Toys

product_code: intMSRP: doublename: String

<<create>> Toy(String name,double MSRP,int prodcut code)

+play(): void

Robot

product_code: intMSRP: doublename: Stringcharge: int

<<create>> Toy(String name,double MSRP,int prodcut code)

+play(): String sound +charge(): void

Doll

product_code: intMSRP: doublename: Stringeye_color: enum

- hair_color:enum

+ plays: int

<<create>> Toy(String name,double MSRP,int prodcut_code)

+play(): String sound

Action_Figure

- product_code: int - MSRP: double - name: String - eye_color: enum - hair color:enum

+ plays: int

<<create>> Toy(String name,double MSRP,int prodcut_code)

+play(): String sound

-kung_fu(): no idea, but I assume

String