LAB 2 DEBUGGING DOCUMENT

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PART 1: DEBUG A GIVEN PROGRAM

This guide will walk you through the steps of iterative debugging. Use this document to track errors, solutions, and screenshots of your work. Please follow the instructions in this document to track your errors, document your solutions, answer questions, and paste screenshots in this document as instructed. You will be uploading this completed document with your submission for this lab assignment.

STEP 1: WHAT IS THE PROGRAM SUPPOSED TO DO?

Write down the overall goal of the given lab2a.cpp program and the steps it should take to achieve that goal.

Note: The sample output of the corrected version of lab2a.cpp was provided in Part 1 of the Spring 2025 Lab 2 Assignment document.

The program should ... ask for your first letter of your name and ask for your birthday in MMDD and using that will create a agent name.

STEP 2: COMPILE AND RUN THE PROGRAM

Record the observed behavior and output. Include a screenshot of the output here:

Screenshot 1: (Paste screenshot)

```
## C. Library Wilard December (SCC 2001) Links (Links)
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```

STEP 3: DOCUMENT & FIX SYNTAX ERRORS

Note: Debugging is an iterative process; it's normal to encounter new issues as you fix others. Don't hesitate to ask peers or instructors for help if you're stuck.

For each syntax error:

1. Locate the error:

- Document any compilation errors.
- o Read the error message and identify the line number.
- o Look for red squiggles or warnings in your code editor.

2. Understand the error:

- o Hover over the error message or search online to understand what it means.
- O Document the meaning of the error here:

Error Explanation: random_word needs to be a char variable, need to create a var for agent_number, needs "}" at end, need to make a cout and cin for random_word, cout uses wrong "<<",

Fix the error:

- o Implement a solution and recompile the program.
- Record whether the error went away.
- 3. Repeat until all syntax errors are resolved, adding a new Error Explanation and screenshot for each error you fix.

Screenshot 2: (Paste updated screenshot)

STEP 4: ADDRESS LOGIC ERRORS

If the program runs but the output is incorrect:

1. Identify the problem:

- a. Compare the program's actual output to the expected output.
- b. Describe what the program is doing versus what it should be doing.
- 2. **Observed Behavior:** Didn't have a space in between name and number
- 3. **Expected Behavior:** Needs space in between

4. Test individual sections:

a. Use print/cout statements or a debugger to isolate which part of the code is not working as intended.

5. Locate and fix the error:

- a. Analyze the problematic section.
- b. Document the issue and your solution:
- 6. **Logic Error:** (Describe the issue)
- 7. **Solution:** (Describe the fix)

8. Re-run the program:

- a. Test whether your fix resolved the issue.
- b. If not, repeat this step. **Do not** delete your previous responses or screenshot, just add to them with the new bug and new solution.

Screenshot 3: (Paste screenshot)

STEP 5: ITERATE UNTIL CORRECT

1. Continue debugging:

a. Repeat each debugging process until the program runs correctly and produces the desired output.

2. Document additional issues and fixes:

a. Use the template from Steps 3 and 4 to track any new errors introduced during debugging.

3. Final Output:

a. Paste a screenshot of the final, correct output below:

Screenshot 4: (Paste final screenshot)

PART 2: PRACTICE ON YOUR OWN

First, go back to the **Spring 2025 Lab 2 Assignment** document and read through **Part 2** assignment direction that guides you on creating **lab2b.cpp**. Then, come back to this document to answer the questions and provide screenshots while following the directions.

STEP 1: DEFINE THE PROGRAM'S GOAL

What is the program supposed to do?

The program should be able to take two people's ages and favorite colors and tell what their compatibility is.

STEP 2: RUN YOUR PROGRAM

Compile and run the program.

You may do this step multiple times before the full program is finished; in fact, this is encouraged! This can help you catch bugs earlier on and helps you know which parts of your program are already working as intended.

Include a screenshot of the output here:

Screenshot 5:

```
EXPLORER
                                 G lab2b.cpp 1 X G lab2a (1).cpp
                                                                                                                                                                                                                                                                    ₽> ⇔ □ ···
V OPEN EDITORS
                                                getline(cin, crush name);
      @ lab2a (1).cpp C:\..
                                                cout << "Enter your crush's age:";
cin >> crush_age;
                                               result= ((static_cast<double>(user_age) / static_cast<double>(crush_age)) * 100 + (user_fav_color + crush_fav_color) % 10);
                                                cout << user name << " and " << crush name << " are " << fixed << setprecision(2) << result << " compatibility.";
    > Lab4
    > Lab6
    > Lab8
    > Lab9
                                  PROBLEMS (1) OUTPUT DEBUG CONSOLE TERMINAL
    > Lab10
                                 What is the first letter of your crush's favorite color? Y
Zavier and Leo are 65.4651 compatiblity.
PS C:\Users\Zavier26\Downloads\CSC1300\Labs\Lab2> g++ .\lab2b.cpp
.\lab2b.cpp: In function 'int main()':
.\lab2b.cpp:48:71: error: 'setprecision' was not declared in this scope

48 | cout << user_name << " and " << crush_name << " are " << fixed << setprecision(2) << result << " compatiblity.";
                                                                                                                                                                                                                                                                    ≥ powershell
   Programs

→ Program1

     > Program2
                                  .\lab_b.cpp:9:1: note: 'std::setprecision' is defined in header '<iomanip>'; this is probably fixable by adding '#include <iomanip>'
8 | #include <iostream>
+++ | +#include <iomanip>
                                  9 | using namespace std;
PS C:\Users\Zavier26\Downloads\CSC1300\CSC1300\Labs\Lab2>
  TIMELINE
                                                                                                                                                                                                                     Ln 54, Col 2 Spaces: 4 UTF-8 CRLF {} C++ Win32
```

STEP 3: FIX SYNTAX ERRORS

For each syntax error:

1. Locate the error:

- a. Read the error message and identify the line number.
- b. Look for red squiggles or warnings in your code editor.

2. Understand the error:

- a. Hover over the error message or search online to understand what it means.
- b. Document the meaning of the error here:
- 3. Error Explanation: I forgot to add in the iomanip library to be able to have setprecision

4. Fix the error:

a. Implement a solution and recompile the program.

- b. Record whether the error went away. (The Error did in fact disappear after adding the library)
- 5. **Repeat until all syntax errors are resolved**, adding a new Error Explanation and screenshot for each error you fix.

Screenshot

6:

```
₽~ @ □
V OPEN EDITORS
                                       int main()
      🕝 badProgram2.cp...
                                            cout << "**** WELCOME TO THE CRUSH COMPATIBILITY TESTER*** \n";

    □ Untitled-1

                                            // Questions regaurding the User
cout << "\nEnter your name: ";</pre>
∨ CSC1300
                                            cin >> user_age;
                                            cout << "What is the first letter of your favorite color? ";
cin >> user_fav_color;
                                             cout << "Enter your crush's name: ";</pre>
    > Lab4
    > Lab6
                                             cin >> crush age;
                               PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
    > Lab9
                                                                                                                                                                                                                                                ≥ powershell
                                                                                                                                                                                                                                                ≥ powershell
                                                                                                                                                                                                                                                ≥ powershell
                                                                                                                                                                                                                                               Σa
     ≡ a.exe
                               PS C:\Users\Zavier26\Downloads\CSC1300\CSC1300\Labs> cd Lab2
PS C:\Users\Zavier26\Downloads\CSC1300\CSC1300\Labs\Labz\ g++ .\lab2b.cpp
                                   . C:\Users\Zavier26\Downloads\CSC1300\CSC1300\Labs\Lab2> .\a.exe
** WELCOME TO THE CRUSH COMPATIBILITY TESTER***
OUTLINE
> TIMELINE
```

STEP 4: ADDRESS LOGIC ERRORS

If the program runs but the output is incorrect or unexpected:

1. Identify the problem:

- a. Compare the program's actual output to the expected output.
- b. Describe what the program is doing versus what it should be doing.
- 2. **Observed Behavior:** I noticed that the code was giving me a number but it was had 4 decimals behind it.
- 3. **Expected Behavior:** It was supposed to use the two main integer then follow by 2 decimal places Ex. 92.23

4. Test individual sections:

a. Use print/cout statements or a debugger to isolate which part of the code is not working as intended.

5. Locate and fix the error:

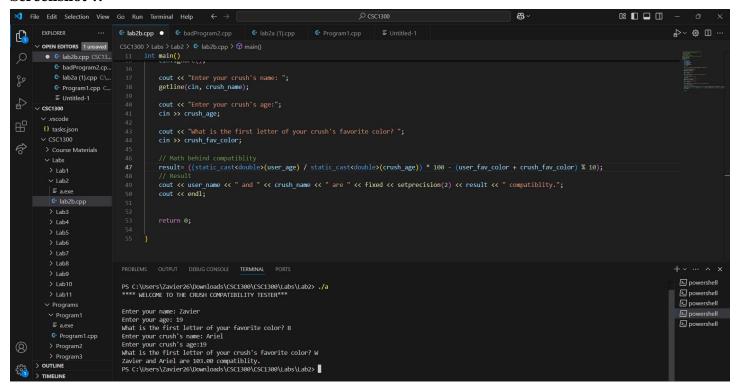
- a. Analyze the problematic section.
- b. Document the issue and your solution:

- 6. Logic Error: The number would print outside of its decided bound
- 7. Solution: I used fixed Precision(2) to make sure it would only go up to 2 decimal point

8. **Re-run the program:**

- a. Test whether your fix resolved the issue.
- b. If not, repeat this step. **Do not** delete your previous responses or screenshot, just add to them with the new bug and new solution.

Screenshot 7:



STEP 5: ITERATE UNTIL CORRECT

1. Continue debugging:

a. Repeat each debugging process until the program runs correctly and produces the desired output.

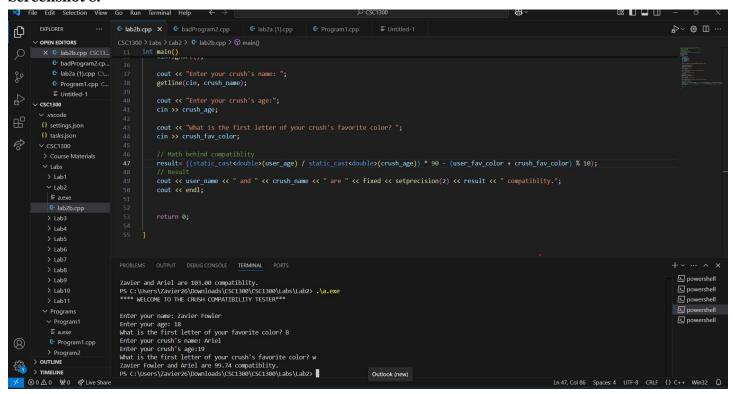
2. Document additional issues and fixes:

a. Use the template from Steps 3 and 4 to track any new errors introduced during debugging.

3. Final Output:

a. Paste a screenshot of the final, correct output below:

Screenshot 8:



Note: Don't forget to go back to your **Spring 2025 Lab 2 Assignment** document to complete the final **Part 3** of the assignment and to see submission instructions.