

Accelerated oblique random survival forests

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Abstract

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1. Introduction

2. Related work

Table 1 is an example of a referenced L^AT_EX. Several machine learning algorithms can engage with right-censored time-to-event outcomes. In the current study, we consider four classes of learners: random forests, boosting ensembles, regression models, and neural networks.

accelerated oblique random survival forests **aorsf**

original oblique random survival forests **obliqueRSF**

axis-based random survival forests **randomForestSRC** & **ranger**

axis-based conditional inference forests **party**

gradient boosted decision trees **xgboost**

3. Results

	Performance metric (SD)		Computing time, seconds			
			Fit model		Predict risk	
	C-Statistic	Scaled Brier	Mean	Ratio	Mean	Ratio
<i>actg</i>						
Party	0.772 (0.058)	0.076 (0.042)	2.181	2.19	4.889	4.62
aORSF(i=1)	0.755 (0.059)	0.057 (0.055)	0.998	1.00	1.057	1.00
Ranger	0.754 (0.064)	0.064 (0.027)	0.397	0.398	0.510	0.483
aORSF(i=15)	0.754 (0.063)	0.052 (0.056)	2.498	2.50	2.559	2.42
Rfsrc	0.752 (0.064)	0.061 (0.047)	0.775	0.777	0.833	0.787

(continued)

	C-Statistic	Scaled Brier	Mean	Ratio	Mean	Ratio
aorsf_net	0.750 (0.059)	0.055 (0.064)	28.449	28.5	28.510	27.0
<i>breast</i>						
aORSF(i=15)	0.764 (0.008)	0.143 (0.016)	11.867	2.56	12.403	2.43
Ranger	0.756 (0.013)	0.102 (0.017)	0.555	0.120	0.724	0.142
Party	0.753 (0.013)	0.118 (0.016)	8.030	1.73	10.445	2.05
aORSF(i=1)	0.751 (0.002)	0.120 (0.012)	4.636	1.00	5.106	1.00
aorsf_net	0.741 (0.022)	0.062 (0.049)	585.625	126.3	585.887	114.7
Rfsrc	0.707 (0.005)	0.049 (0.039)	1.354	0.292	1.522	0.298
<i>colon</i>						
Rfsrc	0.815 (0.007)	0.279 (0.007)	1.854	0.581	2.026	0.600
aORSF(i=15)	0.778 (0.007)	0.199 (0.018)	7.515	2.36	7.709	2.28
aORSF(i=1)	0.776 (0.004)	0.201 (0.014)	3.190	1.00	3.378	1.00
aorsf_net	0.753 (0.006)	0.156 (0.018)	149.637	46.9	149.809	44.3
Party	0.753 (0.012)	0.183 (0.008)	3.968	1.24	10.451	3.09
Ranger	0.738 (0.008)	0.147 (0.005)	1.795	0.563	2.398	0.710
<i>gbsg2</i>						
Ranger	0.704 (0.076)	0.090 (0.045)	0.328	0.339	0.450	0.438
Party	0.686 (0.042)	0.092 (0.048)	0.746	0.773	2.055	2.00
aORSF(i=15)	0.685 (0.048)	0.077 (0.066)	2.077	2.15	2.144	2.09
Rfsrc	0.676 (0.032)	0.067 (0.052)	0.931	0.963	1.014	0.986
aORSF(i=1)	0.674 (0.045)	0.062 (0.062)	0.966	1.00	1.028	1.00
aorsf_net	0.670 (0.038)	0.068 (0.056)	57.024	59.0	57.087	55.5
<i>guide_it</i>						
aORSF(i=15)	0.730 (0.009)	0.133 (0.008)	4.705	2.67	4.811	2.57
aORSF(i=1)	0.728 (0.014)	0.132 (0.012)	1.762	1.00	1.869	1.00
aorsf_net	0.728 (0.020)	0.133 (0.015)	86.476	49.1	86.590	46.3
Party	0.705 (0.021)	0.101 (0.010)	1.800	1.02	3.727	1.99
Rfsrc	0.705 (0.032)	0.109 (0.027)	1.000	0.568	1.104	0.591
Ranger	0.704 (0.016)	0.102 (0.001)	0.663	0.376	0.855	0.457
<i>Mayo Clinic Primary Biliary Cholangitis Data, N = 276</i>						
aORSF(i=1)	0.787 (0.094)	0.202 (0.188)	2.204	1.00	2.400	1.00
aORSF(i=15)	0.787 (0.100)	0.203 (0.186)	5.038	2.29	5.242	2.18
Ranger	0.783 (0.091)	0.161 (0.138)	0.709	0.322	1.053	0.438
aorsf_net	0.782 (0.101)	0.190 (0.202)	128.300	58.2	128.469	53.5
Party	0.779 (0.094)	0.185 (0.167)	3.291	1.49	6.998	2.92
Rfsrc	0.778 (0.113)	0.195 (0.187)	0.956	0.434	1.076	0.448
<i>Overall</i>						
aORSF(i=1)	0.946 (0.018)	0.493 (0.083)	0.344	1.00	0.376	1.00
aorsf_net	0.939 (0.018)	0.484 (0.052)	23.093	67.2	23.123	61.6
Party	0.936 (0.022)	0.454 (0.022)	0.288	0.839	0.518	1.38

(continued)

	C-Statistic	Scaled Brier	Mean	Ratio	Mean	Ratio
aORSF(i=15)	0.936 (0.014)	0.474 (0.080)	0.744	2.17	0.773	2.06
Rfsrc	0.927 (0.012)	0.462 (0.070)	0.363	1.06	0.397	1.06
Ranger	0.926 (0.014)	0.344 (0.055)	0.044	0.127	0.085	0.226
<i>Rotterdam Breast Cancer Data, N = 2,982</i>						
Ranger	0.719 (0.011)	0.145 (0.011)	2.480	0.410	4.456	0.692
aorsf_net	0.714 (0.007)	0.141 (0.007)	237.007	39.2	237.337	36.9
Party	0.712 (0.008)	0.141 (0.012)	7.030	1.16	21.888	3.40
aORSF(i=1)	0.712 (0.006)	0.139 (0.008)	6.053	1.00	6.436	1.00
aORSF(i=15)	0.711 (0.005)	0.139 (0.007)	13.541	2.24	13.925	2.16
Rfsrc	0.701 (0.008)	0.120 (0.010)	2.222	0.367	2.458	0.382
<i>time_to_million</i>						
aorsf_net	0.937 (0.013)	0.560 (0.040)	78.384	55.8	78.461	53.0
aORSF(i=15)	0.937 (0.018)	0.555 (0.043)	4.491	3.20	4.569	3.09
aORSF(i=1)	0.935 (0.017)	0.552 (0.039)	1.405	1.00	1.481	1.00
Rfsrc	0.932 (0.023)	0.550 (0.045)	0.784	0.558	0.853	0.576
Party	0.921 (0.014)	0.485 (0.034)	0.621	0.442	1.684	1.14
Ranger	0.916 (0.023)	0.452 (0.039)	0.324	0.231	0.428	0.289
<i>vdv</i>						
Rfsrc	0.782 (0.231)	0.033 (0.185)	0.198	0.080	0.450	0.148
aorsf_net	0.770 (0.161)	-0.019 (0.283)	20.190	8.13	20.749	6.80
aORSF(i=1)	0.762 (0.079)	-0.012 (0.126)	2.484	1.00	3.050	1.00
Ranger	0.751 (0.070)	-0.017 (0.093)	0.484	0.195	0.576	0.189
aORSF(i=15)	0.735 (0.171)	-0.025 (0.135)	2.569	1.03	3.136	1.03
Party	0.722 (0.102)	-0.030 (0.165)	8.098	3.26	14.088	4.62
<i>veteran</i>						
Ranger	0.865 (0.063)	0.183 (0.036)	0.023	0.113	0.043	0.194
aORSF(i=15)	0.837 (0.048)	0.281 (0.075)	0.371	1.84	0.387	1.75
aORSF(i=1)	0.833 (0.053)	0.278 (0.081)	0.202	1.00	0.222	1.00
Party	0.833 (0.057)	0.235 (0.056)	0.150	0.744	0.231	1.04
aorsf_net	0.820 (0.059)	0.256 (0.083)	17.115	84.7	17.133	77.3
Rfsrc	0.784 (0.111)	0.218 (0.112)	0.077	0.380	0.099	0.447

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Learner	Software	Description
<i>Random Survival Forests</i>		
Standard	RandomForestSRC	Axis based survival trees following Leo Breiman’s original random forest algorithm, with cut-points selected to maximize a log-rank statistic.
Oblique	obliqueRSF aorsf	Oblique survival trees following Leo Breiman’s random forest algorithm but not using random coefficients for linear combinations. obliqueRSF uses penalized models, and aorsf additionally uses partially trained models. Cut-points are selected to maximize a log-rank statistic.
Extremely Randomized	ranger	Axis-based survival trees grown with randomly selected features and cut-points
Conditional Inference	party	Axis based survival trees grown using unbiased recursive partitioning.
<i>Boosting ensembles</i>		
Trees	xgboost	The Cox likelihood function is maximized additively with decision trees. Nested cross validation (5 folds) is applied to tune the number of trees grown.
Models	xgboost	The accelerated failure time likelihood function is maximized additively with decision trees. Nested cross validation (5 folds) is applied to tune the number of trees grown.
<i>Regression models</i>		
Cox Net	glmnet	The Cox model is fit using an elastic net penalty. Nested cross validation (5 folds) is applied to tune penalty terms.
<i>Neural networks</i>		
Cox Time	6	87837

Table 1: Table to test captions and labels.

Appendix A.

In this appendix we prove the following theorem from Section 6.2:

Theorem *Let u, v, w be discrete variables such that v, w do not co-occur with u (i.e., $u \neq 0 \Rightarrow v = w = 0$ in a given dataset \mathcal{D}). Let N_{v0}, N_{w0} be the number of data points for which $v = 0, w = 0$ respectively, and let I_{uv}, I_{uw} be the respective empirical mutual information*

values based on the sample \mathcal{D} . Then

$$N_{v0} > N_{w0} \Rightarrow I_{uv} \leq I_{uw}$$

with equality only if u is identically 0. ■

Proof. We use the notation:

$$P_v(i) = \frac{N_v^i}{N}, \quad i \neq 0; \quad P_{v0} \equiv P_v(0) = 1 - \sum_{i \neq 0} P_v(i).$$

These values represent the (empirical) probabilities of v taking value $i \neq 0$ and 0 respectively. Entropies will be denoted by H . We aim to show that $\frac{\partial I_{uv}}{\partial P_{v0}} < 0 \dots$

Remainder omitted in this sample. See <http://www.jmlr.org/papers/> for full paper.