

ANNE User Guide

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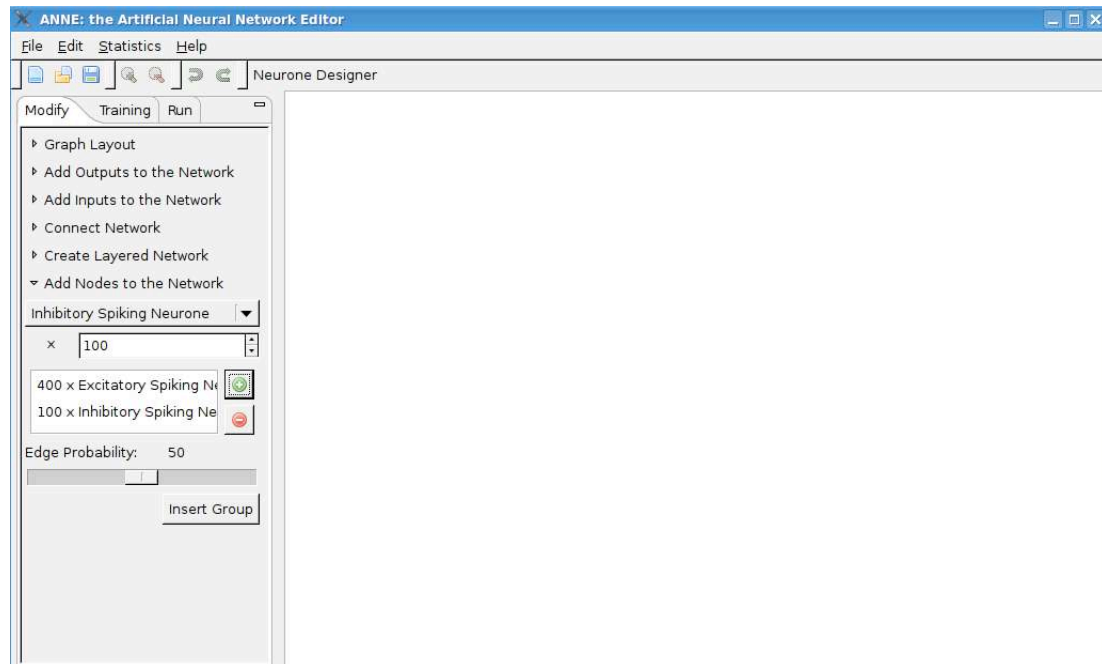


Figure 1: The Add Nodes Panel

1 User Guide

1.1 Creating a Group of Neurones

When ANNE is first opened, it contains an empty neural network. Therefore, the first thing to do is add some neurones. To do this, go to the Modify Panel in the sidebar and then select the “Add Nodes to the Network” option. Choose the type of neural network you would like to add. Next, choose the number of neurones you would like in the neural network. To add this group to the graph, select the “add group” button (the green plus sign) and then click “Insert Group” to add them to the graph. To see the resulting neurones, you can zoom into this neural network by clicking the neural network and then pressing the “Zoom In” button in the toolbar.

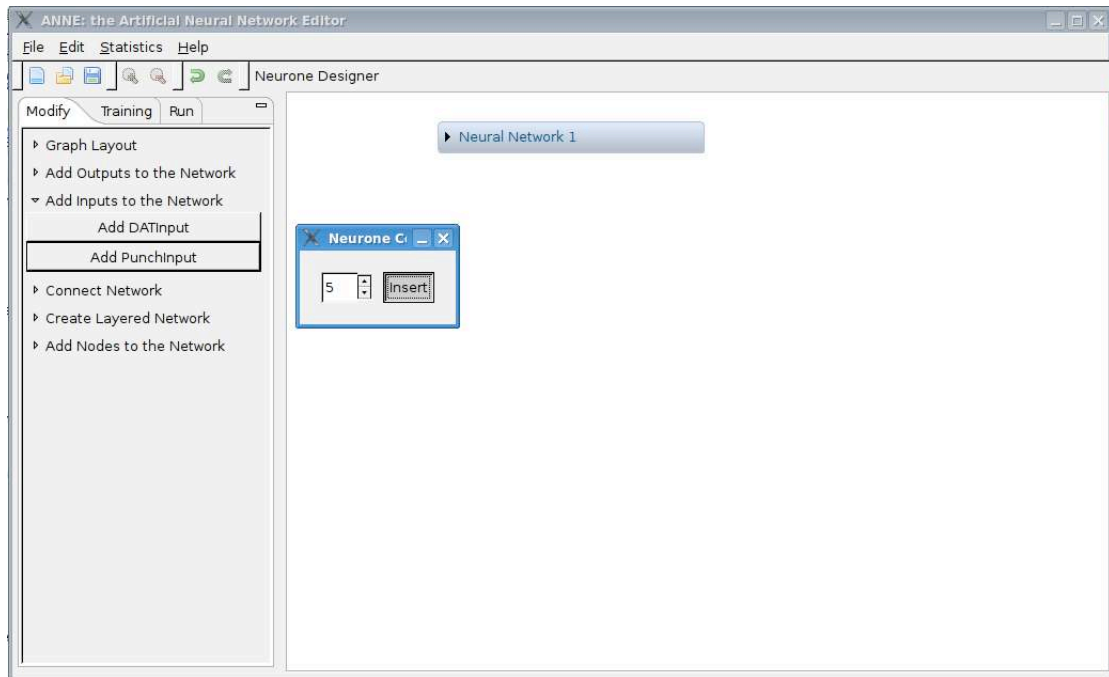


Figure 2: The Add Inputs to Network Panel

1.2 Creating Input Neurones

To create input nodes, select the “Add Inputs to Network” option in the Modify Tab. Next, select the type of input node you would like to use. If “PunchInput” is selected, a dialog box will appear prompting you to select the number of input nodes you would like to insert. If “DATInput” is selected, you will be prompted to with an open dialog box to select a *.dat* file to use.

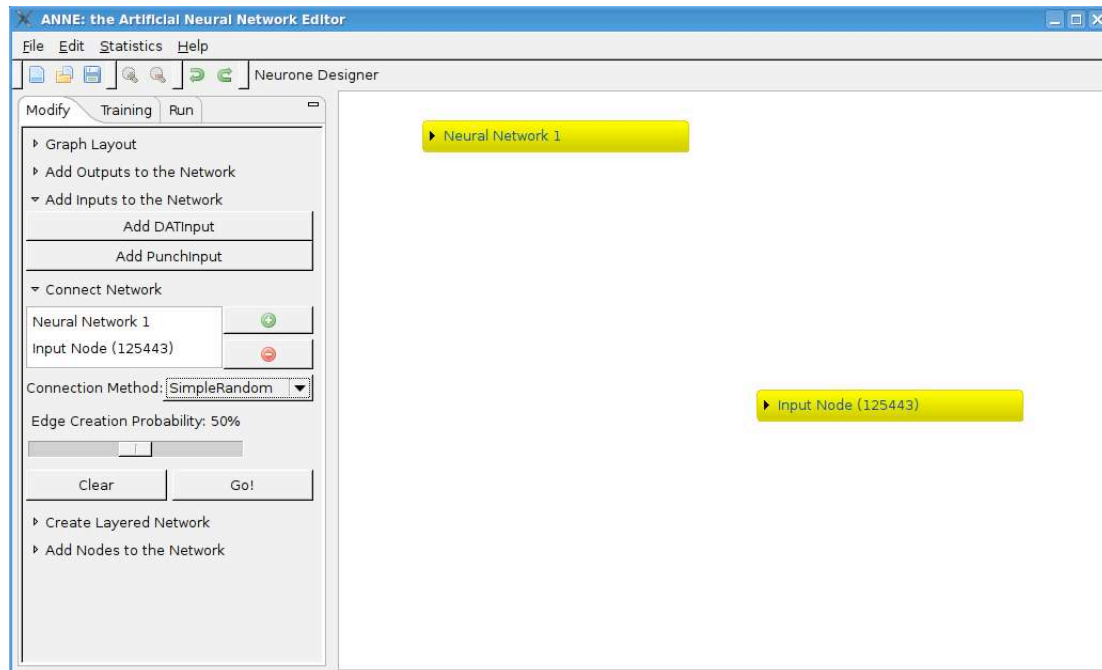


Figure 3: Connecting Networks

1.3 Connecting Networks

To connect a group of neurones or neural networks, you will need to use the “Connect Network” panel in the Modify tab. To select which nodes you wish to connect, click the add button and then select the nodes you would like to connect together by dragging a box around them with the mouse, or by clicking on them directly. You can select the probability of the edges being generated by using the slider, and the algorithm to use from the drop-down menu. Once you are happy with your selection and options, click the “Go” button to generate the edges that connect the nodes together.

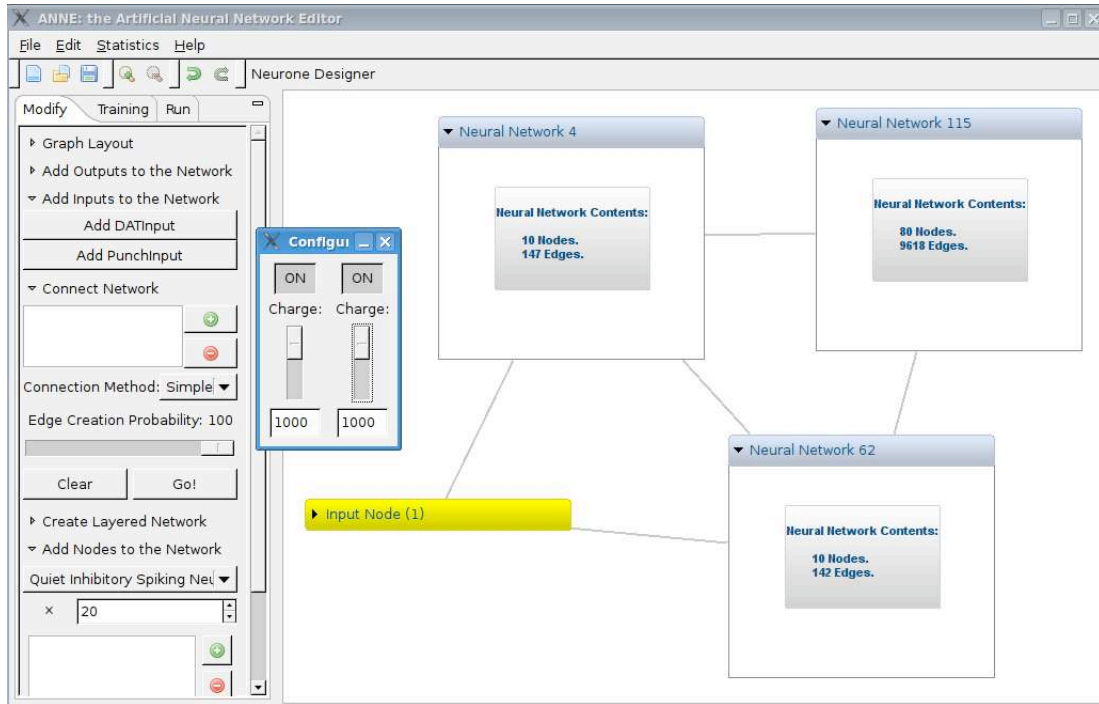


Figure 4: Example Network

1.4 Training and Simulating a Network

Once you have finished editing your network, it can be trained and simulated. The example network we are using consists of two PunchingInput neurones, two groups of quiet excitatory spiking neurones, and a group containing a mixture of quiet excitatory and quiet inhibitory spiking neurones.

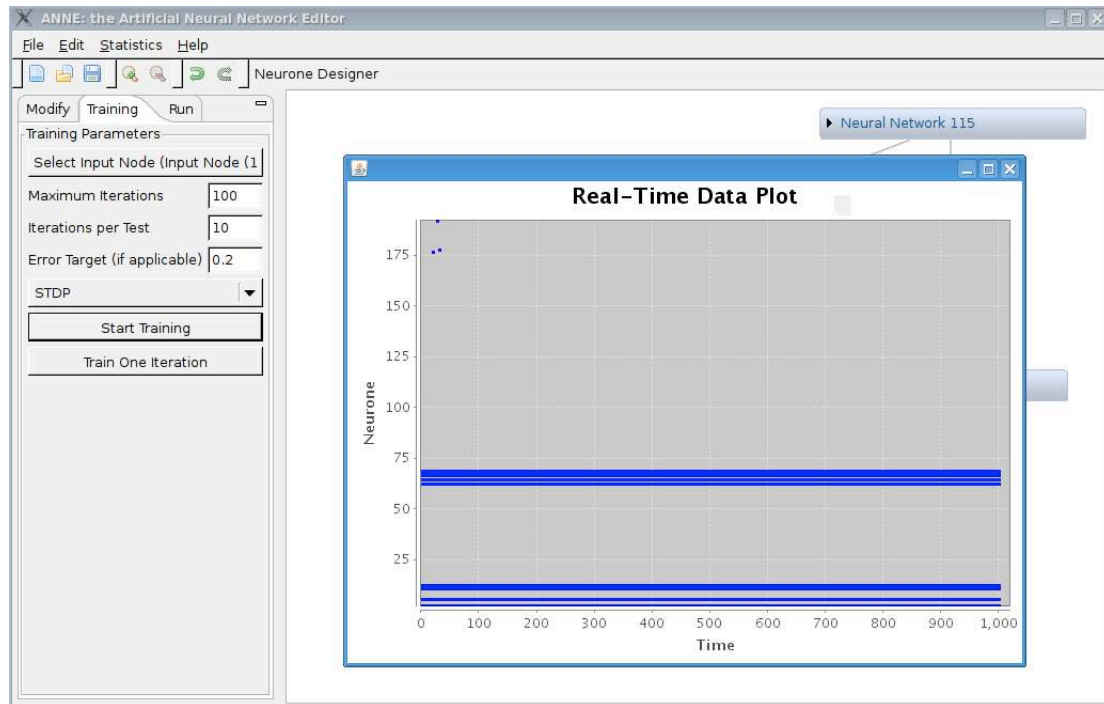


Figure 5: Training a Network

1.5 Training

Now that the network has been created, a real-time plot of its activity can be made by selecting “Statistics” then enabling “RealTimePlot” from the menu. When you train and run your network, its activity will be shown in the plot window that is created. This can be navigated using your arrow keys; \uparrow and \downarrow zoom in and out respectively, and \leftarrow and \rightarrow will pan the plot left and right.

To train the network, first open the Train tab in the sidebar. Click the “Select Input Node” button and click an input node, then change any training parameters as required. The drop-down box in this tab contains the different training algorithms available; in our example, we will use STDP. Click the Start Training button, then wait for the network to finish training. The Real-Time plot window can show its progress.

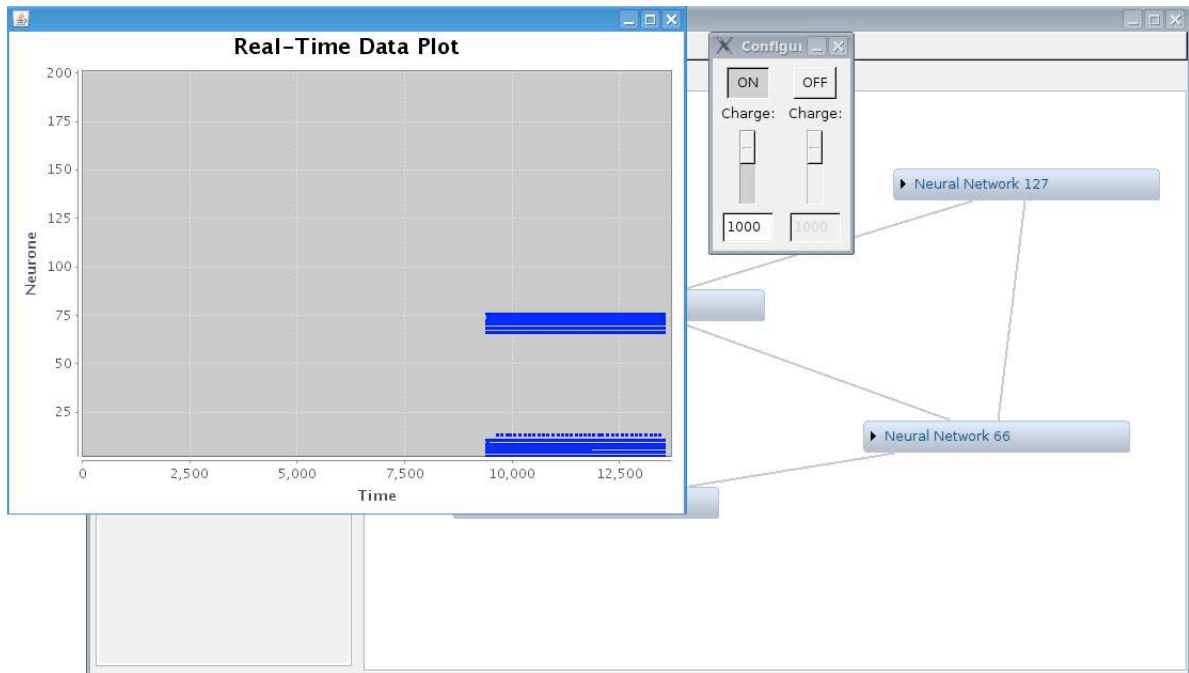


Figure 6: Running a Network

1.6 Running Networks

To run your trained network, click on the Run tab in the sidebar. There are options for simulating the network one step at a time, but for now just click the Run button to make the network start running. Now that the simulation has begun, it is possible make changes to the input nodes and observe the results. In our example, clicking the button by one of the input neurones stops it from firing, and the real-time plot shows that the neural network has been sufficiently trained to keep responding as if it were still turned on; it has learned the spatio-temporal association between these neurones.

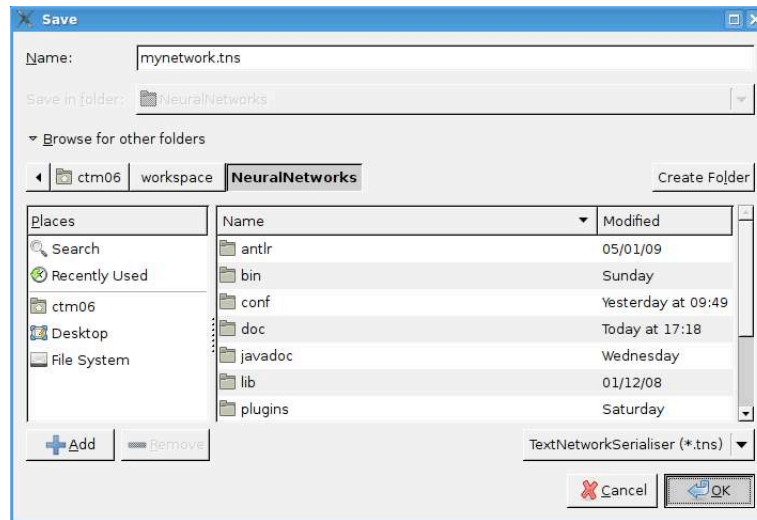


Figure 7: Saving and Loading Networks

1.7 Saving and Loading

Finally, save your changes to the neural network and close the program. Either click “File” then “Save as” from the menu, or click the save icon on the toolbar. Once the network has finished saving, close ANNE by either clicking the “X” icon in the top-right corner of the screen or choosing “File” then “Close” from the menu.

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Chapter 1

Package uk.ac.ic.doc.neuralnets.gui

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1.1 Classes

1.1.1 CLASS *GUILayout*

This class lays out the GUI skeleton in a given a shell giving access to the main pane, side pane and bottom pane.

DECLARATION

```
public class GUILayout
extends java.lang.Object
```

CONSTRUCTORS

- *GUILayout*
`public GUILayout(org.eclipse.swt.widgets.Shell shell)`
 - **Usage**
 - * Adds layout containers to the shell.
 - **Parameters**
 - * `shell` -

METHODS

- *getBottomContainer*
`public Composite getBottomContainer()`
 - **Usage**
 - * Get the bottom pane
 - **Returns** - the Composite for the bottom container

- *getGraphContainer*
`public Composite getGraphContainer()`
 - **Usage**
 - * Gets the main window pane
 - **Returns** - the Composite for the graph container

- *getSidebarContainer*
`public Composite getSidebarContainer()`
 - **Usage**
 - * Gets the side pane
 - **Returns** - the Composite for the side container

- *getToolbar*
`public CoolBar getToolbar()`

- **Usage**
 - * Get the toolbar
- **Returns** - the application toolbar as a CoolBar

1.1.2 CLASS **GUILog**

Creates the log box in the bottom bar

DECLARATION

```
public class GUILog
extends java.lang.Object
```

CONSTRUCTORS

- *GUILog*
public **GUILog**(org.eclipse.swt.widgets.Composite container)

1.1.3 CLASS **GUIMain**

Bootstrap.

DECLARATION

```
public class GUIMain
extends java.lang.Object
```

CONSTRUCTORS

- *GUIMain*
public **GUIMain**()

METHODS

- *main*
public static void **main**(java.lang.String [] args)
 - **Parameters**
 - * args -

1.1.4 CLASS **GUIManager**

Manages the GUI representation of a layered neural network. Controls importing and exporting networks to and from their standard model representation, zooming into and out of layers of the network, and tooltips. Listens synchronously for `GraphUpdateEvents`, `NewNeuroneTypeEvents`, `NeuralNetworkTickEvents` and `NeuralNetworkSimulationEvents`

DECLARATION

```
public class GUIManager
extends uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager
```

CONSTRUCTORS

- *GUIManager*

```
public GUIManager( org.eclipse.zest.core.widgets.IContainer graph,
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network )
```

- **Usage**

- * Creates a `GUIManager` to display a given Neural Network on a given SWT `IContainer` canvas.

- **Parameters**

- * **graph** - the canvas on which to display the network
- * **network** - the network to be displayed in the GUI

- *GUIManager*

```
public GUIManager( org.eclipse.zest.core.widgets.IContainer graph,
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network,
uk.ac.ic.doc.neuralnets.persistence.FileSpecification location )
```

- **Usage**

- * Creates a `GUIManager` to display a given Neural Network, from a given location, on a given SWT `IContainer` canvas.

- **Parameters**

- * **graph** - the canvas on which to display the network
- * **network** - the network to be displayed in the GUI
- * **location** - the location of the network

METHODS

- *addConnection*

```
public void addConnection( uk.ac.ic.doc.neuralnets.graph.Edge e )
```

- *canZoomIn*

```
public boolean canZoomIn( )
```

- *canZoomOut*

```
public boolean canZoomOut( )
```

- *disableGraph*
public void disableGraph()
 - **Usage**
* Disable clicks to the graph area.

- *enableGraph*
public void enableGraph()
 - **Usage**
* Enable clicks to the graph area

- *getCurrentNetwork*
public NeuralNetwork getCurrentNetwork()

- *getGraph*
public Graph getGraph()

- *getNode*
public GraphItem getNode(uk.ac.ic.doc.neuralnets.graph.neural.Neurone n)

- *getZoomIDs*
public Stack getZoomIDs()

- *getZoomLevels*
public Stack getZoomLevels()

- *persistLocations*
public void persistLocations()

- *redrawCurrentView*
public void redrawCurrentView()

- *remove*
public void remove(org.eclipse.zest.core.widgets.GraphItem i)

- *removeNetwork*
public void removeNetwork(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n)
 - **Usage**
* Removes the given neural network from the current view, and redraws the screen as necessary.
 - **Parameters**
* **n** - the neural network to add to the current section of the neural network

- *reset*
protected void reset()

- *updateInterfaceHints*
public void updateInterfaceHints()

- *zoomIn*
public void zoomIn(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n)

- *zoomOut*
public void zoomOut()

METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager

(in 19.1.2, page 192)

- *canZoomIn*
 public abstract boolean **canZoomIn**()
 — **Usage**
 * Checks whether or not it is possible to zoom in. It is only possible to zoom in if exactly one internal network layer is selected.
 — **Returns** - whether or not it is possible to zoom in

- *canZoomOut*
 public abstract boolean **canZoomOut**()
 — **Usage**
 * Checks whether or not it is possible to zoom out. It is always possible to zoom out unless the current view is the root network.
 — **Returns** - whether or not it is possible to zoom out

- *getZoomIDs*
 public abstract Stack **getZoomIDs**()
 — **Usage**
 * Returns a stack containing the IDs of each network layer that has currently been zoomed into. This can be used to trace the current zoom path from the root of the neural network.
 — **Returns** - a stack of IDs of each network layer that is currently zoomed into

- *getZoomLevels*
 public abstract Stack **getZoomLevels**()
 — **Usage**
 * Returns a stack containing each network layer that has currently been zoomed into, starting with the root network.
 — **Returns** - a stack containing each network layer that has currently been zoomed into.

- *zoomIn*
 public abstract void **zoomIn**(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n)
 — **Usage**
 * Zooms into the selected network layer. Clears the current view, and instead shows the contents of the selected network layer.
 — **Parameters**
 * **n** - the network to zoom into.

- *zoomOut*
 public abstract void **zoomOut**()
 — **Usage**
 * Zooms out one layer. Clears the current view, and instead shows the contents of the current layer's parent. If the current view is the root network, then nothing happens as it is not possible to zoom out further.

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.coreui.InterfaceManager`

(in 19.1.1, page 189)

• *addConnection*`public void addConnection(uk.ac.ic.doc.neuralnets.graph.Edge e)`– **Usage**

* Adds the given edge to the current view, and redraws the screen as necessary.

– **Parameters*** `e` -• *addNetwork*`public void addNetwork(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n)`– **Usage**

* Adds the given neural network to the current view, and redraws the screen as necessary.

– **Parameters*** `n` - the neural network to add to the current section of the neural network• *addNeurone*`public void addNeurone(uk.ac.ic.doc.neuralnets.graph.neural.Neurone n)`– **Usage**

* Adds the given neurone to the current view, and redraws the screen as necessary.

– **Parameters*** `n` - the neurone to add to the current section of the neural network• *addNode*`public void addNode(uk.ac.ic.doc.neuralnets.graph.Node n)`– **Usage**

* Adds the given node to the current view, and redraws the screen as necessary.

– **Parameters*** `n` - the node to add to the current section of the neural network• *addNode*`public void addNode(uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec)`– **Usage**

* Creates a node from the give specification, adds to the current view, and redraws the screen as necessary.

– **Parameters*** `spec` - the specification of the node to add to the current section of the neural network• *getCommandControl*`public CommandControl getCommandControl()`– **Usage**

* Gets the command control used by the GUIManager. This object handles the undo and redo stacks as commands are executed and undone.

– **Returns** - the CommandControl object used by the GUIManager• *getCurrentNetwork*`public abstract NeuralNetwork getCurrentNetwork()`– **Usage**

* Returns the neural network layer currently being viewed in the GUIManager.

- **Returns** - the current neural network layer

- *getGraph*
`public abstract Object getGraph()`
 - **Usage**
 - * Returns the Graph representation used by this UI Manager.
 - **Returns** - the Graph that the Manager draws onto

- *getNode*
`public abstract Object getNode(uk.ac.ic.doc.neuralnets.graph.neural.Neurone n)`
 - **Usage**
 - * Finds the GUINode in the GUI corresponding to the given Neurone and returns it. Returns null if the given Neurone is not loaded in the GUI.
 - **Parameters**
 - * **n** - the Neurone to look up in the GUI
 - **Returns** - the GUINode in the GUI corresponding to the given Neurone

- *getRootNetwork*
`public NeuralNetwork getRootNetwork()`
 - **Usage**
 - * Gets the root of the layered neural network stored in the GUIManager.
 - **Returns** - the root of the main neural network

- *getSaveLocation*
`public FileSpecification getSaveLocation()`
 - **Usage**
 - * Gets the location to save the network to, or null if no such location exists.
 - **Returns** - the network's save location, or null if none exists

- *getUtils*
`public InteractionUtils getUtils()`
 - **Usage**
 - * Returns the GUIManager's interaction utilities.
 - **Returns** - the InteractionUtils object used by the GUIManager

- *persistLocations*
`public abstract void persistLocations()`
 - **Usage**
 - * Pushes down the locations of all Nodes to the model. Allows positions to be persisted to storage and reloaded.

- *redrawCurrentView*
`public abstract void redrawCurrentView()`
 - **Usage**
 - * Draws the current view of the graph. Imports the current network layer from the internal model and applies the current layout.

- *remove*
`public abstract void remove(java.lang.Object i)`
 - **Usage**
 - * Removes the given GraphItem from the view.
 - **Parameters**

- * *i* - the graphitem to be removed from the view
- - *removeNetwork*
`public void removeNetwork(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n)`
 - **Usage**
 - * Removes the given neural network from the current view, and redraws the screen as necessary.
 - **Parameters**
 - * *n* - the neural network to remove from the current section of the neural network

- *reset*
`protected abstract void reset()`
 - **Usage**
 - * Reset the current manager, e.g. when a new network is loaded

- *setNetwork*
`public void setNetwork(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network, uk.ac.ic.doc.neuralnets.persistence.FileSpecification location)`
 - **Usage**
 - * Loads the given neural network into the GUIManager, from the given location.
 - **Parameters**
 - * *network* - the network to be loaded into the GUIManager
 - * *location* - the location to load the network from

- *setSaveLocation*
`public void setSaveLocation(uk.ac.ic.doc.neuralnets.persistence.FileSpecification saveLoc)`
 - **Usage**
 - * Sets the network's save location.
 - **Parameters**
 - * *saveLoc* -

- *updateInterfaceHints*
`public abstract void updateInterfaceHints()`
 - **Usage**
 - * Updates the tooltips or other UI hints of all graph elements in the current view.

1.1.5 CLASS **GUIMenu**

Constructs the application menu. Looks for `MenuPlugins`, sorts them according to priority, then loads them into the menu.

DECLARATION

```
public class GUIMenu
extends java.lang.Object
```

CONSTRUCTORS

- *GUIMenu*

```
public GUIMenu( org.eclipse.swt.widgets.Shell  rootShell,  
                uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager  gm )
```

- **Usage**

- * Creates the application menu by requesting MenuPlugins from the PluginManager.

- **Parameters**

- * **rootShell** - - the shell the menu is for
 - * **gm** - - the graph manager.

- **See Also**

- * **uk.ac.ic.doc.neuralnets.util.plugins.PluginManager** (in 7.2.3, page 60)

METHODS

- *addMenuItem*

```
public MenuItem addMenuItem( java.lang.String  parent, java.lang.String  
                             name )
```

- **Usage**

- * Adds a named menu item to a parent menu

- **Parameters**

- * **parent** - - the menu to add the item to. If the parent menu isn't found then the root menu is used.
 - * **name** - - the name for the new menu item.

- **Returns** - the newly created MenuItem

- *addMenuSeparator*

```
public void addMenuSeparator( java.lang.String  parent )
```

- **Usage**

- * Add a separator to parent menu

- **Parameters**

- * **parent** - - menu to separate

- *addSubMenu*

```
public MenuItem addSubMenu( java.lang.String  parent, java.lang.String  
                             name )
```

- **Usage**

- * Adds a menu item to the parent menu and connects an empty menu to it. The highest level menu is "**root**" which is automatically created.

- **Parameters**

- * **parent** - - name of the parent menu, e.g. "root", if the parent menu is not found then the root menu will be used.
 - * **name** - - name of the new submenu

- **Returns** - MenuItem for the new submenu, if the submenu already exists then that MenuItem is returned.

-
- *getManager*
`public ZoomingInterfaceManager getManager()`
 - **Usage**
 * Get the graph manager.
 - **Returns** - the ZoomingInterfaceManager for the graph.
-
- *getShell*
`public Shell getShell()`
 - **Usage**
 * Get the parent shell of the menu.
 - **Returns** - the main program shell

1.1.6 CLASS GUISideBar

Controls the Sidebar of the UI.

DECLARATION

```
public class GUISideBar
extends java.lang.Object
```

CONSTRUCTORS

- *GUISideBar*
`public GUISideBar(org.eclipse.swt.widgets.Composite container,
 uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm)`
 - **Usage**
 * Create the Sidebar.
 - **Parameters**
 * **container** - - sidebar container
 * **gm** - - graph manager.

1.1.7 CLASS GUIToolbar

Constructs the application toolbar from `ToolbarPlugins`. The toolbar is a collection of groups which can each contain a number of buttons/controls.

DECLARATION

```
public class GUIToolbar
extends java.lang.Object
```


CONSTRUCTORS

- *GUIToolbar*

```
public GUIToolbar( org.eclipse.swt.widgets.CoolBar  coolbar,
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager  gm )
```

- **Usage**

- * Creates the application toolbar by requesting ToolbarPlugins from the plugin manager.

- **Parameters**

- * coolbar -
 - * gm -

METHODS

- *addButton*

```
public ToolItem addButton( java.lang.String  parent,
org.eclipse.swt.graphics.Image  icon )
```

- **Usage**

- * Add a button to a parent group with an icon.

- **Parameters**

- * parent - - the parent group.
 - * icon - - the icon Image.

- **Returns** - - the new button

- *addButton*

```
public ToolItem addButton( java.lang.String  parent, java.lang.String
name )
```

- **Usage**

- * Add a button to a parent group with text

- **Parameters**

- * parent - - the name parent group
 - * name - - text to appear on the button

- **Returns** - - the new button

- *addButton*

```
public ToolItem addButton( java.lang.String  parent, java.lang.String
name, int  type )
```

- **Usage**

- * Add a radio/toggle button to a parent group.

- **Parameters**

- * parent - - the parent group
 - * name - - the button name
 - * type - - the button type SWT.CHECK/SWT.RADIO/SWT.SEPARATOR

- **Returns** - - the new button

- *addGroup*
`public CoolItem addGroup(java.lang.String name)`
 - **Usage**
 - * Add a new group to the toolbar.
 - **Parameters**
 - * **name** - - name of the new toolbar.

- *getManager*
`public ZoomingInterfaceManager getManager()`
 - **Usage**
 - * Get the graph manager. Allows toolbar buttons to have listeners which modify the graph.
 - **Returns** - - the manager for the graph.

- *getShell*
`public Shell getShell()`
 - **Usage**
 - * Get the parent shell. Allows toolbar buttons to have listeners which create new shells.
 - **Returns** - - the toolbars parent shell

- *repackGroup*
`public void repackGroup(java.lang.String itemGroup)`
 - **Usage**
 - * Recalculate the size of the toolbar group
 - **Parameters**
 - * **itemGroup** -

1.1.8 CLASS ImageHandler

The ImageHandler is responsible for retrieving `Image` instances for named image files.

DECLARATION

```
public class ImageHandler
extends java.lang.Object
```

METHODS

- *get*
`public static ImageHandler get()`
 - **Usage**
 - * Get the ImageHandler.

- **Returns** - the ImageHandler

- *getIcon*

```
public Image getIcon( java.lang.String name )
```

- **Usage**
 - * Create an SWT Image for the named icon file from the *res/icons* folder
- **Parameters**
 - * **name** - - Icon file name with or without .png extension
- **Returns** - Image object for file or null if the file is not found.

1.1.9 CLASS MenuPlugin

Menu plugins create the application menu structure. See GUIMenu for the interface used to create menus.

DECLARATION

```
public abstract class MenuPlugin
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

CONSTRUCTORS

- *MenuPlugin*

```
public MenuPlugin( )
```

METHODS

- *load*

```
public abstract void load( uk.ac.ic.doc.neuralnets.gui.GUIMenu menu )
```

 - **Usage**
 - * Creates the menu for the plugin.
 - **Parameters**
 - * **menu** -

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin

(in 7.2.4, page 62)

- *compareTo*

```
public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )
```
- *getPriority*

```
public abstract int getPriority( )
```

 - **Usage**
 - * The plugin's priority.
 - **Returns** - the priority

1.1.10 CLASS NetworkModifier

Network Modifiers are pluggable units in the Modify tab.

DECLARATION

```
public abstract class NetworkModifier
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

CONSTRUCTORS

- *NetworkModifier*
public NetworkModifier()

METHODS

- *getConfigurationGUI*
public abstract Composite getConfigurationGUI(
org.eclipse.swt.widgets.Composite parent,
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm,
org.eclipse.swt.widgets.ExpandItem ei)
 - **Usage**
 - * Create the UI for the unit, called during the initialization of the modify tab.
 - **Parameters**
 - * **parent** - - the expand bar for modifiers
 - * **gm** - - the graph manager
 - * **ei** - - the expand item for the modifier.
 - **Returns** - composite containing the UI components for the modifier
- *toString*
public abstract String toString()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin

(in 7.2.4, page 62)

- *compareTo*
public int compareTo(uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o)
- *getPriority*
public abstract int getPriority()
 - **Usage**
 - * The plugin's priority.
 - **Returns** - the priority

1.1.11 CLASS RunPanel

Creates the user interface for the Run tab. The Run tab listens synchronously for NeuralNetworkSimulationEvents and NeuralNetworkTickEvents.

DECLARATION

```
public class RunPanel
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

CONSTRUCTORS

- *RunPanel*

```
public RunPanel( org.eclipse.swt.widgets.Composite parent,
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )
```

 - **Usage**
 - * Create the Run tab.
 - **Parameters**
 - * **parent** - - the tab container
 - * **gm** - - the graph manager

METHODS

- *flush*

```
public void flush( )
```
- *getName*

```
public String getName( )
```
- *handle*

```
public void handle( uk.ac.ic.doc.neuralnets.events.Event e )
```
- *isValid*

```
public boolean isValid( )
```

1.1.12 CLASS ScrollingTextAppender

DECLARATION

```
public class ScrollingTextAppender
extends org.apache.log4j.AppenderSkeleton
```

CONSTRUCTORS

- *ScrollingTextAppender*
`public ScrollingTextAppender()`

METHODS

- *append*
`protected void append(org.apache.log4j.spi.LoggingEvent e)`
- *close*
`public void close()`
- *requiresLayout*
`public boolean requiresLayout()`
- *setText*
`public static void setText(org.eclipse.swt.custom.StyledText t)`

METHODS INHERITED FROM CLASS org.apache.log4j.AppenderSkeleton

- *activateOptions*
`public void activateOptions()`
- *addFilter*
`public void addFilter(org.apache.log4j.spi.Filter arg0)`
- *append*
`protected abstract void append(org.apache.log4j.spi.LoggingEvent arg0)`
- *clearFilters*
`public void clearFilters()`
- *doAppend*
`public synchronized void doAppend(org.apache.log4j.spi.LoggingEvent arg0)`
- *finalize*
`public void finalize()`
- *getErrorHandler*
`public ErrorHandler getErrorHandler()`
- *getFilter*
`public Filter getFilter()`
- *getFirstFilter*
`public final Filter getFirstFilter()`
- *getLayout*
`public Layout getLayout()`
- *getName*
`public final String getName()`
- *getThreshold*
`public Priority getThreshold()`
- *isAsSevereAsThreshold*
`public boolean isAsSevereAsThreshold(org.apache.log4j.Priority arg0)`
- *setErrorHandler*
`public synchronized void setErrorHandler(org.apache.log4j.spi.ErrorHandler arg0)`

- *setLayout*
`public void setLayout(org.apache.log4j.Layout arg0)`
- *setName*
`public void setName(java.lang.String arg0)`
- *setThreshold*
`public void setThreshold(org.apache.log4j.Priority arg0)`

1.1.13 CLASS ToolbarPlugin

ToolbarPlugins add buttons to the application toolbar.

DECLARATION

```
public abstract class ToolbarPlugin
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

CONSTRUCTORS

- *ToolbarPlugin*
`public ToolbarPlugin()`

METHODS

- *create*
`public abstract void create(uk.ac.ic.doc.neuralnets.gui.GUIToolbar toolbar)`
 - **Usage**
 - * Create buttons to add to the toolbar.
For example: `toolbar.addItem("MyItem"); toolbar.addButton("MyItem", "MyButton");`
 - **Parameters**
 - * **toolbar** - - the application toolbar to which to add buttons

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin

(in 7.2.4, page 62)

- *compareTo*
`public int compareTo(uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o)`
- *getPriority*
`public abstract int getPriority()`
 - **Usage**
 - * The plugin's priority.
 - **Returns** - the priority

1.1.14 CLASS **TrainingPanel**

Create the Training Panel

DECLARATION

```
public class TrainingPanel  
extends java.lang.Object
```

CONSTRUCTORS

- *TrainingPanel*
public **TrainingPanel**(org.eclipse.swt.widgets.Composite c,
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm)

Chapter 2

Package

uk.ac.ic.doc.neuralnets.graph.neural.manip

Package Contents

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2.1 Classes

2.1.1 CLASS EdgeCreatedEvent

DECLARATION

```
public class EdgeCreatedEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *EdgeCreatedEvent*
public **EdgeCreatedEvent**(int num, int count)

METHODS

- *getEdgeCount*
public int **getEdgeCount**()
- *getEdgeNumber*
public int **getEdgeNumber**()
- *toString*
public String **toString**()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

(in 20.2.1, page 198)

- *toString*
public abstract String **toString**()

2.1.2 CLASS EdgeFactory

DECLARATION

```
public class EdgeFactory
extends java.lang.Object
implements java.io.Serializable
```

CONSTRUCTORS

- *EdgeFactory*
public **EdgeFactory**()

METHODS

- *create*

```
public Edge create( uk.ac.ic.doc.neuralnets.graph.neural.EdgeSpecification s )
```

- *create*

```
public Edge create( uk.ac.ic.doc.neuralnets.graph.Node f,
uk.ac.ic.doc.neuralnets.graph.Node t )
```

- *get*

```
public static EdgeFactory get( )
```

2.1.3 CLASS GraphFactory

DECLARATION

```
public class GraphFactory
extends java.lang.Object
```

FIELDS

- public static final int EVENT_RESOLUTION
—

CONSTRUCTORS

- *GraphFactory*

```
public GraphFactory( )
```

METHODS

- *create*

```
public Graph create( java.lang.Class type,
uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification ntype, int quantity )
```

- *create*

```
public Graph create(
uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification spec )
```

- *get*

```
public static GraphFactory get( )
```

- *makeNetwork*

```
public NeuralNetwork makeNetwork( int n, double edgeProb )
```

2.1.4 CLASS GraphSpecification

DECLARATION

```
public abstract class GraphSpecification
extends java.lang.Object
```

CONSTRUCTORS

- *GraphSpecification*
public GraphSpecification()
- *GraphSpecification*
public GraphSpecification(java.util.List nodes)
- *GraphSpecification*
public GraphSpecification(java.util.List s, java.util.List ns,
uk.ac.ic.doc.neuralnets.util.Transformer builder)
- *GraphSpecification*
public GraphSpecification(uk.ac.ic.doc.neuralnets.util.Transformer builder
)

METHODS

- *getEdgeBuilder*
public Transformer getEdgeBuilder()
- *getNodes*
public List getNodes()
- *getSpecifications*
public List getSpecifications()
- *getTarget*
public abstract Class getTarget()
- *separateNetworks*
public abstract boolean separateNetworks()

2.1.5 CLASS HomogenousNetworkSpecification

DECLARATION

```
public class HomogenousNetworkSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification
```

CONSTRUCTORS

- *HomogenousNetworkSpecification*
public HomogenousNetworkSpecification(java.lang.Integer nodes, double edgeProb)
- *HomogenousNetworkSpecification*
public HomogenousNetworkSpecification(java.util.List nodes, double edgeProb)
- *HomogenousNetworkSpecification*
public HomogenousNetworkSpecification(java.util.List specs, java.util.List nodes)
- *HomogenousNetworkSpecification*
public HomogenousNetworkSpecification(java.util.List specs, java.util.List nodes, double edgeProb)
- *HomogenousNetworkSpecification*
public HomogenousNetworkSpecification(uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec, double edgeProb)
- *HomogenousNetworkSpecification*
public HomogenousNetworkSpecification(uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec, java.lang.Integer nodes)
- *HomogenousNetworkSpecification*
public HomogenousNetworkSpecification(uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec, java.lang.Integer nodes, double edgeProb)

METHODS

- *getTarget*
public Class getTarget()
- *separateNetworks*
public boolean separateNetworks()

METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification

(in 2.1.4, page 28)

- *getEdgeBuilder*
public Transformer getEdgeBuilder()
- *getNodes*
public List getNodes()
- *getSpecifications*
public List getSpecifications()

- *getTarget*
`public abstract Class getTarget()`
- *separateNetworks*
`public abstract boolean separateNetworks()`

2.1.6 CLASS InhibitoryNodeSpecification

DECLARATION

```
public class InhibitoryNodeSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.manipulation.SpikingNodeSpecification
```

CONSTRUCTORS

- *InhibitoryNodeSpecification*
`public InhibitoryNodeSpecification()`

METHODS INHERITED FROM CLASS

`uk.ac.ic.doc.neuralnets.graph.neural.manipulation.SpikingNodeSpecification`

(in 2.1.12, page 41)

METHODS INHERITED FROM CLASS

`uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification`

(in 17.2.15, page 169)

- *get*
`public ASTExpression get(java.lang.String param)`
 - **Usage**
* Get the AST expression for input parameter.
 - **Parameters**
* param - String
 - **Returns** - AST expression

- *getEdgeDecoration*
`public EdgeDecoration getEdgeDecoration()`
 - **Usage**
* Get the edge decoration for the node specification.
 - **Returns** - The edge decoration.

- *getName*
`public String getName()`
 - **Usage**
* Get the name of the node specification.
 - **Returns** - The name.

-
- *getParameters*
 public Set **getParameters**()
 – **Usage**
 * Get the parameter key set.
 – **Returns** - Parameter key set.

 - *getTarget*
 public Class **getTarget**()
 – **Usage**
 * Get target of node specification.
 – **Returns** - Target

 - *set*
 public NodeSpecification **set**(java.lang.String param,
 uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression target)
 – **Usage**
 * Set a parameter to an AST expresion.
 – **Parameters**
 * param - Parameter name
 * target - AST expression value.
 – **Returns** - Itself.

 - *setEdgeDecoration*
 public void **setEdgeDecoration**(uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecoration
 ed)
 – **Usage**
 * Set the edge decorator for the node specification.
 – **Parameters**
 * ed - The edge decoration.

 - *setName*
 public void **setName**(java.lang.String n)
 – **Usage**
 * Set name of node specification.
 – **Parameters**
 * n - Name

2.1.7 CLASS InteractionUtils

DECLARATION

```
public class InteractionUtils
extends java.lang.Object
```

CONSTRUCTORS

- *InteractionUtils*

```
public InteractionUtils( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
n )
```

- **Parameters**

- * **n** - The NeuralNetwork to operate over

METHODS

- *bifurcate*

```
public NeuralNetwork bifurcate(
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n,
uk.ac.ic.doc.neuralnets.util.Transformer knife )
```

- **Usage**

- * Extract the nodes from **n** that are selected by the knife, removing them from the network and instead creating a new network.
 - Any edges in **n** that are into or out of knife are instead routed via a NetworkBridge.
 - The resultant network is added to the parent network of **n** automatically.

- **Parameters**

- * **n** - The network to bifurcate
 - * **knife** - A transformer to select the nodes to remove

- **Returns** - The resultant (new) bifurcated network

- *connect*

```
public Collection connect( java.util.Collection f, java.util.Collection t )
```

- **Usage**

- * Fully connect the given sets of nodes in the network

- **Parameters**

- * **f** - The source node
 - * **t** - The target node

- **Returns** - The collection of created edges

- *connect*

```
public Collection connect( java.util.Collection f, java.util.Collection t,
double edgeProb )
```

- **Usage**

- * Connect the given sets of nodes in the network with the chosen probability of edge creation

- **Parameters**

- * **f** - The source node
 - * **t** - The target node
 - * **edgeProb** - The probability a given edge is created

- **Returns** - The collection of created edges

- *connect*

```
public Edge connect( uk.ac.ic.doc.neuralnets.graph.Node f,
uk.ac.ic.doc.neuralnets.graph.Node t )
```

- **Usage**

- * Connect the given nodes in any networks. If the network of f is the same as the network of t, return a synapse in that network. Otherwise, create a bridge from network of f to network of t, and route a synapse through its bundle. If network of f is a super-node of the network of t, then bridges are still created. Bridges and synapses are always re-used where possible.

Given a network with two sub-networks, n1 and n2, and n2 containing n3, a synapse from a neurone in n1 to a neurone in n3 most route over a network bridge to n2, then a network bridge from n2 to n3, and finally act as a synapse from n3's input to the synapse.

Connecting a network to its parent results in a null connection, as it is not necessary.

- **Parameters**

- * **f** - The node to connect from
 - * **t** - The node to connect to

- **Returns** - The edge that connects these nodes, or null if no such connection is possible

- *connect1to1*

```
public Collection connect1to1( java.util.Collection f, java.util.Collection
t )
```

- **Usage**

- * Connect the given sets of nodes in the network with a 1-1 connection mapping (i.e. each node in f connects to one node in t) to as great an extent as possible. If there are insufficient nodes in t, some may be re-used

- **Parameters**

- * **f** - The source node
 - * **t** - The target node

- **Returns** - The collection of created edges

- *createNodes*

```
public NeuralNetwork createNodes(
uk.ac.ic.doc.neuralnets.graph.neural.manipulation.GraphSpecification spec )
```

- **Usage**

- * Create some nodes in the network

- **Parameters**

- * **spec** - The specification of how to add nodes and edges

- **Returns** - The nodes added, as a new network

- *createNodes*

```
public NeuralNetwork createNodes( int nodes, double edgeProb )
```

- **Usage**

- * Create some nodes in the network
 - **Parameters**
 - * **nodes** - The number of nodes to create
 - * **edgeProb** - The probability a given edge should be made
 - **Returns** - The nodes added, as a new network

- *findNetwork*

```
public NeuralNetwork findNetwork( uk.ac.ic.doc.neuralnets.graph.Node n )
```

 - **Usage**
 - * Find the network which contains the given node. NB: Our semantics of containment dictate that the root network is contained by itself.
 - **Parameters**
 - * **n** - The node to seek
 - **Returns** - The NeuralNetwork that contains it, or null if such could not be found

- *getNetwork*

```
public NeuralNetwork getNetwork( )
```

 - **Returns** - The NeuralNetwork that backs these utils

- *isSuper*

```
public boolean isSuper( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork a, uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork b )
```

 - **Usage**
 - * Answers whether network a is a parent of network b
 - **Parameters**
 - * **a** - The parent node to test
 - * **b** - The child node to seek
 - **Returns** - true iff a is a parent of b

- *isSuper*

```
public boolean isSuper( uk.ac.ic.doc.neuralnets.graph.Node a, uk.ac.ic.doc.neuralnets.graph.Node b )
```

 - **Usage**
 - * Answers whether Node a is a super-node of node b (i.e. a parent)
 - **Parameters**
 - * **a** - The parent node to test
 - * **b** - The child node to seek
 - **Returns** - true iff a is a parent of b

- *lowestCommonAncestor*

```
public NeuralNetwork lowestCommonAncestor( uk.ac.ic.doc.neuralnets.graph.Node a, uk.ac.ic.doc.neuralnets.graph.Node b )
```

 - **Usage**

- * Find the lowest common ancestor of Nodes a and b; i.e. the deepest NeuralNetwork in the tree of networks that contains both a and b.
Algorithm: Iterate up the parents of a and b until an intersection in the sets of their ancestors is found; at that point, we have the lowest common ancestor and can return

- **Parameters**

- * **a** - The first node to seek
- * **b** - The second node to seek

- **Returns** - The lowest common ancestor of a and b, or null if it could not be found (in a correct network, this shouldn't be possible)

- *pauseNetwork*

```
public void pauseNetwork( )
```

- **Usage**

- * Pause the network from running

- *prettyPrintNetwork*

```
public void prettyPrintNetwork( java.io.PrintStream out )
```

- **Usage**

- * Print out the network to the given PrintStream

- **Parameters**

- * **out** - The PrintStream to which to print

- *resetNetwork*

```
public void resetNetwork( )
```

- *runNetwork*

```
public void runNetwork( )
```

- **Usage**

- * Run the network from the last tick state (i.e. resume)

- *runNetwork*

```
public void runNetwork( int ticks )
```

- **Usage**

- * Run the network for the given number of ticks

- **Parameters**

- * **ticks** - How long to run for, or <0 for "forever"

- *setNetwork*

```
public void setNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
```

- **Parameters**

- * **n** - The NeuralNetwork to operate over

- *teardown*

```
public void teardown( )
```

- **Usage**

- * Cause this instance to stop any threads it may have spawned, and release its resources. Any further operations have undefined behaviour.

2.1.8 CLASS *InteractionUtils.NetworkRunner*

The thread used to run the network asynchronously with the UI

DECLARATION

```
protected class InteractionUtils.NetworkRunner
extends java.lang.Thread
```

CONSTRUCTORS

- *InteractionUtils.NetworkRunner*
protected **InteractionUtils.NetworkRunner**()

METHODS

- *getRemainingTicks*
public int **getRemainingTicks**()
- *kill*
public void **kill**()
- *pauseNetwork*
public void **pauseNetwork**()
- *run*
public void **run**()
- *runNetwork*
public void **runNetwork**()
- *runNetwork*
public void **runNetwork**(int ticks)
- *setTicks*
public void **setTicks**(int ticks)

METHODS INHERITED FROM CLASS java.lang.Thread

- *activeCount*
public static int **activeCount**()
- *checkAccess*
public final void **checkAccess**()
- *countStackFrames*
public native int **countStackFrames**()
- *currentThread*
public static native Thread **currentThread**()
- *destroy*
public void **destroy**()

- *dumpStack*
public static void dumpStack()
- *enumerate*
public static int enumerate(java.lang.Thread [] arg0)
- *getAllStackTraces*
public static Map getAllStackTraces()
- *getContextClassLoader*
public ClassLoader getContextClassLoader()
- *getDefaultUncaughtExceptionHandler*
public static Thread.UncaughtExceptionHandler getDefaultUncaughtExceptionHandler()
- *getId*
public long getId()
- *getName*
public final String getName()
- *getPriority*
public final int getPriority()
- *getStackTrace*
public StackTraceElement getStackTrace()
- *getState*
public Thread.State getState()
- *getThreadGroup*
public final ThreadGroup getThreadGroup()
- *getUncaughtExceptionHandler*
public Thread.UncaughtExceptionHandler getUncaughtExceptionHandler()
- *holdsLock*
public static native boolean holdsLock(java.lang.Object arg0)
- *interrupt*
public void interrupt()
- *interrupted*
public static boolean interrupted()
- *isAlive*
public final native boolean isAlive()
- *isDaemon*
public final boolean isDaemon()
- *isInterrupted*
public boolean isInterrupted()
- *join*
public final void join()
- *join*
public final synchronized void join(long arg0)
- *join*
public final synchronized void join(long arg0, int arg1)
- *resume*
public final void resume()
- *run*
public void run()
- *setContextClassLoader*
public void setContextClassLoader(java.lang.ClassLoader arg0)
- *setDaemon*
public final void setDaemon(boolean arg0)

- *setDefaultUncaughtExceptionHandler*
`public static void setDefaultUncaughtExceptionHandler(
java.lang.Thread.UncaughtExceptionHandler arg0)`
- *setName*
`public final void setName(java.lang.String arg0)`
- *setPriority*
`public final void setPriority(int arg0)`
- *setUncaughtExceptionHandler*
`public void setUncaughtExceptionHandler(
java.lang.Thread.UncaughtExceptionHandler arg0)`
- *sleep*
`public static native void sleep(long arg0)`
- *sleep*
`public static void sleep(long arg0, int arg1)`
- *start*
`public synchronized void start()`
- *stop*
`public final void stop()`
- *stop*
`public final synchronized void stop(java.lang.Throwable arg0)`
- *suspend*
`public final void suspend()`
- *toString*
`public String toString()`
- *yield*
`public static native void yield()`

2.1.9 CLASS NodeCreatedEvent

DECLARATION

```
public class NodeCreatedEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *NodeCreatedEvent*
`public NodeCreatedEvent(int num, int count)`

METHODS

- *getNodeCount*
`public int getNodeCount()`
- *getNodeNumber*
`public int getNodeNumber()`
- *toString*
`public String toString()`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

(in 20.2.1, page 198)

- *toString*
public abstract String **toString**()

2.1.10 CLASS **NodeFactory**

DECLARATION

```
public class NodeFactory
extends java.lang.Object
implements java.io.Serializable
```

CONSTRUCTORS

- *NodeFactory*
public **NodeFactory**()

METHODS

- *create*
public Neurone **create**()
- *create*
public Node **create**(uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification s)
- *get*
public static NodeFactory **get**()

2.1.11 CLASS **PerceptronSpecification**

DECLARATION

```
public class PerceptronSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification
```

CONSTRUCTORS

- *PerceptronSpecification*
public **PerceptronSpecification**()

METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification

(in 17.2.15, page 169)

- *get*
 public ASTExpression get(java.lang.String param)
 — **Usage**
 * Get the AST expression for input parameter.
 — **Parameters**
 * param - String
 — **Returns** - AST expression

- *getEdgeDecoration*
 public EdgeDecoration getEdgeDecoration()
 — **Usage**
 * Get the edge decoration for the node specification.
 — **Returns** - The edge decoration.

- *getName*
 public String getName()
 — **Usage**
 * Get the name of the node specification.
 — **Returns** - The name.

- *getParameters*
 public Set getParameters()
 — **Usage**
 * Get the parameter key set.
 — **Returns** - Parameter key set.

- *getTarget*
 public Class getTarget()
 — **Usage**
 * Get target of node specification.
 — **Returns** - Target

- *set*
 public NodeSpecification set(java.lang.String param,
 uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression target)
 — **Usage**
 * Set a parameter to an AST expresion.
 — **Parameters**
 * param - Parameter name
 * target - AST expression value.
 — **Returns** - Itself.

- *setEdgeDecoration*
 public void setEdgeDecoration(uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorat
 ion ed)
 — **Usage**
 * Set the edge decorator for the node specification.

- **Parameters**
 - * **ed** - The edge decoration.
- *setName*

```
public void setName( java.lang.String n )
```

 - **Usage**
 - * Set name of node specification.
 - **Parameters**
 - * **n** - Name

2.1.12 CLASS SpikingNodeSpecification

Default NodeSpecification for SpikingNeurones

DECLARATION

```
public class SpikingNodeSpecification
extends uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification
```

CONSTRUCTORS

- *SpikingNodeSpecification*

```
public SpikingNodeSpecification( )
```

METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification

(in 17.2.15, page 169)

- *get*

```
public ASTExpression get( java.lang.String param )
```

 - **Usage**
 - * Get the AST expression for input parameter.
 - **Parameters**
 - * **param** - String
 - **Returns** - AST expression
- *getEdgeDecoration*

```
public EdgeDecoration getEdgeDecoration( )
```

 - **Usage**
 - * Get the edge decoration for the node specification.
 - **Returns** - The edge decoration.
- *getName*

```
public String getName( )
```

 - **Usage**
 - * Get the name of the node specification.
 - **Returns** - The name.

-
- *getParameters*
 public Set **getParameters**()
 – **Usage**
 * Get the parameter key set.
 – **Returns** - Parameter key set.

 - *getTarget*
 public Class **getTarget**()
 – **Usage**
 * Get target of node specification.
 – **Returns** - Target

 - *set*
 public NodeSpecification **set**(java.lang.String **param**,
 uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression **target**)
 – **Usage**
 * Set a parameter to an AST expresion.
 – **Parameters**
 * **param** - Parameter name
 * **target** - AST expression value.
 – **Returns** - Itself.

 - *setEdgeDecoration*
 public void **setEdgeDecoration**(uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecoration
ed)
 – **Usage**
 * Set the edge decorator for the node specification.
 – **Parameters**
 * **ed** - The edge decoration.

 - *setName*
 public void **setName**(java.lang.String **n**)
 – **Usage**
 * Set name of node specification.
 – **Parameters**
 * **n** - Name

Chapter 3

Package

uk.ac.ic.doc.neuralnets.gui.graph.events

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3.1 Classes

3.1.1 CLASS ChargeUpdateHandler

DECLARATION

```
public class ChargeUpdateHandler
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

CONSTRUCTORS

- *ChargeUpdateHandler*
public ChargeUpdateHandler()
- *ChargeUpdateHandler*
public ChargeUpdateHandler(
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager m)

METHODS

- *flush*
public void flush()
- *getName*
public String getName()
- *handle*
public void handle(uk.ac.ic.doc.neuralnets.events.Event e)
- *isValid*
public boolean isValid()
- *setGUIManager*
public void setGUIManager(
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager m)

3.1.2 CLASS NeuroneTypesPersister

DECLARATION

```
public class NeuroneTypesPersister
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

CONSTRUCTORS

- *NeuroneTypesPersister*
public **NeuroneTypesPersister**()

METHODS

- *flush*
public void **flush**()
- *getName*
public String **getName**()
- *handle*
public void **handle**(uk.ac.ic.doc.neuralnets.events.Event e)
- *isValid*
public boolean **isValid**()

3.1.3 CLASS NodeLocationUpdater

DECLARATION

```
public class NodeLocationUpdater
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

CONSTRUCTORS

- *NodeLocationUpdater*
public **NodeLocationUpdater**(
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm)

METHODS

- *flush*
public void **flush**()
- *getName*
public String **getName**()
- *handle*
public void **handle**(uk.ac.ic.doc.neuralnets.events.Event e)
- *isValid*
public boolean **isValid**()

3.1.4 CLASS **ToolTipUpdater**

DECLARATION

```
public class ToolTipUpdater
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.events.EventHandler
```

CONSTRUCTORS

- *ToolTipUpdater*

```
public ToolTipUpdater(
    uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm )
```

METHODS

- *flush*

```
public void flush( )
```
- *getName*

```
public String getName( )
```
- *handle*

```
public void handle( uk.ac.ic.doc.neuralnets.events.Event e )
```
- *isValid*

```
public boolean isValid( )
```

Chapter 4

Package uk.ac.ic.doc.neuralnets.gui.statistics

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4.1 Classes

4.1.1 CLASS *StatisticianConfig*

Basic Statistician Configuration interface. Statisticians are EventHandlers designed to harvest data from events during the running of a neural network. StatisticianConfigs can be used to configure/disable Statisticians.

DECLARATION

```
public abstract class StatisticianConfig
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

CONSTRUCTORS

- *StatisticianConfig*
public StatisticianConfig()

METHODS

- *configure*
public abstract EventHandler configure(org.eclipse.swt.widgets.Shell parent)
 - **Usage**
 - * Perform an operations required to configure a new statistician.
 - **Parameters**
 - * **parent** - - shell access, for user interaction
 - **Returns** - the configured event handler

- *disable*
public abstract void disable(uk.ac.ic.doc.neuralnets.events.EventHandler h)
 - **Usage**
 - * Disable a statistician
 - **Parameters**
 - * **h** - the event handler to disable

- *getTargetEvents*
public Class getTargetEvents()
 - **Usage**
 - * Defines which events this statistician listens for.
 - **Returns** -

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin`

(in 7.2.4, page 62)

- *compareTo*
`public int compareTo(uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o)`
- *getPriority*
`public abstract int getPriority()`
 - **Usage**
 - * The plugin's priority.
 - **Returns** - the priority

Chapter 5

Package uk.ac.ic.doc.neuralnets.util

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<i>Simple container for another object, for use when a final object is required but cannot be furnished yet</i>	
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5.1 Interfaces

5.1.1 INTERFACE Transformer

General purpose Transformer from one data-type to another

DECLARATION

```
public interface Transformer
implements java.io.Serializable
```

METHODS

- *transform*
`public Object transform(java.lang.Object input)`
 - **Usage**
 - * Transform input object
 - **Parameters**
 - * `input` - - the object to transform
 - **Returns** - the transformed object

5.2 Classes

5.2.1 CLASS Container

Simple container for another object, for use when a final object is required but cannot be furnished yet

DECLARATION

```
public class Container
extends java.lang.Object
```

CONSTRUCTORS

- *Container*
`public Container()`
 - **Usage**
 - * Create an empty container
- *Container*
`public Container(java.lang.Object contents)`
 - **Usage**

- * Create a container with contents of type T.
- **Parameters**
 - * **contents** -

METHODS

- *get*
`public Object get()`
 - **Usage**
 - * Get the content of the container.
 - **Returns** - the container contents
- *set*
`public void set(java.lang.Object t)`
 - **Usage**
 - * Set the content of the container.
 - **Parameters**
 - * **t** - - the object to store in the container

Chapter 6

Package

uk.ac.ic.doc.neuralnets.util.configuration

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Configurators are Plugins that are run once at application load-time.

Classes

ConfigurationManager 54
The ConfigurationManager controls Configurator objects, calling their configure methods at application load time.

6.1 Interfaces

6.1.1 INTERFACE Configurator

Configurators are Plugins that are run once at application load-time. They are intended for configuring external libraries such as Log4J.

DECLARATION

```
public interface Configurator
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

METHODS

- *configure*
public void **configure**()
 - **Usage**
 - * Perform any required actions for configuration

6.2 Classes

6.2.1 CLASS ConfigurationManager

The ConfigurationManager controls Configurator objects, calling their **configure** methods at application load time.

DECLARATION

```
public class ConfigurationManager
extends java.lang.Object
```

FIELDS

- public static final File config
 - Master configuration file.

CONSTRUCTORS

- *ConfigurationManager*
public **ConfigurationManager**()

METHODS

- *configure*

`public static void configure()`

- **Usage**

- * Configure all configurators found in conf/configurator.cfg.

Chapter 7

Package uk.ac.ic.doc.neuralnets.util.plugins

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<i>The PluginManager is responsible for managing the class loading and instantiation of plugins from the plugins directory.</i>	
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<i>PriorityPlugin extends the plugin interface allowing an ordering to be applied.</i>	

7.1 Interfaces

7.1.1 INTERFACE Plugin

Generic Plugin interface. All plugin types must extend or implement this interface. The class name of an extending plugin type must be unique. Plugins can not directly implement the Plugin interface, i.e. a plugin must be a descendant of a sub-type of Plugin.

DECLARATION

```
public interface Plugin
```

METHODS

- *getName*
`public String getName()`
 - **Usage**
 - * Get the canonical name of this Plugin, used to identify it
 - **Returns** - The canonical name of the loaded plugin

7.2 Classes

7.2.1 CLASS PluginLoader

The PluginLoader is responsible for loading plugin class files from the /plugin directory into the virtual machine.

DECLARATION

```
public class PluginLoader  
extends java.lang.ClassLoader
```

CONSTRUCTORS

- *PluginLoader*
`public PluginLoader(java.lang.String searchPath)`

METHODS

- *findClass*
`public Class findClass(java.lang.String name)`

METHODS INHERITED FROM CLASS `java.lang.ClassLoader`

-
- *clearAssertionStatus*
`public synchronized void clearAssertionStatus()`
 - *defineClass*
`protected final Class defineClass(byte [] arg0, int arg1, int arg2)`
 - *defineClass*
`protected final Class defineClass(java.lang.String arg0, byte [] arg1, int arg2, int arg3)`
 - *defineClass*
`protected final Class defineClass(java.lang.String arg0, byte [] arg1, int arg2, int arg3, java.security.ProtectionDomain arg4)`
 - *defineClass*
`protected final Class defineClass(java.lang.String arg0, java.nio.ByteBuffer arg1, java.security.ProtectionDomain arg2)`
 - *definePackage*
`protected Package definePackage(java.lang.String arg0, java.lang.String arg1, java.lang.String arg2, java.lang.String arg3, java.lang.String arg4, java.lang.String arg5, java.lang.String arg6, java.net.URL arg7)`
 - *findClass*
`protected Class findClass(java.lang.String arg0)`
 - *findLibrary*
`protected String findLibrary(java.lang.String arg0)`
 - *findLoadedClass*
`protected final Class findLoadedClass(java.lang.String arg0)`
 - *findResource*
`protected URL findResource(java.lang.String arg0)`
 - *findResources*
`protected Enumeration findResources(java.lang.String arg0)`
 - *findSystemClass*
`protected final Class findSystemClass(java.lang.String arg0)`
 - *getPackage*
`protected Package getPackage(java.lang.String arg0)`
 - *getPackages*
`protected Package getPackages()`
 - *getParent*
`public final ClassLoader getParent()`
 - *getResource*
`public URL getResource(java.lang.String arg0)`
 - *getResourceAsStream*
`public InputStream getResourceAsStream(java.lang.String arg0)`
 - *getResources*
`public Enumeration getResources(java.lang.String arg0)`
 - *getSystemClassLoader*
`public static ClassLoader getSystemClassLoader()`
 - *getSystemResource*
`public static URL getSystemResource(java.lang.String arg0)`
 - *getSystemResourceAsStream*
`public static InputStream getSystemResourceAsStream(java.lang.String arg0)`
 - *getSystemResources*
`public static Enumeration getSystemResources(java.lang.String arg0)`

- *loadClass*
public Class loadClass(java.lang.String arg0)
- *loadClass*
protected synchronized Class loadClass(java.lang.String arg0, boolean arg1)
- *resolveClass*
protected final void resolveClass(java.lang.Class arg0)
- *setClassAssertionStatus*
public synchronized void setClassAssertionStatus(java.lang.String arg0, boolean arg1)
- *setDefaultAssertionStatus*
public synchronized void setDefaultAssertionStatus(boolean arg0)
- *setPackageAssertionStatus*
public synchronized void setPackageAssertionStatus(java.lang.String arg0, boolean arg1)
- *setSigners*
protected final void setSigners(java.lang.Class arg0, java.lang.Object [] arg1)

7.2.2 CLASS PluginLoadException

Throw when there are unrecoverable errors whilst attempting to instantiate a plugin.

DECLARATION

```
public class PluginLoadException
extends java.lang.Exception
```

FIELDS

- public static final long serialVersionUID

CONSTRUCTORS

- *PluginLoadException*
public **PluginLoadException**(java.lang.String m)
- *PluginLoadException*
public **PluginLoadException**(java.lang.String m, java.lang.Throwable e)
- *PluginLoadException*
public **PluginLoadException**(java.lang.Throwable e)

METHODS INHERITED FROM CLASS java.lang.Exception

METHODS INHERITED FROM CLASS `java.lang.Throwable`

-
- *fillInStackTrace*
`public synchronized native Throwable fillInStackTrace()`
 - *getCause*
`public Throwable getCause()`
 - *getLocalizedMessage*
`public String getLocalizedMessage()`
 - *getMessage*
`public String getMessage()`
 - *getStackTrace*
`public StackTraceElement getStackTrace()`
 - *initCause*
`public synchronized Throwable initCause(java.lang.Throwable arg0)`
 - *printStackTrace*
`public void printStackTrace()`
 - *printStackTrace*
`public void printStackTrace(java.io.PrintStream arg0)`
 - *printStackTrace*
`public void printStackTrace(java.io.PrintWriter arg0)`
 - *setStackTrace*
`public void setStackTrace(java.lang.StackTraceElement [] arg0)`
 - *toString*
`public String toString()`

7.2.3 CLASS PluginManager

The PluginManager is responsible for managing the class loading and instantiation of plugins from the plugins directory. Plugins are loaded and cached by the PluginLoader.

DECLARATION

```
public class PluginManager
extends java.lang.Object
```

FIELDS

-
- public static final File searchPath
 - Path to plugin directory

METHODS

• *checkValidity*

```
public void checkValidity( )
```

– **Usage**

- * Check the validity of all the plugins in this PluginManager. If any have been loaded that are invalid, remove them from this PluginManager
-

• *checkValidity*

```
public void checkValidity( java.lang.Class clazz )
```

– **Usage**

- * Check the validity of all the plugins of the given type. If any have been loaded that are invalid, remove them from this PluginManager

– **Parameters**

- * **clazz** - The class of the plugin type
-

• *checkValidity*

```
public void checkValidity( java.lang.String type )
```

– **Usage**

- * Check the validity of all the plugins of the given type. If any have been loaded that are invalid, remove them from this PluginManager

– **Parameters**

- * **type** - The type name of the plugin
-

• *get*

```
public static PluginManager get( )
```

– **Usage**

- * Retrieve the instance of the PluginManager.

– **Returns** - the PluginManager instance– **Exceptions**

- * uk.ac.ic.doc.neuralnets.util.plugins.PluginLoadException -
-

• *getPlugin*

```
public Plugin getPlugin( java.lang.String name, java.lang.Class clazz )
```

– **Usage**

- * Load the requested plugin and cast it to the given class

– **Parameters**

- * **name** - The name of the plugin
- * **clazz** - The class to which it must be cast

– **Returns** - A Plugin object of type T• *getPlugin*

```
public Plugin getPlugin( java.lang.String name, java.lang.String type )
```

– **Usage**

- * Load the requested plugin and cast it to the given class
 - **Parameters**
 - * **name** - The name of the plugin
 - * **type** - The type of the plugin to fetch
 - **Returns** - A Plugin object of the given name and type
-
- *getPluginsOfType*
 public Set **getPluginsOfType**(java.lang.Class **clazz**)
 - **Usage**
 - * Answer all the plugins of the given type
 - **Parameters**
 - * **clazz** - The class of the type of plugin to find
 - **Returns** - A set of plugin names
-
- *getPluginsOfType*
 public Set **getPluginsOfType**(java.lang.String **type**)
 - **Usage**
 - * Answer all the plugins of the given type
 - **Parameters**
 - * **type** - The type of the plugin to find
 - **Returns** - A set of plugin names
-
- *refreshPlugins*
 public void **refreshPlugins**()

7.2.4 CLASS **PriorityPlugin**

PriorityPlugin extends the plugin interface allowing an ordering to be applied. The ordering can be achieved in two ways: by implementing the **getPriority** to return the plugin's priority, or by overriding the **compareTo** method if more detailed comparison is required.

DECLARATION

```
public abstract class PriorityPlugin
extends java.lang.Object
implements java.lang.Comparable, Plugin
```

CONSTRUCTORS

- *PriorityPlugin*
 public **PriorityPlugin**()

METHODS

- *compareTo*
`public int compareTo(uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
o)`

- *getPriority*
`public abstract int getPriority()`
 - **Usage**
 - * The plugin's priority.
 - **Returns** - the priority

Chapter 8

Package uk.ac.ic.doc.neuralnets.graph.neural.io

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8.1 Interfaces

8.1.1 INTERFACE **Foldable**

DECLARATION

```
public interface Foldable
```

METHODS

- *fold*
 public void **fold**(int foldNumber, int folds)
 - **Usage**
 - * Instruct this foldable to prepare for the next fold
 - **Parameters**
 - * **foldNumber** - The number of the current fold to prepare
 - * **folds** - The number of folds total

8.2 Classes

8.2.1 CLASS **InputNode**

DECLARATION

```
public abstract class InputNode  
extends uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork  
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin, Foldable
```

CONSTRUCTORS

- *InputNode*
 public **InputNode**()

METHODS

- *configure*
 public abstract void **configure**()
- *destroy*
 public abstract void **destroy**()

- *fold*
public void fold(int foldNumber, int folds)
- *getData*
public PartitionableMatrix getData()
- *getTargets*
public PartitionableMatrix getTargets()
- *recreate*
public abstract void recreate()
- *setRow*
public void setRow(int row)
 - **Usage**
 - * Set the current row of data to use for input. Is fold-sensitive (row N is different per fold).
 - **Parameters**
 - * row - The number of the row to seek to
- *toNetwork*
public NeuralNetwork toNetwork()
 - **Usage**
 - * Sends data to the network.
 - **Returns** - Itself.
- *toString*
public String toString()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork

(in 17.2.5, page 154)

- *connect*
public Node connect(uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e)
- *getIncoming*
public Collection getIncoming()
- *getMetadata*
public String getMetadata(java.lang.String key)
- *getOutgoing*
public Collection getOutgoing()
- *getTicks*
public int getTicks()
- *getX*
public int getX()
- *getY*
public int getY()
- *getZ*
public int getZ()
- *resetTicks*
public void resetTicks()

- *setMetadata*
public Node setMetadata(java.lang.String key, java.lang.String item)
- *setPos*
public void setPos(int x, int y, int z)
- *tick*
public Node tick()
- *type*
protected String type()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.Graph

(in 18.2.1, page 184)

- *addAllNodes*
public Graph addAllNodes(java.util.Collection ns)
 - **Usage**
* Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
 - **Parameters**
* ns - Collection of nodes to add.
 - **Returns** - Itself with the nodes added or not added.
- *addEdge*
public Graph addEdge(uk.ac.ic.doc.neuralnets.graph.Edge e)
 - **Usage**
* Adds an edge to the graph and adds its start and end nodes to the graph.
 - **Parameters**
* e - Edge to add.
 - **Returns** - Itself
- *addNode*
public Graph addNode(uk.ac.ic.doc.neuralnets.graph.Node n)
 - **Usage**
* Adds input node to the graph as long as input node is not itself, returns itself.
 - **Parameters**
* n - Node to add.
 - **Returns** - Itself with the node added or not added.
- *forEachEdge*
public Graph forEachEdge(uk.ac.ic.doc.neuralnets.graph.Graph.Command c)
 - **Usage**
* Conducts a command on each edge within the graph.
 - **Parameters**
* c - Command to execute.
 - **Returns** - Itself.
- *forEachNode*
public Graph forEachNode(uk.ac.ic.doc.neuralnets.graph.Graph.Command c)
 - **Usage**
* Conducts a command on each node within the graph.
 - **Parameters**
* c - Command to execute.

- **Returns** - Itself.
-
- *getEdges*
 public Collection **getEdges**()
 - **Usage**
 - * Gets the edges from within.
 - **Returns** - The edges.
-
- *getFreshID*
 public void **getFreshID**()
 - **Usage**
 - * Sets the id of the object to a new fresh id.
-
- *getID*
 public int **getID**()
 - **Usage**
 - * Gets the id of the object.
 - **Returns** - The id.
-
- *getNodes*
 public Collection **getNodes**()
 - **Usage**
 - * Gets the nodes from within.
 - **Returns** - The nodes.
-
- *merge*
 public Graph **merge**(uk.ac.ic.doc.neuralnets.graph.Graph o)
 - **Usage**
 - * Merges one graph with its self, as all the edges and nodes.
 - **Parameters**
 - * o - Graph to merge with.
 - **Returns** - Itself
-
- *setID*
 public void **setID**(int id)
 - **Usage**
 - * Sets the id of the object to parameter.
 - **Parameters**
 - * int - New id.
-
- *toString*
 public String **toString**()
-
- *type*
 protected String **type**()
 - **Usage**
 - * Returns the object type.
 - **Returns** - Object type.

8.2.2 CLASS IONeurone

Purely a class to "mark" a neurone as being for I/O purposes.

DECLARATION

```
public class IONeurone
extends uk.ac.ic.doc.neuralnets.graph.neural.Neurone
```

SERIALIZABLE FIELDS

- private boolean concrete

—

CONSTRUCTORS

- *IONeurone*
public **IONeurone**()

METHODS

- *getCharge*
public double getCharge()
- *toString*
public String toString()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.Neurone

(in 17.2.8, page 159)

- *charge*
public Neurone charge(double amt)
- *getCharge*
public double getCharge()
- *getCurrentCharge*
public Double getCurrentCharge()
- *getEdgeDecoration*
public EdgeDecoration getEdgeDecoration()
- *getFreshID*
public void getFreshID()
- *getID*
public int getID()
- *getSquashFunction*
public ASTExpression getSquashFunction()
- *getTrigger*
public double getTrigger()
- *reset*
public void reset()

- *setCharge*
public void setCharge(double charge)
- *setEdgeDecoration*
public void setEdgeDecoration(uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorated)
- *setID*
public void setID(int id)
- *setInitialCharge*
public void setInitialCharge(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression c)
- *setSquashFunction*
public void setSquashFunction(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
- *setTrigger*
public void setTrigger(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression t)
- *setTrigger*
public void setTrigger(double d)
- *tick*
public Node tick()
 - **Usage**
* Ticks the neurone one step forward. Fires the neurone is appropriate.
 - **Returns** - Itself.
- *toString*
public String toString()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NodeBase

(in 17.2.12, page 164)

- *connect*
public Node connect(uk.ac.ic.doc.neuralnets.graph.Edge e)
 - **Usage**
* Connect this node up with the input edge.
- *getIncoming*
public Collection getIncoming()
 - **Usage**
* Get incoming edges.
- *getMetadata*
public String getMetadata(java.lang.String key)
 - **Usage**
* Returns the meta data for the key input.
 - **Parameters**
* **key** - To look for.
 - **Returns** - item Found.
- *getOutgoing*
public Collection getOutgoing()
 - **Usage**
* Get outgoing edges.

-
- *getX*
`public int getX()`
 - **Usage**
 * Returns the position of the node on the x axis.
 - **Returns** - x axis position.
-
- *getY*
`public int getY()`
 - **Usage**
 * Returns the position of the node on the y axis.
 - **Returns** - y axis position.
-
- *getZ*
`public int getZ()`
 - **Usage**
 * Returns the position of the node on the z axis.
 - **Returns** - z axis position.
-
- *setMetadata*
`public Node setMetadata(java.lang.String key, java.lang.String item)`
 - **Usage**
 * Set meta data for the object.
 - **Parameters**
 * **key** - String key
 * **item** - String item
-
- *setPos*
`public void setPos(int x, int y, int z)`
 - **Usage**
 * Sets the position of the node.
 - **Parameters**
 * **x** - Position on x axis.
 * **y** - Position on y axis.
 * **z** - Position on z axis.
-
- *setX*
`public void setX(int x)`
 - **Usage**
 * Sets the position of the node on the x axis.
 - **Parameters**
 * **x** - Position on x axis.
-
- *setY*
`public void setY(int y)`
 - **Usage**
 * Sets the position of the node on the y axis.
 - **Parameters**
 * **y** - Position on y axis.
-
- *setZ*
`public void setZ(int z)`

- **Usage**
 - * Sets the position of the node on the z axis.
- **Parameters**
 - * **z** - Position on z axis.

-
- *tick*
public abstract Node tick()
 - *toString*
public abstract String toString()

8.2.3 CLASS *OutputNode*

DECLARATION

```
public abstract class OutputNode
extends uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

CONSTRUCTORS

- *OutputNode*
public **OutputNode**()
- *OutputNode*
public **OutputNode**(int nodes)

METHODS

- *destroy*
public abstract void **destroy**()
- *fire*
protected abstract void **fire**(int n, java.lang.Double amt)
- *recreate*
public abstract void **recreate**()
- *setNodes*
protected abstract void **setNodes**(int n)
- *toNetwork*
public NeuralNetwork **toNetwork**(int nodes)
- *toString*
public String **toString**()

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork`

(in 17.2.5, page 154)

- *connect*
`public Node connect(uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e)`
- *getIncoming*
`public Collection getIncoming()`
- *getMetadata*
`public String getMetadata(java.lang.String key)`
- *getOutgoing*
`public Collection getOutgoing()`
- *getTicks*
`public int getTicks()`
- *getX*
`public int getX()`
- *getY*
`public int getY()`
- *getZ*
`public int getZ()`
- *resetTicks*
`public void resetTicks()`
- *setMetadata*
`public Node setMetadata(java.lang.String key, java.lang.String item)`
- *setPos*
`public void setPos(int x, int y, int z)`
- *tick*
`public Node tick()`
- *type*
`protected String type()`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.Graph`

(in 18.2.1, page 184)

- *addAllNodes*
`public Graph addAllNodes(java.util.Collection ns)`
 - **Usage**
 - * Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
 - **Parameters**
 - * `ns` - Collection of nodes to add.
 - **Returns** - Itself with the nodes added or not added.
 - *addEdge*
`public Graph addEdge(uk.ac.ic.doc.neuralnets.graph.Edge e)`
 - **Usage**
 - * Adds an edge to the graph and adds its start and end nodes to the graph.
 - **Parameters**
 - * `e` - Edge to add.
 - **Returns** - Itself
-

- *addNode*
`public Graph addNode(uk.ac.ic.doc.neuralnets.graph.Node n)`
 - **Usage**
 * Adds input node to the graph as long as input node is not itself, returns itself.
 - **Parameters**
 * **n** - Node to add.
 - **Returns** - Itself with the node added or not added.

- *forEachEdge*
`public Graph forEachEdge(uk.ac.ic.doc.neuralnets.graph.Graph.Command c)`
 - **Usage**
 * Conducts a command on each edge within the graph.
 - **Parameters**
 * **c** - Command to execute.
 - **Returns** - Itself.

- *forEachNode*
`public Graph forEachNode(uk.ac.ic.doc.neuralnets.graph.Graph.Command c)`
 - **Usage**
 * Conducts a command on each node within the graph.
 - **Parameters**
 * **c** - Command to execute.
 - **Returns** - Itself.

- *getEdges*
`public Collection getEdges()`
 - **Usage**
 * Gets the edges from within.
 - **Returns** - The edges.

- *getFreshID*
`public void getFreshID()`
 - **Usage**
 * Sets the id of the object to a new fresh id.

- *getID*
`public int getID()`
 - **Usage**
 * Gets the id of the object.
 - **Returns** - The id.

- *getNodes*
`public Collection getNodes()`
 - **Usage**
 * Gets the nodes from within.
 - **Returns** - The nodes.

- *merge*
`public Graph merge(uk.ac.ic.doc.neuralnets.graph.Graph o)`
 - **Usage**
 * Merges one graph with its self, as all the edges and nodes.

- **Parameters**
 - * o - Graph to merge with.
 - **Returns** - Itself
-
- *setID*
 public void **setID**(int id)
 - **Usage**
 - * Sets the id of the object to parameter.
 - **Parameters**
 - * int - New id.
-
- *toString*
 public String **toString**()

 - *type*
 protected String **type**()
 - **Usage**
 - * Returns the object type.
 - **Returns** - Object type.

8.2.4 CLASS ValueReportingOutputNode

DECLARATION

```
public class ValueReportingOutputNode
extends uk.ac.ic.doc.neuralnets.graph.neural.io.OutputNode
```

SERIALIZABLE FIELDS

- private List values
-

CONSTRUCTORS

- *ValueReportingOutputNode*
 public **ValueReportingOutputNode**()

METHODS

- *destroy*
 public void **destroy**()

- *fire*
 protected void **fire**(int n, java.lang.Double amt)

- *getName*
public String getName()
- *getValues*
public List getValues()
- *recreate*
public void recreate()
- *setNodes*
protected void setNodes(int n)

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.io.OutputNode

(in 8.2.3, page 72)

- *destroy*
public abstract void destroy()
- *fire*
protected abstract void fire(int n, java.lang.Double amt)
- *recreate*
public abstract void recreate()
- *setNodes*
protected abstract void setNodes(int n)
- *toNetwork*
public NeuralNetwork toNetwork(int nodes)
- *toString*
public String toString()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork

(in 17.2.5, page 154)

- *connect*
public Node connect(uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e)
- *getIncoming*
public Collection getIncoming()
- *getMetadata*
public String getMetadata(java.lang.String key)
- *getOutgoing*
public Collection getOutgoing()
- *getTicks*
public int getTicks()
- *getX*
public int getX()
- *getY*
public int getY()
- *getZ*
public int getZ()
- *resetTicks*
public void resetTicks()
- *setMetadata*
public Node setMetadata(java.lang.String key, java.lang.String item)

- *setPos*
public void setPos(int x, int y, int z)
- *tick*
public Node tick()
- *type*
protected String type()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.Graph

(in 18.2.1, page 184)

- *addAllNodes*
public Graph addAllNodes(java.util.Collection ns)
 - **Usage**
* Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
 - **Parameters**
* ns - Collection of nodes to add.
 - **Returns** - Itself with the nodes added or not added.
 - *addEdge*
public Graph addEdge(uk.ac.ic.doc.neuralnets.graph.Edge e)
 - **Usage**
* Adds an edge to the graph and adds its start and end nodes to the graph.
 - **Parameters**
* e - Edge to add.
 - **Returns** - Itself
 - *addNode*
public Graph addNode(uk.ac.ic.doc.neuralnets.graph.Node n)
 - **Usage**
* Adds input node to the graph as long as input node is not itself, returns itself.
 - **Parameters**
* n - Node to add.
 - **Returns** - Itself with the node added or not added.
 - *forEachEdge*
public Graph forEachEdge(uk.ac.ic.doc.neuralnets.graph.Graph.Command c)
 - **Usage**
* Conducts a command on each edge within the graph.
 - **Parameters**
* c - Command to execute.
 - **Returns** - Itself.
 - *forEachNode*
public Graph forEachNode(uk.ac.ic.doc.neuralnets.graph.Graph.Command c)
 - **Usage**
* Conducts a command on each node within the graph.
 - **Parameters**
* c - Command to execute.
 - **Returns** - Itself.
-

- *getEdges*
 public Collection **getEdges**()
 – **Usage**
 * Gets the edges from within.
 – **Returns** - The edges.

- *getFreshID*
 public void **getFreshID**()
 – **Usage**
 * Sets the id of the object to a new fresh id.

- *getID*
 public int **getID**()
 – **Usage**
 * Gets the id of the object.
 – **Returns** - The id.

- *getNodes*
 public Collection **getNodes**()
 – **Usage**
 * Gets the nodes from within.
 – **Returns** - The nodes.

- *merge*
 public Graph **merge**(uk.ac.ic.doc.neuralnets.graph.Graph o)
 – **Usage**
 * Merges one graph with its self, as all the edges and nodes.
 – **Parameters**
 * o - Graph to merge with.
 – **Returns** - Itself

- *setID*
 public void **setID**(int id)
 – **Usage**
 * Sets the id of the object to parameter.
 – **Parameters**
 * int - New id.

- *toString*
 public String **toString**()

- *type*
 protected String **type**()
 – **Usage**
 * Returns the object type.
 – **Returns** - Object type.

Chapter 9

Package

uk.ac.ic.doc.neuralnets.graph.neural.train

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9.1 Interfaces

9.1.1 INTERFACE Trainer

DECLARATION

```
public interface Trainer
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

METHODS

- *setInputs*

```
public void setInputs( java.util.Collection in )
```

- *setInputs*

```
public void setInputs( uk.ac.ic.doc.neuralnets.graph.neural.io.InputNode in )
```

- *setTestLength*

```
public void setTestLength( int it )
```

- *trainFully*

```
public double trainFully( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n, double errorTarget, int maxIt )
```

 - **Usage**
 - * Train this network until the accuracy >= target
 - **Parameters**
 - * **n** - The network to train
 - * **errorTarget** - The target accuracy
 - * **maxIt** - The maximum number of iterations
 - **Returns** - The accuracy of the network after training

- *trainOnce*

```
public double trainOnce( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
```

 - **Usage**
 - * Train this network with one iteration
 - **Parameters**
 - * **n** - The network to train
 - **Returns** - The accuracy of the network after training

Chapter 10

Package uk.ac.ic.doc.neuralnets.gui.connector

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10.1 Classes

10.1.1 CLASS NetworkConnector

DECLARATION

```
public abstract class NetworkConnector
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

CONSTRUCTORS

- *NetworkConnector*
`public NetworkConnector()`
- *NetworkConnector*
`public NetworkConnector(
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm)`

METHODS

- *connect*
`public abstract Collection connect(java.util.List nodes)`
- *getConfigurationPanel*
`public abstract Composite getConfigurationPanel(
org.eclipse.swt.widgets.Composite parent)`
- *setGUIManager*
`public void setGUIManager(
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager gm)`

Chapter 11

Package uk.ac.ic.doc.neuralnets.persistence

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11.1 Interfaces

11.1.1 INTERFACE LoadSpecification

LoadSpecifications provide an abstract method for parameterising a LoadService in order to load a neural network in to the program. To load a network a LoadSpecification is created which names the LoadService to use as the load process. The specification is passed to the LoadManager which retrieves the requested LoadService and passes the specification on to it.

DECLARATION

```
public interface LoadSpecification
```

METHODS

- *getServiceName*
`public String getServiceName()`
 - **Usage**
 - * The LoadService used by this specification.
 - **Returns** - the load service plugin name.

11.1.2 INTERFACE SaveSpecification

SaveSpecification provide an abstract way of parameterising a SaveService in order to save a network. To save a network a SaveSpecification is created which names the SaveService to use as the save process. The specification is passed to the SaveManager which retrieves the requested SaveService and passes the specification on to it.

DECLARATION

```
public interface SaveSpecification
```

METHODS

- *getServiceName*
`public String getServiceName()`
 - **Usage**
 - * The SaveService used by this specification.
 - **Returns** - the save service plugin name.

11.2 Classes

11.2.1 CLASS FileSpecification

The FileSpecification provides parameters for persistence of networks to/from the file system, i.e. a file path.

DECLARATION

```
public class FileSpecification
extends java.lang.Object
implements SaveSpecification, LoadSpecification
```

CONSTRUCTORS

- *FileSpecification*
public FileSpecification(java.lang.String pathname, java.lang.String serviceName)
 - **Usage**
 - * Create a new specification.
 - **Parameters**
 - * **pathname** - - path to save/load to from
 - * **serviceName** - - the service to use.

METHODS

- *getSavePath*
public String getSavePath()
 - **Usage**
 - * Get the file system location.
 - **Returns** - the file path
-
- *getServiceName*
public String getServiceName()
-
- *setPath*
public void setPath(java.lang.String savePath)
 - **Usage**
 - * Set the file system location
 - **Parameters**
 - * **savePath** - the new file path

11.2.2 CLASS LoadException

Denotes an error whilst attempting to load a network.

DECLARATION

```
public class LoadException
extends java.lang.Exception
```

CONSTRUCTORS

- *LoadException*
public LoadException()
- *LoadException*
public LoadException(java.lang.String message)
- *LoadException*
public LoadException(java.lang.String message, java.lang.Throwable cause)
- *LoadException*
public LoadException(java.lang.Throwable cause)

METHODS INHERITED FROM CLASS java.lang.Exception

METHODS INHERITED FROM CLASS java.lang.Throwable

- *fillInStackTrace*
public synchronized native Throwable fillInStackTrace()
- *getCause*
public Throwable getCause()
- *getLocalizedMessage*
public String getLocalizedMessage()
- *getMessage*
public String getMessage()
- *getStackTrace*
public StackTraceElement getStackTrace()
- *initCause*
public synchronized Throwable initCause(java.lang.Throwable arg0)
- *printStackTrace*
public void printStackTrace()
- *printStackTrace*
public void printStackTrace(java.io.PrintStream arg0)
- *printStackTrace*
public void printStackTrace(java.io.PrintWriter arg0)
- *setStackTrace*
public void setStackTrace(java.lang.StackTraceElement [] arg0)
- *toString*
public String toString()

11.2.3 CLASS LoadManager

The LoadManager is responsible for creating networks for use in the application from data in persistable storage using pluggable LoadServices, which are parameterised by LoadSpecifications.

DECLARATION

```
public class LoadManager
extends java.lang.Object
```

METHODS

- *get*

```
public static LoadManager get( )
```

 - **Usage**
 * Retrieve the instance of the LoadManager.
 - **Returns** - the LoadManager instance.
- *load*

```
public Saveable load( uk.ac.ic.doc.neuralnets.persistence.LoadSpecification
spec )
```

 - **Usage**
 * Reads in a external object using a load service parameterised by a load specification.
 - **Parameters**
 * **spec** - paramaters for loading
 - **Returns** - the loaded Saveable object.
 - **Exceptions**
 * `uk.ac.ic.doc.neuralnets.persistence.LoadException` -

11.2.4 CLASS LoadService

Classes that implement this interface should be able to create neural networks for use in the application from data in persistable storage. They can be fully parameterised through the use of a LoadSpecification.

DECLARATION

```
public abstract class LoadService
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

CONSTRUCTORS

- *LoadService*

```
public LoadService( )
```

METHODS

• *getFileType*

```
public abstract String getFileType( )
```

– **Usage**

* Get the string form of the file type that this load service should seek e.g. "*.xml"

– **Returns** - The lexical form of the file extension

• *load*

```
public abstract Saveable load(
uk.ac.ic.doc.neuralnets.persistence.LoadSpecification spec )
```

– **Usage**

* Imports a neural network from persistent storage.

– **Parameters**

* **spec** - - the load service parameters

– **Returns** - the loaded network– **Exceptions**

* `uk.ac.ic.doc.neuralnets.persistence.LoadException` - in event of error during loading.

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin`

(in 7.2.4, page 62)

• *compareTo*

```
public int compareTo( uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o )
```

• *getPriority*

```
public abstract int getPriority( )
```

– **Usage**

* The plugin's priority.

– **Returns** - the priority

11.2.5 CLASS MethodSelector

DECLARATION

```
public class MethodSelector
extends java.lang.Object
```

CONSTRUCTORS

• *MethodSelector*

```
public MethodSelector( )
```


METHODS

- *getPersistableFields*
public Set **getPersistableFields**(java.lang.Class c)
- *getPersistableMethods*
public Set **getPersistableMethods**(java.lang.Class c)
- *getPersistableMethodsAndFields*
public Set **getPersistableMethodsAndFields**(java.lang.Class c)

11.2.6 CLASS SaveException

Denotes there was an error whilst attempting to save a network.

DECLARATION

```
public class SaveException
extends java.lang.Exception
```

CONSTRUCTORS

- *SaveException*
public **SaveException**()
- *SaveException*
public **SaveException**(java.lang.String message)
- *SaveException*
public **SaveException**(java.lang.String message, java.lang.Throwable cause)
- *SaveException*
public **SaveException**(java.lang.Throwable cause)

METHODS INHERITED FROM CLASS java.lang.Exception

METHODS INHERITED FROM CLASS java.lang.Throwable

- *fillInStackTrace*
public synchronized native Throwable **fillInStackTrace**()
- *getCause*
public Throwable **getCause**()
- *getLocalizedMessage*
public String **getLocalizedMessage**()

- *getMessage*
public String getMessage()
- *getStackTrace*
public StackTraceElement getStackTrace()
- *initCause*
public synchronized Throwable initCause(java.lang.Throwable arg0)
- *printStackTrace*
public void printStackTrace()
- *printStackTrace*
public void printStackTrace(java.io.PrintStream arg0)
- *printStackTrace*
public void printStackTrace(java.io.PrintWriter arg0)
- *setStackTrace*
public void setStackTrace(java.lang.StackTraceElement [] arg0)
- *toString*
public String toString()

11.2.7 CLASS SaveManager

The SaveManager is responsible for persisting a given network via parameters specified in a SaveSpecification using pluggable SaveServices.

DECLARATION

```
public class SaveManager
extends java.lang.Object
```

METHODS

- *get*
public static SaveManager get()
 - **Usage**
* Retrieves the instance of the SaveManager.
 - **Returns** - the SaveManager instance.
- *save*
public void save(uk.ac.ic.doc.neuralnets.graph.Saveable net,
uk.ac.ic.doc.neuralnets.persistence.SaveSpecification spec)
 - **Usage**
* Saves a network through the SaveService named in the SaveSpecification.
 - **Parameters**
* **net** - the Neural Network to save.
* **spec** - SaveSpecification, which contains parameters for the save service.
 - **Exceptions**
* **uk.ac.ic.doc.neuralnets.persistence.SaveException** - in the event something goes wrong during saving.

11.2.8 CLASS SaveService

Classes that implement this interface should be able to create a persistent representation of a given neural network in some format. They can be fully parameterised through the use of a SaveSpecification.

DECLARATION

```
public abstract class SaveService
extends uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin
```

CONSTRUCTORS

- *SaveService*
public **SaveService**()

METHODS

- *getFileType*
public abstract String **getFileType**()
 - **Usage**
* Get the string form of the file type that this save service should seek e.g. "*.xml"
 - **Returns** - The lexical form of the file extension
- *save*
public abstract void **save**(uk.ac.ic.doc.neuralnets.graph.Saveable network,
uk.ac.ic.doc.neuralnets.persistence.SaveSpecification spec)
 - **Usage**
* Exports the given neural network to persistent storage in a given format
 - **Parameters**
* **network** - - the network to save
* **spec** - - the save service parameters
 - **Exceptions**
* uk.ac.ic.doc.neuralnets.persistence.SaveException - in the event of error during saving

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin

(in 7.2.4, page 62)

- *compareTo*
public int **compareTo**(uk.ac.ic.doc.neuralnets.util.plugins.PriorityPlugin o)
- *getPriority*
public abstract int **getPriority**()
 - **Usage**
* The plugin's priority.
 - **Returns** - the priority

Chapter 12

Package uk.ac.ic.doc.neuralnets.matrix

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PartitionableMatrix 94	
<i>...no description...</i>	
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<i>...no description...</i>	
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12.1 Interfaces

12.1.1 INTERFACE `Matrix.Command`

DECLARATION

```
public static interface Matrix.Command
```

METHODS

- *exec*

```
public void exec( int x, int y, java.lang.Object item )
```

12.2 Classes

12.2.1 CLASS `Matrix`

`Matrix` class that almost supports dynamic resizing May not be needed for our use cases, so didn't invest any more effort Resizing half-works (specify no-bound with width or height == 0), can put effort in if it's needed Wherever possible, instead of returning void from a public method, returns itself instead to permit chaining of calls

DECLARATION

```
public class Matrix
extends java.lang.Object
implements java.io.Serializable
```

CONSTRUCTORS

- *Matrix*

```
public Matrix( int width, int height )
```

METHODS

- *add*

```
public synchronized Matrix add( java.lang.Object item )
```
- *add*

```
public synchronized Matrix add( java.lang.Object item, int x )
```
- *bounds*

```
protected final void bounds( int x, int y )
```

- *boundsX*
protected final void **boundsX**(int x)
- *boundsY*
protected final void **boundsY**(int y)
- *forEach*
public synchronized Matrix **forEach**(
uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c)
- *get*
public synchronized Object **get**(int x, int y)
- *getHeight*
public int **getHeight**()
- *getWidth*
public int **getWidth**()
- *set*
public synchronized Matrix **set**(java.lang.Object item, int x, int y)
- *toString*
public synchronized String **toString**()

12.2.2 CLASS PartitionableMatrix

DECLARATION

```
public class PartitionableMatrix
extends uk.ac.ic.doc.neuralnets.matrix.Matrix
```

SERIALIZABLE FIELDS

- private int pX1
—
- private int pY1
—
- private int pX2
—
- private int pY2
—

CONSTRUCTORS

- *PartitionableMatrix*
public **PartitionableMatrix**(int width, int height)

METHODS

- *clearPartition*
public synchronized PartitionableMatrix clearPartition()
- *forEachPartitioned*
public synchronized PartitionableMatrix forEachPartitioned(uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c)
- *getPartitioned*
public synchronized Object getPartitioned(int x, int y)
- *getPartitionedMatrix*
public synchronized PartitionableMatrix getPartitionedMatrix()
- *newMatrix*
protected PartitionableMatrix newMatrix(int w, int h)
- *partition*
public synchronized PartitionableMatrix partition(int x1, int y1, int x2, int y2)

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.matrix.Matrix

(in 12.2.1, page 93)

- *add*
public synchronized Matrix add(java.lang.Object item)
- *add*
public synchronized Matrix add(java.lang.Object item, int x)
- *bounds*
protected final void bounds(int x, int y)
- *boundsX*
protected final void boundsX(int x)
- *boundsY*
protected final void boundsY(int y)
- *forEach*
public synchronized Matrix forEach(uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c)
- *get*
public synchronized Object get(int x, int y)
- *getHeight*
public int getHeight()
- *getWidth*
public int getWidth()
- *set*
public synchronized Matrix set(java.lang.Object item, int x, int y)
- *toString*
public synchronized String toString()

12.2.3 CLASS RollUpMatrix

DECLARATION

```
public class RollUpMatrix
extends uk.ac.ic.doc.neuralnets.matrix.PartitionableMatrix
```

CONSTRUCTORS

- *RollUpMatrix*
public **RollUpMatrix**(int width, int height)

METHODS

- *newMatrix*
protected PartitionableMatrix newMatrix(int w, int h)
- *rollUp*
public synchronized RollUpMatrix rollUp(int width, int height)

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.matrix.PartitionableMatrix

(in 12.2.2, page 94)

- *clearPartition*
public synchronized PartitionableMatrix clearPartition()
- *forEachPartitioned*
public synchronized PartitionableMatrix forEachPartitioned(uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c)
- *getPartitioned*
public synchronized Object getPartitioned(int x, int y)
- *getPartitionedMatrix*
public synchronized PartitionableMatrix getPartitionedMatrix()
- *newMatrix*
protected PartitionableMatrix newMatrix(int w, int h)
- *partition*
public synchronized PartitionableMatrix partition(int x1, int y1, int x2, int y2)

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.matrix.Matrix

(in 12.2.1, page 93)

- *add*
public synchronized Matrix add(java.lang.Object item)
- *add*
public synchronized Matrix add(java.lang.Object item, int x)
- *bounds*
protected final void bounds(int x, int y)
- *boundsX*
protected final void boundsX(int x)

- *boundsY*
protected final void **boundsY**(int y)
- *forEach*
public synchronized Matrix **forEach**(uk.ac.ic.doc.neuralnets.matrix.Matrix.Command c)
- *get*
public synchronized Object **get**(int x, int y)
- *getHeight*
public int **getHeight**()
- *getWidth*
public int **getWidth**()
- *set*
public synchronized Matrix **set**(java.lang.Object item, int x, int y)
- *toString*
public synchronized String **toString**()

Chapter 13

Package uk.ac.ic.doc.neuralnets.expressions

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13.1 Interfaces

13.1.1 INTERFACE BindVariable

DECLARATION

```
public interface BindVariable
implements java.lang.annotation.Annotation
```

METHODS

- *rebind*
public boolean **rebind**()
 - **Usage**
 - * Whether or not an Expression should rebind this method each time it is evaluated. Defaults to false.
- *value*
public String **value**()
 - **Usage**
 - * The variable name to bind the annotated method to

13.2 Classes

13.2.1 CLASS CalculationLexer

DECLARATION

```
public class CalculationLexer
extends org.antlr.runtime.Lexer
```

FIELDS

- public static final int MOD
 -
- public static final int GRAND
 -
- public static final int INT
 -

- public static final int COSH
—
- public static final int MULT
—
- public static final int MINUS
—
- public static final int EOF
—
- public static final int SINH
—
- public static final int LPAREN
—
- public static final int RPAREN
—
- public static final int TANH
—
- public static final int WS
—
- public static final int POW
—
- public static final int NEWLINE
—
- public static final int SIN
—
- public static final int COS
—
- public static final int TAN
—
- public static final int RAND
—
- public static final int DOUBLE
—
- public static final int PLUS
—

- public static final int VAR

—

- public static final int DIV

—

CONSTRUCTORS

- *CalculationLexer*
public **CalculationLexer**()
- *CalculationLexer*
public **CalculationLexer**(org.antlr.runtime.CharStream input)
- *CalculationLexer*
public **CalculationLexer**(org.antlr.runtime.CharStream input,
org.antlr.runtime.RecognizerSharedState state)

METHODS

- *getGrammarFileName*
public String **getGrammarFileName**()
- *mCOS*
public final void **mCOS**()
- *mCOSH*
public final void **mCOSH**()
- *mDIV*
public final void **mDIV**()
- *mDOUBLE*
public final void **mDOUBLE**()
- *mGRAND*
public final void **mGRAND**()
- *mINT*
public final void **mINT**()
- *mLPAREN*
public final void **mLPAREN**()
- *mMINUS*
public final void **mMINUS**()
- *mMOD*
public final void **mMOD**()
- *mMULT*
public final void **mMULT**()

- *mNEWLINE*
public final void mNEWLINE()
- *mPLUS*
public final void mPLUS()
- *mPOW*
public final void mPOW()
- *mRAND*
public final void mRAND()
- *mRPAREN*
public final void mRPAREN()
- *mSIN*
public final void mSIN()
- *mSINH*
public final void mSINH()
- *mTAN*
public final void mTAN()
- *mTANH*
public final void mTANH()
- *mTokens*
public void mTokens()
- *mVAR*
public final void mVAR()
- *mWS*
public final void mWS()

METHODS INHERITED FROM CLASS `org.antlr.runtime.Lexer`

- *emit*
public Token emit()
- *emit*
public void emit(org.antlr.runtime.Token arg0)
- *getCharErrorDisplay*
public String getCharErrorDisplay(int arg0)
- *getCharIndex*
public int getCharIndex()
- *getCharPositionInLine*
public int getCharPositionInLine()
- *getCharStream*
public CharStream getCharStream()
- *getErrorMessage*
public String getErrorMessage(org.antlr.runtime.RecognitionException arg0, java.lang.String [] arg1)
- *getLine*
public int getLine()

- *getSourceName*
public String getSourceName()
- *getText*
public String getText()
- *match*
public void match(int arg0)
- *match*
public void match(java.lang.String arg0)
- *matchAny*
public void matchAny()
- *matchRange*
public void matchRange(int arg0, int arg1)
- *mTokens*
public abstract void mTokens()
- *nextToken*
public Token nextToken()
- *recover*
public void recover(org.antlr.runtime.RecognitionException arg0)
- *reportError*
public void reportError(org.antlr.runtime.RecognitionException arg0)
- *reset*
public void reset()
- *setCharStream*
public void setCharStream(org.antlr.runtime.CharStream arg0)
- *setText*
public void setText(java.lang.String arg0)
- *skip*
public void skip()
- *traceIn*
public void traceIn(java.lang.String arg0, int arg1)
- *traceOut*
public void traceOut(java.lang.String arg0, int arg1)

METHODS INHERITED FROM CLASS org.antlr.runtime.BaseRecognizer

- *alreadyParsedRule*
public boolean alreadyParsedRule(org.antlr.runtime.IntStream arg0, int arg1)
- *beginResync*
public void beginResync()
- *combineFollows*
protected BitSet combineFollows(boolean arg0)
- *computeContextSensitiveRuleFOLLOW*
protected BitSet computeContextSensitiveRuleFOLLOW()
- *computeErrorRecoverySet*
protected BitSet computeErrorRecoverySet()
- *consumeUntil*
public void consumeUntil(org.antlr.runtime.IntStream arg0, org.antlr.runtime.BitSet arg1)
- *consumeUntil*
public void consumeUntil(org.antlr.runtime.IntStream arg0, int arg1)

- *displayRecognitionError*
public void displayRecognitionError(java.lang.String [] arg0,
org.antlr.runtime.RecognitionException arg1)
- *emitErrorMessage*
public void emitErrorMessage(java.lang.String arg0)
- *endResync*
public void endResync()
- *getBacktrackingLevel*
public int getBacktrackingLevel()
- *getCurrentInputSymbol*
protected Object getCurrentInputSymbol(org.antlr.runtime.IntStream arg0)
- *getErrorHeader*
public String getErrorHeader(org.antlr.runtime.RecognitionException arg0)
- *getErrorMessage*
public String getErrorMessage(org.antlr.runtime.RecognitionException arg0,
java.lang.String [] arg1)
- *getGrammarFileName*
public String getGrammarFileName()
- *getMissingSymbol*
protected Object getMissingSymbol(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet
arg3)
- *getNumberOfSyntaxErrors*
public int getNumberOfSyntaxErrors()
- *getRuleInvocationStack*
public List getRuleInvocationStack()
- *getRuleInvocationStack*
public static List getRuleInvocationStack(java.lang.Throwable arg0,
java.lang.String arg1)
- *getRuleMemoization*
public int getRuleMemoization(int arg0, int arg1)
- *getRuleMemoizationCacheSize*
public int getRuleMemoizationCacheSize()
- *getSourceName*
public abstract String getSourceName()
- *getTokenErrorDisplay*
public String getTokenErrorDisplay(org.antlr.runtime.Token arg0)
- *getTokenNames*
public String getTokenNames()
- *match*
public Object match(org.antlr.runtime.IntStream arg0, int arg1,
org.antlr.runtime.BitSet arg2)
- *matchAny*
public void matchAny(org.antlr.runtime.IntStream arg0)
- *memoize*
public void memoize(org.antlr.runtime.IntStream arg0, int arg1, int arg2)
- *mismatch*
protected void mismatch(org.antlr.runtime.IntStream arg0, int arg1,
org.antlr.runtime.BitSet arg2)
- *mismatchIsMissingToken*
public boolean mismatchIsMissingToken(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.BitSet arg1)

- *mismatchIsUnwantedToken*
public boolean mismatchIsUnwantedToken(org.antlr.runtime.InputStream arg0, int arg1)
- *pushFollow*
protected void pushFollow(org.antlr.runtime.BitSet arg0)
- *recover*
public void recover(org.antlr.runtime.InputStream arg0, org.antlr.runtime.RecognitionException arg1)
- *recoverFromMismatchedSet*
public Object recoverFromMismatchedSet(org.antlr.runtime.InputStream arg0, org.antlr.runtime.RecognitionException arg1, org.antlr.runtime.BitSet arg2)
- *recoverFromMismatchedToken*
protected Object recoverFromMismatchedToken(org.antlr.runtime.InputStream arg0, int arg1, org.antlr.runtime.BitSet arg2)
- *reportError*
public void reportError(org.antlr.runtime.RecognitionException arg0)
- *reset*
public void reset()
- *toStrings*
public List toStrings(java.util.List arg0)
- *traceIn*
public void traceIn(java.lang.String arg0, int arg1, java.lang.Object arg2)
- *traceOut*
public void traceOut(java.lang.String arg0, int arg1, java.lang.Object arg2)

13.2.2 CLASS CalculationParser

DECLARATION

```
public class CalculationParser
extends org.antlr.runtime.Parser
```

FIELDS

- public static final String tokenNames
 —
- public static final int MOD
 —
- public static final int INT
 —
- public static final int GRAND
 —
- public static final int COSH

-
- public static final int MULT
-
- public static final int MINUS
-
- public static final int EOF
-
- public static final int SINH
-
- public static final int LPAREN
-
- public static final int RPAREN
-
- public static final int TANH
-
- public static final int WS
-
- public static final int POW
-
- public static final int NEWLINE
-
- public static final int SIN
-
- public static final int COS
-
- public static final int RAND
-
- public static final int TAN
-
- public static final int DOUBLE
-
- public static final int PLUS
-
- public static final int VAR

-
- public static final int DIV
-
- public static final BitSet FOLLOW_lowLevelExpr_in_stat191
-
- public static final BitSet FOLLOW_NEWLINE_in_stat193
-
- public static final BitSet FOLLOW_multLevelExpr_in_lowLevelExpr220
-
- public static final BitSet FOLLOW_PLUS_in_lowLevelExpr234
-
- public static final BitSet FOLLOW_multLevelExpr_in_lowLevelExpr238
-
- public static final BitSet FOLLOW_MINUS_in_lowLevelExpr252
-
- public static final BitSet FOLLOW_multLevelExpr_in_lowLevelExpr256
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr294
-
- public static final BitSet FOLLOW_MULT_in_multLevelExpr314
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr318
-
- public static final BitSet FOLLOW_DIV_in_multLevelExpr329
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr333
-
- public static final BitSet FOLLOW_MOD_in_multLevelExpr344
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr348
-
- public static final BitSet FOLLOW_unary_in_powLevelExpr378
-
- public static final BitSet FOLLOW_POW_in_powLevelExpr386

-
- public static final BitSet FOLLOW_unary_in_powLevelExpr390
-
- public static final BitSet FOLLOW_atom_in_unary414
-
- public static final BitSet FOLLOW_MINUS_in_unary421
-
- public static final BitSet FOLLOW_atom_in_unary425
-
- public static final BitSet FOLLOW_INT_in_atom446
-
- public static final BitSet FOLLOW_VAR_in_atom453
-
- public static final BitSet FOLLOW_DOUBLE_in_atom460
-
- public static final BitSet FOLLOW_RAND_in_atom468
-
- public static final BitSet FOLLOW_GRAND_in_atom476
-
- public static final BitSet FOLLOW_LPAREN_in_atom486
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom488
-
- public static final BitSet FOLLOW_RPAREN_in_atom490
-
- public static final BitSet FOLLOW_SINH_in_atom497
-
- public static final BitSet FOLLOW_LPAREN_in_atom499
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom503
-
- public static final BitSet FOLLOW_RPAREN_in_atom506
-
- public static final BitSet FOLLOW_COSH_in_atom511

-
- public static final BitSet FOLLOW_LPAREN_in_atom513
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom517
-
- public static final BitSet FOLLOW_RPAREN_in_atom520
-
- public static final BitSet FOLLOW_TANH_in_atom525
-
- public static final BitSet FOLLOW_LPAREN_in_atom527
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom531
-
- public static final BitSet FOLLOW_RPAREN_in_atom534
-
- public static final BitSet FOLLOW_SIN_in_atom539
-
- public static final BitSet FOLLOW_LPAREN_in_atom541
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom545
-
- public static final BitSet FOLLOW_RPAREN_in_atom548
-
- public static final BitSet FOLLOW_COS_in_atom553
-
- public static final BitSet FOLLOW_LPAREN_in_atom555
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom559
-
- public static final BitSet FOLLOW_RPAREN_in_atom562
-
- public static final BitSet FOLLOW_TAN_in_atom567
-
- public static final BitSet FOLLOW_LPAREN_in_atom569

- `public static final BitSet FOLLOW_lowLevelExpr_in_atom573`

- `public static final BitSet FOLLOW_RPAREN_in_atom576`

CONSTRUCTORS

- *CalculationParser*
`public CalculationParser(org.antlr.runtime.TokenStream input)`
- *CalculationParser*
`public CalculationParser(org.antlr.runtime.TokenStream input,
org.antlr.runtime.RecognizerSharedState state)`

METHODS

- *atom*
`public final Double atom()`
- *bind*
`public void bind(java.lang.String var, java.lang.Double val)`
- *displayRecognitionError*
`public void displayRecognitionError(java.lang.String [] tokenNames,
org.antlr.runtime.RecognitionException e)`
- *evaluate*
`public Double evaluate()`
- *getGrammarFileName*
`public String getGrammarFileName()`
- *getTokenNames*
`public String getTokenNames()`
- *lowLevelExpr*
`public final Double lowLevelExpr()`
- *multLevelExpr*
`public final Double multLevelExpr()`
- *powLevelExpr*
`public final Double powLevelExpr()`
- *stat*
`public final Double stat()`
- *unary*
`public final Double unary()`

METHODS INHERITED FROM CLASS `org.antlr.runtime.Parser`

-
- *getCurrentInputSymbol*
protected Object **getCurrentInputSymbol**(org.antlr.runtime.InputStream arg0)
 - *getMissingSymbol*
protected Object **getMissingSymbol**(org.antlr.runtime.InputStream arg0,
org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet
arg3)
 - *getSourceName*
public String **getSourceName**()
 - *getTokenStream*
public TokenStream **getTokenStream**()
 - *reset*
public void **reset**()
 - *setTokenStream*
public void **setTokenStream**(org.antlr.runtime.TokenStream arg0)
 - *traceIn*
public void **traceIn**(java.lang.String arg0, int arg1)
 - *traceOut*
public void **traceOut**(java.lang.String arg0, int arg1)

METHODS INHERITED FROM CLASS `org.antlr.runtime.BaseRecognizer`

-
- *alreadyParsedRule*
public boolean **alreadyParsedRule**(org.antlr.runtime.InputStream arg0, int arg1)
 - *beginResync*
public void **beginResync**()
 - *combineFollows*
protected BitSet **combineFollows**(boolean arg0)
 - *computeContextSensitiveRuleFOLLOW*
protected BitSet **computeContextSensitiveRuleFOLLOW**()
 - *computeErrorRecoverySet*
protected BitSet **computeErrorRecoverySet**()
 - *consumeUntil*
public void **consumeUntil**(org.antlr.runtime.InputStream arg0,
org.antlr.runtime.BitSet arg1)
 - *consumeUntil*
public void **consumeUntil**(org.antlr.runtime.InputStream arg0, int arg1)
 - *displayRecognitionError*
public void **displayRecognitionError**(java.lang.String [] arg0,
org.antlr.runtime.RecognitionException arg1)
 - *emitErrorMessage*
public void **emitErrorMessage**(java.lang.String arg0)
 - *endResync*
public void **endResync**()
 - *getBacktrackingLevel*
public int **getBacktrackingLevel**()
 - *getCurrentInputSymbol*
protected Object **getCurrentInputSymbol**(org.antlr.runtime.InputStream arg0)

- *getErrorHeader*
public String **getErrorHeader**(org.antlr.runtime.RecognitionException arg0)
- *getErrorMessage*
public String **getErrorMessage**(org.antlr.runtime.RecognitionException arg0, java.lang.String [] arg1)
- *getGrammarFileName*
public String **getGrammarFileName**()
- *getMissingSymbol*
protected Object **getMissingSymbol**(org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet arg3)
- *getNumberOfSyntaxErrors*
public int **getNumberOfSyntaxErrors**()
- *getRuleInvocationStack*
public List **getRuleInvocationStack**()
- *getRuleInvocationStack*
public static List **getRuleInvocationStack**(java.lang.Throwable arg0, java.lang.String arg1)
- *getRuleMemoization*
public int **getRuleMemoization**(int arg0, int arg1)
- *getRuleMemoizationCacheSize*
public int **getRuleMemoizationCacheSize**()
- *getSourceName*
public abstract String **getSourceName**()
- *getTokenErrorDisplay*
public String **getTokenErrorDisplay**(org.antlr.runtime.Token arg0)
- *getTokenNames*
public String **getTokenNames**()
- *match*
public Object **match**(org.antlr.runtime.IntStream arg0, int arg1, org.antlr.runtime.BitSet arg2)
- *matchAny*
public void **matchAny**(org.antlr.runtime.IntStream arg0)
- *memoize*
public void **memoize**(org.antlr.runtime.IntStream arg0, int arg1, int arg2)
- *mismatch*
protected void **mismatch**(org.antlr.runtime.IntStream arg0, int arg1, org.antlr.runtime.BitSet arg2)
- *mismatchIsMissingToken*
public boolean **mismatchIsMissingToken**(org.antlr.runtime.IntStream arg0, org.antlr.runtime.BitSet arg1)
- *mismatchIsUnwantedToken*
public boolean **mismatchIsUnwantedToken**(org.antlr.runtime.IntStream arg0, int arg1)
- *pushFollow*
protected void **pushFollow**(org.antlr.runtime.BitSet arg0)
- *recover*
public void **recover**(org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1)
- *recoverFromMismatchedSet*
public Object **recoverFromMismatchedSet**(org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1, org.antlr.runtime.BitSet arg2)

- *recoverFromMismatchedToken*
`protected Object recoverFromMismatchedToken(org antlr.runtime.IntStream arg0,
int arg1, org antlr.runtime.BitSet arg2)`
- *reportError*
`public void reportError(org antlr.runtime.RecognitionException arg0)`
- *reset*
`public void reset()`
- *toStrings*
`public List toStrings(java.util.List arg0)`
- *traceIn*
`public void traceIn(java.lang.String arg0, int arg1, java.lang.Object arg2)`
- *traceOut*
`public void traceOut(java.lang.String arg0, int arg1, java.lang.Object arg2)`

13.2.3 CLASS Expression

DECLARATION

```
public class Expression
extends java.lang.Object
```

CONSTRUCTORS

- *Expression*
`public Expression(java.lang.Double value)`
 - **Usage**
 - * Create an Expression to encode the given value
 - **Parameters**
 - * `value` - The value returned by this Expression
- *Expression*
`public Expression(java.lang.String expr)`
 - **Usage**
 - * Create an Expression for the given string
 - **Parameters**
 - * `expr` - The expression to represent

METHODS

- *bind*
`public void bind(java.lang.Object o)`
 - **Usage**
 - * Bind variables according to BindVariable annotations present in this object, and all of its super-classes

- **Parameters**
 - * *o* - The object to bind variables from

- *bind*

```
public void bind( java.lang.String  var, java.lang.Double  val )
```

 - **Usage**
 - * Manually bind a variable in the expression
 - **Parameters**
 - * *var* - The variable to bind
 - * *val* - The value to bind to

- *bind*

```
protected void bind( java.lang.String  var, java.lang.reflect.Method  m )
```

- *evaluate*

```
public Double evaluate( )
```

 - **Usage**
 - * Evaluate the expression after refreshing its current bindings
 - **Returns** - The value this expression evaluates to
 - **Exceptions**
 - * uk.ac.ic.doc.neuralnets.expressions.ExpressionException -

- *evaluate*

```
public Double evaluate( java.lang.Object  o )
```

 - **Usage**
 - * Re-bind variables, then evaluate the expression
 - **Parameters**
 - * *o* - The object to bind variables from
 - **Returns** - The value this expression evaluates to
 - **Exceptions**
 - * uk.ac.ic.doc.neuralnets.expressions.ExpressionException -

- *getExpression*

```
public String getExpression( )
```

 - **Usage**
 - * Answer the input expression
 - **Returns** - The mathematical expression encoded by this object

- *getParser*

```
protected CalculationParser getParser( java.lang.String  ex )
```

- *toString*

```
public String toString( )
```

13.2.4 CLASS ExpressionException

DECLARATION

```
public class ExpressionException
extends java.lang.Exception
```

CONSTRUCTORS

- *ExpressionException*
public ExpressionException(java.lang.Exception e)
- *ExpressionException*
public ExpressionException(java.lang.String msg)

METHODS INHERITED FROM CLASS java.lang.Exception

METHODS INHERITED FROM CLASS java.lang.Throwable

- *fillInStackTrace*
public synchronized native Throwable fillInStackTrace()
- *getCause*
public Throwable getCause()
- *getLocalizedMessage*
public String getLocalizedMessage()
- *getMessage*
public String getMessage()
- *getStackTrace*
public StackTraceElement getStackTrace()
- *initCause*
public synchronized Throwable initCause(java.lang.Throwable arg0)
- *printStackTrace*
public void printStackTrace()
- *printStackTrace*
public void printStackTrace(java.io.PrintStream arg0)
- *printStackTrace*
public void printStackTrace(java.io.PrintWriter arg0)
- *setStackTrace*
public void setStackTrace(java.lang.StackTraceElement [] arg0)
- *toString*
public String toString()

Chapter 14

Package uk.ac.ic.doc.neuralnets.commands

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14.1 Classes

14.1.1 CLASS Command

Action that can be undone or redone.

DECLARATION

```
public abstract class Command
extends java.lang.Object
implements java.lang.Runnable
```

CONSTRUCTORS

- *Command*
public **Command**()

METHODS

- *execute*
protected abstract void execute()
- *isUndo*
public boolean **isUndo**()
 - **Usage**
 - * Returns the value of whether the command is set to undo.
 - **Returns** - Boolean commands undo state.

- *run*
public void **run**()
 - **Usage**
 - * Runs the command, undone is undo state is true, else command executed.

- *setUndo*
public void **setUndo**(boolean **undo**)
 - **Usage**
 - * Sets the commands state of undo.
 - **Parameters**
 - * **undo** - Boolean for undo state.

- *undo*
protected abstract void **undo**()

14.1.2 CLASS **CommandControl**

Implements undo and redo functionality. The `addCommand()` method adds a new stack and runs it, and the `undo()` and `redo()` methods can be called from the GUI.

DECLARATION

```
public class CommandControl
extends java.lang.Object
```

CONSTRUCTORS

- *CommandControl*
`public CommandControl()`

METHODS

- *addCommand*
`public void addCommand(uk.ac.ic.doc.neuralnets.commands.Command
command)`
 - **Usage**
 - * Executes a command and adds it to the stack so it can be undone and redone.
 - **Parameters**
 - * `command` -

- *canRedo*
`public boolean canRedo()`
 - **Usage**
 - * Returns boolean value of ability to redo.
 - **Returns** - Boolean of ability to redo.

- *canUndo*
`public boolean canUndo()`
 - **Usage**
 - * Returns boolean value of ability to undo.
 - **Returns** - Boolean of ability to undo.

- *redo*
`public void redo()`
 - **Usage**
 - * Redoes the last command that was undone.

- *reset*
public void reset()
- *stopDispatcher*
public void stopDispatcher()
- *undo*
public void undo()

– **Usage**

* Undoes the most recent command.

14.1.1.3 CLASS *CommandEvent*

DECLARATION

```
public class CommandEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *CommandEvent*
public **CommandEvent**()

METHODS

- *toString*
public String **toString**()

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

(in 20.2.1, page 198)

- *toString*
public abstract String **toString**()

Chapter 15

Package

uk.ac.ic.doc.neuralnets.gui.graph.listener

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<i>...no description...</i>	

15.1 Classes

15.1.1 CLASS **KeyboardPlugin**

DECLARATION

```
public abstract class KeyboardPlugin
extends java.lang.Object
implements org.eclipse.swt.events.KeyListener, uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

CONSTRUCTORS

- *KeyboardPlugin*
`public KeyboardPlugin()`

METHODS

- *getName*
`public abstract String getName()`
- *keyPressed*
`public void keyPressed(org.eclipse.swt.events.KeyEvent e)`
- *keyReleased*
`public void keyReleased(org.eclipse.swt.events.KeyEvent e)`
- *setManager*
`public void setManager(
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager g)`

15.1.2 CLASS **MouseListener**

DECLARATION

```
public class MouseItemListener
extends java.lang.Object
implements org.eclipse.swt.events.MouseListener
```

CONSTRUCTORS

- *MouseListener*
`public MouseListener()`
- *MouseListener*
`public MouseListener(org.eclipse.zest.core.widgets.Graph g)`

METHODS

- *getFigureAt*
protected IFigure getFigureAt(int x, int y)
- *getGraph*
public Graph getGraph()
- *getItemAt*
protected GraphItem getItemAt(int x, int y)
- *getItemFor*
protected GraphItem getItemFor(org.eclipse.draw2d.IFigure figure)

– Usage

* This could be hideously slow, in theory. We're iterating over all the nodes, then all the edges. However, experimentally it is faster than the GUI update for a given size of network.

We could store this data in a Map<IFigure,GraphItem>, but then there's a lot of housekeeping involved in keeping the map up to date - plus we end up with a big chunk of memory storing all the pointers again

-
- *handleClick*
protected void handleClick(org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i)
 - *handleDoubleClick*
protected void handleDoubleClick(org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i)
 - *handleDown*
protected void handleDown(org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i)
 - *handleUp*
protected void handleUp(org.eclipse.swt.events.MouseEvent e, org.eclipse.zest.core.widgets.GraphItem i)
 - *mouseDoubleClick*
public void mouseDoubleClick(org.eclipse.swt.events.MouseEvent e)
 - *mouseDown*
public void mouseDown(org.eclipse.swt.events.MouseEvent e)
 - *mouseUp*
public void mouseUp(org.eclipse.swt.events.MouseEvent e)
 - *setGraph*
public void setGraph(org.eclipse.zest.core.widgets.Graph g)

15.1.3 CLASS MousePlugin

DECLARATION

```
public abstract class MousePlugin
extends uk.ac.ic.doc.neuralnets.gui.graph.listener.MouseItemListener
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

CONSTRUCTORS

- *MousePlugin*
public **MousePlugin**()

METHODS

- *getName*
public abstract String **getName**()
- *setManager*
public void **setManager**(
uk.ac.ic.doc.neuralnets.coreui.ZoomingInterfaceManager g)

METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.gui.graph.listener.MouseItemListener

(in 15.1.2, page 121)

- *getFigureAt*
protected IFigure **getFigureAt**(int x, int y)
 - *getGraph*
public Graph **getGraph**()
 - *getItemAt*
protected GraphItem **getItemAt**(int x, int y)
 - *getItemFor*
protected GraphItem **getItemFor**(org.eclipse.draw2d.IFigure figure)
- Usage
- * This could be hideously slow, in theory. We're iterating over all the nodes, then all the edges. However, experimentally it is faster than the GUI update for a given size of network. We could store this data in a Map<IFigure,GraphItem>, but then there's a lot of housekeeping involved in keeping the map up to date - plus we end up with a big chunk of memory storing all the pointers again
-
- *handleClick*
protected void **handleClick**(org.eclipse.swt.events.MouseEvent e,
org.eclipse.zest.core.widgets.GraphItem i)
 - *handleDoubleClick*
protected void **handleDoubleClick**(org.eclipse.swt.events.MouseEvent e,
org.eclipse.zest.core.widgets.GraphItem i)
 - *handleDown*
protected void **handleDown**(org.eclipse.swt.events.MouseEvent e,
org.eclipse.zest.core.widgets.GraphItem i)

- *handleUp*
`protected void handleUp(org.eclipse.swt.events.MouseEvent e,
org.eclipse.zest.core.widgets.GraphItem i)`
- *mouseDoubleClick*
`public void mouseDoubleClick(org.eclipse.swt.events.MouseEvent e)`
- *mouseDown*
`public void mouseDown(org.eclipse.swt.events.MouseEvent e)`
- *mouseUp*
`public void mouseUp(org.eclipse.swt.events.MouseEvent e)`
- *setGraph*
`public void setGraph(org.eclipse.zest.core.widgets.Graph g)`

Chapter 16

Package

uk.ac.ic.doc.neuralnets.expressions.ast

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16.1 Classes

16.1.1 CLASS ASTExpression

DECLARATION

<pre>public class ASTExpression extends java.lang.Object</pre>

CONSTRUCTORS

- *ASTExpression*

```
public ASTExpression( java.lang.Double  value )
```

 - **Usage**
 - * Create an Expression to encode the given value
 - **Parameters**
 - * **value** - The value returned by this Expression

- *ASTExpression*

```
public ASTExpression( java.lang.String  expr )
```

 - **Usage**
 - * Create an Expression for the given string
 - **Parameters**
 - * **expr** - The expression to represent

METHODS

- *bind*

```
public void bind( java.lang.Object  o )
```

 - **Usage**
 - * Bind variables according to BindVariable annotations present in this object, and all of its super-classes
 - **Parameters**
 - * **o** - The object to bind variables from

- *bind*

```
public void bind( java.lang.String  var, java.lang.Double  val )
```

 - **Usage**
 - * Manually bind a variable in the expression
 - **Parameters**
 - * **var** - The variable to bind
 - * **val** - The value to bind to

- *bind*

```
protected void bind( java.lang.String  var, java.lang.reflect.Method  m,
java.lang.Object  o )
```

- *evaluate*

```
public Double evaluate( )
```

- **Usage**

- * Evaluate the expression after refreshing its current bindings

- **Returns** - The value this expression evaluates to

- **Exceptions**

- * uk.ac.ic.doc.neuralnets.expressions.ExpressionException -

- *evaluate*

```
public Double evaluate( java.lang.Object  o )
```

- **Usage**

- * Re-bind variables, then evaluate the expression

- **Parameters**

- * o - The object to bind variables from

- **Returns** - The value this expression evaluates to

- **Exceptions**

- * uk.ac.ic.doc.neuralnets.expressions.ExpressionException -

- *evaluateThis*

```
public Double evaluateThis( java.lang.Object  o )
```

- **Usage**

- * Evaluate the expression after refreshing its current bindings from the supplied object. Will not seek new annotations.

- **Parameters**

- * o - The object to bind on to

- **Returns** - The value this expression evaluates to

- **Exceptions**

- * uk.ac.ic.doc.neuralnets.expressions.ExpressionException -

- *getExpression*

```
public String getExpression( )
```

- **Usage**

- * Answer the input expression

- **Returns** - The mathematical expression encoded by this object

- *parse*

```
protected Component parse( java.lang.String  ex )
```

- *toString*

```
public String toString( )
```

16.1.2 CLASS ASTExpressionFactory

DECLARATION

```
public class ASTExpressionFactory
extends java.lang.Object
```

METHODS

- *flushCache*
public void flushCache()
- *get*
public static ASTExpressionFactory get()
- *getExpression*
public ASTExpression getExpression(java.lang.Double d)
- *getExpression*
public ASTExpression getExpression(java.lang.String expressionString)

16.1.3 CLASS BinaryOperator

DECLARATION

```
public abstract class BinaryOperator
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

CONSTRUCTORS

- *BinaryOperator*
public **BinaryOperator**(uk.ac.ic.doc.neuralnets.expressions.ast.Component l,
uk.ac.ic.doc.neuralnets.expressions.ast.Component r, java.lang.String
operation)

METHODS

- *evaluate*
public abstract Double evaluate()
- *getExpression*
public String getExpression()
- *getOperation*
public String getOperation()
- *getVariables*
public Set getVariables()

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.expressions.ast.Component`

(in 16.1.4, page 129)

- *bracket*
`public String bracket(uk.ac.ic.doc.neuralnets.expressions.ast.Component c)`
- *evaluate*
`public abstract Double evaluate()`
- *getExpression*
`public abstract String getExpression()`
- *getVariables*
`public abstract Set getVariables()`
- *order*
`public int order(java.lang.String op)`

16.1.4 CLASS Component

DECLARATION

```
public abstract class Component
extends java.lang.Object
```

CONSTRUCTORS

- *Component*
`public Component()`

METHODS

- *bracket*
`public String bracket(uk.ac.ic.doc.neuralnets.expressions.ast.Component c)`
- *evaluate*
`public abstract Double evaluate()`
- *getExpression*
`public abstract String getExpression()`
- *getVariables*
`public abstract Set getVariables()`
- *order*
`public int order(java.lang.String op)`

16.1.5 CLASS ExpressionASTLexer

DECLARATION

```
public class ExpressionASTLexer
extends org.antlr.runtime.Lexer
```

FIELDS

- public static final int MOD
—
- public static final int GRAND
—
- public static final int INT
—
- public static final int COSH
—
- public static final int MULT
—
- public static final int MINUS
—
- public static final int SQRT
—
- public static final int EOF
—
- public static final int SINH
—
- public static final int LPAREN
—
- public static final int RPAREN
—
- public static final int TANH
—
- public static final int WS
—
- public static final int POW

-
- `public static final int NEWLINE`
-
- `public static final int SIN`
-
- `public static final int COS`
-
- `public static final int TAN`
-
- `public static final int RAND`
-
- `public static final int DOUBLE`
-
- `public static final int PLUS`
-
- `public static final int VAR`
-
- `public static final int DIV`
-

CONSTRUCTORS

- *ExpressionASTLexer*
`public ExpressionASTLexer()`
- *ExpressionASTLexer*
`public ExpressionASTLexer(org.antlr.runtime.CharStream input)`
- *ExpressionASTLexer*
`public ExpressionASTLexer(org.antlr.runtime.CharStream input,
org.antlr.runtime.RecognizerSharedState state)`

METHODS

- *getGrammarFileName*
`public String getGrammarFileName()`
- *mCOS*
`public final void mCOS()`

- *mCOSH*
public final void mCOSH()
- *mDIV*
public final void mDIV()
- *mDOUBLE*
public final void mDOUBLE()
- *mGRAND*
public final void mGRAND()
- *mINT*
public final void mINT()
- *mLPAREN*
public final void mLPAREN()
- *mMINUS*
public final void mMINUS()
- *mMOD*
public final void mMOD()
- *mMULT*
public final void mMULT()
- *mNEWLINE*
public final void mNEWLINE()
- *mPLUS*
public final void mPLUS()
- *mPOW*
public final void mPOW()
- *mRAND*
public final void mRAND()
- *mRPAREN*
public final void mRPAREN()
- *mSIN*
public final void mSIN()
- *mSINH*
public final void mSINH()
- *mSQRT*
public final void mSQRT()
- *mTAN*
public final void mTAN()
- *mTANH*
public final void mTANH()
- *mTokens*
public void mTokens()

- *mVAR*
public final void mVAR()
- *mWS*
public final void mWS()

METHODS INHERITED FROM CLASS `org.antlr.runtime.Lexer`

- *emit*
public Token emit()
- *emit*
public void emit(org.antlr.runtime.Token arg0)
- *getCharErrorDisplay*
public String getCharErrorDisplay(int arg0)
- *getCharIndex*
public int getCharIndex()
- *getCharPositionInLine*
public int getCharPositionInLine()
- *getCharStream*
public CharStream getCharStream()
- *getErrorMessage*
public String getErrorMessage(org.antlr.runtime.RecognitionException arg0, java.lang.String [] arg1)
- *getLine*
public int getLine()
- *getSourceName*
public String getSourceName()
- *getText*
public String getText()
- *match*
public void match(int arg0)
- *match*
public void match(java.lang.String arg0)
- *matchAny*
public void matchAny()
- *matchRange*
public void matchRange(int arg0, int arg1)
- *mTokens*
public abstract void mTokens()
- *nextToken*
public Token nextToken()
- *recover*
public void recover(org.antlr.runtime.RecognitionException arg0)
- *reportError*
public void reportError(org.antlr.runtime.RecognitionException arg0)
- *reset*
public void reset()
- *setCharStream*
public void setCharStream(org.antlr.runtime.CharStream arg0)
- *setText*
public void setText(java.lang.String arg0)

- *skip*
public void skip()
- *traceIn*
public void traceIn(java.lang.String arg0, int arg1)
- *traceOut*
public void traceOut(java.lang.String arg0, int arg1)

METHODS INHERITED FROM CLASS `org.antlr.runtime.BaseRecognizer`

- *alreadyParsedRule*
public boolean alreadyParsedRule(org.antlr.runtime.IntStream arg0, int arg1)
- *beginResync*
public void beginResync()
- *combineFollows*
protected BitSet combineFollows(boolean arg0)
- *computeContextSensitiveRuleFOLLOW*
protected BitSet computeContextSensitiveRuleFOLLOW()
- *computeErrorRecoverySet*
protected BitSet computeErrorRecoverySet()
- *consumeUntil*
public void consumeUntil(org.antlr.runtime.IntStream arg0, org.antlr.runtime.BitSet arg1)
- *consumeUntil*
public void consumeUntil(org.antlr.runtime.IntStream arg0, int arg1)
- *displayRecognitionError*
public void displayRecognitionError(java.lang.String [] arg0, org.antlr.runtime.RecognitionException arg1)
- *emitErrorMessage*
public void emitErrorMessage(java.lang.String arg0)
- *endResync*
public void endResync()
- *getBacktrackingLevel*
public int getBacktrackingLevel()
- *getCurrentInputSymbol*
protected Object getCurrentInputSymbol(org.antlr.runtime.IntStream arg0)
- *getErrorHeader*
public String getErrorHeader(org.antlr.runtime.RecognitionException arg0)
- *getErrorMessage*
public String getErrorMessage(org.antlr.runtime.RecognitionException arg0, java.lang.String [] arg1)
- *getGrammarFileName*
public String getGrammarFileName()
- *getMissingSymbol*
protected Object getMissingSymbol(org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet arg3)
- *getNumberOfSyntaxErrors*
public int getNumberOfSyntaxErrors()
- *getRuleInvocationStack*
public List getRuleInvocationStack()

- *getRuleInvocationStack*
public static List **getRuleInvocationStack**(java.lang.Throwable arg0,
java.lang.String arg1)
- *getRuleMemoization*
public int **getRuleMemoization**(int arg0, int arg1)
- *getRuleMemoizationCacheSize*
public int **getRuleMemoizationCacheSize**()
- *getSourceName*
public abstract String **getSourceName**()
- *getTokenErrorDisplay*
public String **getTokenErrorDisplay**(org.antlr.runtime.Token arg0)
- *getTokenNames*
public String **getTokenNames**()
- *match*
public Object **match**(org.antlr.runtime.IntStream arg0, int arg1,
org.antlr.runtime.BitSet arg2)
- *matchAny*
public void **matchAny**(org.antlr.runtime.IntStream arg0)
- *memoize*
public void **memoize**(org.antlr.runtime.IntStream arg0, int arg1, int arg2)
- *mismatch*
protected void **mismatch**(org.antlr.runtime.IntStream arg0, int arg1,
org.antlr.runtime.BitSet arg2)
- *mismatchIsMissingToken*
public boolean **mismatchIsMissingToken**(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.BitSet arg1)
- *mismatchIsUnwantedToken*
public boolean **mismatchIsUnwantedToken**(org.antlr.runtime.IntStream arg0, int
arg1)
- *pushFollow*
protected void **pushFollow**(org.antlr.runtime.BitSet arg0)
- *recover*
public void **recover**(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.RecognitionException arg1)
- *recoverFromMismatchedSet*
public Object **recoverFromMismatchedSet**(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.RecognitionException arg1, org.antlr.runtime.BitSet arg2)
- *recoverFromMismatchedToken*
protected Object **recoverFromMismatchedToken**(org.antlr.runtime.IntStream arg0,
int arg1, org.antlr.runtime.BitSet arg2)
- *reportError*
public void **reportError**(org.antlr.runtime.RecognitionException arg0)
- *reset*
public void **reset**()
- *toStrings*
public List **toStrings**(java.util.List arg0)
- *traceIn*
public void **traceIn**(java.lang.String arg0, int arg1, java.lang.Object arg2)
- *traceOut*
public void **traceOut**(java.lang.String arg0, int arg1, java.lang.Object arg2)

16.1.6 CLASS ExpressionASTParser

DECLARATION

```
public class ExpressionASTParser
extends org.antlr.runtime.Parser
```

FIELDS

- public static final String tokenNames
—
- public static final int MOD
—
- public static final int INT
—
- public static final int GRAND
—
- public static final int COSH
—
- public static final int MULT
—
- public static final int MINUS
—
- public static final int SQRT
—
- public static final int EOF
—
- public static final int SINH
—
- public static final int LPAREN
—
- public static final int RPAREN
—
- public static final int TANH

-
- public static final int WS
-
- public static final int POW
-
- public static final int NEWLINE
-
- public static final int SIN
-
- public static final int COS
-
- public static final int RAND
-
- public static final int TAN
-
- public static final int DOUBLE
-
- public static final int PLUS
-
- public static final int VAR
-
- public static final int DIV
-
- public static final BitSet FOLLOW_lowLevelExpr_in_getTree199
-
- public static final BitSet FOLLOW_NEWLINE_in_getTree201
-
- public static final BitSet FOLLOW_multLevelExpr_in_lowLevelExpr223
-
- public static final BitSet FOLLOW_PLUS_in_lowLevelExpr238
-
- public static final BitSet FOLLOW_multLevelExpr_in_lowLevelExpr242
-
- public static final BitSet FOLLOW_MINUS_in_lowLevelExpr257

-
- public static final BitSet FOLLOW_multLevelExpr_in_lowLevelExpr261
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr295
-
- public static final BitSet FOLLOW_MULT_in_multLevelExpr307
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr311
-
- public static final BitSet FOLLOW_DIV_in_multLevelExpr323
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr327
-
- public static final BitSet FOLLOW_MOD_in_multLevelExpr339
-
- public static final BitSet FOLLOW_powLevelExpr_in_multLevelExpr343
-
- public static final BitSet FOLLOW_unary_in_powLevelExpr372
-
- public static final BitSet FOLLOW_POW_in_powLevelExpr380
-
- public static final BitSet FOLLOW_unary_in_powLevelExpr384
-
- public static final BitSet FOLLOW_atom_in_unary408
-
- public static final BitSet FOLLOW_MINUS_in_unary415
-
- public static final BitSet FOLLOW_atom_in_unary419
-
- public static final BitSet FOLLOW_INT_in_atom440
-
- public static final BitSet FOLLOW_DOUBLE_in_atom447
-
- public static final BitSet FOLLOW_VAR_in_atom454

-
- public static final BitSet FOLLOW_LPAREN_in_atom464
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom466
-
- public static final BitSet FOLLOW_RPAREN_in_atom468
-
- public static final BitSet FOLLOW_SQRT_in_atom475
-
- public static final BitSet FOLLOW_LPAREN_in_atom477
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom481
-
- public static final BitSet FOLLOW_RPAREN_in_atom484
-
- public static final BitSet FOLLOW_RAND_in_atom490
-
- public static final BitSet FOLLOW_GRAND_in_atom498
-
- public static final BitSet FOLLOW_SINH_in_atom505
-
- public static final BitSet FOLLOW_LPAREN_in_atom507
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom511
-
- public static final BitSet FOLLOW_RPAREN_in_atom514
-
- public static final BitSet FOLLOW_COSH_in_atom519
-
- public static final BitSet FOLLOW_LPAREN_in_atom521
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom525
-
- public static final BitSet FOLLOW_RPAREN_in_atom528

-
- public static final BitSet FOLLOW_TANH_in_atom533
-
- public static final BitSet FOLLOW_LPAREN_in_atom535
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom539
-
- public static final BitSet FOLLOW_RPAREN_in_atom542
-
- public static final BitSet FOLLOW_SIN_in_atom547
-
- public static final BitSet FOLLOW_LPAREN_in_atom549
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom553
-
- public static final BitSet FOLLOW_RPAREN_in_atom556
-
- public static final BitSet FOLLOW_COS_in_atom561
-
- public static final BitSet FOLLOW_LPAREN_in_atom563
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom567
-
- public static final BitSet FOLLOW_RPAREN_in_atom570
-
- public static final BitSet FOLLOW_TAN_in_atom575
-
- public static final BitSet FOLLOW_LPAREN_in_atom577
-
- public static final BitSet FOLLOW_lowLevelExpr_in_atom581
-
- public static final BitSet FOLLOW_RPAREN_in_atom584
-

CONSTRUCTORS

- *ExpressionASTParser*
public ExpressionASTParser(org.antlr.runtime.TokenStream input)
- *ExpressionASTParser*
public ExpressionASTParser(org.antlr.runtime.TokenStream input, org.antlr.runtime.RecognizerSharedState state)

METHODS

- *atom*
public final Component atom()
- *getGrammarFileName*
public String getGrammarFileName()
- *getTokenNames*
public String getTokenNames()
- *getTree*
public final Component getTree()
- *getVariables*
public Map getVariables()
- *lowLevelExpr*
public final Component lowLevelExpr()
- *multLevelExpr*
public final Component multLevelExpr()
- *powLevelExpr*
public final Component powLevelExpr()
- *unary*
public final Component unary()

METHODS INHERITED FROM CLASS org.antlr.runtime.Parser

- *getCurrentInputSymbol*
protected Object getCurrentInputSymbol(org.antlr.runtime.IntStream arg0)
- *getMissingSymbol*
protected Object getMissingSymbol(org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet arg3)
- *getSourceName*
public String getSourceName()
- *getTokenStream*
public TokenStream getTokenStream()
- *reset*
public void reset()

- *setTokenStream*
public void setTokenStream(org.antlr.runtime.TokenStream arg0)
- *traceIn*
public void traceIn(java.lang.String arg0, int arg1)
- *traceOut*
public void traceOut(java.lang.String arg0, int arg1)

METHODS INHERITED FROM CLASS org.antlr.runtime.BaseRecognizer

- *alreadyParsedRule*
public boolean alreadyParsedRule(org.antlr.runtime.IntStream arg0, int arg1)
- *beginResync*
public void beginResync()
- *combineFollows*
protected BitSet combineFollows(boolean arg0)
- *computeContextSensitiveRuleFOLLOW*
protected BitSet computeContextSensitiveRuleFOLLOW()
- *computeErrorRecoverySet*
protected BitSet computeErrorRecoverySet()
- *consumeUntil*
public void consumeUntil(org.antlr.runtime.IntStream arg0, org.antlr.runtime.BitSet arg1)
- *consumeUntil*
public void consumeUntil(org.antlr.runtime.IntStream arg0, int arg1)
- *displayRecognitionError*
public void displayRecognitionError(java.lang.String [] arg0, org.antlr.runtime.RecognitionException arg1)
- *emitErrorMessage*
public void emitErrorMessage(java.lang.String arg0)
- *endResync*
public void endResync()
- *getBacktrackingLevel*
public int getBacktrackingLevel()
- *getCurrentInputSymbol*
protected Object getCurrentInputSymbol(org.antlr.runtime.IntStream arg0)
- *getErrorHeader*
public String getErrorHeader(org.antlr.runtime.RecognitionException arg0)
- *getErrorMessage*
public String getErrorMessage(org.antlr.runtime.RecognitionException arg0, java.lang.String [] arg1)
- *getGrammarFileName*
public String getGrammarFileName()
- *getMissingSymbol*
protected Object getMissingSymbol(org.antlr.runtime.IntStream arg0, org.antlr.runtime.RecognitionException arg1, int arg2, org.antlr.runtime.BitSet arg3)
- *getNumberOfSyntaxErrors*
public int getNumberOfSyntaxErrors()
- *getRuleInvocationStack*
public List getRuleInvocationStack()

- *getRuleInvocationStack*
public static List **getRuleInvocationStack**(java.lang.Throwable arg0,
java.lang.String arg1)
- *getRuleMemoization*
public int **getRuleMemoization**(int arg0, int arg1)
- *getRuleMemoizationCacheSize*
public int **getRuleMemoizationCacheSize**()
- *getSourceName*
public abstract String **getSourceName**()
- *getTokenErrorDisplay*
public String **getTokenErrorDisplay**(org.antlr.runtime.Token arg0)
- *getTokenNames*
public String **getTokenNames**()
- *match*
public Object **match**(org.antlr.runtime.IntStream arg0, int arg1,
org.antlr.runtime.BitSet arg2)
- *matchAny*
public void **matchAny**(org.antlr.runtime.IntStream arg0)
- *memoize*
public void **memoize**(org.antlr.runtime.IntStream arg0, int arg1, int arg2)
- *mismatch*
protected void **mismatch**(org.antlr.runtime.IntStream arg0, int arg1,
org.antlr.runtime.BitSet arg2)
- *mismatchIsMissingToken*
public boolean **mismatchIsMissingToken**(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.BitSet arg1)
- *mismatchIsUnwantedToken*
public boolean **mismatchIsUnwantedToken**(org.antlr.runtime.IntStream arg0, int
arg1)
- *pushFollow*
protected void **pushFollow**(org.antlr.runtime.BitSet arg0)
- *recover*
public void **recover**(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.RecognitionException arg1)
- *recoverFromMismatchedSet*
public Object **recoverFromMismatchedSet**(org.antlr.runtime.IntStream arg0,
org.antlr.runtime.RecognitionException arg1, org.antlr.runtime.BitSet arg2)
- *recoverFromMismatchedToken*
protected Object **recoverFromMismatchedToken**(org.antlr.runtime.IntStream arg0,
int arg1, org.antlr.runtime.BitSet arg2)
- *reportError*
public void **reportError**(org.antlr.runtime.RecognitionException arg0)
- *reset*
public void **reset**()
- *toStrings*
public List **toStrings**(java.util.List arg0)
- *traceIn*
public void **traceIn**(java.lang.String arg0, int arg1, java.lang.Object arg2)
- *traceOut*
public void **traceOut**(java.lang.String arg0, int arg1, java.lang.Object arg2)

16.1.7 CLASS Literal

DECLARATION

```
public class Literal
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

CONSTRUCTORS

- *Literal*
public Literal(java.lang.Double d)
- *Literal*
public Literal(java.lang.String val)

METHODS

- *evaluate*
public Double evaluate()
- *getExpression*
public String getExpression()
- *getVariables*
public Set getVariables()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.expressions.ast.Component

(in 16.1.4, page 129)

- *bracket*
public String bracket(uk.ac.ic.doc.neuralnets.expressions.ast.Component c)
- *evaluate*
public abstract Double evaluate()
- *getExpression*
public abstract String getExpression()
- *getVariables*
public abstract Set getVariables()
- *order*
public int order(java.lang.String op)

16.1.8 CLASS NoOpComponent

DECLARATION

```
public class NoOpComponent
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```


CONSTRUCTORS

- *NoOpComponent*

```
public NoOpComponent( uk.ac.ic.doc.neuralnets.expressions.ast.Component
sub )
```

METHODS

- *evaluate*

```
public Double evaluate( )
```
- *getExpression*

```
public String getExpression( )
```
- *getVariables*

```
public Set getVariables( )
```

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.expressions.ast.Component

(in 16.1.4, page 129)

- *bracket*

```
public String bracket( uk.ac.ic.doc.neuralnets.expressions.ast.Component c )
```
- *evaluate*

```
public abstract Double evaluate( )
```
- *getExpression*

```
public abstract String getExpression( )
```
- *getVariables*

```
public abstract Set getVariables( )
```
- *order*

```
public int order( java.lang.String op )
```

16.1.9 CLASS NullaryOperator

DECLARATION

```
public abstract class NullaryOperator
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

CONSTRUCTORS

- *NullaryOperator*

```
public NullaryOperator( java.lang.String operation )
```

METHODS

- *evaluate*
public abstract Double evaluate()
- *getExpression*
public String getExpression()
- *getVariables*
public Set getVariables()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.expressions.ast.Component

(in 16.1.4, page 129)

- *bracket*
public String bracket(uk.ac.ic.doc.neuralnets.expressions.ast.Component c)
- *evaluate*
public abstract Double evaluate()
- *getExpression*
public abstract String getExpression()
- *getVariables*
public abstract Set getVariables()
- *order*
public int order(java.lang.String op)

16.1.10 CLASS UnaryOperator

DECLARATION

```
public abstract class UnaryOperator
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

CONSTRUCTORS

- *UnaryOperator*
public **UnaryOperator**(uk.ac.ic.doc.neuralnets.expressions.ast.Component c,
java.lang.String operation)

METHODS

- *evaluate*
public abstract Double evaluate()
- *getExpression*
public String getExpression()
- *getVariables*
public Set getVariables()

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.expressions.ast.Component`

(in 16.1.4, page 129)

- *bracket*
`public String bracket(uk.ac.ic.doc.neuralnets.expressions.ast.Component c)`
- *evaluate*
`public abstract Double evaluate()`
- *getExpression*
`public abstract String getExpression()`
- *getVariables*
`public abstract Set getVariables()`
- *order*
`public int order(java.lang.String op)`

16.1.11 CLASS Variable

DECLARATION

```
public class Variable
extends uk.ac.ic.doc.neuralnets.expressions.ast.Component
```

CONSTRUCTORS

- *Variable*
`public Variable(java.lang.String name)`

METHODS

- *bind*
`public void bind(java.lang.Double val)`
- *evaluate*
`public Double evaluate()`
- *getExpression*
`public String getExpression()`
- *getVariables*
`public Set getVariables()`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.expressions.ast.Component`

(in 16.1.4, page 129)

- *bracket*
`public String bracket(uk.ac.ic.doc.neuralnets.expressions.ast.Component c)`
- *evaluate*
`public abstract Double evaluate()`
- *getExpression*
`public abstract String getExpression()`
- *getVariables*
`public abstract Set getVariables()`
- *order*
`public int order(java.lang.String op)`

Chapter 17

Package

uk.ac.ic.doc.neuralnets.graph.neural

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17.1 Interfaces

17.1.1 INTERFACE Persistable

DECLARATION

```
public interface Persistable
implements java.lang.annotation.Annotation
```

17.2 Classes

17.2.1 CLASS EdgeBase

DECLARATION

```
public abstract class EdgeBase
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.graph.Edge
```

SERIALIZABLE FIELDS

- private int id

—

CONSTRUCTORS

- *EdgeBase*
public **EdgeBase**(uk.ac.ic.doc.neuralnets.graph.Node start,
uk.ac.ic.doc.neuralnets.graph.Node end)

METHODS

- *getEnd*
public Node **getEnd**()
- *getFreshID*
public void **getFreshID**()
- *getID*
public int **getID**()
- *getStart*
public Node **getStart**()

- *setID*
public void setID(int id)
- *setStart*
public Edge setStart(uk.ac.ic.doc.neuralnets.graph.Node start)
- *setTo*
public Edge setTo(uk.ac.ic.doc.neuralnets.graph.Node end)
- *tick*
public void tick()
- *toString*
public String toString()

17.2.2 CLASS EdgeDecoration

DECLARATION

```
public abstract class EdgeDecoration
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin, java.io.Serializable
```

CONSTRUCTORS

- *EdgeDecoration*
public **EdgeDecoration**()

METHODS

- *getFigure*
public abstract Object getFigure()
- *getName*
public abstract String getName()

17.2.3 CLASS EdgeSpecification

Default EdgeSpecification

DECLARATION

```
public class EdgeSpecification
extends java.lang.Object
implements java.io.Serializable
```


CONSTRUCTORS

- *EdgeSpecification*
public **EdgeSpecification**()

METHODS

- *getEnd*
public Node **getEnd**()
 – **Usage**
 * Get the end of the edge.
 – **Returns** - The end.

- *getStart*
public Node **getStart**()
 – **Usage**
 * Get the start of the edge.
 – **Returns** - The start.

- *getWeight*
public double **getWeight**()
 – **Usage**
 * Returns a random weight.
 – **Returns** - Random weight: $0 < w < 1$

17.2.4 CLASS NetworkBridge

Models a connection between two NeuralNetworks as a bundle of synapses

DECLARATION

```
public class NetworkBridge
extends uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase
```

SERIALIZABLE FIELDS

- private Set bundle

—

CONSTRUCTORS

- *NetworkBridge*
public NetworkBridge()
- *NetworkBridge*
public NetworkBridge(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork start, uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork end)

METHODS

- *connect*
public Edge connect(uk.ac.ic.doc.neuralnets.graph.Edge e)
- *getBundle*
public Collection getBundle()
- *toString*
public String toString()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase

(in 17.2.1, page 151)

- *getEnd*
public Node getEnd()
- *getFreshID*
public void getFreshID()
- *getID*
public int getID()
- *getStart*
public Node getStart()
- *setID*
public void setID(int id)
- *setStart*
public Edge setStart(uk.ac.ic.doc.neuralnets.graph.Node start)
- *setTo*
public Edge setTo(uk.ac.ic.doc.neuralnets.graph.Node end)
- *tick*
public void tick()
- *toString*
public String toString()

17.2.5 CLASS NeuralNetwork

DECLARATION

```
public class NeuralNetwork
extends uk.ac.ic.doc.neuralnets.graph.Graph
implements uk.ac.ic.doc.neuralnets.graph.Node, uk.ac.ic.doc.neuralnets.graph.Saveable
```

SERIALIZABLE FIELDS

- private Set in
—
- private Set out
—
- private Map metadata
—
- private int xpos
—
- private int ypos
—
- private int zpos
—
- private int ticks
—

CONSTRUCTORS

- *NeuralNetwork*
`public NeuralNetwork()`

METHODS

- *connect*
`public Node connect(uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge e)`
—
- *getIncoming*
`public Collection getIncoming()`
—
- *getMetadata*
`public String getMetadata(java.lang.String key)`
—
- *getOutgoing*
`public Collection getOutgoing()`
—
- *getTicks*
`public int getTicks()`
—
- *getX*
`public int getX()`
—

- *getY*
public int **getY**()
- *getZ*
public int **getZ**()
- *resetTicks*
public void **resetTicks**()
- *setMetadata*
public Node **setMetadata**(java.lang.String key, java.lang.String item)
- *setPos*
public void **setPos**(int x, int y, int z)
- *tick*
public Node **tick**()
- *type*
protected String **type**()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.Graph

(in 18.2.1, page 184)

- *addAllNodes*
public Graph **addAllNodes**(java.util.Collection ns)
 - **Usage**
 - * Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
 - **Parameters**
 - * ns - Collection of nodes to add.
 - **Returns** - Itself with the nodes added or not added.
- *addEdge*
public Graph **addEdge**(uk.ac.ic.doc.neuralnets.graph.Edge e)
 - **Usage**
 - * Adds an edge to the graph and adds its start and end nodes to the graph.
 - **Parameters**
 - * e - Edge to add.
 - **Returns** - Itself
- *addNode*
public Graph **addNode**(uk.ac.ic.doc.neuralnets.graph.Node n)
 - **Usage**
 - * Adds input node to the graph as long as input node is not itself, returns itself.
 - **Parameters**
 - * n - Node to add.
 - **Returns** - Itself with the node added or not added.
- *forEachEdge*
public Graph **forEachEdge**(uk.ac.ic.doc.neuralnets.graph.Graph.Command c)
 - **Usage**
 - * Conducts a command on each edge within the graph.
 - **Parameters**

- * *c* - Command to execute.
 - **Returns** - Itself.

- *forEachNode*
 public Graph **forEachNode**(uk.ac.ic.doc.neuralnets.graph.Graph.Command *c*)
 - **Usage**
 - * Conducts a command on each node within the graph.
 - **Parameters**
 - * *c* - Command to execute.
 - **Returns** - Itself.

- *getEdges*
 public Collection **getEdges**()
 - **Usage**
 - * Gets the edges from within.
 - **Returns** - The edges.

- *getFreshID*
 public void **getFreshID**()
 - **Usage**
 - * Sets the id of the object to a new fresh id.

- *getID*
 public int **getID**()
 - **Usage**
 - * Gets the id of the object.
 - **Returns** - The id.

- *getNodes*
 public Collection **getNodes**()
 - **Usage**
 - * Gets the nodes from within.
 - **Returns** - The nodes.

- *merge*
 public Graph **merge**(uk.ac.ic.doc.neuralnets.graph.Graph *o*)
 - **Usage**
 - * Merges one graph with its self, as all the edges and nodes.
 - **Parameters**
 - * *o* - Graph to merge with.
 - **Returns** - Itself

- *setID*
 public void **setID**(int *id*)
 - **Usage**
 - * Sets the id of the object to parameter.
 - **Parameters**
 - * *int* - New id.

- *toString*
 public String **toString**()

- *type*
 protected String **type**()
 - **Usage**
 - * Returns the object type.
 - **Returns** - Object type.

17.2.6 CLASS NeuralNetworkSimulationEvent

DECLARATION

```
public class NeuralNetworkSimulationEvent
extends uk.ac.ic.doc.neuralnets.events.RevalidateStatisticiansEvent
```

CONSTRUCTORS

- *NeuralNetworkSimulationEvent*
`public NeuralNetworkSimulationEvent()`
- *NeuralNetworkSimulationEvent*
`public NeuralNetworkSimulationEvent(boolean b)`

METHODS

- *started*
`public boolean started()`
- *toString*
`public String toString()`

METHODS INHERITED FROM CLASS

uk.ac.ic.doc.neuralnets.events.RevalidateStatisticiansEvent

(in 20.2.6, page 202)

- *toString*
`public String toString()`

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

(in 20.2.1, page 198)

- *toString*
`public abstract String toString()`

17.2.7 CLASS NeuralNetworkTickEvent

DECLARATION

```
public class NeuralNetworkTickEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *NeuralNetworkTickEvent*
public **NeuralNetworkTickEvent**(int ticks)

METHODS

- *toString*
public String **toString**()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

(in 20.2.1, page 198)

- *toString*
public abstract String **toString**()

17.2.8 CLASS Neurone

DECLARATION

```
public class Neurone
extends uk.ac.ic.doc.neuralnets.graph.neural.NodeBase
```

SERIALIZABLE FIELDS

- private String squashString

—

CONSTRUCTORS

- *Neurone*
public **Neurone**()

METHODS

- *charge*
public Neurone **charge**(double amt)
- *getCharge*
public double **getCharge**()
- *getCurrentCharge*
public Double **getCurrentCharge**()

- *getEdgeDecoration*

public EdgeDecoration **getEdgeDecoration**()
- *getFreshID*

public void **getFreshID**()
- *getID*

public int **getID**()
- *getSquashFunction*

public ASTExpression **getSquashFunction**()
- *getTrigger*

public double **getTrigger**()
- *reset*

public void **reset**()
- *setCharge*

public void **setCharge**(double charge)
- *setEdgeDecoration*

public void **setEdgeDecoration**(
uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecoration ed)
- *setID*

public void **setID**(int id)
- *setInitialCharge*

public void **setInitialCharge**(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression c)
- *setSquashFunction*

public void **setSquashFunction**(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
- *setTrigger*

public void **setTrigger**(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression
t)
- *setTrigger*

public void **setTrigger**(double d)
- *tick*

public Node **tick**()
 - **Usage**
 - * Ticks the neurone one step forward. Fires the neurone is appropriate.
 - **Returns** - Itself.

- *toString*

public String **toString**()

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.NodeBase`

(in 17.2.12, page 164)

- *connect*
`public Node connect(uk.ac.ic.doc.neuralnets.graph.Edge e)`
 – **Usage**
 * Connect this node up with the input edge.

 - *getIncoming*
`public Collection getIncoming()`
 – **Usage**
 * Get incoming edges.

 - *getMetadata*
`public String getMetadata(java.lang.String key)`
 – **Usage**
 * Returns the meta data for the key input.
 – **Parameters**
 * `key` - To look for.
 – **Returns** - item Found.

 - *getOutgoing*
`public Collection getOutgoing()`
 – **Usage**
 * Get outgoing edges.

 - *getX*
`public int getX()`
 – **Usage**
 * Returns the position of the node on the x axis.
 – **Returns** - x axis position.

 - *getY*
`public int getY()`
 – **Usage**
 * Returns the position of the node on the y axis.
 – **Returns** - y axis position.

 - *getZ*
`public int getZ()`
 – **Usage**
 * Returns the position of the node on the z axis.
 – **Returns** - z axis position.

 - *setMetadata*
`public Node setMetadata(java.lang.String key, java.lang.String item)`
 – **Usage**
 * Set meta data for the object.
 – **Parameters**
 * `key` - String key
 * `item` - String item
-

- *setPos*
public void **setPos**(int x, int y, int z)

- **Usage**

- * Sets the position of the node.

- **Parameters**

- * x - Position on x axis.

- * y - Position on y axis.

- * z - Position on z axis.

-
- *setX*
public void **setX**(int x)

- **Usage**

- * Sets the position of the node on the x axis.

- **Parameters**

- * x - Position on x axis.

-
- *setY*
public void **setY**(int y)

- **Usage**

- * Sets the position of the node on the y axis.

- **Parameters**

- * y - Position on y axis.

-
- *setZ*
public void **setZ**(int z)

- **Usage**

- * Sets the position of the node on the z axis.

- **Parameters**

- * z - Position on z axis.

-
- *tick*
public abstract Node **tick**()

- *toString*
public abstract String **toString**()

17.2.9 CLASS NeuroneTypeConfig

Configurator to load Statisticians

DECLARATION

```
public class NeuroneTypeConfig
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.util.configuration.Configurator
```

CONSTRUCTORS

- *NeuroneTypeConfig*
public **NeuroneTypeConfig**()

METHODS

- *commitConfiguration*
public void **commitConfiguration**()
- *configure*
public void **configure**()
- *getName*
public String **getName**()

17.2.10 CLASS NeuroneTypes

Container object for the Neurone Types created by NeuroneTypeConfig

DECLARATION

```
public class NeuroneTypes
extends java.lang.Object
```

FIELDS

- public static final String EDGE_DECORATION_NAME
– Magic keyword for edge decoration
- public static final Map nodeTypes
– Map from node type name to class
- public static final Map nodeDecorations
– Map from type name to edge decoration
- public static final Map nodeParams
– Map from type name to list of the parameters
- public static final Map paramValues
– Map from type name to list of the default parameter values

CONSTRUCTORS

- *NeuroneTypes*
public **NeuroneTypes**()

METHODS

- *specFor*
`public static NodeSpecification specFor(java.lang.String name)`
 - **Usage**
 * Build a NodeSpecification for the specified Neurone type
 - **Parameters**
 * **name** - The name of the Neurone (assumed to exist in nodeTypes)
 - **Returns** - The NodeSpecification for the given Neurone type

17.2.11 CLASS NewNeuroneTypeEvent

Indicates a new neurone type has been created

DECLARATION

```
public class NewNeuroneTypeEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *NewNeuroneTypeEvent*
`public NewNeuroneTypeEvent(java.lang.String name)`

METHODS

- *getName*
`public String getName()`
- *toString*
`public String toString()`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

(in 20.2.1, page 198)

- *toString*
`public abstract String toString()`

17.2.12 CLASS NodeBase

Basic Node implementation; should suffice for most Node purposes

DECLARATION

```
public abstract class NodeBase
extends java.lang.Object
implements uk.ac.ic.doc.neuralnets.graph.Node
```

SERIALIZABLE FIELDS

- private Map metadata
—
- private int xpos
—
- private int ypos
—
- private int zpos
—

CONSTRUCTORS

- *NodeBase*
protected NodeBase()
- *NodeBase*
protected NodeBase(java.util.Set in, java.util.Set out)

METHODS

- *connect*
public Node **connect**(uk.ac.ic.doc.neuralnets.graph.Edge e)
— **Usage**
* Connect this node up with the input edge.

- *getIncoming*
public Collection **getIncoming**()
— **Usage**
* Get incoming edges.

- *getMetadata*
public String **getMetadata**(java.lang.String key)
— **Usage**
* Returns the meta data for the key input.

- **Parameters**
 - * **key** - To look for.
 - **Returns** - item Found.

- *getOutgoing*
 public Collection **getOutgoing**()
 - **Usage**
 - * Get outgoing edges.

 - *getX*
 public int **getX**()
 - **Usage**
 - * Returns the position of the node on the x axis.
 - **Returns** - x axis position.

 - *getY*
 public int **getY**()
 - **Usage**
 - * Returns the position of the node on the y axis.
 - **Returns** - y axis position.

 - *getZ*
 public int **getZ**()
 - **Usage**
 - * Returns the position of the node on the z axis.
 - **Returns** - z axis position.

 - *setMetadata*
 public Node **setMetadata**(java.lang.String **key**, java.lang.String **item**)
 - **Usage**
 - * Set meta data for the object.
 - **Parameters**
 - * **key** - String key
 - * **item** - String item

 - *setPos*
 public void **setPos**(int **x**, int **y**, int **z**)
 - **Usage**
 - * Sets the position of the node.
 - **Parameters**
 - * **x** - Position on x axis.
 - * **y** - Position on y axis.
 - * **z** - Position on z axis.

 - *setX*
 public void **setX**(int **x**)

- **Usage**
 - * Sets the position of the node on the x axis.
 - **Parameters**
 - * **x** - Position on x axis.
-
- *setY*

```
public void setY( int y )
```

 - **Usage**
 - * Sets the position of the node on the y axis.
 - **Parameters**
 - * **y** - Position on y axis.
-
- *setZ*

```
public void setZ( int z )
```

 - **Usage**
 - * Sets the position of the node on the z axis.
 - **Parameters**
 - * **z** - Position on z axis.
-
- *tick*

```
public abstract Node tick( )
```
 - *toString*

```
public abstract String toString( )
```

17.2.13 CLASS NodeChargeUpdateEvent

DECLARATION

```
public class NodeChargeUpdateEvent
extends uk.ac.ic.doc.neuralnets.events.SingletonEvent
```

CONSTRUCTORS

- *NodeChargeUpdateEvent*

```
public NodeChargeUpdateEvent(
    uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
```

METHODS

- *equals*

```
public boolean equals( java.lang.Object o )
```
- *getNeurone*

```
public Neurone getNeurone( )
```
- *toString*

```
public String toString( )
```

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.SingletonEvent`

(in 20.2.7, page 202)

- *equals*
public abstract boolean **equals**(java.lang.Object o)

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

(in 20.2.1, page 198)

- *toString*
public abstract String **toString**()

17.2.14 CLASS NodeFired

DECLARATION

```
public class NodeFired
extends uk.ac.ic.doc.neuralnets.events.NumericalEvent
```

CONSTRUCTORS

- *NodeFired*
public **NodeFired**(uk.ac.ic.doc.neuralnets.graph.Node node, int tick)

METHODS

- *get*
public double **get**(int idx)
- *getNode*
public Node **getNode**()
- *getTick*
public int **getTick**()
- *numPoints*
public double **numPoints**()
- *push*
public void **push**(uk.ac.ic.doc.neuralnets.events.NumericalStatistician s)
- *toString*
public String **toString**()

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.NumericalEvent`

(in 20.2.4, page 200)

- *get*
`public abstract double get(int idx)`
- *numPoints*
`public abstract double numPoints()`
- *push*
`public abstract void push(uk.ac.ic.doc.neuralnets.events.NumericalStatistician s)`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

(in 20.2.1, page 198)

- *toString*
`public abstract String toString()`

17.2.15 CLASS NodeSpecification

Default NodeSpecification

DECLARATION

```
public class NodeSpecification
extends java.lang.Object
implements java.io.Serializable
```

SERIALIZABLE FIELDS

- private Map parameters
—
- private Class target
—
- private EdgeDecoration ed
—
- private String name
—

CONSTRUCTORS

- *NodeSpecification*
`public NodeSpecification()`
- *NodeSpecification*
`public NodeSpecification(java.lang.Class target)`

METHODS

- *get*

```
public ASTExpression get( java.lang.String param )
```

 - **Usage**
 - * Get the AST expression for input parameter.
 - **Parameters**
 - * `param` - String
 - **Returns** - AST expression

- *getEdgeDecoration*

```
public EdgeDecoration getEdgeDecoration( )
```

 - **Usage**
 - * Get the edge decoration for the node specification.
 - **Returns** - The edge decoration.

- *getName*

```
public String getName( )
```

 - **Usage**
 - * Get the name of the node specification.
 - **Returns** - The name.

- *getParameters*

```
public Set getParameters( )
```

 - **Usage**
 - * Get the parameter key set.
 - **Returns** - Parameter key set.

- *getTarget*

```
public Class getTarget( )
```

 - **Usage**
 - * Get target of node specification.
 - **Returns** - Target

- *set*

```
public NodeSpecification set( java.lang.String param,  
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression target )
```

 - **Usage**
 - * Set a parameter to an AST expresion.
 - **Parameters**
 - * `param` - Parameter name
 - * `target` - AST expression value.
 - **Returns** - Itself.

- *setEdgeDecoration*

```
public void setEdgeDecoration(
    uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecoration ed )
```

 - **Usage**
 - * Set the edge decorator for the node specification.
 - **Parameters**
 - * **ed** - The edge decoration.

- *setName*

```
public void setName( java.lang.String n )
```

 - **Usage**
 - * Set name of node specification.
 - **Parameters**
 - * **n** - Name

17.2.16 CLASS Perceptron

DECLARATION

```
public class Perceptron
extends uk.ac.ic.doc.neuralnets.graph.neural.Neurone
```

CONSTRUCTORS

- *Perceptron*

```
public Perceptron( )
```

METHODS

- *getCharge*

```
public double getCharge( )
```

- *tick*

```
public Node tick( )
```

- *toString*

```
public String toString( )
```

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.Neurone`

(in 17.2.8, page 159)

- *charge*
`public Neurone charge(double amt)`
 - *getCharge*
`public double getCharge()`
 - *getCurrentCharge*
`public Double getCurrentCharge()`
 - *getEdgeDecoration*
`public EdgeDecoration getEdgeDecoration()`
 - *getFreshID*
`public void getFreshID()`
 - *getID*
`public int getID()`
 - *getSquashFunction*
`public ASTExpression getSquashFunction()`
 - *getTrigger*
`public double getTrigger()`
 - *reset*
`public void reset()`
 - *setCharge*
`public void setCharge(double charge)`
 - *setEdgeDecoration*
`public void setEdgeDecoration(uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorat
ed)`
 - *setID*
`public void setID(int id)`
 - *setInitialCharge*
`public void setInitialCharge(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression
c)`
 - *setSquashFunction*
`public void setSquashFunction(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)`
 - *setTrigger*
`public void setTrigger(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression t)`
 - *setTrigger*
`public void setTrigger(double d)`
 - *tick*
`public Node tick()`
 - Usage
 - * Ticks the neurone one step forward. Fires the neurone is appropriate.
 - Returns - Itself.
-
- *toString*
`public String toString()`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.graph.neural.NodeBase`

(in 17.2.12, page 164)

- *connect*
`public Node connect(uk.ac.ic.doc.neuralnets.graph.Edge e)`
 – **Usage**
 * Connect this node up with the input edge.

 - *getIncoming*
`public Collection getIncoming()`
 – **Usage**
 * Get incoming edges.

 - *getMetadata*
`public String getMetadata(java.lang.String key)`
 – **Usage**
 * Returns the meta data for the key input.
 – **Parameters**
 * `key` - To look for.
 – **Returns** - item Found.

 - *getOutgoing*
`public Collection getOutgoing()`
 – **Usage**
 * Get outgoing edges.

 - *getX*
`public int getX()`
 – **Usage**
 * Returns the position of the node on the x axis.
 – **Returns** - x axis position.

 - *getY*
`public int getY()`
 – **Usage**
 * Returns the position of the node on the y axis.
 – **Returns** - y axis position.

 - *getZ*
`public int getZ()`
 – **Usage**
 * Returns the position of the node on the z axis.
 – **Returns** - z axis position.

 - *setMetadata*
`public Node setMetadata(java.lang.String key, java.lang.String item)`
 – **Usage**
 * Set meta data for the object.
 – **Parameters**
 * `key` - String key
 * `item` - String item
-

- *setPos*
 public void **setPos**(int x, int y, int z)
 – **Usage**
 * Sets the position of the node.
 – **Parameters**
 * **x** - Position on x axis.
 * **y** - Position on y axis.
 * **z** - Position on z axis.

- *setX*
 public void **setX**(int x)
 – **Usage**
 * Sets the position of the node on the x axis.
 – **Parameters**
 * **x** - Position on x axis.

- *setY*
 public void **setY**(int y)
 – **Usage**
 * Sets the position of the node on the y axis.
 – **Parameters**
 * **y** - Position on y axis.

- *setZ*
 public void **setZ**(int z)
 – **Usage**
 * Sets the position of the node on the z axis.
 – **Parameters**
 * **z** - Position on z axis.

- *tick*
 public abstract Node **tick**()

- *toString*
 public abstract String **toString**()

17.2.17 CLASS SpikingNeurone

DECLARATION

```
public class SpikingNeurone
extends uk.ac.ic.doc.neuralnets.graph.neural.Neurone
```

SERIALIZABLE FIELDS

- private double recoveryScale
—
- private double recoverySensitivity
—
- private double psr
—
- private double u
—
- private double psrRecovery
—
- private double chargeUp
—
- private String thalamicString
—
- private String synapticDelayString
—
- private int fired
—
- private List delays
—
- private Synapse outbound
—

CONSTRUCTORS

- *SpikingNeurone*
public **SpikingNeurone**()

METHODS

-
- *charge*
public Neurone charge(double amt)
 - *getPostSpikeReset*
public Double getPostSpikeReset()
 - *getPSRRecovery*
public Double getPSRRecovery()
 - *getRecoveryScale*
public Double getRecoveryScale()
 - *getRecoverySensitivity*
public Double getRecoverySensitivity()
 - *setPostSpikeReset*
public void setPostSpikeReset(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
 - *setPSRRecovery*
public void setPSRRecovery(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
 - *setRecoveryScale*
public void setRecoveryScale(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
 - *setRecoverySensitivity*
public void setRecoverySensitivity(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
 - *setSynapticDelay*
public void setSynapticDelay(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
 - *setThalamicInput*
public void setThalamicInput(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
 - *tick*
public Node tick()
 - *toString*
public String toString()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.Neurone

(in 17.2.8, page 159)

- *charge*
public Neurone charge(double amt)
- *getCharge*
public double getCharge()

- *getCurrentCharge*
public Double **getCurrentCharge**()
- *getEdgeDecoration*
public EdgeDecoration **getEdgeDecoration**()
- *getFreshID*
public void **getFreshID**()
- *getID*
public int **getID**()
- *getSquashFunction*
public ASTExpression **getSquashFunction**()
- *getTrigger*
public double **getTrigger**()
- *reset*
public void **reset**()
- *setCharge*
public void **setCharge**(double charge)
- *setEdgeDecoration*
public void **setEdgeDecoration**(uk.ac.ic.doc.neuralnets.graph.neural.EdgeDecorat
ed)
- *setID*
public void **setID**(int id)
- *setInitialCharge*
public void **setInitialCharge**(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression
c)
- *setSquashFunction*
public void **setSquashFunction**(
uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression e)
- *setTrigger*
public void **setTrigger**(uk.ac.ic.doc.neuralnets.expressions.ast.ASTExpression t)
- *setTrigger*
public void **setTrigger**(double d)
- *tick*
public Node **tick**()
 - **Usage**
 - * Ticks the neurone one step forward. Fires the neurone is appropriate.
 - **Returns** - Itself.
- *toString*
public String **toString**()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.NodeBase

(in 17.2.12, page 164)

- *connect*
public Node **connect**(uk.ac.ic.doc.neuralnets.graph.Edge e)
 - **Usage**
 - * Connect this node up with the input edge.
- *getIncoming*
public Collection **getIncoming**()
 - **Usage**

-
- * Get incoming edges.
-
- *getMetadata*
 public String getMetadata(java.lang.String key)
 - **Usage**
 - * Returns the meta data for the key input.
 - **Parameters**
 - * **key** - To look for.
 - **Returns** - item Found.
-
- *getOutgoing*
 public Collection getOutgoing()
 - **Usage**
 - * Get outgoing edges.
-
- *getX*
 public int getX()
 - **Usage**
 - * Returns the position of the node on the x axis.
 - **Returns** - x axis position.
-
- *getY*
 public int getY()
 - **Usage**
 - * Returns the position of the node on the y axis.
 - **Returns** - y axis position.
-
- *getZ*
 public int getZ()
 - **Usage**
 - * Returns the position of the node on the z axis.
 - **Returns** - z axis position.
-
- *setMetadata*
 public Node setMetadata(java.lang.String key, java.lang.String item)
 - **Usage**
 - * Set meta data for the object.
 - **Parameters**
 - * **key** - String key
 - * **item** - String item
-
- *setPos*
 public void setPos(int x, int y, int z)
 - **Usage**
 - * Sets the position of the node.
 - **Parameters**
 - * **x** - Position on x axis.
 - * **y** - Position on y axis.
 - * **z** - Position on z axis.
-
- *setX*
 public void setX(int x)
 - **Usage**

- * Sets the position of the node on the x axis.
 - **Parameters**
 - * **x** - Position on x axis.
- *setY*

```
public void setY( int y )
```

 - **Usage**
 - * Sets the position of the node on the y axis.
 - **Parameters**
 - * **y** - Position on y axis.
- *setZ*

```
public void setZ( int z )
```

 - **Usage**
 - * Sets the position of the node on the z axis.
 - **Parameters**
 - * **z** - Position on z axis.
- *tick*

```
public abstract Node tick( )
```
- *toString*

```
public abstract String toString( )
```

17.2.18 CLASS Synapse

DECLARATION

```
public class Synapse
extends uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase
```

SERIALIZABLE FIELDS

- private double weight
 -
- private int delay
 -

CONSTRUCTORS

- *Synapse*

```
public Synapse( )
```
- *Synapse*

```
public Synapse( double weight,
uk.ac.ic.doc.neuralnets.graph.neural.Neurone start,
uk.ac.ic.doc.neuralnets.graph.neural.Neurone end )
```

- *Synapse*

```
public Synapse( uk.ac.ic.doc.neuralnets.graph.neural.Neurone start,
                uk.ac.ic.doc.neuralnets.graph.neural.Neurone end )
```

METHODS

- *fire*

```
public Synapse fire( double amt )
```
- *getDelay*

```
public int getDelay( )
```
- *getWeight*

```
public double getWeight( )
```
- *setDelay*

```
public Synapse setDelay( int d )
```
- *setWeight*

```
public Synapse setWeight( double weight )
```
- *toString*

```
public String toString( )
```

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.graph.neural.EdgeBase

(in 17.2.1, page 151)

- *getEnd*

```
public Node getEnd( )
```
- *getFreshID*

```
public void getFreshID( )
```
- *getID*

```
public int getID( )
```
- *getStart*

```
public Node getStart( )
```
- *setID*

```
public void setID( int id )
```
- *setStart*

```
public Edge setStart( uk.ac.ic.doc.neuralnets.graph.Node start )
```
- *setTo*

```
public Edge setTo( uk.ac.ic.doc.neuralnets.graph.Node end )
```
- *tick*

```
public void tick( )
```
- *toString*

```
public String toString( )
```

Chapter 18

Package uk.ac.ic.doc.neuralnets.graph

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<i>Constants for use in setting and getting metadata Useful to keep all in one place, should be inlined by compiler too.</i>	
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18.1 Interfaces

18.1.1 INTERFACE **Edge**

DECLARATION

```
public interface Edge
implements java.io.Serializable, Identifiable
```

METHODS

- *getEnd*
public Node **getEnd**()
- *getStart*
public Node **getStart**()
- *setStart*
public Edge **setStart**(uk.ac.ic.doc.neuralnets.graph.Node start)
- *setTo*
public Edge **setTo**(uk.ac.ic.doc.neuralnets.graph.Node end)
- *tick*
public void **tick**()

18.1.2 INTERFACE **Graph.Command**

DECLARATION

```
public static interface Graph.Command
```

METHODS

- *exec*
public void **exec**(java.lang.Object input)

18.1.3 INTERFACE **Identifiable**

DECLARATION

```
public interface Identifiable
```

METHODS

- *getFreshID*
public void **getFreshID**()
- *getID*
public int **getID**()
- *setID*
public void **setID**(int id)

18.1.4 INTERFACE Node

DECLARATION

```
public interface Node
implements java.io.Serializable, Identifiable
```

METHODS

- *connect*
public Node **connect**(uk.ac.ic.doc.neuralnets.graph.Edge e)
- *getIncoming*
public Collection **getIncoming**()
- *getMetadata*
public String **getMetadata**(java.lang.String key)
- *getOutgoing*
public Collection **getOutgoing**()
- *getX*
public int **getX**()
- *getY*
public int **getY**()
- *getZ*
public int **getZ**()
- *setMetadata*
public Node **setMetadata**(java.lang.String key, java.lang.String item)
- *setPos*
public void **setPos**(int x, int y, int z)
- *tick*
public Node **tick**()

– Usage

* States that this node has advanced one "tick" in time

18.1.5 INTERFACE **Saveable**

DECLARATION

```
public interface Saveable
implements java.io.Serializable
```

18.2 Classes

18.2.1 CLASS **Graph**

DECLARATION

```
public class Graph
extends java.lang.Object
implements java.io.Serializable, Identifiable
```

SERIALIZABLE FIELDS

- private int id

—

CONSTRUCTORS

- *Graph*
public **Graph**()

METHODS

- *addAllNodes*
public Graph **addAllNodes**(java.util.Collection ns)
 - **Usage**
 - * Adds a collection of nodes to the graph, only if that collection doesn't contain itself.
 - **Parameters**
 - * ns - Collection of nodes to add.
 - **Returns** - Itself with the nodes added or not added.
-
- *addEdge*
public Graph **addEdge**(uk.ac.ic.doc.neuralnets.graph.Edge e)

- **Usage**
 - * Adds an edge to the graph and adds its start and end nodes to the graph.
 - **Parameters**
 - * **e** - Edge to add.
 - **Returns** - Itself
-

- *addNode*

```
public Graph addNode( uk.ac.ic.doc.neuralnets.graph.Node n )
```

- **Usage**
 - * Adds input node to the graph as long as input node is not itself, returns itself.
 - **Parameters**
 - * **n** - Node to add.
 - **Returns** - Itself with the node added or not added.
-

- *forEachEdge*

```
public Graph forEachEdge( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

- **Usage**
 - * Conducts a command on each edge within the graph.
 - **Parameters**
 - * **c** - Command to execute.
 - **Returns** - Itself.
-

- *forEachNode*

```
public Graph forEachNode( uk.ac.ic.doc.neuralnets.graph.Graph.Command c )
```

- **Usage**
 - * Conducts a command on each node within the graph.
 - **Parameters**
 - * **c** - Command to execute.
 - **Returns** - Itself.
-

- *getEdges*

```
public Collection getEdges( )
```

- **Usage**
 - * Gets the edges from within.
 - **Returns** - The edges.
-

- *getFreshID*

```
public void getFreshID( )
```

- **Usage**
 - * Sets the id of the object to a new fresh id.
-

- *getID*

```
public int getID( )
```

- **Usage**

- * Gets the id of the object.
 - **Returns** - The id.
- - *getNodes*
 public Collection **getNodes**()
 - **Usage**
 - * Gets the nodes from within.
 - **Returns** - The nodes.
- - *merge*
 public Graph **merge**(uk.ac.ic.doc.neuralnets.graph.Graph o)
 - **Usage**
 - * Merges one graph with its self, as all the edges and nodes.
 - **Parameters**
 - * o - Graph to merge with.
 - **Returns** - Itself
- - *setID*
 public void **setID**(int id)
 - **Usage**
 - * Sets the id of the object to parameter.
 - **Parameters**
 - * int - New id.
- - *toString*
 public String **toString**()
- - *type*
 protected String **type**()
 - **Usage**
 - * Returns the object type.
 - **Returns** - Object type.

18.2.2 CLASS GraphStreamer

DECLARATION

```
public class GraphStreamer
extends java.lang.Object
```

CONSTRUCTORS

- *GraphStreamer*
 public **GraphStreamer**(uk.ac.ic.doc.neuralnets.graph.Graph g,
 uk.ac.ic.doc.neuralnets.util.Transformer edgeMaker,
 uk.ac.ic.doc.neuralnets.util.Transformer nodeMaker)

METHODS

- *getEdgeIterator*
`public Iterator getEdgeIterator()`
 - **Usage**
 - * Returns an iterator for the edges that are contained in the GraphStreamer
 - **Returns** - Iterator of edges.
-
- *getNodeIterator*
`public Iterator getNodeIterator()`
 - **Usage**
 - * Returns an iterator for the nodes that are contained in the GraphStreamer
 - **Returns** - Iterator of nodes.

18.2.3 CLASS Metadata

Constants for use in setting and getting metadata Useful to keep all in one place, should be inlined by compiler too.

DECLARATION

```
public class Metadata
extends java.lang.Object
```

FIELDS

- `public static final String X_POS`
 -
- `public static final String Y_POS`
 -

CONSTRUCTORS

- *Metadata*
`public Metadata()`

Chapter 19

Package uk.ac.ic.doc.neuralnets.coreui

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19.1 Classes

19.1.1 CLASS *InterfaceManager*

DECLARATION

```
public abstract class InterfaceManager
extends java.lang.Object
```

CONSTRUCTORS

- *InterfaceManager*
public InterfaceManager()

METHODS

- *addConnection*
public void addConnection(uk.ac.ic.doc.neuralnets.graph.Edge e)
 – **Usage**
 * Adds the given edge to the current view, and redraws the screen as necessary.
 – **Parameters**
 * *e* -

- *addNetwork*
public void addNetwork(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n)
 – **Usage**
 * Adds the given neural network to the current view, and redraws the screen as necessary.
 – **Parameters**
 * *n* - the neural network to add to the current section of the neural network

- *addNeurone*
public void addNeurone(uk.ac.ic.doc.neuralnets.graph.neural.Neurone n)
 – **Usage**
 * Adds the given neurone to the current view, and redraws the screen as necessary.
 – **Parameters**
 * *n* - the neurone to add to the current section of the neural network

- *addNode*
public void addNode(uk.ac.ic.doc.neuralnets.graph.Node n)
 – **Usage**

* Adds the given node to the current view, and redraws the screen as necessary.

– **Parameters**

* **n** - the node to add to the current section of the neural network

• *addNode*

```
public void addNode( uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification
spec )
```

– **Usage**

* Creates a node from the give specification, adds to the current view, and redraws the screen as necessary.

– **Parameters**

* **spec** - the specification of the node to add to the current section of the neural network

• *getCommandControl*

```
public CommandControl getCommandControl( )
```

– **Usage**

* Gets the command control used by the GUIManager. This object handles the undo and redo stacks as commands are executed and undone.

– **Returns** - the CommandControl object used by the GUIManager

• *getCurrentNetwork*

```
public abstract NeuralNetwork getCurrentNetwork( )
```

– **Usage**

* Returns the neural network layer currently being viewed in the GUIManager.

– **Returns** - the current neural network layer

• *getGraph*

```
public abstract Object getGraph( )
```

– **Usage**

* Returns the Graph representation used by this UI Manager.

– **Returns** - the Graph that the Manager draws onto

• *getNode*

```
public abstract Object getNode(
uk.ac.ic.doc.neuralnets.graph.neural.Neurone n )
```

– **Usage**

* Finds the GUINode in the GUI corresponding to the given Neurone and returns it. Returns null if the given Neurone is not loaded in the GUI.

– **Parameters**

* **n** - the Neurone to look up in the GUI

– **Returns** - the GUINode in the GUI corresponding to the given Neurone

• *getRootNetwork*

```
public NeuralNetwork getRootNetwork( )
```

- **Usage**
 - * Gets the root of the layered neural network stored in the GUIManager.
 - **Returns** - the root of the main neural network
-

- *getSaveLocation*

```
public FileSpecification getSaveLocation( )
```

- **Usage**
 - * Gets the location to save the network to, or null if no such location exists.
 - **Returns** - the network's save location, or null if none exists
-

- *getUtils*

```
public InteractionUtils getUtils( )
```

- **Usage**
 - * Returns the GUIManager's interaction utilities.
 - **Returns** - the InteractionUtils object used by the GUIManager
-

- *persistLocations*

```
public abstract void persistLocations( )
```

- **Usage**
 - * Pushes down the locations of all Nodes to the model. Allows positions to be persisted to storage and reloaded.
-

- *redrawCurrentView*

```
public abstract void redrawCurrentView( )
```

- **Usage**
 - * Draws the current view of the graph. Imports the current network layer from the internal model and applies the current layout.
-

- *remove*

```
public abstract void remove( java.lang.Object i )
```

- **Usage**
 - * Removes the given GraphItem from the view.
 - **Parameters**
 - * **i** - the graphitem to be removed from the view
-

- *removeNetwork*

```
public void removeNetwork(  
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
```

- **Usage**
 - * Removes the given neural network from the current view, and redraws the screen as necessary.
 - **Parameters**
 - * **n** - the neural network to remove from the current section of the neural network
-

- *reset*
`protected abstract void reset()`
 - **Usage**
 - * Reset the current manager, e.g. when a new network is loaded

- *setNetwork*
`public void setNetwork(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
network, uk.ac.ic.doc.neuralnets.persistence.FileSpecification location)`
 - **Usage**
 - * Loads the given neural network into the GUIManager, from the given location.
 - **Parameters**
 - * **network** - the network to be loaded into the GUIManager
 - * **location** - the location to load the network from

- *setSaveLocation*
`public void setSaveLocation(
uk.ac.ic.doc.neuralnets.persistence.FileSpecification saveLoc)`
 - **Usage**
 - * Sets the network's save location.
 - **Parameters**
 - * **saveLoc** -

- *updateInterfaceHints*
`public abstract void updateInterfaceHints()`
 - **Usage**
 - * Updates the tooltips or other UI hints of all graph elements in the current view.

19.1.2 CLASS *ZoomingInterfaceManager*

DECLARATION

```
public abstract class ZoomingInterfaceManager
extends uk.ac.ic.doc.neuralnets.coreui.InterfaceManager
```

CONSTRUCTORS

- *ZoomingInterfaceManager*
`public ZoomingInterfaceManager()`

METHODS

• *canZoomIn*

```
public abstract boolean canZoomIn( )
```

– **Usage**

* Checks whether or not it is possible to zoom in. It is only possible to zoom in if exactly one internal network layer is selected.

– **Returns** - whether or not it is possible to zoom in

• *canZoomOut*

```
public abstract boolean canZoomOut( )
```

– **Usage**

* Checks whether or not it is possible to zoom out. It is always possible to zoom out unless the current view is the root network.

– **Returns** - whether or not it is possible to zoom out

• *getZoomIDs*

```
public abstract Stack getZoomIDs( )
```

– **Usage**

* Returns a stack containing the IDs of each network layer that has currently been zoomed into. This can be used to trace the current zoom path from the root of the neural network.

– **Returns** - a stack of IDs of each network layer that is currently zoomed into

• *getZoomLevels*

```
public abstract Stack getZoomLevels( )
```

– **Usage**

* Returns a stack containing each network layer that has currently been zoomed into, starting with the root network.

– **Returns** - a stack containing each network layer that has currently been zoomed into.

• *zoomIn*

```
public abstract void zoomIn(
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n )
```

– **Usage**

* Zooms into the selected network layer. Clears the current view, and instead shows the contents of the selected network layer.

– **Parameters**

* **n** - the network to zoom into.

• *zoomOut*

```
public abstract void zoomOut( )
```

– **Usage**

* Zooms out one layer. Clears the current view, and instead shows the contents of the current layer's parent. If the current view is the root network, then nothing happens as it is not possible to zoom out further.

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.coreui.InterfaceManager`

(in 19.1.1, page 189)

• *addConnection*`public void addConnection(uk.ac.ic.doc.neuralnets.graph.Edge e)`– **Usage**

* Adds the given edge to the current view, and redraws the screen as necessary.

– **Parameters*** `e` -• *addNetwork*`public void addNetwork(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork n)`– **Usage**

* Adds the given neural network to the current view, and redraws the screen as necessary.

– **Parameters*** `n` - the neural network to add to the current section of the neural network• *addNeurone*`public void addNeurone(uk.ac.ic.doc.neuralnets.graph.neural.Neurone n)`– **Usage**

* Adds the given neurone to the current view, and redraws the screen as necessary.

– **Parameters*** `n` - the neurone to add to the current section of the neural network• *addNode*`public void addNode(uk.ac.ic.doc.neuralnets.graph.Node n)`– **Usage**

* Adds the given node to the current view, and redraws the screen as necessary.

– **Parameters*** `n` - the node to add to the current section of the neural network• *addNode*`public void addNode(uk.ac.ic.doc.neuralnets.graph.neural.NodeSpecification spec)`– **Usage**

* Creates a node from the give specification, adds to the current view, and redraws the screen as necessary.

– **Parameters*** `spec` - the specification of the node to add to the current section of the neural network• *getCommandControl*`public CommandControl getCommandControl()`– **Usage**

* Gets the command control used by the GUIManager. This object handles the undo and redo stacks as commands are executed and undone.

– **Returns** - the CommandControl object used by the GUIManager• *getCurrentNetwork*`public abstract NeuralNetwork getCurrentNetwork()`– **Usage**

* Returns the neural network layer currently being viewed in the GUIManager.

- **Returns** - the current neural network layer

- *getGraph*
 public abstract Object **getGraph**()
 - **Usage**
 - * Returns the Graph representation used by this UI Manager.
 - **Returns** - the Graph that the Manager draws onto

- *getNode*
 public abstract Object **getNode**(uk.ac.ic.doc.neuralnets.graph.neural.Neurone n)
 - **Usage**
 - * Finds the GUINode in the GUI corresponding to the given Neurone and returns it. Returns null if the given Neurone is not loaded in the GUI.
 - **Parameters**
 - * n - the Neurone to look up in the GUI
 - **Returns** - the GUINode in the GUI corresponding to the given Neurone

- *getRootNetwork*
 public NeuralNetwork **getRootNetwork**()
 - **Usage**
 - * Gets the root of the layered neural network stored in the GUIManager.
 - **Returns** - the root of the main neural network

- *getSaveLocation*
 public FileSpecification **getSaveLocation**()
 - **Usage**
 - * Gets the location to save the network to, or null if no such location exists.
 - **Returns** - the network's save location, or null if none exists

- *getUtils*
 public InteractionUtils **getUtils**()
 - **Usage**
 - * Returns the GUIManager's interaction utilities.
 - **Returns** - the InteractionUtils object used by the GUIManager

- *persistLocations*
 public abstract void **persistLocations**()
 - **Usage**
 - * Pushes down the locations of all Nodes to the model. Allows positions to be persisted to storage and reloaded.

- *redrawCurrentView*
 public abstract void **redrawCurrentView**()
 - **Usage**
 - * Draws the current view of the graph. Imports the current network layer from the internal model and applies the current layout.

- *remove*
 public abstract void **remove**(java.lang.Object i)
 - **Usage**
 - * Removes the given GraphItem from the view.
 - **Parameters**

* *i* - the graphitem to be removed from the view

- *removeNetwork*

```
public void removeNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork  n
)
```

- **Usage**

- * Removes the given neural network from the current view, and redraws the screen as necessary.

- **Parameters**

- * *n* - the neural network to remove from the current section of the neural network

- *reset*

```
protected abstract void reset( )
```

- **Usage**

- * Reset the current manager, e.g. when a new network is loaded

- *setNetwork*

```
public void setNetwork( uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork
network, uk.ac.ic.doc.neuralnets.persistence.FileSpecification  location )
```

- **Usage**

- * Loads the given neural network into the GUIManager, from the given location.

- **Parameters**

- * *network* - the network to be loaded into the GUIManager
 - * *location* - the location to load the network from

- *setSaveLocation*

```
public void setSaveLocation( uk.ac.ic.doc.neuralnets.persistence.FileSpecification
saveLoc )
```

- **Usage**

- * Sets the network's save location.

- **Parameters**

- * *saveLoc* -

- *updateInterfaceHints*

```
public abstract void updateInterfaceHints( )
```

- **Usage**

- * Updates the tooltips or other UI hints of all graph elements in the current view.

Chapter 20

Package uk.ac.ic.doc.neuralnets.events

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20.1 Interfaces

20.1.1 INTERFACE EventHandler

DECLARATION

```
public interface EventHandler
implements uk.ac.ic.doc.neuralnets.util.plugins.Plugin
```

METHODS

- *flush*
 public void **flush**()
 – **Usage**
 * Instructs this Statistician to flush its buffers of data (usually indicating that execution has completed)

- *handle*
 public void **handle**(uk.ac.ic.doc.neuralnets.events.Event e)
 – **Usage**
 * Fires an event at this Statistician
 – **Parameters**
 * **e** - The event which has occurred

- *isValid*
 public boolean **isValid**()
 – **Usage**
 * Answers whether or not this Statistician is valid for execution. If not, when a new NeuralNetwork run begins the Statistician may be re-created by the StatisticsManager.
 – **Returns** - True iff this Statistician may process new input

20.2 Classes

20.2.1 CLASS Event

DECLARATION

```
public abstract class Event
extends java.lang.Object
```

CONSTRUCTORS

- *Event*
`public Event()`

METHODS

- *toString*
`public abstract String toString()`

20.2.2 CLASS *EventManager*

DECLARATION

<pre>public class EventManager extends java.lang.Object</pre>
--

METHODS

- *deregisterAsync*
`public void deregisterAsync(java.lang.Class c,
uk.ac.ic.doc.neuralnets.events.EventHandler s)`
- *deregisterSynchro*
`public void deregisterSynchro(java.lang.Class c,
uk.ac.ic.doc.neuralnets.events.EventHandler s)`
- *fire*
`public void fire(uk.ac.ic.doc.neuralnets.events.Event e)`
- *flush*
`public boolean flush(java.lang.Class e)`
- *flushAll*
`public void flushAll()`
- *get*
`public static EventManager get()`
- *getUniqueID*
`public synchronized int getUniqueID()`
- *handle*
`protected void handle(java.lang.Class c,
uk.ac.ic.doc.neuralnets.events.Event e, java.util.Map handlers)`
- *registerAsync*
`public void registerAsync(java.lang.Class c,
uk.ac.ic.doc.neuralnets.events.EventHandler s)`

- *registerSynchro*
`public void registerSynchro(java.lang.Class c,
uk.ac.ic.doc.neuralnets.events.EventHandler s)`

20.2.3 CLASS `GraphUpdateEvent`

DECLARATION

```
public class GraphUpdateEvent  
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *GraphUpdateEvent*
`public GraphUpdateEvent()`

METHODS

- *toString*
`public String toString()`

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

(in 20.2.1, page 198)

- *toString*
`public abstract String toString()`

20.2.4 CLASS `NumericalEvent`

DECLARATION

```
public abstract class NumericalEvent  
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *NumericalEvent*
`public NumericalEvent()`

METHODS

- *get*
public abstract double get(int idx)
- *numPoints*
public abstract double numPoints()
- *push*
public abstract void push(
uk.ac.ic.doc.neuralnets.events.NumericalStatistician s)

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

(in 20.2.1, page 198)

- *toString*
public abstract String toString()

20.2.5 CLASS NumericalStatistician

DECLARATION

```
public abstract class NumericalStatistician
extends java.lang.Object
implements EventHandler
```

CONSTRUCTORS

- *NumericalStatistician*
public **NumericalStatistician**()

METHODS

- *handle*
public void handle(uk.ac.ic.doc.neuralnets.events.Event e)
- *handle*
public void handle(java.lang.Integer [] vs)
- *handle*
public void handle(java.util.List vs)
- *handle*
public void handle(uk.ac.ic.doc.neuralnets.events.NumericalEvent e)
- *isValid*
public boolean isValid()
- *saveAs*
public void saveAs(java.lang.String file)

20.2.6 CLASS RevalidateStatisticiansEvent

DECLARATION

```
public class RevalidateStatisticiansEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *RevalidateStatisticiansEvent*
public **RevalidateStatisticiansEvent**()

METHODS

- *toString*
public String **toString**()

METHODS INHERITED FROM CLASS uk.ac.ic.doc.neuralnets.events.Event

(in 20.2.1, page 198)

- *toString*
public abstract String **toString**()

20.2.7 CLASS SingletonEvent

DECLARATION

```
public abstract class SingletonEvent
extends uk.ac.ic.doc.neuralnets.events.Event
```

CONSTRUCTORS

- *SingletonEvent*
public **SingletonEvent**()

METHODS

- *equals*
public abstract boolean **equals**(java.lang.Object o)

METHODS INHERITED FROM CLASS `uk.ac.ic.doc.neuralnets.events.Event`

(in 20.2.1, page 198)

- *toString*
public abstract String **toString**()

Chapter 21

Package uk.ac.ic.doc.neuralnets.util.reflect

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21.1 Classes

21.1.1 CLASS MethodPseudoAccessor

DECLARATION

```
public class MethodPseudoAccessor
extends java.lang.Object
implements sun.reflect.FieldAccessor
```

CONSTRUCTORS

- *MethodPseudoAccessor*
public MethodPseudoAccessor(java.lang.Class c, java.lang.String f)
- *MethodPseudoAccessor*
public MethodPseudoAccessor(java.lang.reflect.Field f)

METHODS

- *get*
public Object get(java.lang.Object o)
- *getBoolean*
public boolean getBoolean(java.lang.Object o)
- *getByte*
public byte getByte(java.lang.Object o)
- *getChar*
public char getChar(java.lang.Object o)
- *getDouble*
public double getDouble(java.lang.Object o)
- *getFloat*
public float getFloat(java.lang.Object o)
- *getInt*
public int getInt(java.lang.Object o)
- *getLong*
public long getLong(java.lang.Object o)
- *getShort*
public short getShort(java.lang.Object o)
- *set*
public void set(java.lang.Object o, java.lang.Object v)

- *setBoolean*
public void setBoolean(java.lang.Object o, boolean b)
- *setByte*
public void setByte(java.lang.Object o, byte b)
- *setChar*
public void setChar(java.lang.Object o, char c)
- *setDouble*
public void setDouble(java.lang.Object o, double d)
- *setFloat*
public void setFloat(java.lang.Object o, float f)
- *setInt*
public void setInt(java.lang.Object o, int i)
- *setLong*
public void setLong(java.lang.Object o, long l)
- *setShort*
public void setShort(java.lang.Object o, short s)

21.1.2 CLASS ReflectionHelper

Used to perform potentially unsafe reflection - e.g. setting private fields, or getting Fields that backend to Methods.

DECLARATION

```
public class ReflectionHelper
extends java.lang.Object
```

CONSTRUCTORS

- *ReflectionHelper*
public **ReflectionHelper**()

METHODS

- *getMethodField*
public static final Field **getMethodField**(java.lang.String m,
java.lang.Class c)
 - **Usage**
 - * Get a Field object which backends data access to the given method name, from the supplied class
 - **Parameters**

- * **m** - The name of the method
 - * **c** - The class to get the method from
 - **Returns** - a Field with an accessor that backends to the requested Method
 - **Exceptions**
 - * java.lang.NoSuchMethodException -
 - * java.lang.IllegalArgumentException -
 - * java.lang.IllegalAccessException -
-
- *getReflectionFactory*

```
public static final ReflectionFactory getReflectionFactory( )
```

 - **Usage**
 - * Get the Sun-JVM-specific ReflectionFactory object (in an unsafe manner). This allows us to assign values to and read from private Fields
 - **Returns** - the ReflectionFactory
-
- *set*

```
public static final void set( java.lang.Class c, java.lang.String fi,
java.lang.Object target, java.lang.Object v )
```

 - **Usage**
 - * Find the requested Field declared in the given class, and set its value (irrespective of the field's modifiers)
 - **Parameters**
 - * **c** - The Class to look in
 - * **fi** - The field name to seek
 - * **target** - The target object
 - * **v** - The value to set the field to
 - **Exceptions**
 - * java.lang.IllegalArgumentException -
 - * java.lang.IllegalAccessException -
-
- *set*

```
public static final void set( java.lang.reflect.Field f, java.lang.Object
target, java.lang.Object v )
```

 - **Usage**
 - * Set the given field on target to value, irrespective of its modifiers
 - **Parameters**
 - * **f** - The Field to set
 - * **target** - The object to set it on
 - * **v** - The value to set the field to
 - **Exceptions**
 - * java.lang.IllegalArgumentException -
 - * java.lang.IllegalAccessException -
-
- *set*

```
public static final void set( java.lang.String fi, java.lang.Object target,
java.lang.Object v )
```

 - **Usage**

- * Find the requested Field declared in the target object's class, and set its value (irrespective of the field's modifiers)

– **Parameters**

- * **fi** - The field name to seek
- * **target** - The target object
- * **v** - The value to set the field to

– **Exceptions**

- * `java.lang.IllegalArgumentException` -
- * `java.lang.IllegalAccessException` -

Chapter 22

Package

uk.ac.ic.doc.neuralnets.gui.graph

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22.1 Interfaces

22.1.1 INTERFACE `NodeContainer`

Objects of this type contain a model `Node`.

DECLARATION

```
public interface NodeContainer
```

METHODS

- *getNode*
`public Node getNode()`
 - **Usage**
 - * Get the node contained in the container.
 - **Returns** - the contained node

- *setNode*
`public void setNode(uk.ac.ic.doc.neuralnets.graph.Node n)`
 - **Usage**
 - * Set the node contained in the container.
 - **Parameters**
 - * `n` -

22.2 Classes

22.2.1 CLASS `CachingLayout`

DECLARATION

```
public class CachingLayout  
extends java.lang.Object  
implements org.eclipse.zest.layouts.LayoutAlgorithm
```

CONSTRUCTORS

- *CachingLayout*
`public CachingLayout()`

- *CachingLayout*
`public CachingLayout(org.eclipse.zest.layouts.LayoutAlgorithm child)`

- *CachingLayout*
 public **CachingLayout**(org.eclipse.zest.layouts.LayoutAlgorithm child,
 boolean useCache)

METHODS

- *addEntity*
 public void **addEntity**(org.eclipse.zest.layouts.LayoutEntity entity)
- *addProgressListener*
 public void **addProgressListener**(
 org.eclipse.zest.layouts.progress.ProgressListener listener)
- *addRelationship*
 public void **addRelationship**(org.eclipse.zest.layouts.LayoutRelationship
 relationship)
- *applyLayout*
 public void **applyLayout**(org.eclipse.zest.layouts.LayoutEntity []
 entitiesToLayout, org.eclipse.zest.layouts.LayoutRelationship []
 relationshipsToConsider, double x, double y, double width, double
 height, boolean asynchronous, boolean continuous)
- *getEntityAspectRatio*
 public double **getEntityAspectRatio**()
- *getStyle*
 public int **getStyle**()
- *isRunning*
 public boolean **isRunning**()
- *removeEntity*
 public void **removeEntity**(org.eclipse.zest.layouts.LayoutEntity entity)
- *removeProgressListener*
 public void **removeProgressListener**(
 org.eclipse.zest.layouts.progress.ProgressListener listener)
- *removeRelationship*
 public void **removeRelationship**(org.eclipse.zest.layouts.LayoutRelationship
 relationship)
- *removeRelationships*
 public void **removeRelationships**(java.util.List relationships)
- *setChildAlgorithm*
 public void **setChildAlgorithm**(org.eclipse.zest.layouts.LayoutAlgorithm
 child)
- *setComparator*
 public void **setComparator**(java.util.Comparator comparator)
- *setEntityAspectRatio*
 public void **setEntityAspectRatio**(double ratio)

- *setFilter*
public void setFilter(org.eclipse.zest.layouts.Filter filter)
- *setStyle*
public void setStyle(int style)
- *stop*
public void stop()

22.2.2 CLASS GUIAnchor

GUIAnchor acts as both a source and sink in a network to show what it connects to and what connects to it.

DECLARATION

```
public class GUIAnchor
extends org.eclipse.zest.core.widgets.GraphNode
implements NodeContainer
```

CONSTRUCTORS

- *GUIAnchor*
public **GUIAnchor**(boolean isSink,
uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network,
org.eclipse.zest.core.widgets.IContainer graphModel, int style)
 - **Usage**
 - * Creates a GUI Anchor.
 - **Parameters**
 - * **isSink** - It is a Sink Node if true, Source Node if false
 - * **network** - Network to add Anchor to
 - * **graphModel** - Graph to insert Anchor into
 - * **style** - Style of Anchor

METHODS

- *createFigureForModel*
protected IFigure createFigureForModel()
- *createToolTip*
public void createToolTip()
- *getNode*
public Node getNode()
- *highlight*
public void highlight()
 - **Usage**

* Highlights the anchor node.

• *isSink*

public boolean isSink()

• *setNode*

public void setNode(uk.ac.ic.doc.neuralnets.graph.Node network)

• *unhighlight*

public void unhighlight()

– Usage

* Unhighlights the anchor node.

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphNode`

• *cacheLabel*

public boolean cacheLabel()

• *createFigureForModel*

protected IFigure createFigureForModel()

• *dispose*

public void dispose()

• *fishEye*

protected IFigure fishEye(boolean arg0, boolean arg1)

• *getBackgroundColor*

public Color getBackgroundColor()

• *getBorderColor*

public Color getBorderColor()

• *getBorderHighlightColor*

public Color getBorderHighlightColor()

• *getBorderWidth*

public int getBorderWidth()

• *getFont*

public Font getFont()

• *getForegroundColor*

public Color getForegroundColor()

• *getGraphModel*

public Graph getGraphModel()

• *getHighlightColor*

public Color getHighlightColor()

• *getItemType*

public int getItemType()

• *getLayoutEntity*

public LayoutEntity getLayoutEntity()

• *getLocation*

public Point getLocation()

• *getNodeFigure*

public IFigure getNodeFigure()

• *getNodeStyle*

public int getNodeStyle()

- *getSize*
public Dimension **getSize**()
- *getSourceConnections*
public List **getSourceConnections**()
- *getStyle*
public int **getStyle**()
- *getTargetConnections*
public List **getTargetConnections**()
- *getTooltip*
public IFigure **getTooltip**()
- *highlight*
public void **highlight**()
- *initFigure*
protected void **initFigure**()
- *initModel*
protected void **initModel**(org.eclipse.zest.core.widgets.IContainer arg0,
java.lang.String arg1, org.eclipse.swt.graphics.Image arg2)
- *isDisposed*
public boolean **isDisposed**()
- *isSelected*
public boolean **isSelected**()
- *isSizeFixed*
public boolean **isSizeFixed**()
- *isVisible*
public boolean **isVisible**()
- *refreshLocation*
protected void **refreshLocation**()
- *setBackgroundColor*
public void **setBackgroundColor**(org.eclipse.swt.graphics.Color arg0)
- *setBorderColor*
public void **setBorderColor**(org.eclipse.swt.graphics.Color arg0)
- *setBorderHighlightColor*
public void **setBorderHighlightColor**(org.eclipse.swt.graphics.Color arg0)
- *setBorderWidth*
public void **setBorderWidth**(int arg0)
- *setCacheLabel*
public void **setCacheLabel**(boolean arg0)
- *setFont*
public void **setFont**(org.eclipse.swt.graphics.Font arg0)
- *setForegroundColor*
public void **setForegroundColor**(org.eclipse.swt.graphics.Color arg0)
- *setHighlightColor*
public void **setHighlightColor**(org.eclipse.swt.graphics.Color arg0)
- *setImage*
public void **setImage**(org.eclipse.swt.graphics.Image arg0)
- *setLocation*
public void **setLocation**(double arg0, double arg1)
- *setNodeStyle*
public void **setNodeStyle**(int arg0)
- *setSize*
public void **setSize**(double arg0, double arg1)

- *setText*
public void setText(java.lang.String arg0)
- *setTooltip*
public void setTooltip(org.eclipse.draw2d.IFigure arg0)
- *setVisible*
public void setVisible(boolean arg0)
- *toString*
public String toString()
- *unhighlight*
public void unhighlight()
- *updateFigureForModel*
protected void updateFigureForModel(org.eclipse.draw2d.IFigure arg0)

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

- *checkStyle*
protected boolean checkStyle(int arg0)
- *dispose*
public void dispose()
- *getGraphModel*
public abstract Graph getGraphModel()
- *getItemType*
public abstract int getItemType()
- *highlight*
public abstract void highlight()
- *isVisible*
public abstract boolean isVisible()
- *setVisible*
public abstract void setVisible(boolean arg0)
- *unhighlight*
public abstract void unhighlight()

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

- *checkSubclass*
protected void checkSubclass()
- *getImage*
public Image getImage()
- *getText*
public String getText()
- *setImage*
public void setImage(org.eclipse.swt.graphics.Image arg0)
- *setText*
public void setText(java.lang.String arg0)

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

-
- *addDisposeListener*
`public void addDisposeListener(org.eclipse.swt.events.DisposeListener arg0)`
 - *addListener*
`public void addListener(int arg0, org.eclipse.swt.widgets.Listener arg1)`
 - *checkSubclass*
`protected void checkSubclass()`
 - *checkWidget*
`protected void checkWidget()`
 - *dispose*
`public void dispose()`
 - *getData*
`public Object getData()`
 - *getData*
`public Object getData(java.lang.String arg0)`
 - *getDisplay*
`public Display getDisplay()`
 - *getListeners*
`public Listener getListeners(int arg0)`
 - *getStyle*
`public int getStyle()`
 - *isDisposed*
`public boolean isDisposed()`
 - *isListening*
`public boolean isListening(int arg0)`
 - *notifyListeners*
`public void notifyListeners(int arg0, org.eclipse.swt.widgets.Event arg1)`
 - *removeDisposeListener*
`public void removeDisposeListener(org.eclipse.swt.events.DisposeListener arg0)`
 - *removeListener*
`public void removeListener(int arg0, org.eclipse.swt.widgets.Listener arg1)`
 - *removeListener*
`protected void removeListener(int arg0, org.eclipse.swt.internal.SWTEventListener arg1)`
 - *setData*
`public void setData(java.lang.Object arg0)`
 - *setData*
`public void setData(java.lang.String arg0, java.lang.Object arg1)`
 - *toString*
`public String toString()`

22.2.3 CLASS GUIBridge

Connection between two GUI Networks containing links connecting nodes between each network

DECLARATION

```
public class GUIBridge
extends org.eclipse.zest.core.widgets.GraphConnection
```


CONSTRUCTORS

- *GUIBridge*

```
public GUIBridge( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge
bridge, org.eclipse.zest.core.widgets.Graph graphModel, int style,
org.eclipse.zest.core.widgets.GraphNode source,
org.eclipse.zest.core.widgets.GraphNode destination )
```

 - **Usage**
 - * Create GUI Bridge that connects two GUI Networks in the UI.
 - **Parameters**
 - * **bridge** - Network Bridge between the neural networks
 - * **graphModel** - Graph that the bridge is inserted into
 - * **style** - Style of edge
 - * **source** - Start point of bridge
 - * **destination** - End point of bridge

METHODS

- *createToolTip*

```
public void createToolTip( )
```
- *getBridge*

```
public NetworkBridge getBridge( )
```
- *setBridge*

```
public void setBridge( uk.ac.ic.doc.neuralnets.graph.neural.NetworkBridge
bridge )
```

METHODS INHERITED FROM CLASS org.eclipse.zest.core.widgets.GraphConnection

- *changeLineColor*

```
public void changeLineColor( org.eclipse.swt.graphics.Color arg0 )
```
- *dispose*

```
public void dispose( )
```
- *getConnectionFigure*

```
public Connection getConnectionFigure( )
```
- *getConnectionStyle*

```
public int getConnectionStyle( )
```
- *getDestination*

```
public GraphNode getDestination( )
```
- *getExternalConnection*

```
public Object getExternalConnection( )
```
- *getFont*

```
public Font getFont( )
```
- *getGraphModel*

```
public Graph getGraphModel( )
```
- *getHighlightColor*

```
public Color getHighlightColor( )
```

- *getItemType*
public int getItemType()
- *getLayoutRelationship*
public LayoutRelationship getLayoutRelationship()
- *getLineColor*
public Color getLineColor()
- *getLineStyle*
public int getLineStyle()
- *getLineWidth*
public int getLineWidth()
- *getSource*
public GraphNode getSource()
- *getTooltip*
public IFigure getTooltip()
- *getWeightInLayout*
public double getWeightInLayout()
- *highlight*
public void highlight()
- *isDisposed*
public boolean isDisposed()
- *isHighlighted*
public boolean isHighlighted()
- *isVisible*
public boolean isVisible()
- *setConnectionStyle*
public void setConnectionStyle(int arg0)
- *setFont*
public void setFont(org.eclipse.swt.graphics.Font arg0)
- *setHighlightColor*
public void setHighlightColor(org.eclipse.swt.graphics.Color arg0)
- *setLineColor*
public void setLineColor(org.eclipse.swt.graphics.Color arg0)
- *setLineStyle*
public void setLineStyle(int arg0)
- *setLineWidth*
public void setLineWidth(int arg0)
- *setText*
public void setText(java.lang.String arg0)
- *setTooltip*
public void setTooltip(org.eclipse.draw2d.IFigure arg0)
- *setVisible*
public void setVisible(boolean arg0)
- *setWeight*
public void setWeight(double arg0)
- *toString*
public String toString()
- *unhighlight*
public void unhighlight()

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

- *checkStyle*
protected boolean checkStyle(int arg0)
- *dispose*
public void dispose()
- *getGraphModel*
public abstract Graph getGraphModel()
- *getItemType*
public abstract int getItemType()
- *highlight*
public abstract void highlight()
- *isVisible*
public abstract boolean isVisible()
- *setVisible*
public abstract void setVisible(boolean arg0)
- *unhighlight*
public abstract void unhighlight()

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

- *checkSubclass*
protected void checkSubclass()
- *getImage*
public Image getImage()
- *getText*
public String getText()
- *setImage*
public void setImage(org.eclipse.swt.graphics.Image arg0)
- *setText*
public void setText(java.lang.String arg0)

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

- *addDisposeListener*
public void addDisposeListener(org.eclipse.swt.events.DisposeListener arg0)
- *addListener*
public void addListener(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *checkSubclass*
protected void checkSubclass()
- *checkWidget*
protected void checkWidget()
- *dispose*
public void dispose()
- *getData*
public Object getData()
- *getData*
public Object getData(java.lang.String arg0)

- *getDisplay*
public Display **getDisplay**()
- *getListeners*
public Listener **getListeners**(int arg0)
- *getStyle*
public int **getStyle**()
- *isDisposed*
public boolean **isDisposed**()
- *isListening*
public boolean **isListening**(int arg0)
- *notifyListeners*
public void **notifyListeners**(int arg0, org.eclipse.swt.widgets.Event arg1)
- *removeDisposeListener*
public void **removeDisposeListener**(org.eclipse.swt.events.DisposeListener arg0)
- *removeListener*
public void **removeListener**(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *removeListener*
protected void **removeListener**(int arg0, org.eclipse.swt.internal.SWTEventListener arg1)
- *setData*
public void **setData**(java.lang.Object arg0)
- *setData*
public void **setData**(java.lang.String arg0, java.lang.Object arg1)
- *toString*
public String **toString**()

22.2.4 CLASS GUIEdge

Represent a Synapse in the Zest graph.

DECLARATION

```
public class GUIEdge
extends org.eclipse.zest.core.widgets.GraphConnection
```

CONSTRUCTORS

- *GUIEdge*
public **GUIEdge**(uk.ac.ic.doc.neuralnets.graph.Edge edge,
org.eclipse.zest.core.widgets.Graph graphModel, int style,
org.eclipse.zest.core.widgets.GraphNode source,
org.eclipse.zest.core.widgets.GraphNode destination)
 - **Usage**
 - * Creates a new edge in the specified graph for a Synapse. The edge decoration is set through the node specification, essentially ignoring the specified edge style.
 - **Parameters**
 - * **edge** - - the synapse to represent.

- * **graphModel** - - the graph into which to insert the edge
- * **style** - - the style of the edge (see ZestStyles) - this is overridden
- * **source** - - the start point of the edge.
- * **destination** - - the end point of the edge.

METHODS

- *createToolTip*
public void **createToolTip**()
- *getEdge*
public Edge **getEdge**()
 - **Usage**
 - * Get the Synapse represented.
 - **Returns** - the synapse edge.
- *highlight*
public void **highlight**()
 - **Usage**
 - * Unhighlight the edge
- *setEdge*
public void **setEdge**(uk.ac.ic.doc.neuralnets.graph.Edge edge)
 - **Usage**
 - * Set the Synapse represented.
 - **Parameters**
 - * **edge** - - synapse to represent.
- *unhighlight*
public void **unhighlight**()
 - **Usage**
 - * Highlight the edge.

METHODS INHERITED FROM CLASS org.eclipse.zest.core.widgets.GraphConnection

- *changeLineColor*
public void **changeLineColor**(org.eclipse.swt.graphics.Color arg0)
- *dispose*
public void **dispose**()
- *getConnectionFigure*
public Connection **getConnectionFigure**()
- *getConnectionStyle*
public int **getConnectionStyle**()
- *getDestination*
public GraphNode **getDestination**()

- *getExternalConnection*
public Object getExternalConnection()
- *getFont*
public Font getFont()
- *getGraphModel*
public Graph getGraphModel()
- *getHighlightColor*
public Color getHighlightColor()
- *getItemType*
public int getItemType()
- *getLayoutRelationship*
public LayoutRelationship getLayoutRelationship()
- *getLineColor*
public Color getLineColor()
- *getLineStyle*
public int getLineStyle()
- *getLineWidth*
public int getLineWidth()
- *getSource*
public GraphNode getSource()
- *getTooltip*
public IFigure getTooltip()
- *getWeightInLayout*
public double getWeightInLayout()
- *highlight*
public void highlight()
- *isDisposed*
public boolean isDisposed()
- *isHighlighted*
public boolean isHighlighted()
- *isVisible*
public boolean isVisible()
- *setConnectionStyle*
public void setConnectionStyle(int arg0)
- *setFont*
public void setFont(org.eclipse.swt.graphics.Font arg0)
- *setHighlightColor*
public void setHighlightColor(org.eclipse.swt.graphics.Color arg0)
- *setLineColor*
public void setLineColor(org.eclipse.swt.graphics.Color arg0)
- *setLineStyle*
public void setLineStyle(int arg0)
- *setLineWidth*
public void setLineWidth(int arg0)
- *setText*
public void setText(java.lang.String arg0)
- *setTooltip*
public void setTooltip(org.eclipse.draw2d.IFigure arg0)
- *setVisible*
public void setVisible(boolean arg0)
- *setWeight*
public void setWeight(double arg0)
- *toString*
public String toString()
- *unhighlight*
public void unhighlight()

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

- *checkStyle*
protected boolean checkStyle(int arg0)
- *dispose*
public void dispose()
- *getGraphModel*
public abstract Graph getGraphModel()
- *getItemType*
public abstract int getItemType()
- *highlight*
public abstract void highlight()
- *isVisible*
public abstract boolean isVisible()
- *setVisible*
public abstract void setVisible(boolean arg0)
- *unhighlight*
public abstract void unhighlight()

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

- *checkSubclass*
protected void checkSubclass()
- *getImage*
public Image getImage()
- *getText*
public String getText()
- *setImage*
public void setImage(org.eclipse.swt.graphics.Image arg0)
- *setText*
public void setText(java.lang.String arg0)

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

- *addDisposeListener*
public void addDisposeListener(org.eclipse.swt.events.DisposeListener arg0)
- *addListener*
public void addListener(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *checkSubclass*
protected void checkSubclass()
- *checkWidget*
protected void checkWidget()
- *dispose*
public void dispose()
- *getData*
public Object getData()
- *getData*
public Object getData(java.lang.String arg0)

- *getDisplay*
public Display **getDisplay**()
- *getListeners*
public Listener **getListeners**(int arg0)
- *getStyle*
public int **getStyle**()
- *isDisposed*
public boolean **isDisposed**()
- *isListening*
public boolean **isListening**(int arg0)
- *notifyListeners*
public void **notifyListeners**(int arg0, org.eclipse.swt.widgets.Event arg1)
- *removeDisposeListener*
public void **removeDisposeListener**(org.eclipse.swt.events.DisposeListener arg0)
- *removeListener*
public void **removeListener**(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *removeListener*
protected void **removeListener**(int arg0, org.eclipse.swt.internal.SWTEventListener arg1)
- *setData*
public void **setData**(java.lang.Object arg0)
- *setData*
public void **setData**(java.lang.String arg0, java.lang.Object arg1)
- *toString*
public String **toString**()

22.2.5 CLASS GUINetwork

DECLARATION

```
public class GUINetwork
extends org.eclipse.zest.core.widgets.GraphContainer
implements NodeContainer
```

CONSTRUCTORS

- *GUINetwork*
public **GUINetwork**(uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork network, org.eclipse.zest.core.widgets.IContainer container, org.eclipse.zest.core.widgets.Graph g, int style)
 - **Usage**
 - * Creates a GUI Network which can contain more GUI Networks or GUI Nodes.
 - **Parameters**
 - * **network** - Network to model in GUI
 - * **container** - Graph to insert GUI Network into
 - * **g** - Contents of network in a displayable format
 - * **style** - Style of GUI Network

METHODS

-
- *createToolTip*
public void createToolTip()
 - *getNode*
public Node getNode()
 - *persistLocation*
public void persistLocation()
 - Usage
 - * Persists the location of this node in the GUI to the model node.
 - *setNode*
public void setNode(uk.ac.ic.doc.neuralnets.graph.Node network)

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphContainer`

-
- *applyLayout*
public void applyLayout()
 - *close*
public void close(boolean arg0)
 - *getGraph*
public Graph getGraph()
 - *getItemType*
public int getItemType()
 - *getNodeFigure*
public IFigure getNodeFigure()
 - *getNodes*
public List getNodes()
 - *getScale*
public double getScale()
 - *initFigure*
protected void initFigure()
 - *open*
public void open(boolean arg0)
 - *refreshLocation*
protected void refreshLocation()
 - *setCustomFigure*
public void setCustomFigure(org.eclipse.draw2d.IFigure arg0)
 - *setLayoutAlgorithm*
public void setLayoutAlgorithm(org.eclipse.zest.layouts.LayoutAlgorithm arg0, boolean arg1)
 - *setScale*
public void setScale(double arg0)
 - *updateFigureForModel*
protected void updateFigureForModel(org.eclipse.draw2d.IFigure arg0)

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphNode`

-
- *cacheLabel*
`public boolean cacheLabel()`
 - *createFigureForModel*
`protected IFigure createFigureForModel()`
 - *dispose*
`public void dispose()`
 - *fishEye*
`protected IFigure fishEye(boolean arg0, boolean arg1)`
 - *getBackgroundColor*
`public Color getBackgroundColor()`
 - *getBorderColor*
`public Color getBorderColor()`
 - *getBorderHighlightColor*
`public Color getBorderHighlightColor()`
 - *getBorderWidth*
`public int getBorderWidth()`
 - *getFont*
`public Font getFont()`
 - *getForegroundColor*
`public Color getForegroundColor()`
 - *getGraphModel*
`public Graph getGraphModel()`
 - *getHighlightColor*
`public Color getHighlightColor()`
 - *getItemType*
`public int getItemType()`
 - *getLayoutEntity*
`public LayoutEntity getLayoutEntity()`
 - *getLocation*
`public Point getLocation()`
 - *getNodeFigure*
`public IFigure getNodeFigure()`
 - *getNodeStyle*
`public int getNodeStyle()`
 - *getSize*
`public Dimension getSize()`
 - *getSourceConnections*
`public List getSourceConnections()`
 - *getStyle*
`public int getStyle()`
 - *getTargetConnections*
`public List getTargetConnections()`
 - *getTooltip*
`public IFigure getTooltip()`
 - *highlight*
`public void highlight()`
 - *initFigure*
`protected void initFigure()`

- *initModel*
protected void initModel(org.eclipse.zest.core.widgets.IContainer arg0,
java.lang.String arg1, org.eclipse.swt.graphics.Image arg2)
- *isDisposed*
public boolean isDisposed()
- *isSelected*
public boolean isSelected()
- *isSizeFixed*
public boolean isSizeFixed()
- *isVisible*
public boolean isVisible()
- *refreshLocation*
protected void refreshLocation()
- *setBackgroundColor*
public void setBackgroundColor(org.eclipse.swt.graphics.Color arg0)
- *setBorderColor*
public void setBorderColor(org.eclipse.swt.graphics.Color arg0)
- *setBorderHighlightColor*
public void setBorderHighlightColor(org.eclipse.swt.graphics.Color arg0)
- *setBorderWidth*
public void setBorderWidth(int arg0)
- *setCacheLabel*
public void setCacheLabel(boolean arg0)
- *setFont*
public void setFont(org.eclipse.swt.graphics.Font arg0)
- *setForegroundColor*
public void setForegroundColor(org.eclipse.swt.graphics.Color arg0)
- *setHighlightColor*
public void setHighlightColor(org.eclipse.swt.graphics.Color arg0)
- *setImage*
public void setImage(org.eclipse.swt.graphics.Image arg0)
- *setLocation*
public void setLocation(double arg0, double arg1)
- *setNodeStyle*
public void setNodeStyle(int arg0)
- *setSize*
public void setSize(double arg0, double arg1)
- *setText*
public void setText(java.lang.String arg0)
- *setTooltip*
public void setTooltip(org.eclipse.draw2d.IFigure arg0)
- *setVisible*
public void setVisible(boolean arg0)
- *toString*
public String toString()
- *unhighlight*
public void unhighlight()
- *updateFigureForModel*
protected void updateFigureForModel(org.eclipse.draw2d.IFigure arg0)

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

- *checkStyle*
protected boolean checkStyle(int arg0)
- *dispose*
public void dispose()
- *getGraphModel*
public abstract Graph getGraphModel()
- *getItemType*
public abstract int getItemType()
- *highlight*
public abstract void highlight()
- *isVisible*
public abstract boolean isVisible()
- *setVisible*
public abstract void setVisible(boolean arg0)
- *unhighlight*
public abstract void unhighlight()

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

- *checkSubclass*
protected void checkSubclass()
- *getImage*
public Image getImage()
- *getText*
public String getText()
- *setImage*
public void setImage(org.eclipse.swt.graphics.Image arg0)
- *setText*
public void setText(java.lang.String arg0)

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

- *addDisposeListener*
public void addDisposeListener(org.eclipse.swt.events.DisposeListener arg0)
- *addListener*
public void addListener(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *checkSubclass*
protected void checkSubclass()
- *checkWidget*
protected void checkWidget()
- *dispose*
public void dispose()
- *getData*
public Object getData()
- *getData*
public Object getData(java.lang.String arg0)

- *getDisplay*
public Display **getDisplay**()
- *getListeners*
public Listener **getListeners**(int arg0)
- *getStyle*
public int **getStyle**()
- *isDisposed*
public boolean **isDisposed**()
- *isListening*
public boolean **isListening**(int arg0)
- *notifyListeners*
public void **notifyListeners**(int arg0, org.eclipse.swt.widgets.Event arg1)
- *removeDisposeListener*
public void **removeDisposeListener**(org.eclipse.swt.events.DisposeListener arg0)
- *removeListener*
public void **removeListener**(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *removeListener*
protected void **removeListener**(int arg0, org.eclipse.swt.internal.SWTEventListener arg1)
- *setData*
public void **setData**(java.lang.Object arg0)
- *setData*
public void **setData**(java.lang.String arg0, java.lang.Object arg1)
- *toString*
public String **toString**()

22.2.6 CLASS *GUINode*

Represents a Neurone in the Zest graph.

DECLARATION

```
public class GUINode
extends org.eclipse.zest.core.widgets.GraphNode
implements NodeContainer
```

CONSTRUCTORS

- *GUINode*
public **GUINode**(org.eclipse.zest.core.widgets.IContainer graphModel, int style)
- *GUINode*
public **GUINode**(uk.ac.ic.doc.neuralnets.graph.Node node, org.eclipse.zest.core.widgets.IContainer graphModel, int style)

METHODS

- *createFigureForModel*
protected IFigure createFigureForModel()
- *createToolTip*
public void createToolTip()
- *getNode*
public Node getNode()
- *highlight*
public void highlight()
 - **Usage**
 - * Highlights the node.
- *persistLocation*
public void persistLocation()
 - **Usage**
 - * Persists the location of this node in the GUI to the model node.
- *setNode*
public void setNode(uk.ac.ic.doc.neuralnets.graph.Node node)
- *setOverlayColor*
public void setOverlayColor(org.eclipse.swt.graphics.Color c)
 - **Usage**
 - * Change the background color of the charge overlay to the specified color.
 - **Parameters**
 - * **c** - - the new overlay color.
- *unhighlight*
public void unhighlight()
 - **Usage**
 - * Unhighlights the node.
- *updateChargeOverlay*
public void updateChargeOverlay()
 - **Usage**
 - * Update the size of the charge overlay. Should be called when the model node ticks.

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphNode`

- *cacheLabel*
`public boolean cacheLabel()`
- *createFigureForModel*
`protected IFigure createFigureForModel()`
- *dispose*
`public void dispose()`
- *fishEye*
`protected IFigure fishEye(boolean arg0, boolean arg1)`
- *getBackgroundColor*
`public Color getBackgroundColor()`
- *getBorderColor*
`public Color getBorderColor()`
- *getBorderHighlightColor*
`public Color getBorderHighlightColor()`
- *getBorderWidth*
`public int getBorderWidth()`
- *getFont*
`public Font getFont()`
- *getForegroundColor*
`public Color getForegroundColor()`
- *getGraphModel*
`public Graph getGraphModel()`
- *getHighlightColor*
`public Color getHighlightColor()`
- *getItemType*
`public int getItemType()`
- *getLayoutEntity*
`public LayoutEntity getLayoutEntity()`
- *getLocation*
`public Point getLocation()`
- *getNodeFigure*
`public IFigure getNodeFigure()`
- *getNodeStyle*
`public int getNodeStyle()`
- *getSize*
`public Dimension getSize()`
- *getSourceConnections*
`public List getSourceConnections()`
- *getStyle*
`public int getStyle()`
- *getTargetConnections*
`public List getTargetConnections()`
- *getTooltip*
`public IFigure getTooltip()`
- *highlight*
`public void highlight()`
- *initFigure*
`protected void initFigure()`

- *initModel*
protected void initModel(org.eclipse.zest.core.widgets.IContainer arg0,
java.lang.String arg1, org.eclipse.swt.graphics.Image arg2)
- *isDisposed*
public boolean isDisposed()
- *isSelected*
public boolean isSelected()
- *isSizeFixed*
public boolean isSizeFixed()
- *isVisible*
public boolean isVisible()
- *refreshLocation*
protected void refreshLocation()
- *setBackgroundColor*
public void setBackgroundColor(org.eclipse.swt.graphics.Color arg0)
- *setBorderColor*
public void setBorderColor(org.eclipse.swt.graphics.Color arg0)
- *setBorderHighlightColor*
public void setBorderHighlightColor(org.eclipse.swt.graphics.Color arg0)
- *setBorderWidth*
public void setBorderWidth(int arg0)
- *setCacheLabel*
public void setCacheLabel(boolean arg0)
- *setFont*
public void setFont(org.eclipse.swt.graphics.Font arg0)
- *setForegroundColor*
public void setForegroundColor(org.eclipse.swt.graphics.Color arg0)
- *setHighlightColor*
public void setHighlightColor(org.eclipse.swt.graphics.Color arg0)
- *setImage*
public void setImage(org.eclipse.swt.graphics.Image arg0)
- *setLocation*
public void setLocation(double arg0, double arg1)
- *setNodeStyle*
public void setNodeStyle(int arg0)
- *setSize*
public void setSize(double arg0, double arg1)
- *setText*
public void setText(java.lang.String arg0)
- *setTooltip*
public void setTooltip(org.eclipse.draw2d.IFigure arg0)
- *setVisible*
public void setVisible(boolean arg0)
- *toString*
public String toString()
- *unhighlight*
public void unhighlight()
- *updateFigureForModel*
protected void updateFigureForModel(org.eclipse.draw2d.IFigure arg0)

METHODS INHERITED FROM CLASS `org.eclipse.zest.core.widgets.GraphItem`

- *checkStyle*
protected boolean checkStyle(int arg0)
- *dispose*
public void dispose()
- *getGraphModel*
public abstract Graph getGraphModel()
- *getItemType*
public abstract int getItemType()
- *highlight*
public abstract void highlight()
- *isVisible*
public abstract boolean isVisible()
- *setVisible*
public abstract void setVisible(boolean arg0)
- *unhighlight*
public abstract void unhighlight()

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Item`

- *checkSubclass*
protected void checkSubclass()
- *getImage*
public Image getImage()
- *getText*
public String getText()
- *setImage*
public void setImage(org.eclipse.swt.graphics.Image arg0)
- *setText*
public void setText(java.lang.String arg0)

METHODS INHERITED FROM CLASS `org.eclipse.swt.widgets.Widget`

- *addDisposeListener*
public void addDisposeListener(org.eclipse.swt.events.DisposeListener arg0)
- *addListener*
public void addListener(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *checkSubclass*
protected void checkSubclass()
- *checkWidget*
protected void checkWidget()
- *dispose*
public void dispose()
- *getData*
public Object getData()
- *getData*
public Object getData(java.lang.String arg0)

- *getDisplay*
public Display **getDisplay**()
- *getListeners*
public Listener **getListeners**(int arg0)
- *getStyle*
public int **getStyle**()
- *isDisposed*
public boolean **isDisposed**()
- *isListening*
public boolean **isListening**(int arg0)
- *notifyListeners*
public void **notifyListeners**(int arg0, org.eclipse.swt.widgets.Event arg1)
- *removeDisposeListener*
public void **removeDisposeListener**(org.eclipse.swt.events.DisposeListener arg0)
- *removeListener*
public void **removeListener**(int arg0, org.eclipse.swt.widgets.Listener arg1)
- *removeListener*
protected void **removeListener**(int arg0, org.eclipse.swt.internal.SWTEventListener arg1)
- *setData*
public void **setData**(java.lang.Object arg0)
- *setData*
public void **setData**(java.lang.String arg0, java.lang.Object arg1)
- *toString*
public String **toString**()

Chapter 23

Package uk.ac.ic.doc.neuralnets.gui.listeners

Package Contents

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<i>Prompts the user for to confirm continuing with an action</i>	

23.1 Classes

23.1.1 CLASS ContinueQuestion

Prompts the user for to confirm continuing with an action

DECLARATION

```
public class ContinueQuestion
extends java.lang.Object
```

CONSTRUCTORS

- *ContinueQuestion*
`public ContinueQuestion()`

METHODS

- *ask*
`public static boolean ask(org.eclipse.swt.widgets.Shell parent)`
 - **Usage**
 - * Ask a question with the standard description: "All unsaved changes will be lost!".
 - **Parameters**
 - * `parent` - - root shell
 - **Returns** - true to continue, false otherwise

- *ask*
`public static boolean ask(org.eclipse.swt.widgets.Shell parent, java.lang.String desc)`
 - **Usage**
 - * Ask a continue question of the user.
 - **Parameters**
 - * `parent` - - root shell
 - * `desc` - - question description
 - **Returns** - true to continue, false otherwise

APPENDIX C: Persistence Examples

```
<?xml version="1.0" encoding="UTF-8"?>
<networkml xmlns="http://morphml.org/networkml/schema"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xmlns:meta="http://morphml.org/metadata/schema"
  xsi:schemaLocation="http://morphml.org/networkml/schema/Schemata/v1.7.3/Level3/NetworkML_v1.7.3.xsd"
  lengthUnits="micron">
  <meta:notes>Produced by ANNE: the Artificial Neural Network Editor</meta:notes>
  <populations>
    <population name="14">
      <instances size="2">
        <instance id="16">
          <meta:properties>
            <meta:property tag="instance_type" value="uk.ac.ic.doc.neuralnets.graph.neural.SpikingNeurone" />
            <meta:property tag="postSpikeReset" value="-56.17718294810968" />
            <meta:property tag="z" value="0" />
            <meta:property tag="recoverySensitivity" value="0.2" />
            <meta:property tag="recoveryScale" value="0.02" />
            <meta:property tag="x" value="73" />
            <meta:property tag="trigger" value="30.0" />
            <meta:property tag="charge" value="-65.0" />
            <meta:property tag="y" value="26" />
            <meta:property tag="pSRRecovery" value="4.0027868923975625" />
          </meta:properties>
          <location x="73" y="26" z="0" />
        </instance>
        <instance id="15">
          <meta:properties>
            <meta:property tag="instance_type" value="uk.ac.ic.doc.neuralnets.graph.neural.SpikingNeurone" />
            <meta:property tag="postSpikeReset" value="-58.618716832163614" />
            <meta:property tag="z" value="0" />
            <meta:property tag="recoverySensitivity" value="0.2" />
            <meta:property tag="recoveryScale" value="0.02" />
            <meta:property tag="x" value="456" />
            <meta:property tag="trigger" value="30.0" />
            <meta:property tag="charge" value="-65.0" />
            <meta:property tag="y" value="292" />
            <meta:property tag="pSRRecovery" value="4.551832219630733" />
          </meta:properties>
          <location x="456" y="292" z="0" />
        </instance>
      </instances>
    </population>
  </populations>
  <projections units="Physiological Units">
    <projection name="Network-Synapses" source="14" target="14">
      <synapse_props synapse_type="uk.ac.ic.doc.neuralnets.graph.neural.Synapse" />
      <connections size="4">
        <connection id="17" pre_cell_id="16" post_cell_id="16">
          <properties weight="0.8604082982707334">
            <meta:properties>
              <meta:property tag="instance_type" value="uk.ac.ic.doc.neuralnets.graph.neural.Synapse" />
            </meta:properties>
          </properties>
        </connection>
        <connection id="20" pre_cell_id="15" post_cell_id="15">
          <properties weight="0.5024901465406223">
            <meta:properties>
              <meta:property tag="instance_type" value="uk.ac.ic.doc.neuralnets.graph.neural.Synapse" />
            </meta:properties>
          </properties>
        </connection>
        <connection id="18" pre_cell_id="16" post_cell_id="15">
          <properties weight="0.270062017417825">
            <meta:properties>
              <meta:property tag="instance_type" value="uk.ac.ic.doc.neuralnets.graph.neural.Synapse" />
            </meta:properties>
          </properties>
        </connection>
        <connection id="19" pre_cell_id="15" post_cell_id="16">
          <properties weight="0.13243622803794775">
            <meta:properties>
              <meta:property tag="instance_type" value="uk.ac.ic.doc.neuralnets.graph.neural.Synapse" />
            </meta:properties>
          </properties>
        </connection>
      </connections>
    </projection>
  </projections>
</networkml>
```

Code 1: Example network in NeuroML (XML) format.

```

<?xml version="1.0" encoding="UTF-8"?>
<X3D profile="Immersive.." version="2.0">
  <Scene>
    <Background skyColor="0.6 0.7 0.9"/>
    <Viewpoint description="Down z axis, 500 microns away" position="0 0 500"/>
    <Viewpoint description="Down z axis, 200 microns away" position="0 0 200"/>
    <Viewpoint description="Down z axis, 2mm away" position="0 0 2000"/>
    <Transform rotation="0 0 1 -1.570795">
      <Shape>
        <Appearance>
          <Material diffuseColor="0 1 0"/>
        </Appearance>
        <Cylinder height="200" radius="0.5"/>
      </Shape>
      <Transform translation="0 105 0">
        <Shape>
          <Appearance>
            <Material diffuseColor="0 1 0"/>
          </Appearance>
          <Cone height="10" bottomRadius="1"/>
        </Shape>
      </Transform>
    </Transform>
    <Transform>
      <Shape>
        <Appearance>
          <Material diffuseColor="1 1 0"/>
        </Appearance>
        <Cylinder height="200" radius="0.5"/>
      </Shape>
      <Transform translation="0 105 0">
        <Shape>
          <Appearance>
            <Material diffuseColor="1 1 0"/>
          </Appearance>
          <Cone height="10" bottomRadius="1"/>
        </Shape>
      </Transform>
    </Transform>
    <Transform rotation="1 0 0 1.570795">
      <Shape>
        <Appearance>
          <Material diffuseColor="1 0 0"/>
        </Appearance>
        <Cylinder height="200" radius="0.5"/>
      </Shape>
      <Transform translation="0 105 0">
        <Shape>
          <Appearance>
            <Material diffuseColor="1 0 0"/>
          </Appearance>
          <Cone height="10" bottomRadius="1"/>
        </Shape>
      </Transform>
    </Transform>
    <Transform translation="73 26 0">
      <Shape>
        <Appearance>
          <Material diffuseColor="0 1 0"/>
        </Appearance>
        <Sphere radius="5"/>
      </Shape>
    </Transform>
    <Transform translation="456 292 0">
      <Shape>
        <Appearance>
          <Material diffuseColor="0 1 0"/>
        </Appearance>
        <Sphere radius="5"/>
      </Shape>
    </Transform>
    <!--Projection Network-Synapses between 14 and 14-->
    <Transform>
      <Shape>
        <Appearance>
          <Material/>
        </Appearance>
        <LineSet vertexCount="2">
          <Coordinate point="73 26 0, 73 26 0"/>
          <Color color="0 1 0, 1 0 0"/>
        </LineSet>
      </Shape>
    </Transform>
  </Scene>

```

```

<Transform>
  <Shape>
    <Appearance>
      <Material/>
    </Appearance>
    <LineSet vertexCount="2">
      <Coordinate point="456 292 0, 456 292 0"/>
      <Color color="0 1 0, 1 0 0"/>
    </LineSet>
  </Shape>
</Transform>
<Transform>
  <Shape>
    <Appearance>
      <Material/>
    </Appearance>
    <LineSet vertexCount="2">
      <Coordinate point="73 26 0, 456 292 0"/>
      <Color color="0 1 0, 1 0 0"/>
    </LineSet>
  </Shape>
</Transform>
<Transform>
  <Shape>
    <Appearance>
      <Material/>
    </Appearance>
    <LineSet vertexCount="2">
      <Coordinate point="456 292 0, 73 26 0"/>
      <Color color="0 1 0, 1 0 0"/>
    </LineSet>
  </Shape>
</Transform>
</Scene>
</X3D>

```

Code 2: Example network in X3D (XML) format.

```

0,uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork,@@,
1,uk.ac.ic.doc.neuralnets.graph.neural.NeuralNetwork,@@,0
3,uk.ac.ic.doc.neuralnets.graph.neural.SpikingNeurone,@@postSpikeReset=-
64.81116438247822@@z=0@@x=73@@recoverySensitivity=0.2@@recoveryScale=0.02@@trigger=30.0@@charge=-
65.0@@pSRRecovery=7.850554546968316@@y=26@@,1
2,uk.ac.ic.doc.neuralnets.graph.neural.SpikingNeurone,@@postSpikeReset=-
58.609280417269574@@z=0@@x=456@@recoverySensitivity=0.2@@recoveryScale=0.02@@trigger=30.0@@charge=-
65.0@@pSRRecovery=5.045980335180888@@y=292@@,1
4,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,1
4,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,3:3:-1
6,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,1
6,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,2:3:-1
7,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,1
7,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,2:2:-1
5,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,1
5,uk.ac.ic.doc.neuralnets.graph.neural.Synapse,@@,3:2:-1

```

Code 3: Example network in Text Network Serializer format.

Appendix D: UML Diagrams

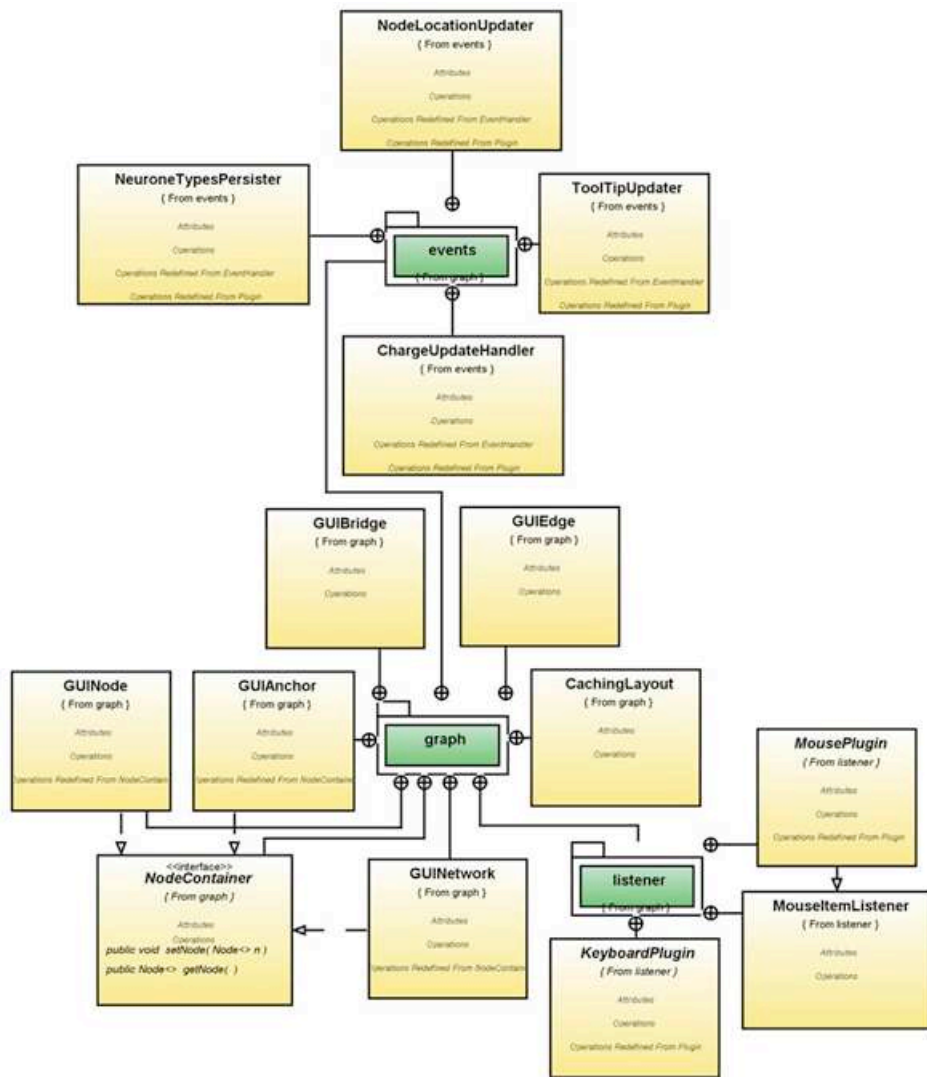


Figure 1: *GUI* Classes UML Diagram

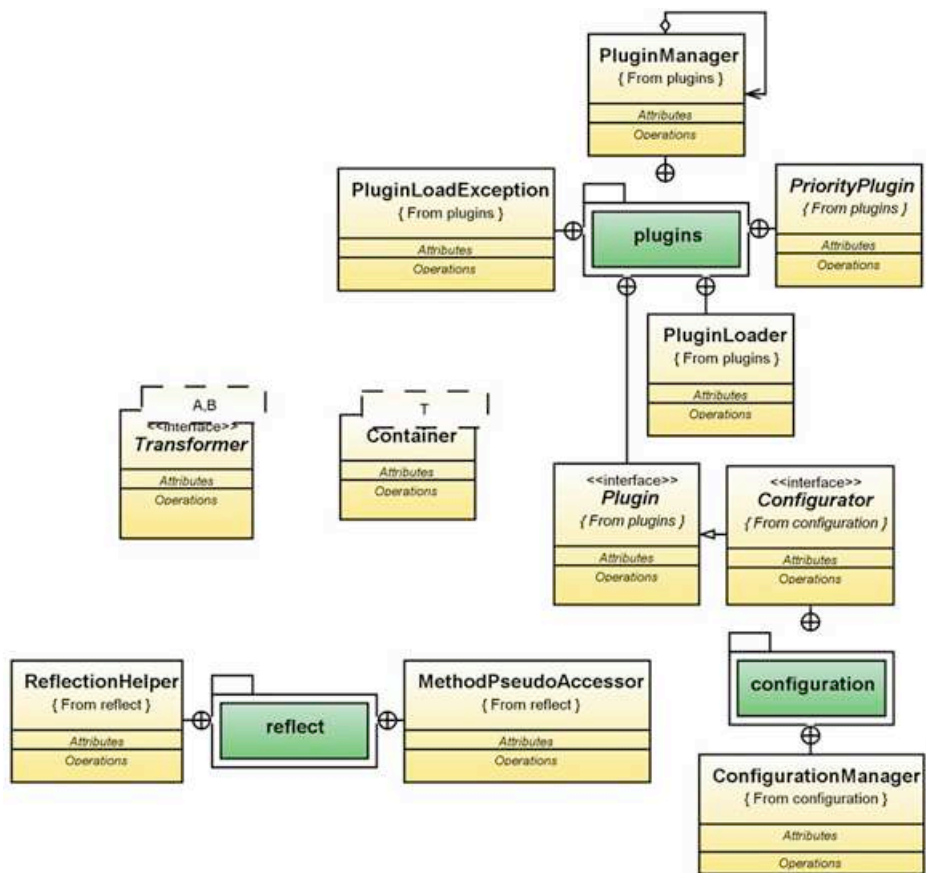


Figure 2: *Util* Classes UML Diagram

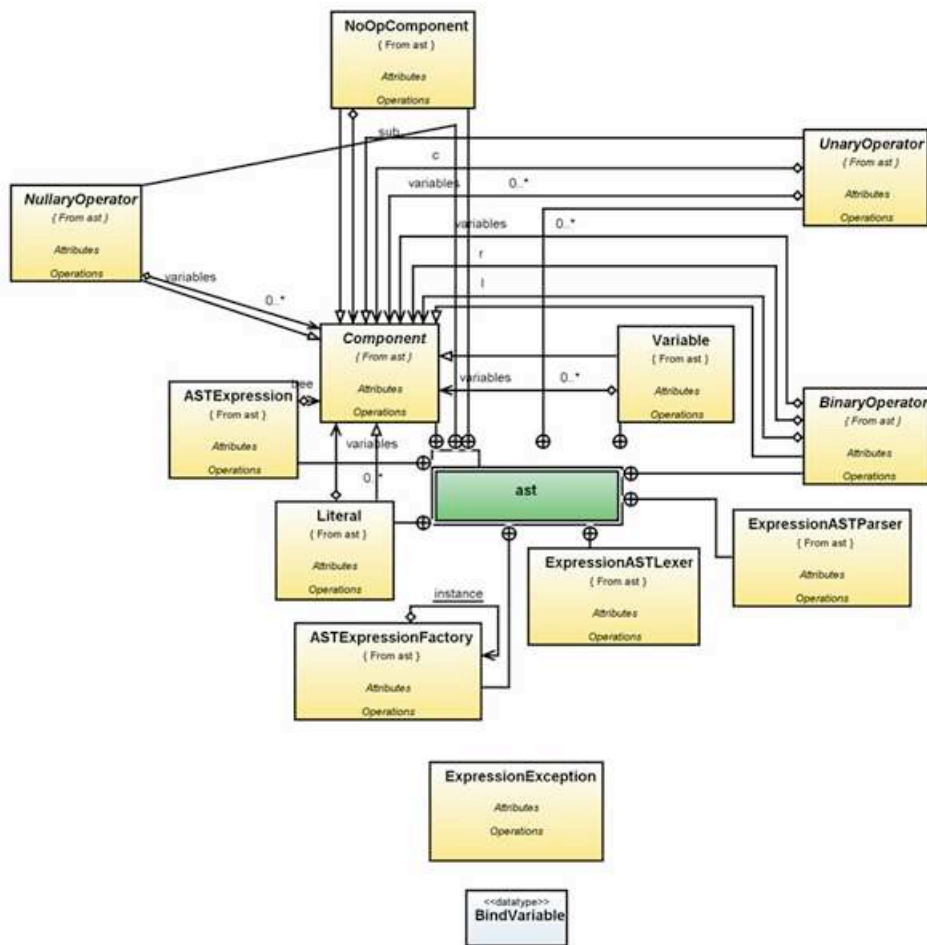


Figure 3: *ASTExpression* Classes UML Diagram

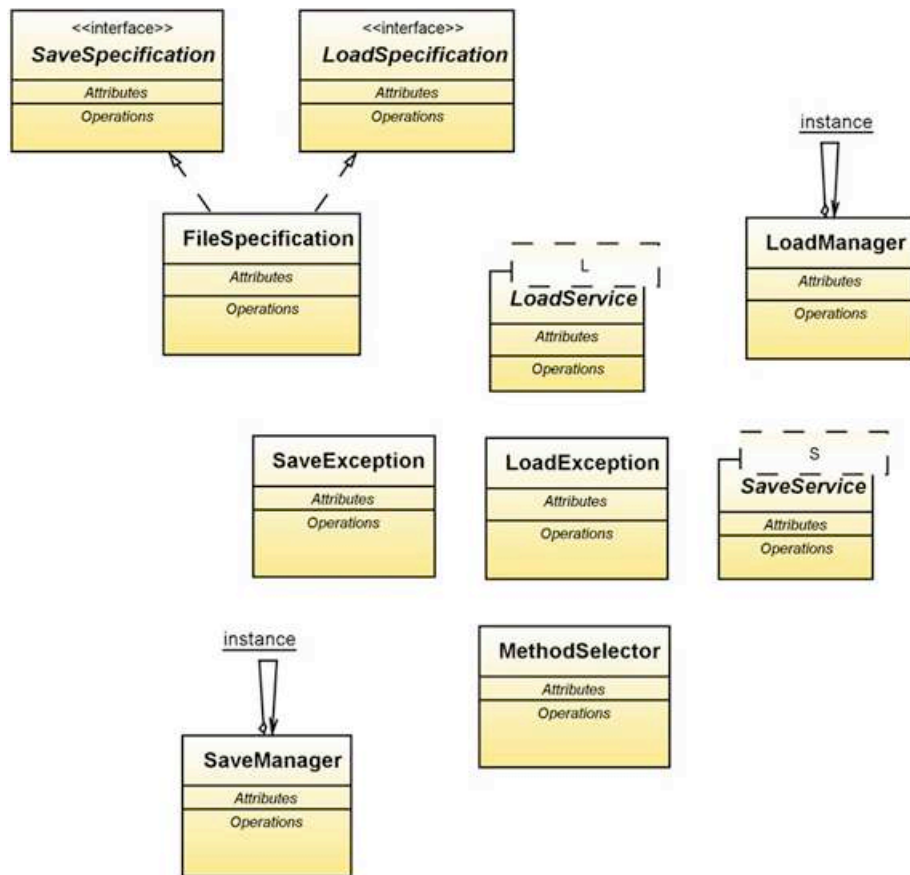


Figure 4: *Persistence* Classes UML Diagram