

Assignment V: Interactive Program, Nested Loops in ARM Assembly

Purpose: The purpose of this assignment is to help you to improve your knowledge and skills in using conditional execution, loops and arrays in ARM assembly language.

Skills: This assignment will help you to practice and improve the following skills:

- Create nested loops in ARM assembly language
- Generate random numbers in ARM assembly language
- Make system calls to read from user
- Make system calls to write to the console

This assignment has two parts.

Program-1[40 points]: Nested loops

Write an ARM assembly code to produce the same output given below. You are supposed to use nested loops in your assembly code. Please name your file as nestedfor.s.

Sample Run:

```
pi@armas:~/workspace $ make clean
rm -vf nestedfor *.o
removed 'nestedfor'
pi@armas:~/workspace $ make nestedfor
as -o nestedfor.o nestedfor.s
gcc -o nestedfor nestedfor.o
pi@armas:~/workspace $ ./nestedfor
Enter a number:10
1
12
123
1234
12345
123456
1234567
12345678
123456789
12345678910
pi@armas:~/workspace $
```

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Program-2[60 points]: Guess Number Game

Write an ARM Assembly program to get the user to guess the number that the program has randomly picked. Please name your file as `game.s`.

Sample run:

```
M-T005280:~ fatma.serce$ ./game
Guess the number:10
Too high. Guess again. 3
Too high. Guess again. 2
Too high. Guess again. 1
You guessed correctly in 4 tries!
M-T005280:~ fatma.serce$
```

Hint: The following C program, `random.c`, is given as an example for generating a random number.

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

int main()
{
    int random_num = 0;
    srand(time(NULL));
    random_num = rand() % 10 + 1;

    return random_num;
}
```

The following figure also shows how to compile and execute a C program.

```
pi@raspi2:~ $ gcc -o random random.c
pi@raspi2:~ $ ./random
pi@raspi2:~ $ echo $?
10
pi@raspi2:~ $ ./random
pi@raspi2:~ $ echo $?
3
```

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How to submit

You are asked to submit your work as a single zip file via CANVAS. Zip file will include the following two archive files for each part:

- SerceFatmaCS351_5.zip
 - Part1.zip
 - nestedfor.s
 - Makefile
 - Part2.zip
 - game.s
 - Makefile

Please use the following file format while naming the zip file: LastNameFirstnameX_Y.zip where LastNameFirstname is your last name with the first letter in capital, followed by your first name with the first letter in capital; the X is the course code; the Y is the assignment #. (ex: SerceFatmaCS351_5.zip)

How to Evaluate:

nestedfor.s (40 points)

- works without error
- use nested loops properly
- documented and formatted

game.s (60 points)

- works without error
- uses stacks properly
- uses functions properly
- documented and formatted