

Data Science and Artificial Intelligence

Linear Algebra



Lecture No.- 01

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Topics to be Covered



Topic

Geometric Vectors



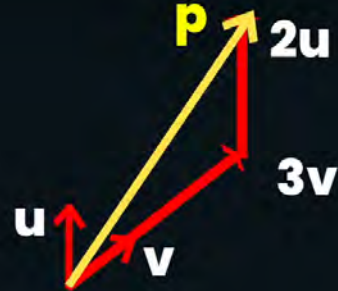


Geometric Vectors





Geometric Vectors



$$\mathbf{p} = 2\mathbf{u} + 3\mathbf{v}$$



Geometric Vectors

Linear Algebra

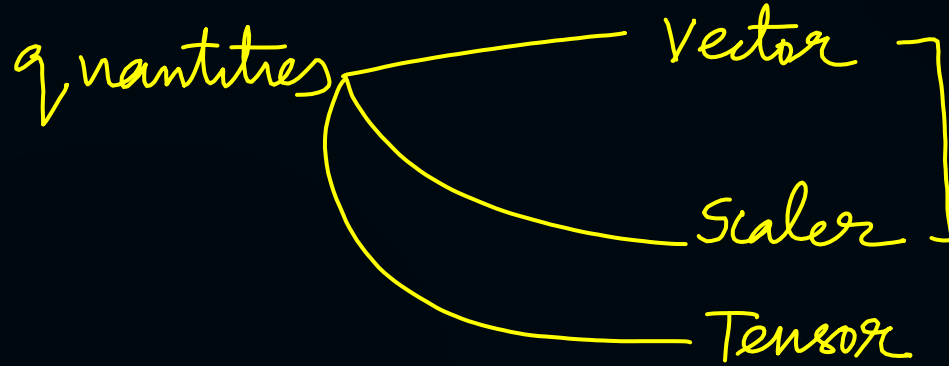
{ Linear Algebra 01 # ✓ Geometrical Vectors
 module 01 ✓ Vector space ①
 ✓ Vector space - Problem ②
 ✓ determinant of matrix
 (Introduction matrix)

✓ Module 02 ✓ matrix
 ✓ matrix Transformations
 ✓ Iteration of matrix
 ✓ matrix Properties



Geometric Vectors

Linear Algebra: (Vectors)



✓ Scalar quantity → magnitude
(measurement) (How much)

Temp → 60°C , 50°C , 30°C , -1°C

2) Vector quantity
magnitude + Direction

- ✓ Torque → mag + direction
- ✓ Momentum → mag + direction
- ✓ Impulse — mag + direction
- ✓ velocity — mag + direction
- ✓ displacement,

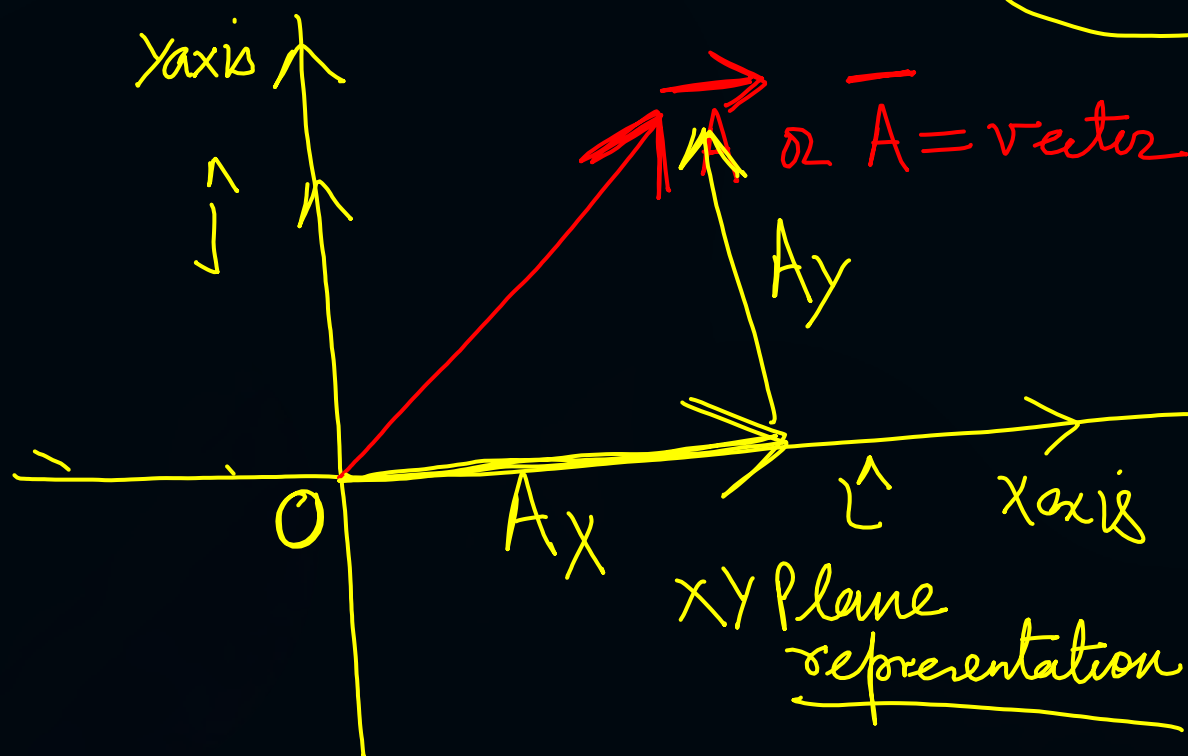
5, -5, +7, -7, 8, -8



Geometric Vectors

Vector quantity \longrightarrow magnitude + Direction

Velocity \longrightarrow 5 m/sec $\xrightarrow{\text{(magnitude)}} + \text{(Direction)}$
 \longrightarrow -5 m/sec $\xrightarrow{\text{magnitude}} + \text{(Direction)}$



$$\vec{A} = \vec{A}_x \vec{x} + \vec{A}_y \vec{y} = [A_x, A_y]$$

$$\vec{A} = A_x \hat{x} + A_y \hat{y}$$
$$\vec{A} = A_x \hat{x} + A_y \hat{y}$$



Geometric Vectors

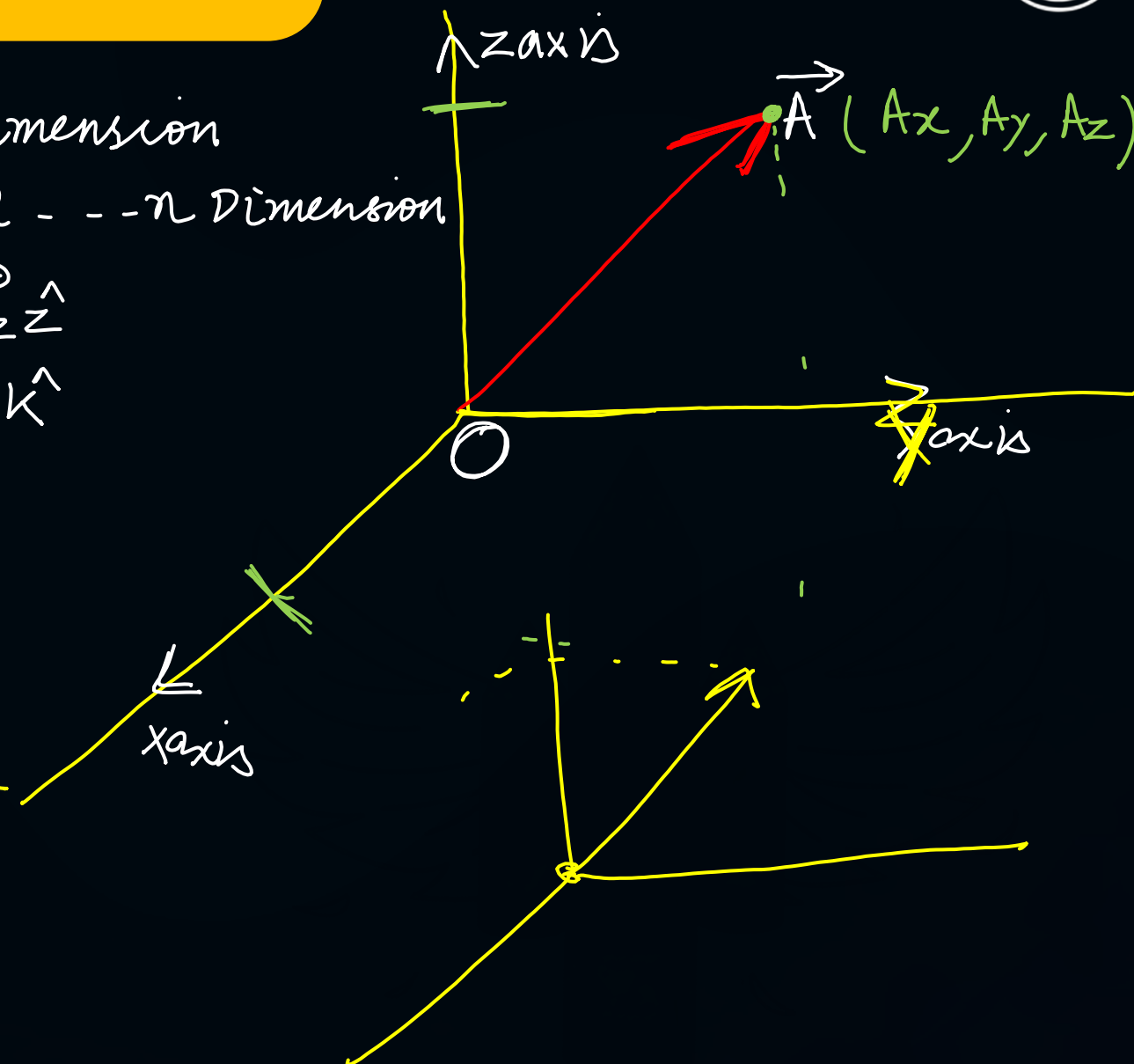
Vectors always one Dimension
but projection 2d, 3d - - - n Dimension

$$\vec{A} = A_x \hat{x} + A_y \hat{y} + A_z \hat{z}$$
$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

y (L) or (R)

z (V) or (D)

x (back) and front)



$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

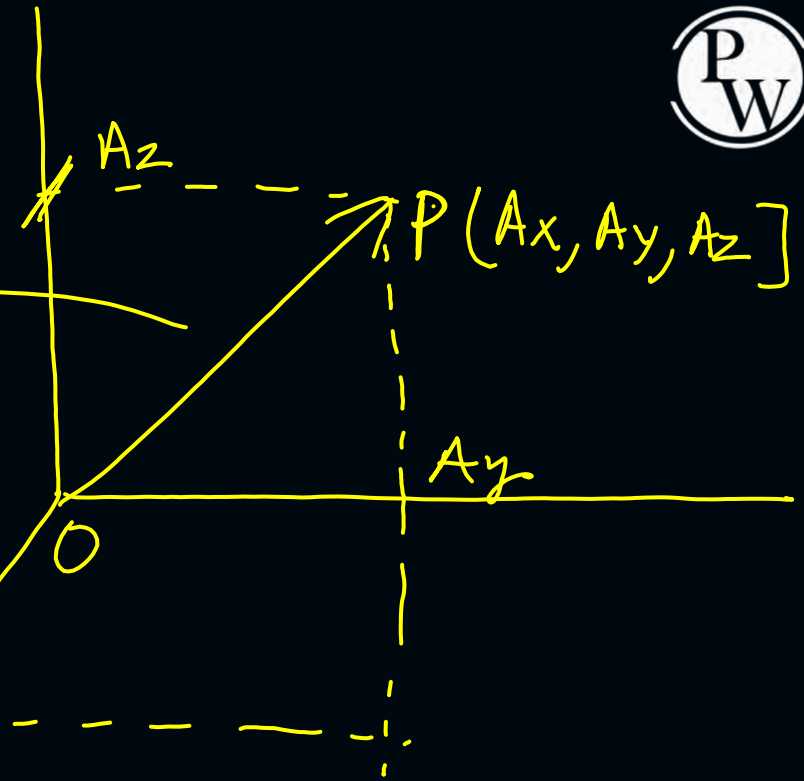
$$|\vec{A}| = \text{mod } \vec{A}$$

$$|\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$$

→ length of a vector

→ magnitude of a vector

length
of a
vector

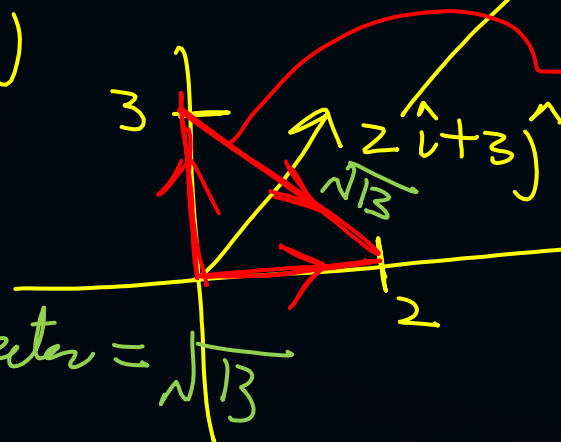


$$1) \vec{A} = 2\hat{i} + 3\hat{j}$$

$$A_x = 2$$

$$A_y = 3$$

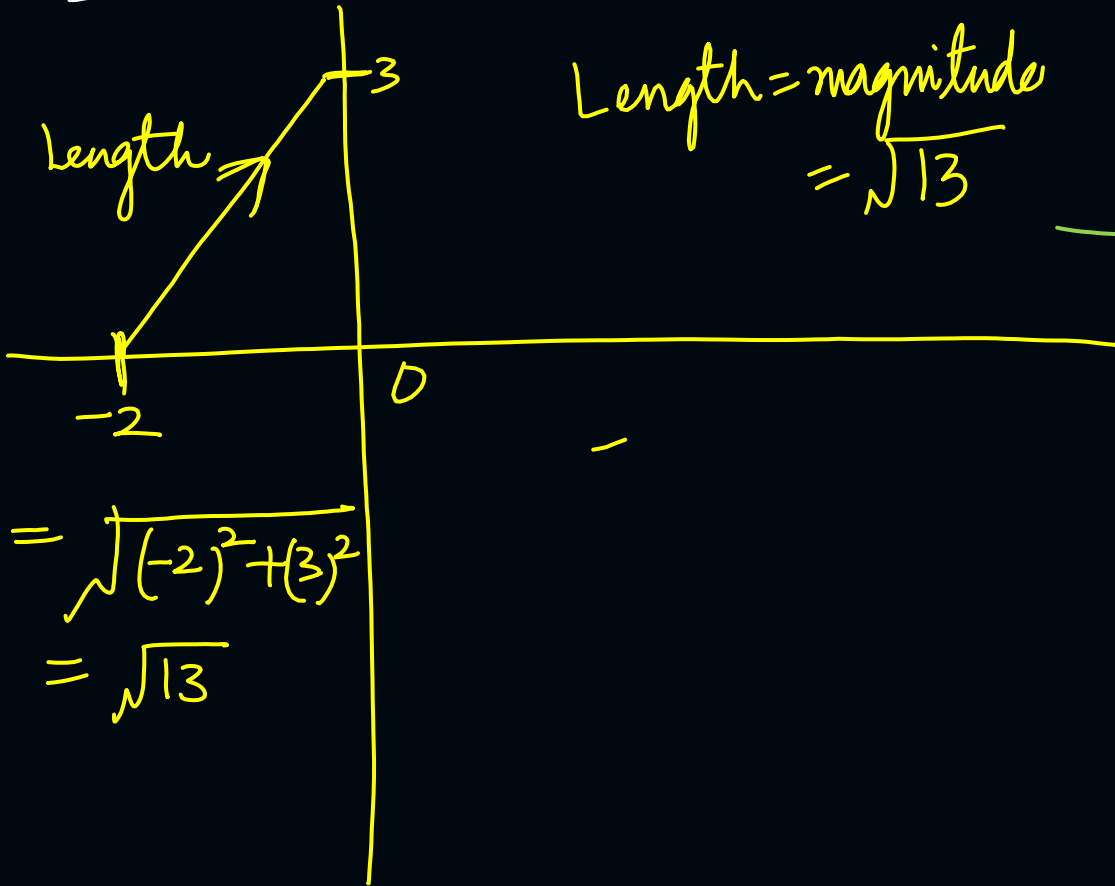
$$\text{magnitude of a vector} = \sqrt{13}$$



→ using Pythagoras.

$$= (2)^2 + (3)^2 \\ = 4 + 9 = \sqrt{13}$$

$$\vec{A} = -2\hat{i} + 3\hat{j}$$



$$\vec{A} = -2\hat{i} - 3\hat{j}$$

Third
quadrant

(0,0)



$$\vec{A} = 3\hat{i} + 2\hat{j}$$

first
quadrant

(0,0)



$$\vec{A} = 2\hat{i} - 3\hat{j} + 4\hat{k}$$

length / modulus / distance / magnitude

$$|A| = \sqrt{(2)^2 + (-3)^2 + (4)^2}$$

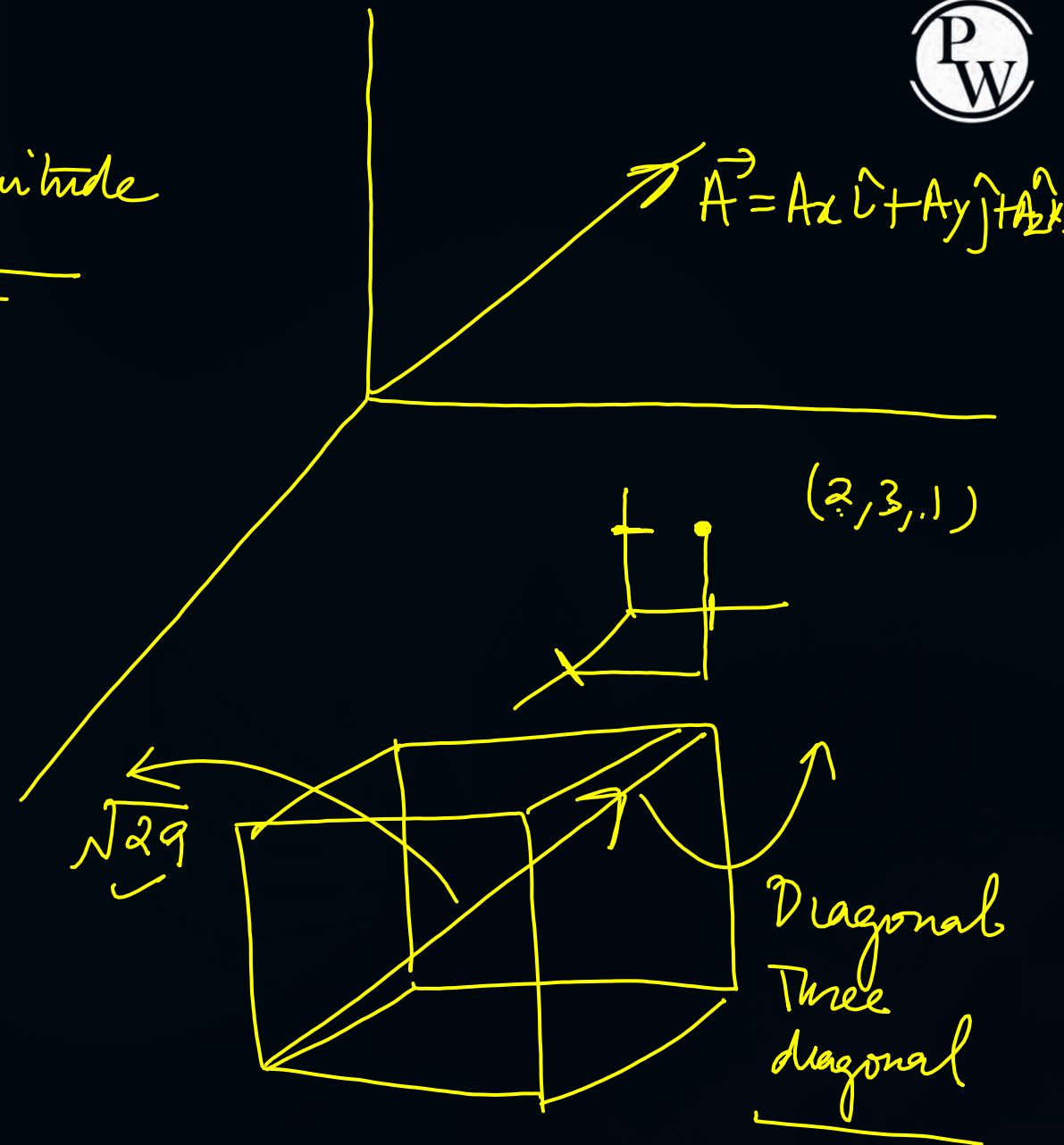
$$|A| = \sqrt{29}$$

length of vector

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$|\vec{A}| = \sqrt{A_x^2 + (A_y)^2 + (A_z)^2}$$

different $\left\{ \begin{array}{l} A_x \rightarrow \text{Direction} \checkmark \\ A_y \rightarrow \checkmark \\ A_z \rightarrow \checkmark \end{array} \right.$



$$\vec{A} = A_x \hat{i} + A_y \hat{j} = [A_x, A_y]$$

$$\left. \begin{aligned} A_x &= AP \cos \alpha \\ A_y &= AP \sin \alpha \end{aligned} \right\} \begin{aligned} &\text{--- (1)} \\ &\text{--- (2)} \end{aligned}$$

$\alpha = \text{Direction}$

$AP = \text{Length of vector}$

$$A_x^2 = AP^2 \cos^2 \alpha \quad \text{--- (1)}$$

$$A_y^2 = AP^2 \sin^2 \alpha \quad \text{--- (2)}$$

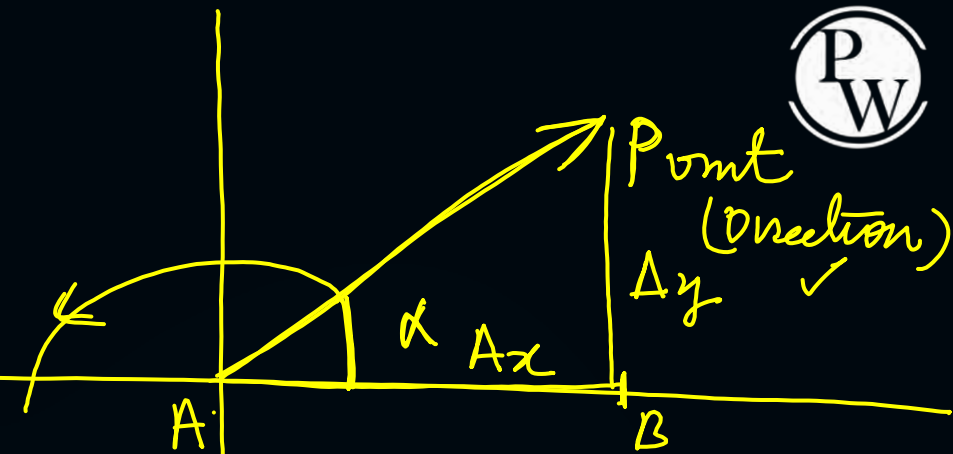
Length of vector

$$AP = \sqrt{A_x^2 + A_y^2}$$

$$\frac{\text{Eqn (2)}}{\text{Eqn (1)}}$$

$$\frac{AP \sin \alpha}{AP \cos \alpha} = \frac{A_y}{A_x}$$

$$\tan \alpha = \frac{A_y}{A_x}$$



$$\cos \alpha = \frac{AB}{AP}$$

$$\cos \alpha = \frac{A_x}{AP}$$

$$A_x = AP \cos \alpha$$

$$\sin \alpha = \frac{PB}{AP}$$

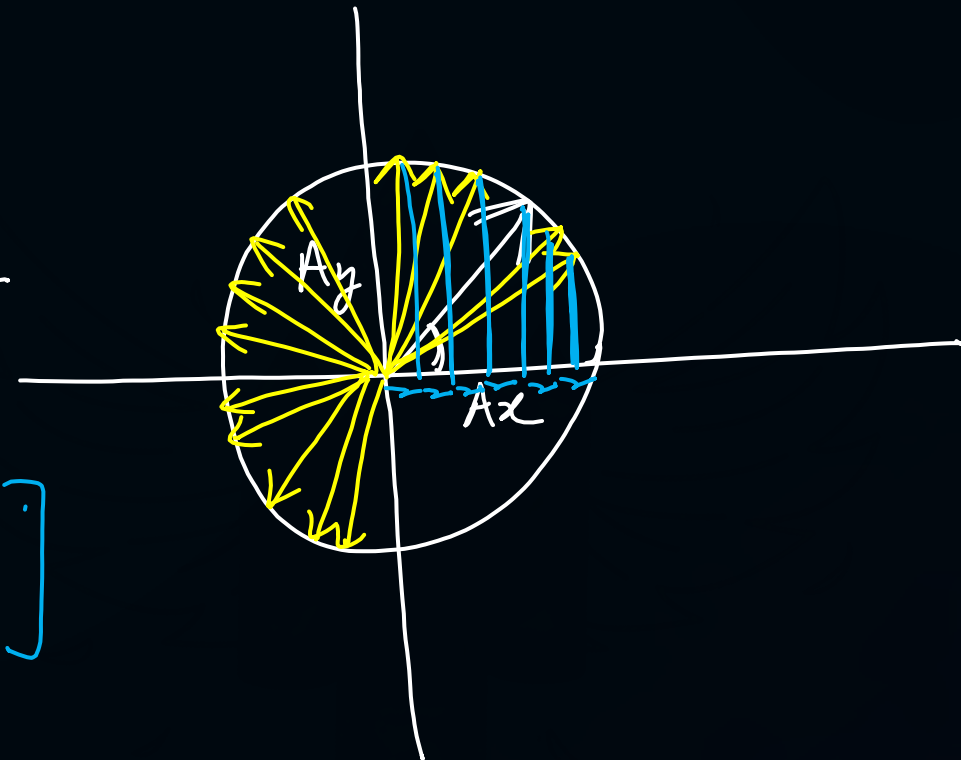
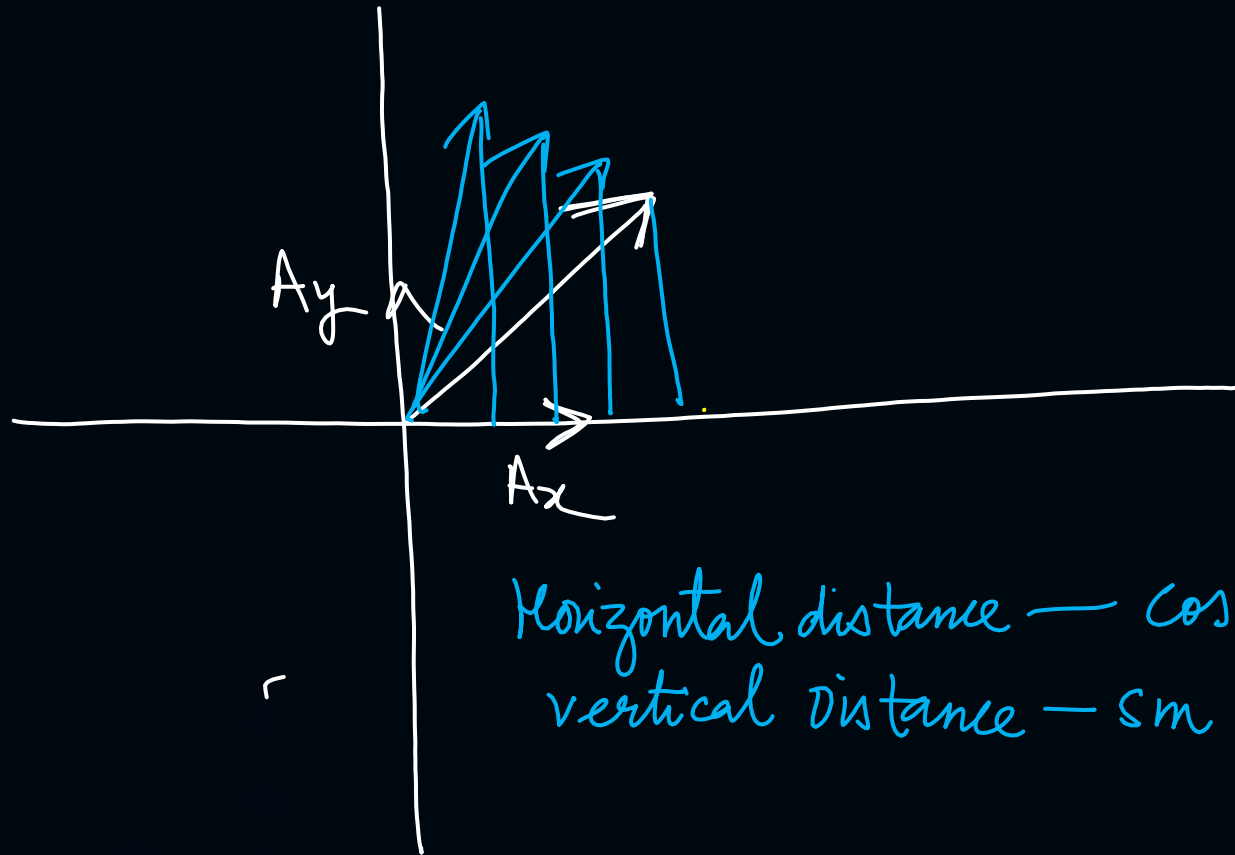
$$PB = AP \sin \alpha$$

$$\tan \alpha = \frac{A_y}{A_x}, \sqrt{A_x^2 + A_y^2} = \text{Length}$$

Magnitude + Direction

$$\text{Length } L = \sqrt{A_x^2 + A_y^2}$$

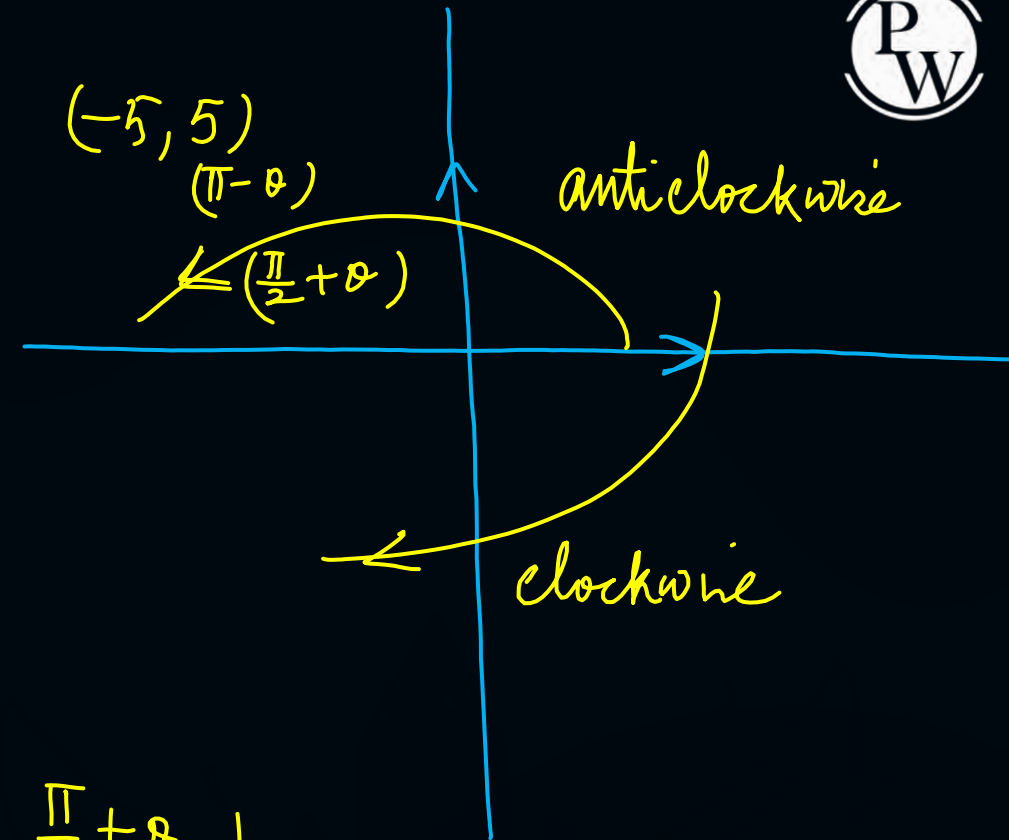
(angle) $\alpha = \tan^{-1} \left(\frac{A_y}{A_x} \right)$
Direction



Magnitude
+ Direction
 L, α

$$\left. \begin{array}{l} L = 5\sqrt{2} \quad 135^\circ \\ L = 5\sqrt{2} \quad 45^\circ \\ L = 5\sqrt{2} \quad 225^\circ \\ L = 5\sqrt{2} \quad 315^\circ \end{array} \right\}$$

$$\left\{ \begin{array}{l} \vec{A} = -5\hat{i} + 5\hat{j} \\ \vec{A} = 5\hat{i} + 5\hat{j} \\ \vec{A} = 5\hat{i} - 5\hat{j} \\ \vec{A} = -5\hat{i} - 5\hat{j} \end{array} \right.$$



Addition of Vector :

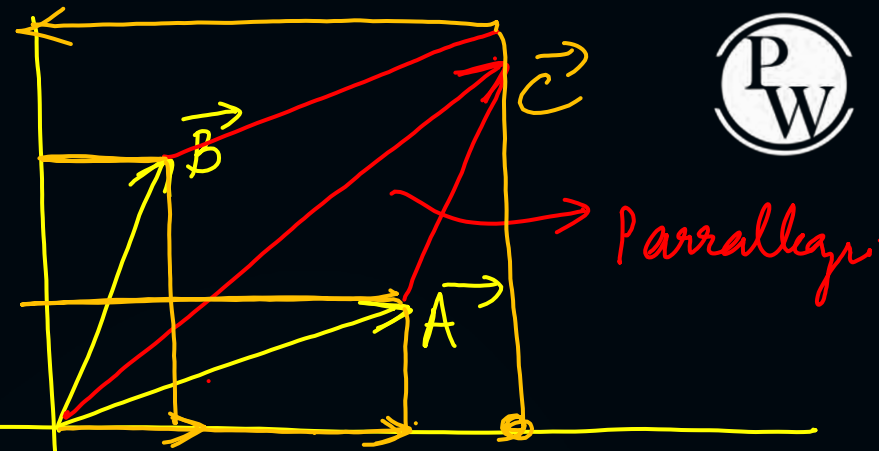
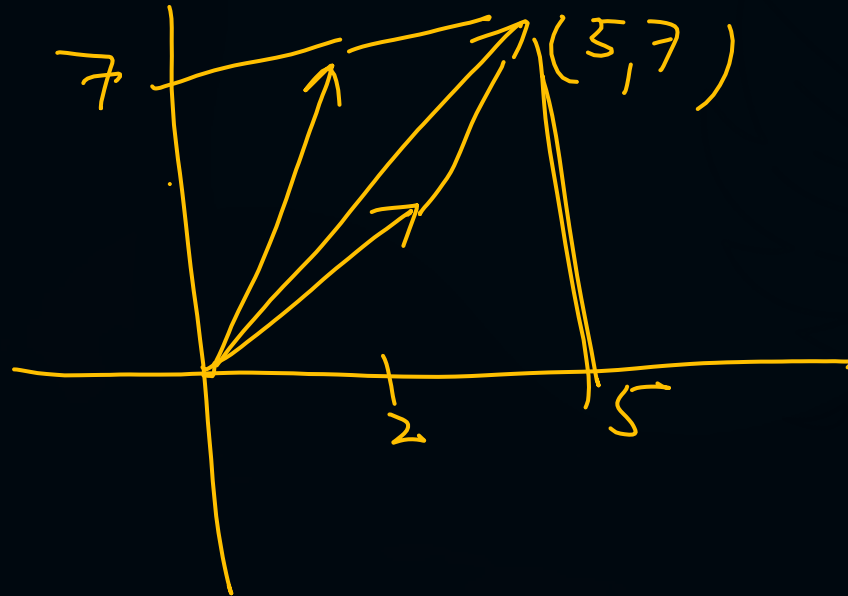
$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

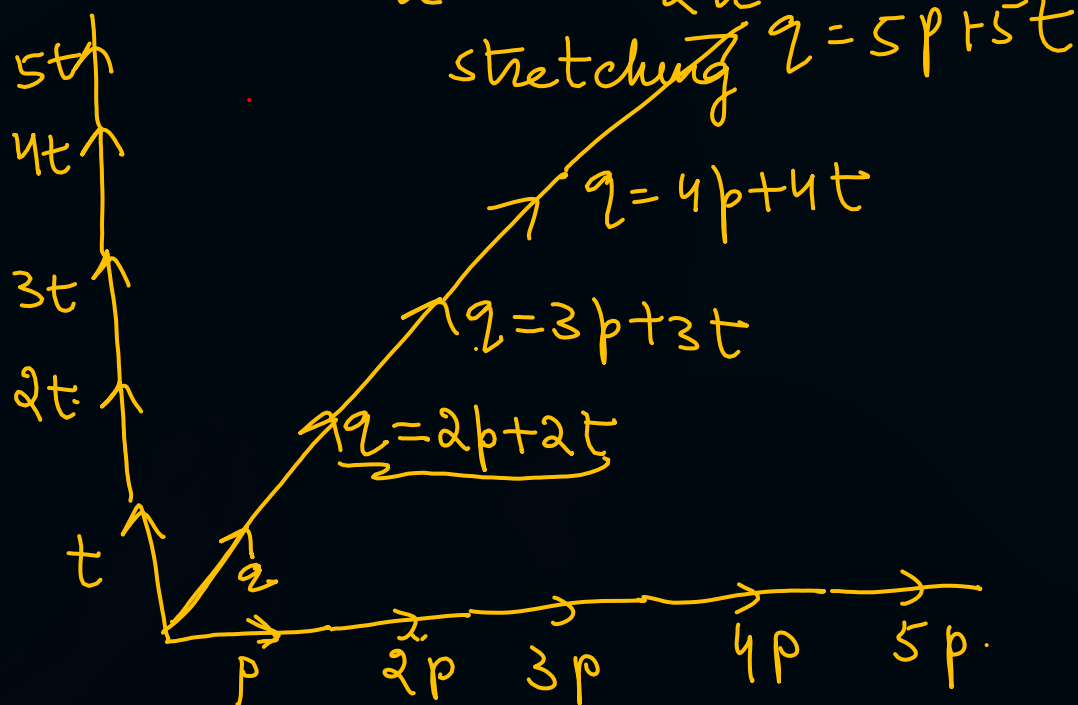
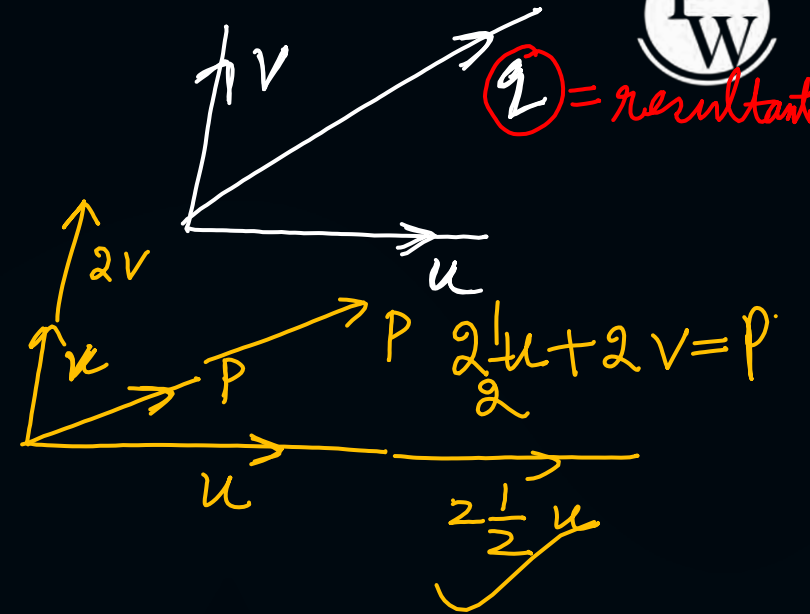
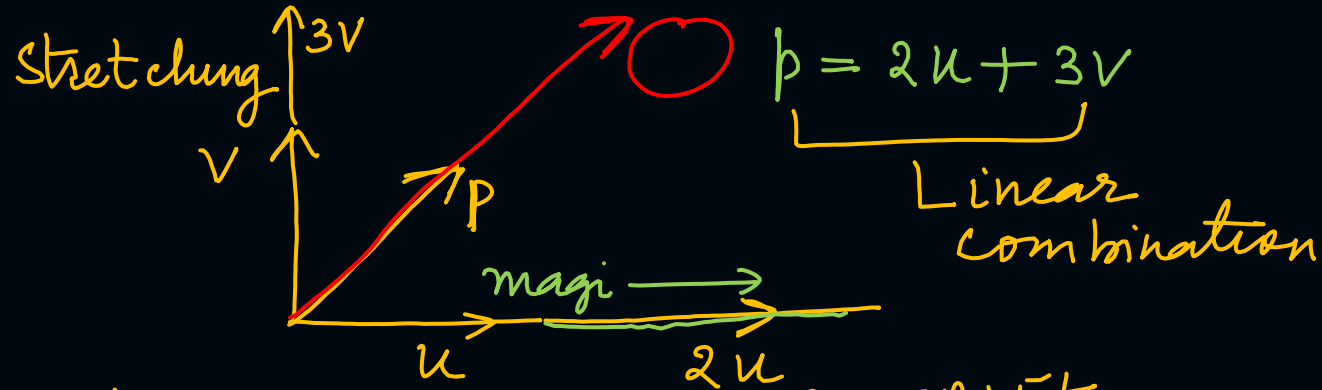
$$\vec{C} = \vec{A} + \vec{B}$$

$$\vec{C} = (A_x + B_x) \hat{i} + (A_y + B_y) \hat{j} + (A_z + B_z) \hat{k}$$

$$\begin{aligned} \vec{A} &= 2\hat{i} + 3\hat{j} \\ \vec{B} &= 3\hat{i} + 4\hat{j} \\ \vec{A} + \vec{B} &= 5\hat{i} + 7\hat{j} \end{aligned}$$



Linear combination:

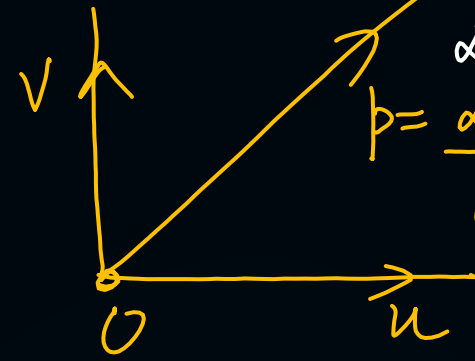
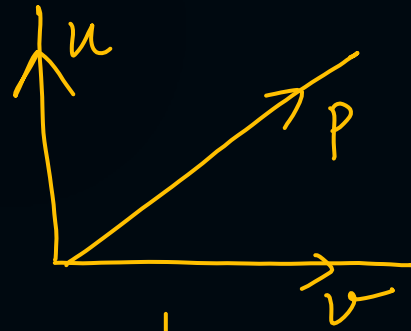
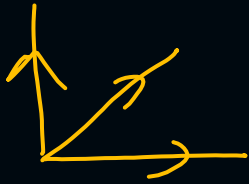


Linear combination

$$L = ax + by$$

$$q = 5p + 5t$$

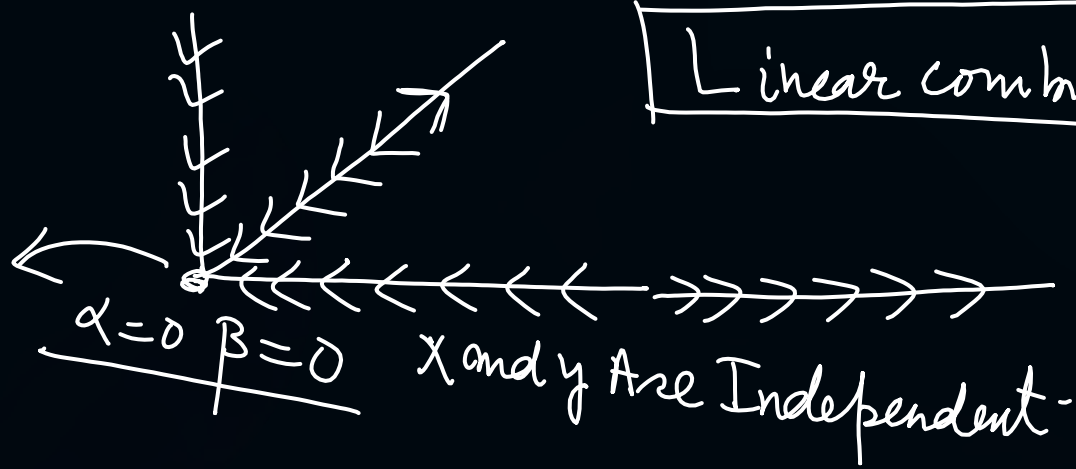
$$ax + by = 0$$



$\alpha = 0, \beta = 0$
 $p = \alpha u + \beta v$
 α and β Are
 change.
 Then p
 is also
 Change.

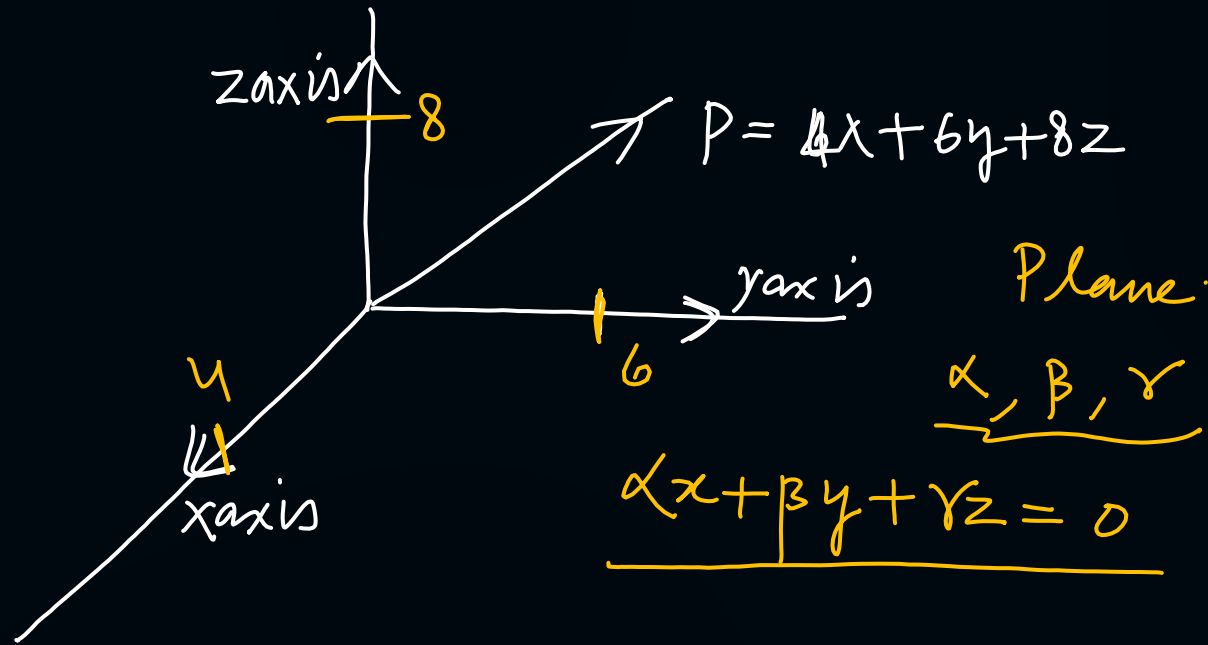


$\alpha x + \beta y = 0$ If $\alpha = 0$ $\beta = 0$
 x and y Are Independent vector
 $\alpha u + \beta v = 0$



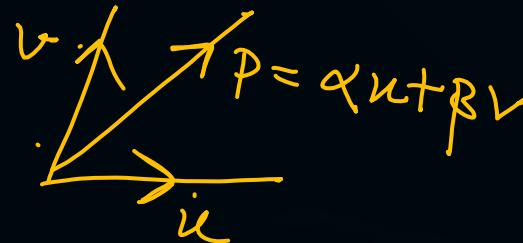
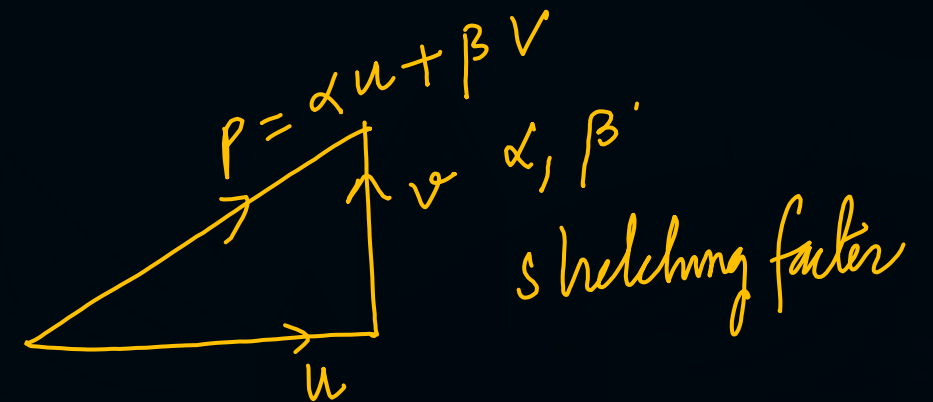
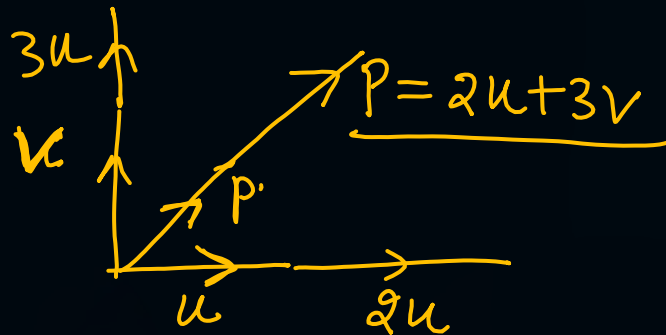
Linear combination $L = \alpha x + \beta y$
 $\alpha = 0$
 $\beta = 0$

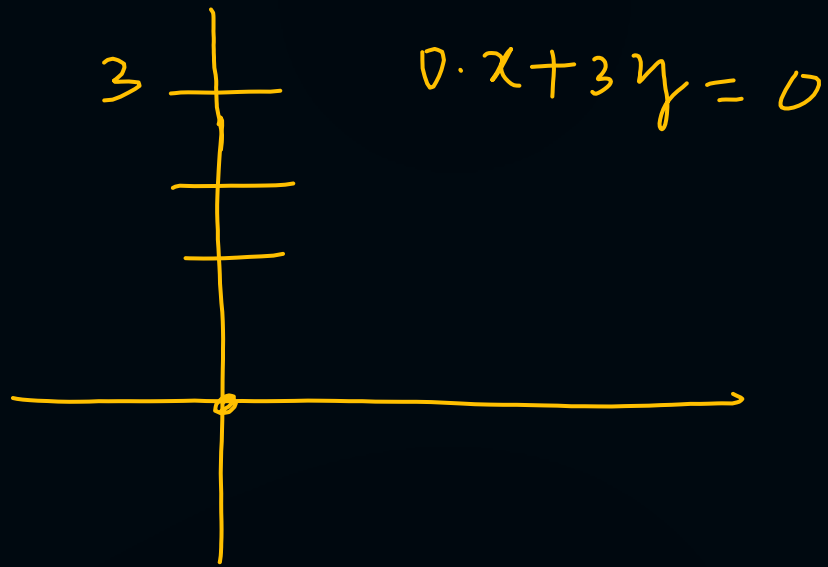
Independent



$$4x + 6y + 8z = 0$$

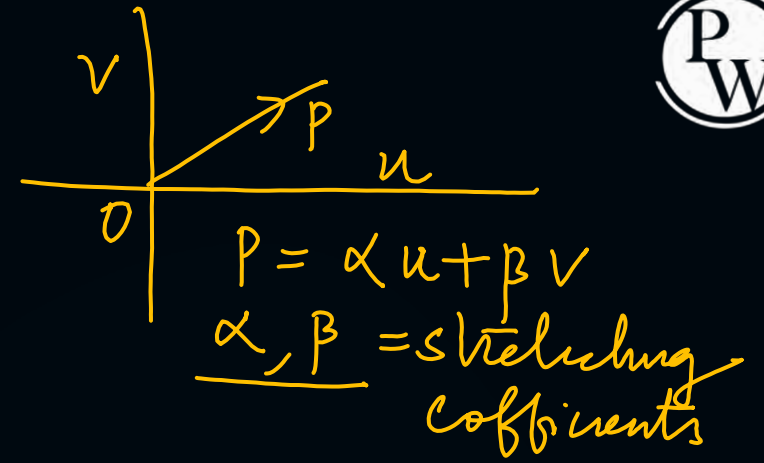
Linear combination of Three.





$$5x + 3y = 0$$

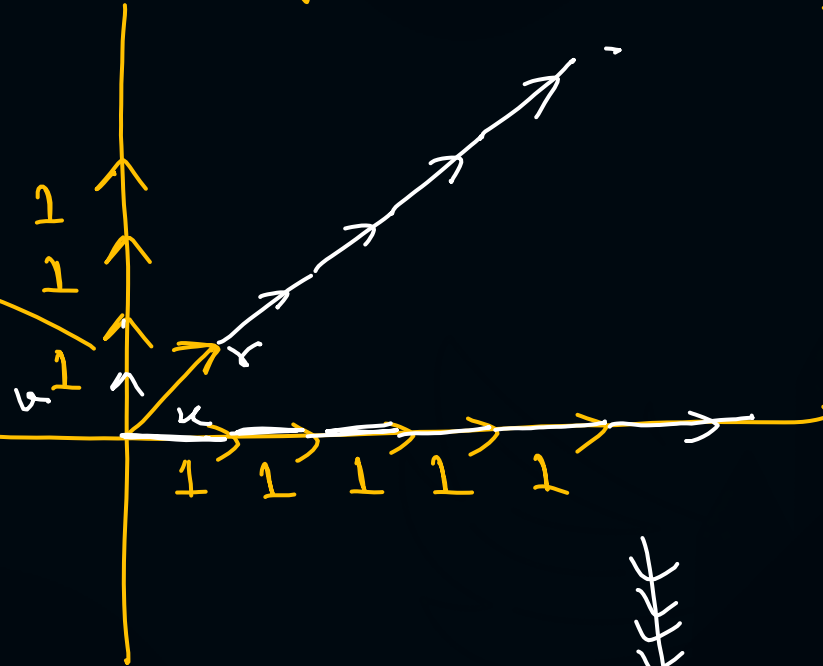
$$5x + 3y = r$$



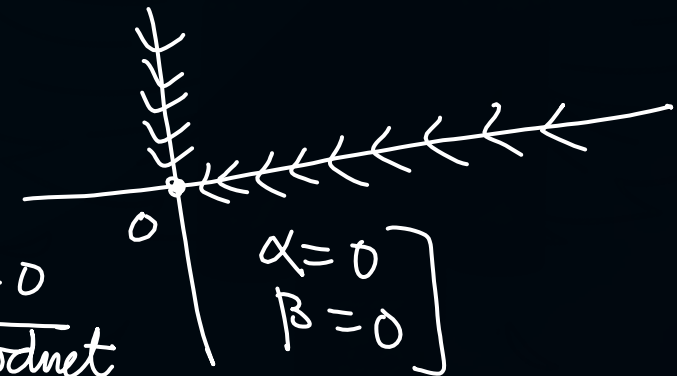
u and v
 are perpendicular
 to each other:

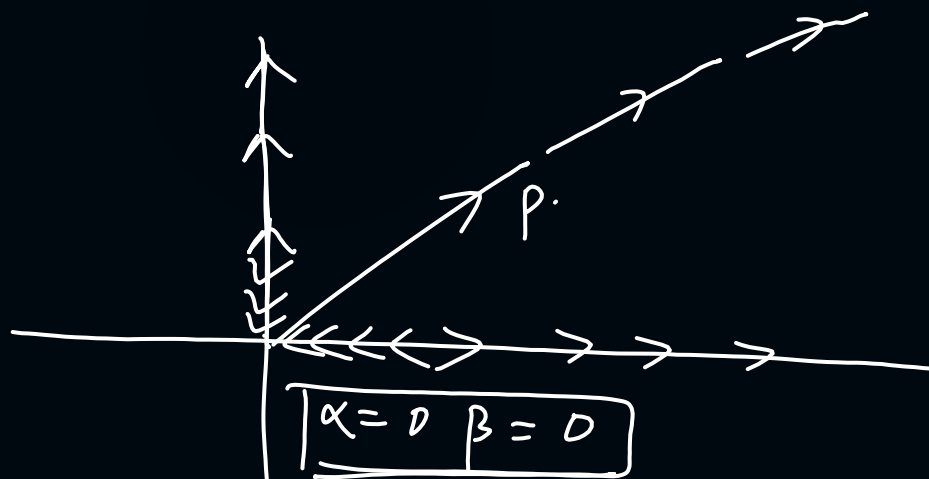
$$\begin{cases} \alpha = 0 \\ \beta = 0 \end{cases} \quad \alpha u + \beta v = 0$$

$\rightarrow \underline{u \cdot v = 0 \text{ dot product} = 0}$

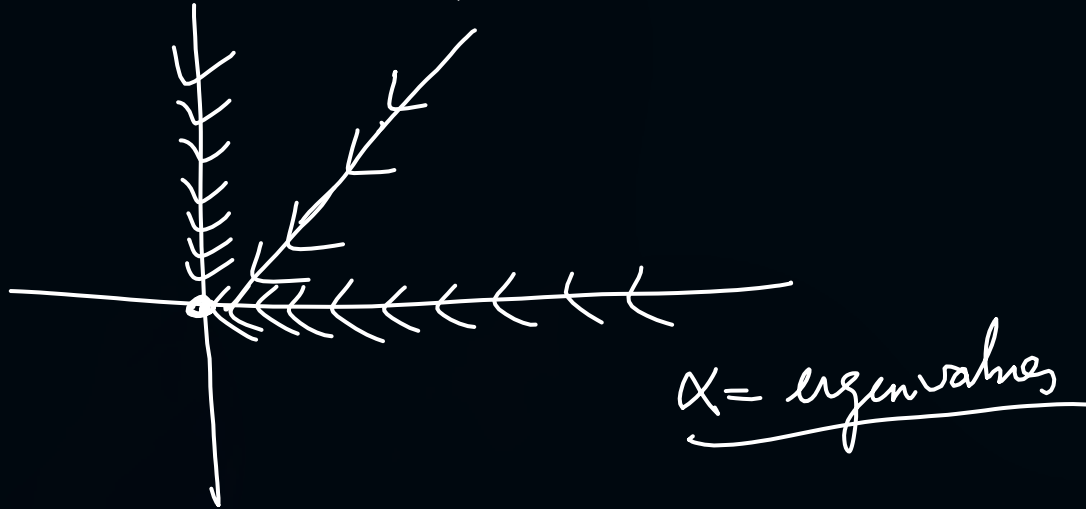


$\underline{u \cdot v = 0}$
 dot product





$u \cdot v$ orthogonal
Perpendicular.



$$\frac{2 \cdot u - v = 0}{\alpha = 2 \quad \beta = -1}$$



✓ Rahul Sir PW
✓ 10 to 12
Basic

✓ Linear combination
David C-Lang
linear algebra

THANK - YOU