

# 3 PARTS



**ELEMENTS**



**PERSPECTIVE**



**APPLICATION**



# ELEMENTS

01

## POINT

Where a drawing starts, nothing but a dot. The simplest and most important of all the elements

02

## LINE

A point moving in space. May be a 2D or 3D. It is descriptive, implied or abstract.

03

## SHAPE

An area of imaginary object that is defined and determined by other elements.

04

## TEXTURE

Surface quality of an actual represented substance. Types of Tactile and Optical Illusion.

05

## COLOR

Reflection of light off an object. It has 3 properties. HUE, VALUE, INTENSITY

06

## VALUE

Lightness or Darkness of tones or colors

07

## SPACE

Area around within an object. It is used to separate objects.



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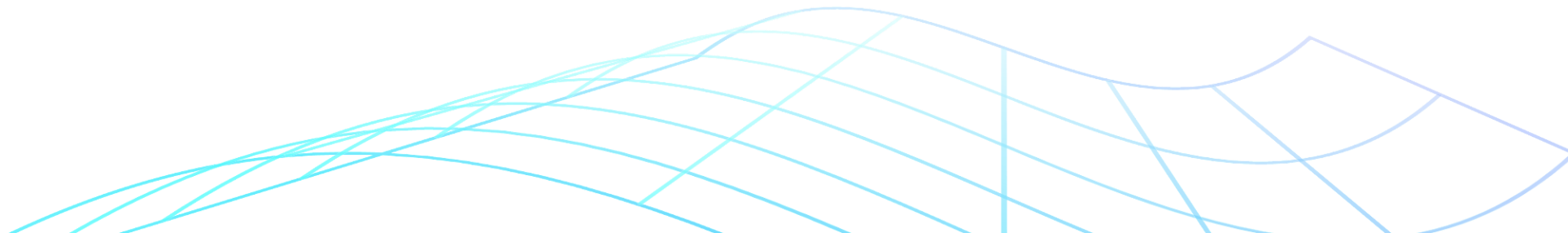


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1. Hue – name of color
2. Value – lightness or darkness of a color
3. Intensity – quality of brightness and purity



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**PERSPECTIVE**



**APPLICATION**

## FRAGMENTS OF THE ARTIST'S IMAGINATION

**OBSERVATION**

**MEMORY**

**IMAGINATION**

**PERSPECTIVE**

MENTAL REACTION TO  
DIFFERENT THINGS YOU SEE  
AROUND FROM IMAGINATION

REMAINING SCENES,  
EVENTS AND OBJECTS

