



# Particle Swarm Optimisation Variants and Its Hybridisation Ratios for Generating Cost-Effective Educational Course Timetables

Thatchai Thepphakorn<sup>1</sup> · Saisumpan Sooncharoen<sup>2</sup> · Pupong Pongcharoen<sup>2</sup>

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## Abstract

Due to the COVID-19 pandemic, many universities across the globe are unexpectedly accelerated to face another major financial crisis. An effective university course timetabling has a direct effect on the utilisation of the university resources and its operating costs. The university course timetabling is classified to be a Non-deterministic Polynomial (NP)-hard problem. Constructing the optimal timetables without an intelligence timetabling tool is extremely difficult task and very time-consuming. A Hybrid Particle Swarm Optimisation-based Timetabling (HPSOT) tool has been developed for optimising the academic operating costs. In the present study, two variants of Particle Swarm Optimisation (PSO) including Standard PSO (SPSO) and Maurice Clerc PSO (MCPSO) were embedded in the HPSOT program. Five combinations of Insertion Operator (IO) and Exchange Operator (EO) were also proposed and integrated within the HPSOT program aimed at improving the performance of the proposed PSO variants. The statistical design and analysis indicated that five combination results of IO and EO for hybrid SPSO and MCPSO were significantly better than those obtained from the original PSO variants for all eleven problem instances. The average computational times taken by the proposed hybrid methods were also faster than the conventional SPSO and MCPSO for all cases.

**Keywords** Swarm intelligence · Metaheuristics · Economic timetabling · Hybrid ratio · Local search

## Introduction

Universities across the world are accelerated to face another major financial crisis due to the unexpected loss of revenues caused by unprecedented pandemic. The higher education sector in Australia expects the revenue loss to be AUS\$3–4.6

billion in the academic year 2019–20. In the academic year 2020–21, a number of international student enrolments in US universities and colleges was expected to reduce by at least a quarter. Likewise, a 100% fall in fee income from international (Non-EU and EU) students would result in a £6.9 billion loss of income to the UK higher education sector [1]. Many universities have, therefore, tried to reduce the impact on their permanent workforce by revising their infrastructure programs, cut executives' pay, resizing casual staff, frozen hiring and drawn on any available reserves, improving resources' utilisation or minimising operational costs via course timetabling and so on.

Due to varying numbers of courses, curricula, students but limited numbers of resources (e.g., lecturers, classrooms), a course timetabling problem (CTP) repeatedly arises every semester in academic institutes. For the practical course timetables without any conflict or event clash, all hard constraints must be satisfied [2]. Whilst soft constraints (e.g., the quality of timetables, staff preferences and resources' utilisation) should be optimised [2]. Solving the CTP can be accomplished using academic staffs with/without automatically course timetabling tool. Without any

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✉ Pupong Pongcharoen  
pupongp@nu.ac.th

Thatchai Thepphakorn  
thatchai.t@psru.ac.th

Saisumpan Sooncharoen  
saisumpans@nu.ac.th

<sup>1</sup> Faculty of Industrial Technology, Pibulsongkram Rajabhat University, Phitsanulok 65000, Thailand

<sup>2</sup> Centre of Operations Research and Industrial Applications (CORIA), Department of Industrial Engineering, Faculty of Engineering, Naresuan University, Phitsanulok 65000, Thailand

automatic timetabling program, solving a large CTP is an extremely difficult task and requires a group of staff to work. Moreover, the computational time required for finding the optimal course timetables increases exponentially with the size of problem [3]. Because the CTP is classified to be a Non-deterministic Polynomial (NP)-hard problem [4]. Developing an automated timetabling tool, in which computational intelligence is embedded to generate the optimal timetables, is an alternative way to deal with these difficulties, especially for solving large sizes of CTP.

Computational Intelligence (CI) based on nature-inspired optimisation methods, e.g., Genetic Algorithm [5], Frog Leaping Algorithm [6], Artificial Immune System [7], Ant Colony Optimisation [4], Grey Wolf Optimisation [8], Bat Algorithm [9], Particle Swarm Optimisation (PSO) [10], has become very popular to solve the large sizes of combinatorial optimisation problems [11]. Although there is no guarantee to yield an optimal solution, these algorithms can practically solve the NP-hard problems within acceptable computational time [12]. Conventional PSO has been widely applied to deal with the NP-hard problems in many problem domains because of several advantages such as a few parameters to be identified, easy for learning and implementation, and little memory requirements to solve [13]. Therefore, in this present paper, we proposed to improve newer variants of PSO, such as Standard PSO (SPSO), Accelerated PSO, and Maurice Clerc PSO (MCP SO) by adopting hybridisation strategies.

In cases of very high complex constraints and very large problem size, hybridisation strategies can improve the performances of PSO by balancing exploitation and exploration searches [2]. Many types of Local Search (LS) strategies, e.g., Neighbourhood Search [14], Hill Climbing [15], Exchange Operator (EO) [2, 16], Local Beam Search [17], Insertion Operator (IO) [2], have been found to hybrid with PSO for dealing with the CTP. Besides avoiding traps in a local optimum solution, hybrid approaches can increase the opportunity to discover the global best solution quickly [18]. According to a literature survey above, only one article has considered more than one type of LS strategies (IO and EO) embedded in MCP SO for solving the CTP [2]. However, the study on hybridisation between SPSO and difference IO:EO ratios to construct the best practical course timetables having the minimal academic operating costs has not been reported.

The objectives of this work were to: (i) develop SPSO and embedded it into the Hybrid Particle Swarm Optimisation-based Timetabling (HPSOT) program for solving the proposed CTP; (ii) and compare the performances of the SPSO and its hybridisations using five combinations of IO:EO ratios in terms of minimal total operating costs, computational time, and convergence speed. This paper is an extension of a conference paper [2] presented in the 13th International Conference on Blended Learning (ICBL 2020).

The next section describes the CTP and its constraints for this research work. The third section describes the concept of PSO and its variants followed by the processes of the HPSOT program in the fourth section. The fifth section shows the experimental results and analysis before conclusions in the last section.

## Course Timetabling Problem

Scheduling or timetabling is an important problem and active area of research with applications in many fields [19], e.g., transportation [20], sport [21], healthcare (e.g., nurse rostering [22], surgery [23]), industrial production [8], employee [24], educational institutes (e.g., secondary school [25], university [18]). The university course timetabling problem (UCTP) is a classic and famous optimisation problem in the field of computer science and management science [26]. The UCTP is to find a method to allocate all course or events into the given timeslots and classrooms, whilst all pre-defined constraints must be satisfied [27].

Most of the UCTP constraints can be mainly classified into two groups including hard constraints and soft constraints [12]. The most important constraints are hard constraints, each of which must be satisfied to guarantee the candidate timetables to be the feasible timetables [28]. Soft constraints can be more relaxed, some violations of soft constraints can be accepted but it should be minimised [4].

The characteristics of all hard constraints ( $H$ ) considered in this work can be explained as follows [18]: ( $H_1$ ) all given courses must be scheduled, in which all lectures or laboratories for each course must be assigned to different periods; ( $H_2$ ) lecturers and students can only attend one lecture or event at a time; ( $H_3$ ) each timeslot for the given classrooms cannot assign a lecture or event more than one; ( $H_4$ ) all courses required by lecturers and students must not be scheduled in their unavailable periods; ( $H_5$ ) each course must be scheduled in the specific classrooms according to its given requirements (e.g., types of classroom, room facilities, and building location); and ( $H_6$ ) all events or lectures for a course required consecutive timeslots must be satisfied.

$H_1$ – $H_3$  are related to the event-clash constraints for course timetabling problems and they can be found in most of the educational institutes [12].  $H_4$ – $H_6$  are particular constraints for each lecturer, curriculum, and courses found in most of the universities in Thailand. In addition, Soft Constraints ( $S$ ) can be described as follows [18]: ( $S_1$ ) all courses should be scheduled in the proper types of the classroom to keep away from unnecessary renting or operating costs (currency unit per period); ( $S_2$ ) each course taught by the given lecturer(s) should be assigned according to their preferred working days and periods for saving the hiring or employing costs (currency unit per period);

and ( $S_3$ ) each classroom should be used in consecutive periods of a day for reducing the number of times to prepare or clear that classroom after usability (per time).

The objective functions or  $f(x_i)$  for this work are calculated by considering  $S_1$ – $S_3$  for minimising the total operating costs obtained from the candidate timetables as shown in Eq. (1) [29]:

$$f(x_i) = \psi_1 S_1 + \psi_2 S_2 + \psi_3 S_3 \quad (1)$$

$$\text{Subject to : } H_k = 0, \forall k. \quad (2)$$

The aim of Eq. (1) is to evaluate the total operating costs related to  $S_1$ – $S_3$ . The weightings ( $\psi_1$ – $\psi_3$ ) for each soft constraint depend upon the user preferences for each educational institution. In this work,  $\psi_1$ – $\psi_3$  were set at 50 (currency units/h), 300 (currency units/h), and 2.5 (currency units/times), respectively. Equation (2) is to check the feasible timetables, each of which  $H_1$ – $H_6$  cannot be violated. Where  $k$  is an index for the  $k^{\text{th}}$  hard constraint ( $k = 1, 2, \dots, K$ ), where  $K$  is the given number of hard constraints.

## PSO Variants and Literature Review

Particle Swarm Optimisation (PSO) was firstly introduced by Kennedy and Eberhart in 1995 [30]. The inspiration of PSO was the swarm behaviour in nature, e.g., bird flocking, fish schooling [31]. PSO is also classified to be a stochastic optimisation method based on Swarm Intelligence (SI) [13] that performs searching via a group of particles being updated from iteration to iteration [32]. Moreover, PSO has been applied to solve many optimisation areas, computational intelligence, and design applications [31]. Because of its many advantages, such as simplicity and flexibility [31], fast convergence and few parameter settings [16], PSO has become one of the popular swarm intelligent methods [31]. According to a brief literature review, many PSO variants have been continuously extended and proposed, such as original PSO [16], Accelerated PSO (APSO) [31], Standard PSO (SPSO) [15], Maurice Clerc PSO (MCP SO) [14].

The general concepts of the aforementioned variants of PSO can be briefly described as follows. The essential parameters of PSO are identified in the initialisation step. Each particle or solution  $x_i$  ( $i = 1, 2, \dots, P$ ) is randomly created before computing its fitness value using the objective function or  $f(x_i)$ . Where  $i$  is the index of particles, whereas  $P$  is the population size (number of particles). Next step, the iteration best solution ( $x_{\text{best}}^t$ ) and the global best solution ( $g_{\text{best}}^*$ ) are specified by considering Eq. (3) [32]. Where  $I_{\text{now}}$  is the current iteration, whilst  $t$  is the index of iterations:

$$\begin{aligned} x_{\text{best}}^t &= \min\{f(x_i^t)\}, \quad i \in (1, 2, 3, \dots, P), \\ g_{\text{best}}^* &= \min\{f(x_i^t)\}, \quad i \in (1, 2, 3, \dots, P), \quad t \in (1, 2, 3, \dots, I_{\text{now}}). \end{aligned} \quad (3)$$

For an original PSO, a new solution ( $x_i^{t+1}$ ) for a particle  $i$  is achieved using velocity and position vectors according to Eqs. (4, 5) [33].  $v_i$  is the velocity for particle  $i$ , whereas  $c_1$  and  $c_2$  factors are the positive acceleration coefficients.  $r_1$  and  $r_2$  parameters are random variables uniformly distributed from 0 to 1 [32]:

$$v_i^{t+1} = v_i^t + c_1 r_1 (x_{\text{best}}^t - x_i^t) + c_2 r_2 (g_{\text{best}}^* - x_i^t) \quad (4)$$

$$x_i^{t+1} = x_i^t + v_i^{t+1}. \quad (5)$$

In the case of SPSO, a new solution  $x_i^{t+1}$  is produced using velocity and position vectors according to Eqs. (6) and (5) [32, 33]. Where  $\omega$  is the inertia weight factor that is used for balancing the global exploration and local exploitation [32]:

$$v_i^{t+1} = \omega v_i^t + c_1 r_1 (x_{\text{best}}^t - x_i^t) + c_2 r_2 (g_{\text{best}}^* - x_i^t). \quad (6)$$

New velocity and position for a solution  $x_i^{t+1}$  for MCP SO can be updated using Eqs. (7, 8), and (5) [33]. Where,  $k$  is a constriction factor to control particles velocity,  $\phi$  is a positive parameter depending on the given acceleration coefficients [33]:

$$v_i^{t+1} = k(v_i^t + c_1 r_1 (x_{\text{best}}^t - x_i^t) + c_2 r_2 (g_{\text{best}}^* - x_i^t)) \quad (7)$$

$$k = \frac{2}{|2 - \phi - \sqrt{\phi^2 - 4\phi}|}, \quad \phi = c_1 + c_2, \quad \phi > 4. \quad (8)$$

For APSO, a new solution  $x_i^{t+1}$  is produced using velocity and position vectors from Eq. (9, 10), and Eq. (5). Where  $\varepsilon_t$  is drawn from  $N(0, 1)$  [31]. Where  $c_0$  is an initial value of random parameter distributed from 0.5 to 1 [31]. Where,  $\gamma$  is a control parameter that should be set at 0.9–0.97 [31]. For easier implementation, updating velocity and position vectors for APSO can be switched to use only Eq. (11) [31]:

$$v_i^{t+1} = v_i^t + c_1 (g_{\text{best}}^* - x_i^t) + c_2 \varepsilon_t \quad (9)$$

$$c_2 = c_0 \gamma^t, \quad (0 < \gamma < 1) \quad (10)$$

$$x_i^{t+1} = (1 - c_1)x_i^t + c_1 (g_{\text{best}}^*) + c_2 \varepsilon_t. \quad (11)$$

The quality of solution (fitness value) for a new solution  $x_i^{t+1}$  is measured using the objective function  $f(x_i^{t+1})$ . The solution  $x_{\text{best}}^t$  can be replaced by a new solution  $x_i^{t+1}$  if its fitness value is better than that obtained from the  $f(x_{\text{best}}^t)$ . If a fitness value obtained from the  $f(x_i^{t+1})$  is also better than

that obtained from the  $f(g_{\text{best}}^*)$ , the  $g_{\text{best}}^*$  will be replaced by a new solution  $x_i^{t+1}$ . These processes are repeated until the maximum iteration ( $I$ ) or the given stop criterion is achieved.

Nowadays, using only conventional or standard PSO to solve most of the real-world constraint optimisation problems is a very difficult task [17]. Conventional PSO often suffers from low exploration ability and premature convergence, especially for very high complex multimodal problems [34]. The hybrid strategies have been widely accepted to increase the performance of algorithms for obtaining better solutions [35]. According to a literature survey on Scopus database using “course timetable\*” and “particle swarm” as keywords for document search in data records (e.g., article title, abstract, and keywords) covering the period from the last two decades, several variants of PSO and their hybridisations for solving the UCTP are reported in Table 1.

According to Table 1, the real-world and benchmark course timetabling problems have been solved using many variants of PSO. Genetic Algorithm (GA), Interchange Operator, and Hill Climbing heuristic have also been applied to hybrid with PSO [16] and Standard PSO (SPSO) [15] to solve the real-world problems of course timetabling. Local Beam Search, Neighbourhood Search, and Constraint-based Reasoning have been hybridised with Maurice Clerc PSO (MCPSO) [14, 17, 36]. However, hybridising SPSO with different ratios between Insertion Operator (IO) and Exchange Operator (EO) has not been reported.

## Hybrid Particle Swarm Optimisation-Based Timetabling Tool

For this work, a HPSOT program was designed and developed using two programming languages including TCL/TK language for developing the graphical user interface and C language for generating the best timetable. The HPSOT tool was proposed to construct the practical timetables for lecturers, students, and classrooms having the

lowest total university operating costs. Both Standard PSO (SPSO) and Maurice Clerc PSO (MCPSO) were integrated with the HPSOT tool with five different ratio settings of Exchange Operator (EO) and Insertion Operator (IO). The main procedure of the HPSOT tool can be divided into six sequential steps, as shown in Fig. 1.

According to Fig. 1, the first step is an initialisation process for the HPSOT tool. All input data, such as numbers of courses, lecturers, rooms, curricula, etc., are uploaded before setting the essential parameters for both SPSO and MCPSO. Then, the total number of events ( $n$ ) is calculated from the total number of teaching periods required for all courses (see Fig. 2). An event list is then created to keep a set of  $n$  events. To reduce the probability of getting infeasible timetables in this process, the sequence of events in the event list is sorted using a constructive heuristic named the Largest Unpermitted Period Degree (LUPD) [39].

Next process is to create a candidate solution or timetable  $x_i$  as shown in Fig. 2 for an example. The dimension size of a candidate timetable is considered from the numbers of given classrooms, working days per week ( $d$ ), and periods per day ( $p$ ). Then, all events in the sorted list are assigned into an empty timetable for producing a candidate timetable  $x_i$  ( $i = 1, 2, 3, \dots, P$ ), where  $P$  is the number of given population or particles. From Fig. 2, it can be seen that all encoded events representing Physics, Calculus, and Sport subjects were successfully scheduled in a candidate solution. However, the “0” values located in the candidate solution illustrated in Fig. 2 represent the idle (empty) periods or timeslots.

After that, a random key technique [40] is applied for each  $x_i$  solution to accommodate a solution evolution or movement process. A new list of a random key having the same dimension size of the  $x_i$  timetable is created. Each slot of a random key list is assigned to have a random number between 0 and 1 using the Uniform Distribution. Both initial timetable construction and random key processes

**Table 1** Literature survey of PSO variants with/without hybridisation for solving the UCTP

Authors	Years	Problems	PSO variants	Hybridisations	Hybrid Ratio
Irene et al. [36]	2009	Real world	MCPSO	Constraint-based reasoning	No
Irene et al. [14]	2009	Benchmark	MCPSO	Neighbourhood Search	No
Sheau Fen Ho et al. [37]	2009	Benchmark	MCPSO	No hybridisation	n/a
Ahandani and Vakil Baghmisheh [15]	2013	Benchmark	SPSO	GA, Hill Climbing	No
Chen and Shih [16]	2013	Real world	PSO, SPSO	Interchange operator	No
Kanoh and Chen [38]	2013	Real world	SPSO	No hybridisation	n/a
Oswald and Anand Deva Durai [17]	2014	Real world	MCPSO	Local beam search	No
Thepphakorn and Pongcharoen [29]	2019	Real world	PSO, SPSO, MCPSO	No hybridisation	n/a
Thepphakorn et al. [2]	2020	Real world	MCPSO	Local search (IO, EO)	Yes
This research		Real world	SPSO	Local search (IO, EO)	Yes

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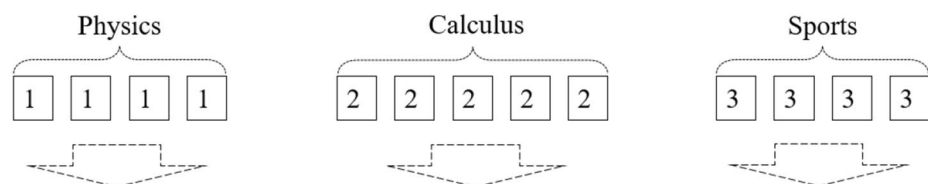
Begin /*Step 1*/
  Upload input data and set SPSO and MCPSPSO parameters
  Sort a list of courses using constructive heuristics
  Create initial population,  $x_i$  ( $i = 1, 2, \dots, P$ ); initial iteration ( $t = 0$ )
  Generate random keys for each  $x_i$ 
While  $t < \text{Max\_Iteration}(I)$  do /*Step 2*/
  For ( $i=1, i \leq \text{Max\_Population}(P), i++$ ) do
    Pick random numbers:  $r1, r2 \sim U(0,1)$ 
    If SPSO do Update particle's velocity  $v_i^{t+1}$  using Eq.(6)
    Update particle's position  $x_i^{t+1}$  using Eq.(5)
    If MCPSPSO do Update particle's velocity  $v_i^{t+1}$  using Eq.(7)-(8)
    Update particle's position  $x_i^{t+1}$  using Eq.(5)
    If ( $x_i^{t+1}$  = an infeasible timetable) do Repair  $x_i^{t+1}$ 
  Evaluate objective functions  $f(x_i^{t+1})$  /*Step 3*/
  If  $f(x_i^{t+1}) < f(x_{best}^t)$  do Replace  $x_{best}^t = x_i^{t+1}$ 
  If  $f(x_i^{t+1}) < f(g_{best}^t)$  do Replace  $g_{best}^t = x_i^{t+1}$ 
  if SPSO+EO(100%) or MCPSPSO+EO(100%) do /*Step 4*/
    100% of  $P$  used Eq.(13) /* 0%:100%ratio
  Else if SPSO+IO(25%):EO(75%) or MCPSPSO+IO(25%):EO(75%) do
    75% of  $P$  used Eq.(13) and 25% of  $P$  used Eq.(12) /* 25%:75%ratio
  Else if SPSO+IO(50%):EO(50%) or MCPSPSO+IO(50%):EO(50%) do
    50% of  $P$  used Eq.(13) and 50% of  $P$  used Eq.(12) /* 50%:50%ratio
  Else if SPSO+IO(75%):EO(25%) or MCPSPSO+IO(75%):EO(25%) do
    25% of  $P$  used Eq.(13) and 75% of  $P$  used Eq.(12) /* 75%:25%ratio
  Else if SPSO+IO(100%) or MCPSPSO+IO(100%) do
    100% of  $P$  used Eq.(12) /* 100%:0%ratio
  If ( $x_i^{t+1}$  = an infeasible timetable) do Repair  $x_i^{t+1}$  /*Step 5*/
  Evaluate objective functions  $f(x_i^{t+1})$ 
  If  $f(x_i^{t+1}) < f(x_{best}^t)$  do Replace  $x_{best}^t = x_i^{t+1}$ 
  If  $f(x_i^{t+1}) < f(x_{best}^t)$  do Replace  $x_{best}^t = x_i^{t+1}$ 
  If  $f(x_i^{t+1}) < f(g_{best}^t)$  do Replace  $g_{best}^t = x_i^{t+1}$ 
  Update iteration ( $t = t + 1$ )
End Loop while
  Output results and visualisation of  $g_{best}^t$  /*Step 6*/
End

```

Fig. 1 Pseudocode of the HPSOT program

An example:

The total number of events  
= 13 (4+5+4)



A candidate timetable  $x_i$

0	0	2	2	2	2	2	0	0	1	1	...	1	1	0	0	3	3	3	3
0.02	0.09	0.13	0.18	0.20	0.22	0.27	0.33	0.39	0.45	0.51	...	0.62	0.64	0.68	0.75	0.82	0.88	0.95	0.97

A list of random key

Dimension size  
= 40 (4x5x2)

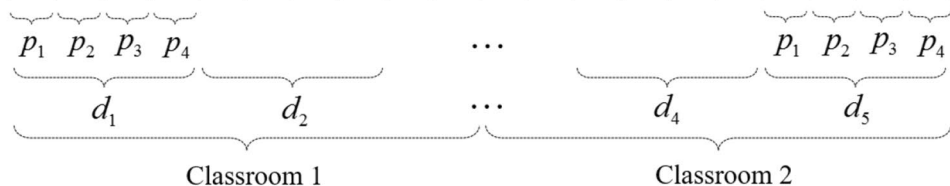


Fig. 2 Initialisation of a candidate solution or timetable

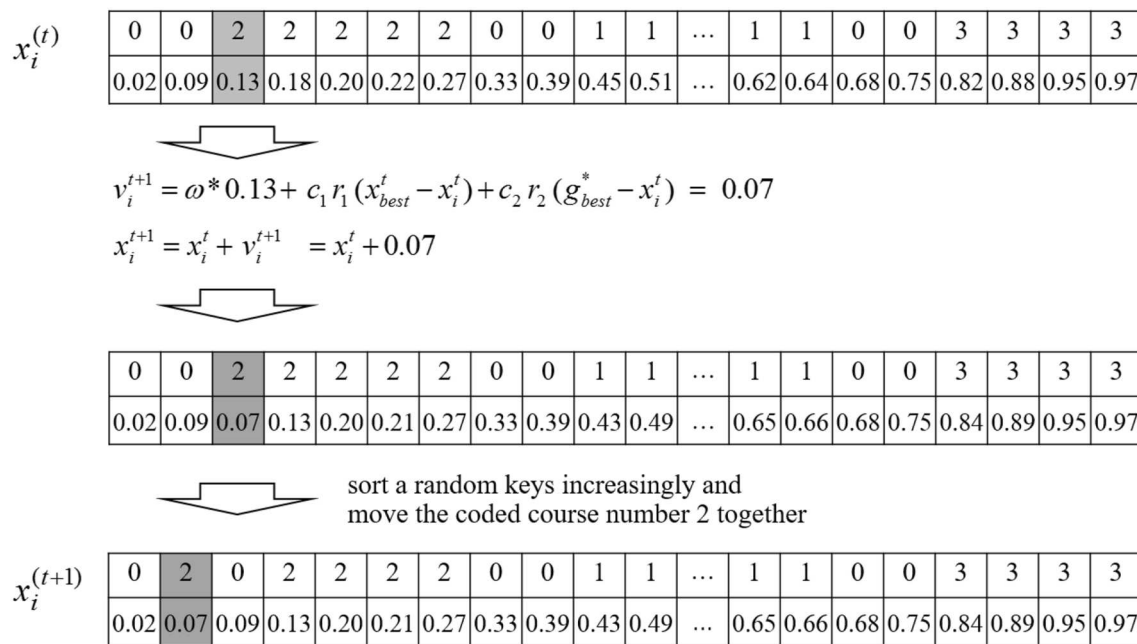
for each particle  $x_i$  will be repeated until getting to the maximum number of particles ( $P$ ).

The second step is the movement (evolution) processes for both SPSO and MCPSPSO. In the case of MCPSPSO, updating velocity for each solution or particle  $x_i^{t+1}$  is produced using Eq. (7)-(8), whereas updating velocity according to

Eq. (6) is used for SPSO. The position of particle  $x_i^{t+1}$  for both SPSO and MCPSPSO is then updated using Eq. (5).

For the university course scheduling case, an example of a movement process is shown in Fig. 3. If the first event of subject number 2 in the  $x_i^{(t)}$  solution is selected for moving, then the next step is to calculate a new value of velocity (or





**Fig. 3** Example of movement processes using a random key technique for SPSO

random key) for  $x_i^{(t)}$  based on the values obtained from the first event of subject number 2 embedding in both  $x_{best}^t$  and the global best  $g_{best}^*$  solutions. If a new value of velocity is equal to 0.07, it will be replaced into the same position of subject number 2 in the  $x_i^{(t)}$  solution. After that, the movement process of the remaining events in the  $x_i^{(t)}$  solution is also implemented similar to the aforementioned steps. Then, a list of random keys is increasingly sorted before moving all events (courses) of the  $x_i^{(t)}$  solution to the new positions according to the ascending order of new random keys.

After the movement process, a new solution or timetable  $x_i^{t+1}$  may be either feasible or infeasible timetable. In the case of an infeasible solution, the repair process was adopted from previous research [18] to rectify all infeasible timetables to obtain feasible timetables. The main rectifying steps can be described as follows: (i) find the encoded events having some violations of hard constraints ( $H_1-H_6$ ); (ii) for each violated event, seek the possible idle or empty timeslots without  $H_1-H_6$  violations (called the feasible timeslots) for that violated event before swapping randomly; (iii) if the feasible timeslots from the previous step cannot found, search the possible non-empty timeslots (events) without any violation of  $H_1-H_6$  for that violated event and vice versa before random swapping; and (iv) repeat the steps (ii) and (iii) until all violated events in a candidate solution are rectified.

The third step is to determine the quality of solution  $x_i^{t+1}$  using Eq. (1). If  $f(x_i^{t+1})$  is better than  $f(x_{best}^t)$ , the current best particle  $x_{best}^t$  is replaced by the  $x_i^{t+1}$  solution. Moreover, a particle  $g_{best}^*$  is replaced by the  $x_i^{t+1}$  if the quality of  $x_i^{t+1}$  solution is also the best-so-far timetable. These processes

are repeated until the quality of the solution obtained from all particles is determined.

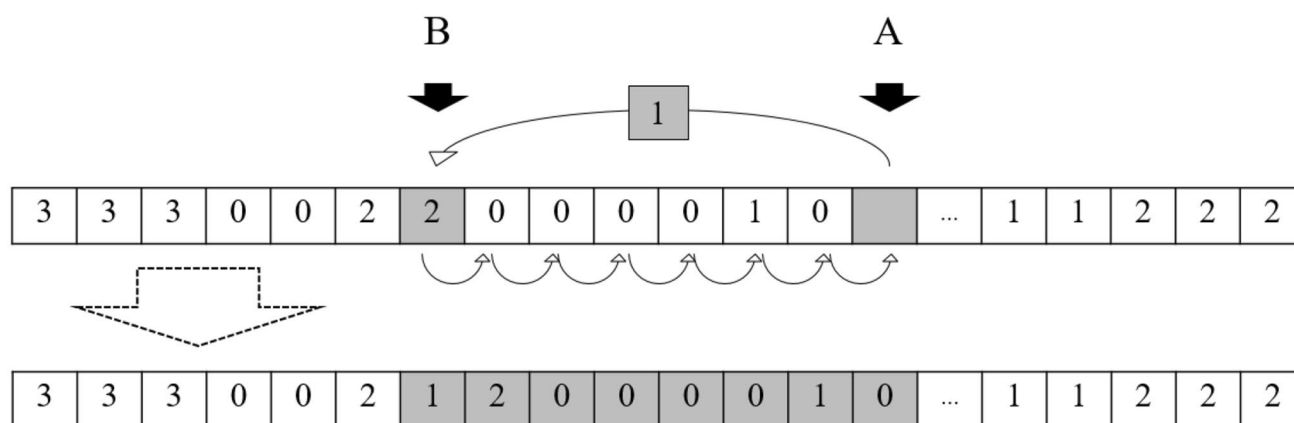
The fourth step is to produce the hybridisation for SPSO and MCPSPSO using two strategies of Local Search (LS) including an Insertion Operator (IO) and Exchange Operator (EO), as shown in Figs. 4 and 5, respectively. Both operators are demonstrated for their ability to improve the solution quality according to Eqs. (12) and (13) [2]:

$$x_i^{t+1'} = x_i^{t+1} + IO \quad (12)$$

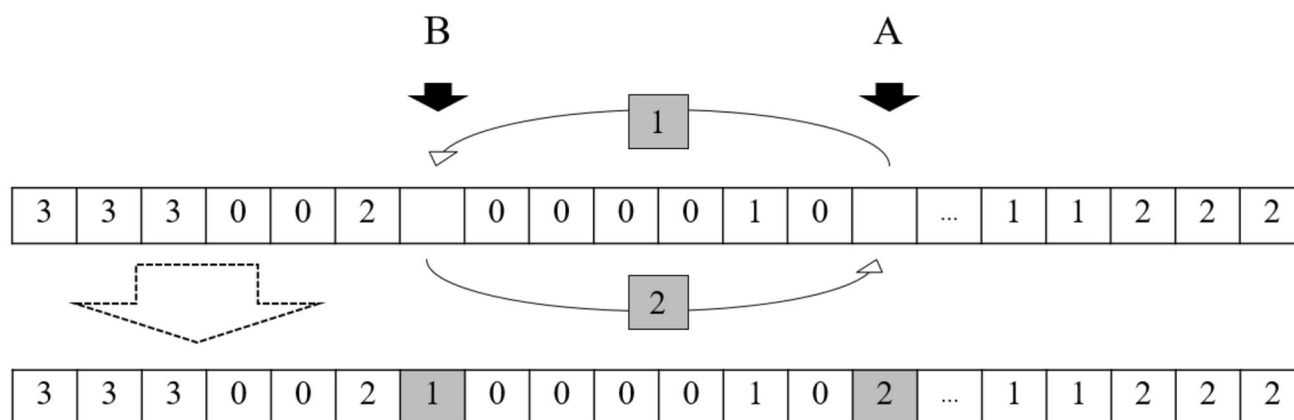
$$x_i^{t+1'} = x_i^{t+1} + EO. \quad (13)$$

In this present work, five strategies of IO:EO ratios including IO(100%), IO(75%):EO(25%), IO(50%):EO(50%), IO(25%):EO(75%), and EO(100%), were proposed for both SPSO and MCPSPSO hybridisations. For examples, MCPSPSO + IO(100%) means that all particles or solution  $x_i^{t+1}$  ( $i = 1, 2, 3, \dots, P$ ) must be produced using only IO strategy for each iteration. Likewise, the MCPSPSO + IO(75%):EO(25%) indicates that 75% of particles in the population were hybridised using IO, whereas the hybridisation of the remaining particles (25%) were carried out using EO. After this process, a new improvement solution was changed from  $x_i^{t+1}$  to  $x_i^{t+1'}$ .

In the fifth step, if some infeasible timetables were found from the previous step ( $x_i^{t+1'}$ ), these timetables were then rectified using the repair process again. The quality of solution  $x_i^{t+1'}$  was determined using Eq. (1) before updating



**Fig. 4** Example of an Insertion Operator (IO)



**Fig. 5** Example of an Exchange Operator (EO)

$x_{best}^t$  and  $g_{best}^*$ . The processes from step 2 to step 5 were repeated until reaching the maximum iterations ( $I$ ). For the final step, the best timetable for each lecturer, student, and room obtained from the proposed program was displayed together with the computational report.

## Computational Experiment

The HPSOT tool for constructing the efficient course timetables with the minimum total operating costs in the university has previously been developed. Therefore, this experiment was designed to explore and compare the performances of hybrid SPSO and MCP SO with five combinations of IO:EO ratios, which were 0%:100%; 25%:75%; 50%:50%; 75%:25% and 100%:0%. In this work, the best settings for both SPSO and MCP SO parameters were adopted from previous work [29]. Eleven real-world course timetabling problem instances were also adopted from the previous research [41].

The timetable was based on 1 h per period. Due to the different sizes of the problem instances, the parameters were ranged from 173 to 1,009 events; 53 to 142 classrooms; 19 to 66 curricula; and 30 to 143 lecturers, which need to be scheduled in timetable ranged from 10 to 13 periods per day; 5 to 7 days per week. The number of computational run for each instance was repeated ten times using different random seeds. Each instance was tested on a personal computer with Core i7 3.20 GHz of CPU and 8 GB of Ram. The computational results for hybrid SPSO and MCP SO were analysed in terms of minimum (Min), maximum (Max), Mean (currency unit), standard deviation (SD), computational time (minute) and  $P$ -value obtained from the analysis of variants (ANOVA) as shown in Table 2.

According to Table 2, the hybrid performances of both SPSO and MCP SO with five combinations of IO:EO ratios to generate the preferable course timetables with the minimum total operating costs are better than the performances obtained from their conventional variants for all problem

**Table 2** Performance comparisons between the conventional SPSO and MCPSO as well as its hybridisations

Inst	Analysis	SPSO	MCPSO	P value	Hybrid IO% + EO% ratios (Unit: money currency)									
					0% + 100%		25% + 75%		50% + 50%		75% + 25%		100% + 0%	
					SPSO	MCPSO	SPSO	MCPSO	SPSO	MCPSO	SPSO	MCPSO	SPSO	MCPSO
1	Min	203,018	202,669	0.144	203,031	202,669	202,999	202,804	203,003	203,011	202,980	202,925	202,957	202,876
	Max	203,158	203,136		203,151	203,117	203,121	203,112	203,122	203,120	203,122	203,099	203,122	203,089
	Mean	203,099	203,031		203,090	<b>202,968*</b>	203,063	203,010	203,062	203,042	203,067	203,042	203,058	203,003
	SD	41.28	134.34		32.50	186.70	37.10	108.36	37.81	34.35	41.46	49.81	55.54	66.50
	Time	4.67	4.69		2.31	1.61	2.40	1.87	2.50	2.08	2.47	2.11	2.60	2.08
2	Min	382,309	382,239	0.370	381,928	382,482	381,974	382,245	382,453	382,282	380,233	382,232	382,382	382,239
	Max	383,588	383,410		383,403	383,724	383,504	383,416	383,304	383,424	383,303	383,416	383,279	382,981
	Mean	382,900	382,744		382,994	383,226	382,880	382,745	382,905	382,750	<b>382,597*</b>	382,734	382,959	382,604
	SD	364.81	391.59		437.23	380.10	487.38	402.60	249.31	388.37	897.28	388.29	250.90	269.48
	Time	15.68	19.94		7.86	7.84	8.67	8.12	8.94	8.46	9.15	8.98	9.00	9.32
3	Min	306,227	304,349	<b>0.000**</b>	305,459	304,218	306,288	304,395	306,416	304,365	306,478	304,529	306,254	305,904
	Max	306,969	306,026		307,096	306,045	306,945	306,012	306,906	305,985	307,031	305,965	306,981	306,776
	Mean	306,722	305,400		306,748	305,460	306,682	305,407	306,671	<b>305,382</b>	306,713	305,396	306,592	306,352
	SD	213.26	596.58		495.53	630.47	198.39	588.61	163.53	577.88	156.59	471.28	234.68	298.85
	Time	27.43	30.23		14.38	12.17	15.07	12.37	15.42	12.85	15.69	13.29	16.10	15.45
4	Min	309,488	307,856	<b>0.000**</b>	309,891	303,713	308,897	304,018	309,226	306,350	308,575	306,648	308,969	305,858
	Max	310,573	309,820		310,508	310,309	310,259	310,137	310,191	309,787	309,779	309,304	309,781	309,368
	Mean	310,215	308,821		310,222	<b>307,673*</b>	309,779	307,786	309,603	308,222	309,372	307,733	309,354	308,347
	SD	382.26	597.81		237.02	2,277.09	393.68	1,772.47	281.51	1,290.22	451.97	862.96	283.38	973.22
	Time	18.71	20.47		9.95	7.91	10.17	8.05	10.56	8.33	10.63	8.82	10.63	9.54
5	Min	492,272	492,249	0.596	492,165	492,566	492,630	492,078	492,685	492,271	491,936	491,957	492,436	492,531
	Max	493,584	493,737		493,423	493,921	493,278	493,735	493,132	494,061	492,948	493,675	493,165	493,370
	Mean	492,892	493,002		492,913	493,081	492,918	492,968	492,953	493,168	<b>492,670*</b>	493,042	492,867	492,949
	SD	409.66	500.36		356.03	397.97	203.93	531.55	183.20	501.77	308.53	532.04	231.23	272.19
	Time	30.09	36.48		15.47	14.87	16.96	15.39	17.51	15.79	17.48	17.09	18.05	17.21
6	Min	410,641	409,362	<b>0.001**</b>	410,481	409,345	410,611	409,832	410,459	409,835	410,035	409,108	409,940	408,880
	Max	411,411	410,730		411,421	410,599	411,294	410,597	411,195	410,779	411,002	410,109	410,999	410,042
	Mean	410,996	410,329		410,938	409,958	410,960	410,188	410,897	410,167	410,657	<b>409,540*</b>	410,568	409,561
	SD	292.61	409.93		307.57	398.45	252.05	263.79	234.34	282.43	300.86	353.71	330.76	389.79
	Time	44.79	41.47		24.71	19.40	24.81	20.83	27.44	22.63	28.33	22.10	28.34	23.39



**Table 2** (continued)

Inst	Analysis	SPSO	MCPSO	P value	Hybrid IO% + EO% ratios (Unit: money currency)									
					0% + 100%		25% + 75%		50% + 50%		75% + 25%		100% + 0%	
					SPSO	MCPSO	SPSO	MCPSO	SPSO	MCPSO	SPSO	MCPSO	SPSO	MCPSO
7	Min	419,594	418,732	<b>0.005**</b>	420,399	413,717	420,017	414,015	419,317	414,227	418,836	415,049	418,483	417,363
	Max	421,532	420,752		421,157	421,277	420,788	420,363	420,594	420,356	420,440	419,257	420,240	419,764
	Mean	420,682	419,722		420,805	419,216	420,381	417,592	419,792	418,471	419,535	<b>417,272*</b>	419,533	418,967
	SD	638.07	688.56		276.91	2,482.34	252.43	2,412.50	480.04	2,335.27	508.09	1,594.15	556.07	832.50
	Time	40.96	35.03		16.26	14.00	18.01	14.22	18.94	14.75	19.68	15.42	18.85	17.38
8	Min	588,163	587,955	0.935	587,979	586,708	588,130	588,516	588,210	587,702	587,978	587,130	588,506	588,248
	Max	589,723	589,904		589,553	589,477	589,605	589,442	589,742	589,487	589,598	588,858	589,684	589,308
	Mean	589,157	589,178		589,128	588,707	589,085	588,910	589,042	588,616	589,007	<b>588,253*</b>	589,220	588,762
	SD	486.07	623.7		499.39	878.90	515.34	327.79	586.63	528.00	528.32	620.12	393.05	381.66
	Time	74.13	86.97		37.18	30.98	39.59	36.44	39.79	37.77	43.83	40.60	46.94	42.71
9	Min	614,461	616,349	0.411	615,543	608,437	615,221	612,932	613,511	611,974	614,460	611,149	615,073	613,422
	Max	618,368	618,259		617,858	617,638	616,754	616,545	617,371	616,097	616,855	616,664	616,677	616,291
	Mean	616,870	617,237		616,857	614,881	615,962	615,510	616,071	<b>614,466*</b>	615,729	614,656	616,065	615,294
	SD	1,232.41	612.54		707.98	3,474.48	502.07	1,151.97	1,125.19	1,428.04	896.23	1,623.18	583.80	966.60
	Time	46.16	59.02		24.98	21.63	26.74	21.71	26.71	23.04	26.73	23.89	28.99	24.65
10	Min	565,280	566,033	0.279	567,163	555,947	566,345	555,039	564,691	561,096	565,046	560,539	565,435	563,621
	Max	568,462	568,658		568,886	568,574	567,813	566,741	568,320	566,868	566,847	566,242	566,860	565,769
	Mean	567,075	567,616		567,822	565,822	567,068	<b>562,962*</b>	566,316	564,521	566,107	564,538	566,057	564,885
	SD	1,115.39	1,051.13		504.42	3,631.00	504.42	4,090.85	968.22	1,991.10	506.26	1,571.29	427.61	718.15
	Time	72.94	80.95		39.88	31.38	40.76	32.56	45.10	33.86	44.70	35.21	46.00	36.82
11	Min	956,907	956,529	0.932	956,847	943,597	952,822	952,592	954,706	950,951	953,321	950,469	953,975	952,467
	Max	960,907	961,157		959,917	959,619	958,927	957,559	957,897	957,590	958,116	956,378	957,668	955,467
	Mean	958,784	958,843		958,601	956,589	956,559	956,058	956,409	955,665	955,593	<b>953,674*</b>	956,120	953,943
	SD	1,279.39	1,734.03		834.12	4,789.36	2,009.42	1,741.44	1,055.34	1,961.10	1,622.97	1,858.93	1,212.54	1,176.38
	Time	155.73	186.13		82.63	72.87	87.02	74.36	89.22	78.92	94.18	82.36	94.89	83.14

\*The best average total operating costs for each problem instance

\*\*The significance with a 95% confidence interval

instances. MCPSO + IO(75%):EO(25%) performed best as it produced timetables with the lowest mean operating costs for four out of eleven problem instances including instance numbers 6, 7, 8 and 11. Secondly, SPSO + IO(75%):EO(25%) was also the best performance for problem instance numbers 2 and 5. According to the mean values of the total operating costs associated with the generated timetables, both MCPSO + EO(100%) and MCPSO + IO(50%):EO(50%) were the best hybridisation ratio for two problem instances, whereas MCPSO + IO(25%):EO(75%) was the best only one problem instance. Moreover, the differences in the mean values achieved by SPSO and MCPSO methods were statistically significant with a 95% confidence interval using ANOVA ( $P$  value  $\leq 0.05$ ), especially in medium–large problem instances. The standard deviations obtained from all proposed methods were moderately different for all problem instances.

The average computational times required by hybrid SPSO and MCPSO with five combinations of IO:EO ratios were quicker than that obtained from their conventional variants for all instances. According to the largest instance in Table 2, the execution time required by both hybrid SPSO and MCPSO was reduced up to 60.30% and 60.85%, respectively. This was because the number of generated solutions in the current population is double after using IO and EO strategies. To limit the amount of search at the 24,000 candidate solutions, the number of iterations ( $I$ ) for the proposed hybrid methods was, therefore, reduced by half.

The convergence speed comparisons to construct the best so far timetable for hybrid SPSO and MCPSO with five combinations of IO:EO ratios are shown in Fig. 6 and Fig. 7, respectively. The problem instance number 11, which was the largest size, was selected to be an example for this

comparative study. Although SPSO + IO(75%):EO(25%) had a lower average of best so far solutions than other methods in the initial generations, the average value obtained from the middle to the last generations for this hybrid approach was the best, as shown in Fig. 6. Likewise, the aforementioned results using MCPSO + IO(75%):EO(25%) had a lower average of best so far solutions than other approaches during the middle generations. The average value obtained from the hybrid approach was also the best in the last generation, as shown in Fig. 7. Therefore, the proposed hybrid strategies with combinations of IO:EO ratios improved the performances of both SPSO and MCPSO in terms of the solution quality and convergence speed.

## Conclusions

A Hybrid Particle Swarm Optimisation-based Timetabling (HPSOT) program was developed for solving the real-world university course timetabling problem in Thailand. Both hybrid SPSO and MCPSO with five combinations of IO:EO ratios were proposed and embedded into the HPSOT tool for constructing the desirable timetables with minimum total operating costs. The statistical analysis on the computational results suggested that the differences in average values achieved by conventional SPSO and MCPSO methods were statistically significant with a 95% confidence interval. The averages of the total operating costs associated with the timetables produced by hybrid SPSO and MCPSO with IO:EO ratios were better than those results obtained from their original variants for all problem instances. According to fair comparison in term of the amount of search, the computational times required by all proposed hybrid

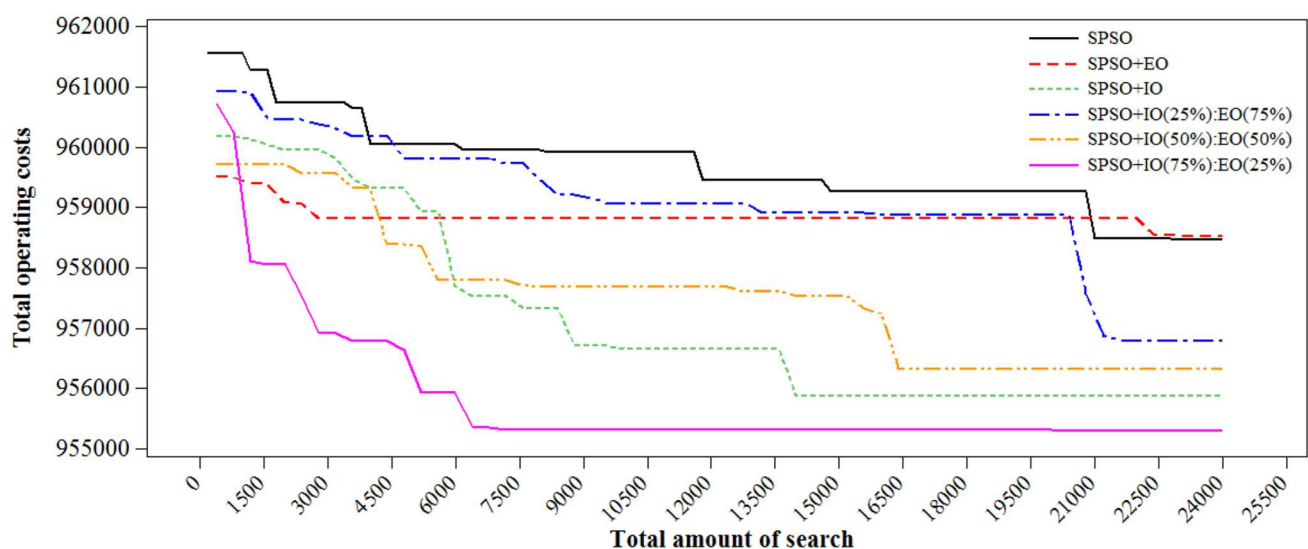
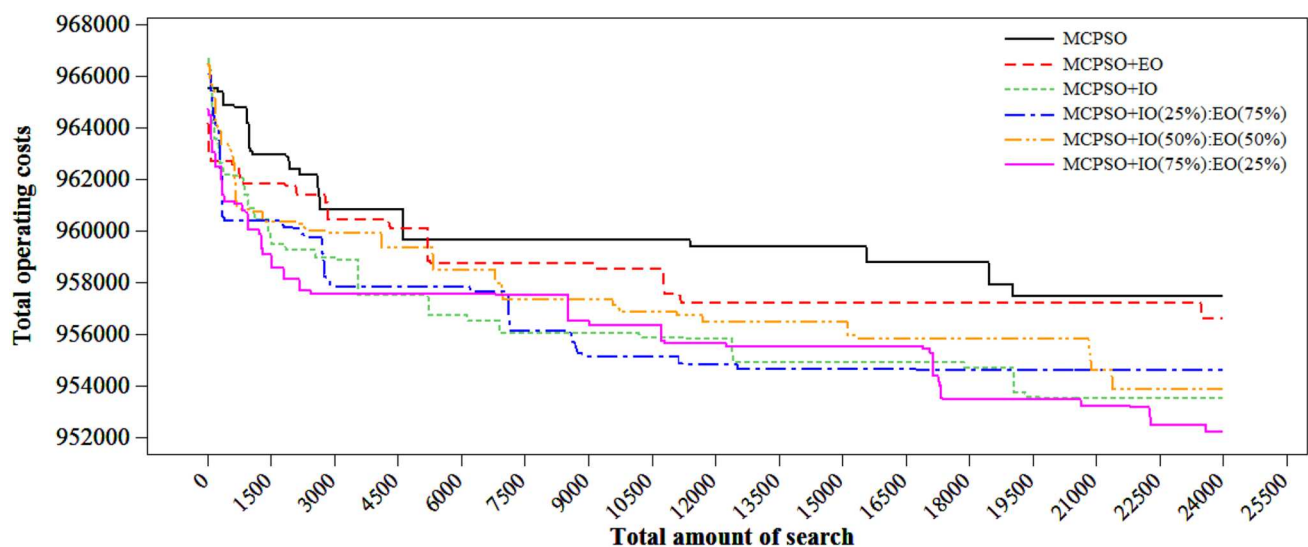


Fig. 6 Convergence plots of hybrid SPSO with LS for the 11th problem instance



**Fig. 7** Convergence plots of hybrid MCPSO with LS for the 11th problem instance

approaches were faster than their original variants for all problem instances. Moreover, the convergence speeds generated from the hybrid SPSO and MCPSO using the IO:EO ratio of 75%:25% were the best configurations comparing with the other hybrid ratios.

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## Declarations

**Conflict of Interest** On behalf of all authors, the corresponding author states that there are no conflicts of interest.

**Ethical Approval** This article does not contain any studies with human participants performed by any of the authors.

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