

**Makey says:**

## **LOAD OUT INFORMATION**

Thank you for helping make Maker Faire Orlando **AWESOME!!**

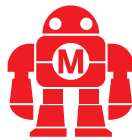
**Packing your exhibit MAY NOT start until AFTER the event ends at 5pm.**

**Between 5pm and 6pm you can only walk items out, no cars allowed.**

Packing or leaving early without prior discussion and agreement may lead to your exhibit not being approved in subsequent years. All exhibits are 2 day exhibits unless you've reached specific agreement with the event producers by emailing [makers@makerfaireorlando.com](mailto:makers@makerfaireorlando.com).

Vehicles may not be moved into loading / unloading zones until after the event has ended and the crowd has left the building. **For safety, the main roadway in front of the Spirit and Curiosity buildings will not open to cars until after 6pm.**

We know you want to get home after a long weekend, but we ask for your patience as we safely exit the crowd.



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