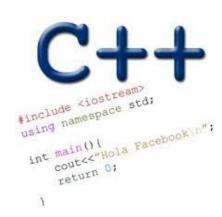
C++ PROGRAM DESIGN TEST DRIVEN DEVELOPMENT

Problem Solving with Computers-I

https://ucsb-cs16-wi17.github.io/





ASCII Art: Write a program to draw a house of stars!

- Inputs: Dimensions of the house (width, height)
- Output: Drawing of a house made of ascii '*'

Step 1: Top-down design

Break down the problem into subtasks

Design your functions

```
string getBody(int width, int height);
string getRoof(int rheight);
string getHouse(string roof, string body);
```

Step 2: Implement and test each part

- Test driven development- you are in control because you can....
 - measure your progress
 - write code systematically
 - debug systematically
 - automate testing

How to do TDD?

```
string getRoof(int rheight);
```

- Test suite: Bunch of tests
 - Case 1: Is getRoof(0) == \'*'
 - Case 2: Is getRoof(1) == ?
 - Case 3: Is getRoof(2) == ?

Test harness: Functions to report PASS/FAIL
 If expected == actual, report TEST PASSED!
 else report TEST FAILED!

What is returned by getRoof(1)

```
string getRoof(int height) {
    int numSpaces, numStars;
    string result=spaces=stars="";
                                                               *
    for(int row = 0 ; row <=height;row++) {</pre>
        numSpaces=0;
        numStars=1;
                                                        B
        spaces=stars="";
                                                               ***
        for(int i=0;i<numSpaces;i++)</pre>
             spaces+=" ";
                                                               *
        for(int i=0;i<numStars;i++)</pre>
                                                               *
             stars+="*";
        result= result+spaces+stars+spaces+"\n";
                                                        D
                                                               None of the above
    return result;
```

Choose the replacement code to return the correct number of stars on each row for getRoof(1)

```
*
string getRoof(int height) {
                                                                         ***
    int numSpaces, numStars;
    string result=spaces=stars="";
                                                         numStars=row;
    for(int row = 0; row <=height; row++){</pre>
        numSpaces=0;
        numStars=1;
                                                        numStars=height-row;
        spaces=stars="";
        for(int i=0; i<numSpaces; i++)</pre>
            spaces+=" ";
                                                        numStars=2*row+1;
        for(int i=0; i<numStars; i++)</pre>
            stars+="*";
        result= result+spaces+stars+spaces+"\n";
                                                       numStars=2*height+1;
    return result;
```

Choose replacement code to return the correct output for getRoof(0) and getRoof(1)

```
string getRoof(int height) {
                                                                 ***
    int numSpaces, numStars;
    string result=spaces=stars="";
                                                       numSpaces=row;
    for(int row = 0 ; row <=height;row++) {</pre>
        numSpaces=0;
        numStars=2*row+1;
                                                       numSpaces=height-row;
        spaces=stars="";
        for(int i=0;i<numSpaces;i++)</pre>
            spaces+=" ";
                                                        numSpaces=2*row+1;
        for(int i=0;i<numStars;i++)</pre>
            stars+="*";
        result= result+spaces+stars+spaces+"\n";
                                                       numSpaces=2*height+1;
    return result;
```

Step 3: Integrate all the parts and perform black box testing

 In our example we would integrate the code for the roof and body and test the entire program with different values for width and height. For example

```
./house -1 -1
```

./house 3 5

.

Next time

- Separate compilation with makefiles
- Pointers