ERWAN CASTIONI

GAME DESIGNER & PROGRAMMER

CONTACT

📞 +337 82 50 60 34   ✉️ erwan.castioni@telecom-sudparis.eu   🔗 malan-tai.github.io

EDUCATION

- **Télécom SudParis : Game Dev major**
  2019 - 2022
  IT engineering school
- **Lycée Corneille de Rouen**
  2017 - 2019
  Math and physics prep school
- **Scientific Baccalauréat**
  2017
  Honors : "Very good", "European"

SKILLS

Programming
C, C++, C#, Java, Android, Python, HTML, CSS, OCamL, SQL, Git

Game Development
Unity, Unreal Engine, Monogame, SFML

Digital Art
Photoshop, Krita, Blender
Graphic Tablets

Languages
French (native), English (fluent)
Japanese, Spanish, Arabic (beginner)

EXPERIENCES

- **MatterVRX - VR Dev intern**
  JUNE 2021 - AUG 2021 - GERMANY (REMOTE)
  VR application for MRI visualisation
  Programming (Unity VR, ECS)
- **Romanizer - Game Dev contract**
  JULY 2021 - AUG 2021
  Enhancing Romanizer for use in middle school History lessons
  Programming (Unity 2D)
- **Télécom SudParis - Game Dev intern**
  JUNE 2020 - AUG 2020
  Multiplayer race game for netcode courses example
  Programming (SFML)

PROJECTS

- **Romanizer**
  APRIL 2021
  Historic management game for *Scientific Game Jam 2021*
  Winner of the *Grand Prix*
  Game Design, UI Design, Programming (Monogame)
- **Cassiopée : Unreal Project**
  DEC 2020 - JUNE 2021
  3D metroidvania game with custom gravity
  School Project
  Game Design, Blueprint Programming (UE4), 3D modeling, Playtest Creation
- **DnDeck**
  DEC 2020
  Android DnD themed card game
  School Project
  Game Design, Programming (Android)
- **Parapluie Bulgare**
  NOV 2020
  2D investigation game for *Unijam 2020*
  Awarded *Best Graphics*
  Game Design, Programming (Monogame)
- **FREZ**
  DEC 2019 - JUNE 2020
  3D puzzle game
  School Project
  Project Lead, Game Design, Level Design, Programming (Monogame)
- **Somnium**
  NOV 2019
  2D puzzle-horror game for *Unijam 2019*
  Awarded *Best Experience, Public's Favorite*
  Game Design, Graphics, Programming (Unity)
- **The Eternal One**
  SEP 2018
  2D roguelike for *GMTK Jam 2018*
  Game Design, Graphics, Programming (Monogame)