1 Problem description

In this home assignment, we will implement the model optimized during the home assignement 2 on a STM32F4 board.

2 Description of the model

The model I have converted to a .tflite is a bit different from the model that I used in the home assignment 2, as the activation function gelu was not supported by the converted, so I used relu instead.

The model as 3 hidden layer of, respectively, 110, 100, 90 neurons. The learning rate is 0.05, it is train on 30 epochs and the optimizer in adam.

3 Converting the model to .tflite

Since I had the script to generate the model, I converted directly the model using TFliteConvert.from_keras_model. I had to enable SELECT_TF_OPS for it to work, and also to change my activation function because it made the converter crash.

4 Running the model on the board

Using the lab tutorial, I have able to download my model on the board. Luckily, my model was adapted to the board already.

After some bug solving, I was able to load my model from the assignment 2 on the board, and to predict some numbers with it.



The model was able to recognize most of the digit, but it may have been over-fitted a bit since some variation of number are not well recognized: 1 drawed with the little line at the top, 9 with a line on the bottom, or 4 without closing the vertical line, for exemple.

The digit 7 was the most problematic one; and it is a challenge to find a way where it is well classified.

5 Issues

5.1 Running the model

As said before, my model is probably a bit over-fitted. It was hard to detect it before, as to test it on my computer I had to draw my digit each time, then save the image, then load it. It was much more easier to test a lot of data on the board, and therefore to see what would prevent a digit to be classified correctly.

I have a problem with the display of the accuracy: half of the time, the accuracy goes wild and is printed as more than 100%, which is obviously impossible. I have searched, but not found the reason for that. The weirdest thing is that sometimes, the accuracy seems to be displayed correctly (digit 1 or 9 on the pictures).

5.2 Putting the model on the board

I had a lot of issues trying to put the model on the board.

Some of them were referenced in the *lab issues* page on Moodle, which saved me a lot of time: multiple undefined references to ai_platform_*, error finding ai_platform.h, problem with code generation in cubeMX, and Board LCD is shaking and not initialized correctly.

I also had a lot of struggle with the version of X-CUBE-AI: each time I tried to generate a new code I had to uninstall and reinstall it, as it keep selecting the 7.0 version and I could not use 5.0 version if the 7.0 was also installed.