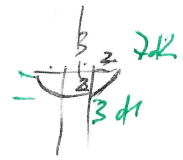
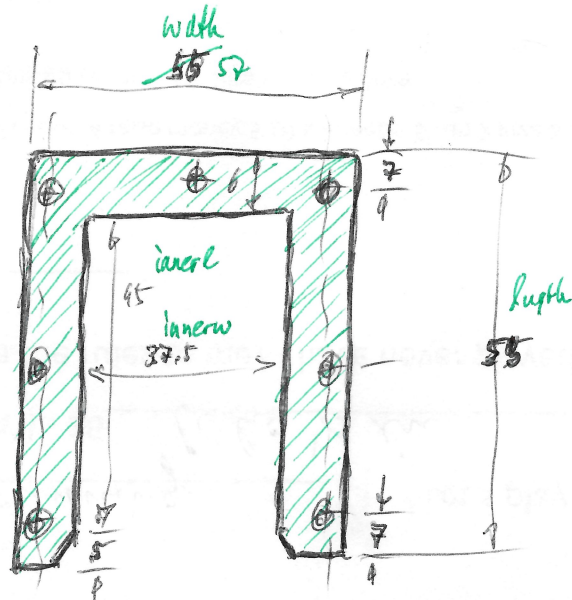


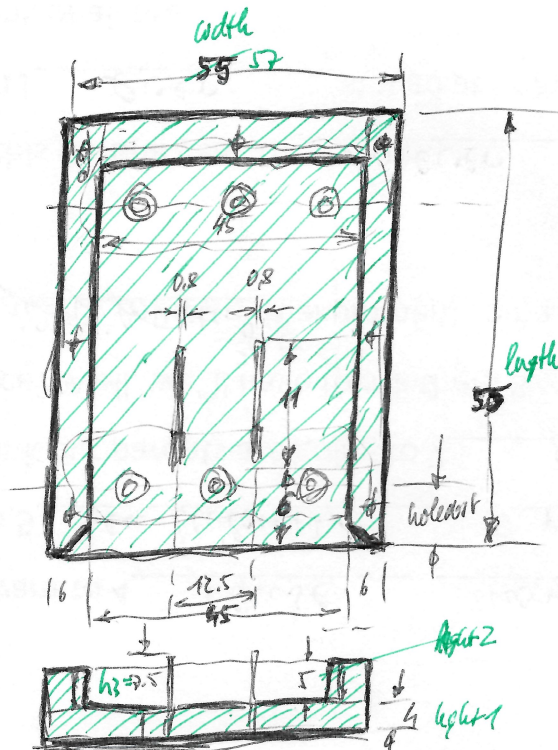
Frame



$$(d_2 - d_1)/2$$



Base



Support

