# OPERATING SYSTEMS Lab 2 Report

Threads

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#### Problem Statement:

- Implement the multi-threaded matrix multiplication using both methods described above.
- Compare the two implementations according to the following: (1) the number of thread created and (2) the execution time taken.

## code is organized:

code is organized in 1 main file, and two text file for default matrices. First read two input matrices and store them by ReadMats,Then do matrices multiplication element, write result matrix in output file and time in stdout, Last do same thing with matrices multiplication raw.

## Major Functions:

#### -ReadMats:

read matrices a & b from their files, check if their valid to multiply and store them in their global variables.

#### -EleMul:

Thread function that calculate of only element in out matrix.

#### -RowMul:

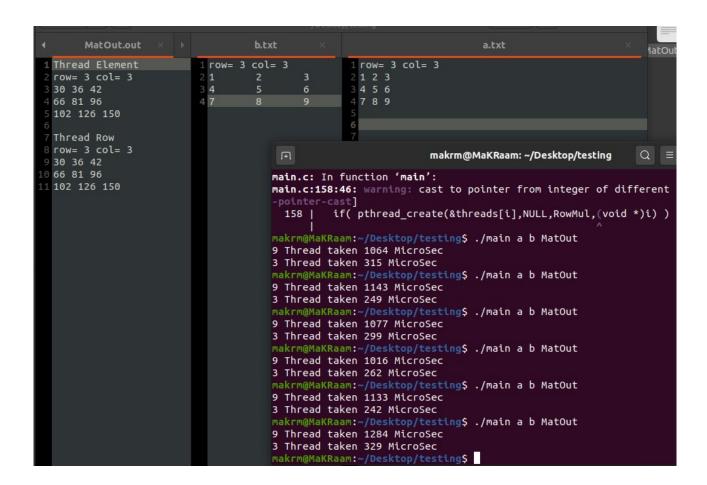
Thread function that calculate of a row in out matrix.

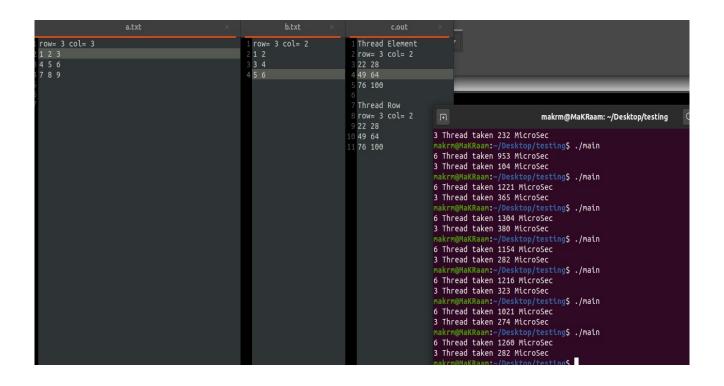
## Compile & run:

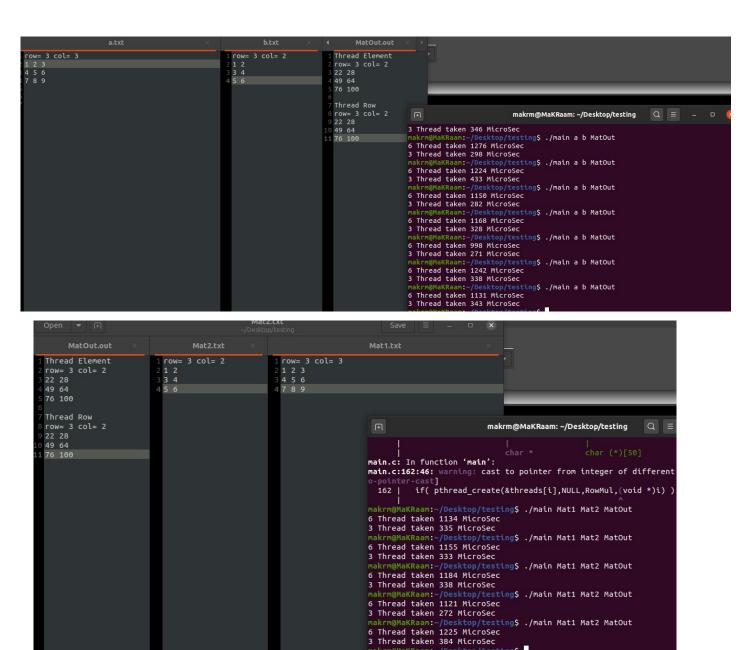
it can run by terminal location then use "gcc -pthread -o main main.c" to compile with link pthread, last to run it use "./main Mat1 Mat2 MatOut". Or just "./main".

## Sample Runs:

```
atxt × btxt × c.out × cout × c
```



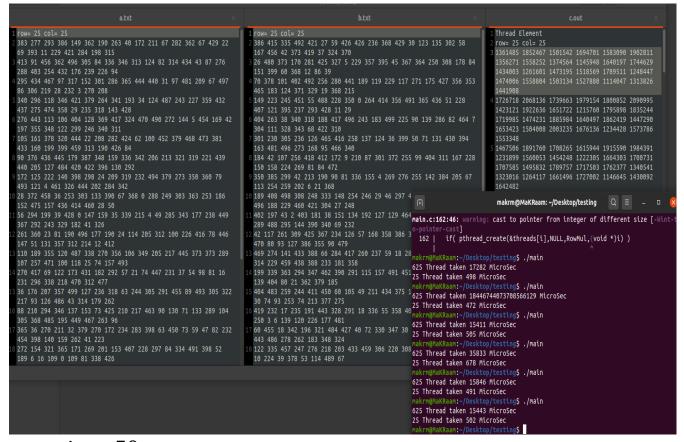




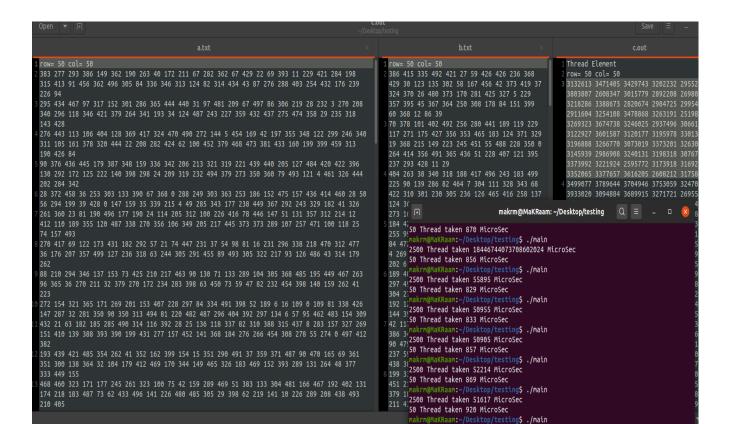
## Compare between two methods:

for a good compare I try a matrices of size = 25,50,75,100 with random value using rand()%500.

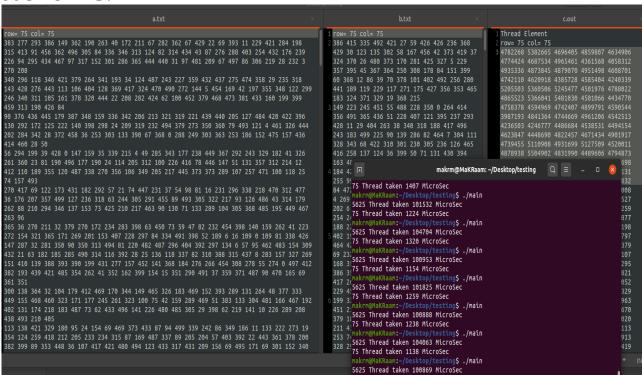
-at size = 25.



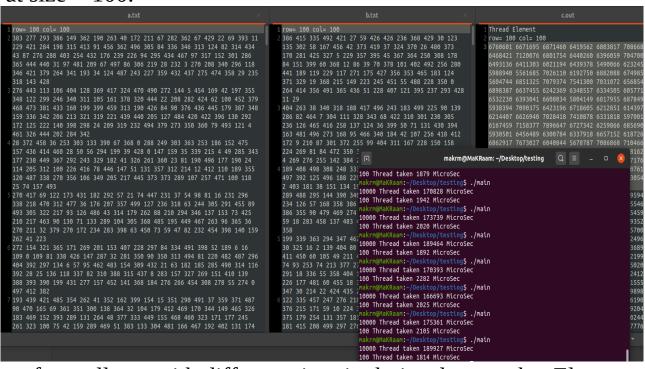
-at size =50.



#### at size =75.



#### at size = 100.



so from all test with different sizes it obviously says that Element Thread take long time and Threads than Row Thread, because of parallel much in Row.