

# Data Structures (Spring 2020)

## **Binary Search Tree (5<sup>th</sup> Lab)**

2020.04.17

Seoul National University  
Database Systems Lab

# Today's Lab

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- Announcement
  - Midterm #1
  - Programming Assignment
- Binary Search Tree
  - Search()
  - Remove()
- Midterm #1 Claim



# Announcement

- Midterm #1 score
  - Check out your score at eTL
- Claim sessions
  - This Lab class: Apr 17 Lab class (16:00 ~ 17:50)
  - Mail to TA (we will not provide the exam problems): ~ Apr 21
  - Visit our office (Engr. Bldg. 301, Room 418): 13:30~15:00 on Tue Apr 21

The screenshot shows the eTL interface for the 'Data Structures (002)' course. The sidebar on the left contains a 'Grades' link, which is highlighted with a red box and a red arrow. The main content area displays the 'User report - Koo Kyoseung' page. This page includes a 'View' button and a 'Credit' button. Below these buttons, there is a table with columns 'Grade item', 'Grade', and 'Feedback'. The table shows a 'Midterm #1' section with a row for '4/9 midterm problem #1'.

Grade item	Grade	Feedback
Data Structures		
Midterm #1		
4/9 midterm problem #1	-	

# Announcement

- Programming Assignment
  - Please check that your output is same with the provided test case outputs
  - **From PA #2, we will not consider any cases like the below one**

```
0
+ 0
= 0

0
+ -1
= -1

-1
+ 0
= -1

5
+ 6
= 11

5
+ -6
= -1

-6
+ 5
= -1

0 + 0 = 0
0 + -1 = -1
-1 + 0 = -1
5 + 6 = 11
5 + -6 = -1
-6 + 5 = -1
<
<
<
<
<
<
<
<
<
<
<
<
<
<
<
<
```

<-- Example with ``$ diff``

Mistakes about using `System.out.println()`

Correct method: `System.out.print()`

# Binary Search Tree

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- We implemented insert method for Binary Search Tree
  - This tree satisfy the below properties
  - This BST uses their value as a key

## Definition 23

A BST is a binary tree that is either empty or that satisfies the following conditions:

- 1 key of any node in the left subtree  $<$  key of the root node,
- 2 key of any node in the right subtree  $\geq$  key of the root node,
- 3 both the subtrees are BST.

Property of Binary Search Tree



# Binary Search Tree

- Implement methods into Binary Search Tree
  - Write code into `TNodeImpl.java` based on previous lecture's code
  - `String findString(TNode<String> root, String value)`
  - `TNode<String> removeString(TNode<String> root, String value)`
  - `TNode<String> removeMin(TNode<String> root)`
  - `TNode<String> getMin(TNode<String> root)`

## Algorithm 1

```
Search(T,x)
    if (T == null) return null;
    if (T.key == x) return T;
    if (T.key > x) return Search(T.Left,x);
    else return Search(T.Right,x);
```

^ BST Search

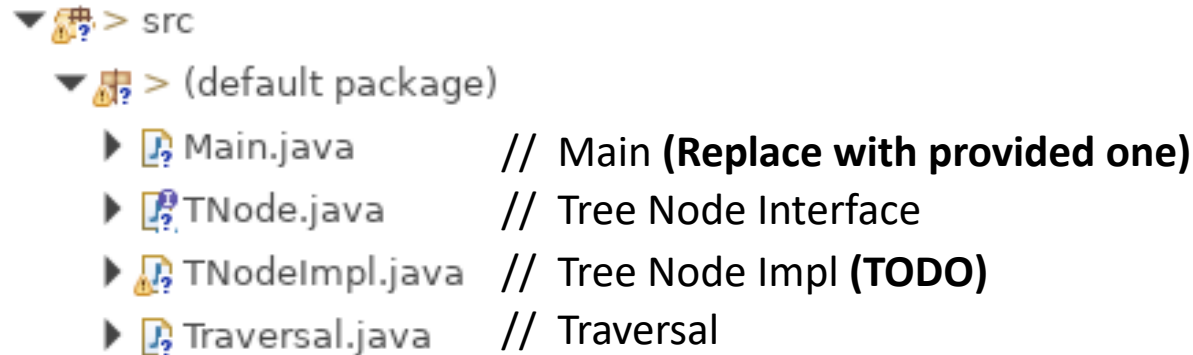
BST Remove -->

## Algorithm 3 (BST Remove)

```
Remove(T, x)
    if (T == null) return T;
    if (x < T.key) T.Left = Remove(T.Left, x);
    else if (x > T.key) T.Right = Remove(T.Right, x);
    else { // x == T.key
        if (T.Left == null) T = T.Right;
        else if (T.Right == null) T = T.Left;
        else { // T has two subtrees.
            T.key = findMin(T.Right);
            T.Right = RemoveMin(T.Right);
        }
    }
    return T;
```

# Exercises

- Fill the blank of codes
  - Write your methods into TNodeImpl.java
  - Replace Main.java with provided one



Project Structure

```
// main point.
public static void main(String[] args) {
    // input
    String[] input = {"F", "B", "A", "D", "C", "E", "G", "I", "H"};
    TNode<String> tree = (TNodeImpl<String>) createStringTree(input);

    // find test
    String[] findTest = {"A", "B", "T", "Z"};
    for (String test : findTest) {
        boolean pass = (TNodeImpl.findString(tree, test) == null)? false : true;
        System.out.println("find test " + test + ": " + pass);
    }

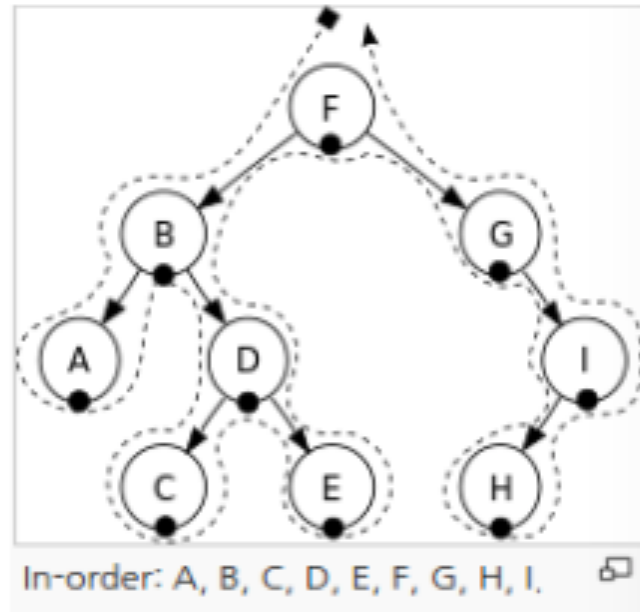
    // delete test
    String[] removeTest = {"B", "I"};
    for (String test : removeTest) {
        boolean pass = (TNodeImpl.removeString(tree, test) == null)? false : true;
        System.out.println("remove test " + test + ": " + pass);
    }

    System.out.print("in-order after deletion: ");
    Traversal.inorder(tree);
    System.out.println();
}
```

Main.java

# Exercises

- Result



```
$ java Main
find test A: true
find test B: true
find test T: false
find test Z: false
remove test B: true
remove test I: true
in-order after deletion: A C D E F G H
```