

hw0206

In C11 manual 6.5.7 Bitwise shift operators,

5.The result of $E1 \gg E2$ is $E1$ right-shifted $E2$ bit positions. If $E1$ has an unsigned type or if $E1$ has a signed type and a nonnegative value, the value of the result is the integral part of the quotient of $E1 / 2^{E2}$. If $E1$ has a signed type and a negative value, the resulting value is implementation-defined.

So if variable `bit` is a signed type and a negative value($1 \ll 31 = -2147483648$), the resulting value is implementation-defined. Thus, if we want to fix this problem , we let the type of `bit` become a unsigned type, like `uint32_t`, and will fix this problem.