

	Nexus 6P Android 7.1	iPad 2 IOS 6.1.3	Notes	Bug
<b>Mobile App Usability</b>				
Easy to navigate.	passed	passed		
Clear and consistent way to go back on every screen.	passed	passed		
Labels and buttons text are clear and concise	passed	passed		
Retains overall consistency and behaviour with the mobile platform.	passed	passed		
Minimalist design - excess features removed.	passed	passed		
Content is concise and clear.	passed	passed		
Provides feedback to the user of system status.	passed	passed		
Number of buttons / links is reasonable.	passed	passed		
UI elements provide visual feedback when pressed.	passed	passed		
Ensure any visual feedback is not obscured by the user's finger.	failed	failed	<a href="http://bt-w.qatestlab.com/view.php?id=142">http://bt-w.qatestlab.com/view.php?id=142</a>	
Colours used provide good contrast.	failed	failed	<a href="http://bt-w.qatestlab.com/view.php?id=421">http://bt-w.qatestlab.com/view.php?id=421</a>	
Colours used provide good readability.	passed	passed		
Icons are clear to understand - no ambiguity.	passed	passed		
Font size and spacing ensures good readability.	passed	failed	<a href="http://bt-w.qatestlab.com/view.php?id=241">http://bt-w.qatestlab.com/view.php?id=241</a>	
If changes can be made, ensure there is a "save" button (gives peace of mind).	passed	passed		
Present users with a confirmation option when deleting.	passed	passed		
Allow users to tailor frequent actions to make them easier and quicker to do.	passed	passed		
Auditory feedback is timely and appropriate.	passed	passed		
Speak the users' language (not technical).	passed	passed		
Settings to turn off auditory feedback / sound.	passed	passed		
Help users recognize, diagnose, and recover from errors.	passed	passed		
Error messages are free of technical language.	failed	failed	<a href="http://bt-w.qatestlab.com/view.php?id=341">http://bt-w.qatestlab.com/view.php?id=341</a>	
Error messages clearly explain how to correct the problem.	passed	passed		
Any help text should be clear and unambiguous.	passed	passed		
Instructions easily visible or easily retrievable whenever appropriate.	passed	passed		
<b>Testing Checklist for Mobile Applications</b>				
Verify that application can be uninstalled successfully.	passed	passed		
Verify the behavior of application when there is network problem and user is performing operations for data call.	passed	passed		
Verify that user is able to establish data call when network is back in action.	passed	passed		
Verify that user can accept Voice call at the time when application is running and can resume back in application from the same point.	passed	passed		
Verify that user can reject the Voice call at the time when application is running and can resume back in application from the same point.	passed	passed		
Verify that user can establish a Voice call in case when application data call is running in background.	passed	passed		
Verify that user can get SMS alert when application is running.	passed	passed		
Verify that user can resume back from the same point after reading the SMS.	passed	passed		
Verify that unmapped keys are not working on any screen of application.	passed	passed		
Verify that application logo with Application Name is present in application manager and user can select it.	passed	failed	<a href="http://bt-w.qatestlab.com/view.php?id=421">http://bt-w.qatestlab.com/view.php?id=421</a>	
Verify that when user selects application logo in application manager splash is displayed.	passed	passed		
Note that Splash do not remain for more than 3 seconds.	passed	passed		
Verify that application displays proper error message when device memory is low and exits gracefully from the situation.	passed	passed		
Verify that clear key should navigate the user to previous screen.	passed	passed		
Verify that End Key should navigate the user to native OEM screen.	passed	passed		
Verify that there is visual feedback when response to any action takes more than 3 seconds.	passed	passed		
Verify that continual key pad entry do not cause any problem.	passed	passed		
Verify that user is able to exit from application with every form of exit modes like Flap,Slider,End Key or Exit option in application and from any point.	passed	passed		
Verify that when application is running then inserting and removing charger do not cause any problem and proper message is displayed when charger is inserted in device.	passed	passed		
Verify that when application is running and battery is low then proper message is displayed to the user.	passed	passed		
Verify that removal of battery at the time of application data call is going on do not cause interruption and data call is completed after battery is inserted back in the device.	passed	passed		
Verify that application does not consume battery excessively.	failed	passed	<a href="http://bt-w.qatestlab.com/view.php?id=354">http://bt-w.qatestlab.com/view.php?id=354</a>	
Make sure that your application is not causing other applications of device to hamper.	passed	passed		
Application should gracefully handle the condition when incoming communication is made via Infra Red.	skipped	skipped	no Infra Red	

passed  
failed  
skipped