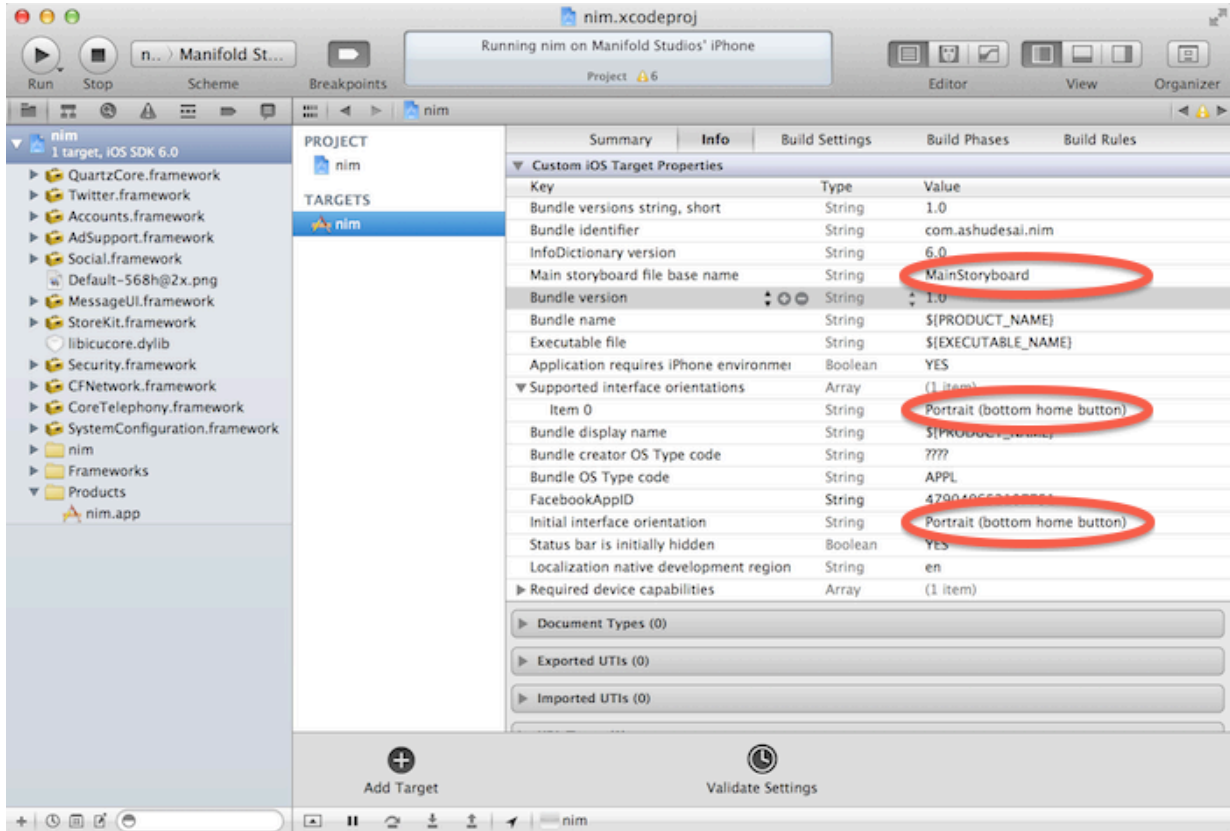


Ghost

This template is a starting point for Turn Based Multiplayer games built with the [mgwuSDK](#).

You can easily change between Portrait and Landscape orientations.



In the project info, update the fields to match this table:

| Field | Portrait | Landscape |
|--|-------------------------------|------------------------------|
| Main storyboard file base name | MainStoryboard | MainStoryboardLandscape |
| Supported interface orientations -> Item 0 | Portrait (bottom home button) | Landscape (left home button) |
| Initial interface orientation | Portrait (bottom home button) | Landscape (left home button) |

If you have any questions, email ashu@makegameswith.us