



# Basic Examples

## Python in Dynamo

# Related videos



MAKING A CUSTOM  
NODE



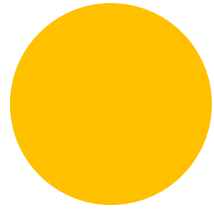
MAKING A CUSTOM  
PACKAGE



PYTHON  
FUNDAMENTALS



PYTHON IN  
DYNAMO (SERIES)



# Dynamo and Python

## Basic Examples

# This video

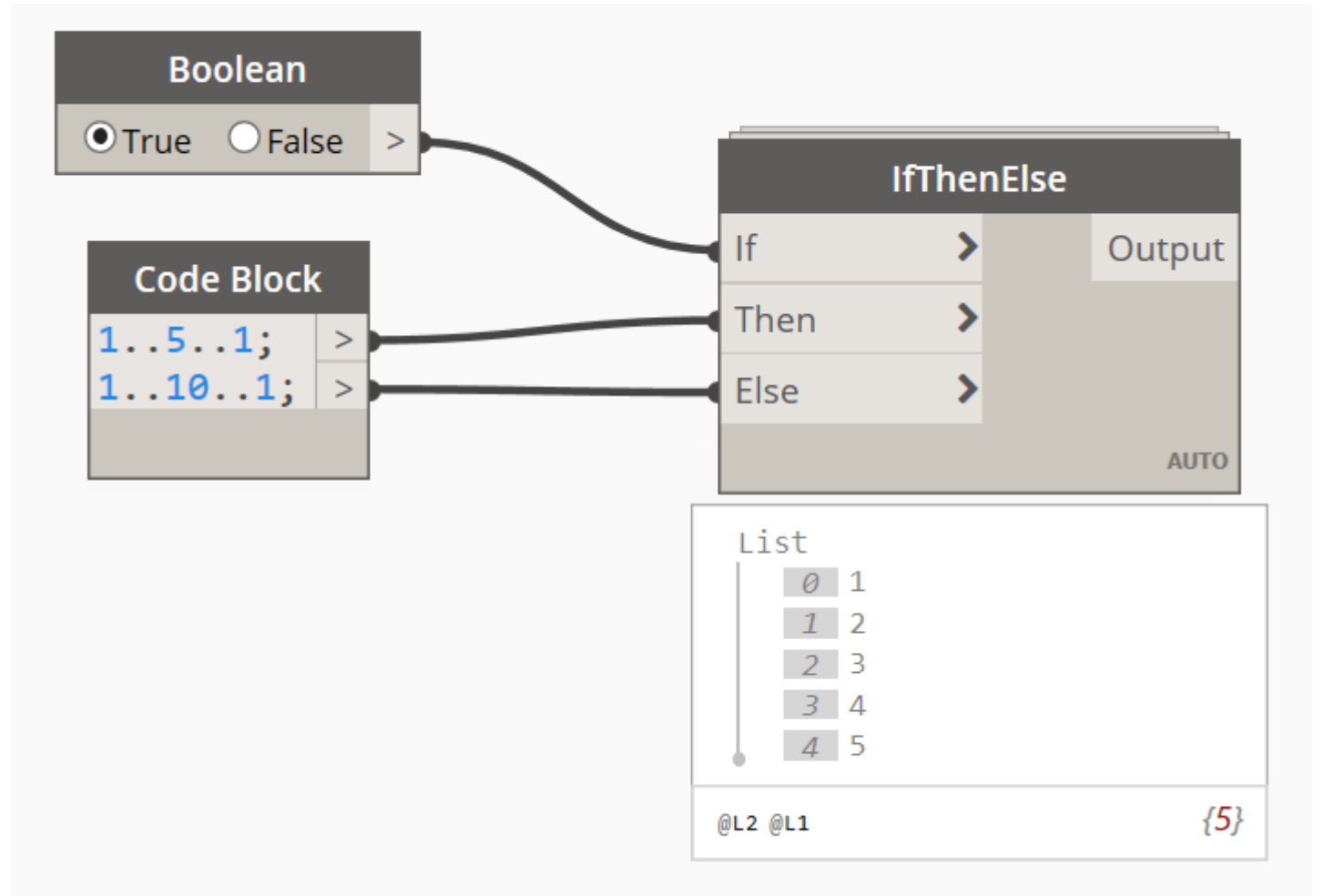
- Passing elements to Python
- Processing elements
- Sending elements back to Dynamo
- No unwrapping/API

```
Python Script
1 # Made by Gavin Crump
2 # Free for use
3 # BIM Guru, www.bimguru.com.au
4
5 #Reference for script name: https://github.com/Amoursol/dynamoPython/blob/master/dynamoAPI/dynamoAPICurrentGraphName.py
6 #Thanks to John Pierson for sharing the code for Dynamo file data
7
8 #Add CLR and Dynamo services for its API
9 import clr
10 clr.AddReference('DynamoRevitDS')
11 import Dynamo
12 from System import Environment
13
14 #Add document manager from Revit services
15 clr.AddReference('RevitServices')
16 import RevitServices
17 from RevitServices.Persistence import DocumentManager
18
19 # access to the current Dynamo instance and workspace
20 DynamoCurrent = Dynamo.Applications.DynamoRevit()
21 ActiveScript = DynamoCurrent.RevitDynamoModel.CurrentWorkspace
22 DynamoVersion = DynamoCurrent.RevitDynamoModel.Version
23
24 # ensure version 2.X, get name
25 if DynamoVersion.StartsWith("2."):
26     ScriptName = ActiveScript.Name + ".dyn"
27 else:
28     ScriptName = "Version not supported"
29
30 # get system user name
31 UserName = Environment.UserName
32
33 # get active document name and path
```

Let's get into  
some  
examples!

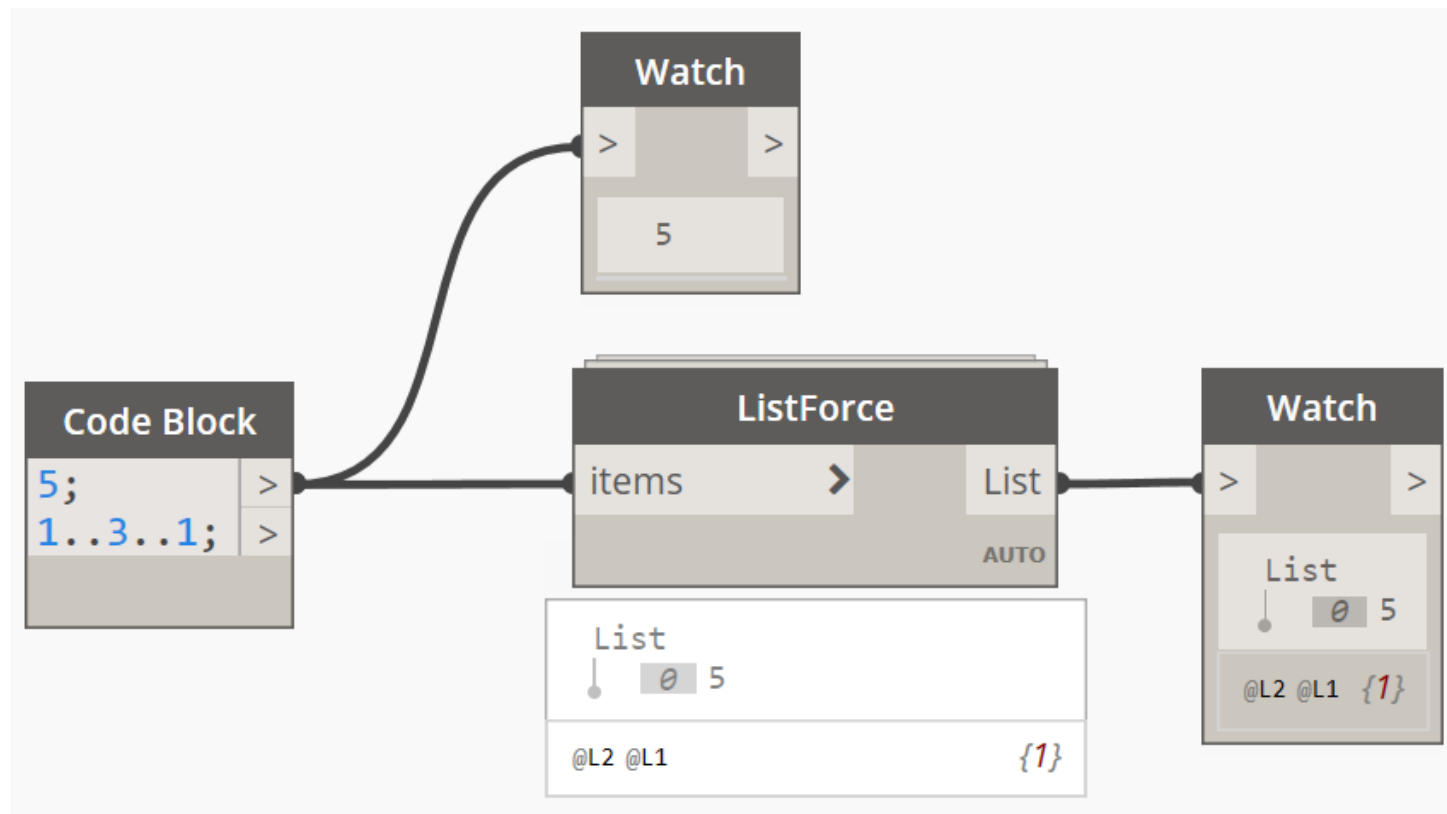


# If Then/else



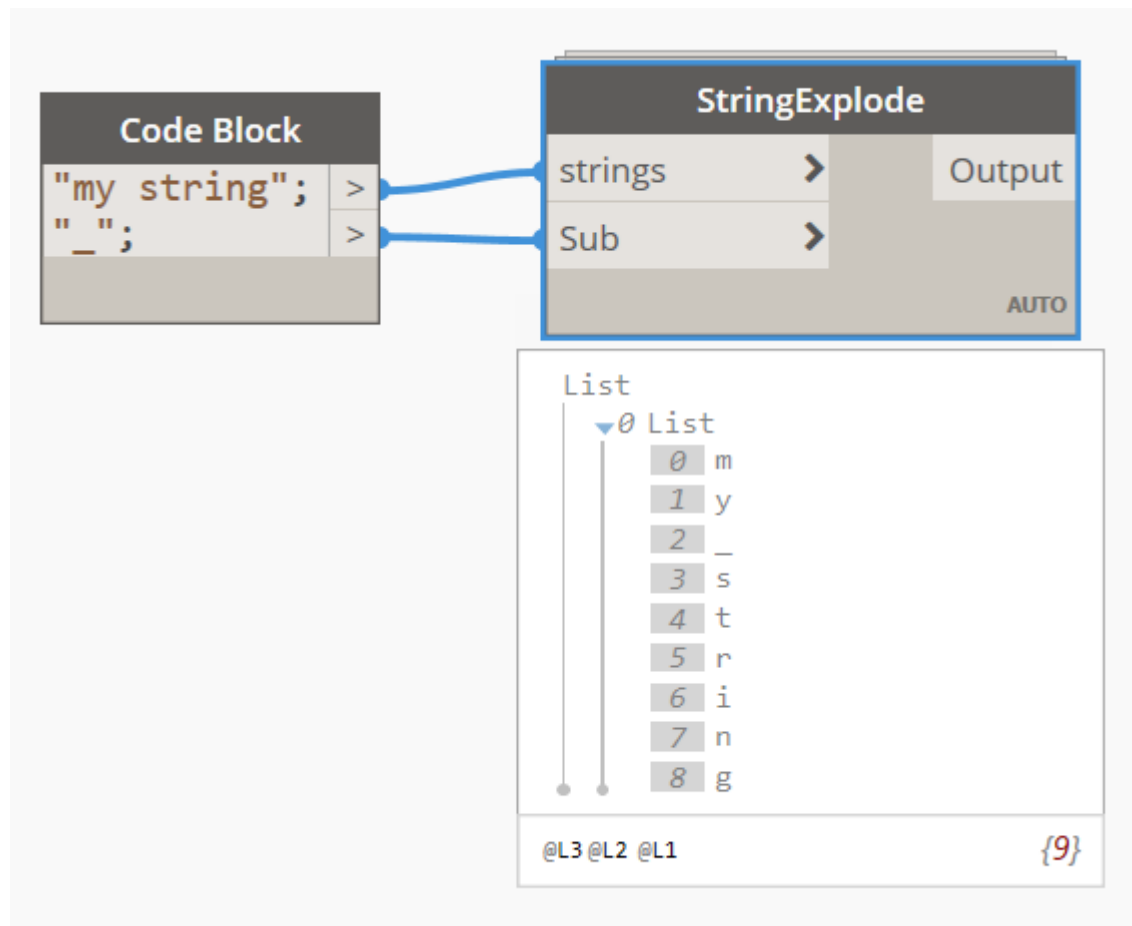


# Force list





# Explode string







# Random Numbers

Code Block

```
5;  
1;  
0;  
10;
```

RandomNumbers

count	>	numbers
seed	>	
min	>	
max	>	

AUTO

- List
- 0 5.09869595171562
  - 1 2.77340864892223
  - 2 2.03381401582914
  - 3 2.91588095018424
  - 4 0.928022601454918
- @L2 @L1 {5}

# Future Videos

Basic  
samples

Revit API

Advanced  
samples

And  
more!



Crumple is on  
github

<https://github.com/aussieBIMguru>



# Basic Examples

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