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Lab 1

For tests in jar in the lab file:

By using script sh.file

```
    }

    private void swap(INode x, INode
        T t = (T) x.getValue();
        x.setValue(y.getValue());
        y.setValue(t);
    }

    void RemoveforSort(int i) {
        swap(h.get(i), getRoot());
        size--;
    }
```

```
/usr/bin/bash --login -i C:\Users\makram99\eclipse-workspace\HeapSort\tests....
Total tests passed: 40/40
Microsoft Windows [Version 10.0.16299.1087]
(c) 2017 Microsoft Corporation. All rights reserved.

C:\Users\makram99\eclipse-workspace\HeapSort\bin>
```

Screens from the code & for explain:

```
class Node<T extends Comparable<T>> implements INode<T> {
    private int ind;
    private T val;

    public Node(int ind, T val) {
        this.ind = ind;
        this.val = val;
    }

    @Override
    public INode<T> getLeftChild() {
        if ((ind + 1) * 2 - 1 < size())
            return (INode<T>) h.get((ind + 1) * 2 - 1);
        return null;
    }

    @Override
    public INode<T> getRightChild() {
        if ((ind + 1) * 2 < size())
            return (INode<T>) h.get((ind + 1) * 2);
        return null;
    }

    @SuppressWarnings("unchecked")
    @Override
    public INode<T> getParent() {
        if (size > 1)
            return (INode<T>) h.get((ind - 1) / 2);
        return null;
    }

    @Override
    public T getValue() {

        return val;
    }

    @Override
    public void setValue(T value) {
        val = value;
    }
```

Here the class Node is inner class in the heap class to use the arraylist directly in it.

I use 0 index for the array so equation looks some different.

HeapSort › src › eg.edu.alexu.csd.filestructure.sort › Heap<T extends Comparable<T>> ›

```
6
7  public class Heap<T extends Comparable<T>> implements IHeap<T> {
8
9      private int size = 0;
10     private ArrayList<INode<T>> h;
11
12     public Heap() {
13         h = new ArrayList<INode<T>>();
14     }
15
16     @Override
17     public INode<T> getRoot() {
18         if (size == 0)
19             return null;
20         return h.get(0);
21     }
22
```

In heap class it has only two attributes for all methods which size & h.

```
@Override
public void heapify(INode<T> node) {
    if (node == null)
        return;
    int flag = 0;
    INode lch = node.getLeftChild();
    INode rch = node.getRightChild();
    if (lch != null && node.getValue().compareTo((T) lch.getValue()) < 0) {
        flag = 1;
    }
    if (rch != null && lch.getValue().compareTo(rch.getValue()) < 0
            && node.getValue().compareTo((T) rch.getValue()) < 0) {
        flag = 2;
    }
    if (flag != 0) {
        if (flag == 1) {
            swap(node, node.getLeftChild());
            heapify(node.getLeftChild());
        }
        if (flag == 2) {
            swap(node, node.getRightChild());
            heapify(node.getRightChild());
        }
    }

}

@Override
```

in heapify method, flag is to determine the position of largest node.

```
    public T extract() {
        if (size == 0)
            return null;
        T temp = (T) h.get(0).getValue();
        swap(getRoot(), h.get(size - 1));
        h.remove(size - 1);
        size--;
        heapify(getRoot());
        return temp;
    }

    @Override
    public void insert(T element) {
        if (element == null)
            return;
        h.add(new Node<T>(size, element));
        size++;
        INode n = h.get(h.size() - 1);
        heapifyUp(n);
//  while( n.getParent() != null && n.getParent().getValue().compareTo(n.getValue()) < 0 )
//      swap(h.indexOf(n),h.indexOf(n.getParent()) );
//     n=n.getParent();
    }

    public void heapifyUp(INode<T> node) {
        if (node.getParent() != null && node.getParent().getValue().compareTo(node.getValue()) < 0) {
            swap((node), (node.getParent()));
            heapifyUp(node.getParent());
        }
    }
```

In insert method, it uses a recursion method heapifyUp to check parent values and swap if they are smaller.

```
    @Override
    public IHeap<T> heapSort(ArrayList<T> unordered) {
        Heap<T> heapsort = new Heap<T>();
        heapsort.build(unordered);
        int n = heapsort.size();
        for (int i = n - 1; i > 0; i--) {
            heapsort.RemoveforSort(i);
            heapsort.heapify(heapsort.getRoot());
        }
        heapsort.setsize();
        // heapsort.reverse();
        return heapsort;
    }
```

In heap sort to sort it inplace ,it’s swap root to end of array and minus its size. at end its back size to its original.

In slow sort using Bubble sort and check for sorting in each loop to get the best case O(n).

In fast sort using quicksort and use a check method for sorting array to avoid worst case O(n^2).

```
public void sortFast(ArrayList<T> unordered) {
    if (unordered == null || unordered.size() == 0)
        return;
    Object arr[] = unordered.toArray();
    int flag = checkSorting(arr); // System.out.println(flag);
    if (flag == 0)
        return;
    if (flag == 1) {
        reverse(arr);
    } else
        quickSort(arr, 0, arr.length - 1);
    unordered.clear();
    for (int i = 0; i < arr.length; i++) {
        unordered.add((T) arr[i]);
    }
}

int getPivot(Object arr[], int l, int r) {
    T p = (T) arr[r];
    int i = l - 1;
    for (int j = l; j < r; j++) {
        if (((Comparable<T>) arr[j]).compareTo(p) < 0) {
            i++;
            swap(i, j, arr);
        }
    }
    swap(i + 1, r, arr);
    return (i + 1);
}

void quickSort(Object arr[], int l, int r) {
    if (l >= r)
        return;

    int p = getPivot(arr, l, r);
    quickSort(arr, l, p - 1);
    quickSort(arr, p + 1, r);
```

```
private int checkSorting(Object[] arr) {
    int flag = 0;
    for (int i = 0; i < arr.length - 1; i++) {
        if (((Comparable<T>) arr[i]).compareTo((T) arr[i + 1]) > 0)
            flag = 1;
        if (((Comparable<T>) arr[i]).compareTo((T) arr[i + 1]) < 0 && flag == 1) {
            flag = 2;
            break;
        }
    }
    return flag;
}
```

To test your implementation and analyze the running time performance, to generate a dataset of random numbers and plot the relationship between the execution time of the sorting algorithm versus the input size.

the class testing using random input for sequence size to record the time in each size in two txt for slow and fast

```
public static void main(String[] args) throws FileNotFoundException    {
      PrintStream slow = new PrintStream(new FileOutputStream("slow.txt"));
      PrintStream fast = new PrintStream(new FileOutputStream("fast.txt"));
    ArrayList<Integer> unordered = new ArrayList(); long t;
    ISort tests = new Sort();

   int ip; Random r = new Random();
   for(int i=1000;i<=100000;i+=1000) {
       unordered.clear();
       for(int j=0;j<i;j++) {
       unordered.add(r.nextInt(50000));
       }
      long start= System.currentTimeMillis();
      tests.sortSlow(unordered);
  t= System.currentTimeMillis()-start;
      System.setOut(slow);
  System.out.println(i + "\t" + t);
      start = System.currentTimeMillis();
      tests.sortFast(unordered);
      t=System.currentTimeMillis()-start;
      System.setOut(fast);
      System.out.println(i + "\t" + t);
   }

}
```

We can see the different in txt files for slow and fast in big input :

sloow.txt - Notepad

File Edit Format View

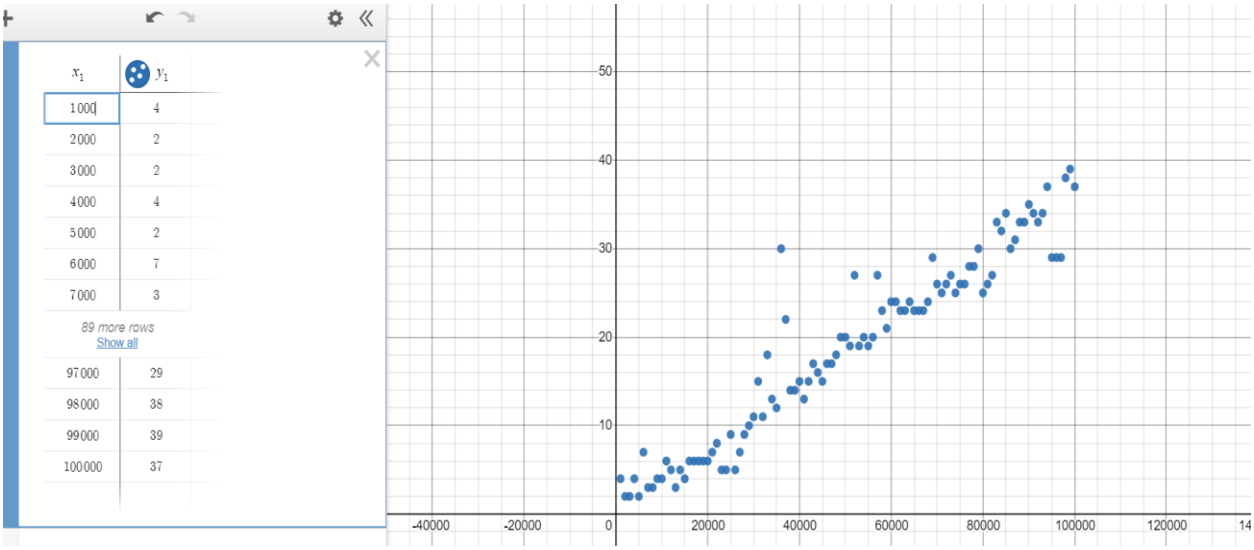
28000	11721
29000	10712
30000	12507
31000	12763
32000	14086
33000	14206
34000	17387
35000	18560
36000	21358
37000	18706
38000	19982
39000	19852
40000	23210
41000	26833
42000	26051
43000	25747
44000	27849
45000	34040
46000	37108
47000	35453
48000	38729
49000	40441

faast.txt - Notepad

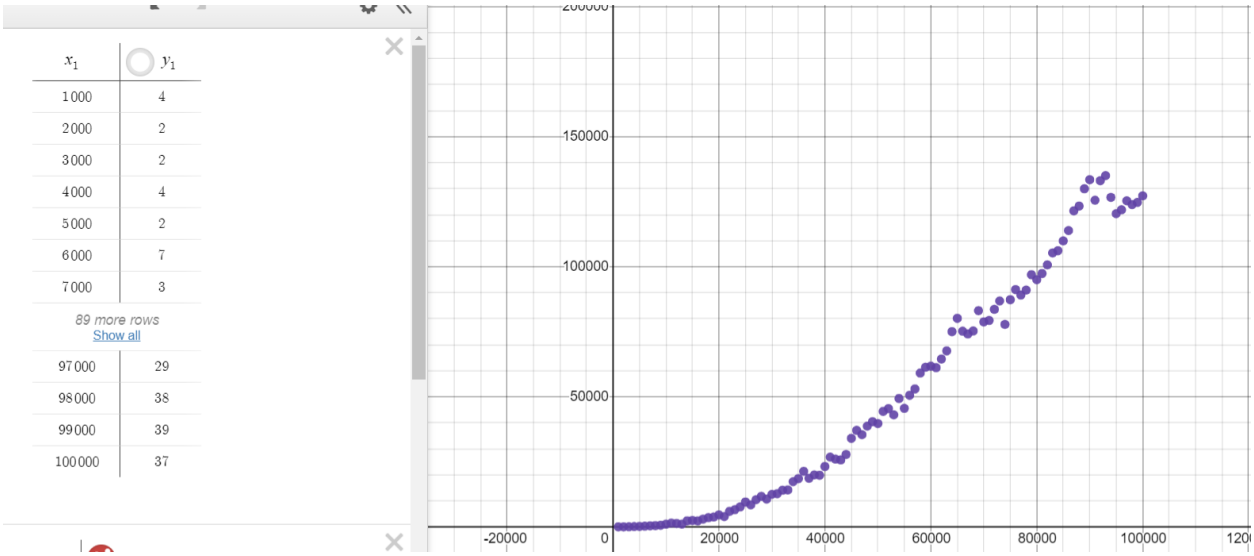
File Edit Format View Help

28000	9
29000	10
30000	11
31000	15
32000	11
33000	18
34000	13
35000	12
36000	30
37000	22
38000	14
39000	14
40000	15
41000	13
42000	15
43000	17
44000	16
45000	15
46000	17
47000	17
48000	18
49000	20

using https://www.desmos.com/calculator to draw the database in txt files .



x_1	y_1
1000	4
2000	2
3000	2
4000	4
5000	2
6000	7
7000	3
89 more rows	
Show all	
97000	29
98000	38
99000	39
100000	37



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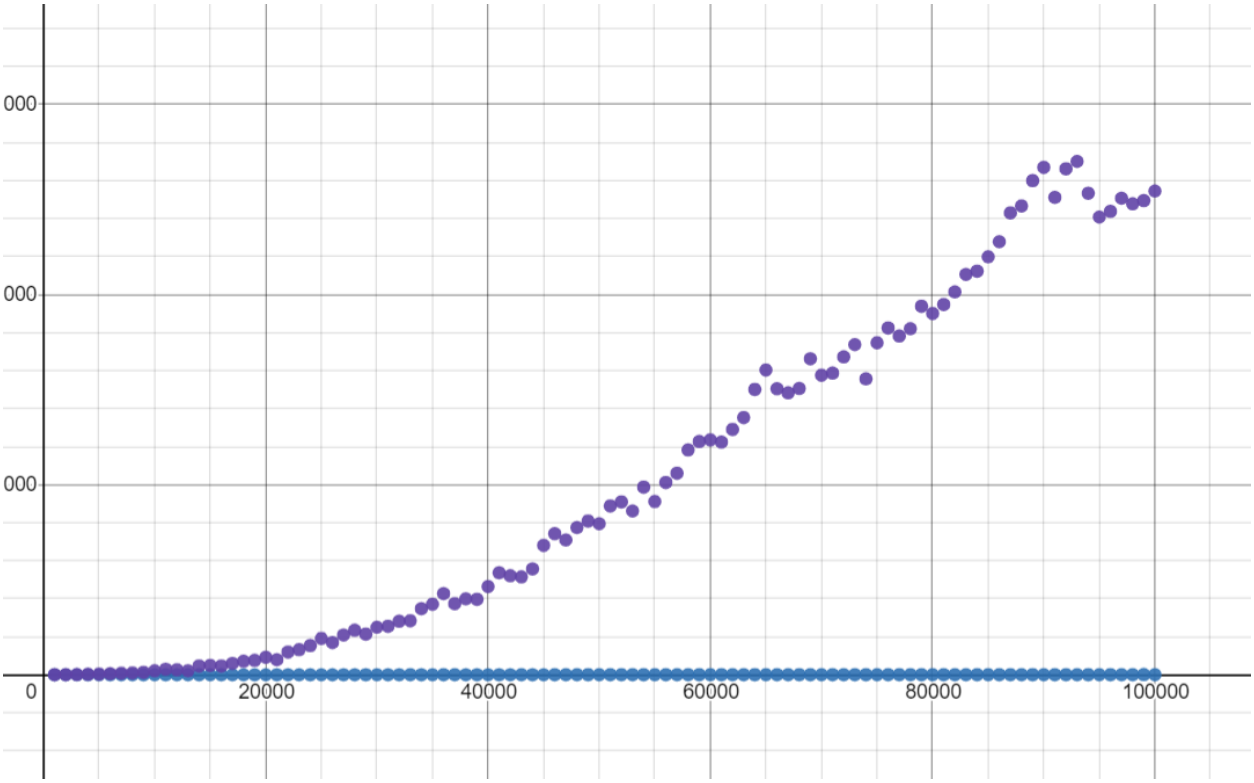
000
000
000
0
20000
40000
60000
80000
100000