## **Container images**

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**Document Level Classification** 

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## Introduction

Container images (or *Docker images*) is a packaging format that allows you to build your application and its dependencies in a language-agnostic format. Container images can then be published to a registry and deployed to a platform like Substrate. While there are many tools available to build container images, this page will focus on using <u>Docker</u>.

For an example of how to build and run a sample application using containers on your local machine, review <u>Create a sample application</u>.

# Considerations when building a container image

- DO use a well-known base image.
  - DO prefer referring to a base image that is hosted in Artifactory.
    This will help avoid any rate-limits when pulling from public registries.
  - DO refer to the base image using a full version number. For example, FROM alpine:3.17.2 instead of FROM alpine:latest.
- DO optimize the ordering of RUN/COPY/ADD directives to <u>use layer</u> <u>caching</u> to speed up builds.
- DO use <u>multi-stage builds</u>, if possible, to reduce the deployable image size.
- DO use environment variables (ENV) for <u>application configurations</u> (for example, LOG\_LEVEL, DB\_CONNECTION\_STRING, etc.).
- DO use EXPOSE to indicate ports (and protocols) your <u>application is</u> <u>listening on</u>.
- DO configure an ENTRYPOINT to optionally load and execute any initialization scripts. For example, load any secrets present in /vault/secrets or additional scripts from /docker-entrypoint.d/.
- DO set a default CMD to start your application.
  - DO prefer running the application in a single process.
  - DO prefer running the application not as the root user.
- DO emit log messages to STDERR (preferred) and/or STDOUT streams.
- DO ensure your application can shutdown gracefully upon <u>receiving a SIGTERM signal</u>.

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