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## 5.1 Big Two

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It is a library named poker, there is a function `big_two_sort` you can use. `int32_t big_two_sort( int8_t cards[] );` This function only allow an `int8_t` array with 13 size. It will sort you array and return it. If the input is invalid, please return -1; otherwise, return 0.

## 5.2 Statistics

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It is a library named poker, there are some functions you can use. `double get_mean( const int32_t input[], size_t size );` `double get_median( const int32_t input[], size_t size );` `int32_t get_mode( const int32_t input[], size_t size );` `double get_stddev( const int32_t input[], size_t size );` `get_mean` will return mean in the array. `get_median` will return median in the array. `get_mode` will return median in the array. `get_stddev` will return median in the array.

## 5.3 Polynomial Calculator

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This is a Polynomial Calculator, please input two polynomial and its degree. Any input invalid will make the program print "Wrong Input!" as warning and terminate the program.

## 5.4 Banqi

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This is a Banqi game. Please obey following rules.

- 1(A) > 2(B) > 3(C) > 4(D) > 5(E) > 6(F) > 7(G); 7(G) > 1(A)
- If Player choose a chess which can move, this round will be pass.
- 6(F) has special move and eat rule, please follow the rules on wiki.
- If there isn't any eat and flip chess in 50 steps, this game will be TIE.
- First Player eat all another Player chess, Player WIN.