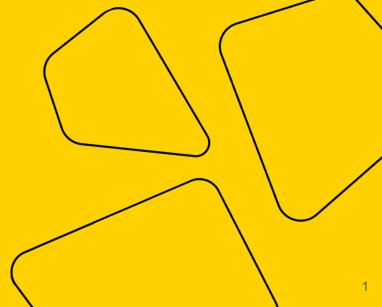
# Machine Learning Lecture 5: Decision trees and Ensembles

Radoslav Neychev MIPT, 2021





# Outline

- 1. Decision tree: intuition
- 2. Decision tree construction procedure
- 3. Information criteria
- 4. Pruning
- 5. Decision trees special highlights
  - Decision tree as linear model
  - Dealing with missing data
  - Categorical features
- 5. Bootstrap and Bagging
- 7. Random Forest



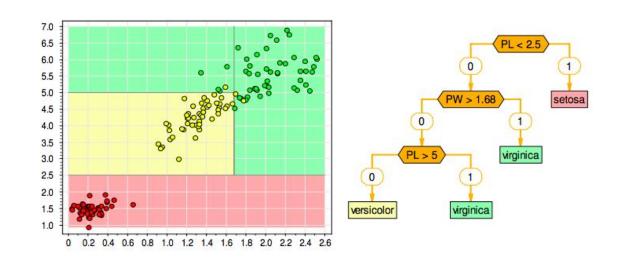
# **Decision Tree: intuition**

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#### **Decision tree for Iris data set**

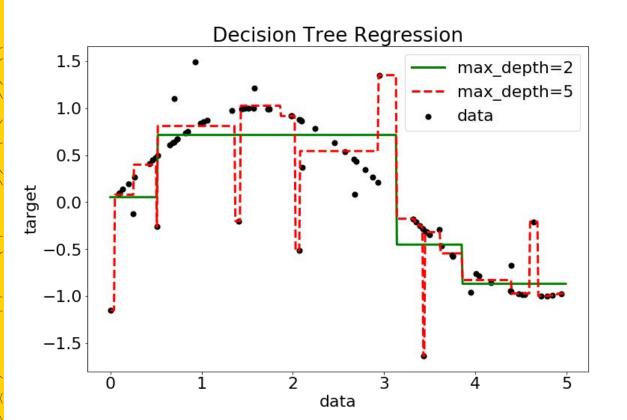




setosa
$$r_1(x) = [PL \leqslant 2.5]$$
virginica $r_2(x) = [PL > 2.5] \land [PW > 1.68]$ virginica $r_3(x) = [PL > 5] \land [PW \leqslant 1.68]$ versicolor $r_4(x) = [PL > 2.5] \land [PL \leqslant 5] \land [PW < 1.68]$ 

#### **Decision tree in regression**





Green - decision tree of depth 2

Red - decision tree of depth 5

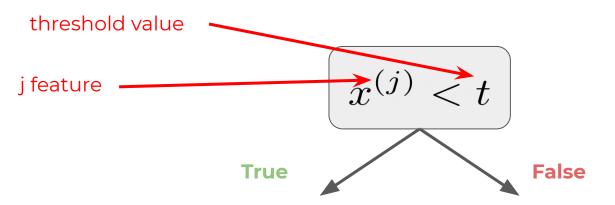
Every leaf corresponds to some constant.

# Decision Tree construction procedure

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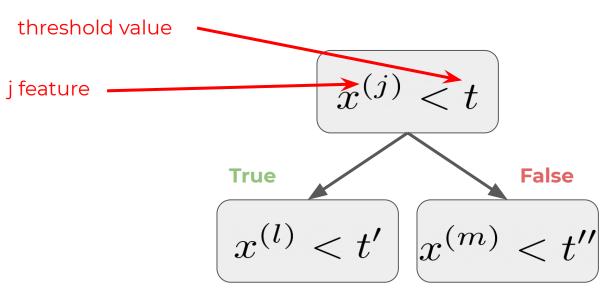






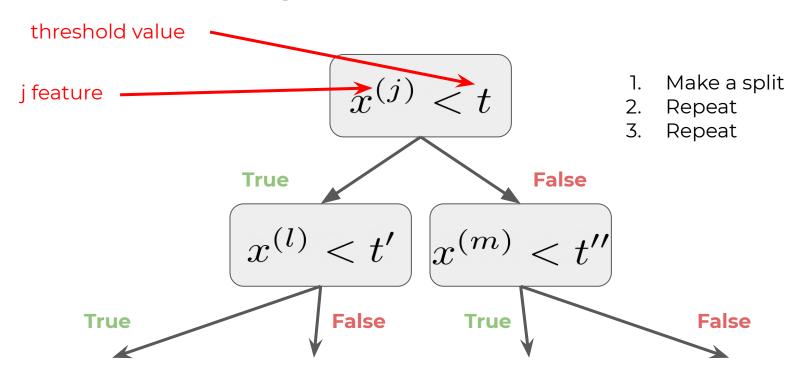
1. Make a split



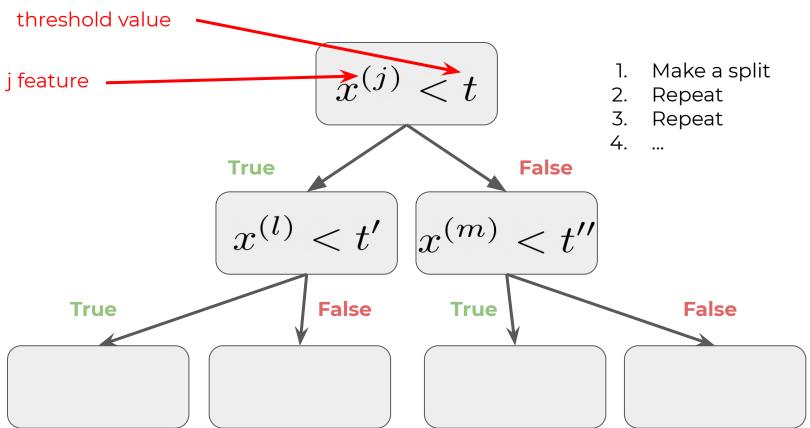


- 1. Make a split
- 2. Repeat











threshold value

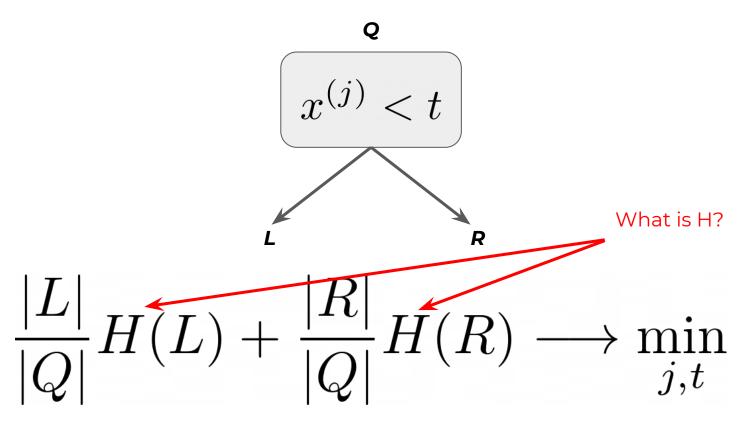
i feature

# WHAT IF I TOLD YOU TO TELL ME THAT I SHOULD TELL YOU WHAT IF I TOLD YOU

True

#### How to split data properly?





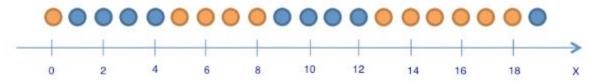
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H(R) is measure of "heterogeneity" of our data.

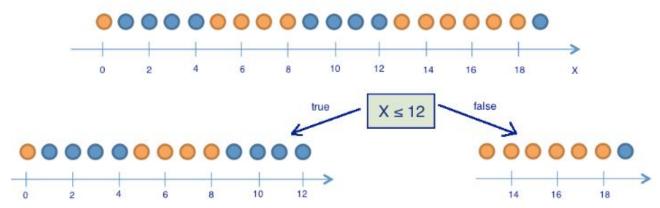
Consider binary classification problem:





H(R) is measure of "heterogeneity" of our data.

Consider binary classification problem:





H(R) is measure of "heterogeneity" of our data.

Consider binary classification problem:

Obvious way:

Misclassification criteria:

$$H(R) = 1 - \max\{p_0, p_1\}$$

1. Entropy criteria: 
$$H(R) = -p_0 \log p_0 - p_1 \log p_1$$

2. Gini impurity: 
$$H(R) = 1 - p_0^2 - p_1^2 = 1 - 2p_0p_1$$



H(R) is measure of "heterogeneity" of our data.

Consider multiclass classification problem:

Obvious way:

Misclassification criteria:

$$H(R) = 1 - \max_{k} \{p_k\}$$

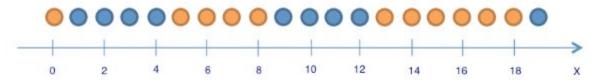
$$H(R) = -\sum_{k=0}^{\infty} p_k \log p_k$$

$$H(R) = 1 - \sum_{k} (p_k)^2$$



H(R) is measure of "heterogeneity" of our data.

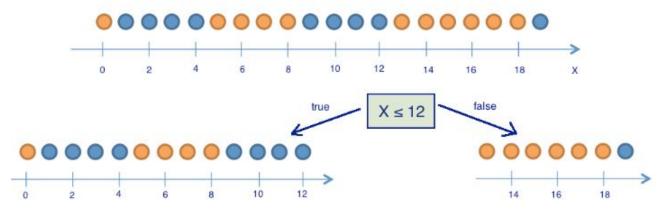
Consider binary classification problem:





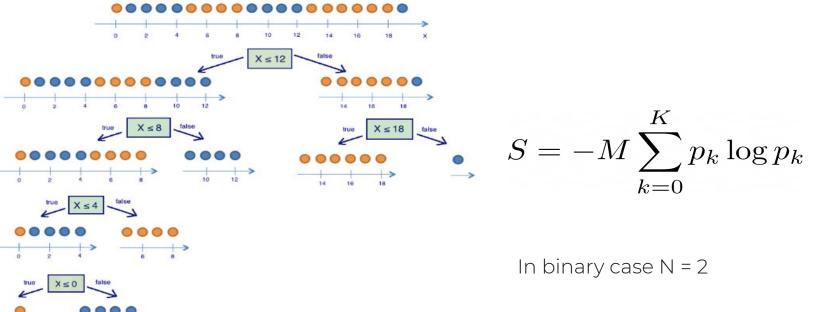
H(R) is measure of "heterogeneity" of our data.

Consider binary classification problem:



#### Information criteria: Entropy





$$S = -p_{+} \log_{2} p_{+} - p_{-} \log_{2} p_{-} = -p_{+} \log_{2} p_{+} - (1 - p_{+}) \log_{2} (1 - p_{+})$$

# **Information criteria: Gini impurity**



$$G = 1 - \sum_{k} (p_k)^2$$

In binary case N = 2

$$G = 1 - p_+^2 - p_-^2 = 1 - p_+^2 - (1 - p_+)^2 = 2p_+(1 - p_+)$$



H(R) is measure of "heterogeneity" of our data.

Consider multiclass classification problem:

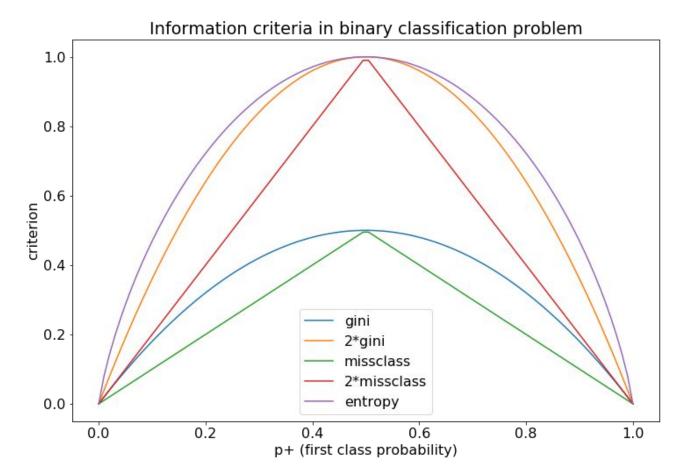
Obvious way: Misclassification criteria:

$$H(R) = 1 - \max_{k} \{p_k\}$$

1. Entropy criteria: 
$$H(R) = -\sum_k p_k \log_2 p_k$$

2. Gini impurity: 
$$H(R) = 1 - \sum_{k} (p_k)^2$$







H(R) is measure of "heterogeneity" of our data.

Consider regression problem:

1. Mean squared error

$$H(R) = \min_{c} \frac{1}{|R|} \sum_{(x_i, y_i) \in R} (y_i - c)^2$$

What is the constant?

$$c^* = \frac{1}{|R|} \sum_{y_i \in R} y_i$$

# Pruning

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#### **Pruning**



- Pre-pruning:
  - o Constrain the tree before construction
- Post-pruning:
  - o Simplify the constructed tree

# Special highlights

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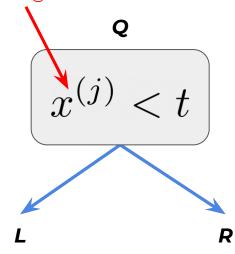


#### Missing values in Decision Trees



If the value is missing, one might use both sub-trees and average their predictions

#### Missing value



$$\hat{y} = \frac{|L|}{|Q|} \hat{y}_L + \frac{|R|}{|Q|} \hat{y}_R$$

#### **Decision Trees as Linear models**



Let J be the subspace of the original feature space, corresponding to the leaf of the tree.

Prediction takes form

$$\hat{y} = \sum_{j} w_j [x \in J_j]$$

### Construction algorithms: overview



- ID-3
  - o Entropy criteria; Stops when no more gain available
- C4.5
  - Normalised entropy criteria; Stops depending on leaf size; Incorporates pruning
- C5.0
  - Some updates on C4.5
- CART
  - Gini criteria; Cost-complexity Pruning; Surrogate predicates for missing data;
- etc.

# **Bootstrap and Bagging**

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#### **Bootstrap**



Consider dataset X containing m objects.

Pick m objects with return from X and repeat in N times to get N datasets.

Error of model trained on Xj: 
$$\varepsilon_j(x) = b_j(x) - y(x), \qquad j = 1, \ldots, N,$$

Then 
$$\mathbb{E}_x(b_j(x)-y(x))^2=\mathbb{E}_x\varepsilon_j^2(x)$$
.

The mean error of N models: 
$$E_1=rac{1}{N}\sum_{j=1}^N \mathbb{E}_x arepsilon_j^2(x).$$

# **Bootstrap**



Consider the errors unbiased and uncorrelated:

$$\mathbb{E}_x \varepsilon_j(x) = 0;$$

$$\mathbb{E}_x \varepsilon_i(x) \varepsilon_j(x) = 0, \quad i \neq j.$$

$$E_N = \mathbb{E}_x \left( \frac{1}{N} \sum_{j=1}^n b_j(x) - y(x) \right)^2 =$$

$$= \mathbb{E}_x \left( \frac{1}{N} \sum_{j=1}^N \varepsilon_j(x) \right)^2 =$$

The final model averages all predictions:

$$a(x) = \frac{1}{N} \sum_{i=1}^{N} b_j(x).$$

$$= \frac{1}{N^2} \mathbb{E}_x \left( \sum_{j=1}^N \varepsilon_j^2(x) + \underbrace{\sum_{i \neq j} \varepsilon_i(x) \varepsilon_j(x)}_{c} \right) =$$

Error decreased by N times!

# **Bootstrap**



Consider the errors unbiased and uncorrelated:

$$\mathbb{E}_x \varepsilon_j(x) = 0;$$

$$\mathbb{E}_x \varepsilon_i(x) \varepsilon_j(x) = 0, \quad i \neq j.$$

This is a lie

$$E_N = \mathbb{E}_x \left( \frac{1}{N} \sum_{j=1}^n b_j(x) - y(x) \right)^2 =$$

The final model averages all predictions:

$$a(x) = \frac{1}{N} \sum_{j=1}^{N} b_j(x).$$

Error decreased by N times!

$$= \mathbb{E}_x \left( \frac{1}{N} \sum_{j=1}^N \varepsilon_j(x) \right)^2 =$$

$$= \frac{1}{N^2} \mathbb{E}_x \left( \sum_{j=1}^N \varepsilon_j^2(x) + \sum_{i \neq j} \varepsilon_i(x) \varepsilon_j(x) \right) =$$

# **Bagging = Bootstrap aggregating**



Decreases the variance if the basic algorithms are not correlated.

# **Random Forest**

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## **RSM - Random Subspace Method**

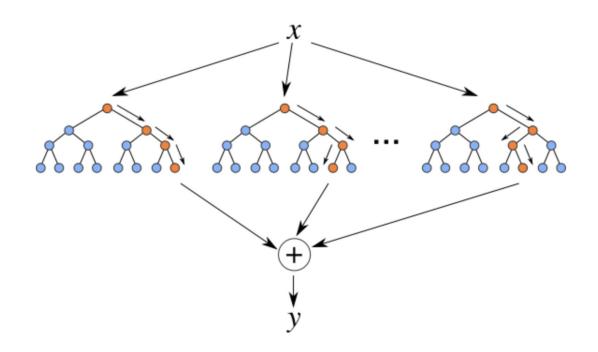


Same approach, but with features.

### **Random Forest**



Bagging + RSM = Random Forest



#### **Random Forest**

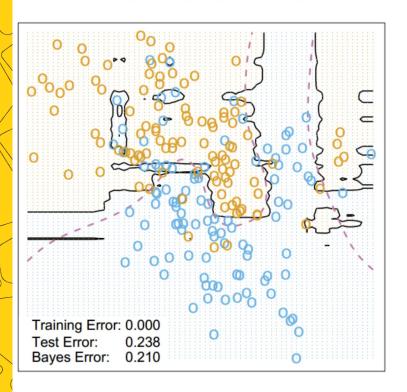


- One of the greatest "universal" models.
- There are some modifications: Extremely Randomized Trees, Isolation Forest, etc.
- Allows to use train data for validation: OOB

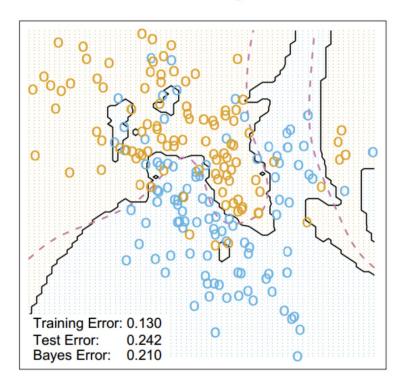
OOB = 
$$\sum_{i=1}^{\ell} L\left(y_i, \frac{1}{\sum_{n=1}^{N} [x_i \notin X_n]} \sum_{n=1}^{N} [x_i \notin X_n] b_n(x_i)\right)$$



#### Random Forest Classifier



#### 3-Nearest Neighbors



# Revise



- 2. Decision tree construction procedure
- 3. Information criteria
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  - Decision tree as linear model
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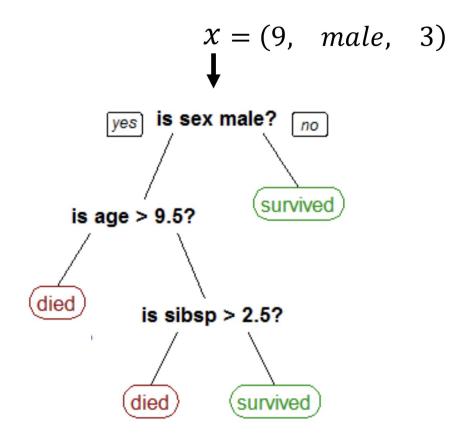
# **Thanks for attention!**

Questions?

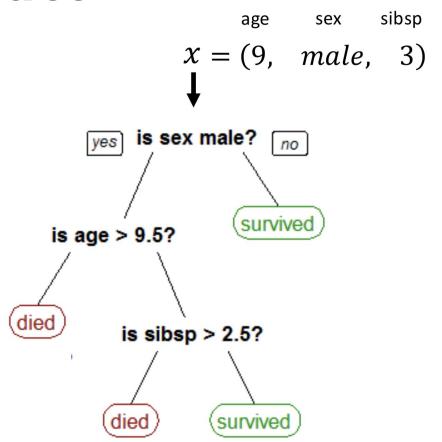




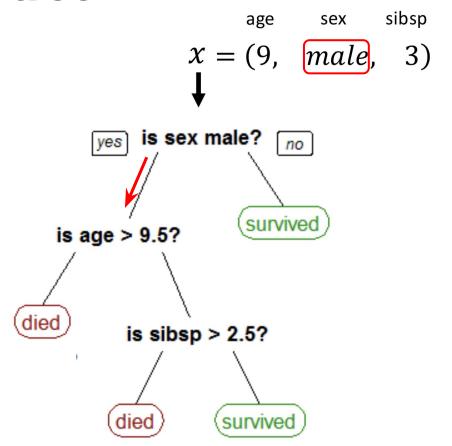




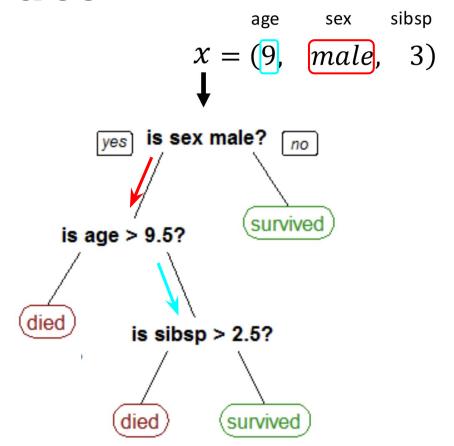




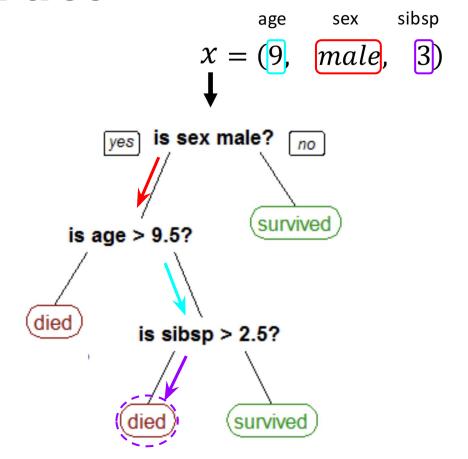




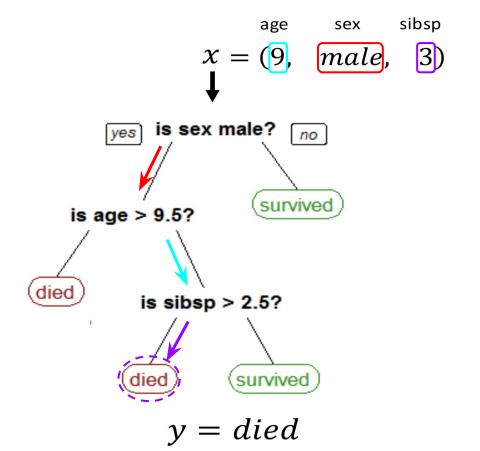




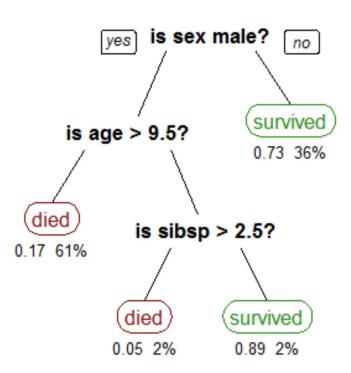




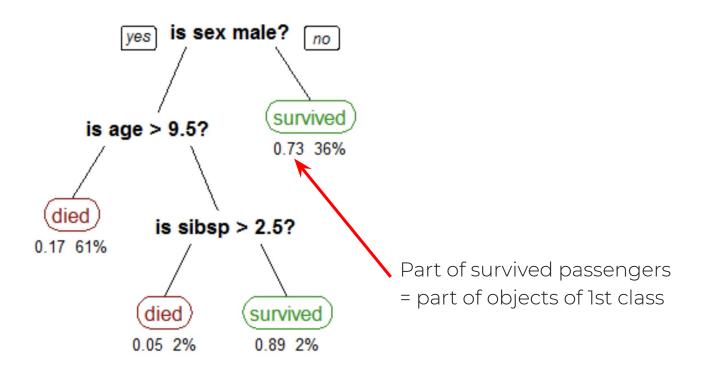




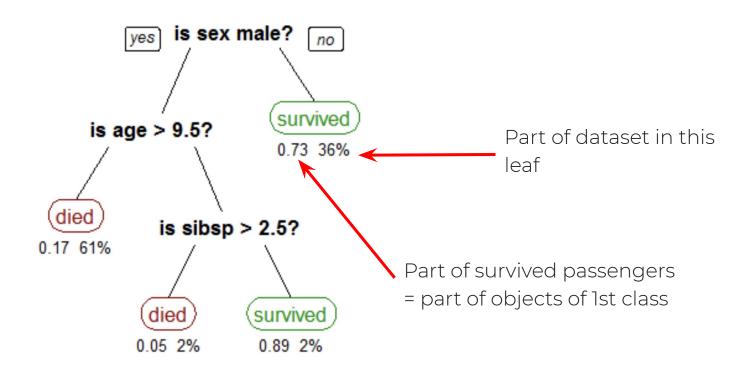




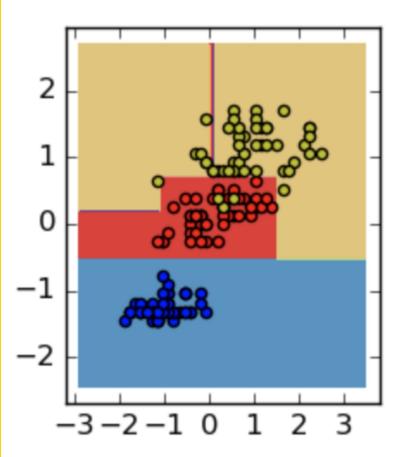












Classification problem with 3 classes and 2 features.

## **Pruning**



- Pre-pruning:
  - o Constrain the tree before construction.
- Post-pruning:
  - o Simplify constructed tree.

Actually, it is the main trick in CART tree construction algorithm.

### **Binarisation**



Idea: instead selecting one threshold define several for one feature.



