.String item )
- *setPos*  
public void **setPos**( int x, int y, int z )
- *tick*  
public Node **tick**( )
- *type*  
protected String **type**( )

---

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.Graph

---

( in 18.2.1, page CCI)

- *addAllNodes*  
public Graph **addAllNodes**( java.util.Collection ns )
  - **Usage**
    - \* Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
  - **Parameters**
    - \* ns - Collection of nodes to add.
  - **Returns** - Itself with the nodes added or not added.
- *addEdge*  
public Graph **addEdge**( uk.ac.ic.doc.neuralnets.graph.Edge e )

- **Usage**
    - \* Adds an edge to the graph and adds its start and end nodes to the graph.
  - **Parameters**
    - \* **e** - Edge to add.
  - **Returns** - Itself

---
- *addNode*

```
public Graph addNode( uk.ac.ic.doc.neuralnets.graph.Node n )
```

  - **Usage**
    - \* Adds input node to the graph as long as input node is not itself, returns itself.
  - **Parameters**
    - \* **n** - Node to add.
  - **Returns** - Itself with the node added or not added.

---
- *forEachEdge*

```
public Graph forEachEdge( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

  - **Usage**
    - \* Conducts a command on each edge within the graph.
  - **Parameters**
    - \* **c** - Command to execute.
  - **Returns** - Itself.

---
- *forEachNode*

```
public Graph forEachNode( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

  - **Usage**
    - \* Conducts a command on each node within the graph.
  - **Parameters**
    - \* **c** - Command to execute.
  - **Returns** - Itself.

---
- *getEdges*

```
public Collection getEdges( )
```

  - **Usage**
    - \* Gets the edges from within.
  - **Returns** - The edges.

---
- *getFreshID*

```
public void getFreshID( )
```

  - **Usage**
    - \* Sets the id of the object to a new fresh id.

---
- *getID*

```
public int getID( )
```

  - **Usage**
    - \* Gets the id of the object.
  - **Returns** - The id.

---
- *getNodes*

```
public Collection getNodes( )
```

  - **Usage**
    - \* Gets the nodes from within.
  - **Returns** - The nodes.

- 
- *merge*  
 public Graph **merge**( uk.ac.ic.doc.neuralnets.graph.Graph o )  
 – **Usage**  
   \* Merges one graph with its self, as all the edges and nodes.  
 – **Parameters**  
   \* o - Graph to merge with.  
 – **Returns** - Itself
  - *setID*  
 public void **setID**( int id )  
 – **Usage**  
   \* Sets the id of the object to parameter.  
 – **Parameters**  
   \* int - New id.
  - *toString*  
 public String **toString**( )
  - *type*  
 protected String **type**( )  
 – **Usage**  
   \* Returns the object type.  
 – **Returns** - Object type.

### 8.2.2 CLASS IONeurone

---

Purely a class to "mark" a neurone as being for I/O purposes.

#### DECLARATION

---

```
public class IONeurone
extends uk.ac.ic.doc.neuralnets.graph.neural.Neurone
```

#### SERIALIZABLE FIELDS

---

- private boolean concrete

—

#### CONSTRUCTORS

---

- *IONeurone*  
 public **IONeurone**( )

## METHODS

- *getCharge*  
public double getCharge( )
- *toString*  
public String toString( )

## METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.Neurone

( in 17.2.8, page CLXXVI)

- *charge*  
public Neurone charge( double amt )
- *getCharge*  
public double getCharge( )
- *getCurrentCharge*  
public Double getCurrentCharge( )
- *getEdgeDecoration*  
public EdgeDecoration getEdgeDecoration( )
- *getFreshID*  
public void getFreshID( )
- *getID*  
public int getID( )
- *getSquashFunction*  
public ASTExpression getSquashFunction( )
- *getTrigger*  
public double getTrigger( )
- *reset*  
public void reset( )
- *setCharge*  
public void setCharge( double charge )
- *setEdgeDecoration*  
public void setEdgeDecoration( uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorati  
on ed )
- *setID*  
public void setID( int id )
- *setInitialCharge*  
public void setInitialCharge( uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression  
c )
- *setSquashFunction*  
public void setSquashFunction(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setTrigger*  
public void setTrigger( uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression t )
- *setTrigger*  
public void setTrigger( double d )
- *tick*  
public Node tick( )
  - **Usage**
    - \* Ticks the neurone one step forward. Fires the neurone is appropriate.
  - **Returns** - Itself.
- *toString*  
public String toString( )

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.NodeBase`

---

( in 17.2.12, page CLXXXI)

- *connect*  
`public Node connect( uk.ac.ic.doc.neuralnets.graph.Edge e )`  
 – **Usage**  
 \* Connect this node up with the input edge.

---

  - *getIncoming*  
`public Collection getIncoming( )`  
 – **Usage**  
 \* Get incoming edges.

---

  - *getMetadata*  
`public String getMetadata( java.lang.String key )`  
 – **Usage**  
 \* Returns the meta data for the key input.  
 – **Parameters**  
 \* `key` - To look for.  
 – **Returns** - item Found.

---

  - *getOutgoing*  
`public Collection getOutgoing( )`  
 – **Usage**  
 \* Get outgoing edges.

---

  - *getX*  
`public int getX( )`  
 – **Usage**  
 \* Returns the position of the node on the x axis.  
 – **Returns** - x axis position.

---

  - *getY*  
`public int getY( )`  
 – **Usage**  
 \* Returns the position of the node on the y axis.  
 – **Returns** - y axis position.

---

  - *getZ*  
`public int getZ( )`  
 – **Usage**  
 \* Returns the position of the node on the z axis.  
 – **Returns** - z axis position.

---

  - *setMetadata*  
`public Node setMetadata( java.lang.String key, java.lang.String item )`  
 – **Usage**  
 \* Set meta data for the object.  
 – **Parameters**  
 \* `key` - String key  
 \* `item` - String item
-



- *setPos*  
public void **setPos**( int x, int y, int z )

- **Usage**

- \* Sets the position of the node.

- **Parameters**

- \* **x** - Position on x axis.
  - \* **y** - Position on y axis.
  - \* **z** - Position on z axis.

---

- *setX*  
public void **setX**( int x )

- **Usage**

- \* Sets the position of the node on the x axis.

- **Parameters**

- \* **x** - Position on x axis.

---

- *setY*  
public void **setY**( int y )

- **Usage**

- \* Sets the position of the node on the y axis.

- **Parameters**

- \* **y** - Position on y axis.

---

- *setZ*  
public void **setZ**( int z )

- **Usage**

- \* Sets the position of the node on the z axis.

- **Parameters**

- \* **z** - Position on z axis.

---

- *tick*  
public abstract Node **tick**( )

- *toString*  
public abstract String **toString**( )

### 8.2.3 CLASS **OutputNode**

---

OutputNodes are the default method for harvesting data from a neural network for use in external cases.

Each time an output node fires the abstract fire method is called.

#### DECLARATION

---

```
public abstract class OutputNode
extends uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

CONSTRUCTORS

---

- *OutputNode*  
**public OutputNode( )**
  - **Usage**
    - \* Create the empty output node. A call to toNetwork should be made soon.

---

- *OutputNode*  
**public OutputNode( int nodes )**
  - **Usage**
    - \* Create the output nodes
  - **Parameters**
    - \* **nodes** - - the number of nodes to create

METHODS

---

- *destroy*  
**public abstract void destroy( )**
  - **Usage**
    - \* Tear-down housekeeping for when the node is removed from the graph.

---

- *fire*  
**protected abstract void fire( int n, java.lang.Double amt )**
  - **Usage**
    - \* Called when an output node fires.
  - **Parameters**
    - \* **n** - the index of the node.
    - \* **amt** - the charge passed through.

---

- *recreate*  
**public abstract void recreate( )**
  - **Usage**
    - \* Called when configuration data is already in memory and the user need not be prompted for it again.

---

- *setNodes*  
**protected abstract void setNodes( int n )**
  - **Usage**
    - \* Configures the nodes in the OutputNode after they've been added to the network.
  - **Parameters**
    - \* **n** - - the

---

- *toNetwork*  
**public NeuralNetwork toNetwork( int nodes )**

- **Usage**

- \* Sends data to the network.

- **Returns** - Itself.

---

- *toString*

- `public String toString( )`

---

## METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork

---

( in 17.2.5, page CLXXI)

- *connect*

- `public Node connect( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e )`

- *getIncoming*

- `public Collection getIncoming( )`

- *getMetadata*

- `public String getMetadata( java.lang.String key )`

- *getOutgoing*

- `public Collection getOutgoing( )`

- *getTicks*

- `public int getTicks( )`

- *getX*

- `public int getX( )`

- *getY*

- `public int getY( )`

- *getZ*

- `public int getZ( )`

- *resetTicks*

- `public void resetTicks( )`

- *setMetadata*

- `public Node setMetadata( java.lang.String key, java.lang.String item )`

- *setPos*

- `public void setPos( int x, int y, int z )`

- *tick*

- `public Node tick( )`

- *type*

- `protected String type( )`

---

## METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.Graph

---

( in 18.2.1, page CCI)

- *addAllNodes*

- `public Graph addAllNodes( java.util.Collection ns )`

- **Usage**

- \* Adds a collection of nodes to the graph, only if that collection doesn't contain itself.

- **Parameters**

- \* **ns** - Collection of nodes to add.

- **Returns** - Itself with the nodes added or not added.

---

- *addEdge*

- `public Graph addEdge( uk.ac.ic.doc.neuralnets.graph.Edge e )`

- **Usage**
    - \* Adds an edge to the graph and adds its start and end nodes to the graph.
  - **Parameters**
    - \* **e** - Edge to add.
  - **Returns** - Itself

---
- *addNode*

```
public Graph addNode( uk.ac.ic.doc.neuralnets.graph.Node n )
```

  - **Usage**
    - \* Adds input node to the graph as long as input node is not itself, returns itself.
  - **Parameters**
    - \* **n** - Node to add.
  - **Returns** - Itself with the node added or not added.

---
- *forEachEdge*

```
public Graph forEachEdge( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

  - **Usage**
    - \* Conducts a command on each edge within the graph.
  - **Parameters**
    - \* **c** - Command to execute.
  - **Returns** - Itself.

---
- *forEachNode*

```
public Graph forEachNode( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

  - **Usage**
    - \* Conducts a command on each node within the graph.
  - **Parameters**
    - \* **c** - Command to execute.
  - **Returns** - Itself.

---
- *getEdges*

```
public Collection getEdges( )
```

  - **Usage**
    - \* Gets the edges from within.
  - **Returns** - The edges.

---
- *getFreshID*

```
public void getFreshID( )
```

  - **Usage**
    - \* Sets the id of the object to a new fresh id.

---
- *getID*

```
public int getID( )
```

  - **Usage**
    - \* Gets the id of the object.
  - **Returns** - The id.

---
- *getNodes*

```
public Collection getNodes( )
```

  - **Usage**
    - \* Gets the nodes from within.
  - **Returns** - The nodes.

- 
- *merge*  
 public Graph **merge**( uk.ac.ic.doc.neuralnets.graph.Graph o )  
 – **Usage**  
   \* Merges one graph with its self, as all the edges and nodes.  
 – **Parameters**  
   \* o - Graph to merge with.  
 – **Returns** - Itself
  - *setID*  
 public void **setID**( int id )  
 – **Usage**  
   \* Sets the id of the object to parameter.  
 – **Parameters**  
   \* int - New id.
  - *toString*  
 public String **toString**( )
  - *type*  
 protected String **type**( )  
 – **Usage**  
   \* Returns the object type.  
 – **Returns** - Object type.

#### 8.2.4 CLASS ValueReportingOutputNode

---

##### DECLARATION

---

```
public class ValueReportingOutputNode
extends uk.ac.ic.doc.neuralnets.graph.neural.io.OutputNode
```

##### SERIALIZABLE FIELDS

---

- private List values
- 

##### CONSTRUCTORS

---

- *ValueReportingOutputNode*  
 public **ValueReportingOutputNode**( )

METHODS

---

- *destroy*  
public void **destroy**( )
- *fire*  
protected void **fire**( int **n**, java.lang.Double **amt** )
- *getName*  
public String **getName**( )
- *getValues*  
public List **getValues**( )
- *recreate*  
public void **recreate**( )
- *setNodes*  
protected void **setNodes**( int **n** )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.io.OutputNode

---

( in 8.2.3, page LXXXI)

- *destroy*  
public abstract void **destroy**( )
  - **Usage**
    - \* Tear-down housekeeping for when the node is removed from the graph.
- *fire*  
protected abstract void **fire**( int **n**, java.lang.Double **amt** )
  - **Usage**
    - \* Called when an output node fires.
  - **Parameters**
    - \* **n** - the index of the node.
    - \* **amt** - the charge passed through.
- *recreate*  
public abstract void **recreate**( )
  - **Usage**
    - \* Called when configuration data is already in memory and the user need not be prompted for it again.
- *setNodes*  
protected abstract void **setNodes**( int **n** )
  - **Usage**
    - \* Configures the nodes in the OutputNode after they've been added to the network.
  - **Parameters**
    - \* **n** - - the
- *toNetwork*  
public NeuralNetwork **toNetwork**( int **nodes** )
  - **Usage**
    - \* Sends data to the network.
  - **Returns** - Itself.
- *toString*  
public String **toString**( )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork

---

( in 17.2.5, page CLXXI)

- *connect*  
public Node connect( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e )
- *getIncoming*  
public Collection getIncoming( )
- *getMetadata*  
public String getMetadata( java.lang.String key )
- *getOutgoing*  
public Collection getOutgoing( )
- *getTicks*  
public int getTicks( )
- *getX*  
public int getX( )
- *getY*  
public int getY( )
- *getZ*  
public int getZ( )
- *resetTicks*  
public void resetTicks( )
- *setMetadata*  
public Node setMetadata( java.lang.String key, java.lang.String item )
- *setPos*  
public void setPos( int x, int y, int z )
- *tick*  
public Node tick( )
- *type*  
protected String type( )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.Graph

---

( in 18.2.1, page CCI)

- *addAllNodes*  
public Graph addAllNodes( java.util.Collection ns )
    - **Usage**
      - \* Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
    - **Parameters**
      - \* ns - Collection of nodes to add.
    - **Returns** - Itself with the nodes added or not added.
  - *addEdge*  
public Graph addEdge( uk.ac.ic.doc.neuralnets.graph.Edge e )
    - **Usage**
      - \* Adds an edge to the graph and adds its start and end nodes to the graph.
    - **Parameters**
      - \* e - Edge to add.
    - **Returns** - Itself
-

- *addNode*  
public Graph **addNode**( uk.ac.ic.doc.neuralnets.graph.Node n )
  - **Usage**
    - \* Adds input node to the graph as long as input node is not itself, returns itself.
  - **Parameters**
    - \* n - Node to add.
  - **Returns** - Itself with the node added or not added.

---
- *forEachEdge*  
public Graph **forEachEdge**( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
  - **Usage**
    - \* Conducts a command on each edge within the graph.
  - **Parameters**
    - \* c - Command to execute.
  - **Returns** - Itself.

---
- *forEachNode*  
public Graph **forEachNode**( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
  - **Usage**
    - \* Conducts a command on each node within the graph.
  - **Parameters**
    - \* c - Command to execute.
  - **Returns** - Itself.

---
- *getEdges*  
public Collection **getEdges**( )
  - **Usage**
    - \* Gets the edges from within.
  - **Returns** - The edges.

---
- *getFreshID*  
public void **getFreshID**( )
  - **Usage**
    - \* Sets the id of the object to a new fresh id.

---
- *getID*  
public int **getID**( )
  - **Usage**
    - \* Gets the id of the object.
  - **Returns** - The id.

---
- *getNodes*  
public Collection **getNodes**( )
  - **Usage**
    - \* Gets the nodes from within.
  - **Returns** - The nodes.

---
- *merge*  
public Graph **merge**( uk.ac.ic.doc.neuralnets.graph.Graph o )
  - **Usage**
    - \* Merges one graph with its self, as all the edges and nodes.



- **Parameters**

- \* o - Graph to merge with.

- **Returns** - Itself

---

- *setID*

```
public void setID( int id )
```

- **Usage**

- \* Sets the id of the object to parameter.

- **Parameters**

- \* int - New id.

---

- *toString*

```
public String toString( )
```

---

- *type*

```
protected String type( )
```

- **Usage**

- \* Returns the object type.

- **Returns** - Object type.

## Chapter 9

# Package uk.ac.ic.doc.neuralnets.graph.neural.train

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<i>...no description...</i>	
<hr/>	

## 9.1 Interfaces

### 9.1.1 INTERFACE Trainer

---

#### DECLARATION

---

```
public interface Trainer
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

#### METHODS

---

- *setInputs*  

```
public void setInputs( java.util.Collection in )
```
- *setInputs*  

```
public void setInputs( uk.ac.ic.doc.neuralnets.graph.neural.io.InputNode in )
```
- *setTestLength*  

```
public void setTestLength( int it )
```
- *trainFully*  

```
public double trainFully( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n, double errorTarget, int maxIt )
```

  - **Usage**
    - \* Train this network until the accuracy  $\geq$  target
  - **Parameters**
    - \* **n** - The network to train
    - \* **errorTarget** - The target accuracy
    - \* **maxIt** - The maximum number of iterations
  - **Returns** - The accuracy of the network after training
- *trainOnce*  

```
public double trainOnce( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
```

  - **Usage**
    - \* Train this network with one iteration
  - **Parameters**
    - \* **n** - The network to train
  - **Returns** - The accuracy of the network after training

## Chapter 10

# Package uk.ac.ic.doc.neuralnets.gui.connector

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<i>...no description...</i>	
<hr/>	

## 10.1 Classes

### 10.1.1 CLASS NetworkConnector

---

#### DECLARATION

---

```
public abstract class NetworkConnector
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

#### CONSTRUCTORS

---

- *NetworkConnector*  
`public NetworkConnector( )`
- *NetworkConnector*  
`public NetworkConnector(  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )`

#### METHODS

---

- *connect*  
`public abstract Collection connect( java.util.List nodes )`
- *getConfigurationPanel*  
`public abstract Composite getConfigurationPanel(  
org.eclipse.swt.widgets.Composite parent )`
- *setGUIManager*  
`public void setGUIManager(  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )`

# Chapter 11

## Package uk.ac.ic.doc.neuralnets.persistence

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---

### Interfaces

<b>LoadSpecification</b> .....	XCV
<i>LoadSpecifications provide an abstract method for parameterising a LoadService in order to load a neural network in to the program.</i>	
<b>SaveSpecification</b> .....	XCV
<i>SaveSpecification provide an abstract way of parameterising a SaveService in order to save a network.</i>	

### Classes

<b>FileSpecification</b> .....	XCVI
<i>The FileSpecification provides parameters for persistence of networks to/from the file system, i.e.</i>	
<b>LoadException</b> .....	XCVII
<i>Denotes an error whilst attempting to load a network.</i>	
<b>LoadManager</b> .....	XCVIII
<i>The LoadManager is responsible for creating networks for use in the application from data in persistable storage using pluggable LoadServices, which are parameterised by LoadSpecifications.</i>	
<b>LoadService</b> .....	XCVIII
<i>Classes that implement this interface should be able to create neural networks for use in the application from data in persistable storage.</i>	
<b>MethodSelector</b> .....	XCIX
<i>...no description...</i>	
<b>SaveException</b> .....	C
<i>Denotes there was an error whilst attempting to save a network.</i>	
<b>SaveManager</b> .....	CI
<i>The SaveManager is responsible for persisting a given network via parameters specified in a SaveSpecification using pluggable SaveServices.</i>	
<b>SaveService</b> .....	CII
<i>Classes that implement this interface should be able to create a persistent representation of a given neural network in some format.</i>	

---

## 11.1 Interfaces

### 11.1.1 INTERFACE LoadSpecification

---

LoadSpecifications provide an abstract method for parameterising a LoadService in order to load a neural network in to the program. To load a network a LoadSpecification is created which names the LoadService to use as the load process. The specification is passed to the LoadManager which retrieves the requested LoadService and passes the specification on to it.

#### DECLARATION

---

```
public interface LoadSpecification
```

#### METHODS

---

- *getServiceName*  
`public String getServiceName( )`
  - **Usage**
    - \* The LoadService used by this specification.
  - **Returns** - the load service plugin name.

### 11.1.2 INTERFACE SaveSpecification

---

SaveSpecification provide an abstract way of parameterising a SaveService in order to save a network. To save a network a SaveSpecification is created which names the SaveService to use as the save process. The specification is passed to the SaveManager which retrieves the requested SaveService and passes the specification on to it.

#### DECLARATION

---

```
public interface SaveSpecification
```

#### METHODS

---

- *getServiceName*  
`public String getServiceName( )`
  - **Usage**
    - \* The SaveService used by this specification.
  - **Returns** - the save service plugin name.

## 11.2 Classes

### 11.2.1 CLASS FileSpecification

---

The FileSpecification provides parameters for persistence of networks to/from the file system, i.e. a file path.

#### DECLARATION

---

```
public class FileSpecification
extends java.lang.Object
implements SaveSpecification, LoadSpecification
```

#### CONSTRUCTORS

---

- *FileSpecification*  
**public FileSpecification( java.lang.String pathname, java.lang.String serviceName )**
  - **Usage**
    - \* Create a new specification.
  - **Parameters**
    - \* **pathname** - - path to save/load to from
    - \* **serviceName** - - the service to use.

#### METHODS

---

- *getSavePath*  
**public String getSavePath( )**
    - **Usage**
      - \* Get the file system location.
    - **Returns** - the file path
- 
- *getServiceName*  
**public String getServiceName( )**
  - *setPath*  
**public void setPath( java.lang.String savePath )**
    - **Usage**
      - \* Set the file system location
    - **Parameters**
      - \* **savePath** - the new file path



## 11.2.2 CLASS LoadException

---

Denotes an error whilst attempting to load a network.

### DECLARATION

---

```
public class LoadException
extends java.lang.Exception
```

### CONSTRUCTORS

---

- *LoadException*  
public LoadException( )
- *LoadException*  
public LoadException( java.lang.String message )
- *LoadException*  
public LoadException( java.lang.String message, java.lang.Throwable cause )
- *LoadException*  
public LoadException( java.lang.Throwable cause )

### METHODS INHERITED FROM CLASS java.lang.Exception

---

### METHODS INHERITED FROM CLASS java.lang.Throwable

---

- *fillInStackTrace*  
public synchronized native Throwable fillInStackTrace( )
- *getCause*  
public Throwable getCause( )
- *getLocalizedMessage*  
public String getLocalizedMessage( )
- *getMessage*  
public String getMessage( )
- *getStackTrace*  
public StackTraceElement getStackTrace( )
- *initCause*  
public synchronized Throwable initCause( java.lang.Throwable arg0 )
- *printStackTrace*  
public void printStackTrace( )
- *printStackTrace*  
public void printStackTrace( java.io.PrintStream arg0 )
- *printStackTrace*  
public void printStackTrace( java.io.PrintWriter arg0 )
- *setStackTrace*  
public void setStackTrace( java.lang.StackTraceElement [] arg0 )
- *toString*  
public String toString( )

### 11.2.3 CLASS LoadManager

---

The LoadManager is responsible for creating networks for use in the application from data in persistable storage using pluggable LoadServices, which are parameterised by LoadSpecifications.

#### DECLARATION

---

```
public class LoadManager
extends java.lang.Object
```

#### METHODS

---

- *get*  
`public static LoadManager get( )`
  - **Usage**
    - \* Retrieve the instance of the LoadManager.
  - **Returns** - the LoadManager instance.
- *load*  
`public Saveable load( uk.ac.ic.doc.neuralnets.persistence.LoadSpecification spec )`
  - **Usage**
    - \* Reads in a external object using a load service parameterised by a load specification.
  - **Parameters**
    - \* **spec** - paramaters for loading
  - **Returns** - the loaded Saveable object.
  - **Exceptions**
    - \* `uk.ac.ic.doc.neuralnets.persistence.LoadException` -

### 11.2.4 CLASS LoadService

---

Classes that implement this interface should be able to create neural networks for use in the application from data in persistable storage. They can be fully parameterised through the use of a LoadSpecification.

#### DECLARATION

---

```
public abstract class LoadService
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

#### CONSTRUCTORS

---

- *LoadService*  
`public LoadService( )`

METHODS

---

• *getFileType*

```
public abstract String getFileType( )
```

– **Usage**

\* Get the string form of the file type that this load service should seek e.g. "\*.xml"

– **Returns** - The lexical form of the file extension

---

• *load*

```
public abstract Saveable load(
uk.ac.ic.doc.neuralnets.persistence.LoadSpecification spec )
```

– **Usage**

\* Imports a neural network from persistent storage.

– **Parameters**

\* **spec** - - the load service parameters

– **Returns** - the loaded network– **Exceptions**

\* `uk.ac.ic.doc.neuralnets.persistence.LoadException` - in event of error during loading.

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin`

---

( in 7.2.4, page LXXI)

• *compareTo*

```
public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )
```

• *getPriority*

```
public abstract int getPriority( )
```

– **Usage**

\* The plugin's priority.

– **Returns** - the priority

### 11.2.5 CLASS MethodSelector

---

DECLARATION

---

```
public class MethodSelector
extends java.lang.Object
```

CONSTRUCTORS

---

• *MethodSelector*

```
public MethodSelector( )
```

## METHODS

---

- *getPersistableFields*  
public Set **getPersistableFields**( java.lang.Class c )
- *getPersistableMethods*  
public Set **getPersistableMethods**( java.lang.Class c )
- *getPersistableMethodsAndFields*  
public Set **getPersistableMethodsAndFields**( java.lang.Class c )

### 11.2.6 CLASS SaveException

---

Denotes there was an error whilst attempting to save a network.

## DECLARATION

---

```
public class SaveException
extends java.lang.Exception
```

## CONSTRUCTORS

---

- *SaveException*  
public **SaveException**( )
- *SaveException*  
public **SaveException**( java.lang.String message )
- *SaveException*  
public **SaveException**( java.lang.String message, java.lang.Throwable cause )
- *SaveException*  
public **SaveException**( java.lang.Throwable cause )

## METHODS INHERITED FROM CLASS java.lang.Exception

---

## METHODS INHERITED FROM CLASS java.lang.Throwable

---

- *fillInStackTrace*  
public synchronized native Throwable **fillInStackTrace**( )
- *getCause*  
public Throwable **getCause**( )
- *getLocalizedMessage*  
public String **getLocalizedMessage**( )

- *getMessage*  
public String getMessage( )
- *getStackTrace*  
public StackTraceElement getStackTrace( )
- *initCause*  
public synchronized Throwable initCause( java.lang.Throwable arg0 )
- *printStackTrace*  
public void printStackTrace( )
- *printStackTrace*  
public void printStackTrace( java.io.PrintStream arg0 )
- *printStackTrace*  
public void printStackTrace( java.io.PrintWriter arg0 )
- *setStackTrace*  
public void setStackTrace( java.lang.StackTraceElement [] arg0 )
- *toString*  
public String toString( )

### 11.2.7 CLASS SaveManager

---

The SaveManager is responsible for persisting a given network via parameters specified in a SaveSpecification using pluggable SaveServices.

#### DECLARATION

---

```
public class SaveManager
extends java.lang.Object
```

#### METHODS

---

- *get*  
public static SaveManager get( )  
  - **Usage**  
\* Retrieves the instance of the SaveManager.
  - **Returns** - the SaveManager instance.
- *save*  
public void save( uk.ac.ic.doc.neuralnets.graph.Saveable net,  
uk.ac.ic.doc.neuralnets.persistence.SaveSpecification spec )  
  - **Usage**  
\* Saves a network through the SaveService named in the SaveSpecification.
  - **Parameters**  
\* **net** - the Neural Network to save.  
\* **spec** - SaveSpecification, which contains parameters for the save service.
  - **Exceptions**  
\* **uk.ac.ic.doc.neuralnets.persistence.SaveException** - in the event something goes wrong during saving.

### 11.2.8 CLASS SaveService

---

Classes that implement this interface should be able to create a persistent representation of a given neural network in some format. They can be fully parameterised through the use of a SaveSpecification.

#### DECLARATION

---

```
public abstract class SaveService
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

#### CONSTRUCTORS

---

- *SaveService*  
public **SaveService**( )

#### METHODS

---

- *getFileType*  
public abstract String **getFileType**( )  
 – **Usage**  
 \* Get the string form of the file type that this save service should seek e.g. "\*.xml"  
 – **Returns** - The lexical form of the file extension
- *save*  
public abstract void **save**( uk.ac.ic.doc.neuralnets.graph.Saveable network,  
uk.ac.ic.doc.neuralnets.persistence.SaveSpecification spec )  
 – **Usage**  
 \* Exports the given neural network to persistent storage in a given format  
 – **Parameters**  
 \* **network** - - the network to save  
 \* **spec** - - the save service parameters  
 – **Exceptions**  
 \* uk.ac.ic.doc.neuralnets.persistence.SaveException - in the event of error during saving

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin

---

( in 7.2.4, page LXXI)

- *compareTo*  
public int **compareTo**( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )
- *getPriority*  
public abstract int **getPriority**( )  
 – **Usage**  
 \* The plugin's priority.  
 – **Returns** - the priority

# Chapter 12

## Package uk.ac.ic.doc.neuralnets.matrix

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<b>Classes</b>	
<b>Matrix</b> ..... CIV	
<i>Matrix class that almost supports dynamic resizing May not be needed for our use cases, so didn't invest any more effort Resizing half-works (specify no-bound with width or height == 0), can put effort in if it's needed Wherever possible, instead of returning void from a public method, returns itself instead to permit chaining of calls</i>	
<b>PartitionableMatrix</b> ..... CV	
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<i>...no description...</i>	
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## 12.1 Interfaces

### 12.1.1 INTERFACE `Matrix.Command`

---

#### DECLARATION

---

```
public static interface Matrix.Command
```

#### METHODS

---

- *exec*  
`public void exec( int x, int y, java.lang.Object item )`

## 12.2 Classes

### 12.2.1 CLASS `Matrix`

---

`Matrix` class that almost supports dynamic resizing May not be needed for our use cases, so didn't invest any more effort Resizing half-works (specify no-bound with width or height == 0), can put effort in if it's needed Wherever possible, instead of returning void from a public method, returns itself instead to permit chaining of calls

#### DECLARATION

---

```
public class Matrix
extends java.lang.Object
implements java.io.Serializable
```

#### CONSTRUCTORS

---

- *Matrix*  
`public Matrix( int width, int height )`

#### METHODS

---

- *add*  
`public synchronized Matrix add( java.lang.Object item )`
- *add*  
`public synchronized Matrix add( java.lang.Object item, int x )`
- *bounds*  
`protected final void bounds( int x, int y )`



- *boundsX*  
protected final void **boundsX**( int x )
- *boundsY*  
protected final void **boundsY**( int y )
- *forEach*  
public synchronized Matrix **forEach**(  
uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c )
- *get*  
public synchronized Object **get**( int x, int y )
- *getHeight*  
public int **getHeight**( )
- *getWidth*  
public int **getWidth**( )
- *set*  
public synchronized Matrix **set**( java.lang.Object item, int x, int y )
- *toString*  
public synchronized String **toString**( )

## 12.2.2 CLASS PartitionableMatrix

---

### DECLARATION

---

```
public class PartitionableMatrix
extends uk.ac.ic.doc.neuralnets.matrix.Matrix
```

### SERIALIZABLE FIELDS

---

- private int pX1  
—
- private int pY1  
—
- private int pX2  
—
- private int pY2  
—

### CONSTRUCTORS

---

- *PartitionableMatrix*  
public **PartitionableMatrix**( int width, int height )

METHODS

---

- *clearPartition*  
public synchronized PartitionableMatrix clearPartition( )
- *forEachPartitioned*  
public synchronized PartitionableMatrix forEachPartitioned( uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c )
- *getPartitioned*  
public synchronized Object getPartitioned( int x, int y )
- *getPartitionedMatrix*  
public synchronized PartitionableMatrix getPartitionedMatrix( )
- *newMatrix*  
protected PartitionableMatrix newMatrix( int w, int h )
- *partition*  
public synchronized PartitionableMatrix partition( int x1, int y1, int x2, int y2 )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.matrix.Matrix

---

( in 12.2.1, page CIV)

- *add*  
public synchronized Matrix add( java.lang.Object item )
- *add*  
public synchronized Matrix add( java.lang.Object item, int x )
- *bounds*  
protected final void bounds( int x, int y )
- *boundsX*  
protected final void boundsX( int x )
- *boundsY*  
protected final void boundsY( int y )
- *forEach*  
public synchronized Matrix forEach( uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c )
- *get*  
public synchronized Object get( int x, int y )
- *getHeight*  
public int getHeight( )
- *getWidth*  
public int getWidth( )
- *set*  
public synchronized Matrix set( java.lang.Object item, int x, int y )
- *toString*  
public synchronized String toString( )

**12.2.3 CLASS RollUpMatrix**

---

## DECLARATION

---

```
public class RollUpMatrix
extends uk.ac.ic.doc.neuralnets.matrix.PartitionableMatrix
```

---

## CONSTRUCTORS

- *RollUpMatrix*  
public **RollUpMatrix**( int width, int height )

## METHODS

- *newMatrix*  
protected PartitionableMatrix newMatrix( int w, int h )
- *rollUp*  
public synchronized RollUpMatrix rollUp( int width, int height )

## METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.matrix.PartitionableMatrix

( in 12.2.2, page CV)

- *clearPartition*  
public synchronized PartitionableMatrix clearPartition( )
- *forEachPartitioned*  
public synchronized PartitionableMatrix forEachPartitioned( uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c )
- *getPartitioned*  
public synchronized Object getPartitioned( int x, int y )
- *getPartitionedMatrix*  
public synchronized PartitionableMatrix getPartitionedMatrix( )
- *newMatrix*  
protected PartitionableMatrix newMatrix( int w, int h )
- *partition*  
public synchronized PartitionableMatrix partition( int x1, int y1, int x2, int y2 )

## METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.matrix.Matrix

( in 12.2.1, page CIV)

- *add*  
public synchronized Matrix add( java.lang.Object item )
- *add*  
public synchronized Matrix add( java.lang.Object item, int x )
- *bounds*  
protected final void bounds( int x, int y )
- *boundsX*  
protected final void boundsX( int x )

- *boundsY*  
protected final void **boundsY**( int y )
- *forEach*  
public synchronized Matrix **forEach**( uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c )
- *get*  
public synchronized Object **get**( int x, int y )
- *getHeight*  
public int **getHeight**( )
- *getWidth*  
public int **getWidth**( )
- *set*  
public synchronized Matrix **set**( java.lang.Object item, int x, int y )
- *toString*  
public synchronized String **toString**( )

## Chapter 13

# Package uk.ac.ic.doc.neuralnets.expressions

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<i>...no description...</i>	
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## 13.1 Interfaces

### 13.1.1 INTERFACE BindVariable

---

#### DECLARATION

---

```
public interface BindVariable
implements java.lang.annotation.Annotation
```

#### METHODS

---

- *rebind*  
public boolean **rebind**( )
  - **Usage**
    - \* Whether or not an Expression should rebind this method each time it is evaluated. Defaults to false.
- *value*  
public String **value**( )
  - **Usage**
    - \* The variable name to bind the annotated method to

## 13.2 Classes

### 13.2.1 CLASS CalculationLexer

---

#### DECLARATION

---

```
public class CalculationLexer
extends org.antlr.runtime.Lexer
```

#### FIELDS

---

- public static final int MOD
  -
- public static final int GRAND
  -
- public static final int INT
  -

- public static final int COSH  
—
- public static final int MULT  
—
- public static final int MINUS  
—
- public static final int EOF  
—
- public static final int SINH  
—
- public static final int LPAREN  
—
- public static final int RPAREN  
—
- public static final int TANH  
—
- public static final int WS  
—
- public static final int POW  
—
- public static final int NEWLINE  
—
- public static final int SIN  
—
- public static final int COS  
—
- public static final int TAN  
—
- public static final int RAND  
—
- public static final int DOUBLE  
—
- public static final int PLUS  
—

- `public static final int VAR`

—

- `public static final int DIV`

—

## CONSTRUCTORS

---

- *CalculationLexer*  
`public CalculationLexer( )`
- *CalculationLexer*  
`public CalculationLexer( org.antlr.runtime.CharStream input )`
- *CalculationLexer*  
`public CalculationLexer( org.antlr.runtime.CharStream input, org.antlr.runtime.RecognizerSharedState state )`

## METHODS

---

- *getGrammarFileName*  
`public String getGrammarFileName( )`
- *mCOS*  
`public final void mCOS( )`
- *mCOSH*  
`public final void mCOSH( )`
- *mDIV*  
`public final void mDIV( )`
- *mDOUBLE*  
`public final void mDOUBLE( )`
- *mGRAND*  
`public final void mGRAND( )`
- *mINT*  
`public final void mINT( )`
- *mLPAREN*  
`public final void mLPAREN( )`
- *mMINUS*  
`public final void mMINUS( )`
- *mMOD*  
`public final void mMOD( )`
- *mMULT*  
`public final void mMULT( )`



- *mNEWLINE*  
public final void mNEWLINE( )
- *mPLUS*  
public final void mPLUS( )
- *mPOW*  
public final void mPOW( )
- *mRAND*  
public final void mRAND( )
- *mRPAREN*  
public final void mRPAREN( )
- *mSIN*  
public final void mSIN( )
- *mSINH*  
public final void mSINH( )
- *mTAN*  
public final void mTAN( )
- *mTANH*  
public final void mTANH( )
- *mTokens*  
public void mTokens( )
- *mVAR*  
public final void mVAR( )
- *mWS*  
public final void mWS( )

---

#### METHODS INHERITED FROM CLASS `org.antlr.runtime.Lexer`

---

- *emit*  
public Token emit( )
- *emit*  
public void emit( org.antlr.runtime.Token arg0 )
- *getCharErrorDisplay*  
public String getCharErrorDisplay( int arg0 )
- *getCharIndex*  
public int getCharIndex( )
- *getCharPositionInLine*  
public int getCharPositionInLine( )
- *getCharStream*  
public CharStream getCharStream( )
- *getErrorMessage*  
public String getErrorMessage( org.antlr.runtime.RecognitionException arg0,  
java.lang.String [] arg1 )
- *getLine*  
public int getLine( )

- *getSourceName*  
public String getSourceName( )
- *getText*  
public String getText( )
- *match*  
public void match( int arg0 )
- *match*  
public void match( java.lang.String arg0 )
- *matchAny*  
public void matchAny( )
- *matchRange*  
public void matchRange( int arg0, int arg1 )
- *mTokens*  
public abstract void mTokens( )
- *nextToken*  
public Token nextToken( )
- *recover*  
public void recover( org.antlr.runtime.RecognitionException arg0 )
- *reportError*  
public void reportError( org.antlr.runtime.RecognitionException arg0 )
- *reset*  
public void reset( )
- *setCharStream*  
public void setCharStream( org.antlr.runtime.CharStream arg0 )
- *setText*  
public void setText( java.lang.String arg0 )
- *skip*  
public void skip( )
- *traceIn*  
public void traceIn( java.lang.String arg0, int arg1 )
- *traceOut*  
public void traceOut( java.lang.String arg0, int arg1 )

#### METHODS INHERITED FROM CLASS org.antlr.runtime.BaseRecognizer

---

- *alreadyParsedRule*  
public boolean alreadyParsedRule( org.antlr.runtime.IntStream arg0, int arg1 )
- *beginResync*  
public void beginResync( )
- *combineFollows*  
protected BitSet combineFollows( boolean arg0 )
- *computeContextSensitiveRuleFOLLOW*  
protected BitSet computeContextSensitiveRuleFOLLOW( )
- *computeErrorRecoverySet*  
protected BitSet computeErrorRecoverySet( )
- *consumeUntil*  
public void consumeUntil( org.antlr.runtime.IntStream arg0, org.antlr.runtime.BitSet arg1 )
- *consumeUntil*  
public void consumeUntil( org.antlr.runtime.IntStream arg0, int arg1 )

- *displayRecognitionError*  
public void displayRecognitionError( java.lang.String [] arg0,  
org antlr.runtime.RecognitionException arg1 )
- *emitErrorMessage*  
public void emitErrorMessage( java.lang.String arg0 )
- *endResync*  
public void endResync( )
- *getBacktrackingLevel*  
public int getBacktrackingLevel( )
- *getCurrentInputSymbol*  
protected Object getCurrentInputSymbol( org antlr.runtime.IntStream arg0 )
- *getErrorHeader*  
public String getErrorHeader( org antlr.runtime.RecognitionException arg0 )
- *getErrorMessage*  
public String getErrorMessage( org antlr.runtime.RecognitionException arg0,  
java.lang.String [] arg1 )
- *getGrammarFileName*  
public String getGrammarFileName( )
- *getMissingSymbol*  
protected Object getMissingSymbol( org antlr.runtime.IntStream arg0,  
org antlr.runtime.RecognitionException arg1, int arg2, org antlr.runtime.BitSet  
arg3 )
- *getNumberOfSyntaxErrors*  
public int getNumberOfSyntaxErrors( )
- *getRuleInvocationStack*  
public List getRuleInvocationStack( )
- *getRuleInvocationStack*  
public static List getRuleInvocationStack( java.lang.Throwable arg0,  
java.lang.String arg1 )
- *getRuleMemoization*  
public int getRuleMemoization( int arg0, int arg1 )
- *getRuleMemoizationCacheSize*  
public int getRuleMemoizationCacheSize( )
- *getSourceName*  
public abstract String getSourceName( )
- *getTokenErrorDisplay*  
public String getTokenErrorDisplay( org antlr.runtime.Token arg0 )
- *getTokenNames*  
public String getTokenNames( )
- *match*  
public Object match( org antlr.runtime.IntStream arg0, int arg1,  
org antlr.runtime.BitSet arg2 )
- *matchAny*  
public void matchAny( org antlr.runtime.IntStream arg0 )
- *memoize*  
public void memoize( org antlr.runtime.IntStream arg0, int arg1, int arg2 )
- *mismatch*  
protected void mismatch( org antlr.runtime.IntStream arg0, int arg1,  
org antlr.runtime.BitSet arg2 )
- *mismatchIsMissingToken*  
public boolean mismatchIsMissingToken( org antlr.runtime.IntStream arg0,  
org antlr.runtime.BitSet arg1 )

- *mismatchIsUnwantedToken*  
public boolean mismatchIsUnwantedToken( org.antlr.runtime.InputStream arg0, int arg1 )
- *pushFollow*  
protected void pushFollow( org.antlr.runtime.BitSet arg0 )
- *recover*  
public void recover( org.antlr.runtime.InputStream arg0, org.antlr.runtime.RecognitionException arg1 )
- *recoverFromMismatchedSet*  
public Object recoverFromMismatchedSet( org.antlr.runtime.InputStream arg0, org.antlr.runtime.RecognitionException arg1, org.antlr.runtime.BitSet arg2 )
- *recoverFromMismatchedToken*  
protected Object recoverFromMismatchedToken( org.antlr.runtime.InputStream arg0, int arg1, org.antlr.runtime.BitSet arg2 )
- *reportError*  
public void reportError( org.antlr.runtime.RecognitionException arg0 )
- *reset*  
public void reset( )
- *toStrings*  
public List toStrings( java.util.List arg0 )
- *traceIn*  
public void traceIn( java.lang.String arg0, int arg1, java.lang.Object arg2 )
- *traceOut*  
public void traceOut( java.lang.String arg0, int arg1, java.lang.Object arg2 )

### 13.2.2 CLASS CalculationParser

---

#### DECLARATION

---

```
public class CalculationParser
extends org.antlr.runtime.Parser
```

#### FIELDS

---

- public static final String tokenNames  
 —
- public static final int MOD  
 —
- public static final int INT  
 —
- public static final int GRAND  
 —
- public static final int COSH

- 
- public static final int MULT
- 
- public static final int MINUS
- 
- public static final int EOF
- 
- public static final int SINH
- 
- public static final int LPAREN
- 
- public static final int RPAREN
- 
- public static final int TANH
- 
- public static final int WS
- 
- public static final int POW
- 
- public static final int NEWLINE
- 
- public static final int SIN
- 
- public static final int COS
- 
- public static final int RAND
- 
- public static final int TAN
- 
- public static final int DOUBLE
- 
- public static final int PLUS
- 
- public static final int VAR

- 
- public static final int DIV
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_stat191
- 
- public static final BitSet FOLLOW\_NEWLINE\_in\_stat193
- 
- public static final BitSet FOLLOW\_multLevelExpr\_in\_lowLevelExpr220
- 
- public static final BitSet FOLLOW\_PLUS\_in\_lowLevelExpr234
- 
- public static final BitSet FOLLOW\_multLevelExpr\_in\_lowLevelExpr238
- 
- public static final BitSet FOLLOW\_MINUS\_in\_lowLevelExpr252
- 
- public static final BitSet FOLLOW\_multLevelExpr\_in\_lowLevelExpr256
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr294
- 
- public static final BitSet FOLLOW\_MULT\_in\_multLevelExpr314
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr318
- 
- public static final BitSet FOLLOW\_DIV\_in\_multLevelExpr329
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr333
- 
- public static final BitSet FOLLOW\_MOD\_in\_multLevelExpr344
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr348
- 
- public static final BitSet FOLLOW\_unary\_in\_powLevelExpr378
- 
- public static final BitSet FOLLOW\_POW\_in\_powLevelExpr386

- 
- public static final BitSet FOLLOW\_unary\_in\_powLevelExpr390
- 
- public static final BitSet FOLLOW\_atom\_in\_unary414
- 
- public static final BitSet FOLLOW\_MINUS\_in\_unary421
- 
- public static final BitSet FOLLOW\_atom\_in\_unary425
- 
- public static final BitSet FOLLOW\_INT\_in\_atom446
- 
- public static final BitSet FOLLOW\_VAR\_in\_atom453
- 
- public static final BitSet FOLLOW\_DOUBLE\_in\_atom460
- 
- public static final BitSet FOLLOW\_RAND\_in\_atom468
- 
- public static final BitSet FOLLOW\_GRAND\_in\_atom476
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom486
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom488
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom490
- 
- public static final BitSet FOLLOW SINH\_in\_atom497
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom499
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom503
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom506
- 
- public static final BitSet FOLLOW\_COSH\_in\_atom511

- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom513
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom517
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom520
- 
- public static final BitSet FOLLOW\_TANH\_in\_atom525
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom527
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom531
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom534
- 
- public static final BitSet FOLLOW\_SIN\_in\_atom539
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom541
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom545
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom548
- 
- public static final BitSet FOLLOW\_COS\_in\_atom553
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom555
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom559
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom562
- 
- public static final BitSet FOLLOW\_TAN\_in\_atom567
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom569



- `public static final BitSet FOLLOW_lowLevelExpr_in_atom573`

- `public static final BitSet FOLLOW_RPAREN_in_atom576`

## CONSTRUCTORS

---

- *CalculationParser*  
`public CalculationParser( org.antlr.runtime.TokenStream input )`
- *CalculationParser*  
`public CalculationParser( org.antlr.runtime.TokenStream input,  
org.antlr.runtime.RecognizerSharedState state )`

## METHODS

---

- *atom*  
`public final Double atom( )`
- *bind*  
`public void bind( java.lang.String var, java.lang.Double val )`
- *displayRecognitionError*  
`public void displayRecognitionError( java.lang.String [] tokenNames,  
org.antlr.runtime.RecognitionException e )`
- *evaluate*  
`public Double evaluate( )`
- *getGrammarFileName*  
`public String getGrammarFileName( )`
- *getTokenNames*  
`public String getTokenNames( )`
- *lowLevelExpr*  
`public final Double lowLevelExpr( )`
- *multLevelExpr*  
`public final Double multLevelExpr( )`
- *powLevelExpr*  
`public final Double powLevelExpr( )`
- *stat*  
`public final Double stat( )`
- *unary*  
`public final Double unary( )`

METHODS INHERITED FROM CLASS `org.antlr.runtime.Parser`

- 
- *getCurrentInputSymbol*  
protected Object **getCurrentInputSymbol**( org.antlr.runtime.InputStream arg0 )
  - *getMissingSymbol*  
protected Object **getMissingSymbol**( org.antlr.runtime.InputStream arg0,  
org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet  
arg3 )
  - *getSourceName*  
public String **getSourceName**( )
  - *getTokenStream*  
public TokenStream **getTokenStream**( )
  - *reset*  
public void **reset**( )
  - *setTokenStream*  
public void **setTokenStream**( org.antlr.runtime.TokenStream arg0 )
  - *traceIn*  
public void **traceIn**( java.lang.String arg0, int arg1 )
  - *traceOut*  
public void **traceOut**( java.lang.String arg0, int arg1 )

METHODS INHERITED FROM CLASS `org.antlr.runtime.BaseRecognizer`

- 
- *alreadyParsedRule*  
public boolean **alreadyParsedRule**( org.antlr.runtime.InputStream arg0, int arg1 )
  - *beginResync*  
public void **beginResync**( )
  - *combineFollows*  
protected BitSet **combineFollows**( boolean arg0 )
  - *computeContextSensitiveRuleFOLLOW*  
protected BitSet **computeContextSensitiveRuleFOLLOW**( )
  - *computeErrorRecoverySet*  
protected BitSet **computeErrorRecoverySet**( )
  - *consumeUntil*  
public void **consumeUntil**( org.antlr.runtime.InputStream arg0,  
org.antlr.runtime.BitSet arg1 )
  - *consumeUntil*  
public void **consumeUntil**( org.antlr.runtime.InputStream arg0, int arg1 )
  - *displayRecognitionError*  
public void **displayRecognitionError**( java.lang.String [] arg0,  
org.antlr.runtime.RecognitionException arg1 )
  - *emitErrorMessage*  
public void **emitErrorMessage**( java.lang.String arg0 )
  - *endResync*  
public void **endResync**( )
  - *getBacktrackingLevel*  
public int **getBacktrackingLevel**( )
  - *getCurrentInputSymbol*  
protected Object **getCurrentInputSymbol**( org.antlr.runtime.InputStream arg0 )

- *getErrorHeader*  
public String **getErrorHeader**( org antlr.runtime.RecognitionException arg0 )
- *getErrorMessage*  
public String **getErrorMessage**( org antlr.runtime.RecognitionException arg0, java.lang.String [] arg1 )
- *getGrammarFileName*  
public String **getGrammarFileName**( )
- *getMissingSymbol*  
protected Object **getMissingSymbol**( org antlr.runtime.IntStream arg0, org antlr.runtime.RecognitionException arg1, int arg2, org antlr.runtime.BitSet arg3 )
- *getNumberOfSyntaxErrors*  
public int **getNumberOfSyntaxErrors**( )
- *getRuleInvocationStack*  
public List **getRuleInvocationStack**( )
- *getRuleInvocationStack*  
public static List **getRuleInvocationStack**( java.lang.Throwable arg0, java.lang.String arg1 )
- *getRuleMemoization*  
public int **getRuleMemoization**( int arg0, int arg1 )
- *getRuleMemoizationCacheSize*  
public int **getRuleMemoizationCacheSize**( )
- *getSourceName*  
public abstract String **getSourceName**( )
- *getTokenErrorDisplay*  
public String **getTokenErrorDisplay**( org antlr.runtime.Token arg0 )
- *getTokenNames*  
public String **getTokenNames**( )
- *match*  
public Object **match**( org antlr.runtime.IntStream arg0, int arg1, org antlr.runtime.BitSet arg2 )
- *matchAny*  
public void **matchAny**( org antlr.runtime.IntStream arg0 )
- *memoize*  
public void **memoize**( org antlr.runtime.IntStream arg0, int arg1, int arg2 )
- *mismatch*  
protected void **mismatch**( org antlr.runtime.IntStream arg0, int arg1, org antlr.runtime.BitSet arg2 )
- *mismatchIsMissingToken*  
public boolean **mismatchIsMissingToken**( org antlr.runtime.IntStream arg0, org antlr.runtime.BitSet arg1 )
- *mismatchIsUnwantedToken*  
public boolean **mismatchIsUnwantedToken**( org antlr.runtime.IntStream arg0, int arg1 )
- *pushFollow*  
protected void **pushFollow**( org antlr.runtime.BitSet arg0 )
- *recover*  
public void **recover**( org antlr.runtime.IntStream arg0, org antlr.runtime.RecognitionException arg1 )
- *recoverFromMismatchedSet*  
public Object **recoverFromMismatchedSet**( org antlr.runtime.IntStream arg0, org antlr.runtime.RecognitionException arg1, org antlr.runtime.BitSet arg2 )

- *recoverFromMismatchedToken*  
`protected Object recoverFromMismatchedToken( org antlr.runtime.IntStream arg0,  
int arg1, org antlr.runtime.BitSet arg2 )`
- *reportError*  
`public void reportError( org antlr.runtime.RecognitionException arg0 )`
- *reset*  
`public void reset( )`
- *toStrings*  
`public List toStrings( java.util.List arg0 )`
- *traceIn*  
`public void traceIn( java.lang.String arg0, int arg1, java.lang.Object arg2 )`
- *traceOut*  
`public void traceOut( java.lang.String arg0, int arg1, java.lang.Object arg2 )`

### 13.2.3 CLASS Expression

---

#### DECLARATION

---

```
public class Expression
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *Expression*  
`public Expression( java.lang.Double value )`
  - **Usage**
    - \* Create an Expression to encode the given value
  - **Parameters**
    - \* **value** - The value returned by this Expression
- *Expression*  
`public Expression( java.lang.String expr )`
  - **Usage**
    - \* Create an Expression for the given string
  - **Parameters**
    - \* **expr** - The expression to represent

#### METHODS

---

- *bind*  
`public void bind( java.lang.Object o )`
  - **Usage**
    - \* Bind variables according to BindVariable annotations present in this object, and all of its super-classes

---

– **Parameters**

- \* *o* - The object to bind variables from
- 

- *bind*

```
public void bind( java.lang.String  var, java.lang.Double  val )
```

– **Usage**

- \* Manually bind a variable in the expression

– **Parameters**

- \* *var* - The variable to bind
  - \* *val* - The value to bind to
- 

- *bind*

```
protected void bind( java.lang.String  var, java.lang.reflect.Method  m )
```

---

- *evaluate*

```
public Double evaluate( )
```

– **Usage**

- \* Evaluate the expression after refreshing its current bindings

– **Returns** - The value this expression evaluates to

– **Exceptions**

- \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- 

- *evaluate*

```
public Double evaluate( java.lang.Object  o )
```

– **Usage**

- \* Re-bind variables, then evaluate the expression

– **Parameters**

- \* *o* - The object to bind variables from

– **Returns** - The value this expression evaluates to

– **Exceptions**

- \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- 

- *getExpression*

```
public String getExpression( )
```

– **Usage**

- \* Answer the input expression

– **Returns** - The mathematical expression encoded by this object

---

- *getParser*

```
protected CalculationParser getParser( java.lang.String  ex )
```

---

- *toString*

```
public String toString( )
```

### 13.2.4 CLASS ExpressionException

---

DECLARATION

---

```
public class ExpressionException
extends java.lang.Exception
```

CONSTRUCTORS

---

- *ExpressionException*  
public **ExpressionException**( java.lang.Exception e )
- *ExpressionException*  
public **ExpressionException**( java.lang.String msg )

METHODS INHERITED FROM CLASS java.lang.Exception

---

METHODS INHERITED FROM CLASS java.lang.Throwable

---

- *fillInStackTrace*  
public synchronized native Throwable **fillInStackTrace**( )
- *getCause*  
public Throwable **getCause**( )
- *getLocalizedMessage*  
public String **getLocalizedMessage**( )
- *getMessage*  
public String **getMessage**( )
- *getStackTrace*  
public StackTraceElement **getStackTrace**( )
- *initCause*  
public synchronized Throwable **initCause**( java.lang.Throwable arg0 )
- *printStackTrace*  
public void **printStackTrace**( )
- *printStackTrace*  
public void **printStackTrace**( java.io.PrintStream arg0 )
- *printStackTrace*  
public void **printStackTrace**( java.io.PrintWriter arg0 )
- *setStackTrace*  
public void **setStackTrace**( java.lang.StackTraceElement [] arg0 )
- *toString*  
public String **toString**( )

## Chapter 14

# Package uk.ac.ic.doc.neuralnets.commands

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<b>Classes</b>	
<b>Command</b> .....	CXXVIII
<i>Action that can be undone or redone.</i>	
<b>CommandControl</b> .....	CXXIX
<i>Implements undo and redo functionality.</i>	
<b>CommandEvent</b> .....	CXXX
<i>...no description...</i>	
<hr/>	

## 14.1 Classes

### 14.1.1 CLASS Command

---

Action that can be undone or redone.

#### DECLARATION

---

```
public abstract class Command
extends java.lang.Object
implements java.lang.Runnable
```

#### CONSTRUCTORS

---

- *Command*  
public **Command**( )

#### METHODS

---

- *execute*  
protected abstract void **execute**( )
- *isUndo*  
public boolean **isUndo**( )
  - **Usage**  
\* Returns the value of whether the command is set to undo.
  - **Returns** - Boolean commands undo state.

---
- *run*  
public void **run**( )
  - **Usage**  
\* Runs the command, undone is undo state is true, else command executed.

---
- *setUndo*  
public void **setUndo**( boolean **undo** )
  - **Usage**  
\* Sets the commands state of undo.
  - **Parameters**  
\* **undo** - Boolean for undo state.

---
- *undo*  
protected abstract void **undo**( )



### 14.1.2 CLASS **CommandControl**

---

Implements undo and redo functionality. The `addCommand()` method adds a new stack and runs it, and the `undo()` and `redo()` methods can be called from the GUI.

#### DECLARATION

---

```
public class CommandControl
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *CommandControl*  
`public CommandControl( )`

#### METHODS

---

- *addCommand*  
`public void addCommand( uk.ac.ic.doc.neuralnets.commands.Command  
command )`
  - **Usage**
    - \* Executes a command and adds it to the stack so it can be undone and redone.
  - **Parameters**
    - \* `command` -

---
- *canRedo*  
`public boolean canRedo( )`
  - **Usage**
    - \* Returns boolean value of ability to redo.
  - **Returns** - Boolean of ability to redo.

---
- *canUndo*  
`public boolean canUndo( )`
  - **Usage**
    - \* Returns boolean value of ability to undo.
  - **Returns** - Boolean of ability to undo.

---
- *redo*  
`public void redo( )`
  - **Usage**
    - \* Redoes the last command that was undone.

---

- *reset*  
public void reset( )
- *stopDispatcher*  
public void stopDispatcher( )
- *undo*  
public void undo( )

– **Usage**

\* Undoes the most recent command.

### 14.1.1.3 CLASS *CommandEvent*

---

#### DECLARATION

---

```
public class CommandEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

#### CONSTRUCTORS

---

- *CommandEvent*  
public **CommandEvent**( )

#### METHODS

---

- *toString*  
public String **toString**( )

#### METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

---

( in 20.2.1, page CCXV)

- *toString*  
public abstract String **toString**( )

## Chapter 15

# Package uk.ac.ic.doc.neuralnets.gui.graph.listener

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<b>Classes</b>	
<b>KeyboardPlugin</b> .....	CXXXII
<i>...no description...</i>	
<b>MouseListener</b> .....	CXXXII
<i>...no description...</i>	
<b>MousePlugin</b> .....	CXXXIII
<i>...no description...</i>	
<hr/>	

## 15.1 Classes

### 15.1.1 CLASS **KeyboardPlugin**

---

#### DECLARATION

---

```
public abstract class KeyboardPlugin
extends java.lang.Object
implements org.eclipse.swt.events.KeyListener, uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

#### CONSTRUCTORS

---

- *KeyboardPlugin*  
`public KeyboardPlugin( )`

#### METHODS

---

- *getName*  
`public abstract String getName( )`
- *keyPressed*  
`public void keyPressed( org.eclipse.swt.events.KeyEvent e )`
- *keyReleased*  
`public void keyReleased( org.eclipse.swt.events.KeyEvent e )`
- *setManager*  
`public void setManager(  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager g )`

### 15.1.2 CLASS **MouseListener**

---

#### DECLARATION

---

```
public class MouseItemListener
extends java.lang.Object
implements org.eclipse.swt.events.MouseListener
```

#### CONSTRUCTORS

---

- *MouseListener*  
`public MouseListener( )`
- *MouseListener*  
`public MouseListener( org.eclipse.zest.core.widgets.Graph g )`

METHODS

---

- *getFigureAt*  
protected IFigure getFigureAt( int x, int y )
- *getGraph*  
public Graph getGraph( )
- *getItemAt*  
protected GraphItem getItemAt( int x, int y )
- *getItemFor*  
protected GraphItem getItemFor( org.eclipse.draw2d.IFigure figure )

## – Usage

\* This could be hideously slow, in theory. We're iterating over all the nodes, then all the edges. However, experimentally it is faster than the GUI update for a given size of network.

We could store this data in a Map<IFigure,GraphItem>, but then there's a lot of housekeeping involved in keeping the map up to date - plus we end up with a big chunk of memory storing all the pointers again

- 
- *handleClick*  
protected void handleClick( org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i )
  - *handleDoubleClick*  
protected void handleDoubleClick( org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i )
  - *handleDown*  
protected void handleDown( org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i )
  - *handleUp*  
protected void handleUp( org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i )
  - *mouseDoubleClick*  
public void mouseDoubleClick( org.eclipse.swt.events.MouseEvent e )
  - *mouseDown*  
public void mouseDown( org.eclipse.swt.events.MouseEvent e )
  - *mouseUp*  
public void mouseUp( org.eclipse.swt.events.MouseEvent e )
  - *setGraph*  
public void setGraph( org.eclipse.zest.core.widgets.Graph g )

---

15.1.3 CLASS MousePlugin

---

## DECLARATION

---

```
public abstract class MousePlugin
extends uk.ac.ic.doc.neuralnets.gui.graph.listener.MouseItemListener
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

## CONSTRUCTORS

- *MousePlugin*  
public **MousePlugin**( )

## METHODS

- *getName*  
public abstract String **getName**( )
- *setManager*  
public void **setManager**(  
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager g )

## METHODS INHERITED FROM CLASS

```
uk.ac.ic.doc.neuralnets.gui.graph.listener.MouseItemListener
```

---

( in 15.1.2, page CXXXII)

- *getFigureAt*  
protected IFigure **getFigureAt**( int x, int y )
  - *getGraph*  
public Graph **getGraph**( )
  - *getItemAt*  
protected GraphItem **getItemAt**( int x, int y )
  - *getItemFor*  
protected GraphItem **getItemFor**( org.eclipse.draw2d.IFigure figure )
- Usage
- \* This could be hideously slow, in theory. We're iterating over all the nodes, then all the edges. However, experimentally it is faster than the GUI update for a given size of network. We could store this data in a Map<IFigure,GraphItem>, but then there's a lot of housekeeping involved in keeping the map up to date - plus we end up with a big chunk of memory storing all the pointers again
- 
- *handleClick*  
protected void **handleClick**( org.eclipse.swt.events.MouseEvent e,  
org.eclipse.zest.core.widgets.GraphItem i )
  - *handleDoubleClick*  
protected void **handleDoubleClick**( org.eclipse.swt.events.MouseEvent e,  
org.eclipse.zest.core.widgets.GraphItem i )
  - *handleDown*  
protected void **handleDown**( org.eclipse.swt.events.MouseEvent e,  
org.eclipse.zest.core.widgets.GraphItem i )

- *handleUp*  
`protected void handleUp( org.eclipse.swt.events.MouseEvent e,  
org.eclipse.zest.core.widgets.GraphItem i )`
- *mouseDoubleClick*  
`public void mouseDoubleClick( org.eclipse.swt.events.MouseEvent e )`
- *mouseDown*  
`public void mouseDown( org.eclipse.swt.events.MouseEvent e )`
- *mouseUp*  
`public void mouseUp( org.eclipse.swt.events.MouseEvent e )`
- *setGraph*  
`public void setGraph( org.eclipse.zest.core.widgets.Graph g )`

## Chapter 16

### Package

### uk.ac.ic.doc.neuralnets.expressions.ast

Package Contents

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---

#### Classes

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<b>BinaryOperator</b> .....	CXL
<i>Encodes an operator with two parameters, assumes infix notation when outputting this expression.</i>	
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<i>The abstract super-type of all components of the abstract syntax tree.</i>	
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<i>Component to be evaluated with no operators</i>	
<b>UnaryOperator</b> .....	CLXI
<i>Component that is evaluated with one operator only</i>	
<b>Variable</b> .....	CLXIII
<i>A named variable Component, capable of being bound to any Double value.</i>	

---



## 16.1 Classes

### 16.1.1 CLASS ASTExpression

An expression object with support for dynamically bound variables, parsing its contents into an abstract syntax tree.

#### DECLARATION

```
public class ASTExpression
extends java.lang.Object
```

#### CONSTRUCTORS

- *ASTExpression*  
 public **ASTExpression**( java.lang.Double value )
  - **Usage**
    - \* Create an Expression to encode the given value
  - **Parameters**
    - \* **value** - The value returned by this Expression
- *ASTExpression*  
 public **ASTExpression**( java.lang.String expr )
  - **Usage**
    - \* Create an Expression for the given string
  - **Parameters**
    - \* **expr** - The expression to represent

#### METHODS

- *bind*  
 public void **bind**( java.lang.Object o )
  - **Usage**
    - \* Bind variables according to BindVariable annotations present in this object, and all of its super-classes
  - **Parameters**
    - \* **o** - The object to bind variables from
- *bind*  
 public void **bind**( java.lang.String var, java.lang.Double val )
  - **Usage**
    - \* Manually bind a variable in the expression
  - **Parameters**

- \* **var** - The variable to bind
- \* **val** - The value to bind to

---

- *bind*

```
protected void bind( java.lang.String  var, java.lang.reflect.Method  m,
java.lang.Object  o )
```

---

- *evaluate*

```
public Double evaluate( )
```

- **Usage**

- \* Evaluate the expression after refreshing its current bindings

- **Returns** - The value this expression evaluates to

- **Exceptions**

- \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- 

- *evaluate*

```
public Double evaluate( java.lang.Object  o )
```

- **Usage**

- \* Re-bind variables, then evaluate the expression

- **Parameters**

- \* o - The object to bind variables from

- **Returns** - The value this expression evaluates to

- **Exceptions**

- \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- 

- *evaluateThis*

```
public Double evaluateThis( java.lang.Object  o )
```

- **Usage**

- \* Evaluate the expression after refreshing its current bindings from the supplied object. Will not seek new annotations.

- **Parameters**

- \* o - The object to bind on to

- **Returns** - The value this expression evaluates to

- **Exceptions**

- \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- 

- *getExpression*

```
public String getExpression( )
```

- **Usage**

- \* Answer the input expression

- **Returns** - The mathematical expression encoded by this object

---

- *parse*

```
protected Component parse( java.lang.String  ex )
```

---

- *toString*

```
public String toString( )
```

## 16.1.2 CLASS ASTExpressionFactory

---

Factory for flyweight ASTExpression objects

### DECLARATION

---

```
public class ASTExpressionFactory
extends java.lang.Object
```

### METHODS

---

- *flushCache*  
 public void **flushCache**( )  
 – **Usage**  
 \* Clear the cache of expressions, preventing any further replication of old flyweights.

---

- *get*  
 public static ASTExpressionFactory **get**( )  
 – **Usage**  
 \* Answer the instance of this singleton service  
 – **Returns** - The ASTExpressionFactory

---

- *getExpression*  
 public ASTExpression **getExpression**( java.lang.Double d )  
 – **Usage**  
 \* Convenience method to answer an expression for a simple Double value.  
 – **Parameters**  
 \* d - the Double to encode as an ASTExpression  
 – **Returns** - The ASTExpression flyweight for this Double  
 – **Exceptions**  
 \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -  
 – **See Also**  
 \* uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression ( in 16.1.1, page CXXXVII)

---

- *getExpression*  
 public ASTExpression **getExpression**( java.lang.String expressionString )  
 – **Usage**  
 \* Return a flyweight ASTExpression representing the given input string. Attempts to do some disambiguation through removal of whitespace before seeking an equivalent expression. Does not attempt any re-ordering of expression components or more complex semantic equivalence tests.  
 – **Parameters**

- \* **expressionString** - The expression to parse into an ASTExpression
- **Returns** - An ASTExpression object, pulled from cache wherever possible.
- **Exceptions**
  - \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- **See Also**
  - \* uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression ( in 16.1.1, page CXXXVII)

### 16.1.3 CLASS BinaryOperator

---

Encodes an operator with two parameters, assumes infix notation when outputting this expression.

#### DECLARATION

---

```
public abstract class BinaryOperator
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

#### CONSTRUCTORS

---

- *BinaryOperator*  

```
public BinaryOperator( uk.ac.ic.doc.neuralnets.expressions.ast.Component l,
uk.ac.ic.doc.neuralnets.expressions.ast.Component r, java.lang.String
operation )
```

#### METHODS

---

- *evaluate*  

```
public abstract Double evaluate( )
```
- *getExpression*  

```
public String getExpression( )
```
- *getOperation*  

```
public String getOperation( )
```

  - **Usage**
    - \* Answer the operation encoded by this BinaryOperator
  - **Returns** - The lexical form of the operation
- *getVariables*  

```
public Set getVariables( )
```

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.expressions.ast.Component`

( in 16.1.4, page CXLI)

• *bracket*`public String bracket( uk.ac.ic.doc.neuralnets.expressions.ast.Component c )`– **Usage**

\* A meethod to parenthesise the given child expression in the context of the current operation; applies mathematical order of operations rules.

– **Parameters**

\* `c` - The child component to parenthesise

– **Returns** - A String representation of the child, with or without parentheses, as deemed necessary.

• *evaluate*`public abstract Double evaluate( )`– **Usage**

\* Calculate the value of this expression sub-tree in its current bindings (if applicable)

– **Returns** - A Double value of the output of evaluating this tree

– **Exceptions**

\* `uk.ac.ic.doc.neuralnets.expressions.ExpressionException` -

• *getExpression*`public abstract String getExpression( )`– **Usage**

\* Retrieve the original expression, re-formatted for user friendly output

– **Returns** - A String representation of this expression tree; must be re-parsable by the `ASTExpressionFactory`.

• *getVariables*`public abstract Set getVariables( )`– **Usage**

\* Answer a set of the variable objects in this tree; this may include any instances of the `Variable` class, or any operations that return a different value for each evaluation, e.g. random operators, counters etc

– **Returns** - A Set of the variable components

– **See Also**

\* `uk.ac.ic.doc.neuralnets.expressions.ast.Variable` ( in 16.1.11, page CLXIII)

• *order*`public int order( java.lang.String op )`– **Usage**

\* Decide the internal ordering of the supplied operation; higher numbers represent a lower importance. Defaults to `Integer.MAX_VALUE` if the operator is not recognised.

– **Parameters**

\* `op` - The operator to decide precedence of

– **Returns** - An integer value; lower values for greater precedence

**16.1.4 CLASS Component**

The abstract super-type of all components of the abstract syntax tree.

DECLARATION

---

```
public abstract class Component
extends java.lang.Object
```

CONSTRUCTORS

---

- *Component*  
public **Component**( )

METHODS

---

- *bracket*  
public String **bracket**( uk.ac.ic.doc.neuralnets.expressions.ast.Component c )  
  - **Usage**  
\* A meethod to parenthesise the given child expression in the context of the current operation; applies mathematical order of operations rules.
  - **Parameters**  
\* c - The child component to parenthesise
  - **Returns** - A String representation of the child, with or without parentheses, as deemed necessary.
- *evaluate*  
public abstract Double **evaluate**( )  
  - **Usage**  
\* Calculate the value of this expression sub-tree in its current bindings (if applicable)
  - **Returns** - A Double value of the output of evaluating this tree
  - **Exceptions**  
\* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- *getExpression*  
public abstract String **getExpression**( )  
  - **Usage**  
\* Retrieve the original expression, re-formatted for user friendly output
  - **Returns** - A String representation of this expression tree; must be re-parsable by the ASTExpressionFactory.
- *getVariables*  
public abstract Set **getVariables**( )  
  - **Usage**  
\* Answer a set of the variable objects in this tree; this may include any instances of the Variable class, or any operations that return a different value for each evaluation, e.g. random operators, counters etc

– **Returns** - A Set of the variable components

– **See Also**

\* `uk.ac.ic.doc.neuralnets.expressions.ast.Variable` ( in 16.1.11, page CLXIII)

---

• *order*

`public int order( java.lang.String op )`

– **Usage**

\* Decide the internal ordering of the supplied operation; higher numbers represent a lower importance. Defaults to Integer.MAX\_VALUE if the operator is not recognised.

– **Parameters**

\* `op` - The operator to decide precedence of

– **Returns** - An integer value; lower values for greater precedence

### 16.1.5 CLASS ExpressionASTLexer

---

#### DECLARATION

---

<pre>public class ExpressionASTLexer <b>extends</b> org.antlr.runtime.Lexer</pre>
---

#### FIELDS

---

• `public static final int MOD`

—

• `public static final int GRAND`

—

• `public static final int INT`

—

• `public static final int COSH`

—

• `public static final int MULT`

—

• `public static final int MINUS`

—

• `public static final int SQRT`

—

• `public static final int EOF`

- 
- public static final int SINH
- 
- public static final int LPAREN
- 
- public static final int RPAREN
- 
- public static final int TANH
- 
- public static final int WS
- 
- public static final int POW
- 
- public static final int NEWLINE
- 
- public static final int SIN
- 
- public static final int COS
- 
- public static final int TAN
- 
- public static final int RAND
- 
- public static final int DOUBLE
- 
- public static final int PLUS
- 
- public static final int VAR
- 
- public static final int DIV
-



## CONSTRUCTORS

---

- *ExpressionASTLexer*  
public ExpressionASTLexer( )
- *ExpressionASTLexer*  
public ExpressionASTLexer( org.antlr.runtime.CharStream input )
- *ExpressionASTLexer*  
public ExpressionASTLexer( org.antlr.runtime.CharStream input,  
org.antlr.runtime.RecognizerSharedState state )

## METHODS

---

- *getGrammarFileName*  
public String getGrammarFileName( )
- *mCOS*  
public final void mCOS( )
- *mCOSH*  
public final void mCOSH( )
- *mDIV*  
public final void mDIV( )
- *mDOUBLE*  
public final void mDOUBLE( )
- *mGRAND*  
public final void mGRAND( )
- *mINT*  
public final void mINT( )
- *mLPAREN*  
public final void mLPAREN( )
- *mMINUS*  
public final void mMINUS( )
- *mMOD*  
public final void mMOD( )
- *mMULT*  
public final void mMULT( )
- *mNEWLINE*  
public final void mNEWLINE( )
- *mPLUS*  
public final void mPLUS( )
- *mPOW*  
public final void mPOW( )

- *mRAND*  
public final void mRAND( )
- *mRPAREN*  
public final void mRPAREN( )
- *mSIN*  
public final void mSIN( )
- *mSINH*  
public final void mSINH( )
- *mSQRT*  
public final void mSQRT( )
- *mTAN*  
public final void mTAN( )
- *mTANH*  
public final void mTANH( )
- *mTokens*  
public void mTokens( )
- *mVAR*  
public final void mVAR( )
- *mWS*  
public final void mWS( )

---

#### METHODS INHERITED FROM CLASS `org.antlr.runtime.Lexer`

---

- *emit*  
public Token emit( )
- *emit*  
public void emit( org.antlr.runtime.Token arg0 )
- *getCharErrorDisplay*  
public String getCharErrorDisplay( int arg0 )
- *getCharIndex*  
public int getCharIndex( )
- *getCharPositionInLine*  
public int getCharPositionInLine( )
- *getCharStream*  
public CharStream getCharStream( )
- *getErrorMessage*  
public String getErrorMessage( org.antlr.runtime.RecognitionException arg0, java.lang.String [] arg1 )
- *getLine*  
public int getLine( )
- *getSourceName*  
public String getSourceName( )
- *getText*  
public String getText( )

- *match*  
public void match( int arg0 )
- *match*  
public void match( java.lang.String arg0 )
- *matchAny*  
public void matchAny( )
- *matchRange*  
public void matchRange( int arg0, int arg1 )
- *mTokens*  
public abstract void mTokens( )
- *nextToken*  
public Token nextToken( )
- *recover*  
public void recover( org.antlr.runtime.RecognitionException arg0 )
- *reportError*  
public void reportError( org.antlr.runtime.RecognitionException arg0 )
- *reset*  
public void reset( )
- *setCharStream*  
public void setCharStream( org.antlr.runtime.CharStream arg0 )
- *setText*  
public void setText( java.lang.String arg0 )
- *skip*  
public void skip( )
- *traceIn*  
public void traceIn( java.lang.String arg0, int arg1 )
- *traceOut*  
public void traceOut( java.lang.String arg0, int arg1 )

METHODS INHERITED FROM CLASS `org.antlr.runtime.BaseRecognizer`

---

- *alreadyParsedRule*  
public boolean alreadyParsedRule( org.antlr.runtime.IntStream arg0, int arg1 )
- *beginResync*  
public void beginResync( )
- *combineFollows*  
protected BitSet combineFollows( boolean arg0 )
- *computeContextSensitiveRuleFOLLOW*  
protected BitSet computeContextSensitiveRuleFOLLOW( )
- *computeErrorRecoverySet*  
protected BitSet computeErrorRecoverySet( )
- *consumeUntil*  
public void consumeUntil( org.antlr.runtime.IntStream arg0, org.antlr.runtime.BitSet arg1 )
- *consumeUntil*  
public void consumeUntil( org.antlr.runtime.IntStream arg0, int arg1 )
- *displayRecognitionError*  
public void displayRecognitionError( java.lang.String [] arg0, org.antlr.runtime.RecognitionException arg1 )

- *emitErrorMessage*  
public void **emitErrorMessage**( java.lang.String arg0 )
- *endResync*  
public void **endResync**( )
- *getBacktrackingLevel*  
public int **getBacktrackingLevel**( )
- *getCurrentInputSymbol*  
protected Object **getCurrentInputSymbol**( org.antlr.runtime.IntStream arg0 )
- *getErrorHeader*  
public String **getErrorHeader**( org.antlr.runtime.RecognitionException arg0 )
- *getErrorMessage*  
public String **getErrorMessage**( org.antlr.runtime.RecognitionException arg0,  
java.lang.String [] arg1 )
- *getGrammarFileName*  
public String **getGrammarFileName**( )
- *getMissingSymbol*  
protected Object **getMissingSymbol**( org.antlr.runtime.IntStream arg0,  
org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet  
arg3 )
- *getNumberOfSyntaxErrors*  
public int **getNumberOfSyntaxErrors**( )
- *getRuleInvocationStack*  
public List **getRuleInvocationStack**( )
- *getRuleInvocationStack*  
public static List **getRuleInvocationStack**( java.lang.Throwable arg0,  
java.lang.String arg1 )
- *getRuleMemoization*  
public int **getRuleMemoization**( int arg0, int arg1 )
- *getRuleMemoizationCacheSize*  
public int **getRuleMemoizationCacheSize**( )
- *getSourceName*  
public abstract String **getSourceName**( )
- *getTokenErrorDisplay*  
public String **getTokenErrorDisplay**( org.antlr.runtime.Token arg0 )
- *getTokenNames*  
public String **getTokenNames**( )
- *match*  
public Object **match**( org.antlr.runtime.IntStream arg0, int arg1,  
org.antlr.runtime.BitSet arg2 )
- *matchAny*  
public void **matchAny**( org.antlr.runtime.IntStream arg0 )
- *memoize*  
public void **memoize**( org.antlr.runtime.IntStream arg0, int arg1, int arg2 )
- *mismatch*  
protected void **mismatch**( org.antlr.runtime.IntStream arg0, int arg1,  
org.antlr.runtime.BitSet arg2 )
- *mismatchIsMissingToken*  
public boolean **mismatchIsMissingToken**( org.antlr.runtime.IntStream arg0,  
org.antlr.runtime.BitSet arg1 )
- *mismatchIsUnwantedToken*  
public boolean **mismatchIsUnwantedToken**( org.antlr.runtime.IntStream arg0, int  
arg1 )

- *pushFollow*  
protected void pushFollow( org.antlr.runtime.BitSet arg0 )
- *recover*  
public void recover( org.antlr.runtime.IntStream arg0,  
org.antlr.runtime.RecognitionException arg1 )
- *recoverFromMismatchedSet*  
public Object recoverFromMismatchedSet( org.antlr.runtime.IntStream arg0,  
org.antlr.runtime.RecognitionException arg1, org.antlr.runtime.BitSet arg2 )
- *recoverFromMismatchedToken*  
protected Object recoverFromMismatchedToken( org.antlr.runtime.IntStream arg0,  
int arg1, org.antlr.runtime.BitSet arg2 )
- *reportError*  
public void reportError( org.antlr.runtime.RecognitionException arg0 )
- *reset*  
public void reset( )
- *toStrings*  
public List toStrings( java.util.List arg0 )
- *traceIn*  
public void traceIn( java.lang.String arg0, int arg1, java.lang.Object arg2 )
- *traceOut*  
public void traceOut( java.lang.String arg0, int arg1, java.lang.Object arg2 )

### 16.1.6 CLASS ExpressionASTParser

---

#### DECLARATION

---

<pre>public class ExpressionASTParser <b>extends</b> org.antlr.runtime.Parser</pre>
---

#### FIELDS

---

- public static final String tokenNames  
—
- public static final int MOD  
—
- public static final int INT  
—
- public static final int GRAND  
—
- public static final int COSH  
—
- public static final int MULT

- 
- public static final int MINUS
- 
- public static final int SQRT
- 
- public static final int EOF
- 
- public static final int SINH
- 
- public static final int LPAREN
- 
- public static final int RPAREN
- 
- public static final int TANH
- 
- public static final int WS
- 
- public static final int POW
- 
- public static final int NEWLINE
- 
- public static final int SIN
- 
- public static final int COS
- 
- public static final int RAND
- 
- public static final int TAN
- 
- public static final int DOUBLE
- 
- public static final int PLUS
- 
- public static final int VAR

- 
- public static final int DIV
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_getTree199
- 
- public static final BitSet FOLLOW\_NEWLINE\_in\_getTree201
- 
- public static final BitSet FOLLOW\_multLevelExpr\_in\_lowLevelExpr223
- 
- public static final BitSet FOLLOW\_PLUS\_in\_lowLevelExpr238
- 
- public static final BitSet FOLLOW\_multLevelExpr\_in\_lowLevelExpr242
- 
- public static final BitSet FOLLOW\_MINUS\_in\_lowLevelExpr257
- 
- public static final BitSet FOLLOW\_multLevelExpr\_in\_lowLevelExpr261
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr295
- 
- public static final BitSet FOLLOW\_MULT\_in\_multLevelExpr307
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr311
- 
- public static final BitSet FOLLOW\_DIV\_in\_multLevelExpr323
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr327
- 
- public static final BitSet FOLLOW\_MOD\_in\_multLevelExpr339
- 
- public static final BitSet FOLLOW\_powLevelExpr\_in\_multLevelExpr343
- 
- public static final BitSet FOLLOW\_unary\_in\_powLevelExpr372
- 
- public static final BitSet FOLLOW\_POW\_in\_powLevelExpr380

- 
- public static final BitSet FOLLOW\_unary\_in\_powLevelExpr384
- 
- public static final BitSet FOLLOW\_atom\_in\_unary408
- 
- public static final BitSet FOLLOW\_MINUS\_in\_unary415
- 
- public static final BitSet FOLLOW\_atom\_in\_unary419
- 
- public static final BitSet FOLLOW\_INT\_in\_atom440
- 
- public static final BitSet FOLLOW\_DOUBLE\_in\_atom447
- 
- public static final BitSet FOLLOW\_VAR\_in\_atom454
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom464
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom466
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom468
- 
- public static final BitSet FOLLOW\_SQRT\_in\_atom475
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom477
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom481
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom484
- 
- public static final BitSet FOLLOW\_RAND\_in\_atom490
- 
- public static final BitSet FOLLOW\_GRAND\_in\_atom498
- 
- public static final BitSet FOLLOW SINH\_in\_atom505



- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom507
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom511
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom514
- 
- public static final BitSet FOLLOW\_COSH\_in\_atom519
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom521
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom525
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom528
- 
- public static final BitSet FOLLOW\_TANH\_in\_atom533
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom535
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom539
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom542
- 
- public static final BitSet FOLLOW\_SIN\_in\_atom547
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom549
- 
- public static final BitSet FOLLOW\_lowLevelExpr\_in\_atom553
- 
- public static final BitSet FOLLOW\_RPAREN\_in\_atom556
- 
- public static final BitSet FOLLOW\_COS\_in\_atom561
- 
- public static final BitSet FOLLOW\_LPAREN\_in\_atom563

- 
- `public static final BitSet FOLLOW_lowLevelExpr_in_atom567`
- 
- `public static final BitSet FOLLOW_RPAREN_in_atom570`
- 
- `public static final BitSet FOLLOW_TAN_in_atom575`
- 
- `public static final BitSet FOLLOW_LPAREN_in_atom577`
- 
- `public static final BitSet FOLLOW_lowLevelExpr_in_atom581`
- 
- `public static final BitSet FOLLOW_RPAREN_in_atom584`
- 

## CONSTRUCTORS

---

- *ExpressionASTParser*  
`public ExpressionASTParser( org.antlr.runtime.TokenStream input )`
- *ExpressionASTParser*  
`public ExpressionASTParser( org.antlr.runtime.TokenStream input,  
org.antlr.runtime.RecognizerSharedState state )`

## METHODS

---

- *atom*  
`public final Component atom( )`
- *getGrammarFileName*  
`public String getGrammarFileName( )`
- *getTokenNames*  
`public String getTokenNames( )`
- *getTree*  
`public final Component getTree( )`
- *getVariables*  
`public Map getVariables( )`
- *lowLevelExpr*  
`public final Component lowLevelExpr( )`
- *multLevelExpr*  
`public final Component multLevelExpr( )`
- *powLevelExpr*  
`public final Component powLevelExpr( )`
- *unary*  
`public final Component unary( )`

METHODS INHERITED FROM CLASS `org.antlr.runtime.Parser`

- 
- *getCurrentInputSymbol*  
protected Object **getCurrentInputSymbol**( org.antlr.runtime.InputStream arg0 )
  - *getMissingSymbol*  
protected Object **getMissingSymbol**( org.antlr.runtime.InputStream arg0,  
org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet  
arg3 )
  - *getSourceName*  
public String **getSourceName**( )
  - *getTokenStream*  
public TokenStream **getTokenStream**( )
  - *reset*  
public void **reset**( )
  - *setTokenStream*  
public void **setTokenStream**( org.antlr.runtime.TokenStream arg0 )
  - *traceIn*  
public void **traceIn**( java.lang.String arg0, int arg1 )
  - *traceOut*  
public void **traceOut**( java.lang.String arg0, int arg1 )

METHODS INHERITED FROM CLASS `org.antlr.runtime.BaseRecognizer`

- 
- *alreadyParsedRule*  
public boolean **alreadyParsedRule**( org.antlr.runtime.InputStream arg0, int arg1 )
  - *beginResync*  
public void **beginResync**( )
  - *combineFollows*  
protected BitSet **combineFollows**( boolean arg0 )
  - *computeContextSensitiveRuleFOLLOW*  
protected BitSet **computeContextSensitiveRuleFOLLOW**( )
  - *computeErrorRecoverySet*  
protected BitSet **computeErrorRecoverySet**( )
  - *consumeUntil*  
public void **consumeUntil**( org.antlr.runtime.InputStream arg0,  
org.antlr.runtime.BitSet arg1 )
  - *consumeUntil*  
public void **consumeUntil**( org.antlr.runtime.InputStream arg0, int arg1 )
  - *displayRecognitionError*  
public void **displayRecognitionError**( java.lang.String [] arg0,  
org.antlr.runtime.RecognitionException arg1 )
  - *emitErrorMessage*  
public void **emitErrorMessage**( java.lang.String arg0 )
  - *endResync*  
public void **endResync**( )
  - *getBacktrackingLevel*  
public int **getBacktrackingLevel**( )
  - *getCurrentInputSymbol*  
protected Object **getCurrentInputSymbol**( org.antlr.runtime.InputStream arg0 )

- *getErrorHeader*  
public String **getErrorHeader**( org.antlr.runtime.RecognitionException arg0 )
- *getErrorMessage*  
public String **getErrorMessage**( org.antlr.runtime.RecognitionException arg0, java.lang.String [] arg1 )
- *getGrammarFileName*  
public String **getGrammarFileName**( )
- *getMissingSymbol*  
protected Object **getMissingSymbol**( org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet arg3 )
- *getNumberOfSyntaxErrors*  
public int **getNumberOfSyntaxErrors**( )
- *getRuleInvocationStack*  
public List **getRuleInvocationStack**( )
- *getRuleInvocationStack*  
public static List **getRuleInvocationStack**( java.lang.Throwable arg0, java.lang.String arg1 )
- *getRuleMemoization*  
public int **getRuleMemoization**( int arg0, int arg1 )
- *getRuleMemoizationCacheSize*  
public int **getRuleMemoizationCacheSize**( )
- *getSourceName*  
public abstract String **getSourceName**( )
- *getTokenErrorDisplay*  
public String **getTokenErrorDisplay**( org.antlr.runtime.Token arg0 )
- *getTokenNames*  
public String **getTokenNames**( )
- *match*  
public Object **match**( org.antlr.runtime.IntStream arg0, int arg1, org.antlr.runtime.BitSet arg2 )
- *matchAny*  
public void **matchAny**( org.antlr.runtime.IntStream arg0 )
- *memoize*  
public void **memoize**( org.antlr.runtime.IntStream arg0, int arg1, int arg2 )
- *mismatch*  
protected void **mismatch**( org.antlr.runtime.IntStream arg0, int arg1, org.antlr.runtime.BitSet arg2 )
- *mismatchIsMissingToken*  
public boolean **mismatchIsMissingToken**( org.antlr.runtime.IntStream arg0, org.antlr.runtime.BitSet arg1 )
- *mismatchIsUnwantedToken*  
public boolean **mismatchIsUnwantedToken**( org.antlr.runtime.IntStream arg0, int arg1 )
- *pushFollow*  
protected void **pushFollow**( org.antlr.runtime.BitSet arg0 )
- *recover*  
public void **recover**( org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1 )
- *recoverFromMismatchedSet*  
public Object **recoverFromMismatchedSet**( org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1, org.antlr.runtime.BitSet arg2 )

- *recoverFromMismatchedToken*  
protected Object recoverFromMismatchedToken( org.antlr.runtime.IntStream arg0, int arg1, org.antlr.runtime.BitSet arg2 )
- *reportError*  
public void reportError( org.antlr.runtime.RecognitionException arg0 )
- *reset*  
public void reset( )
- *toStrings*  
public List toStrings( java.util.List arg0 )
- *traceIn*  
public void traceIn( java.lang.String arg0, int arg1, java.lang.Object arg2 )
- *traceOut*  
public void traceOut( java.lang.String arg0, int arg1, java.lang.Object arg2 )

### 16.1.7 CLASS Literal

---

#### DECLARATION

---

```
public class Literal
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

#### CONSTRUCTORS

---

- *Literal*  
public Literal( java.lang.Double d )
- *Literal*  
public Literal( java.lang.String val )

#### METHODS

---

- *evaluate*  
public Double evaluate( )
- *getExpression*  
public String getExpression( )
- *getVariables*  
public Set getVariables( )

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.expressions.ast.Component`

---

( in 16.1.4, page CXLI)

• *bracket*`public String bracket( uk.ac.ic.doc.neuralnets.expressions.ast.Component c )`– **Usage**

\* A meethod to parenthesise the given child expression in the context of the current operation; applies mathematical order of operations rules.

– **Parameters**\* `c` - The child component to parenthesise– **Returns** - A String representation of the child, with or without parentheses, as deemed necessary.• *evaluate*`public abstract Double evaluate( )`– **Usage**

\* Calculate the value of this expression sub-tree in its current bindings (if applicable)

– **Returns** - A Double value of the output of evaluating this tree– **Exceptions**\* `uk.ac.ic.doc.neuralnets.expressions.ExpressionException` -• *getExpression*`public abstract String getExpression( )`– **Usage**

\* Retrieve the original expression, re-formatted for user friendly output

– **Returns** - A String representation of this expression tree; must be re-parsable by the `ASTExpressionFactory`.• *getVariables*`public abstract Set getVariables( )`– **Usage**\* Answer a set of the variable objects in this tree; this may include any instances of the `Variable` class, or any operations that return a different value for each evaluation, e.g. random operators, counters etc– **Returns** - A Set of the variable components– **See Also**\* `uk.ac.ic.doc.neuralnets.expressions.ast.Variable` ( in 16.1.11, page CLXIII)• *order*`public int order( java.lang.String op )`– **Usage**\* Decide the internal ordering of the supplied operation; higher numbers represent a lower importance. Defaults to `Integer.MAX_VALUE` if the operator is not recognised.– **Parameters**\* `op` - The operator to decide precedence of– **Returns** - An integer value; lower values for greater precedence

---

**16.1.8 CLASS NoOpComponent**

---

Simple Component to perform no operation at all. Must have a sub-component under it in order to be evaluated.

DECLARATION

---

```
public class NoOpComponent
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

CONSTRUCTORS

---

- *NoOpComponent*  

```
public NoOpComponent( uk.ac.ic.doc.neuralnets.expressions.ast.Component
sub )
```

METHODS

---

- *evaluate*  

```
public Double evaluate( )
```
- *getExpression*  

```
public String getExpression( )
```
- *getVariables*  

```
public Set getVariables( )
```

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.expressions.ast.Component

---

( in 16.1.4, page CXLI)

- *bracket*  

```
public String bracket( uk.ac.ic.doc.neuralnets.expressions.ast.Component c )
```

  - **Usage**
    - \* A meethod to parenthesise the given child expression in the context of the current operation; applies mathematical order of operations rules.
  - **Parameters**
    - \* **c** - The child component to parenthesise
  - **Returns** - A String representation of the child, with or without parentheses, as deemed necessary.
- *evaluate*  

```
public abstract Double evaluate( )
```

  - **Usage**
    - \* Calculate the value of this expression sub-tree in its current bindings (if applicable)
  - **Returns** - A Double value of the output of evaluating this tree
  - **Exceptions**
    - \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- *getExpression*  

```
public abstract String getExpression( )
```

  - **Usage**
    - \* Retrieve the original expression, re-formatted for user friendly output

- **Returns** - A String representation of this expression tree; must be re-parsable by the ASTExpressionFactory.
- 
- *getVariables*  
 public abstract Set **getVariables**( )
    - **Usage**
      - \* Answer a set of the variable objects in this tree; this may include any instances of the Variable class, or any operations that return a different value for each evaluation, e.g. random operators, counters etc
    - **Returns** - A Set of the variable components
    - **See Also**
      - \* uk.ac.ic.doc.neuralnets.expressions.ast.Variable ( in 16.1.11, page CLXIII)
- 
- *order*  
 public int **order**( java.lang.String op )
    - **Usage**
      - \* Decide the internal ordering of the supplied operation; higher numbers represent a lower importance. Defaults to Integer.MAX\_VALUE if the operator is not recognised.
    - **Parameters**
      - \* op - The operator to decide precedence of
    - **Returns** - An integer value; lower values for greater precedence

### 16.1.9 CLASS NullaryOperator

Component to be evaluated with no operators

#### DECLARATION

```
public abstract class NullaryOperator
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

#### CONSTRUCTORS

- *NullaryOperator*  
 public **NullaryOperator**( java.lang.String operation )

#### METHODS

- *evaluate*  
 public abstract Double **evaluate**( )
- *getExpression*  
 public String **getExpression**( )
- *getVariables*  
 public Set **getVariables**( )



METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.expressions.ast.Component`

---

( in 16.1.4, page CXLI)

• *bracket*`public String bracket( uk.ac.ic.doc.neuralnets.expressions.ast.Component c )`– **Usage**

\* A meethod to parenthesise the given child expression in the context of the current operation; applies mathematical order of operations rules.

– **Parameters**\* `c` - The child component to parenthesise– **Returns** - A String representation of the child, with or without parentheses, as deemed necessary.• *evaluate*`public abstract Double evaluate( )`– **Usage**

\* Calculate the value of this expression sub-tree in its current bindings (if applicable)

– **Returns** - A Double value of the output of evaluating this tree– **Exceptions**\* `uk.ac.ic.doc.neuralnets.expressions.ExpressionException` -• *getExpression*`public abstract String getExpression( )`– **Usage**

\* Retrieve the original expression, re-formatted for user friendly output

– **Returns** - A String representation of this expression tree; must be re-parsable by the `ASTExpressionFactory`.• *getVariables*`public abstract Set getVariables( )`– **Usage**\* Answer a set of the variable objects in this tree; this may include any instances of the `Variable` class, or any operations that return a different value for each evaluation, e.g. random operators, counters etc– **Returns** - A Set of the variable components– **See Also**\* `uk.ac.ic.doc.neuralnets.expressions.ast.Variable` ( in 16.1.11, page CLXIII)• *order*`public int order( java.lang.String op )`– **Usage**\* Decide the internal ordering of the supplied operation; higher numbers represent a lower importance. Defaults to `Integer.MAX_VALUE` if the operator is not recognised.– **Parameters**\* `op` - The operator to decide precedence of– **Returns** - An integer value; lower values for greater precedence

---

**16.1.10 CLASS UnaryOperator**

---

Component that is evaluated with one operator only

DECLARATION

---

```
public abstract class UnaryOperator
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

CONSTRUCTORS

---

- *UnaryOperator*  

```
public UnaryOperator( uk.ac.ic.doc.neuralnets.expressions.ast.Component  c,
                      java.lang.String  operation )
```

METHODS

---

- *evaluate*  

```
public abstract Double evaluate( )
```
- *getExpression*  

```
public String getExpression( )
```
- *getVariables*  

```
public Set getVariables( )
```

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.expressions.ast.Component

---

( in 16.1.4, page CXLI)

- *bracket*  

```
public String bracket( uk.ac.ic.doc.neuralnets.expressions.ast.Component  c )
```

  - **Usage**
    - \* A meethod to parenthesise the given child expression in the context of the current operation; applies mathematical order of operations rules.
  - **Parameters**
    - \* **c** - The child component to parenthesise
  - **Returns** - A String representation of the child, with or without parentheses, as deemed necessary.
- *evaluate*  

```
public abstract Double evaluate( )
```

  - **Usage**
    - \* Calculate the value of this expression sub-tree in its current bindings (if applicable)
  - **Returns** - A Double value of the output of evaluating this tree
  - **Exceptions**
    - \* uk.ac.ic.doc.neuralnets.expressions.ExpressionException -
- *getExpression*  

```
public abstract String getExpression( )
```

  - **Usage**
    - \* Retrieve the original expression, re-formatted for user friendly output

- **Returns** - A String representation of this expression tree; must be re-parsable by the ASTExpressionFactory.

---

- *getVariables*

```
public abstract Set getVariables( )
```

- **Usage**

- \* Answer a set of the variable objects in this tree; this may include any instances of the Variable class, or any operations that return a different value for each evaluation, e.g. random operators, counters etc

- **Returns** - A Set of the variable components

- **See Also**

- \* uk.ac.ic.doc.neuralnets.expressions.ast.Variable ( in 16.1.11, page CLXIII)
- 

- *order*

```
public int order( java.lang.String op )
```

- **Usage**

- \* Decide the internal ordering of the supplied operation; higher numbers represent a lower importance. Defaults to Integer.MAX\_VALUE if the operator is not recognised.

- **Parameters**

- \* **op** - The operator to decide precedence of

- **Returns** - An integer value; lower values for greater precedence

### 16.1.11 CLASS Variable

---

A named variable Component, capable of being bound to any Double value.

#### DECLARATION

---

```
public class Variable
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

#### CONSTRUCTORS

---

- *Variable*

```
public Variable( java.lang.String name )
```

#### METHODS

---

- *bind*

```
public void bind( java.lang.Double val )
```

- **Usage**

- \* Bind this variable to the given value

- **Parameters**

- \* **val** - The value to bind this Variable component to
-

- *evaluate*  
public Double evaluate( )
- *getExpression*  
public String getExpression( )
- *getVariables*  
public Set getVariables( )

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.expressions.ast.Component`

---

( in 16.1.4, page CXLI)

- *bracket*  
`public String bracket( uk.ac.ic.doc.neuralnets.expressions.ast.Component c )`
  - **Usage**
    - \* A meethod to parenthesise the given child expression in the context of the current operation; applies mathematical order of operations rules.
  - **Parameters**
    - \* `c` - The child component to parenthesise
  - **Returns** - A String representation of the child, with or without parentheses, as deemed necessary.
- *evaluate*  
`public abstract Double evaluate( )`
  - **Usage**
    - \* Calculate the value of this expression sub-tree in its current bindings (if applicable)
  - **Returns** - A Double value of the output of evaluating this tree
  - **Exceptions**
    - \* `uk.ac.ic.doc.neuralnets.expressions.ExpressionException` -
- *getExpression*  
`public abstract String getExpression( )`
  - **Usage**
    - \* Retrieve the original expression, re-formatted for user friendly output
  - **Returns** - A String representation of this expression tree; must be re-parsable by the `ASTExpressionFactory`.
- *getVariables*  
`public abstract Set getVariables( )`
  - **Usage**
    - \* Answer a set of the variable objects in this tree; this may include any instances of the `Variable` class, or any operations that return a different value for each evaluation, e.g. random operators, counters etc
  - **Returns** - A Set of the variable components
  - **See Also**
    - \* `uk.ac.ic.doc.neuralnets.expressions.ast.Variable` ( in 16.1.11, page CLXIII)
- *order*  
`public int order( java.lang.String op )`
  - **Usage**
    - \* Decide the internal ordering of the supplied operation; higher numbers represent a lower importance. Defaults to `Integer.MAX_VALUE` if the operator is not recognised.

- **Parameters**
  - \* **op** - The operator to decide precedence of
- **Returns** - An integer value; lower values for greater precedence

# Chapter 17

## Package

## uk.ac.ic.doc.neuralnets.graph.neural

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*...no description...*

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*...no description...*

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*...no description...*

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---

## 17.1 Interfaces

### 17.1.1 INTERFACE Persistable

---

#### DECLARATION

---

```
public interface Persistable
implements java.lang.annotation.Annotation
```

## 17.2 Classes

### 17.2.1 CLASS EdgeBase

---

#### DECLARATION

---

```
public abstract class EdgeBase
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.graph.Edge
```

#### SERIALIZABLE FIELDS

---

- private int id

—

#### CONSTRUCTORS

---

- *EdgeBase*  
public **EdgeBase**( uk.ac.ic.doc.neuralnets.graph.Node start,  
uk.ac.ic.doc.neuralnets.graph.Node end )

#### METHODS

---

- *getEnd*  
public Node **getEnd**( )
- *getFreshID*  
public void **getFreshID**( )
- *getID*  
public int **getID**( )
- *getStart*  
public Node **getStart**( )



- *setID*  
public void setID( int id )
- *setStart*  
public Edge setStart( uk.ac.ic.doc.neuralnets.graph.Node start )
- *setTo*  
public Edge setTo( uk.ac.ic.doc.neuralnets.graph.Node end )
- *tick*  
public void tick( )
- *toString*  
public String toString( )

### 17.2.2 CLASS EdgeDecoration

---

#### DECLARATION

---

```
public abstract class EdgeDecoration
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin, java.io.Serializable
```

#### CONSTRUCTORS

---

- *EdgeDecoration*  
public **EdgeDecoration**( )

#### METHODS

---

- *getFigure*  
public abstract Object getFigure( )
- *getName*  
public abstract String getName( )

### 17.2.3 CLASS EdgeSpecification

---

Default EdgeSpecification

#### DECLARATION

---

```
public class EdgeSpecification
extends java.lang.Object
implements java.io.Serializable
```

## CONSTRUCTORS

---

- *EdgeSpecification*  
`public EdgeSpecification( )`

## METHODS

---

- *getEnd*  
`public Node getEnd( )`
  - **Usage**
    - \* Get the end of the edge.
  - **Returns** - The end.

---
- *getStart*  
`public Node getStart( )`
  - **Usage**
    - \* Get the start of the edge.
  - **Returns** - The start.

---
- *getWeight*  
`public double getWeight( )`
  - **Usage**
    - \* Returns a random weight.
  - **Returns** - Random weight:  $0 < w < 1$

### 17.2.4 CLASS NetworkBridge

---

Models a connection between two NeuralNetworks as a bundle of synapses

## DECLARATION

---

```
public class NetworkBridge
extends uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase
```

## SERIALIZABLE FIELDS

---

- private Set bundle

—

CONSTRUCTORS

---

- *NetworkBridge*  
public NetworkBridge( )
- *NetworkBridge*  
public NetworkBridge( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork start, uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork end )

METHODS

---

- *connect*  
public Edge connect( uk.ac.ic.doc.neuralnets.graph.Edge e )
- *getBundle*  
public Collection getBundle( )
- *toString*  
public String toString( )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase

---

( in 17.2.1, page CLXVIII)

- *getEnd*  
public Node getEnd( )
- *getFreshID*  
public void getFreshID( )
- *getID*  
public int getID( )
- *getStart*  
public Node getStart( )
- *setID*  
public void setID( int id )
- *setStart*  
public Edge setStart( uk.ac.ic.doc.neuralnets.graph.Node start )
- *setTo*  
public Edge setTo( uk.ac.ic.doc.neuralnets.graph.Node end )
- *tick*  
public void tick( )
- *toString*  
public String toString( )

**17.2.5 CLASS NeuralNetwork**

---

DECLARATION

---

```
public class NeuralNetwork
extends uk.ac.ic.doc.neuralnets.graph.Graph
implements uk.ac.ic.doc.neuralnets.graph.Node, uk.ac.ic.doc.neuralnets.graph.Saveable
```

SERIALIZABLE FIELDS

---

- private Set in  
—
- private Set out  
—
- private Map metadata  
—
- private int xpos  
—
- private int ypos  
—
- private int zpos  
—
- private int ticks  
—

CONSTRUCTORS

---

- *NeuralNetwork*  
public **NeuralNetwork**( )

METHODS

---

- *connect*  
public Node **connect**( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e )  
—
- *getIncoming*  
public Collection **getIncoming**( )  
—
- *getMetadata*  
public String **getMetadata**( java.lang.String key )  
—
- *getOutgoing*  
public Collection **getOutgoing**( )  
—
- *getTicks*  
public int **getTicks**( )  
—
- *getX*  
public int **getX**( )  
—

- *getY*  
public int getY( )
- *getZ*  
public int getZ( )
- *resetTicks*  
public void resetTicks( )
- *setMetadata*  
public Node setMetadata( java.lang.String key, java.lang.String item )
- *setPos*  
public void setPos( int x, int y, int z )
- *tick*  
public Node tick( )
- *type*  
protected String type( )

---

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.Graph

---

( in 18.2.1, page CCI)

- *addAllNodes*  
public Graph addAllNodes( java.util.Collection ns )
  - **Usage**
    - \* Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
  - **Parameters**
    - \* ns - Collection of nodes to add.
  - **Returns** - Itself with the nodes added or not added.
- *addEdge*  
public Graph addEdge( uk.ac.ic.doc.neuralnets.graph.Edge e )
  - **Usage**
    - \* Adds an edge to the graph and adds its start and end nodes to the graph.
  - **Parameters**
    - \* e - Edge to add.
  - **Returns** - Itself
- *addNode*  
public Graph addNode( uk.ac.ic.doc.neuralnets.graph.Node n )
  - **Usage**
    - \* Adds input node to the graph as long as input node is not itself, returns itself.
  - **Parameters**
    - \* n - Node to add.
  - **Returns** - Itself with the node added or not added.
- *forEachEdge*  
public Graph forEachEdge( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
  - **Usage**
    - \* Conducts a command on each edge within the graph.
  - **Parameters**

- \* `c` - Command to execute.
  - **Returns** - Itself.

---

- *forEachNode*  
 public Graph **forEachNode**( uk.ac.ic.doc.neuralnets.graph.Graph.Command `c` )
  - **Usage**
    - \* Conducts a command on each node within the graph.
  - **Parameters**
    - \* `c` - Command to execute.
  - **Returns** - Itself.

---

- *getEdges*  
 public Collection **getEdges**( )
  - **Usage**
    - \* Gets the edges from within.
  - **Returns** - The edges.

---

- *getFreshID*  
 public void **getFreshID**( )
  - **Usage**
    - \* Sets the id of the object to a new fresh id.

---

- *getID*  
 public int **getID**( )
  - **Usage**
    - \* Gets the id of the object.
  - **Returns** - The id.

---

- *getNodes*  
 public Collection **getNodes**( )
  - **Usage**
    - \* Gets the nodes from within.
  - **Returns** - The nodes.

---

- *merge*  
 public Graph **merge**( uk.ac.ic.doc.neuralnets.graph.Graph `o` )
  - **Usage**
    - \* Merges one graph with its self, as all the edges and nodes.
  - **Parameters**
    - \* `o` - Graph to merge with.
  - **Returns** - Itself

---

- *setID*  
 public void **setID**( int `id` )
  - **Usage**
    - \* Sets the id of the object to parameter.
  - **Parameters**
    - \* `int` - New id.

---

- *toString*  
 public String **toString**( )

---

- *type*  
 protected String **type**( )
  - **Usage**
    - \* Returns the object type.
  - **Returns** - Object type.

### 17.2.6 CLASS NeuralNetworkSimulationEvent

---

#### DECLARATION

---

```
public class NeuralNetworkSimulationEvent
extends uk.ac.ic.doc.neuralnets.events.RevalidateStatisticiansEvent
```

#### CONSTRUCTORS

---

- *NeuralNetworkSimulationEvent*  
public NeuralNetworkSimulationEvent( )
- *NeuralNetworkSimulationEvent*  
public NeuralNetworkSimulationEvent( boolean b )

#### METHODS

---

- *started*  
public boolean started( )
- *toString*  
public String toString( )

#### METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.events.RevalidateStatisticiansEvent

---

( in 20.2.6, page CCXIX)

- *toString*  
public String toString( )

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
public abstract String toString( )

### 17.2.7 CLASS NeuralNetworkTickEvent

---

#### DECLARATION

---

```
public class NeuralNetworkTickEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

## CONSTRUCTORS

---

- *NeuralNetworkTickEvent*  
`public NeuralNetworkTickEvent( int ticks )`

## METHODS

---

- *toString*  
`public String toString( )`

## METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
`public abstract String toString( )`

## 17.2.8 CLASS Neurone

---

## DECLARATION

---

```
public class Neurone
extends uk.ac.ic.doc.neuralnets.graph.neural.NodeBase
```

## SERIALIZABLE FIELDS

---

- private String squashString

—

## CONSTRUCTORS

---

- *Neurone*  
`public Neurone( )`

## METHODS

---

- *charge*  
`public Neurone charge( double amt )`
- *getCharge*  
`public double getCharge( )`
- *getCurrentCharge*  
`public Double getCurrentCharge( )`



- *getEdgeDecoration*  
public EdgeDecoration **getEdgeDecoration**( )
- *getFreshID*  
public void **getFreshID**( )
- *getID*  
public int **getID**( )
- *getSquashFunction*  
public ASTExpression **getSquashFunction**( )
- *getTrigger*  
public double **getTrigger**( )
- *reset*  
public void **reset**( )
- *setCharge*  
public void **setCharge**( double charge )
- *setEdgeDecoration*  
public void **setEdgeDecoration**(  
uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecoration ed )
- *setID*  
public void **setID**( int id )
- *setInitialCharge*  
public void **setInitialCharge**(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression c )
- *setSquashFunction*  
public void **setSquashFunction**(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setTrigger*  
public void **setTrigger**( uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression  
t )
- *setTrigger*  
public void **setTrigger**( double d )
- *tick*  
public Node **tick**( )
  - **Usage**
    - \* Ticks the neurone one step forward. Fires the neurone is appropriate.
  - **Returns** - Itself.
- *toString*  
public String **toString**( )

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.NodeBase`

---

( in 17.2.12, page CLXXXI)

- *connect*  
`public Node connect( uk.ac.ic.doc.neuralnets.graph.Edge e )`  
 – **Usage**  
 \* Connect this node up with the input edge.

---

  - *getIncoming*  
`public Collection getIncoming( )`  
 – **Usage**  
 \* Get incoming edges.

---

  - *getMetadata*  
`public String getMetadata( java.lang.String key )`  
 – **Usage**  
 \* Returns the meta data for the key input.  
 – **Parameters**  
 \* **key** - To look for.  
 – **Returns** - item Found.

---

  - *getOutgoing*  
`public Collection getOutgoing( )`  
 – **Usage**  
 \* Get outgoing edges.

---

  - *getX*  
`public int getX( )`  
 – **Usage**  
 \* Returns the position of the node on the x axis.  
 – **Returns** - x axis position.

---

  - *getY*  
`public int getY( )`  
 – **Usage**  
 \* Returns the position of the node on the y axis.  
 – **Returns** - y axis position.

---

  - *getZ*  
`public int getZ( )`  
 – **Usage**  
 \* Returns the position of the node on the z axis.  
 – **Returns** - z axis position.

---

  - *setMetadata*  
`public Node setMetadata( java.lang.String key, java.lang.String item )`  
 – **Usage**  
 \* Set meta data for the object.  
 – **Parameters**  
 \* **key** - String key  
 \* **item** - String item
-

- *setPos*  
public void **setPos**( int x, int y, int z )

- **Usage**

- \* Sets the position of the node.

- **Parameters**

- \* **x** - Position on x axis.
  - \* **y** - Position on y axis.
  - \* **z** - Position on z axis.

---

- *setX*  
public void **setX**( int x )

- **Usage**

- \* Sets the position of the node on the x axis.

- **Parameters**

- \* **x** - Position on x axis.

---

- *setY*  
public void **setY**( int y )

- **Usage**

- \* Sets the position of the node on the y axis.

- **Parameters**

- \* **y** - Position on y axis.

---

- *setZ*  
public void **setZ**( int z )

- **Usage**

- \* Sets the position of the node on the z axis.

- **Parameters**

- \* **z** - Position on z axis.

---

- *tick*  
public abstract Node **tick**( )

- *toString*  
public abstract String **toString**( )

## 17.2.9 CLASS NeuroneTypeConfig

---

Configurator to load Statisticians

### DECLARATION

---

```
public class NeuroneTypeConfig
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.util.configuration.Configurator
```

### CONSTRUCTORS

---

- *NeuroneTypeConfig*  
public **NeuroneTypeConfig**( )

## METHODS

---

- *commitConfiguration*  
public void **commitConfiguration**( )
- *configure*  
public void **configure**( )
- *getName*  
public String **getName**( )

### 17.2.10 CLASS NeuroneTypes

---

Container object for the Neurone Types created by NeuroneTypeConfig

## DECLARATION

---

public class NeuroneTypes <b>extends</b> java.lang.Object
--

## FIELDS

---

- public static final String EDGE\_DECORATION\_NAME  
– Magic keyword for edge decoration
- public static final Map nodeTypes  
– Map from node type name to class
- public static final Map nodeDecorations  
– Map from type name to edge decoration
- public static final Map nodeParams  
– Map from type name to list of the parameters
- public static final Map paramValues  
– Map from type name to list of the default parameter values

## CONSTRUCTORS

---

- *NeuroneTypes*  
public **NeuroneTypes**( )

METHODS

---

- *specFor*  
`public static NodeSpecification specFor( java.lang.String name )`
  - **Usage**  
 \* Build a NodeSpecification for the specified Neurone type
  - **Parameters**  
 \* **name** - The name of the Neurone (assumed to exist in nodeTypes)
  - **Returns** - The NodeSpecification for the given Neurone type

**17.2.11 CLASS NewNeuroneTypeEvent**

---

Indicates a new neurone type has been created

DECLARATION

---

```
public class NewNeuroneTypeEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

---

- *NewNeuroneTypeEvent*  
`public NewNeuroneTypeEvent( java.lang.String name )`

METHODS

---

- *getName*  
`public String getName( )`
- *toString*  
`public String toString( )`

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
`public abstract String toString( )`

**17.2.12 CLASS NodeBase**

---

Basic Node implementation; should suffice for most Node purposes

DECLARATION

---

```
public abstract class NodeBase
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.graph.Node
```

SERIALIZABLE FIELDS

---

- private Map metadata  
—
- private int xpos  
—
- private int ypos  
—
- private int zpos  
—

CONSTRUCTORS

---

- *NodeBase*  
protected NodeBase( )
- *NodeBase*  
protected NodeBase( java.util.Set in, java.util.Set out )

METHODS

---

- *connect*  
public Node **connect**( uk.ac.ic.doc.neuralnets.graph.Edge e )  
— **Usage**  
\* Connect this node up with the input edge.  
—
- *getIncoming*  
public Collection **getIncoming**( )  
— **Usage**  
\* Get incoming edges.  
—
- *getMetadata*  
public String **getMetadata**( java.lang.String key )  
— **Usage**  
\* Returns the meta data for the key input.

- **Parameters**
    - \* **key** - To look for.
  - **Returns** - item Found.

---
- *getOutgoing*  
public Collection **getOutgoing**( )
  - **Usage**
    - \* Get outgoing edges.

---
- *getX*  
public int **getX**( )
  - **Usage**
    - \* Returns the position of the node on the x axis.
  - **Returns** - x axis position.

---
- *getY*  
public int **getY**( )
  - **Usage**
    - \* Returns the position of the node on the y axis.
  - **Returns** - y axis position.

---
- *getZ*  
public int **getZ**( )
  - **Usage**
    - \* Returns the position of the node on the z axis.
  - **Returns** - z axis position.

---
- *setMetadata*  
public Node **setMetadata**( java.lang.String **key**, java.lang.String **item** )
  - **Usage**
    - \* Set meta data for the object.
  - **Parameters**
    - \* **key** - String key
    - \* **item** - String item

---
- *setPos*  
public void **setPos**( int **x**, int **y**, int **z** )
  - **Usage**
    - \* Sets the position of the node.
  - **Parameters**
    - \* **x** - Position on x axis.
    - \* **y** - Position on y axis.
    - \* **z** - Position on z axis.

---
- *setX*  
public void **setX**( int **x** )

- **Usage**
    - \* Sets the position of the node on the x axis.
  - **Parameters**
    - \* **x** - Position on x axis.
- 
- *setY*

```
public void setY( int y )
```

    - **Usage**
      - \* Sets the position of the node on the y axis.
    - **Parameters**
      - \* **y** - Position on y axis.
- 
- *setZ*

```
public void setZ( int z )
```

    - **Usage**
      - \* Sets the position of the node on the z axis.
    - **Parameters**
      - \* **z** - Position on z axis.
- 
- *tick*

```
public abstract Node tick( )
```
  - *toString*

```
public abstract String toString( )
```

### 17.2.13 CLASS NodeChargeUpdateEvent

#### DECLARATION

```
public class NodeChargeUpdateEvent
extends uk.ac.ic.doc.neuralnets.events.SingletonEvent
```

#### CONSTRUCTORS

- *NodeChargeUpdateEvent*

```
public NodeChargeUpdateEvent(
uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
```

#### METHODS

- *equals*

```
public boolean equals( java.lang.Object o )
```
- *getNeurone*

```
public Neurone getNeurone( )
```
- *toString*

```
public String toString( )
```



---

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.SingletonEvent

---

( in 20.2.7, page CCXIX)

- *equals*  
public abstract boolean equals( java.lang.Object o )

---

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
public abstract String toString( )

### 17.2.14 CLASS NodeFired

---

---

DECLARATION

---

public class NodeFired <b>extends</b> uk.ac.ic.doc.neuralnets.events.NumericalEvent
--

---

CONSTRUCTORS

---

- *NodeFired*  
public **NodeFired**( uk.ac.ic.doc.neuralnets.graph.Node node, int tick )

---

METHODS

---

- *get*  
public double get( int idx )
- *getNode*  
public Node getNode( )
- *getTick*  
public int getTick( )
- *numPoints*  
public double numPoints( )
- *push*  
public void push( uk.ac.ic.doc.neuralnets.events.NumericalStatistician s )
- *toString*  
public String toString( )

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.NumericalEvent`

---

( in 20.2.4, page CCXVII)

- *get*  
`public abstract double get( int idx )`
- *numPoints*  
`public abstract double numPoints( )`
- *push*  
`public abstract void push( uk.ac.ic.doc.neuralnets.events.NumericalStatistician s )`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

---

( in 20.2.1, page CCXV)

- *toString*  
`public abstract String toString( )`

**17.2.15 CLASS NodeSpecification**

---

Default NodeSpecification

DECLARATION

---

```
public class NodeSpecification
extends java.lang.Object
implements java.io.Serializable
```

SERIALIZABLE FIELDS

---

- private Map parameters  
—
- private Class target  
—
- private EdgeDecoration ed  
—
- private String name  
—

CONSTRUCTORS

---

- *NodeSpecification*  
`public NodeSpecification( )`
- *NodeSpecification*  
`public NodeSpecification( java.lang.Class target )`

METHODS

---

- *get*  
public ASTExpression get( java.lang.String param )
  - **Usage**
    - \* Get the AST expression for input parameter.
  - **Parameters**
    - \* param - String
  - **Returns** - AST expression

---
- *getEdgeDecoration*  
public EdgeDecoration getEdgeDecoration( )
  - **Usage**
    - \* Get the edge decoration for the node specification.
  - **Returns** - The edge decoration.

---
- *getName*  
public String getName( )
  - **Usage**
    - \* Get the name of the node specification.
  - **Returns** - The name.

---
- *getParameters*  
public Set getParameters( )
  - **Usage**
    - \* Get the parameter key set.
  - **Returns** - Parameter key set.

---
- *getTarget*  
public Class getTarget( )
  - **Usage**
    - \* Get target of node specification.
  - **Returns** - Target

---
- *set*  
public NodeSpecification set( java.lang.String param,  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression target )
  - **Usage**
    - \* Set a parameter to an AST expresion.
  - **Parameters**
    - \* param - Parameter name
    - \* target - AST expression value.
  - **Returns** - Itself.

---

- *setEdgeDecoration*  
`public void setEdgeDecoration(  
uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecoration ed )`
  - **Usage**
    - \* Set the edge decorator for the node specification.
  - **Parameters**
    - \* **ed** - The edge decoration.

---
- *setName*  
`public void setName( java.lang.String n )`
  - **Usage**
    - \* Set name of node specification.
  - **Parameters**
    - \* **n** - Name

### 17.2.16 CLASS Perceptron

---

#### DECLARATION

---

```
public class Perceptron
extends uk.ac.ic.doc.neuralnets.graph.neural.Neurone
```

#### CONSTRUCTORS

---

- *Perceptron*  
`public Perceptron( )`

#### METHODS

---

- *getCharge*  
`public double getCharge( )`

---
- *tick*  
`public Node tick( )`

---
- *toString*  
`public String toString( )`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.Neurone`

---

( in 17.2.8, page CLXXVI)

- *charge*  
public Neurone charge( double amt )
  - *getCharge*  
public double getCharge( )
  - *getCurrentCharge*  
public Double getCurrentCharge( )
  - *getEdgeDecoration*  
public EdgeDecoration getEdgeDecoration( )
  - *getFreshID*  
public void getFreshID( )
  - *getID*  
public int getID( )
  - *getSquashFunction*  
public ASTExpression getSquashFunction( )
  - *getTrigger*  
public double getTrigger( )
  - *reset*  
public void reset( )
  - *setCharge*  
public void setCharge( double charge )
  - *setEdgeDecoration*  
public void setEdgeDecoration( uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorat  
ed )
  - *setID*  
public void setID( int id )
  - *setInitialCharge*  
public void setInitialCharge( uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression  
c )
  - *setSquashFunction*  
public void setSquashFunction(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
  - *setTrigger*  
public void setTrigger( uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression t )
  - *setTrigger*  
public void setTrigger( double d )
  - *tick*  
public Node tick( )
    - Usage
      - \* Ticks the neurone one step forward. Fires the neurone is appropriate.
    - Returns - Itself.
- 
- *toString*  
public String toString( )

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.NodeBase`

---

( in 17.2.12, page CLXXXI)

- *connect*  
`public Node connect( uk.ac.ic.doc.neuralnets.graph.Edge e )`  
 – **Usage**  
 \* Connect this node up with the input edge.

---

  - *getIncoming*  
`public Collection getIncoming( )`  
 – **Usage**  
 \* Get incoming edges.

---

  - *getMetadata*  
`public String getMetadata( java.lang.String key )`  
 – **Usage**  
 \* Returns the meta data for the key input.  
 – **Parameters**  
 \* `key` - To look for.  
 – **Returns** - item Found.

---

  - *getOutgoing*  
`public Collection getOutgoing( )`  
 – **Usage**  
 \* Get outgoing edges.

---

  - *getX*  
`public int getX( )`  
 – **Usage**  
 \* Returns the position of the node on the x axis.  
 – **Returns** - x axis position.

---

  - *getY*  
`public int getY( )`  
 – **Usage**  
 \* Returns the position of the node on the y axis.  
 – **Returns** - y axis position.

---

  - *getZ*  
`public int getZ( )`  
 – **Usage**  
 \* Returns the position of the node on the z axis.  
 – **Returns** - z axis position.

---

  - *setMetadata*  
`public Node setMetadata( java.lang.String key, java.lang.String item )`  
 – **Usage**  
 \* Set meta data for the object.  
 – **Parameters**  
 \* `key` - String key  
 \* `item` - String item
-

- *setPos*  
 public void **setPos**( int x, int y, int z )  
 – **Usage**  
   \* Sets the position of the node.  
 – **Parameters**  
   \* **x** - Position on x axis.  
   \* **y** - Position on y axis.  
   \* **z** - Position on z axis.

---

- *setX*  
 public void **setX**( int x )  
 – **Usage**  
   \* Sets the position of the node on the x axis.  
 – **Parameters**  
   \* **x** - Position on x axis.

---

- *setY*  
 public void **setY**( int y )  
 – **Usage**  
   \* Sets the position of the node on the y axis.  
 – **Parameters**  
   \* **y** - Position on y axis.

---

- *setZ*  
 public void **setZ**( int z )  
 – **Usage**  
   \* Sets the position of the node on the z axis.  
 – **Parameters**  
   \* **z** - Position on z axis.

---

- *tick*  
 public abstract Node **tick**( )

---

- *toString*  
 public abstract String **toString**( )

### 17.2.17 CLASS SpikingNeurone

---

#### DECLARATION

---

```
public class SpikingNeurone
extends uk.ac.ic.doc.neuralnets.graph.neural.Neurone
```

SERIALIZABLE FIELDS

---

- private double recoveryScale  
—
- private double recoverySensitivity  
—
- private double psr  
—
- private double u  
—
- private double psrRecovery  
—
- private double chargeUp  
—
- private String thalamicString  
—
- private String synapticDelayString  
—
- private int fired  
—
- private List delays  
—
- private Synapse outbound  
—

CONSTRUCTORS

---

- *SpikingNeurone*  
**public SpikingNeurone( )**



METHODS

---

- *charge*  
public Neurone charge( double amt )
- *getPostSpikeReset*  
public Double getPostSpikeReset( )
- *getPSRRecovery*  
public Double getPSRRecovery( )
- *getRecoveryScale*  
public Double getRecoveryScale( )
- *getRecoverySensitivity*  
public Double getRecoverySensitivity( )
- *setPostSpikeReset*  
public void setPostSpikeReset(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setPSRRecovery*  
public void setPSRRecovery(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setRecoveryScale*  
public void setRecoveryScale(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setRecoverySensitivity*  
public void setRecoverySensitivity(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setSynapticDelay*  
public void setSynapticDelay(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setThalamicInput*  
public void setThalamicInput(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *tick*  
public Node tick( )
- *toString*  
public String toString( )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.Neurone

---

( in 17.2.8, page CLXXVI)

- *charge*  
public Neurone charge( double amt )
- *getCharge*  
public double getCharge( )

- *getCurrentCharge*  
public Double **getCurrentCharge**( )
- *getEdgeDecoration*  
public EdgeDecoration **getEdgeDecoration**( )
- *getFreshID*  
public void **getFreshID**( )
- *getID*  
public int **getID**( )
- *getSquashFunction*  
public ASTExpression **getSquashFunction**( )
- *getTrigger*  
public double **getTrigger**( )
- *reset*  
public void **reset**( )
- *setCharge*  
public void **setCharge**( double charge )
- *setEdgeDecoration*  
public void **setEdgeDecoration**( uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorat  
ed )
- *setID*  
public void **setID**( int id )
- *setInitialCharge*  
public void **setInitialCharge**( uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression  
c )
- *setSquashFunction*  
public void **setSquashFunction**(  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e )
- *setTrigger*  
public void **setTrigger**( uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression t )
- *setTrigger*  
public void **setTrigger**( double d )
- *tick*  
public Node **tick**( )
  - **Usage**
    - \* Ticks the neurone one step forward. Fires the neurone is appropriate.
  - **Returns** - Itself.
- *toString*  
public String **toString**( )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NodeBase

---

( in 17.2.12, page CLXXXI)

- *connect*  
public Node **connect**( uk.ac.ic.doc.neuralnets.graph.Edge e )
  - **Usage**
    - \* Connect this node up with the input edge.
- *getIncoming*  
public Collection **getIncoming**( )
  - **Usage**

- 
- \* Get incoming edges.
- 
- *getMetadata*  
 public String getMetadata( java.lang.String key )
    - **Usage**
      - \* Returns the meta data for the key input.
    - **Parameters**
      - \* **key** - To look for.
    - **Returns** - item Found.
- 
- *getOutgoing*  
 public Collection getOutgoing( )
    - **Usage**
      - \* Get outgoing edges.
- 
- *getX*  
 public int getX( )
    - **Usage**
      - \* Returns the position of the node on the x axis.
    - **Returns** - x axis position.
- 
- *getY*  
 public int getY( )
    - **Usage**
      - \* Returns the position of the node on the y axis.
    - **Returns** - y axis position.
- 
- *getZ*  
 public int getZ( )
    - **Usage**
      - \* Returns the position of the node on the z axis.
    - **Returns** - z axis position.
- 
- *setMetadata*  
 public Node setMetadata( java.lang.String key, java.lang.String item )
    - **Usage**
      - \* Set meta data for the object.
    - **Parameters**
      - \* **key** - String key
      - \* **item** - String item
- 
- *setPos*  
 public void setPos( int x, int y, int z )
    - **Usage**
      - \* Sets the position of the node.
    - **Parameters**
      - \* **x** - Position on x axis.
      - \* **y** - Position on y axis.
      - \* **z** - Position on z axis.
- 
- *setX*  
 public void setX( int x )
    - **Usage**

- \* Sets the position of the node on the x axis.
  - **Parameters**
    - \* **x** - Position on x axis.
- *setY*


---

```
public void setY( int y )
```

  - **Usage**
    - \* Sets the position of the node on the y axis.
  - **Parameters**
    - \* **y** - Position on y axis.
- *setZ*


---

```
public void setZ( int z )
```

  - **Usage**
    - \* Sets the position of the node on the z axis.
  - **Parameters**
    - \* **z** - Position on z axis.
- *tick*


---

```
public abstract Node tick( )
```
- *toString*


---

```
public abstract String toString( )
```

### 17.2.18 CLASS Synapse

---

#### DECLARATION

---

```
public class Synapse
extends uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase
```

#### SERIALIZABLE FIELDS

---

- private double weight
  -
- private int delay
  -

#### CONSTRUCTORS

---

- *Synapse*


---

```
public Synapse( )
```
- *Synapse*


---

```
public Synapse( double weight,
uk.ac.ic.doc.neuralnets.graph.neural.Neurone start,
uk.ac.ic.doc.neuralnets.graph.neural.Neurone end )
```

- *Synapse*  
 public **Synapse**( uk.ac.ic.doc.neuralnets.graph.neural.Neurone start,  
 uk.ac.ic.doc.neuralnets.graph.neural.Neurone end )

METHODS

---

- *fire*  
 public **Synapse** **fire**( double amt )
- *getDelay*  
 public int **getDelay**( )
- *getWeight*  
 public double **getWeight**( )
- *setDelay*  
 public **Synapse** **setDelay**( int d )
- *setWeight*  
 public **Synapse** **setWeight**( double weight )
- *toString*  
 public String **toString**( )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase

---

( in 17.2.1, page CLXVIII)

- *getEnd*  
 public Node **getEnd**( )
- *getFreshID*  
 public void **getFreshID**( )
- *getID*  
 public int **getID**( )
- *getStart*  
 public Node **getStart**( )
- *setID*  
 public void **setID**( int id )
- *setStart*  
 public **Edge** **setStart**( uk.ac.ic.doc.neuralnets.graph.Node start )
- *setTo*  
 public **Edge** **setTo**( uk.ac.ic.doc.neuralnets.graph.Node end )
- *tick*  
 public void **tick**( )
- *toString*  
 public String **toString**( )

## Chapter 18

# Package uk.ac.ic.doc.neuralnets.graph

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<i>Constants for use in setting and getting metadata Useful to keep all in one place, should be inlined by compiler too.</i>	

---

## 18.1 Interfaces

### 18.1.1 INTERFACE **Edge**

---

#### DECLARATION

---

```
public interface Edge
implements java.io.Serializable, Identifiable
```

#### METHODS

---

- *getEnd*  
public Node **getEnd**( )
- *getStart*  
public Node **getStart**( )
- *setStart*  
public Edge **setStart**( uk.ac.ic.doc.neuralnets.graph.Node start )
- *setTo*  
public Edge **setTo**( uk.ac.ic.doc.neuralnets.graph.Node end )
- *tick*  
public void **tick**( )

### 18.1.2 INTERFACE **Graph.Command**

---

#### DECLARATION

---

```
public static interface Graph.Command
```

#### METHODS

---

- *exec*  
public void **exec**( java.lang.Object input )

### 18.1.3 INTERFACE **Identifiable**

---

#### DECLARATION

---

```
public interface Identifiable
```

## METHODS

- *getFreshID*  
public void **getFreshID**( )
- *getID*  
public int **getID**( )
- *setID*  
public void **setID**( int id )

## 18.1.4 INTERFACE Node

## DECLARATION

```
public interface Node
implements java.io.Serializable, Identifiable
```

## METHODS

- *connect*  
public Node **connect**( uk.ac.ic.doc.neuralnets.graph.Edge e )
- *getIncoming*  
public Collection **getIncoming**( )
- *getMetadata*  
public String **getMetadata**( java.lang.String key )
- *getOutgoing*  
public Collection **getOutgoing**( )
- *getX*  
public int **getX**( )
- *getY*  
public int **getY**( )
- *getZ*  
public int **getZ**( )
- *setMetadata*  
public Node **setMetadata**( java.lang.String key, java.lang.String item )
- *setPos*  
public void **setPos**( int x, int y, int z )
- *tick*  
public Node **tick**( )

## – Usage

\* States that this node has advanced one "tick" in time



### 18.1.5 INTERFACE **Saveable**

---

#### DECLARATION

---

```
public interface Saveable
implements java.io.Serializable
```

## 18.2 Classes

### 18.2.1 CLASS **Graph**

---

#### DECLARATION

---

```
public class Graph
extends java.lang.Object
implements java.io.Serializable, Identifiable
```

#### SERIALIZABLE FIELDS

---

- private int id

—

#### CONSTRUCTORS

---

- *Graph*  
public **Graph**( )

#### METHODS

---

- *addAllNodes*  
public Graph **addAllNodes**( java.util.Collection ns )
    - **Usage**
      - \* Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
    - **Parameters**
      - \* ns - Collection of nodes to add.
    - **Returns** - Itself with the nodes added or not added.
- 
- *addEdge*  
public Graph **addEdge**( uk.ac.ic.doc.neuralnets.graph.Edge e )

- **Usage**
    - \* Adds an edge to the graph and adds its start and end nodes to the graph.
  - **Parameters**
    - \* **e** - Edge to add.
  - **Returns** - Itself
- 

- *addNode*

```
public Graph addNode( uk.ac.ic.doc.neuralnets.graph.Node n )
```

- **Usage**
    - \* Adds input node to the graph as long as input node is not itself, returns itself.
  - **Parameters**
    - \* **n** - Node to add.
  - **Returns** - Itself with the node added or not added.
- 

- *forEachEdge*

```
public Graph forEachEdge( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

- **Usage**
    - \* Conducts a command on each edge within the graph.
  - **Parameters**
    - \* **c** - Command to execute.
  - **Returns** - Itself.
- 

- *forEachNode*

```
public Graph forEachNode( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

- **Usage**
    - \* Conducts a command on each node within the graph.
  - **Parameters**
    - \* **c** - Command to execute.
  - **Returns** - Itself.
- 

- *getEdges*

```
public Collection getEdges( )
```

- **Usage**
    - \* Gets the edges from within.
  - **Returns** - The edges.
- 

- *getFreshID*

```
public void getFreshID( )
```

- **Usage**
    - \* Sets the id of the object to a new fresh id.
- 

- *getID*

```
public int getID( )
```

- **Usage**

- \* Gets the id of the object.
  - **Returns** - The id.
- - *getNodes*  
 public Collection **getNodes**( )
    - **Usage**
      - \* Gets the nodes from within.
    - **Returns** - The nodes.
- - *merge*  
 public Graph **merge**( uk.ac.ic.doc.neuralnets.graph.Graph o )
    - **Usage**
      - \* Merges one graph with its self, as all the edges and nodes.
    - **Parameters**
      - \* o - Graph to merge with.
    - **Returns** - Itself
- - *setID*  
 public void **setID**( int id )
    - **Usage**
      - \* Sets the id of the object to parameter.
    - **Parameters**
      - \* int - New id.
- - *toString*  
 public String **toString**( )
- - *type*  
 protected String **type**( )
    - **Usage**
      - \* Returns the object type.
    - **Returns** - Object type.

### 18.2.2 CLASS GraphStreamer

---

#### DECLARATION

---

```
public class GraphStreamer
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *GraphStreamer*  
 public **GraphStreamer**( uk.ac.ic.doc.neuralnets.graph.Graph g,  
 uk.ac.ic.doc.neuralnets.util.Transformer edgeMaker,  
 uk.ac.ic.doc.neuralnets.util.Transformer nodeMaker )

## METHODS

---

- *getEdgeIterator*  
`public Iterator getEdgeIterator( )`
    - **Usage**
      - \* Returns an iterator for the edges that are contained in the GraphStreamer
    - **Returns** - Iterator of edges.
- 
- *getNodeIterator*  
`public Iterator getNodeIterator( )`
    - **Usage**
      - \* Returns an iterator for the nodes that are contained in the GraphStreamer
    - **Returns** - Iterator of nodes.

### 18.2.3 CLASS Metadata

---

Constants for use in setting and getting metadata Useful to keep all in one place, should be inlined by compiler too.

## DECLARATION

---

```
public class Metadata
extends java.lang.Object
```

## FIELDS

---

- `public static final String X_POS`
  -
- `public static final String Y_POS`
  -

## CONSTRUCTORS

---

- *Metadata*  
`public Metadata( )`

## Chapter 19

# Package uk.ac.ic.doc.neuralnets.coreui

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<hr/>	
<b>Classes</b>	
<b>InterfaceManager</b> ..... <i>...no description...</i>	CCVI
<b>ZoomingInterfaceManager</b> ..... <i>...no description...</i>	CCIX
<hr/>	

## 19.1 Classes

### 19.1.1 CLASS *InterfaceManager*

---

#### DECLARATION

---

```
public abstract class InterfaceManager
extends java.lang.Object
```

---

#### CONSTRUCTORS

---

- *InterfaceManager*  
    **public** *InterfaceManager*( )

#### METHODS

---

- *addConnection*  
    **public void addConnection**( uk.ac.ic.doc.neuralnets.graph.Edge e )
  - **Usage**
    - \* Adds the given edge to the current view, and redraws the screen as necessary.
  - **Parameters**
    - \* e -

---
- *addNetwork*  
    **public void addNetwork**( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
  - **Usage**
    - \* Adds the given neural network to the current view, and redraws the screen as necessary.
  - **Parameters**
    - \* n - the neural network to add to the current section of the neural network

---
- *addNeurone*  
    **public void addNeurone**( uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
  - **Usage**
    - \* Adds the given neurone to the current view, and redraws the screen as necessary.
  - **Parameters**
    - \* n - the neurone to add to the current section of the neural network

---
- *addNode*  
    **public void addNode**( uk.ac.ic.doc.neuralnets.graph.Node n )
  - **Usage**

\* Adds the given node to the current view, and redraws the screen as necessary.

– **Parameters**

\* **n** - the node to add to the current section of the neural network

---

• *addNode*

```
public void addNode( uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification
spec )
```

– **Usage**

\* Creates a node from the give specification, adds to the current view, and redraws the screen as necessary.

– **Parameters**

\* **spec** - the specification of the node to add to the current section of the neural network

---

• *getCommandControl*

```
public CommandControl getCommandControl( )
```

– **Usage**

\* Gets the command control used by the GUIManager. This object handles the undo and redo stacks as commands are executed and undone.

– **Returns** - the CommandControl object used by the GUIManager

---

• *getCurrentNetwork*

```
public abstract NeuralNetwork getCurrentNetwork( )
```

– **Usage**

\* Returns the neural network layer currently being viewed in the GUIManager.

– **Returns** - the current neural network layer

---

• *getGraph*

```
public abstract Object getGraph( )
```

– **Usage**

\* Returns the Graph representation used by this UI Manager.

– **Returns** - the Graph that the Manager draws onto

---

• *getNode*

```
public abstract Object getNode(
uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
```

– **Usage**

\* Finds the GUINode in the GUI corresponding to the given Neurone and returns it. Returns null if the given Neurone is not loaded in the GUI.

– **Parameters**

\* **n** - the Neurone to look up in the GUI

– **Returns** - the GUINode in the GUI corresponding to the given Neurone

---

• *getRootNetwork*

```
public NeuralNetwork getRootNetwork( )
```

---

– **Usage**

\* Gets the root of the layered neural network stored in the GUIManager.

– **Returns** - the root of the main neural network

---

• *getSaveLocation*

`public FileSpecification getSaveLocation( )`

– **Usage**

\* Gets the location to save the network to, or null if no such location exists.

– **Returns** - the network's save location, or null if none exists

---

• *getUtils*

`public InteractionUtils getUtils( )`

– **Usage**

\* Returns the GUIManager's interaction utilities.

– **Returns** - the InteractionUtils object used by the GUIManager

---

• *persistLocations*

`public abstract void persistLocations( )`

– **Usage**

\* Pushes down the locations of all Nodes to the model. Allows positions to be persisted to storage and reloaded.

---

• *redrawCurrentView*

`public abstract void redrawCurrentView( )`

– **Usage**

\* Draws the current view of the graph. Imports the current network layer from the internal model and applies the current layout.

---

• *remove*

`public abstract void remove( java.lang.Object i )`

– **Usage**

\* Removes the given GraphItem from the view.

– **Parameters**

\* **i** - the graphitem to be removed from the view

---

• *removeNetwork*

`public void removeNetwork(  
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )`

– **Usage**

\* Removes the given neural network from the current view, and redraws the screen as necessary.

– **Parameters**

\* **n** - the neural network to remove from the current section of the neural network

---



- *reset*

`protected abstract void reset( )`

- **Usage**

- \* Reset the current manager, e.g. when a new network is loaded

---

- *setNetwork*

`public void setNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork  
network, uk.ac.ic.doc.neuralnets.persistence.FileSpecification location )`

- **Usage**

- \* Loads the given neural network into the GUIManager, from the given location.

- **Parameters**

- \* **network** - the network to be loaded into the GUIManager
    - \* **location** - the location to load the network from

---

- *setSaveLocation*

`public void setSaveLocation(  
uk.ac.ic.doc.neuralnets.persistence.FileSpecification saveLoc )`

- **Usage**

- \* Sets the network's save location.

- **Parameters**

- \* **saveLoc** -

---

- *updateInterfaceHints*

`public abstract void updateInterfaceHints( )`

- **Usage**

- \* Updates the tooltips or other UI hints of all graph elements in the current view.

## 19.1.2 CLASS *ZoomingInterfaceManager*

---

### DECLARATION

---

<pre>public abstract class ZoomingInterfaceManager <b>extends</b> uk.ac.ic.doc.neuralnets.coreui.InterfaceManager</pre>
---

### CONSTRUCTORS

---

- *ZoomingInterfaceManager*

`public ZoomingInterfaceManager( )`

METHODS

---

• *canZoomIn*

```
public abstract boolean canZoomIn( )
```

– **Usage**

\* Checks whether or not it is possible to zoom in. It is only possible to zoom in if exactly one internal network layer is selected.

– **Returns** - whether or not it is possible to zoom in

---

• *canZoomOut*

```
public abstract boolean canZoomOut( )
```

– **Usage**

\* Checks whether or not it is possible to zoom out. It is always possible to zoom out unless the current view is the root network.

– **Returns** - whether or not it is possible to zoom out

---

• *getZoomIDs*

```
public abstract Stack getZoomIDs( )
```

– **Usage**

\* Returns a stack containing the IDs of each network layer that has currently been zoomed into. This can be used to trace the current zoom path from the root of the neural network.

– **Returns** - a stack of IDs of each network layer that is currently zoomed into

---

• *getZoomLevels*

```
public abstract Stack getZoomLevels( )
```

– **Usage**

\* Returns a stack containing each network layer that has currently been zoomed into, starting with the root network.

– **Returns** - a stack containing each network layer that has currently been zoomed into.

---

• *zoomIn*

```
public abstract void zoomIn(
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
```

– **Usage**

\* Zooms into the selected network layer. Clears the current view, and instead shows the contents of the selected network layer.

– **Parameters**

\* **n** - the network to zoom into.

---

• *zoomOut*

```
public abstract void zoomOut( )
```

– **Usage**

\* Zooms out one layer. Clears the current view, and instead shows the contents of the current layer's parent. If the current view is the root network, then nothing happens as it is not possible to zoom out further.

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.coreui.InterfaceManager`

---

( in 19.1.1, page CCVI)

• *addConnection*`public void addConnection( uk.ac.ic.doc.neuralnets.graph.Edge e )`– **Usage**

\* Adds the given edge to the current view, and redraws the screen as necessary.

– **Parameters**\* `e` -• *addNetwork*`public void addNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )`– **Usage**

\* Adds the given neural network to the current view, and redraws the screen as necessary.

– **Parameters**\* `n` - the neural network to add to the current section of the neural network• *addNeurone*`public void addNeurone( uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )`– **Usage**

\* Adds the given neurone to the current view, and redraws the screen as necessary.

– **Parameters**\* `n` - the neurone to add to the current section of the neural network• *addNode*`public void addNode( uk.ac.ic.doc.neuralnets.graph.Node n )`– **Usage**

\* Adds the given node to the current view, and redraws the screen as necessary.

– **Parameters**\* `n` - the node to add to the current section of the neural network• *addNode*`public void addNode( uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec )`– **Usage**

\* Creates a node from the give specification, adds to the current view, and redraws the screen as necessary.

– **Parameters**\* `spec` - the specification of the node to add to the current section of the neural network• *getCommandControl*`public CommandControl getCommandControl( )`– **Usage**

\* Gets the command control used by the GUIManager. This object handles the undo and redo stacks as commands are executed and undone.

– **Returns** - the CommandControl object used by the GUIManager• *getCurrentNetwork*`public abstract NeuralNetwork getCurrentNetwork( )`– **Usage**

\* Returns the neural network layer currently being viewed in the GUIManager.

- **Returns** - the current neural network layer

---

- *getGraph*  
 public abstract Object **getGraph**( )
  - **Usage**
    - \* Returns the Graph representation used by this UI Manager.
  - **Returns** - the Graph that the Manager draws onto

---

- *getNode*  
 public abstract Object **getNode**( uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
  - **Usage**
    - \* Finds the GUINode in the GUI corresponding to the given Neurone and returns it. Returns null if the given Neurone is not loaded in the GUI.
  - **Parameters**
    - \* n - the Neurone to look up in the GUI
  - **Returns** - the GUINode in the GUI corresponding to the given Neurone

---

- *getRootNetwork*  
 public NeuralNetwork **getRootNetwork**( )
  - **Usage**
    - \* Gets the root of the layered neural network stored in the GUIManager.
  - **Returns** - the root of the main neural network

---

- *getSaveLocation*  
 public FileSpecification **getSaveLocation**( )
  - **Usage**
    - \* Gets the location to save the network to, or null if no such location exists.
  - **Returns** - the network's save location, or null if none exists

---

- *getUtils*  
 public InteractionUtils **getUtils**( )
  - **Usage**
    - \* Returns the GUIManager's interaction utilities.
  - **Returns** - the InteractionUtils object used by the GUIManager

---

- *persistLocations*  
 public abstract void **persistLocations**( )
  - **Usage**
    - \* Pushes down the locations of all Nodes to the model. Allows positions to be persisted to storage and reloaded.

---

- *redrawCurrentView*  
 public abstract void **redrawCurrentView**( )
  - **Usage**
    - \* Draws the current view of the graph. Imports the current network layer from the internal model and applies the current layout.

---

- *remove*  
 public abstract void **remove**( java.lang.Object i )
  - **Usage**
    - \* Removes the given GraphItem from the view.
  - **Parameters**

\* *i* - the graphitem to be removed from the view

---

- *removeNetwork*

```
public void removeNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork  n
)
```

- **Usage**

- \* Removes the given neural network from the current view, and redraws the screen as necessary.

- **Parameters**

- \* *n* - the neural network to remove from the current section of the neural network

---

- *reset*

```
protected abstract void reset( )
```

- **Usage**

- \* Reset the current manager, e.g. when a new network is loaded

---

- *setNetwork*

```
public void setNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
network, uk.ac.ic.doc.neuralnets.persistence.FileSpecification  location )
```

- **Usage**

- \* Loads the given neural network into the GUIManager, from the given location.

- **Parameters**

- \* *network* - the network to be loaded into the GUIManager
    - \* *location* - the location to load the network from

---

- *setSaveLocation*

```
public void setSaveLocation( uk.ac.ic.doc.neuralnets.persistence.FileSpecification
saveLoc )
```

- **Usage**

- \* Sets the network's save location.

- **Parameters**

- \* *saveLoc* -

---

- *updateInterfaceHints*

```
public abstract void updateInterfaceHints( )
```

- **Usage**

- \* Updates the tooltips or other UI hints of all graph elements in the current view.

## Chapter 20

# Package uk.ac.ic.doc.neuralnets.events

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<i>...no description...</i>	

---

## 20.1 Interfaces

### 20.1.1 INTERFACE **EventHandler**

---

Basic interface for EventHandlers

#### DECLARATION

---

```
public interface EventHandler
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

#### METHODS

---

- *flush*  
 public void **flush**( )  
 – **Usage**  
 \* Instructs this handler to flush its buffers of data (usually indicating that execution has completed)  


---
- *handle*  
 public void **handle**( uk.ac.ic.doc.neuralnets.events.Event e )  
 – **Usage**  
 \* Fires an event at this handler  
 – **Parameters**  
 \* **e** - The event which has occurred  


---
- *isValid*  
 public boolean **isValid**( )  
 – **Usage**  
 \* Answers whether or not this handler is valid for execution. If not, when a new Neural Network run begins the Statistician may be re-created by the StatisticsManager.  
 – **Returns** - True iff this Statistician may process new input

## 20.2 Classes

### 20.2.1 CLASS **Event**

---

#### DECLARATION

---

```
public abstract class Event
extends java.lang.Object
```

CONSTRUCTORS

---

- *Event*  
`public Event( )`

METHODS

---

- *toString*  
`public abstract String toString( )`

## 20.2.2 CLASS EventManager

---

DECLARATION

---

```
public class EventManager
extends java.lang.Object
```

METHODS

---

- *deregisterAsync*  
`public void deregisterAsync( java.lang.Class c,  
uk.ac.ic.doc.neuralnets.events.EventHandler s )`
- *deregisterSynchro*  
`public void deregisterSynchro( java.lang.Class c,  
uk.ac.ic.doc.neuralnets.events.EventHandler s )`
- *fire*  
`public void fire( uk.ac.ic.doc.neuralnets.events.Event e )`
- *flush*  
`public boolean flush( java.lang.Class e )`
- *flushAll*  
`public void flushAll( )`
- *get*  
`public static EventManager get( )`
- *getUniqueID*  
`public synchronized int getUniqueID( )`
- *handle*  
`protected void handle( java.lang.Class c,  
uk.ac.ic.doc.neuralnets.events.Event e, java.util.Map handlers )`
- *registerAsync*  
`public void registerAsync( java.lang.Class c,  
uk.ac.ic.doc.neuralnets.events.EventHandler s )`



- *registerSynchro*  

```
public void registerSynchro( java.lang.Class c,
    uk.ac.ic.doc.neuralnets.events.EventHandler s )
```

### 20.2.3 CLASS GraphUpdateEvent

---

#### DECLARATION

---

```
public class GraphUpdateEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

#### CONSTRUCTORS

---

- *GraphUpdateEvent*  

```
public GraphUpdateEvent( )
```

#### METHODS

---

- *toString*  

```
public String toString( )
```

#### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  

```
public abstract String toString( )
```

### 20.2.4 CLASS NumericalEvent

---

#### DECLARATION

---

```
public abstract class NumericalEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

#### CONSTRUCTORS

---

- *NumericalEvent*  

```
public NumericalEvent( )
```

METHODS

---

- *get*  
public abstract double get( int idx )
- *numPoints*  
public abstract double numPoints( )
- *push*  
public abstract void push(  
uk.ac.ic.doc.neuralnets.events.NumericalStatistician s )

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
public abstract String toString( )

**20.2.5 CLASS NumericalStatistician**

---

DECLARATION

---

```
public abstract class NumericalStatistician
extends java.lang.Object
implements EventHandler
```

CONSTRUCTORS

---

- *NumericalStatistician*  
public **NumericalStatistician**( )

METHODS

---

- *handle*  
public void handle( uk.ac.ic.doc.neuralnets.events.Event e )
- *handle*  
public void handle( java.lang.Integer [] vs )
- *handle*  
public void handle( java.util.List vs )
- *handle*  
public void handle( uk.ac.ic.doc.neuralnets.events.NumericalEvent e )
- *isValid*  
public boolean isValid( )
- *saveAs*  
public void saveAs( java.lang.String file )

## 20.2.6 CLASS RevalidateStatisticiansEvent

---

### DECLARATION

---

```
public class RevalidateStatisticiansEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

### CONSTRUCTORS

---

- *RevalidateStatisticiansEvent*  
public **RevalidateStatisticiansEvent**( )

### METHODS

---

- *toString*  
public String **toString**( )

### METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

---

( in 20.2.1, page CCXV)

- *toString*  
public abstract String **toString**( )

## 20.2.7 CLASS SingletonEvent

---

### DECLARATION

---

```
public abstract class SingletonEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

### CONSTRUCTORS

---

- *SingletonEvent*  
public **SingletonEvent**( )

### METHODS

---

- *equals*  
public abstract boolean **equals**( java.lang.Object o )

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

---

( in 20.2.1, page CCXV)

- *toString*  
public abstract String **toString**( )

## Chapter 21

# Package uk.ac.ic.doc.neuralnets.util.reflect

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<i>...no description...</i>	
<b>ReflectionHelper</b> .....	CCXXIII
<i>Used to perform potentially unsafe reflection - e.g.</i>	
<hr/>	

## 21.1 Classes

### 21.1.1 CLASS MethodPseudoAccessor

---

#### DECLARATION

---

```
public class MethodPseudoAccessor
extends java.lang.Object
implements sun.reflect.FieldAccessor
```

#### CONSTRUCTORS

---

- *MethodPseudoAccessor*  
public MethodPseudoAccessor( java.lang.Class c, java.lang.String f )
- *MethodPseudoAccessor*  
public MethodPseudoAccessor( java.lang.reflect.Field f )

#### METHODS

---

- *get*  
public Object get( java.lang.Object o )
- *getBoolean*  
public boolean getBoolean( java.lang.Object o )
- *getByte*  
public byte getByte( java.lang.Object o )
- *getChar*  
public char getChar( java.lang.Object o )
- *getDouble*  
public double getDouble( java.lang.Object o )
- *getFloat*  
public float getFloat( java.lang.Object o )
- *getInt*  
public int getInt( java.lang.Object o )
- *getLong*  
public long getLong( java.lang.Object o )
- *getShort*  
public short getShort( java.lang.Object o )
- *set*  
public void set( java.lang.Object o, java.lang.Object v )

- *setBoolean*  
public void setBoolean( java.lang.Object o, boolean b )
- *setByte*  
public void setByte( java.lang.Object o, byte b )
- *setChar*  
public void setChar( java.lang.Object o, char c )
- *setDouble*  
public void setDouble( java.lang.Object o, double d )
- *setFloat*  
public void setFloat( java.lang.Object o, float f )
- *setInt*  
public void setInt( java.lang.Object o, int i )
- *setLong*  
public void setLong( java.lang.Object o, long l )
- *setShort*  
public void setShort( java.lang.Object o, short s )

### 21.1.2 CLASS ReflectionHelper

---

Used to perform potentially unsafe reflection - e.g. setting private fields, or getting Fields that backend to Methods.

#### DECLARATION

---

```
public class ReflectionHelper
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *ReflectionHelper*  
public **ReflectionHelper**( )

#### METHODS

---

- *getMethodField*  
public static final Field **getMethodField**( java.lang.String m,  
java.lang.Class c )
  - **Usage**
    - \* Get a Field object which backends data access to the given method name, from the supplied class
  - **Parameters**

- \* **m** - The name of the method
    - \* **c** - The class to get the method from
  - **Returns** - a Field with an accessor that backends to the requested Method
  - **Exceptions**
    - \* java.lang.NoSuchMethodException -
    - \* java.lang.IllegalArgumentException -
    - \* java.lang.IllegalAccessException -
- 
- *getReflectionFactory*

```
public static final ReflectionFactory getReflectionFactory( )
```

    - **Usage**
      - \* Get the Sun-JVM-specific ReflectionFactory object (in an unsafe manner). This allows us to assign values to and read from private Fields
    - **Returns** - the ReflectionFactory
- 
- *set*

```
public static final void set( java.lang.Class c, java.lang.String fi,
java.lang.Object target, java.lang.Object v )
```

    - **Usage**
      - \* Find the requested Field declared in the given class, and set its value (irrespective of the field's modifiers)
    - **Parameters**
      - \* **c** - The Class to look in
      - \* **fi** - The field name to seek
      - \* **target** - The target object
      - \* **v** - The value to set the field to
    - **Exceptions**
      - \* java.lang.IllegalArgumentException -
      - \* java.lang.IllegalAccessException -
- 
- *set*

```
public static final void set( java.lang.reflect.Field f, java.lang.Object
target, java.lang.Object v )
```

    - **Usage**
      - \* Set the given field on target to value, irrespective of its modifiers
    - **Parameters**
      - \* **f** - The Field to set
      - \* **target** - The object to set it on
      - \* **v** - The value to set the field to
    - **Exceptions**
      - \* java.lang.IllegalArgumentException -
      - \* java.lang.IllegalAccessException -
- 
- *set*

```
public static final void set( java.lang.String fi, java.lang.Object target,
java.lang.Object v )
```

    - **Usage**



- \* Find the requested Field declared in the target object's class, and set its value (irrespective of the field's modifiers)

– **Parameters**

- \* **fi** - The field name to seek
- \* **target** - The target object
- \* **v** - The value to set the field to

– **Exceptions**

- \* `java.lang.IllegalArgumentException` -
- \* `java.lang.IllegalAccessException` -

## Chapter 22

# Package uk.ac.ic.doc.neuralnets.gui.graph

*Package Contents*

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---

## 22.1 Interfaces

### 22.1.1 INTERFACE NodeContainer

---

Objects of this type contain a model Node.

#### DECLARATION

---

```
public interface NodeContainer
```

#### METHODS

---

- *getNode*  
`public Node getNode( )`
  - **Usage**
    - \* Get the node contained in the container.
  - **Returns** - the contained node

---
- *setNode*  
`public void setNode( uk.ac.ic.doc.neuralnets.graph.Node n )`
  - **Usage**
    - \* Set the node contained in the container.
  - **Parameters**
    - \* **n** -

## 22.2 Classes

### 22.2.1 CLASS CachingLayout

---

#### DECLARATION

---

```
public class CachingLayout  
extends java.lang.Object  
implements org.eclipse.zest.layouts.LayoutAlgorithm
```

#### CONSTRUCTORS

---

- *CachingLayout*  
`public CachingLayout( )`

---
- *CachingLayout*  
`public CachingLayout( org.eclipse.zest.layouts.LayoutAlgorithm child )`

---

- *CachingLayout*

```
public CachingLayout( org.eclipse.zest.layouts.LayoutAlgorithm  child,  
boolean  useCache )
```

METHODS

---

- *addEntity*

```
public void addEntity( org.eclipse.zest.layouts.LayoutEntity  entity )
```

- *addProgressListener*

```
public void addProgressListener(  
org.eclipse.zest.layouts.progress.ProgressListener  listener )
```

- *addRelationship*

```
public void addRelationship( org.eclipse.zest.layouts.LayoutRelationship  
relationship )
```

- *applyLayout*

```
public void applyLayout( org.eclipse.zest.layouts.LayoutEntity []  
entitiesToLayout, org.eclipse.zest.layouts.LayoutRelationship []  
relationshipsToConsider, double  x, double  y, double  width, double  
height, boolean  asynchronous, boolean  continuous )
```

- *getEntityAspectRatio*

```
public double getEntityAspectRatio( )
```

- *getStyle*

```
public int getStyle( )
```

- *isRunning*

```
public boolean isRunning( )
```

- *removeEntity*

```
public void removeEntity( org.eclipse.zest.layouts.LayoutEntity  entity )
```

- *removeProgressListener*

```
public void removeProgressListener(  
org.eclipse.zest.layouts.progress.ProgressListener  listener )
```

- *removeRelationship*

```
public void removeRelationship( org.eclipse.zest.layouts.LayoutRelationship  
relationship )
```

- *removeRelationships*

```
public void removeRelationships( java.util.List  relationships )
```

- *setChildAlgorithm*

```
public void setChildAlgorithm( org.eclipse.zest.layouts.LayoutAlgorithm  
child )
```

- *setComparator*

```
public void setComparator( java.util.Comparator  comparator )
```

- *setEntityAspectRatio*

```
public void setEntityAspectRatio( double  ratio )
```

- *setFilter*  
public void setFilter( org.eclipse.zest.layouts.Filter filter )
- *setStyle*  
public void setStyle( int style )
- *stop*  
public void stop( )

### 22.2.2 CLASS GUIAnchor

---

GUIAnchor acts as both a source and sink in a network to show what it connects to and what connects to it.

#### DECLARATION

---

```
public class GUIAnchor
extends org.eclipse.zest.core.widgets.GraphNode
implements NodeContainer
```

#### CONSTRUCTORS

---

- *GUIAnchor*  
public **GUIAnchor**( boolean isSink,  
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network,  
org.eclipse.zest.core.widgets.IContainer graphModel, int style )
  - **Usage**
    - \* Creates a GUI Anchor.
  - **Parameters**
    - \* **isSink** - It is a Sink Node if true, Source Node if false
    - \* **network** - Network to add Anchor to
    - \* **graphModel** - Graph to insert Anchor into
    - \* **style** - Style of Anchor

#### METHODS

---

- *createFigureForModel*  
protected IFigure createFigureForModel( )
- *createToolTip*  
public void createToolTip( )
- *getNode*  
public Node getNode( )
- *highlight*  
public void highlight( )
  - **Usage**

\* Highlights the anchor node.

• *isSink*

public boolean isSink( )

• *setNode*

public void setNode( uk.ac.ic.doc.neuralnets.graph.Node network )

• *unhighlight*

public void unhighlight( )

– Usage

\* Unhighlights the anchor node.

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphNode`

• *cacheLabel*

public boolean cacheLabel( )

• *createFigureForModel*

protected IFigure createFigureForModel( )

• *dispose*

public void dispose( )

• *fishEye*

protected IFigure fishEye( boolean arg0, boolean arg1 )

• *getBackgroundColor*

public Color getBackgroundColor( )

• *getBorderColor*

public Color getBorderColor( )

• *getBorderHighlightColor*

public Color getBorderHighlightColor( )

• *getBorderWidth*

public int getBorderWidth( )

• *getFont*

public Font getFont( )

• *getForegroundColor*

public Color getForegroundColor( )

• *getGraphModel*

public Graph getGraphModel( )

• *getHighlightColor*

public Color getHighlightColor( )

• *getItemType*

public int getItemType( )

• *getLayoutEntity*

public LayoutEntity getLayoutEntity( )

• *getLocation*

public Point getLocation( )

• *getNodeFigure*

public IFigure getNodeFigure( )

• *getNodeStyle*

public int getNodeStyle( )

- *getSize*  
public Dimension **getSize**( )
- *getSourceConnections*  
public List **getSourceConnections**( )
- *getStyle*  
public int **getStyle**( )
- *getTargetConnections*  
public List **getTargetConnections**( )
- *getTooltip*  
public IFigure **getTooltip**( )
- *highlight*  
public void **highlight**( )
- *initFigure*  
protected void **initFigure**( )
- *initModel*  
protected void **initModel**( org.eclipse.zest.core.widgets.IContainer arg0,  
java.lang.String arg1, org.eclipse.swt.graphics.Image arg2 )
- *isDisposed*  
public boolean **isDisposed**( )
- *isSelected*  
public boolean **isSelected**( )
- *isSizeFixed*  
public boolean **isSizeFixed**( )
- *isVisible*  
public boolean **isVisible**( )
- *refreshLocation*  
protected void **refreshLocation**( )
- *setBackgroundColor*  
public void **setBackgroundColor**( org.eclipse.swt.graphics.Color arg0 )
- *setBorderColor*  
public void **setBorderColor**( org.eclipse.swt.graphics.Color arg0 )
- *setBorderHighlightColor*  
public void **setBorderHighlightColor**( org.eclipse.swt.graphics.Color arg0 )
- *setBorderWidth*  
public void **setBorderWidth**( int arg0 )
- *setCacheLabel*  
public void **setCacheLabel**( boolean arg0 )
- *setFont*  
public void **setFont**( org.eclipse.swt.graphics.Font arg0 )
- *setForegroundColor*  
public void **setForegroundColor**( org.eclipse.swt.graphics.Color arg0 )
- *setHighlightColor*  
public void **setHighlightColor**( org.eclipse.swt.graphics.Color arg0 )
- *setImage*  
public void **setImage**( org.eclipse.swt.graphics.Image arg0 )
- *setLocation*  
public void **setLocation**( double arg0, double arg1 )
- *setNodeStyle*  
public void **setNodeStyle**( int arg0 )
- *setSize*  
public void **setSize**( double arg0, double arg1 )

- *setText*  
public void setText( java.lang.String arg0 )
- *setTooltip*  
public void setTooltip( org.eclipse.draw2d.IFigure arg0 )
- *setVisible*  
public void setVisible( boolean arg0 )
- *toString*  
public String toString( )
- *unhighlight*  
public void unhighlight( )
- *updateFigureForModel*  
protected void updateFigureForModel( org.eclipse.draw2d.IFigure arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

---

- *checkStyle*  
protected boolean checkStyle( int arg0 )
- *dispose*  
public void dispose( )
- *getGraphModel*  
public abstract Graph getGraphModel( )
- *getItemType*  
public abstract int getItemType( )
- *highlight*  
public abstract void highlight( )
- *isVisible*  
public abstract boolean isVisible( )
- *setVisible*  
public abstract void setVisible( boolean arg0 )
- *unhighlight*  
public abstract void unhighlight( )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

---

- *checkSubclass*  
protected void checkSubclass( )
- *getImage*  
public Image getImage( )
- *getText*  
public String getText( )
- *setImage*  
public void setImage( org.eclipse.swt.graphics.Image arg0 )
- *setText*  
public void setText( java.lang.String arg0 )



METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

- 
- *addDisposeListener*  
`public void addDisposeListener( org.eclipse.swt.events.DisposeListener arg0 )`
  - *addListener*  
`public void addListener( int arg0, org.eclipse.swt.widgets.Listener arg1 )`
  - *checkSubclass*  
`protected void checkSubclass( )`
  - *checkWidget*  
`protected void checkWidget( )`
  - *dispose*  
`public void dispose( )`
  - *getData*  
`public Object getData( )`
  - *getData*  
`public Object getData( java.lang.String arg0 )`
  - *getDisplay*  
`public Display getDisplay( )`
  - *getListeners*  
`public Listener getListeners( int arg0 )`
  - *getStyle*  
`public int getStyle( )`
  - *isDisposed*  
`public boolean isDisposed( )`
  - *isListening*  
`public boolean isListening( int arg0 )`
  - *notifyListeners*  
`public void notifyListeners( int arg0, org.eclipse.swt.widgets.Event arg1 )`
  - *removeDisposeListener*  
`public void removeDisposeListener( org.eclipse.swt.events.DisposeListener arg0 )`
  - *removeListener*  
`public void removeListener( int arg0, org.eclipse.swt.widgets.Listener arg1 )`
  - *removeListener*  
`protected void removeListener( int arg0, org.eclipse.swt.internal.SWTEventListener arg1 )`
  - *setData*  
`public void setData( java.lang.Object arg0 )`
  - *setData*  
`public void setData( java.lang.String arg0, java.lang.Object arg1 )`
  - *toString*  
`public String toString( )`

**22.2.3 CLASS GUIBridge**


---

Connection between two GUI Networks containing links connecting nodes between each network

## DECLARATION

---

<pre>public class GUIBridge <b>extends</b> org.eclipse.zest.core.widgets.GraphConnection</pre>
--

CONSTRUCTORS

---

- *GUIBridge*

```
public GUIBridge( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge
bridge, org.eclipse.zest.core.widgets.Graph graphModel, int style,
org.eclipse.zest.core.widgets.GraphNode source,
org.eclipse.zest.core.widgets.GraphNode destination )
```

- **Usage**

- \* Create GUI Bridge that connects two GUI Networks in the UI.

- **Parameters**

- \* **bridge** - Network Bridge between the neural networks
    - \* **graphModel** - Graph that the bridge is inserted into
    - \* **style** - Style of edge
    - \* **source** - Start point of bridge
    - \* **destination** - End point of bridge

METHODS

---

- *createToolTip*

```
public void createToolTip( )
```

- *getBridge*

```
public NetworkBridge getBridge( )
```

- *setBridge*

```
public void setBridge( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge
bridge )
```

METHODS INHERITED FROM CLASS org.eclipse.zest.core.widgets.GraphConnection

---

- *changeLineColor*

```
public void changeLineColor( org.eclipse.swt.graphics.Color arg0 )
```

- *dispose*

```
public void dispose( )
```

- *getConnectionFigure*

```
public Connection getConnectionFigure( )
```

- *getConnectionStyle*

```
public int getConnectionStyle( )
```

- *getDestination*

```
public GraphNode getDestination( )
```

- *getExternalConnection*

```
public Object getExternalConnection( )
```

- *getFont*

```
public Font getFont( )
```

- *getGraphModel*

```
public Graph getGraphModel( )
```

- *getHighlightColor*

```
public Color getHighlightColor( )
```

- *getItemType*  
public int **getItemType**( )
- *getLayoutRelationship*  
public LayoutRelationship **getLayoutRelationship**( )
- *getLineColor*  
public Color **getLineColor**( )
- *getLineStyle*  
public int **getLineStyle**( )
- *getLineWidth*  
public int **getLineWidth**( )
- *getSource*  
public GraphNode **getSource**( )
- *getTooltip*  
public IFigure **getTooltip**( )
- *getWeightInLayout*  
public double **getWeightInLayout**( )
- *highlight*  
public void **highlight**( )
- *isDisposed*  
public boolean **isDisposed**( )
- *isHighlighted*  
public boolean **isHighlighted**( )
- *isVisible*  
public boolean **isVisible**( )
- *setConnectionStyle*  
public void **setConnectionStyle**( int arg0 )
- *setFont*  
public void **setFont**( org.eclipse.swt.graphics.Font arg0 )
- *setHighlightColor*  
public void **setHighlightColor**( org.eclipse.swt.graphics.Color arg0 )
- *setLineColor*  
public void **setLineColor**( org.eclipse.swt.graphics.Color arg0 )
- *setLineStyle*  
public void **setLineStyle**( int arg0 )
- *setLineWidth*  
public void **setLineWidth**( int arg0 )
- *setText*  
public void **setText**( java.lang.String arg0 )
- *setTooltip*  
public void **setTooltip**( org.eclipse.draw2d.IFigure arg0 )
- *setVisible*  
public void **setVisible**( boolean arg0 )
- *setWeight*  
public void **setWeight**( double arg0 )
- *toString*  
public String **toString**( )
- *unhighlight*  
public void **unhighlight**( )

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

---

- *checkStyle*  
protected boolean checkStyle( int arg0 )
- *dispose*  
public void dispose( )
- *getGraphModel*  
public abstract Graph getGraphModel( )
- *getItemType*  
public abstract int getItemType( )
- *highlight*  
public abstract void highlight( )
- *isVisible*  
public abstract boolean isVisible( )
- *setVisible*  
public abstract void setVisible( boolean arg0 )
- *unhighlight*  
public abstract void unhighlight( )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

---

- *checkSubclass*  
protected void checkSubclass( )
- *getImage*  
public Image getImage( )
- *getText*  
public String getText( )
- *setImage*  
public void setImage( org.eclipse.swt.graphics.Image arg0 )
- *setText*  
public void setText( java.lang.String arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

---

- *addDisposeListener*  
public void addDisposeListener( org.eclipse.swt.events.DisposeListener arg0 )
- *addListener*  
public void addListener( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *checkSubclass*  
protected void checkSubclass( )
- *checkWidget*  
protected void checkWidget( )
- *dispose*  
public void dispose( )
- *getData*  
public Object getData( )
- *getData*  
public Object getData( java.lang.String arg0 )

- *getDisplay*  
public Display **getDisplay**( )
- *getListeners*  
public Listener **getListeners**( int arg0 )
- *getStyle*  
public int **getStyle**( )
- *isDisposed*  
public boolean **isDisposed**( )
- *isListening*  
public boolean **isListening**( int arg0 )
- *notifyListeners*  
public void **notifyListeners**( int arg0, org.eclipse.swt.widgets.Event arg1 )
- *removeDisposeListener*  
public void **removeDisposeListener**( org.eclipse.swt.events.DisposeListener arg0 )
- *removeListener*  
public void **removeListener**( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *removeListener*  
protected void **removeListener**( int arg0, org.eclipse.swt.internal.SWTEventListener arg1 )
- *setData*  
public void **setData**( java.lang.Object arg0 )
- *setData*  
public void **setData**( java.lang.String arg0, java.lang.Object arg1 )
- *toString*  
public String **toString**( )

#### 22.2.4 CLASS GUIEdge

---

Represent a Synapse in the Zest graph.

##### DECLARATION

---

```
public class GUIEdge
extends org.eclipse.zest.core.widgets.GraphConnection
```

##### CONSTRUCTORS

---

- *GUIEdge*  
public **GUIEdge**( uk.ac.ic.doc.neuralnets.graph.Edge edge,  
org.eclipse.zest.core.widgets.Graph graphModel, int style,  
org.eclipse.zest.core.widgets.GraphNode source,  
org.eclipse.zest.core.widgets.GraphNode destination )
  - **Usage**
    - \* Creates a new edge in the specified graph for a Synapse. The edge decoration is set through the node specification, essentially ignoring the specified edge style.
  - **Parameters**
    - \* **edge** - - the synapse to represent.

- \* **graphModel** - - the graph into which to insert the edge
- \* **style** - - the style of the edge (see ZestStyles) - this is overridden
- \* **source** - - the start point of the edge.
- \* **destination** - - the end point of the edge.

## METHODS

---

- *createToolTip*  
public void **createToolTip**( )
- *getEdge*  
public Edge **getEdge**( )
  - **Usage**
    - \* Get the Synapse represented.
  - **Returns** - the synapse edge.
- *highlight*  
public void **highlight**( )
  - **Usage**
    - \* Unhighlight the edge
- *setEdge*  
public void **setEdge**( uk.ac.ic.doc.neuralnets.graph.Edge edge )
  - **Usage**
    - \* Set the Synapse represented.
  - **Parameters**
    - \* **edge** - - synapse to represent.
- *unhighlight*  
public void **unhighlight**( )
  - **Usage**
    - \* Highlight the edge.

## METHODS INHERITED FROM CLASS org.eclipse.zest.core.widgets.GraphConnection

---

- *changeLineColor*  
public void **changeLineColor**( org.eclipse.swt.graphics.Color arg0 )
- *dispose*  
public void **dispose**( )
- *getConnectionFigure*  
public Connection **getConnectionFigure**( )
- *getConnectionStyle*  
public int **getConnectionStyle**( )
- *getDestination*  
public GraphNode **getDestination**( )

- *getExternalConnection*  
public Object getExternalConnection( )
- *getFont*  
public Font getFont( )
- *getGraphModel*  
public Graph getGraphModel( )
- *getHighlightColor*  
public Color getHighlightColor( )
- *getItemType*  
public int getItemType( )
- *getLayoutRelationship*  
public LayoutRelationship getLayoutRelationship( )
- *getLineColor*  
public Color getLineColor( )
- *getLineStyle*  
public int getLineStyle( )
- *getLineWidth*  
public int getLineWidth( )
- *getSource*  
public GraphNode getSource( )
- *getTooltip*  
public IFigure getTooltip( )
- *getWeightInLayout*  
public double getWeightInLayout( )
- *highlight*  
public void highlight( )
- *isDisposed*  
public boolean isDisposed( )
- *isHighlighted*  
public boolean isHighlighted( )
- *isVisible*  
public boolean isVisible( )
- *setConnectionStyle*  
public void setConnectionStyle( int arg0 )
- *setFont*  
public void setFont( org.eclipse.swt.graphics.Font arg0 )
- *setHighlightColor*  
public void setHighlightColor( org.eclipse.swt.graphics.Color arg0 )
- *setLineColor*  
public void setLineColor( org.eclipse.swt.graphics.Color arg0 )
- *setLineStyle*  
public void setLineStyle( int arg0 )
- *setLineWidth*  
public void setLineWidth( int arg0 )
- *setText*  
public void setText( java.lang.String arg0 )
- *setTooltip*  
public void setTooltip( org.eclipse.draw2d.IFigure arg0 )
- *setVisible*  
public void setVisible( boolean arg0 )
- *setWeight*  
public void setWeight( double arg0 )
- *toString*  
public String toString( )
- *unhighlight*  
public void unhighlight( )

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

---

- *checkStyle*  
protected boolean checkStyle( int arg0 )
- *dispose*  
public void dispose( )
- *getGraphModel*  
public abstract Graph getGraphModel( )
- *getItemType*  
public abstract int getItemType( )
- *highlight*  
public abstract void highlight( )
- *isVisible*  
public abstract boolean isVisible( )
- *setVisible*  
public abstract void setVisible( boolean arg0 )
- *unhighlight*  
public abstract void unhighlight( )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

---

- *checkSubclass*  
protected void checkSubclass( )
- *getImage*  
public Image getImage( )
- *getText*  
public String getText( )
- *setImage*  
public void setImage( org.eclipse.swt.graphics.Image arg0 )
- *setText*  
public void setText( java.lang.String arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

---

- *addDisposeListener*  
public void addDisposeListener( org.eclipse.swt.events.DisposeListener arg0 )
- *addListener*  
public void addListener( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *checkSubclass*  
protected void checkSubclass( )
- *checkWidget*  
protected void checkWidget( )
- *dispose*  
public void dispose( )
- *getData*  
public Object getData( )
- *getData*  
public Object getData( java.lang.String arg0 )



- *getDisplay*  
public Display getDisplay( )
- *getListeners*  
public Listener getListeners( int arg0 )
- *getStyle*  
public int getStyle( )
- *isDisposed*  
public boolean isDisposed( )
- *isListening*  
public boolean isListening( int arg0 )
- *notifyListeners*  
public void notifyListeners( int arg0, org.eclipse.swt.widgets.Event arg1 )
- *removeDisposeListener*  
public void removeDisposeListener( org.eclipse.swt.events.DisposeListener arg0 )
- *removeListener*  
public void removeListener( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *removeListener*  
protected void removeListener( int arg0, org.eclipse.swt.internal.SWTEventListener arg1 )
- *setData*  
public void setData( java.lang.Object arg0 )
- *setData*  
public void setData( java.lang.String arg0, java.lang.Object arg1 )
- *toString*  
public String toString( )

### 22.2.5 CLASS GUINetwork

---

#### DECLARATION

---

```
public class GUINetwork
extends org.eclipse.zest.core.widgets.GraphContainer
implements NodeContainer
```

#### CONSTRUCTORS

---

- *GUINetwork*  
public **GUINetwork**( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network, org.eclipse.zest.core.widgets.IContainer container, org.eclipse.zest.core.widgets.Graph g, int style )
  - **Usage**
    - \* Creates a GUI Network which can contain more GUI Networks or GUI Nodes.
  - **Parameters**
    - \* **network** - Network to model in GUI
    - \* **container** - Graph to insert GUI Network into
    - \* **g** - Contents of network in a displayable format
    - \* **style** - Style of GUI Network

METHODS

---

- *createToolTip*  
public void createToolTip( )
- *getNode*  
public Node getNode( )
- *persistLocation*  
public void persistLocation( )
  - Usage
    - \* Persists the location of this node in the GUI to the model node.
- *setNode*  
public void setNode( uk.ac.ic.doc.neuralnets.graph.Node network )

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphContainer`

---

- *applyLayout*  
public void applyLayout( )
- *close*  
public void close( boolean arg0 )
- *getGraph*  
public Graph getGraph( )
- *getItemType*  
public int getItemType( )
- *getNodeFigure*  
public IFigure getNodeFigure( )
- *getNodes*  
public List getNodes( )
- *getScale*  
public double getScale( )
- *initFigure*  
protected void initFigure( )
- *open*  
public void open( boolean arg0 )
- *refreshLocation*  
protected void refreshLocation( )
- *setCustomFigure*  
public void setCustomFigure( org.eclipse.draw2d.IFigure arg0 )
- *setLayoutAlgorithm*  
public void setLayoutAlgorithm( org.eclipse.zest.layouts.LayoutAlgorithm arg0, boolean arg1 )
- *setScale*  
public void setScale( double arg0 )
- *updateFigureForModel*  
protected void updateFigureForModel( org.eclipse.draw2d.IFigure arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphNode`

---

- *cacheLabel*  
`public boolean cacheLabel( )`
- *createFigureForModel*  
`protected IFigure createFigureForModel( )`
- *dispose*  
`public void dispose( )`
- *fishEye*  
`protected IFigure fishEye( boolean arg0, boolean arg1 )`
- *getBackgroundColor*  
`public Color getBackgroundColor( )`
- *getBorderColor*  
`public Color getBorderColor( )`
- *getBorderHighlightColor*  
`public Color getBorderHighlightColor( )`
- *getBorderWidth*  
`public int getBorderWidth( )`
- *getFont*  
`public Font getFont( )`
- *getForegroundColor*  
`public Color getForegroundColor( )`
- *getGraphModel*  
`public Graph getGraphModel( )`
- *getHighlightColor*  
`public Color getHighlightColor( )`
- *getItemType*  
`public int getItemType( )`
- *getLayoutEntity*  
`public LayoutEntity getLayoutEntity( )`
- *getLocation*  
`public Point getLocation( )`
- *getNodeFigure*  
`public IFigure getNodeFigure( )`
- *getNodeStyle*  
`public int getNodeStyle( )`
- *getSize*  
`public Dimension getSize( )`
- *getSourceConnections*  
`public List getSourceConnections( )`
- *getStyle*  
`public int getStyle( )`
- *getTargetConnections*  
`public List getTargetConnections( )`
- *getTooltip*  
`public IFigure getTooltip( )`
- *highlight*  
`public void highlight( )`
- *initFigure*  
`protected void initFigure( )`

- *initModel*  
protected void initModel( org.eclipse.zest.core.widgets.IContainer arg0,  
java.lang.String arg1, org.eclipse.swt.graphics.Image arg2 )
- *isDisposed*  
public boolean isDisposed( )
- *isSelected*  
public boolean isSelected( )
- *isSizeFixed*  
public boolean isSizeFixed( )
- *isVisible*  
public boolean isVisible( )
- *refreshLocation*  
protected void refreshLocation( )
- *setBackgroundColor*  
public void setBackgroundColor( org.eclipse.swt.graphics.Color arg0 )
- *setBorderColor*  
public void setBorderColor( org.eclipse.swt.graphics.Color arg0 )
- *setBorderHighlightColor*  
public void setBorderHighlightColor( org.eclipse.swt.graphics.Color arg0 )
- *setBorderWidth*  
public void setBorderWidth( int arg0 )
- *setCacheLabel*  
public void setCacheLabel( boolean arg0 )
- *setFont*  
public void setFont( org.eclipse.swt.graphics.Font arg0 )
- *setForegroundColor*  
public void setForegroundColor( org.eclipse.swt.graphics.Color arg0 )
- *setHighlightColor*  
public void setHighlightColor( org.eclipse.swt.graphics.Color arg0 )
- *setImage*  
public void setImage( org.eclipse.swt.graphics.Image arg0 )
- *setLocation*  
public void setLocation( double arg0, double arg1 )
- *setNodeStyle*  
public void setNodeStyle( int arg0 )
- *setSize*  
public void setSize( double arg0, double arg1 )
- *setText*  
public void setText( java.lang.String arg0 )
- *setTooltip*  
public void setTooltip( org.eclipse.draw2d.IFigure arg0 )
- *setVisible*  
public void setVisible( boolean arg0 )
- *toString*  
public String toString( )
- *unhighlight*  
public void unhighlight( )
- *updateFigureForModel*  
protected void updateFigureForModel( org.eclipse.draw2d.IFigure arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

---

- *checkStyle*  
protected boolean checkStyle( int arg0 )
- *dispose*  
public void dispose( )
- *getGraphModel*  
public abstract Graph getGraphModel( )
- *getItemType*  
public abstract int getItemType( )
- *highlight*  
public abstract void highlight( )
- *isVisible*  
public abstract boolean isVisible( )
- *setVisible*  
public abstract void setVisible( boolean arg0 )
- *unhighlight*  
public abstract void unhighlight( )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

---

- *checkSubclass*  
protected void checkSubclass( )
- *getImage*  
public Image getImage( )
- *getText*  
public String getText( )
- *setImage*  
public void setImage( org.eclipse.swt.graphics.Image arg0 )
- *setText*  
public void setText( java.lang.String arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

---

- *addDisposeListener*  
public void addDisposeListener( org.eclipse.swt.events.DisposeListener arg0 )
- *addListener*  
public void addListener( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *checkSubclass*  
protected void checkSubclass( )
- *checkWidget*  
protected void checkWidget( )
- *dispose*  
public void dispose( )
- *getData*  
public Object getData( )
- *getData*  
public Object getData( java.lang.String arg0 )

- *getDisplay*  
public Display **getDisplay**( )
- *getListeners*  
public Listener **getListeners**( int arg0 )
- *getStyle*  
public int **getStyle**( )
- *isDisposed*  
public boolean **isDisposed**( )
- *isListening*  
public boolean **isListening**( int arg0 )
- *notifyListeners*  
public void **notifyListeners**( int arg0, org.eclipse.swt.widgets.Event arg1 )
- *removeDisposeListener*  
public void **removeDisposeListener**( org.eclipse.swt.events.DisposeListener arg0 )
- *removeListener*  
public void **removeListener**( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *removeListener*  
protected void **removeListener**( int arg0, org.eclipse.swt.internal.SWTEventListener arg1 )
- *setData*  
public void **setData**( java.lang.Object arg0 )
- *setData*  
public void **setData**( java.lang.String arg0, java.lang.Object arg1 )
- *toString*  
public String **toString**( )

### 22.2.6 CLASS *GUINode*

---

Represents a Neurone in the Zest graph.

#### DECLARATION

---

```
public class GUINode
extends org.eclipse.zest.core.widgets.GraphNode
implements NodeContainer
```

#### CONSTRUCTORS

---

- *GUINode*  
public **GUINode**( org.eclipse.zest.core.widgets.IContainer graphModel, int style )
- *GUINode*  
public **GUINode**( uk.ac.ic.doc.neuralnets.graph.Node node,  
org.eclipse.zest.core.widgets.IContainer graphModel, int style )

METHODS

---

- *createFigureForModel*  
protected IFigure createFigureForModel( )
- *createToolTip*  
public void createToolTip( )
- *getNode*  
public Node getNode( )
- *highlight*  
public void highlight( )
  - **Usage**
    - \* Highlights the node.
- *persistLocation*  
public void persistLocation( )
  - **Usage**
    - \* Persists the location of this node in the GUI to the model node.
- *setNode*  
public void setNode( uk.ac.ic.doc.neuralnets.graph.Node node )
- *setOverlayColor*  
public void setOverlayColor( org.eclipse.swt.graphics.Color c )
  - **Usage**
    - \* Change the background color of the charge overlay to the specified color.
  - **Parameters**
    - \* **c** - - the new overlay color.
- *unhighlight*  
public void unhighlight( )
  - **Usage**
    - \* Unhightlights the node.
- *updateChargeOverlay*  
public void updateChargeOverlay( )
  - **Usage**
    - \* Update the size of the charge overlay. Should be called when the model node ticks.

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphNode`

---

- *cacheLabel*  
`public boolean cacheLabel( )`
- *createFigureForModel*  
`protected IFigure createFigureForModel( )`
- *dispose*  
`public void dispose( )`
- *fishEye*  
`protected IFigure fishEye( boolean arg0, boolean arg1 )`
- *getBackgroundColor*  
`public Color getBackgroundColor( )`
- *getBorderColor*  
`public Color getBorderColor( )`
- *getBorderHighlightColor*  
`public Color getBorderHighlightColor( )`
- *getBorderWidth*  
`public int getBorderWidth( )`
- *getFont*  
`public Font getFont( )`
- *getForegroundColor*  
`public Color getForegroundColor( )`
- *getGraphModel*  
`public Graph getGraphModel( )`
- *getHighlightColor*  
`public Color getHighlightColor( )`
- *getItemType*  
`public int getItemType( )`
- *getLayoutEntity*  
`public LayoutEntity getLayoutEntity( )`
- *getLocation*  
`public Point getLocation( )`
- *getNodeFigure*  
`public IFigure getNodeFigure( )`
- *getNodeStyle*  
`public int getNodeStyle( )`
- *getSize*  
`public Dimension getSize( )`
- *getSourceConnections*  
`public List getSourceConnections( )`
- *getStyle*  
`public int getStyle( )`
- *getTargetConnections*  
`public List getTargetConnections( )`
- *getTooltip*  
`public IFigure getTooltip( )`
- *highlight*  
`public void highlight( )`
- *initFigure*  
`protected void initFigure( )`



- *initModel*  
protected void initModel( org.eclipse.zest.core.widgets.IContainer arg0,  
java.lang.String arg1, org.eclipse.swt.graphics.Image arg2 )
- *isDisposed*  
public boolean isDisposed( )
- *isSelected*  
public boolean isSelected( )
- *isSizeFixed*  
public boolean isSizeFixed( )
- *isVisible*  
public boolean isVisible( )
- *refreshLocation*  
protected void refreshLocation( )
- *setBackgroundColor*  
public void setBackgroundColor( org.eclipse.swt.graphics.Color arg0 )
- *setBorderColor*  
public void setBorderColor( org.eclipse.swt.graphics.Color arg0 )
- *setBorderHighlightColor*  
public void setBorderHighlightColor( org.eclipse.swt.graphics.Color arg0 )
- *setBorderWidth*  
public void setBorderWidth( int arg0 )
- *setCacheLabel*  
public void setCacheLabel( boolean arg0 )
- *setFont*  
public void setFont( org.eclipse.swt.graphics.Font arg0 )
- *setForegroundColor*  
public void setForegroundColor( org.eclipse.swt.graphics.Color arg0 )
- *setHighlightColor*  
public void setHighlightColor( org.eclipse.swt.graphics.Color arg0 )
- *setImage*  
public void setImage( org.eclipse.swt.graphics.Image arg0 )
- *setLocation*  
public void setLocation( double arg0, double arg1 )
- *setNodeStyle*  
public void setNodeStyle( int arg0 )
- *setSize*  
public void setSize( double arg0, double arg1 )
- *setText*  
public void setText( java.lang.String arg0 )
- *setTooltip*  
public void setTooltip( org.eclipse.draw2d.IFigure arg0 )
- *setVisible*  
public void setVisible( boolean arg0 )
- *toString*  
public String toString( )
- *unhighlight*  
public void unhighlight( )
- *updateFigureForModel*  
protected void updateFigureForModel( org.eclipse.draw2d.IFigure arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

---

- *checkStyle*  
protected boolean checkStyle( int arg0 )
- *dispose*  
public void dispose( )
- *getGraphModel*  
public abstract Graph getGraphModel( )
- *getItemType*  
public abstract int getItemType( )
- *highlight*  
public abstract void highlight( )
- *isVisible*  
public abstract boolean isVisible( )
- *setVisible*  
public abstract void setVisible( boolean arg0 )
- *unhighlight*  
public abstract void unhighlight( )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

---

- *checkSubclass*  
protected void checkSubclass( )
- *getImage*  
public Image getImage( )
- *getText*  
public String getText( )
- *setImage*  
public void setImage( org.eclipse.swt.graphics.Image arg0 )
- *setText*  
public void setText( java.lang.String arg0 )

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

---

- *addDisposeListener*  
public void addDisposeListener( org.eclipse.swt.events.DisposeListener arg0 )
- *addListener*  
public void addListener( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *checkSubclass*  
protected void checkSubclass( )
- *checkWidget*  
protected void checkWidget( )
- *dispose*  
public void dispose( )
- *getData*  
public Object getData( )
- *getData*  
public Object getData( java.lang.String arg0 )

- *getDisplay*  
public Display **getDisplay**( )
- *getListeners*  
public Listener **getListeners**( int arg0 )
- *getStyle*  
public int **getStyle**( )
- *isDisposed*  
public boolean **isDisposed**( )
- *isListening*  
public boolean **isListening**( int arg0 )
- *notifyListeners*  
public void **notifyListeners**( int arg0, org.eclipse.swt.widgets.Event arg1 )
- *removeDisposeListener*  
public void **removeDisposeListener**( org.eclipse.swt.events.DisposeListener arg0 )
- *removeListener*  
public void **removeListener**( int arg0, org.eclipse.swt.widgets.Listener arg1 )
- *removeListener*  
protected void **removeListener**( int arg0, org.eclipse.swt.internal.SWTEventListener arg1 )
- *setData*  
public void **setData**( java.lang.Object arg0 )
- *setData*  
public void **setData**( java.lang.String arg0, java.lang.Object arg1 )
- *toString*  
public String **toString**( )

## Chapter 23

# Package uk.ac.ic.doc.neuralnets.gui.listeners

*Package Contents*

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---

### Classes

<b>ContinueQuestion</b> .....	CCLIII
<i>Prompts the user for to confirm continuing with an action</i>	

## 23.1 Classes

### 23.1.1 CLASS ContinueQuestion

---

Prompts the user for to confirm continuing with an action

#### DECLARATION

---

```
public class ContinueQuestion
extends java.lang.Object
```

#### CONSTRUCTORS

---

- *ContinueQuestion*  
`public ContinueQuestion( )`

#### METHODS

---

- *ask*  
`public static boolean ask( org.eclipse.swt.widgets.Shell parent )`
  - **Usage**
    - \* Ask a question with the standard description: "All unsaved changes will be lost!".
  - **Parameters**
    - \* `parent` - - root shell
  - **Returns** - true to continue, false otherwise

---
- *ask*  
`public static boolean ask( org.eclipse.swt.widgets.Shell parent, java.lang.String desc )`
  - **Usage**
    - \* Ask a continue question of the user.
  - **Parameters**
    - \* `parent` - - root shell
    - \* `desc` - - question description
  - **Returns** - true to continue, false otherwise