Programming I: Data Structures With Python

Due: April 6, 2022



Problem Set 03

March 29, 2022

Problem: Object Oriented Programming

Write code that creates a class called Fraction.

The class Fraction has two attributes: numerator and denominator.

- In your constructor (in your __init__ method), verify (assert?) that the numerator and denominator passed in during initiation are both of type int. If you want to be thorough, also check to make sure that the denominator is not zero.
- Write a .reduce() method that will reduce a fraction to lowest terms.
- Override the Object class's __str__ and __repl__ methods so that your objects will print out nicely.
 Remember that __str__ is more for humans; __repl__ is more for programmers. Ideally, the __repl__ method will produce a string that you can run through the eval() function to clone the original fraction object.
- Override the + operator. In your code, this means that you will implement the special method __add__.
 The signature of the __add__ function will be def __add__(self, other): , and you'll return a new Fraction with the result of the addition. Run your new Fraction through the reduce() function before returning.

General guidelines

Submit your problem set solution as code plus any comments. You should submit code in a .py file. Export as .py if you do your coding in a Jupyter notebook, but now would be a good time to get used to programming in console Python or Spyder. You may include comments in your .py file using Python's commenting syntax, or you can submit a separate text file (or Word or PDF document) with your commentary. No Pages documents will be accepted. Convert Pages documents to PDF before submitting.