

Intro to Reactive Extensions

Why you want to learn about them

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Agenda

- 01 Why this talk?
- 02 Definitions
- 03 Observable Streams
- 04 Operators
- 05 Where Rx can help?
- 06 Caveats
- 07 Resources
- 08 Demo

Definitions



Reactive Extensions is a set of tools allowing imperative programming languages to operate on sequences of data regardless of whether the data is synchronous or asynchronous.

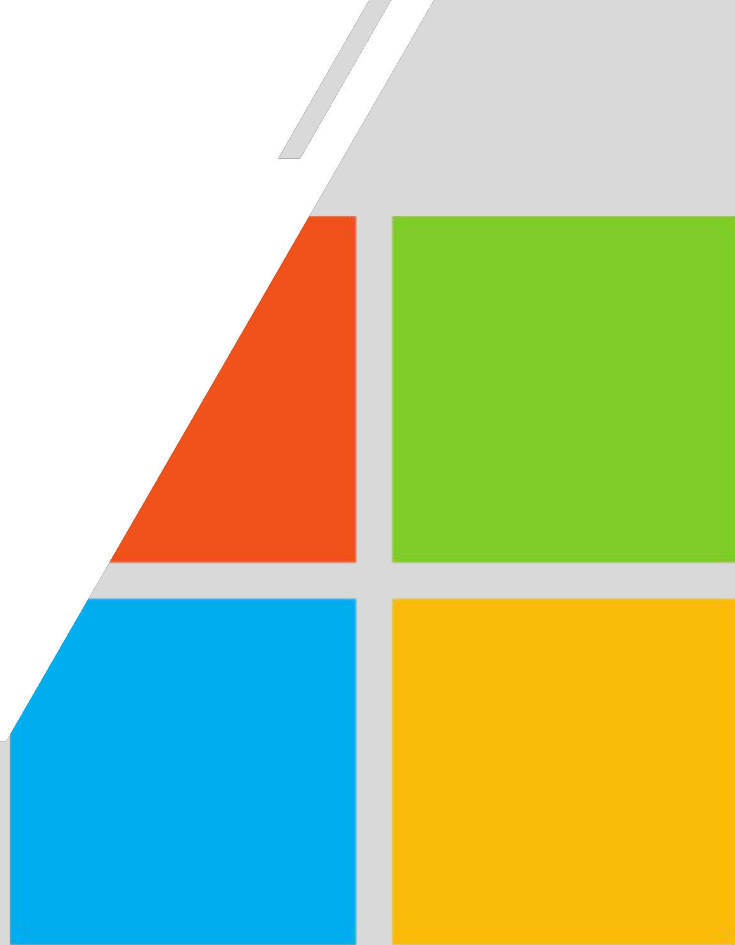
Wikipedia



WIKIPEDIA

“The Reactive Extensions (Rx) is a library for composing asynchronous and event-based programs using observable sequences and LINQ-style query operators.”

Microsoft



“ Using Rx, developers represent asynchronous data streams with Observables

“ query asynchronous data streams using LINQ operators

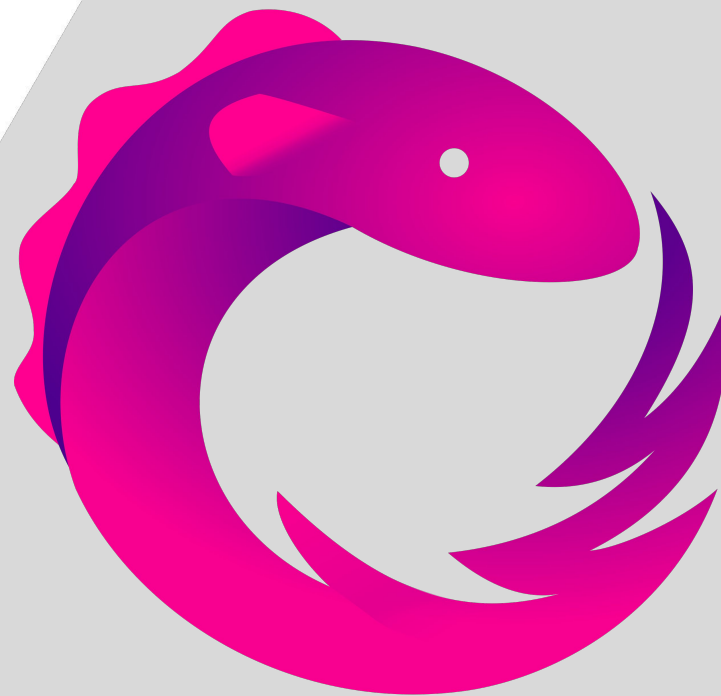
“ and parameterize the concurrency in the asynchronous data streams using Schedulers

Microsoft



“ An API for asynchronous programming
with observable streams ”

ReactiveX.io



GCD

Operations

Futures

Async / Await

Promises

Tasks

Coroutines



A close-up, high-contrast photograph of a man's face. He has his eyes closed and a pained expression, with his mouth slightly open as if crying or shouting. The lighting is dramatic, with deep shadows and bright highlights on his skin. The background is dark and out of focus.

LET ME DIE



**It's all about asynchronous
events**



Asynchronous Event Streams

- Event Bus
- Message Broker
- User tapping on a button

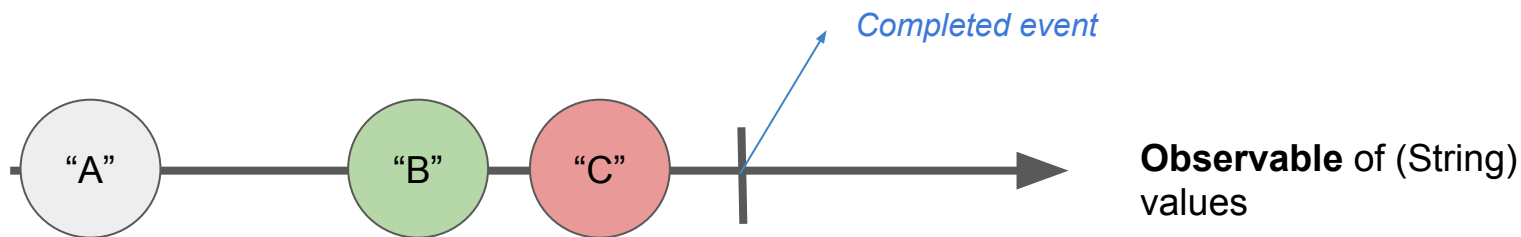
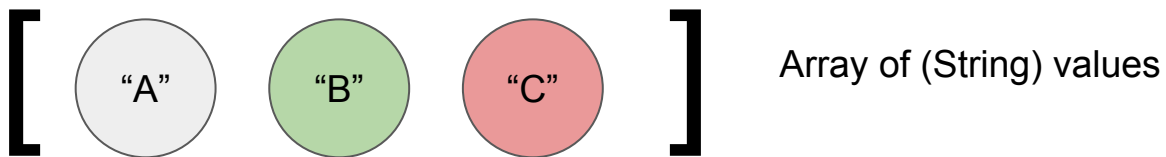


Events can contain

- Value
- Error
- Completed signal

Error and Completed terminates the sequence



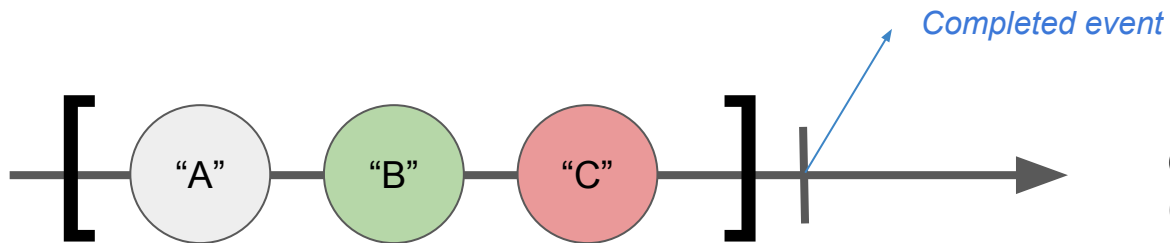


The stream is the *Observable*

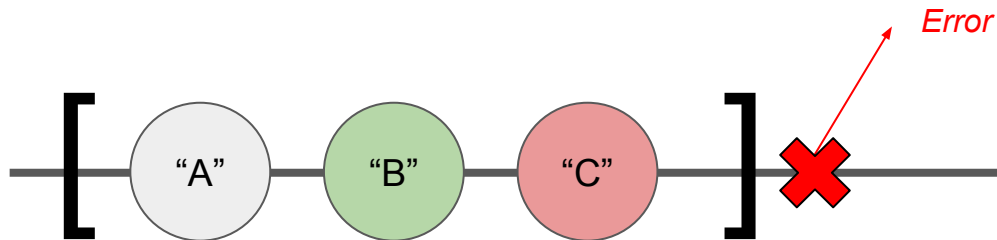


***Observers subscribe to Observables and
react to emitted events***





Observable of Array of
(String) values



Observable of Array of
(String) values



The power of Operators



Example: Do some operation after the user double clicks on a button



```
1 // Make the raw clicks stream
2 var button = document.querySelector('.this');
3 var clickStream = Rx.Observable.fromEvent(button, 'click');
4
5 // HERE
6 // The 4 lines of code that make the multi-click logic
7 var multiClickStream = clickStream
8     .buffer(function() { return clickStream.throttle(250); })
9     .map(function(list) { return list.length; })
10    .filter(function(x) { return x === 2; });
11
12 ▼ multiClickStream.subscribe(function (numclicks) {
13     document.querySelector('h2').textContent = ''+numclicks+'x click';
14 });
```



Example: Autocomplete search box



```
searchTextField.rx.text
```

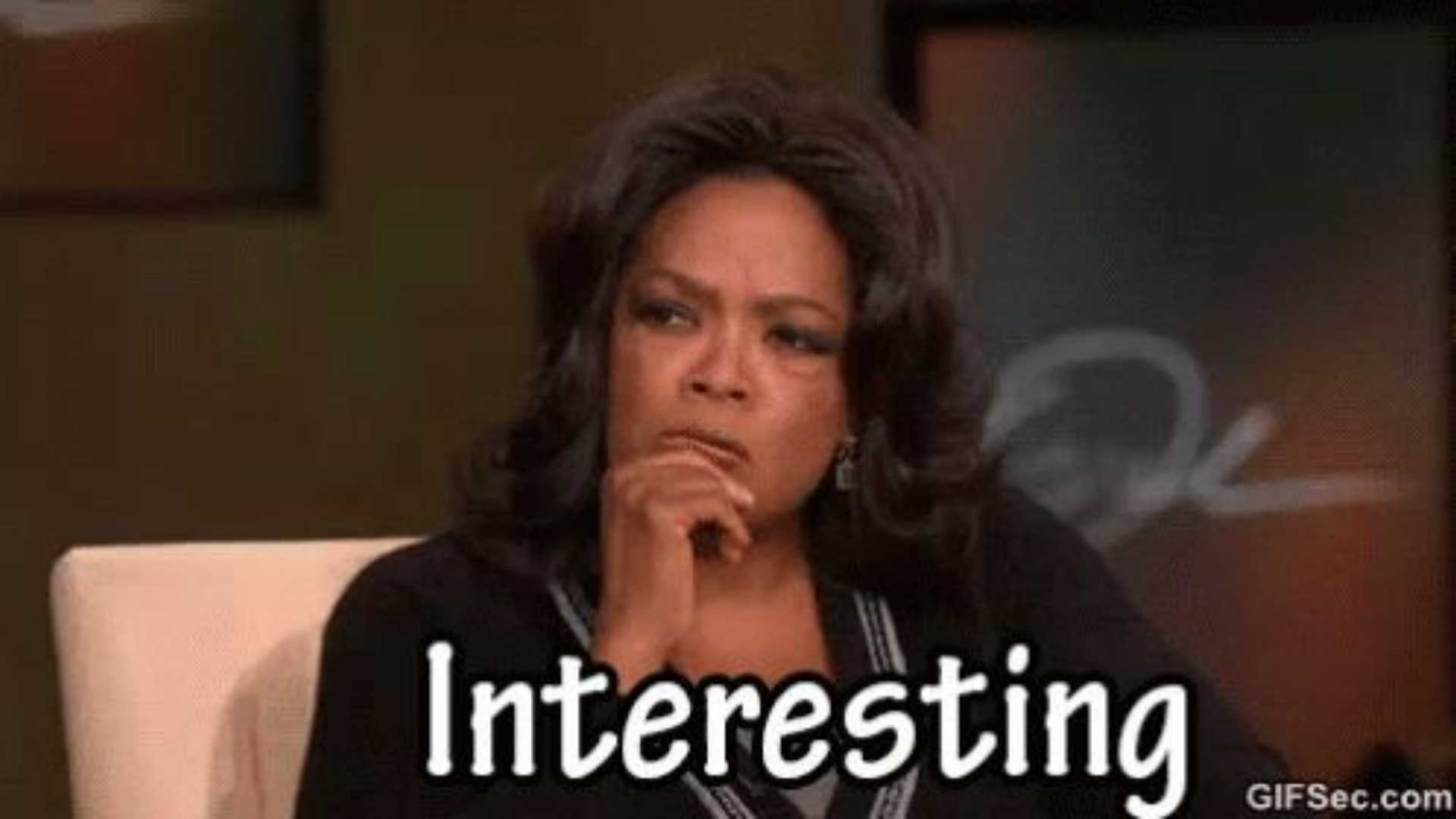
```
.throttle(0.3, scheduler: MainScheduler.instance)
```

```
.distinctUntilChanged()
```

```
.flatMapLatest { query in  
    API.getSearchResults(query)  
        .retry(3)  
        .startWith([]) // clears results on new search term  
        .catchErrorJustReturn([])  
}
```

```
.subscribe(onNext: { results in  
    // bind to ui  
})  
.disposed(by: disposeBag)
```



A still from a video featuring Queen Latifah. She is seated in a white armchair, looking slightly to her left with a thoughtful expression. Her hand is resting on her chin. She has dark, wavy hair and is wearing a dark top with a striped collar. The background is a dimly lit room with a chalkboard visible behind her.

Interesting

More operators

- Zip
- Merge
- Map
- Throttle
- [Documentation](#)



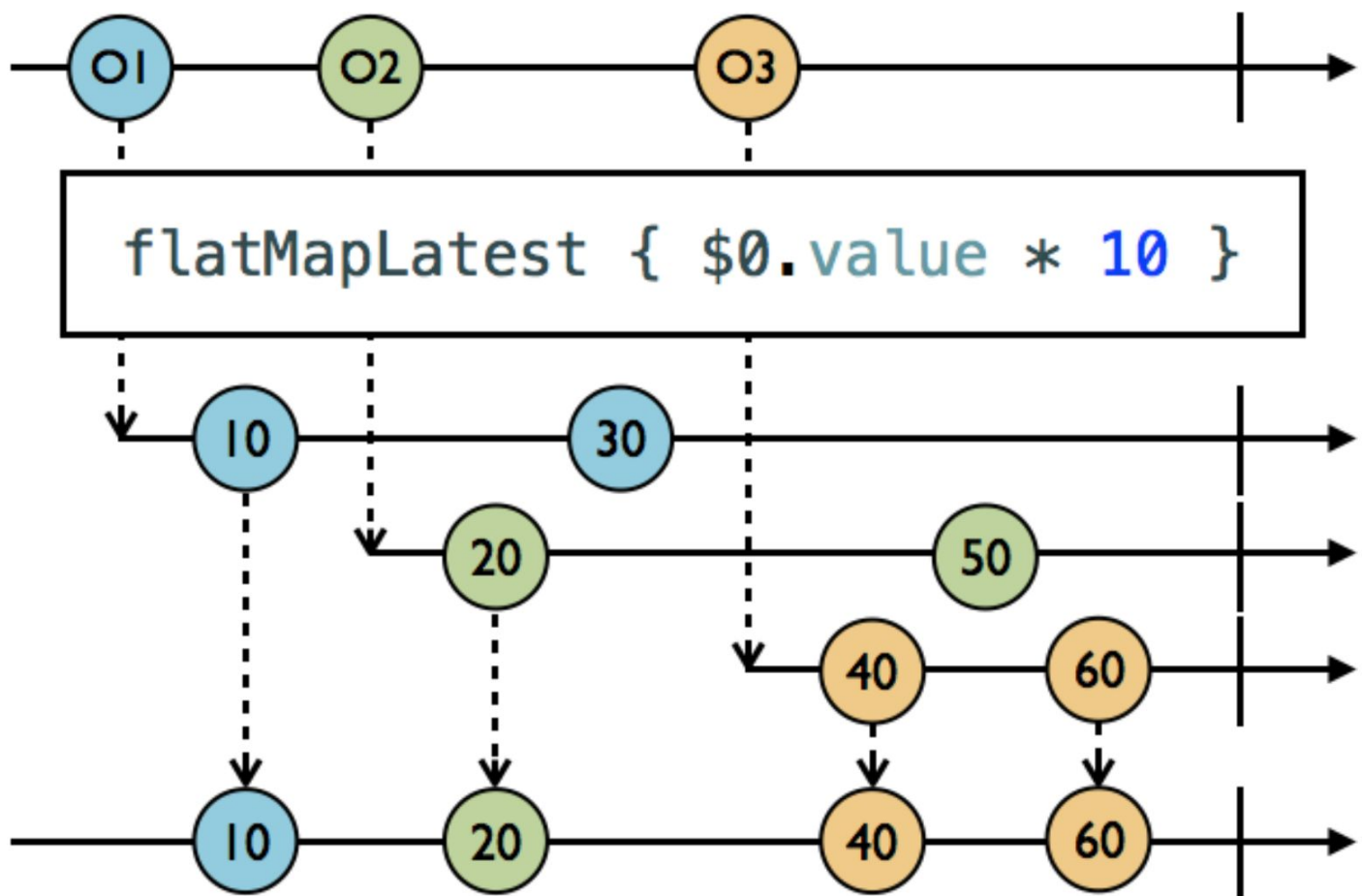
FlatMapLatest

*“Projects each element of an observable sequence into a **new sequence** of observable sequences /*

*and then **transforms** an observable sequence of observable sequences into an observable sequence /*

*producing values only from the **most recent** observable sequence.”*





Should I learn this?



It makes your life easier

- Retry or throttling -> 1 line of code
- (Multiple) delegation
- Enforces separation of concerns
- Immutability
- Standard mechanism to recover from errors



It *really* makes your life easier

- Decent documentation & support from the community
- Obvious way to compose asynchronous operations
- Implementation in more than 15 [programming languages](#)
- Uni-directional data flow
- Fits great with MVVM, MVP, VIPER...



Caveats

- Errors terminate the sequence
- A lot of operators
- Steep learning curve for imperative programmers
- “API for asynchronous programming”
- *Reactive Expansion*



Other Topics

- Schedulers
- Disposing Observables
- Hot vs Cold Observable
- Subjects
- Traits



Resources

- Learn the [Operators](#) and eat your vegetables
- [RxMarbles](#)
- [RxSwift](#) -> Playground!
- [RxCocoa](#)
- [RxSwiftCommunity](#)
- rxswift.slack.com





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Demo

- Handling errors
- RxSwift playgrounds

