Todo list

CONTENTS CONTENTS

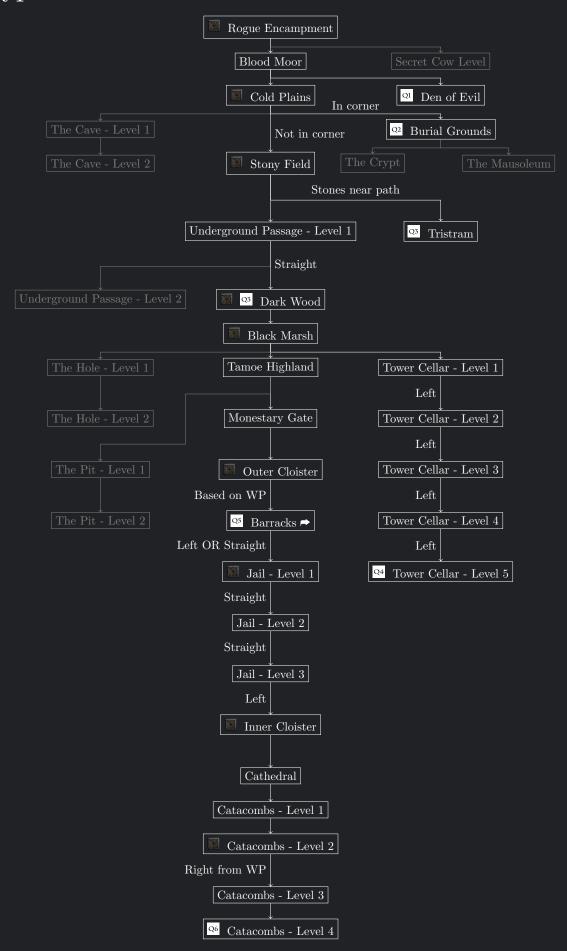
Contents

Chapter 1

Maps

1.1. ACT I CHAPTER 1. MAPS

1.1 Act I



1.1. ACT I CHAPTER 1. MAPS

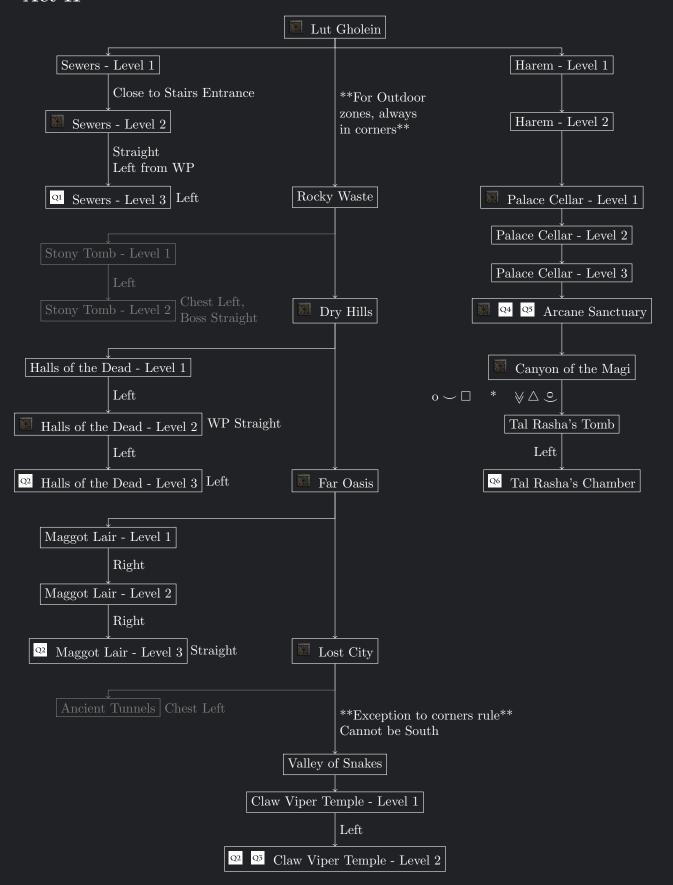
1.1.1 Notes

ightharpoonupBarracks

Navigation: Left OR Straight. One takes you to the quest, the other to the exit.

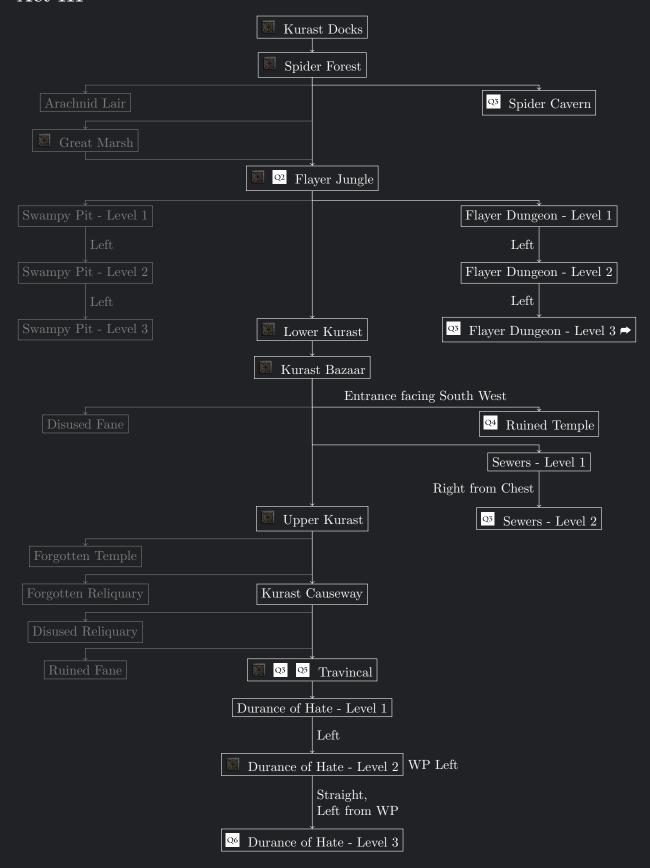
1.2. ACT II CHAPTER 1. MAPS

1.2 Act II



1.3. ACT III CHAPTER 1. MAPS

1.3 Act III



1.3. ACT III CHAPTER 1. MAPS

1.3.1 Notes

ightharpoonsFlayer Dungeon - Level 3

Navigation: 6 set maps exist. Look at the images in Figure $\ref{eq:condition}$.

1.3. ACT III CHAPTER 1. MAPS



Figure 1.1: Possible Flayer Dungeon - Level 3 maps[?]

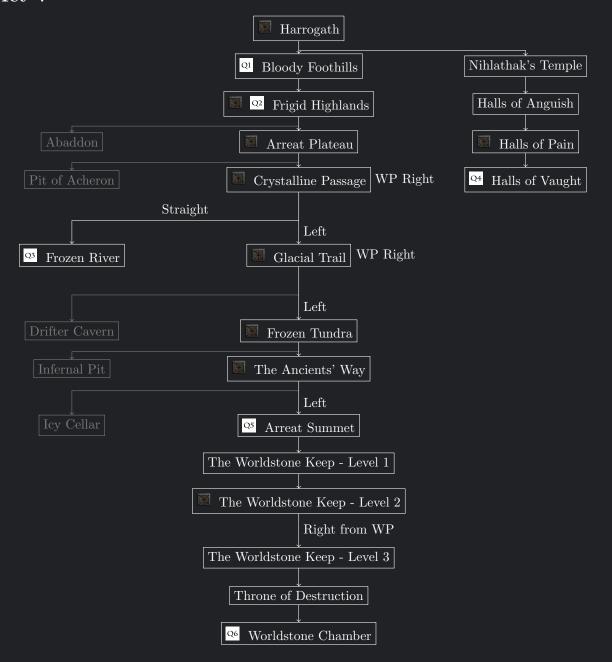
1.4. ACT IV CHAPTER 1. MAPS

1.4 Act IV



1.5. ACT V CHAPTER 1. MAPS

1.5 Act V



Chapter 2

Mules

These are some of the mules I use for storing items.

2.1 Sets

MuleS_I	MuleS_II	MuleS_III	MuleS_IV	$MuleS_{-}V$
Angelic Raiment	Infernal Tools	Vidala's Rig	Orphan's Call	M'avina's Battle Hymn
Arcanna's Tricks	Isenhart's Armory	Iratha's Finery	Sander's Folly	Natalya's Odium
Arctic Gear	Milabrega's Regalia	Bul-Kathos' Children	Sazabi's Grand Tribute	Tal Rasha's Wrappings
Berserker's Arsenal	Sigons's Complete Steel	Cow King's Leathers	The Disciple	Trang-Oul's Avatar
Cathan's Traps	Tancred's Battlegear	Heaven's Brethren	Griswold's Legacy	
Civerb's Vestments		Hwanin's Majesty	Aldur's Watchtower	
Cleglaw's Brace		Naj's Ancient Vestige	Immortal King	
Deaths' Disguise				
Hsarus' Defense				