

# HOTEL ASSETS LIST

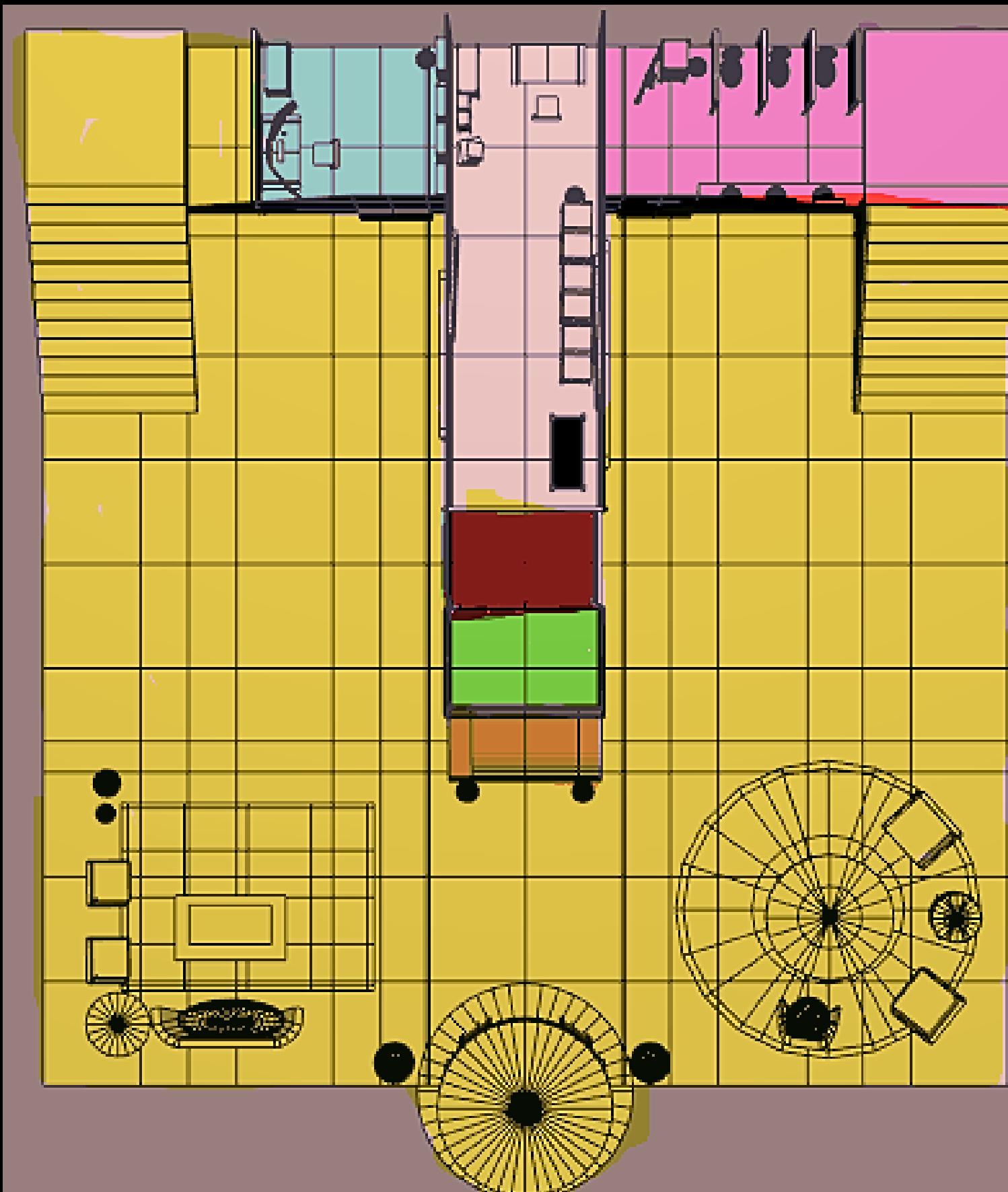
Little precision -> You will have to duplicate some assets that appear in multiple areas  
(desks, trash bin, chairs for example)

In the next pages I detailed every asset of the ground level area.  
There might eventually be some small design changements. Do not hesitate to ask  
questions about anything, some assets can be added, redesigned or deleted if you think  
it is necessary. If you need more details about some complex assets, I can also make  
a new detailed document for them.

> Animated assets are written in red !

# PLAN • GROUND LEVEL

- RESTING AREA
- RECEPTION
- BACK HOUSE
- ELEVATOR
- STAFF AREA
- RESTROOMS
- SECURITY



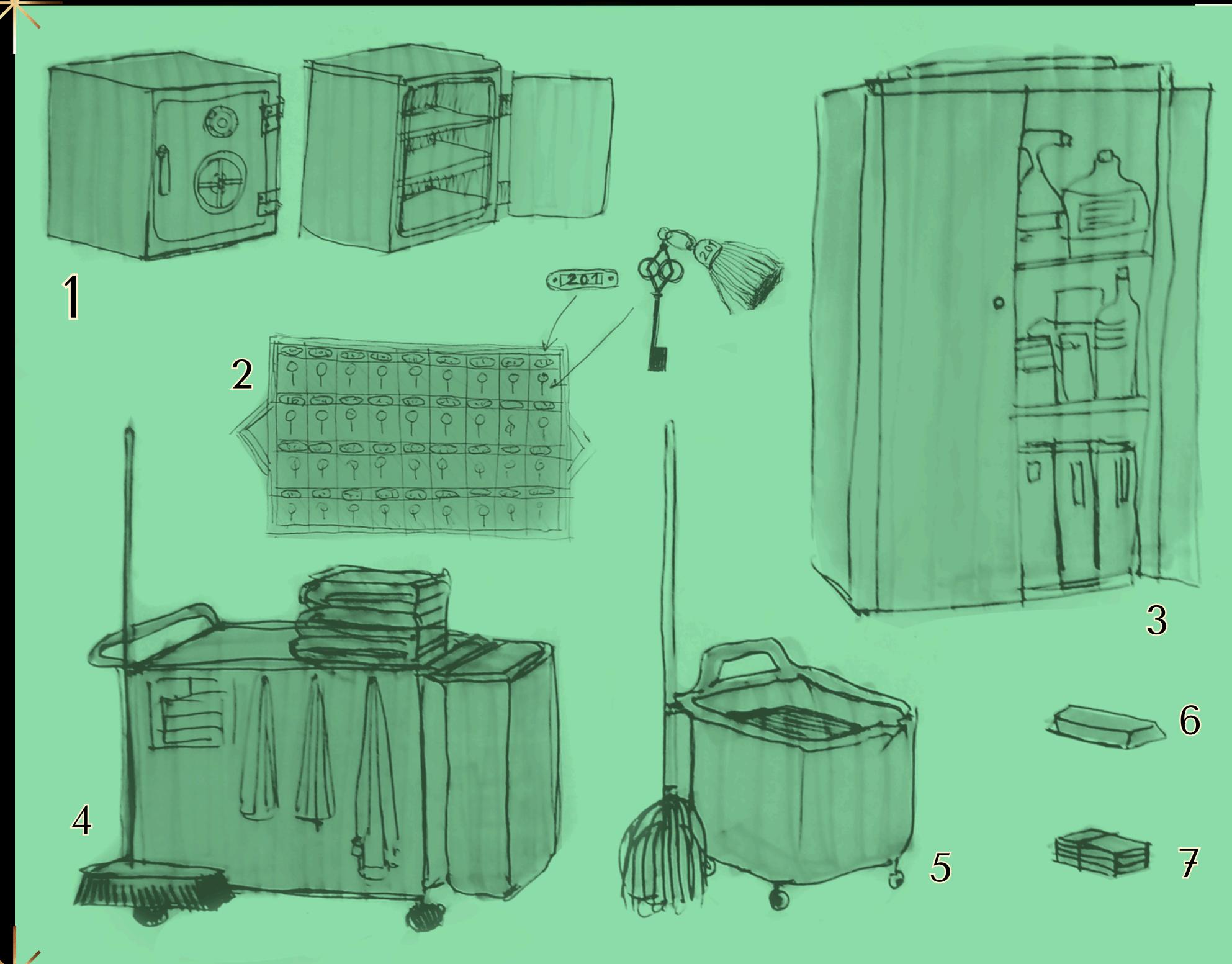
# GROUND LEVEL



## RECEPTION

- 1 Reception door
- 2 Back house door (+card scanner)
- 3 Bell
- 4 Wood planks wall
- 5 Tiled floor
- 6 Documents
- 7 Computer (interactive ?)
- 8 Cash machine  
(i will add an interactive drawer with cash )

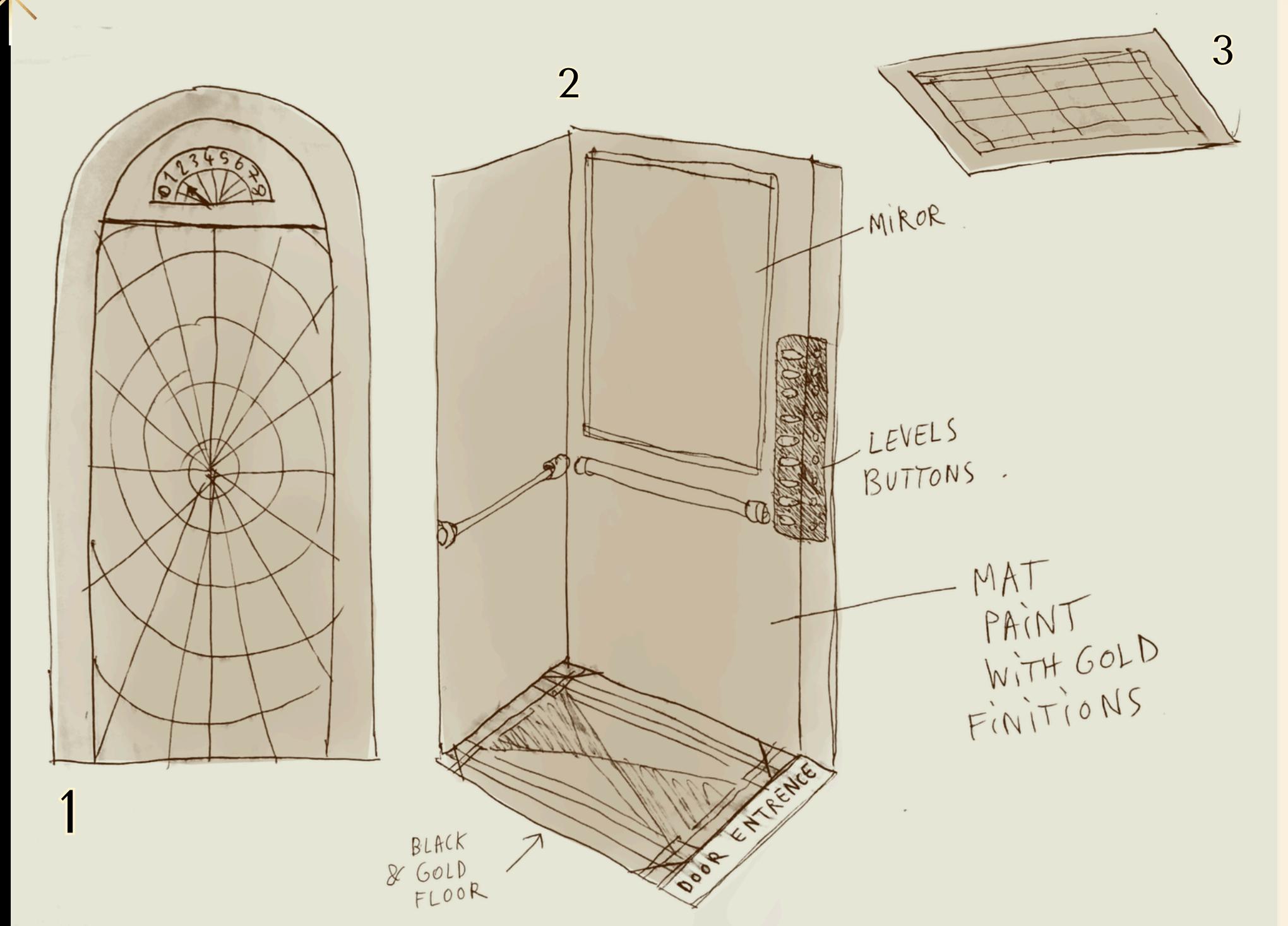
# GROUND LEVEL



## BACK HOUSE

- 1 Safe
- 2 key storage
- 3 Cleaning closet
- 4 Cleaning cart
- 5 Mop bucket
- 6 Gold ingot
- 7 Bundle of bank notes

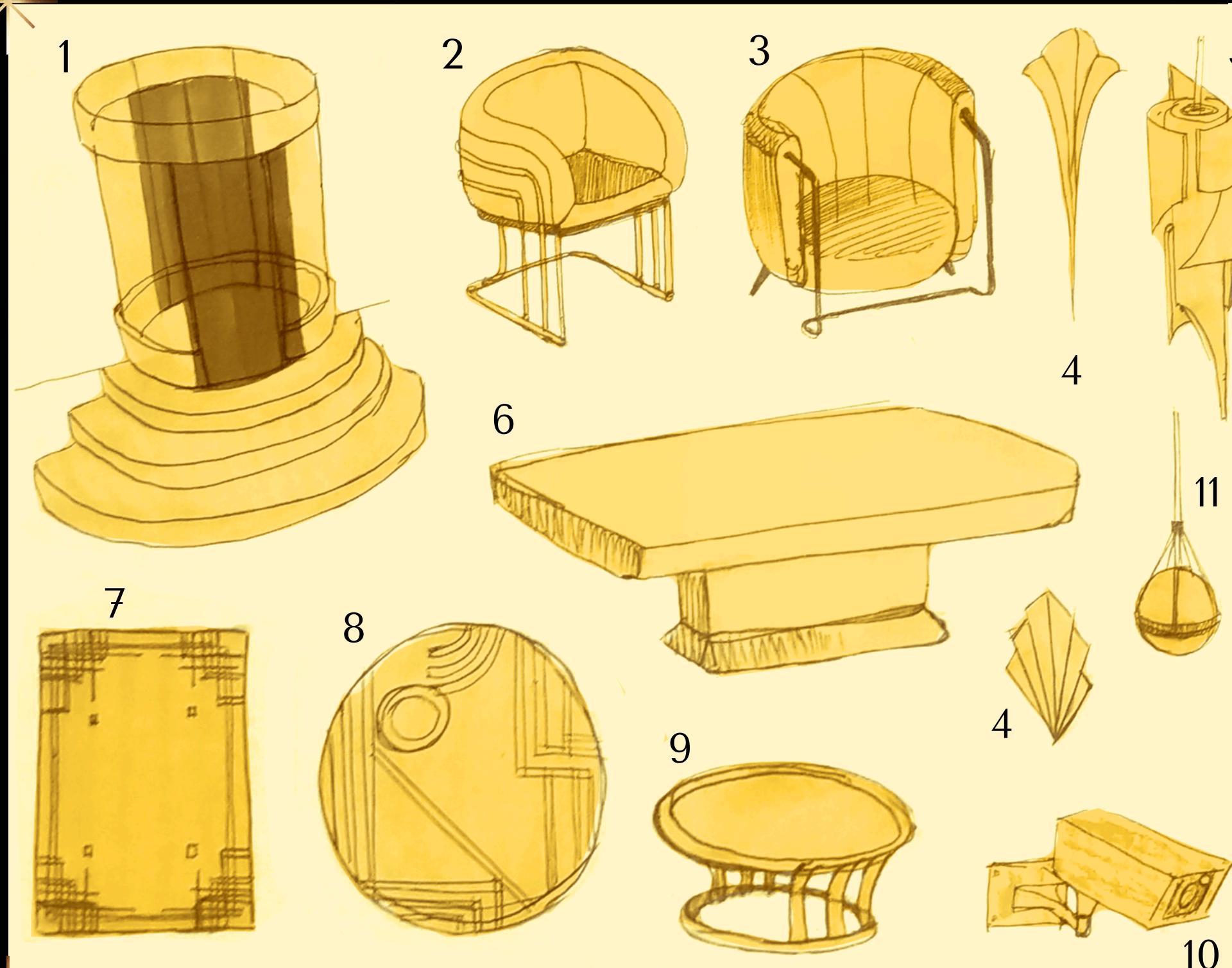
# GROUND LEVEL



## ELEVATOR

- 1 Door
- 2 inside (buttons)
- 3 Ceiling light

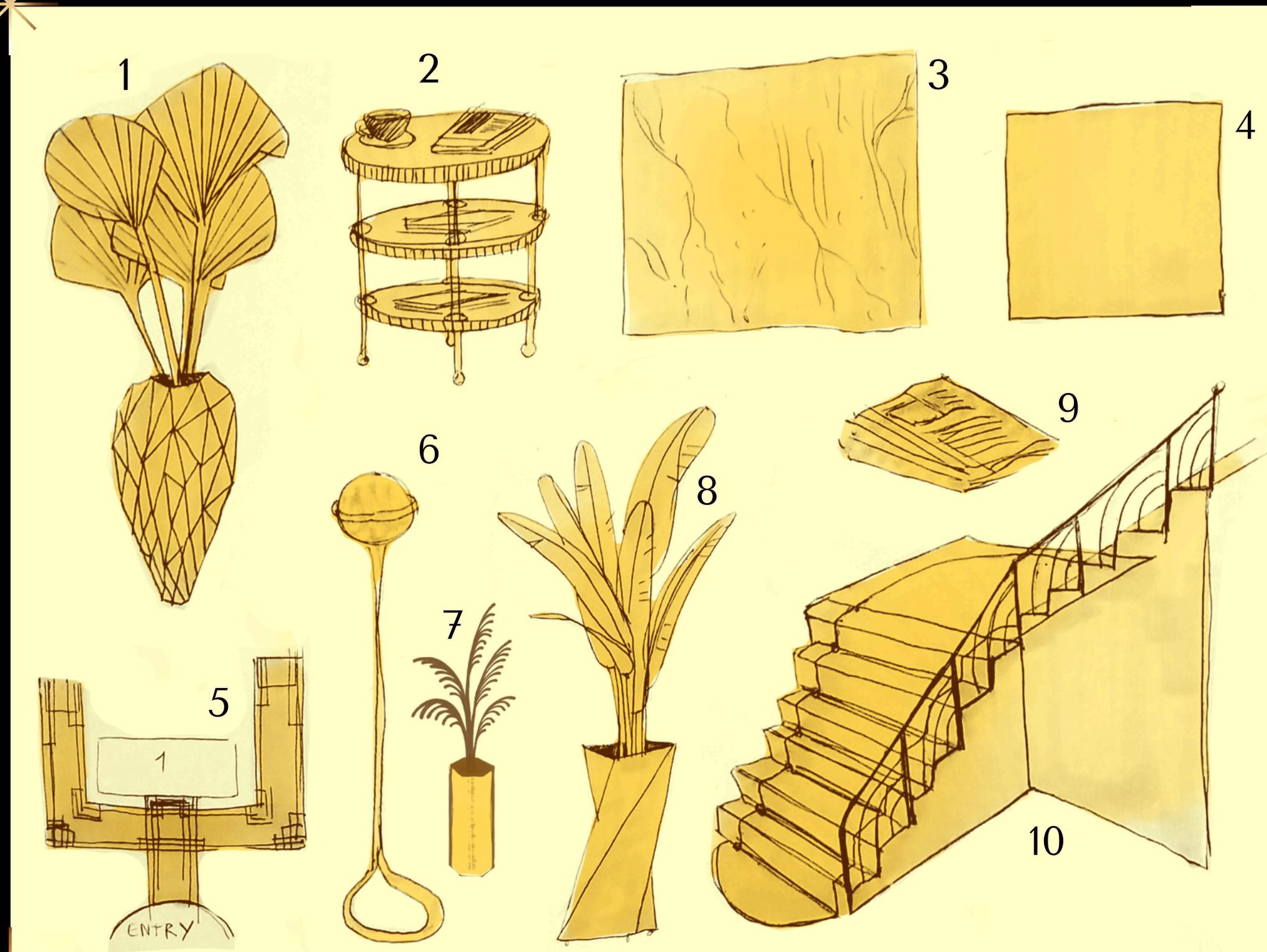
# GROUND LEVEL



## RESTING AREA

- 1 Sliding doors (entrance)
- 2 Armchair type 1
- 3 Armchair type 2
- 4 Wall light
- 5 Chandelier
- 6 Small coffee table
- 7 Large square rug
- 8 Large round rug
- 9 Small coffee table
- 10 camera
- 11 Pendant lamp

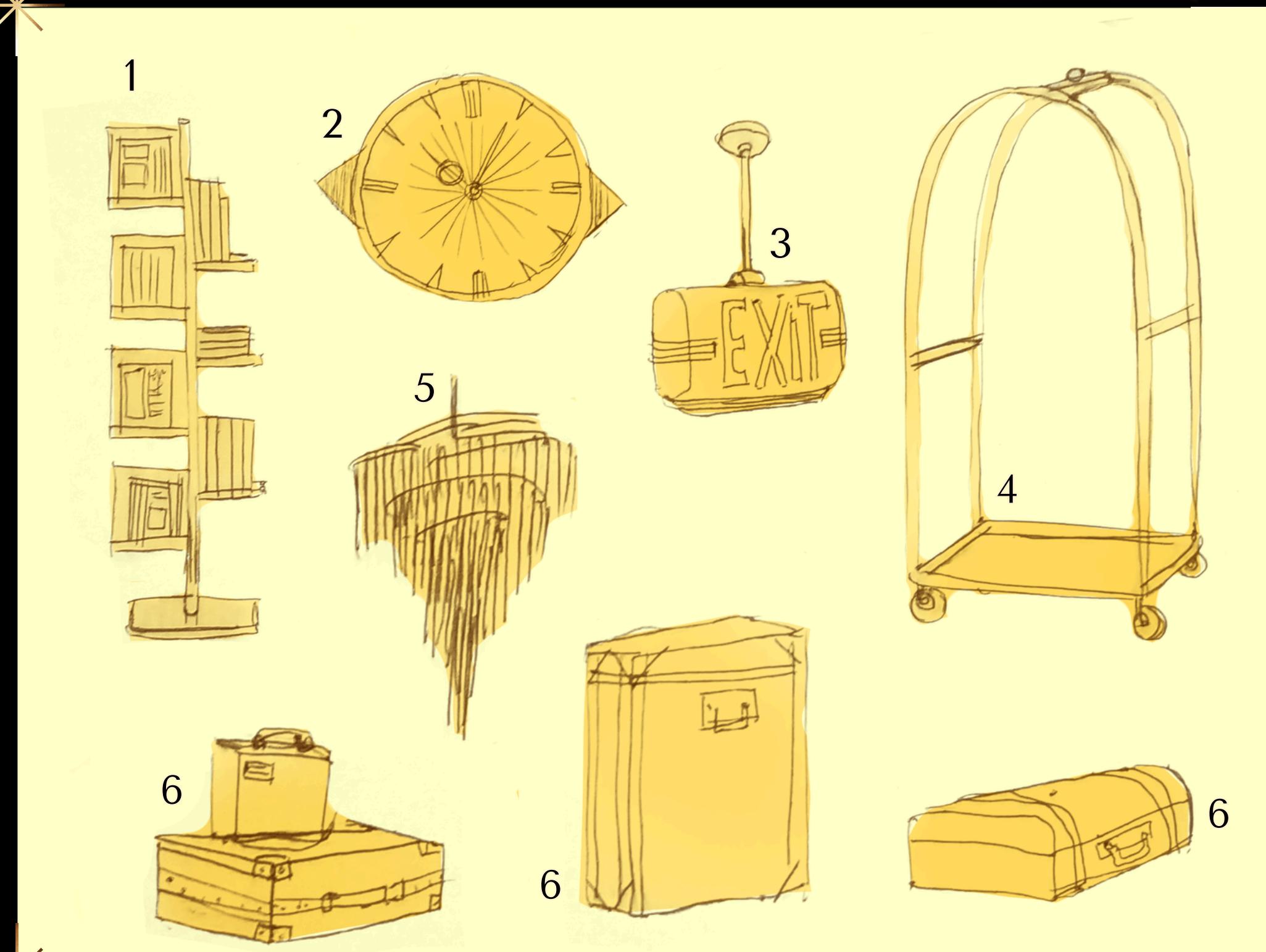
# GROUND LEVEL



## RESTING AREA

- 1 Plant type 1
- 2 Side table
- 3 Marble floor
- 4 red painted wall (mat)
- 5 long carpets
- 6 light
- 7 Plant type 2
- 8 Plant type 3
- 9 Magazine stacks
- 10 Stairs to floor 1

# GROUND LEVEL



## RESTING AREA

- 1 Brochure stand
- 2 Large clock
- 3 Exit sign
- 4 Luggage rack
- 5 Chandelier type 2
- 6 customers' suitcases

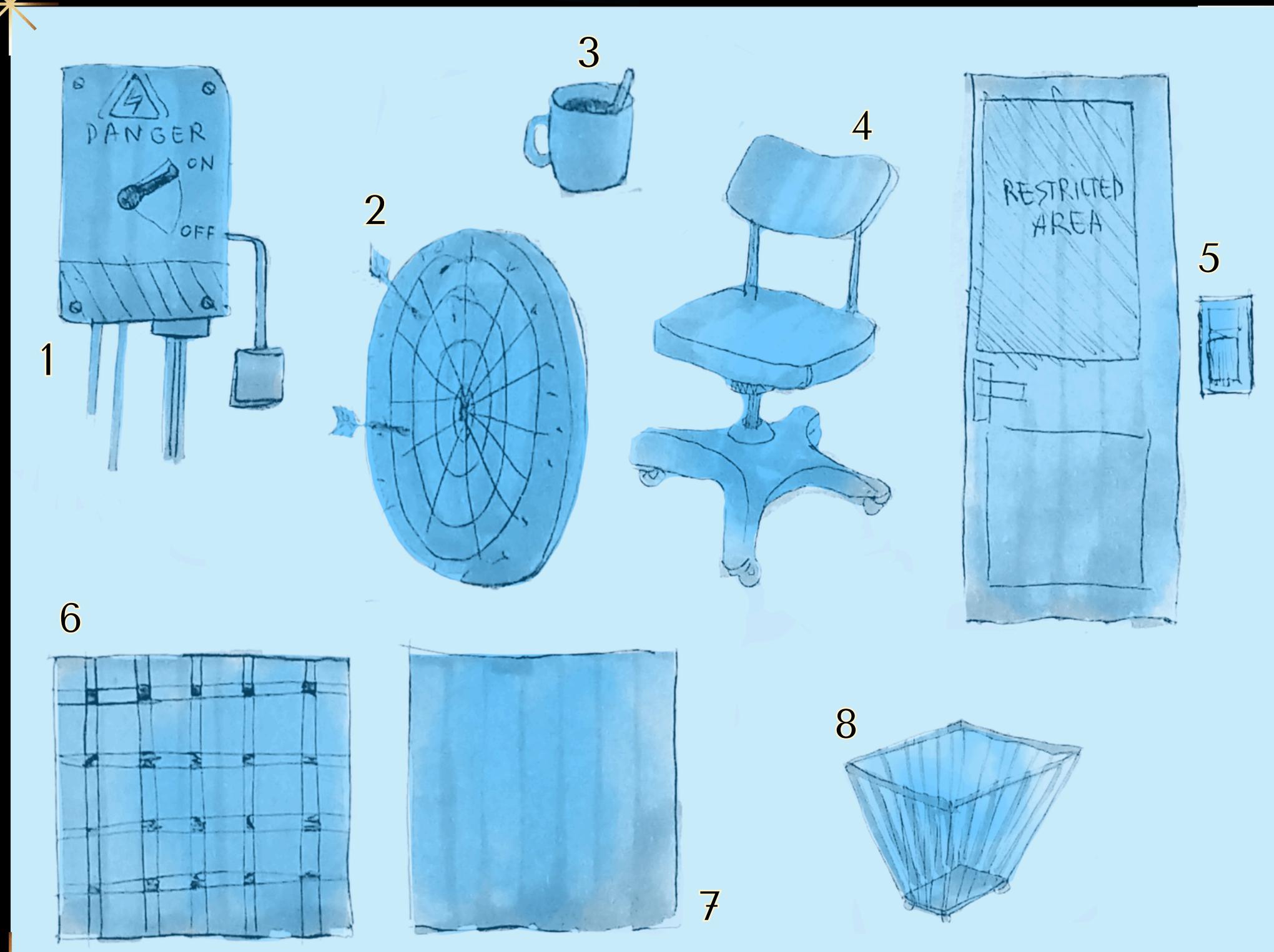
# GROUND LEVEL



## RESTROOMS

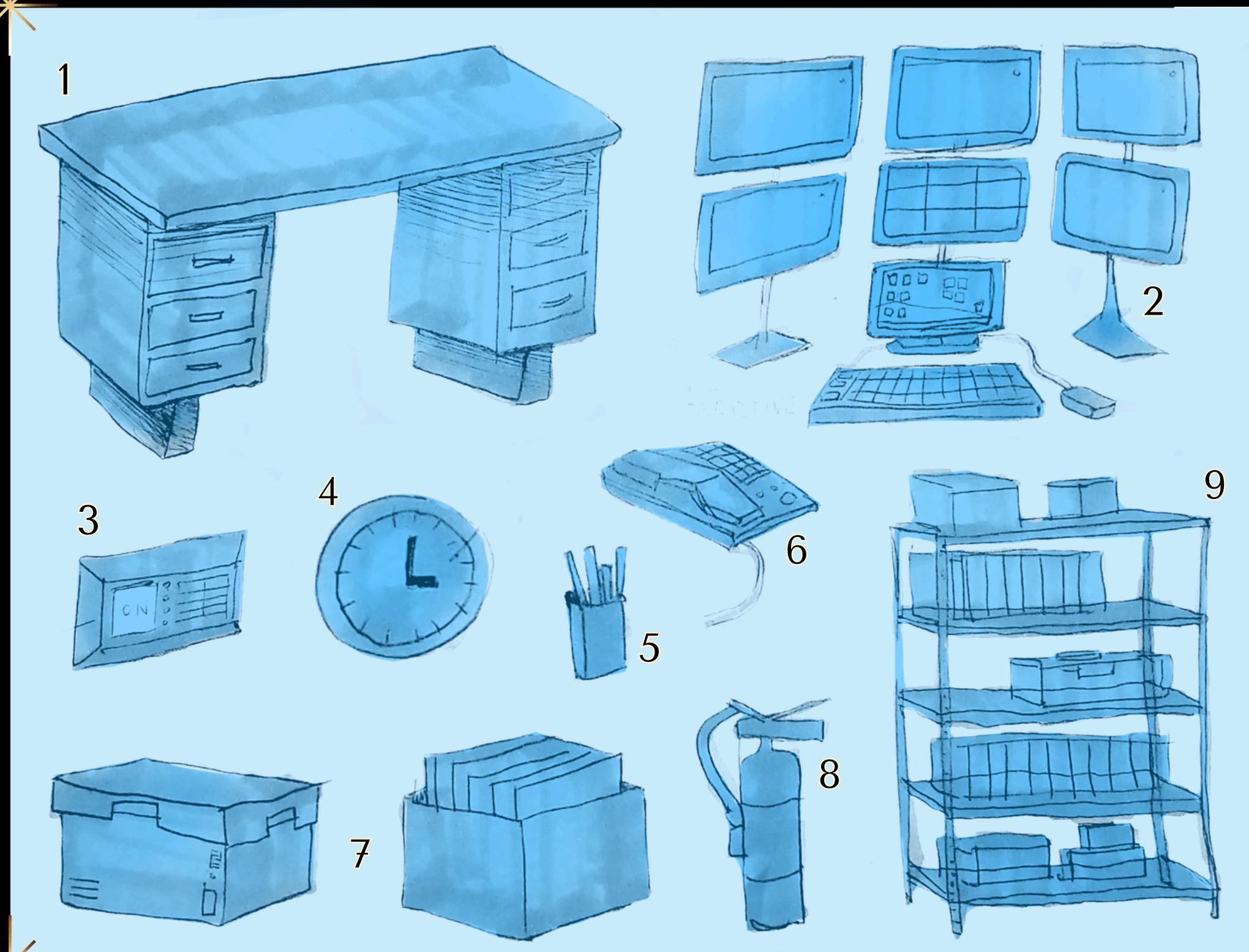
- 1 Mirror
- 2 Tiled floor
- 3 Wallpaper
- 4 Paper holder
- 5 Toilet seat
- 6 Tap
- 7 Towel rack
- 8 Sinks
- 9 Ventilation
- 10 Closet
- 11 Wall light

# GROUND LEVEL



SECURITY

# GROUND LEVEL



## SECURITY

- 1 Desk
- 2 Camera monitor screen
- 3 Alarm panel
- 4 Clock
- 5 Pencil pot
- 6 Phone
- 7 Boxes
- 8 Extinguisher
- 9 Shelf