Electronic Kit for Scratch&Arduino

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Introduction



Electronic Kit for Scratch&Arduino is a customized electronic kit designed for educators to teach scratch programming, and for students to learn scratch programming. It contains 9pcs sensors and actuators, with a color tag on each connector, wiring is easy and intuitive.

In the past, students usually write scratch scripts on computer. All scripts run on computer virtually and they can't touch. But now, you can use this electronic kit to communicate with scratch such as controlling a fan, control the LED, read vales from Me light and grayscale sensor, Me PIR motion sensor and so on. If graphical programming is too easy for you and you want to challenge a more difficult code programming, you can learn Arduino code programming.

Part List:

Me Baseboard × 1



Me Ultrasonic Sensor × 1



Me Light and Grayscale Sensor \times 1



Me Gyro Sensor × 1



Me Temperature Sensor × 1



Me 130 DC Motor × 1



Me RGB LED × 1



Me Joystick × 1



Me RJ25 Adapter × 1



6P6C RJ25 cable-20cm × 4



6P6C RJ25 cable-35cm × 2



USB 2.0 A-Male to Micro B-Male Cable × 1



Battery Holder for (6)AA \times 1





Scratch Programming

1. Install software: Scratch For Robot

Download software Scratch For Robot from the link: <u>http://makeblock.sinaapp.com/scratch/latest_version_win.php</u> . After

following installation suggestion to complete the whole installation, you can see the logo link of Scratch for robot your computer desktop.



on

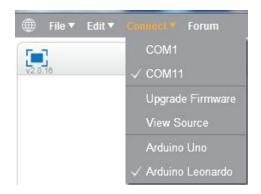
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The Point of Co

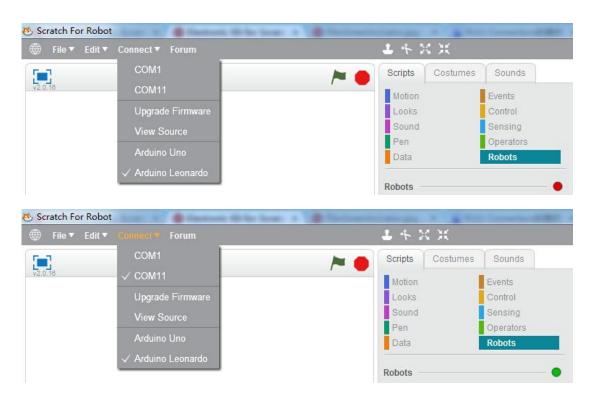
2. Upload the firmware

First, connect Me Baseboard to your computer by micro USB cable. Click the top menu bar "connect—>COM11"(COM11 is a example.

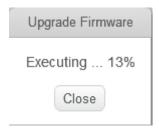
COM1,COM2 is not allowed to be selected, please choose other COM ports.).



After you have successfully connected to COM11, you can see the red indicator turns into green in Scripts—>Robots section.



Then Make sure that you have chosen "connect—>Arduino
Leonardo", "connect—>COM11" from the top menu bar. Next you can
click menu "connect—>Upgrade Firmware" to upload the Arduino code
to Me Baseboard. When uploading, blue on-board LEDs and red
on-board LEDs will flash continually and there is a processing bar
showing the uploading progress.



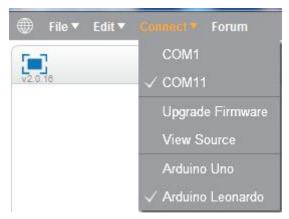
when finished, you will hear a beep of the on-board buzzer.

The buzzer will beep every time when the baseboard is connected to the software successfully.

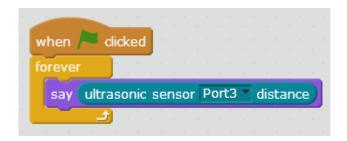
3. Write scripts

After you have uploaded, the COM ports will refresh, so you need to make sure that you have chosen "connect—>Arduino

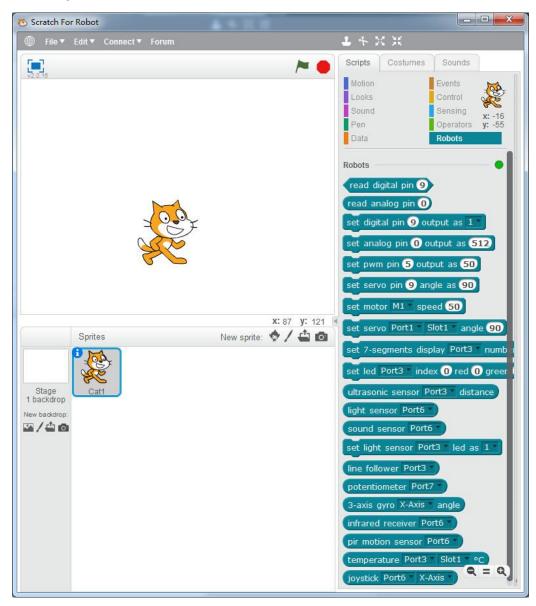
Leonardo", "connect—>COM11" from the top menu bar again. (COM11 is a example. COM1,COM2 is not allowed to be selected, please choose other COM ports)



Then you can write scripts with electronic module script blocks in "scripts—>Robot" section. Here is a entry-level demonstration reading the value of ultrasonic sensor, which is connected to the port 3 of Me Baseboard.



Note: Scripts—>Robots section has many electronic module script blocks, which is designed to communicate with Makeblock electronic modules. You can use these script blocks to control DC motors, servos, LEDs, 7-segments display, or reading values from all kinds of sensors such as light sensor, sound sensor, temperature sensor and so on.



More details about how to use electronic modules script blocks, please

see please see below Electronic module script blocks Usage.

Arduino programming

If graphical programming is too easy for you and you want to challenge

a more difficult code programming, please refer to this part contents to

study. But don't worry, we have provided Arduino library to simplify your

programming.

You can follow the video to finish how to upload the code, or follow the

words below.

https://www.youtube.com/watch?v=yvz5V9nwbrQ&feature=yout

u.be

1. Install Arduino IDE

Download Arduino IDE from Arduino official

website: http://arduino.cc/en/Main/Software

Follow the on-screen instructions to complete the setup. For more

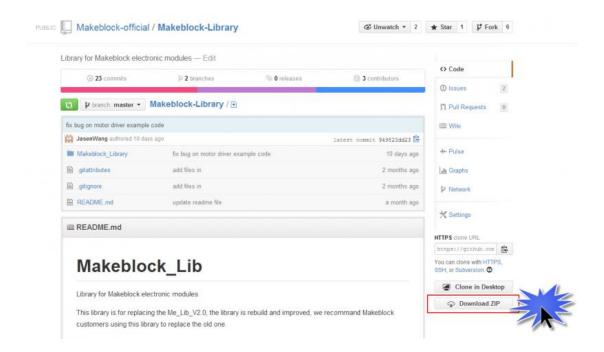
information, refer to: http://arduino.cc/en/Guide/HomePage

2.Install Makeblock library

Download Makeblock library

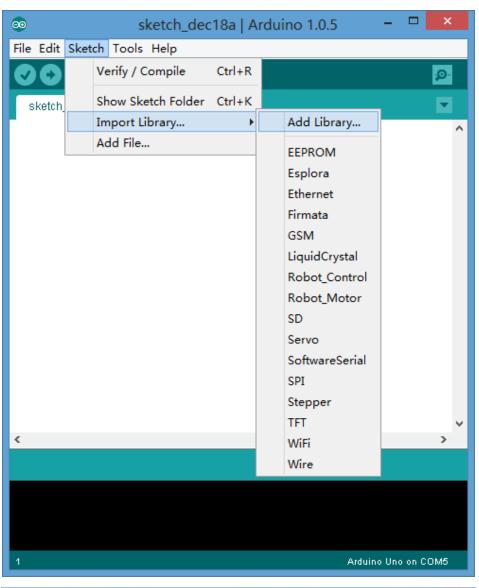
https://github.com/Makeblock-official/Makeblock-Library

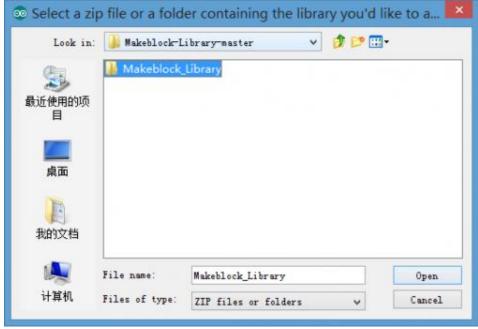
11



A: Automatically Installation

Unzip the library. In the Arduino IDE, navigate to Sketch --> Import Library. At the top of the drop down list, select the option to "Add Library.





B: Manually installation

Unzip the library file, copy the folder named "Makeblock_Library" into the libraries file of Arduino IDE.

Your Arduino library folder should now look like this (on Windows): My

Documents\Arduino\libraries\Makeblock_Library\Makeblock.cpp
My Documents\Arduino\libraries\ Makeblock_Library \Makeblock.h
My Documents\Arduino\libraries\ Makeblock_Library \ examples\
Makeblock_Robot_Starte_Kit

or like this (on Mac):

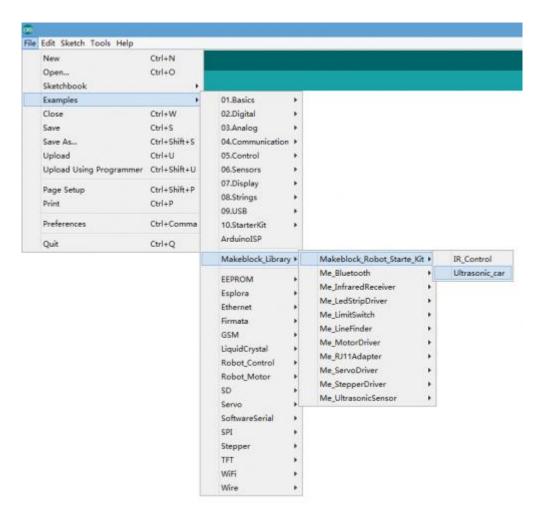
Documents/Arduino/libraries/Makeblock_Library/Makeblock.cpp
Documents/Arduino/libraries/Makeblock_Library/Makeblock.h
Documents/Arduino/libraries/ArduinoParty/ examples\
Makeblock_Robot_Starte_Kit

3.Run the Demo code

Use a USB cable to connect the Arduino board to your computer, when you plug in the USB cable in your computer, your computer will automatic install driver for the control board, this may take several minutes.

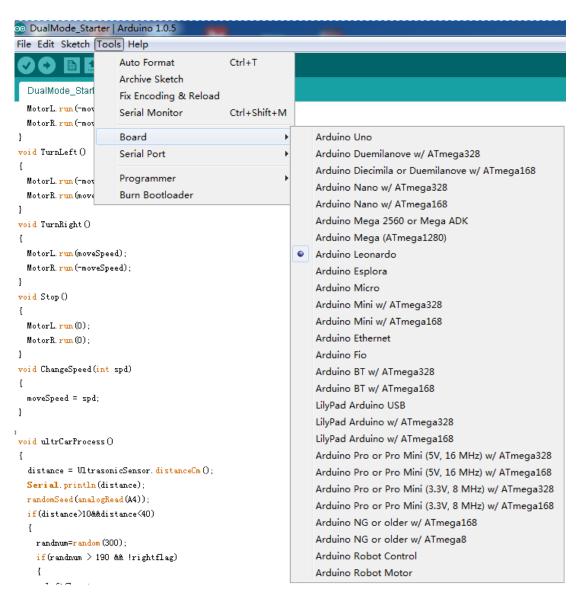
Starting the demo code:

In the Arduino IDE, navigate to file >examples>Makeblock_Library>examples>makeblock_Robot_Start er_Kit>...



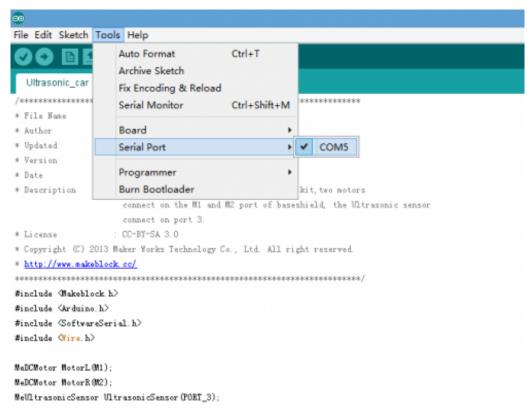
Choose the board type

In the Arduino IDE, navigate to Tools>Board>Arduino Leonardo



Choose the serial port

In the Arduino IDE, navigate to Tools>Serial Port>Com x



Upload the code

Click the "upload" button to compile and upload the code to the control board. It will show "Done uploading" when finished.

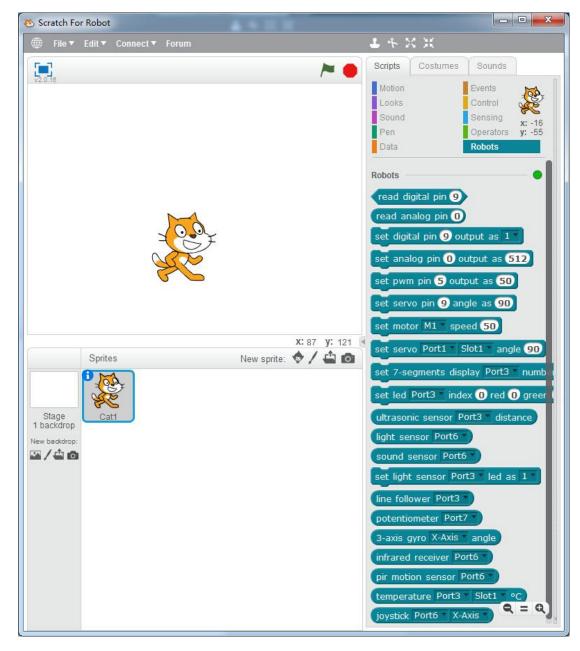
Got problem running the code?

Due to Me BaseBoard core (Leonardo controller ATmega32U4), sometimes when you try to upload, an error message maybe pops up: "Couldn't find a Leonardo on the selected port". Check that you have the correct port selected. If it is correct, try pressing the board's reset button after initiating the upload. More details please visit Makeblock forum

(http://forum.makeblock.cc/t/me-baseboard-leonardo-error/)

If you have any question about this product or you need technical support, please post it in Makeblock forum(forum.makeblock.cc).

Electronic module script blocks Usage



Note: Please follow Scratch Programming step3-4 to make sure the connection between Me Baseboard and Scratch For Robot work well.

1. Control digital pins of Me Baseboard

Me Baseboard has 13 digital pins in total. You can use the script

block to set the output value of the digital pin as 0 or 1. At the same time, you can read the input of the digital pin. Here is a scratch demo.

```
when clicked

set digital pin 9 output as 1

forever

say read digital pin 9
```

Note: digital pin value range: from 0 to 13, output value: 0(LOW) or 1(HIGH).

2. Control analog pins of Me Baseboard

Me Baseboard has 11 analog pins in total. You can use script blocks to set the output value of the digital pin as 0 to 1023. At the same time, you can read the input value of the analog pin. Here is a scratch demo.

```
when clicked
set analog pin 6 output as 512
forever
say read analog pin 6
```

Note: analog pin value range: 0 - 11, output value: from 0 to 1023.

3. Control the DC motor

Me Baseboard has 4 DC motor interfaces in total. There are two

interfaces(M1,M2) integrated on Me Baseboard and other two interfaces is connected to the port 1,2 of Me Baseboard via additional electronic module—DC Motor Driver.

DC motor is connected to the on-board M1 of Me Baseboard directly

```
when clicked

forever

set motor M1 speed 50

wait 3 secs
```

DC motor is connected to the on-board M1 of Me Baseboard via Me DC Motor Driver.

```
when clicked

forever

set motor Port1 speed 50

wait 3 secs
```

4. Control the servo

Servo is not allowed to connect to Me Baseboard directly. So you may need to use Me servo driver to drive the servo by connecting to Port1, 2 of Me Baseboard.

Pictures below shows that Servo is connected to the slot1 of Me Dual Servo driver V2.1 and the Adapter is connected to Port1 of Me Baseboard directly.

```
when clicked

forever

set servo Port1 Slot1 angle 90

wait 3 secs
```

Note: Me Servo Driver has two slots, so you may need to make sure the slot you chosen in Scratch is the same slot you have plugged.

5. Control Me 7-segments Display

7-segments display is usually used to display numbers and a few special characters. You can easily use it in your robot project to show speed, time, the value of sensors, or scores.

7-segment display is allowed to connect to Port3, 4, 5, 6, 7, 8 of Me Baseboard directly. Here is scratch demo.

Picture below shows that Me 7-segments display is connected to Port3 of Me Baseboard directly.

```
when / clicked

forever

set 7-segments display Port3 number 100

wait 3 secs
```

6. Control LEDs

Me RGB LED contains four full-color LEDs. you can connect it to Port3, 4,

5, 6, 7, 8 of Me Baseboard directly and control each LED individually. There are three parameters you need to set: LED index(1-4), Red value(0-255), Blue value(0-255), Green value(0-255),

```
forever

set led Port3 index 1 red 222 green 2 blue 150

wait 3 secs
```

7. Read the value of the Me Ultrasonic Sensor

Ultrasonic sensor is usually used to measure the distance between the sensor and obstacles. You can connect it to the Port 3, 4, 5, 6, 7, 8 of Me Baseboard directly.

Picture below shows that the ultrasonic sensor is connected to Port3 of Me Baseboard directly.

```
forever
say ultrasonic sensor Port3 distance
```

8. Read the value of Me Light and Grayscale Sensor

The light and grayscale sensor is usually used to measure the intensity of light in the surrounding environment. You can connect it to port 3,4,5,6,7,8 of Me Baseboard directly.

Picture below shows that the light and grayscale sensor is connected to Port6 of Me Baseboard directly.

```
when clicked
forever
say light sensor Port6
```

9. Read the value of Me Sound Sensor

The sound sensor is designed to measure the intensity of the sound in the surrounding environment. You can connect it to the Port 3,4,,5,6,7,8 of Me Baseboard directly.

Picture below shows that the sound sensor is connected to Port6 of Me Baseboard directly.

```
forever

say sound sensor Port6
```

10. Turn the light sensor into grayscale sensor

Me light and grayscale sensor is designed not only to measure the intensity of the sound, but also used as grayscale sensor to identify different colors. If want to use it as a grayscale sensor, just light up the on-board LED. Me light and grayscale sensor can be connected to the

Port 3,4,5,6,7,8 of Me Baseboard directly.

Picture below shows that Me light and grayscale sensor is connected to Port6 of Me Baseboard directly and turn the light sensor into grayscale sensor by light up the on-board LED.

```
when clicked

set light sensor Port6 led as 1 forever

say light sensor Port6
```

11. Read the value of Me Line Follower

Me Line Follower is used to give your robot the ability to detect lines or nearby objects. You can connect it to the Port 3,4,5,6,7,8 of Me Baseboard directly.

Picture below shows that Me Line Follower is connected to Port3 of Me Baseboard directly.

```
forever
say line follower Port3
```

12. Read the value of the ME Potentiometer

Me potentiometer is a electronic module that outputs a continuous changing value depending on the rotation of the pot. You can connect it

to the Port 3,4,5,6,7,8 of Me Baseboard directly.

Picture below shows that Me potentiometer is connected to Port7 of Me Baseboard directly.

```
when clicked
forever
say potentiometer Port7
```

Note: output value: from 0 to 1023.

13. Read the value of Me 3-Axis Accelerometer and Gyro Sensor

Me 3-Axis Accelerometer and Gyro Sensor is a low-power three-axis angular rate sensor. Based on I2C communication, you can connect it to the Port1,2,3,4,5,6,7,8 of Me Board directly. You can choose to read values of X axis, Y axis, Z axis.

Note: After you have connected the sensor to Me Baseboard by RJ25 cable, you may need to wait 10 seconds to initialize the sensor.

```
when clicked

forever

say 3-axis gyro X-Axis angle
```

15. Read the value of Me Infrared Receiver

Me infrared receiver is usually designed for receiving infrared signals

and controlling the robotics from the infrared remote control. You can connect it to the Port 3,4,5,6,7,8 of Me Baseboard directly.

Picture below shows that Me infrared receiver is connected to Port6 of Me Baseboard directly.

```
when clicked

forever

say infrared receiver Port6
```

15. Read the value of Me PIR motion sensor

Me PIR motion sensor is usually used to detect motion from animals/ humans from about 6m away.

You can connect it to the Port 3,4,5,6,7,8 of Me Baseboard directly.

```
when clicked

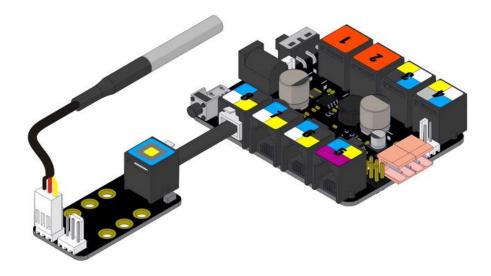
forever

say pir motion sensor Port6
```

16. Read the value of Me Temperature Sensor.

Me temperature sensor is perfect for immersive temperature detection or detecting something far away. It is not allowed to connect to Me Baseboard directly, you will need a Me RJ25 Aapter to connect it to Me Baseboard. You can connect it to the Port 3,4,5,6,7,8 of Me Baseboard.

wiring demo



Scratch demo

```
forever

say temperature Port3 Slot1 °C
```

17. Read the value of Me Joystick

Me Joystick is a electronic module that can turn directional movements into analog values(0-1023). You can connect it to the Port 3,4,5,6,7,8 of Me Baseboard directly.

Picture below shows that Me Joystick is connected to Port6 of Me Baseboard directly.

```
forever
say joystick Port6 X-Axis
```