Anthony S Protho

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EDUCATION

Make School, San Francisco, CA (Remote) B.S. Applied Computer Science (Expected Aug 2021)

EXPERIENCE

Make School San Francisco, CA (Remote) Front End Web - Teacher Assistant Aug 2020 - Jan 2021

- Helped a class of 240 students debug, and develop their projects. Growing them into better Software
- Was responsible for reviewing topics, teaching concepts, and fixing student's errors in one on one meetings. Using technologies such as HTML, CSS, SASS, node.js, Python, jinja, and flask.

In-N-Out Burger Bakersfield, CA Level 2 - Associate Nov 2018 - Aug 2019

- Gained a bunch of soft skills from my first ever real job. It was a fast-paced environment, where I worked mostly as a bilingual cashier and customer service. Heavily based on communication and teamwork skills.
- Responsible for taking orders, Cleaning, Making French Fries and drinks, and serving customers with a smile.

TECHNICAL SKILLS

Python, React.Js, MongoDB, Maya, Inventor, APIs, C++

HOBBY PROJECTS

C.H.D. (C++, Audrino - *Hardware Engineer*)

- Built CHD (pronounced Chad), inspired by a personal interest in hardware through hacking Christmas lights and flashing to the beat of the music.
- Produced final product in under 2 weeks and wrote an article about the development process and mistakes learned along the way.

INDUSTRY COLLABORATION EXPERIENCE

Trilliant.ai San Francisco, CA Aug 2020 - Dec 2020

React - Git Master/Design Lead

- Collaborated with a team of 3 to design a website to match the client's needs.
- Contributed to the website's search algorithm using tags and filters to help users search the website's catalog. Managing all commits to the repository.

ENGINEERING PROJECTS

Toeta (Javascript, API - Fullstack Engineer)

- Created from scratch using PHP, Javascript, and SCSS to manipulate spoonacular API to give users a random recipe every day.
- Built Toeta to solve the everlasting question "What should I make for dinner today?" Publishing the Alpha version within a week, using heroku.