

Materials

Part 2 – Custom Materials

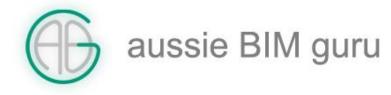


Sessions

- 1. Basics & assigning
- 2. Custom Materials
- 3. Shared Material Libraries

Advanced techniques

- Advanced Materials
 - Cloud Rendering



Why use Custom Materials

Higher quality output for renders

Material data consistency

Centralized map locations (e.g. server)



Without further ado...

Let's start a demonstration!





