Daniel Hoang

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twitter.com/swifterdan ◆ github.com/thesubway

TECHNICAL SKILLS

Technology: Swift, Objective-C, iOS Development, Git, Python, Flask, Parse, Java, C++, HTML, CSS, PHP

PROJECTS

TournaMake | San Francisco, CA   November 2015-January 2016
- ◆ iOS utility that helps people create, score and rank tournaments of players or teams. Written in Swift. Currently live and in the App Store. http://apple.co/1Wcmytc

Contact Barter | Santa Clara, CA   May 2015-June 2015
- ◆ Web app that connects homeless workers with residents. Written in PHP and MySQL.

Picky – Cal Hacks | Berkeley, CA   October 3-5, 2014
- ◆ iOS app that allows people to photograph and rate meals. Written in Objective-C with 4 other students.

Krill-Killer Game | Seattle, WA   September 2014
- ◆ iOS survival game with a whale eating fish and krill. Written in Swift and SpriteKit with 3 other developers.

Showdown Holdem Poker | Seattle, WA   August 2014
- ◆ iOS poker game that connects to Game Center. Written in Swift.

WORK EXPERIENCE

BlueJay Mobile-Health – iOS Development Intern | Livermore, CA   January 2015-September 2015
- ◆ Developed iOS health apps for therapists and patients with senior mobile developers using Objective-C.

Shiphawk – iOS Contractor | Santa Barbara, CA   November 2014-January 2015
- ◆ Created an iOS app for shipping agents using Swift and Shiphawk's APIs. Currently live and in production.

Altia Systems – Software QA Intern | Cupertino, CA   June 2013 – August 2013
- ◆ Enhanced the Panacast application alongside software developers. Tested camera quality and latency.
- ◆ Reproduced, isolated, and identified any bugs in the application.

EDUCATION

Make School – *San Francisco, CA*   September 2015 – March 2016
Computer Science
- ◆ *Relevant Coursework:* Mobile Design, iOS Development with Swift, Python, Data Structures, Web Design, Full-Stack Web Development with Ruby on Rails and JavaScript

Code Fellows – *Seattle, WA*   July 2014 – September 2014
- ◆ Certificate, iOS Development Accelerator

Santa Clara University   September 2013 – June 2017
Computer Science
- ◆ *Relevant Coursework:* Object-Oriented Programming, Data Structures, Physics for Scientists & Engineers, Calculus and Analytic Geometry, Web Programming