



**BATCH** : BATCH 48  
**LESSON** : Docker  
**DATE** : 09.04.2022  
**SUBJECT** : Docker Image



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Docker Image





## DOCKER IMAGE LAYERS

1. Started Image Layer 3 as a container and accessible by users

1. Started Image Layer v1 as a container.  
2. Installed and Configured https web server.  
3. Committed new layer v2

1. Started Base Image (**docker.io/centos**) as a container.  
2. Package Updated on Base Image using "yum update".  
3. Committed new layer v1

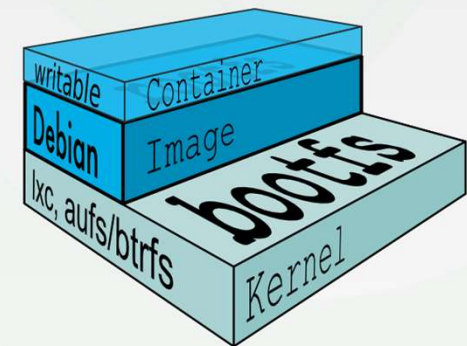
Pulled CentOS image from Docker Hub using docker pull command. **Repo: docker.io/centos**





# Docker Image

- An image is a collection of files and some metadata
- Images are comprised of multiple layers that referencing another image
- Each image contains source code or software that you want to run
- Every image starts from a base image
- Layers are immutable or read only





Dockerfile





# Dockerfile



Dockerfile

build



Docker Image

run



Docker Container

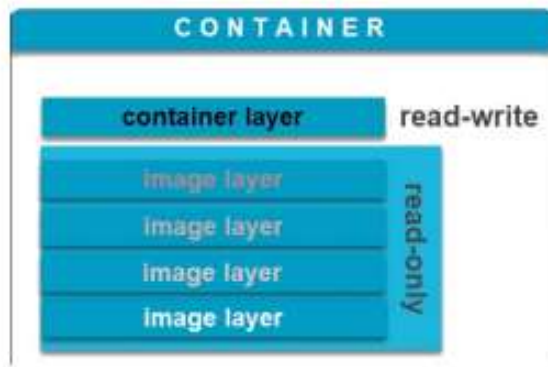


# Dockerfile

- A Dockerfile is a simple text document as a template that defines the steps of the image creation.
- Each command in the Dockerfile creates a layer in the image
- Dockerfile is featured property of Docker when compared to other technologies ie. VMs



# Dockerfile



```
FROM <BASE IMAGE>
MAINTAINER Morgan Kaufman
RUN npm install
COPY . .
CMD ["CMD"]
```

Dockerfile

- ✓ Use a base Image
- ✓ Get the dependencies
- ✓ Copy the source code
- ✓ Enter a CMD





# Dockerfile

```
FROM Ubuntu
```

```
RUN apt-get update
```

```
RUN apt-get install python
```

```
RUN pip install flask
```

```
RUN pip install flask-mysql
```

```
COPY . /opt/source-code
```

```
ENTRYPOINT FLASK_APP=/opt/source-code/app.py flask run
```



# Dockerfile Commands

Syntax to write instruction and its arguments within a dockerfile is;

- Instructions can be given in lowercase or uppercase letters.
- But to differentiate from the instructions and arguments, we use uppercase letters

```
# Comment
```

```
INSTRUCTION arguments
```



# Dockerfile Instructions

- ✓ comments
- ✓ FROM
- ✓ CMD
- ✓ ENTRYPOINT
- ✓ WORKDIR
- ✓ ENV
- ✓ COPY
- ✓ LABEL
- ✓ RUN

- ✓ ADD
- ✓ ARG
- ✓ EXPOSE
- ✓ USER
- ✓ VOLUME
- ✓ .dockerignore





# Dockerfile Commands

## FROM

- FROM instruction used to specify the valid docker image name. So specified Docker Image will be downloaded from docker hub registry if it is not exists locally.

```
FROM docker.io/centos:latest  
FROM docker.io/centos:6
```



# Dockerfile Commands

## MAINTAINER

- Maintainer instruction is used to specify about the author who creates this new docker image for the support.

```
MAINTAINER Administrator
```

```
MAINTAINER admin@techproeducation.com
```

```
MAINTAINER Devops Engineer(admin@techproeducation.com)
```



# Dockerfile Commands

## **LABEL**

- LABEL instruction is used to specify metadata information to an image. A LABEL is a key-value pair.

```
LABEL "Application_Environment"="Development"  
LABEL "Application_Support"="techproeducation DevOps"
```



# Dockerfile Commands

## EXPOSE

- EXPOSE instruction is used to inform about the network ports that the container listens runtime. Docker uses this information to interconnect containers using links and to set up port redirection on docker host system.

```
EXPOSE 80 443  
EXPOSE 80/tcp 8080/udp
```



# Dockerfile Commands

## COPY

- COPY instruction is used to copy files, directories and remote URL files to the destination within the filesystem of the Docker Images.
- Copy instruction also has two forms – Shell Form and Executable Form

### Shell Form

```
COPY src dest  
COPY /root/testfile /data/
```

### Executable Form

```
COPY ["src","dest"]  
COPY ["/root/testfile", "/data/"]
```

COPY . /opt/source-code





# Dockerfile Commands

## ADD

- ADD instruction is used to copy files, directories and remote URL files to the destination (docker container) within the filesystem of the Docker Images.
- ADD instruction also has two forms – Shell Form and Exec Form

Shell Form - ADD src dest

```
ADD /root/testfile /data/
```

Executable Form - ADD ["src","dest"]

```
ADD ["/root/testfile", "/data/"]
```



# Dockerfile Commands

## **RUN**

- RUN instruction is used to execute any commands on top of the current image and this will create a new layer.

```
RUN apt-get update
```

```
RUN apt-get install python
```



# Dockerfile Commands

## CMD

- CMD instruction is used to set a command to be executed when running a container. It doesn't execute while build stage.
- There must be only one CMD in a Dockerfile. If more than one CMD is listed, only the last CMD takes effect.

### Shell form:

```
CMD ping google.com  
CMD python myapplication.py
```

### Executable form:

```
CMD ["ping","google.com"]  
CMD ["python","myapplication.py"]
```



# Dockerfile Commands

## ENTRYPOINT

- ENTRYPOINT instruction is used to configure and run a container as an executable.

```
ENTRYPOINT FLASK_APP=/opt/source-code/app.py flask run  
# Updates Endpoint
```



# Dockerfile Commands

## VOLUME

- VOLUME instruction is used to create or mount a volume to the docker container from the docker host filesystem.

```
VOLUME /data  
VOLUME /appdata:/appdata
```



# Dockerfile Commands

## USER

- USER instruction is used to set the username, group name, UID and GID for running subsequent commands. Else root user will be used.

```
USER webadmin
USER webadmin:webgroup
USER 1008
USER 1008:1200
```



# Dockerfile Commands

## WORKDIR

- WORKDIR instruction is used to set the working directory.

```
WORKDIR /app/  
WORKDIR /java_dst/
```



# Dockerfile Commands

## ENV

- ENV instruction is used to set environment variables with key and value. Lets say, we want to set variables APP\_DIR and app\_version with the values / data and 2.0 respectively. These variables will be set during the image build also available or permanent after the container launched.

```
ENV JAVA_HOME=/opt/java
ENV app_version=2.0
ENV JAVA_HOME=${JAVA_HOME}
```





# Dockerfile Commands

## ARG

- ARG instruction is also used to set environment variables with key and value, but this variables will set only during the image build or temporary on the container.

```
ARG JAVA_HOME=/opt/java  
ARG app_version=2.0
```



# Dockerfile Commands

## HEALTHCHECK

- The HEALTHCHECK instruction tells Docker how to test a container to check that it is still working. This can detect cases such as a web server that is stuck in a infinite loop and unable to handle new connections, even though the server process is still running.

```
HEALTHCHECK CMD curl --fail http://localhost:3000 || exit 1  
HEALTHCHECK --interval=5m --timeout=3s \ CMD wget --no-  
verbose --tries=1 --spider http://localhost/ || exit 1
```



# Dockerfile Commands

## ONBUILD

- ONBUILD instruction is used to specify a command that runs when the image in the Dockerfile is used as a base image for another image.

```
ONBUILD ADD . /app/data  
ONBUILD RUN yum install httpd
```



# Dockerfile Commands

## **.dockerignore file**

- Before the docker CLI sends the context to the docker daemon, it looks for a file named `.dockerignore` in the root directory of the context. If this file exists, the CLI modifies the context to exclude files and directories that match patterns in it.

```
$ echo ".git" > .dockerignore
```

Here is an example `.dockerignore` file:

```
# comment
*/temp*
*/*/temp*
temp?
```



# Docker Image Naming Convention

OFFICIAL ONLY



```
<hub-user>/<repo-name>[:<tag>]
```



NON-OFFICIAL





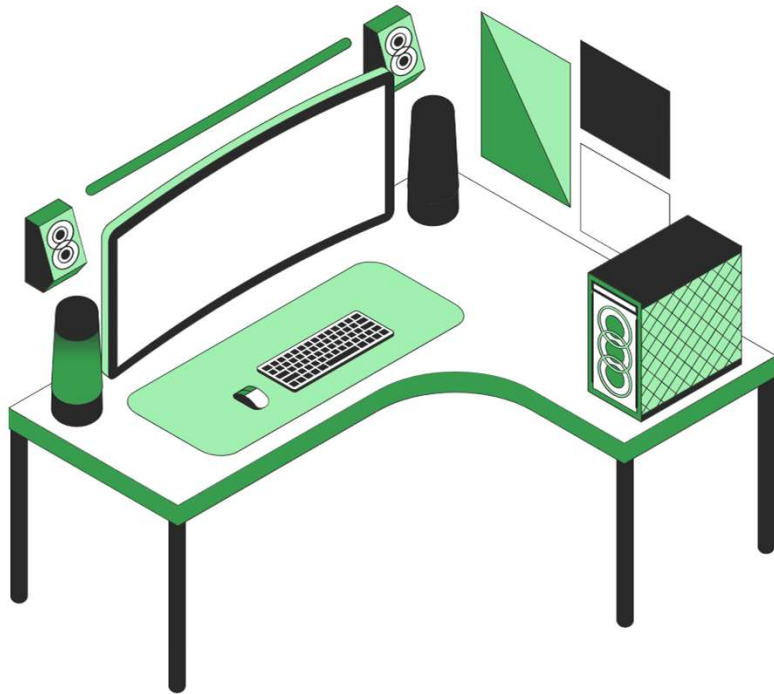
# Docker Image Commands

```
PS C:\Users\Legion> docker image --help

Usage:  docker image COMMAND

Manage images

Commands:
  build      Build an image from a Dockerfile
  history    Show the history of an image
  import     Import the contents from a tarball to create a filesystem image
  inspect    Display detailed information on one or more images
  load       Load an image from a tar archive or STDIN
  ls         List images
  prune      Remove unused images
  pull       Pull an image or a repository from a registry
  push       Push an image or a repository to a registry
  rm         Remove one or more images
  save       Save one or more images to a tar archive (streamed to STDOUT by default)
  tag        Create a tag TARGET_IMAGE that refers to SOURCE_IMAGE
```



# Do you have any questions?

Send it to us! We hope you learned something new.

