

Maksym Syniuhin

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SUMMARY

Passionate Full-Stack Developer with over 2 years of experience in building and maintaining large-scale applications using Java, Spring Boot, Angular, and Node.js. Skilled in microservices architecture, Agile methodologies, and cloud-native development. Eager to continuously expand technical knowledge and solve challenging problems.

TECHNICAL SKILLS

Languages: Java, JavaScript, TypeScript, SQL, HTML, CSS
Frameworks: Spring, Spring Boot, Angular, Node.js, Express.js, NestJS
Tools: Docker, Kubernetes, Kafka, JUnit, Cucumber, Jenkins, Git, Maven, Webpack
Databases: PostgreSQL, MongoDB, Redis, MySQL
Cloud: AWS, Azure, Google Cloud Platform (GCP)
Other Skills: Microservices Architecture, REST API Development, Object-Oriented Programming, CI/CD Pipelines, Agile Methodologies, Code Review

EXPERIENCE

Full-Stack Developer <i>Various Projects</i>	Jan 2022 – Present <i>Remote/Hybrid</i>
<ul style="list-style-type: none">Developed and maintained Java and Angular applications using Spring Boot and microservices architecture.Designed and implemented RESTful APIs with Node.js and Express.js for backend services, ensuring secure and scalable communication between services.Integrated real-time data streaming with Apache Kafka and WebSockets, allowing applications to handle high-throughput data for live updates.Optimized application performance through database schema optimization and implementation of Redis as an in-memory cache, reducing response times by 30%.Implemented CI/CD pipelines using Jenkins, Docker, and Kubernetes, automating deployment processes and reducing time-to-market.Developed comprehensive unit and integration tests with JUnit, Jasmine, and Cucumber, ensuring high test coverage and code reliability.Collaborated with cross-functional teams in Agile environments, leading sprint planning sessions, and conducting code reviews to ensure adherence to best practices.Mentored junior developers, providing guidance on coding standards, design patterns, and debugging techniques.	
Autopilot System for Remote Controlled Boat <i>Solo Development</i>	March 2022 – April 2022 <i>Warszawa, Poland</i>
<ul style="list-style-type: none">Designed and developed an autopilot system for a remote-controlled boat using an STM32 microcontroller and C++, with real-time navigation capabilities.Integrated GPS, digital compass, and remote control receiver modules for precise navigation and control.Developed and fine-tuned PID control algorithms for regulating speed and direction of the boat, ensuring smooth and accurate maneuverability in various conditions.Implemented a custom communication protocol between the boat's sensors and the controller, ensuring reliable data transmission and command execution.Conducted extensive testing and optimization of the autopilot system in real-world environments, achieving a 95% accuracy in reaching predefined waypoints.Utilized FreeRTOS for real-time task scheduling and multithreading, enabling efficient resource management and system stability.	
Taxi Service Application <i>Solo Development</i>	Nov. 2023 – Dec. 2023 <i>Remote</i>
<ul style="list-style-type: none">Developed a scalable and cloud-native taxi service application using Java, Spring Boot, and Angular, with a focus on microservices architecture.Designed the backend system as a set of loosely coupled microservices, each responsible for specific domains such as user management, ride management, payment processing, and notifications.Integrated third-party APIs such as Google Maps API for real-time location tracking, route optimization, and distance calculations.Implemented an event-driven architecture using Apache Kafka for real-time ride status updates, ensuring seamless communication between drivers and passengers.Utilized Redis for caching frequently accessed data such as user profiles and ride history, reducing database load and improving application response times.Deployed the application on AWS, leveraging EC2 instances, RDS for PostgreSQL databases, and S3 for object storage, achieving 99.9% uptime through auto-scaling and monitoring.Implemented OAuth 2.0 and JWT-based authentication for secure access control across the application.Developed a payment gateway integration with Stripe API, enabling users to securely process payments for their rides.	
Pastebin Service <i>Solo Development</i>	July 2024 – August 2024 <i>Remote</i>

- Designed and implemented a scalable, microservice-based Pastebin Service for storing and retrieving text snippets, using Java and Spring Boot. The system was architected to handle high volumes of traffic while maintaining reliability and performance.
- Developed a microservice architecture with independently deployable services, improving scalability and maintainability. Utilized Spring Cloud for service discovery and centralized configuration management.
- Integrated MinIO for efficient and scalable object storage, enabling secure and fast access to user-generated content. Implemented data redundancy and replication strategies to ensure data integrity and availability.
- Created a custom Hash Generation Service that generates unique identifiers for each paste, ensuring quick and collision-free access to stored snippets. This service was designed with high availability and fault tolerance in mind, using Redis for caching generated hashes.
- Utilized Redis for high-speed caching, significantly improving response times and reducing load on the PostgreSQL database, which served as the primary data store for persistent data.
- Developed an API Gateway that centralized routing, load balancing, and CORS configuration, enhancing security and simplifying client-side integration. The gateway also handled authentication and rate limiting to protect the system from abuse.
- Implemented Prometheus for comprehensive monitoring, collecting custom metrics on paste creation and access patterns. Exposed these metrics via a dedicated Metrics Service, allowing for real-time performance tracking and alerting.
- Configured Docker for containerization, ensuring consistent environments across development, testing, and production stages. Utilized Docker Compose for local development and multi-stage Dockerfiles for optimized builds.
- Built a robust CI/CD pipeline that automated the deployment process using Jenkins and Docker. Deployed the system on AWS, leveraging services like EC2, RDS for PostgreSQL, and S3 for static file storage.
- Handled cross-origin resource sharing (CORS) with fine-grained control, allowing secure and seamless interaction between the frontend application and backend services.
- Ensured maintainability and ease of management through a centralized configuration system, with environment-specific settings managed via YAML configuration files.

Project Management Dashboard

May 2023 – June 2023

Solo Development

Remote

- Built a comprehensive project management dashboard with Angular for the frontend and Node.js/NestJS for the backend, allowing teams to organize tasks, track progress, and collaborate in real-time.
- Implemented user authentication and authorization using OAuth2 and JWT, ensuring secure access control and user data privacy.
- Developed a set of RESTful APIs in Node.js, handling task management, user roles, and project data, integrating with MongoDB for scalable and flexible data storage.
- Designed a responsive and intuitive user interface in Angular, utilizing Material UI for consistent design and improved user experience.
- Set up CI/CD pipelines with Jenkins and Docker, automating testing, building, and deployment processes, resulting in faster release cycles.
- Deployed the dashboard on Azure Kubernetes Service (AKS), ensuring scalability and reliability, with Azure Blob Storage for storing project files and assets.
- Implemented real-time collaboration features using WebSockets, enabling team members to work together and see updates in real-time.
- Utilized Elasticsearch for advanced search capabilities, allowing users to quickly find tasks, documents, and conversations.

EDUCATION

im. Marcina Kasprzaka Technical School

Programmer, Further Mathematics

Warszawa, Poland

Sept. 2023

LANGUAGES

English: B2

Russian: C1

Ukrainian: C1

Polish: B2

ADDITIONAL INFORMATION

Soft Skills: Team player, Adaptable, Focused on long-term cooperation

Interests: Continuous learning, Tech conferences, Open-source contributions