

Digital Communications (CT303)

Lab 7 - 8 Report

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Lab 7

1. Understanding the concept of the Eye Diagram of a Quaternary PAM baseband transmission.(4.38)

➤ Here Input Output relationship is $x(t) = s(t) + as^2(t)$

1.1 Code :-

```
clear;          %Generate eye diagrams
clf;
a = 0.1;
data = sign(randn(1,400)) + 2*sign(randn(1,400));
%PAM symbols stem(data);
output = data + a.*(data.^2); tau = 64;
%Symbol period
dataup = upsample(output,tau);
%Impulse train
yrz = conv(dataup,prz(tau)) ;
%Return to zero polar signal yrz = yrz(1:end-tau+1);
ynrz = conv(dataup,prect(tau)) ;
%Non return to zero polar ynrz = ynrz(1:end-tau+1);
ysine=conv(dataup,psine(tau));
% half sinusoid polar ysine = ysine(1:end-tau+1);
Td = 4 ;    % truncating raised cosine to 4 periods
yrcos = conv(dataup,prcos(0.5,Td,tau));
% roll off factor = 0.5
yrcos = yrcos(2*Td*tau:end-2*Td*tau+1);
% generating RC pulse train

eye1 = eyediagram(yrz,2*tau,tau,tau/2);
title('RZ Eye - Diagram for a = 0.1');
eye2 = eyediagram(ynrz,2*tau,tau,tau/2);
title('NRZ Eye - Diagram for a = 0.1');
```

```

eye3 = eyediagram(ysine,2*tau,tau,tau/2);
title('Half - Sine Eye - Diagram for a = 0.1');
eye4 = eyediagram(yrcos,2*tau,tau);
title('Raised - Cosine Eye - Diagram for a = 0.1');

```

➤ Pnrz code:-

```

%generating a rectangular pulse of width T
% Usage function pout = pnrz(T);
function pout = prect(T)
    pout = ones(1,T) ;
end

```

➤ Prz code:-

```

function pout=prz(T)
    pout= [zeros(1,T/4) ones(1,T/2) zeros(1,T/4)];
end

```

➤ Psin code:-

```

% (ps ine . rn)
% generating a sinusoid pulse of width T
%
function pout=psine (T)
    pout=sin (pi * [ 0 : T- 1 ] / T ) ;
end

```

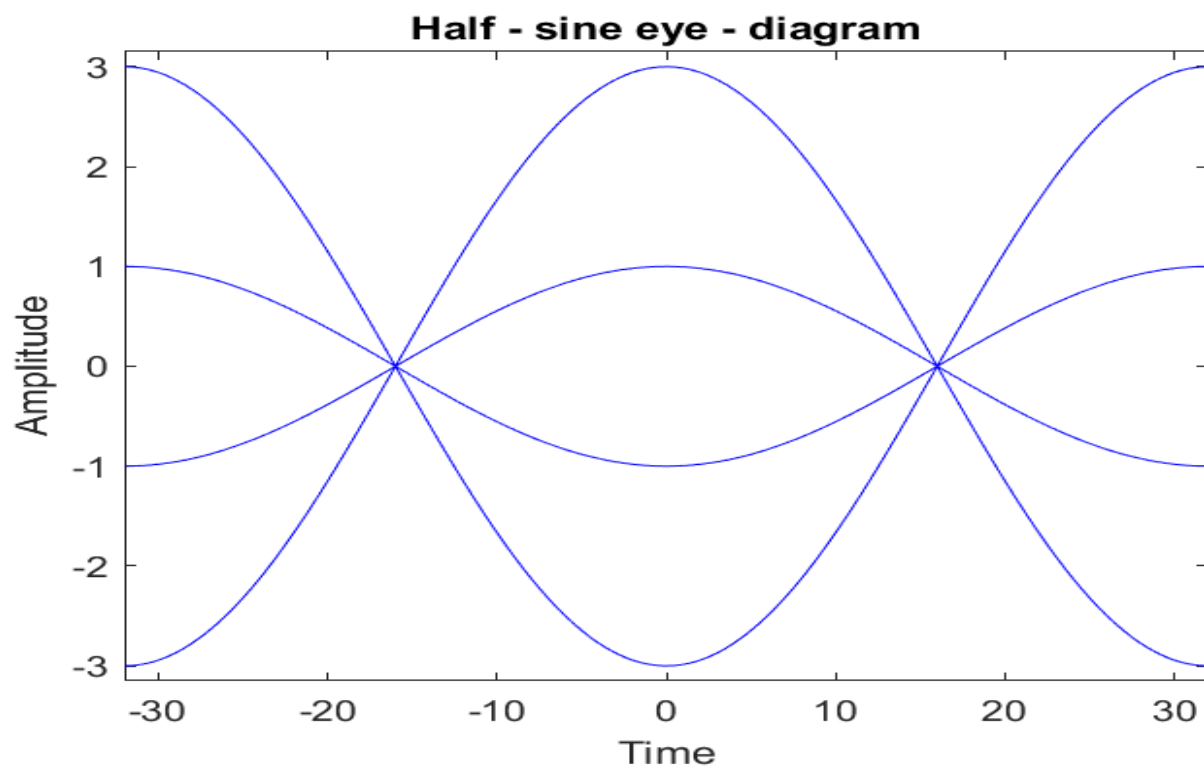
➤ Prcos:-

```

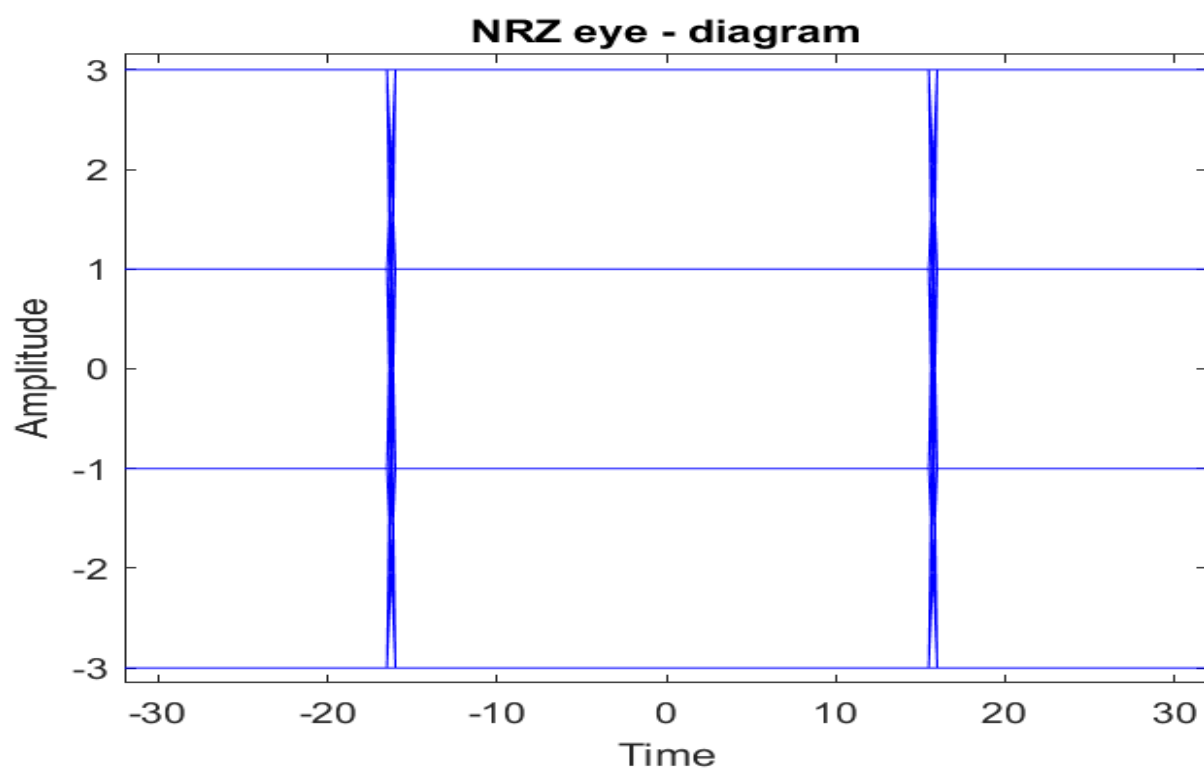
% ( prcos . m)
% Usage y=prcos ( rollfac , length , T)
function y=prcos ( rollfac , length, T)
    % rol l fac = 0 to 1 is the rolloff factor
    % l ength is the onesided pulse length in the
    number of T
    % l ength = 2 T+ 1 ;
    % T i s the oversampling rate
    y= rcosfir(rollfac,length,T,1,'normal') ;
end

```

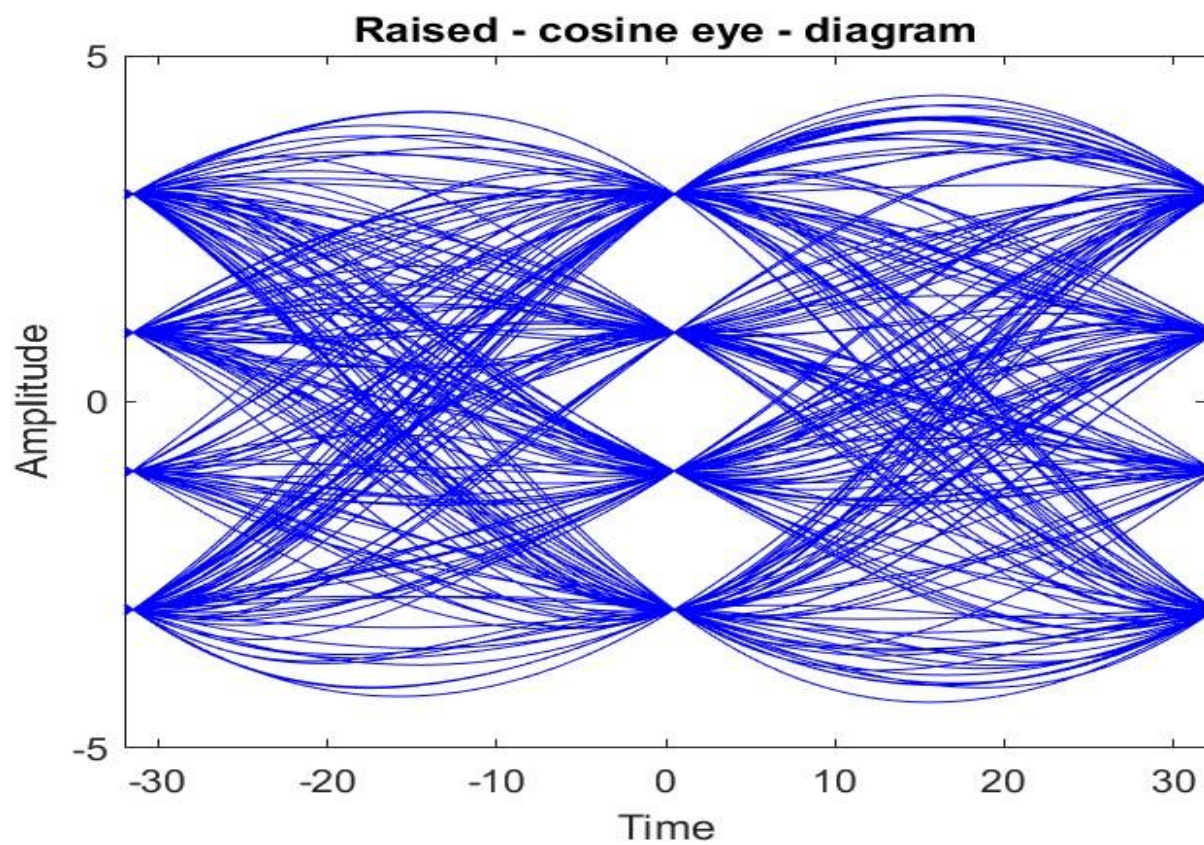
1.2 For a = 0 ,



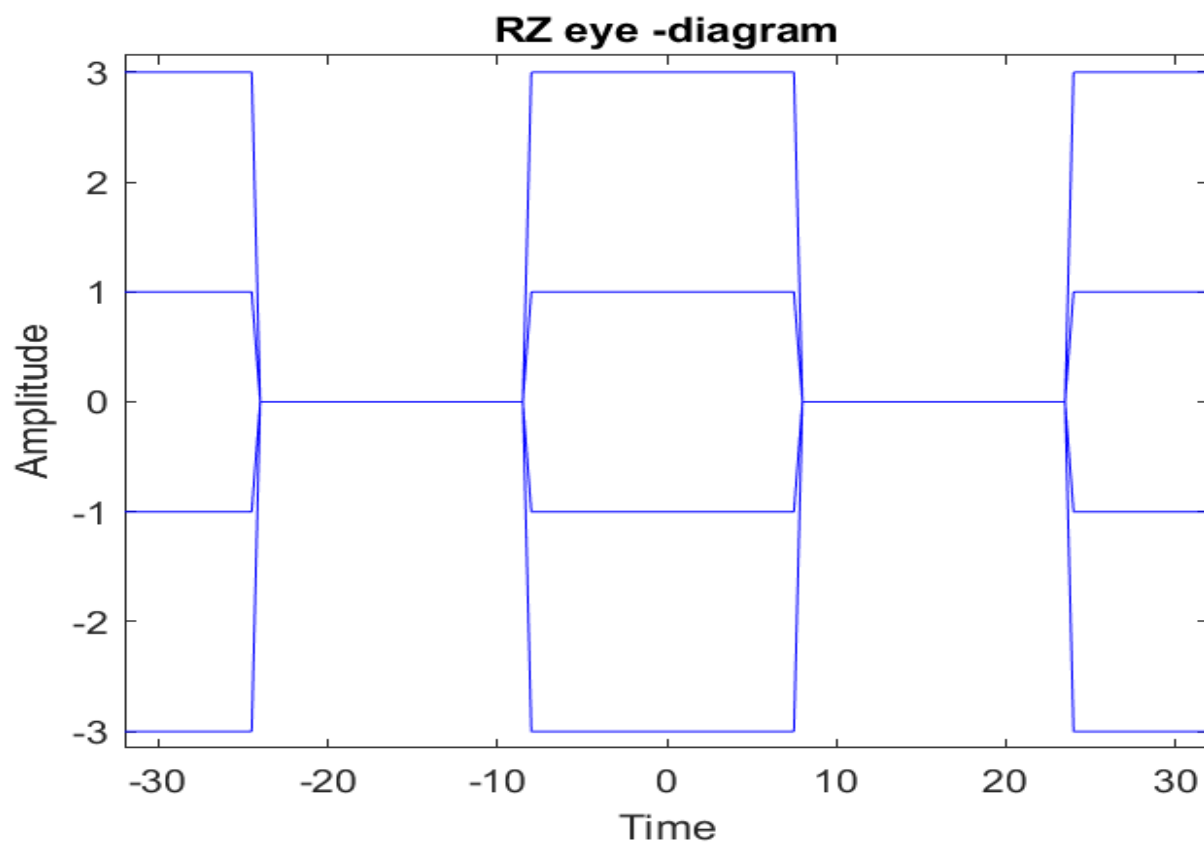
Half - Sine Eye - Diagram for $a = 0$



NRZ Eye - Diagram for $a = 0$

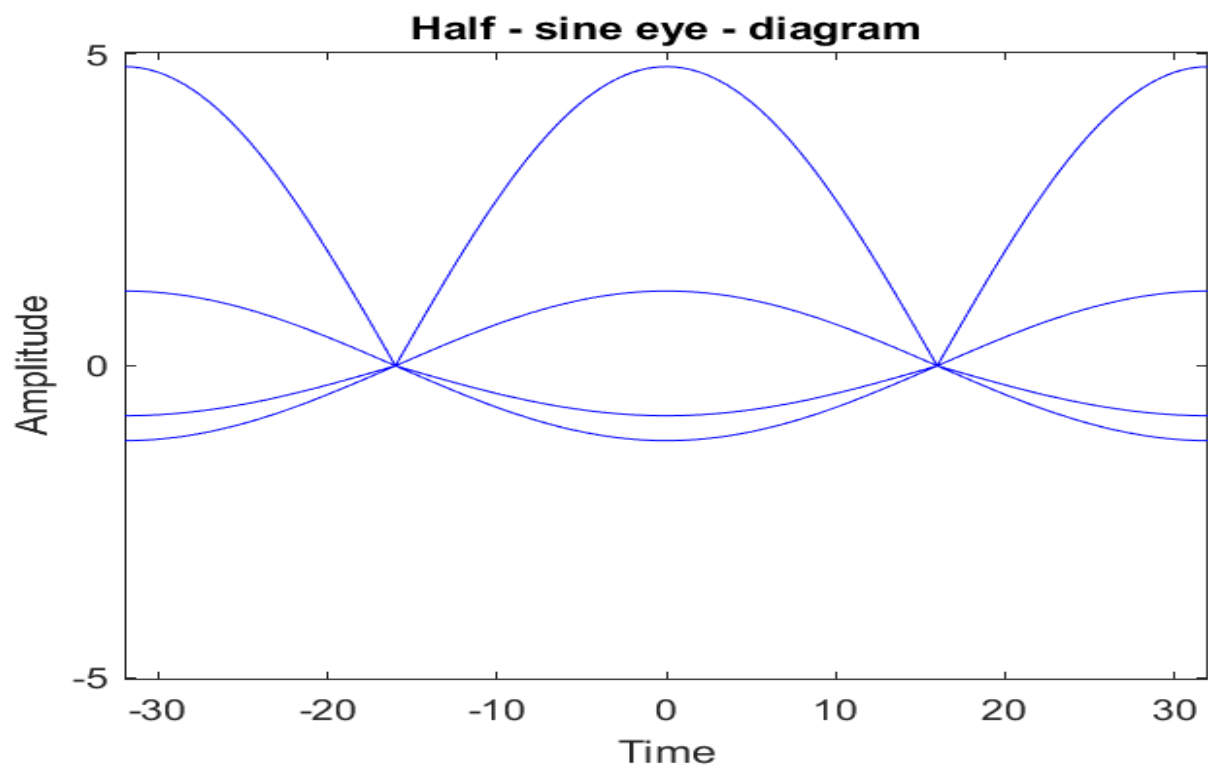


Raised - Cosine Eye - Diagram for $a = 0$

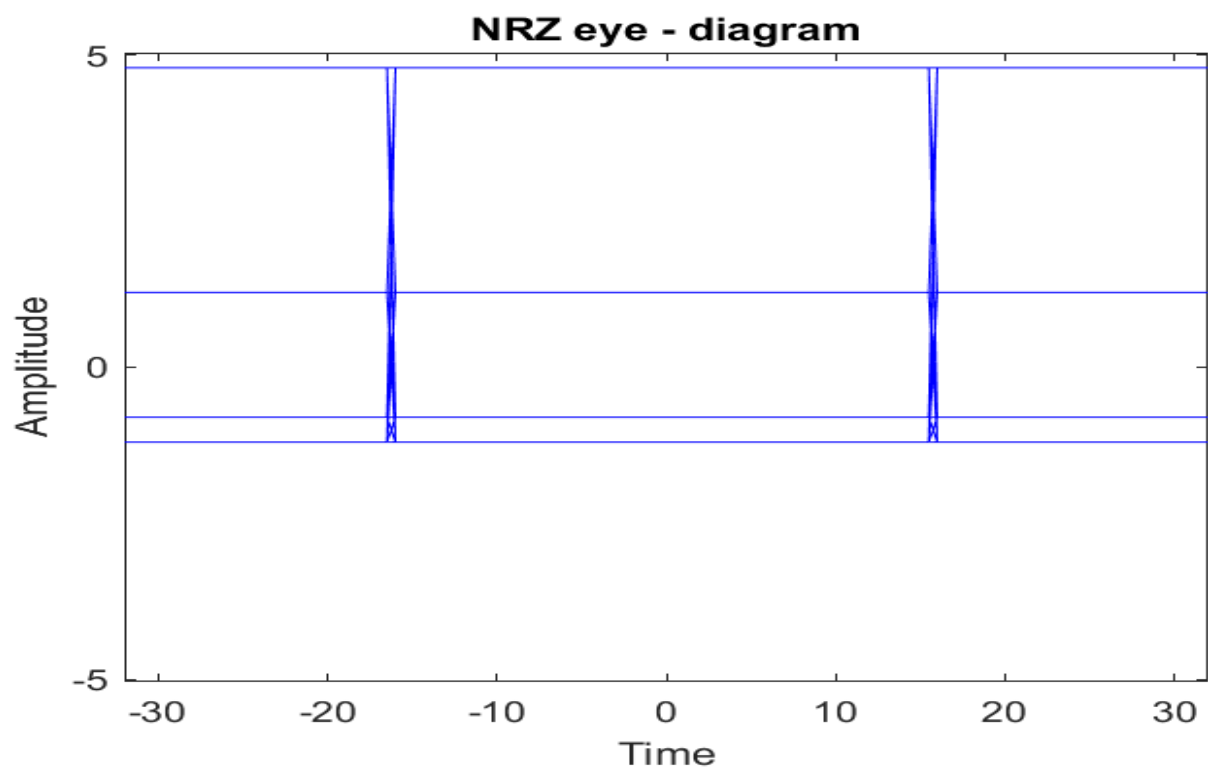


RZ Eye - Diagram for $a = 0$

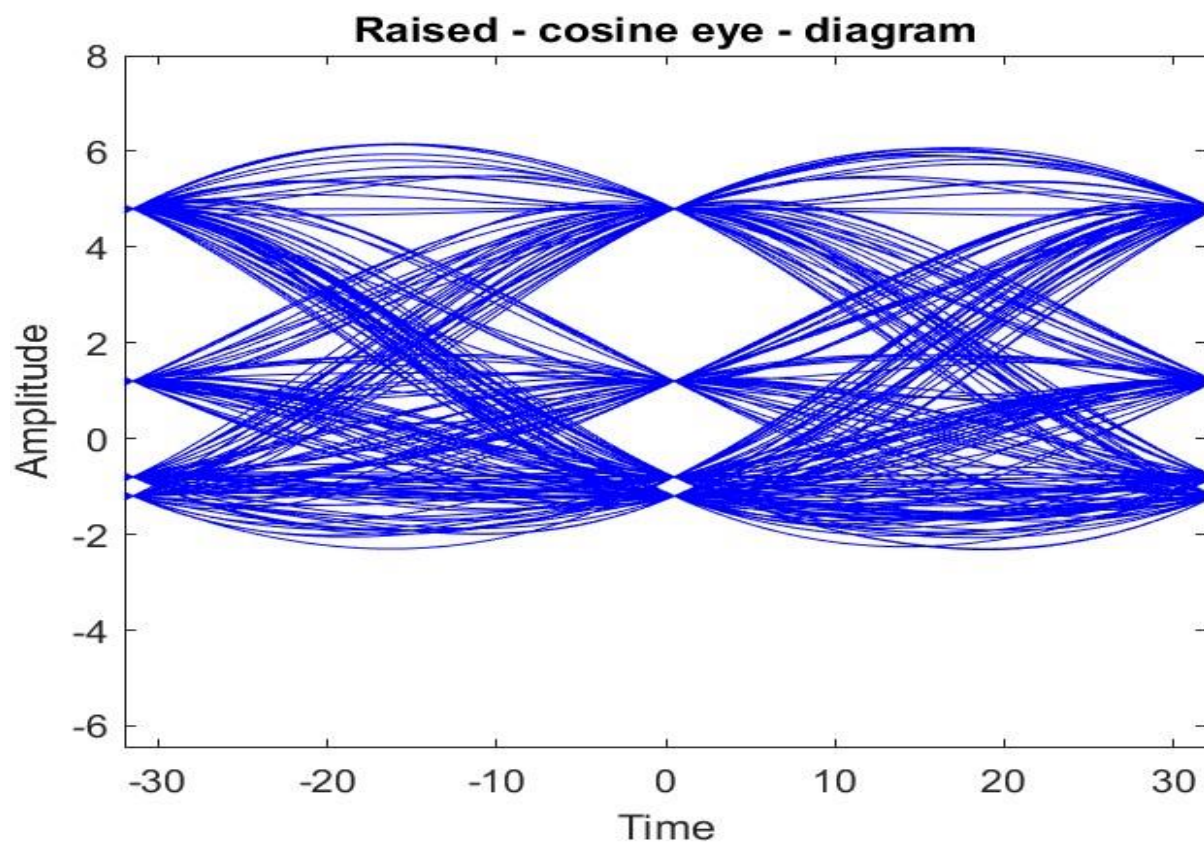
1.3 For $a = 0.05$,



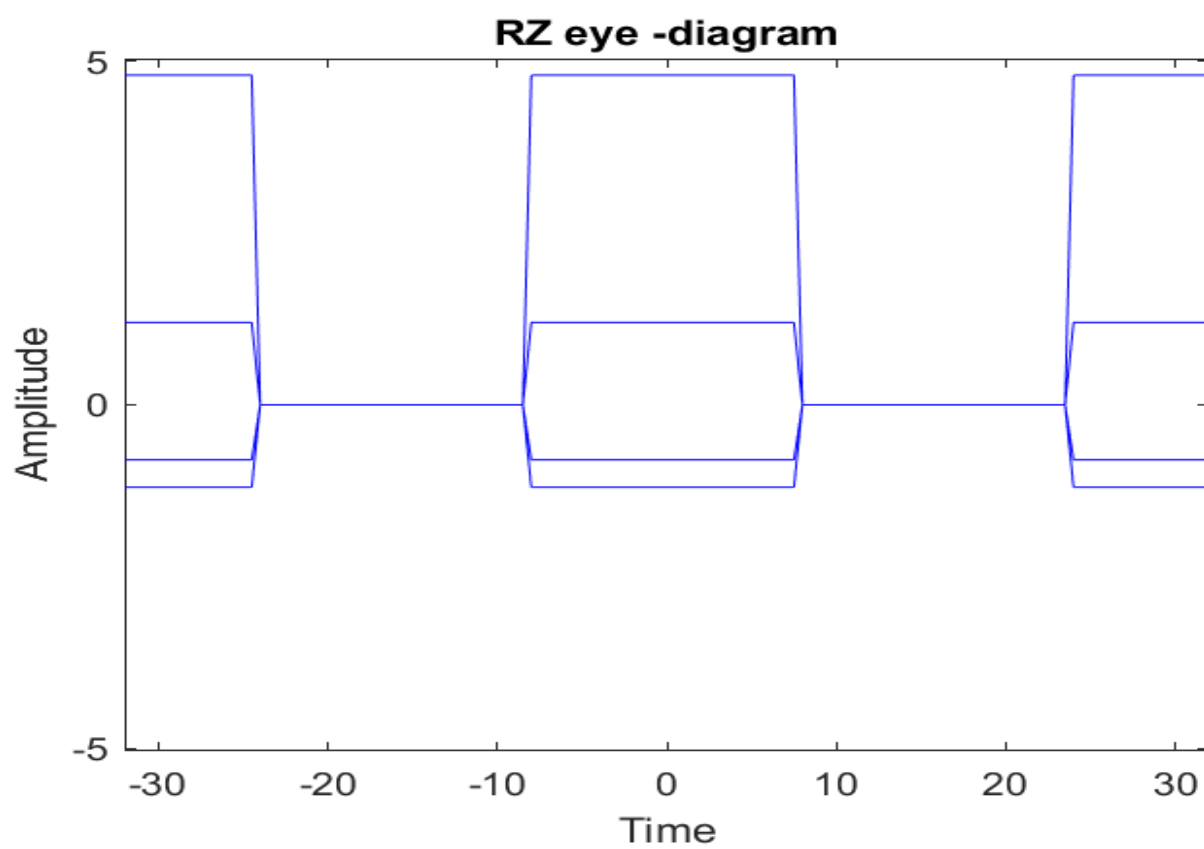
Half - Sine Eye - Diagram for $a = 0.05$



NRZ Eye - Diagram for $a = 0.05$

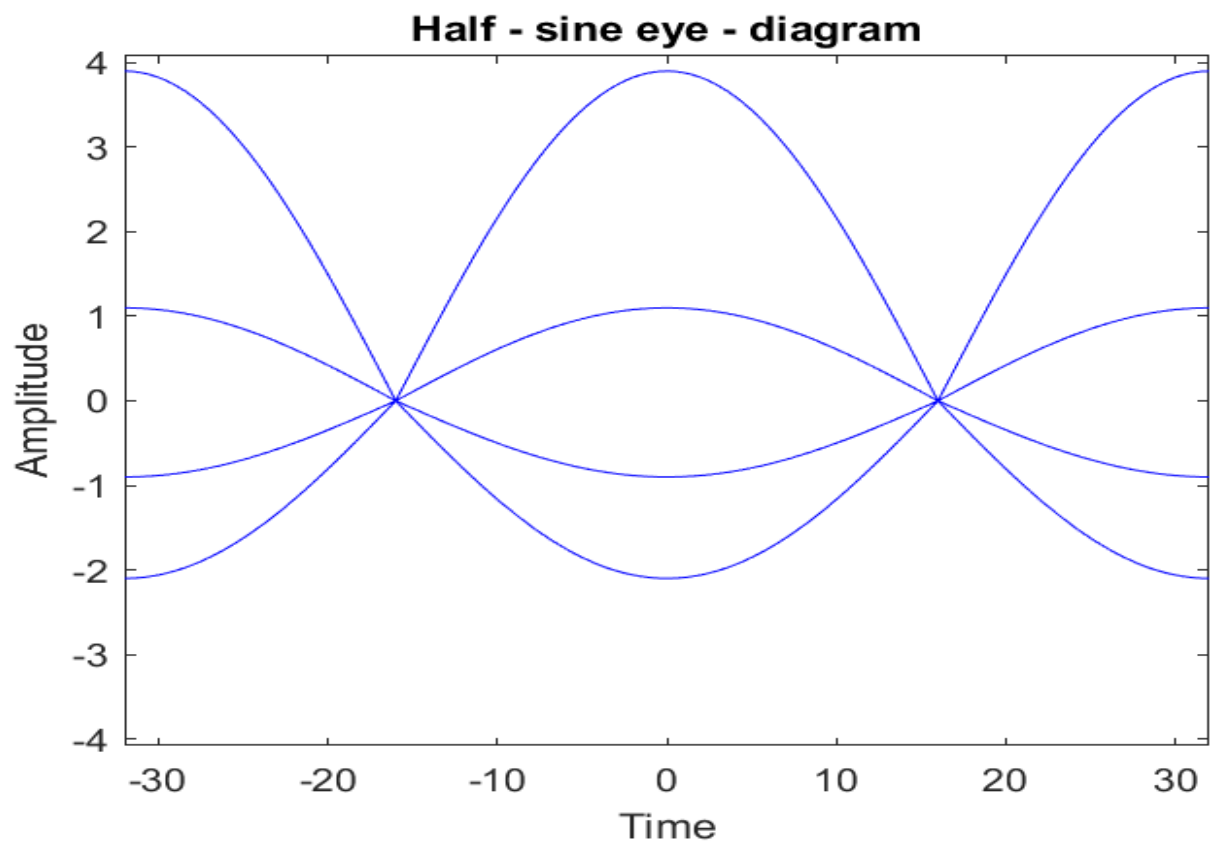


Raised - Cosine Eye - Diagram for $a = 0.05$

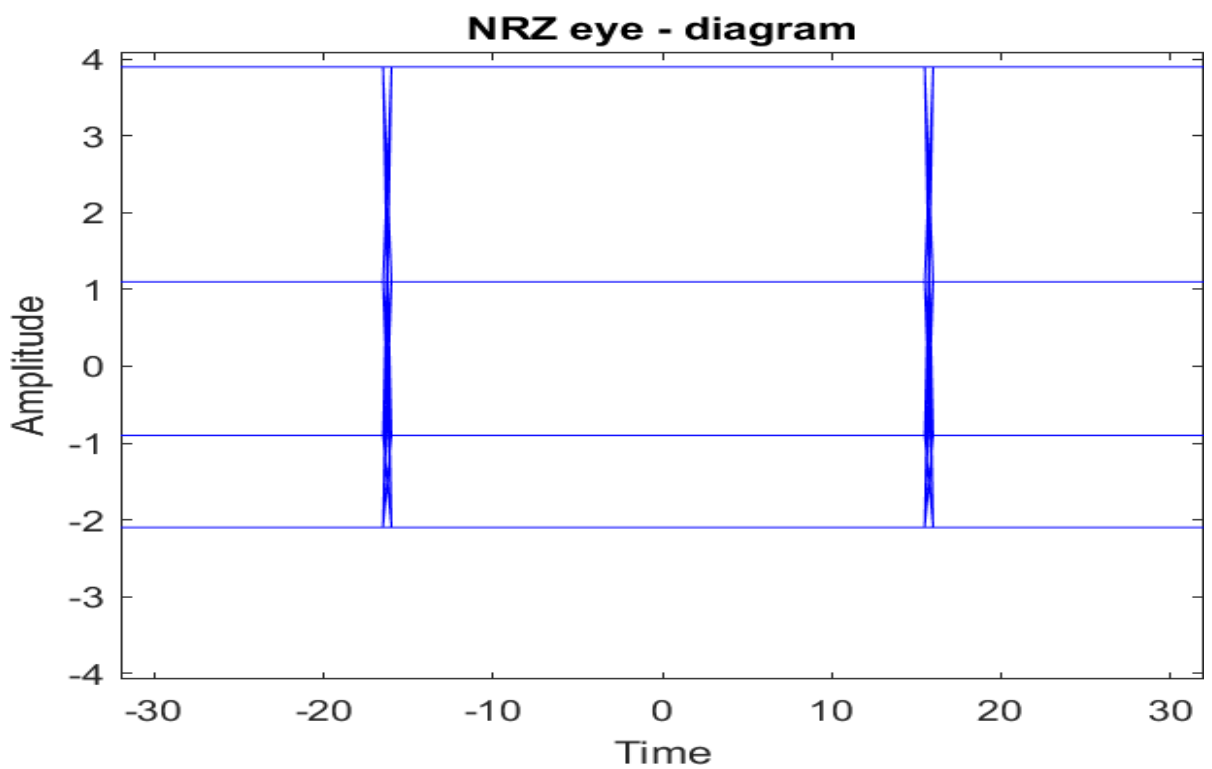


RZ Eye - Diagram for $a = 0.05$

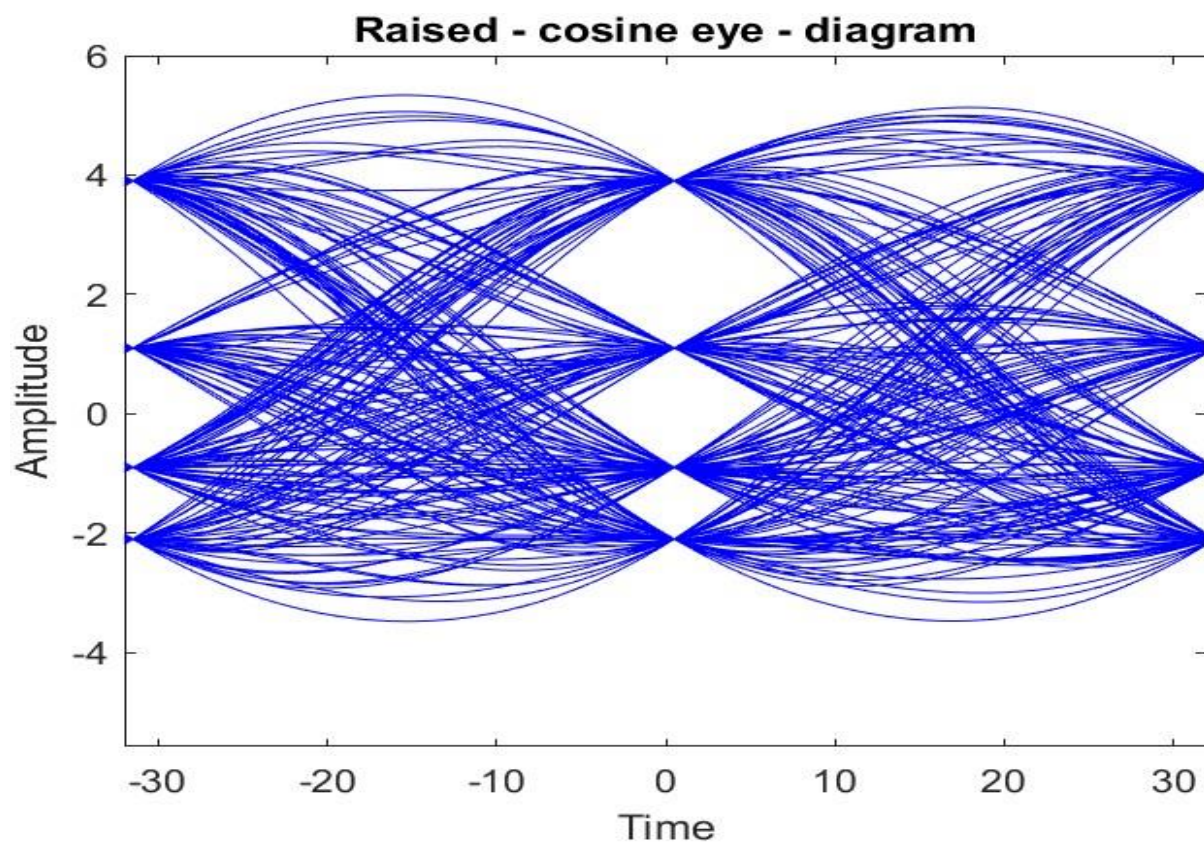
1.4 For $a = 0.1$,



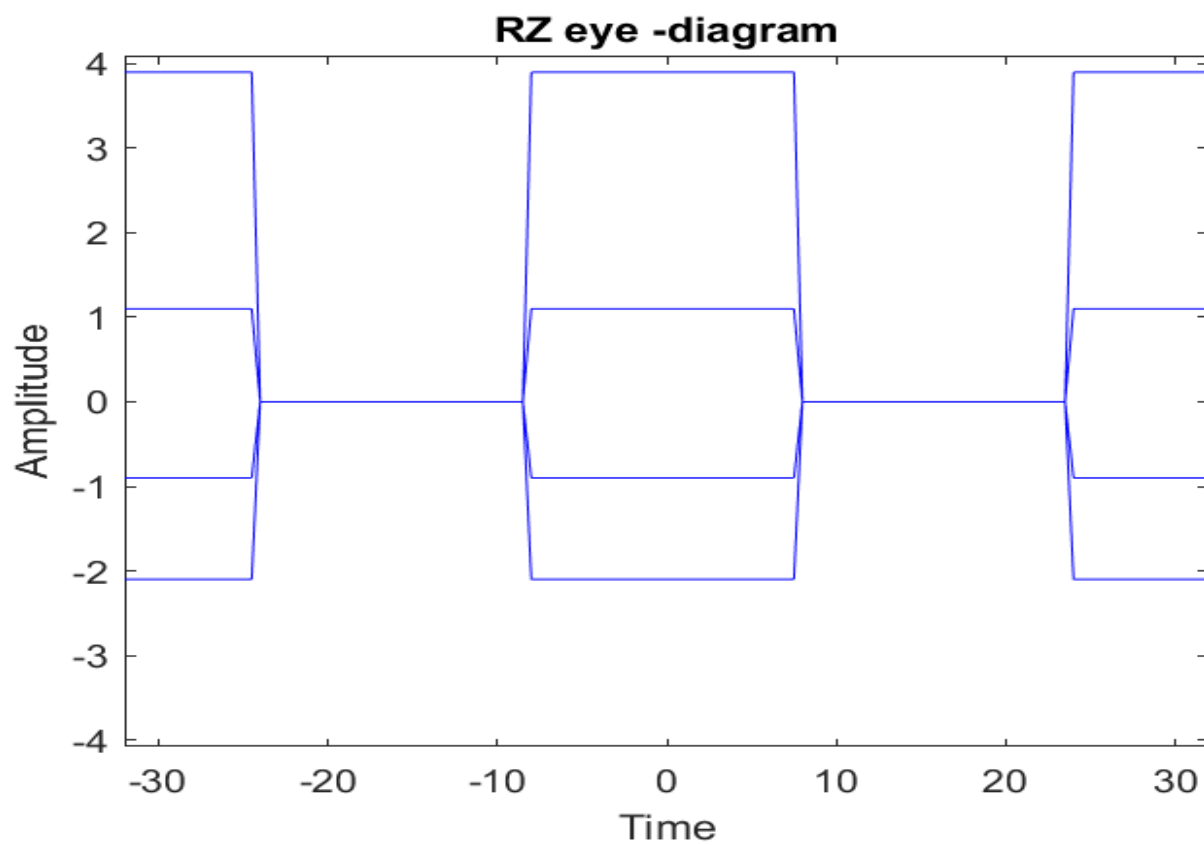
Half - Sine Eye - Diagram for $a = 0.1$



NRZ Eye - Diagram for $a = 0.1$

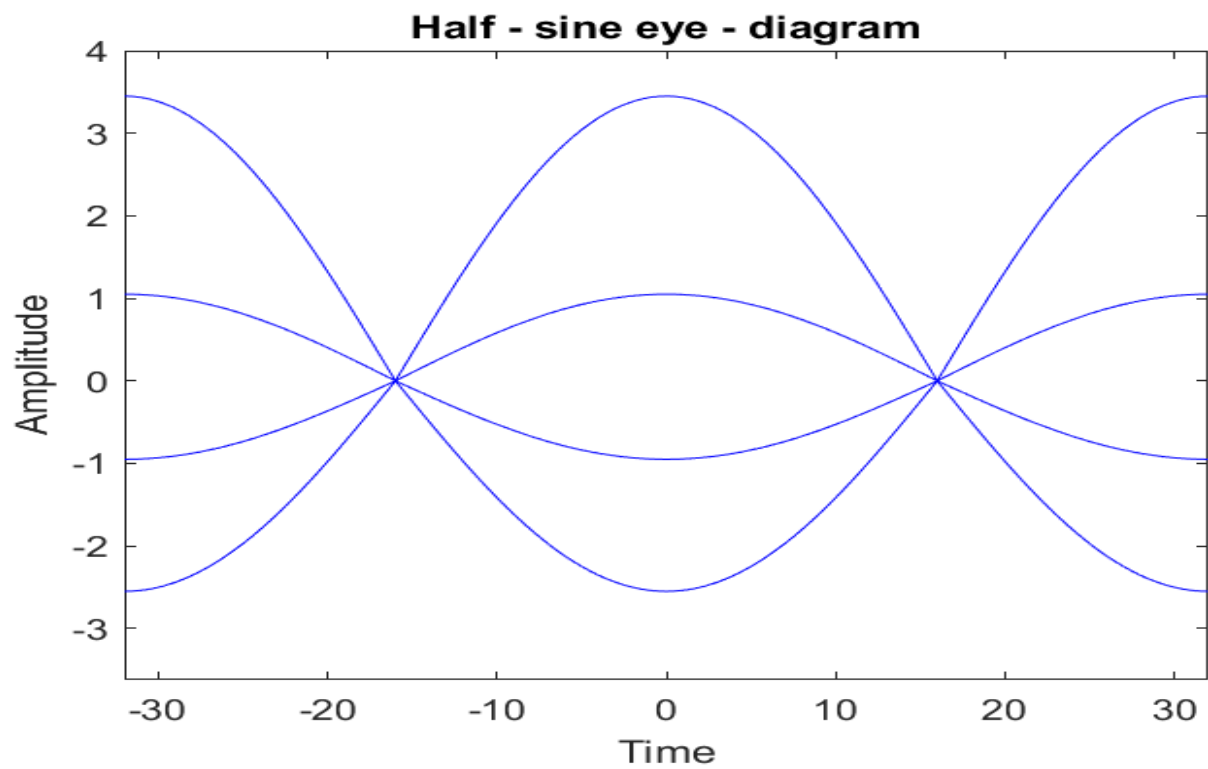


Raised - Cosine Eye - Diagram for $a = 0.1$

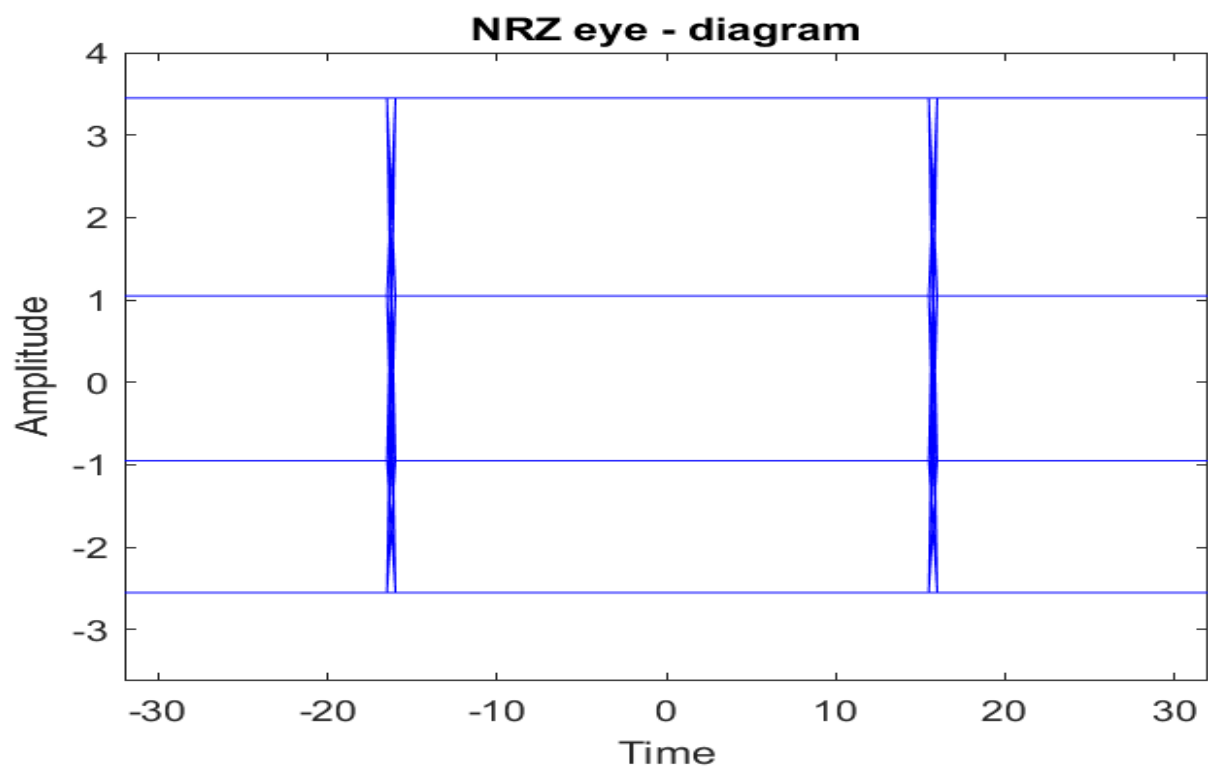


RZ Eye - Diagram for $a = 0.1$

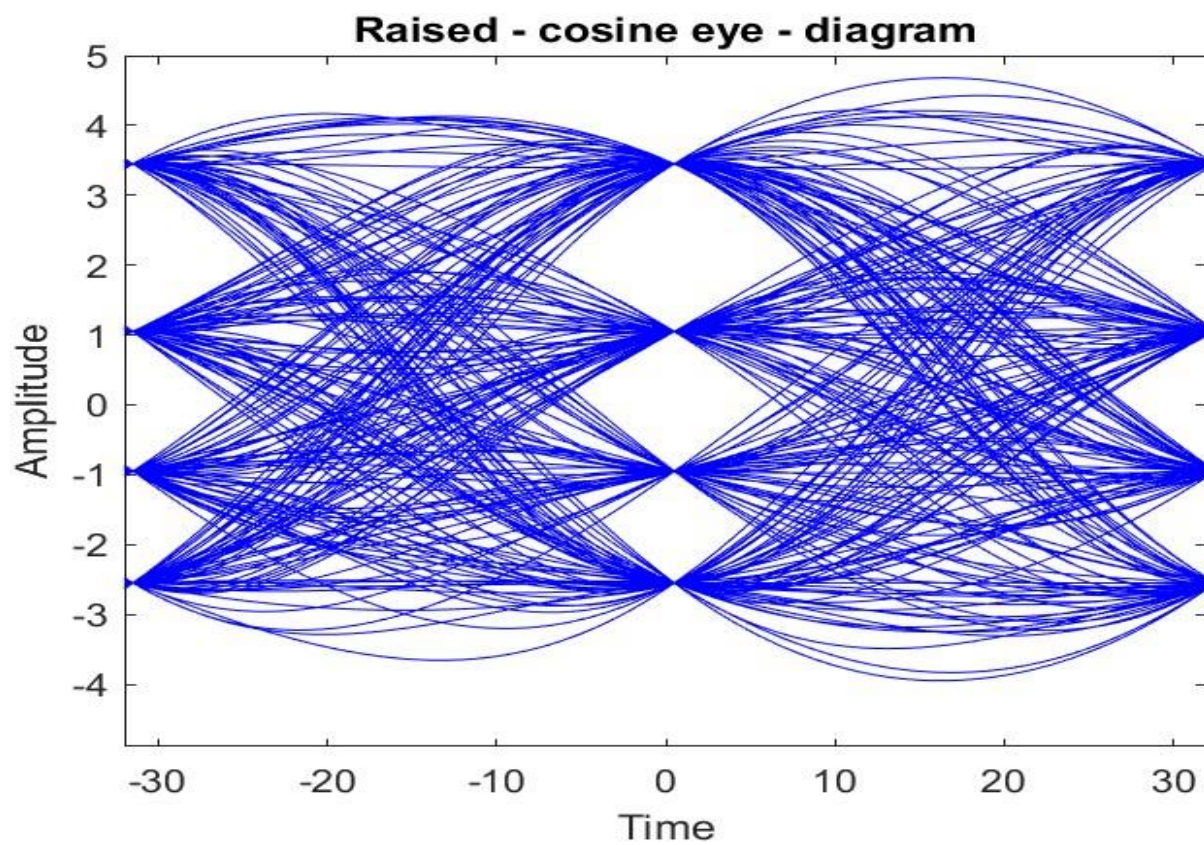
1.5 For $a = 0.2$,



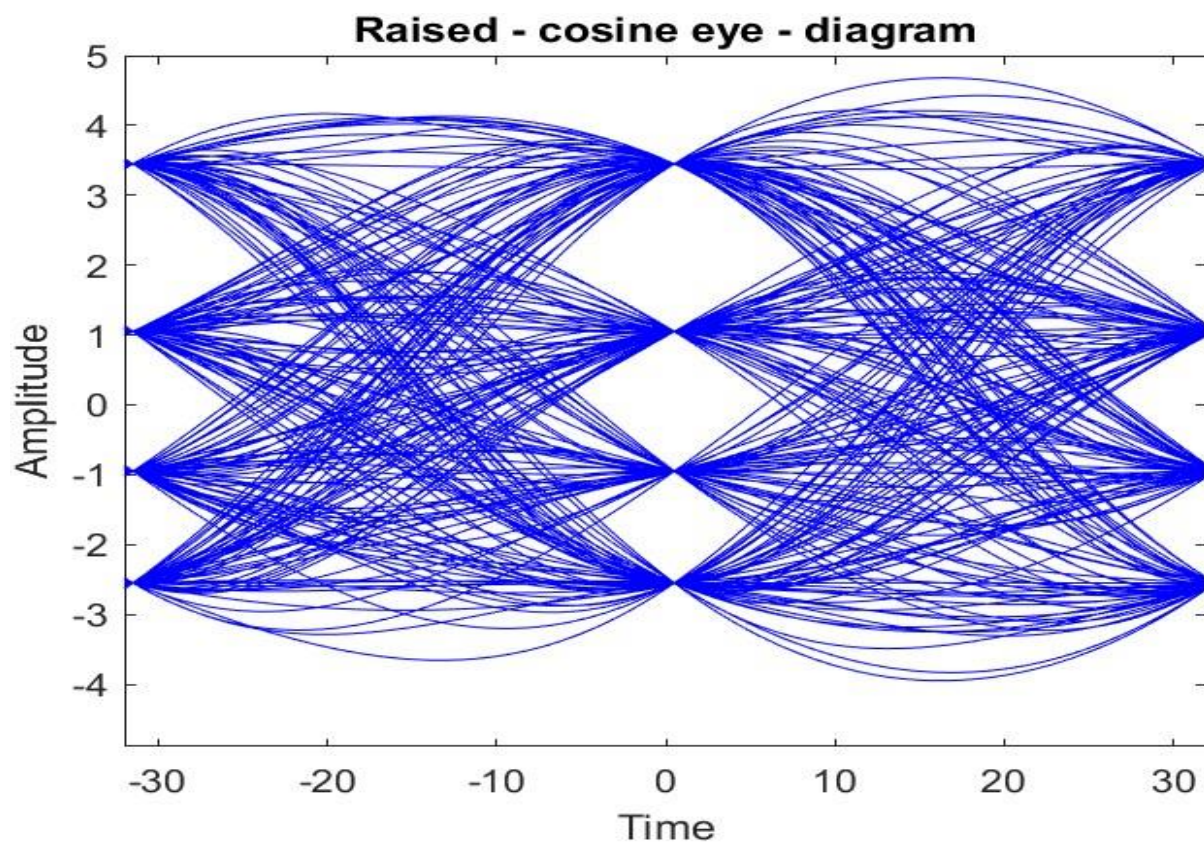
Half - Sine Eye - Diagram for $a = 0.2$



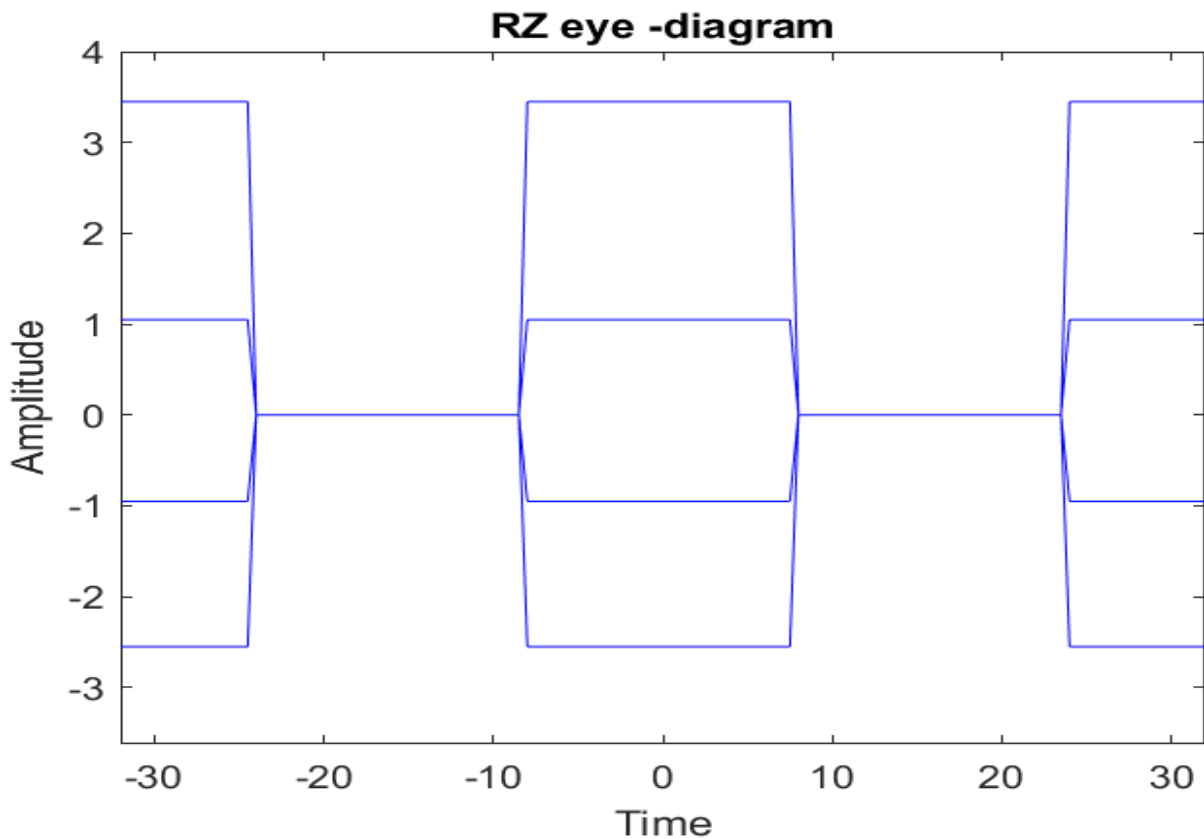
NRZ Eye - Diagram for $a = 0.2$



Raised - Cosine Eye - Diagram for $a = 0.2$



RZ Eye - Diagram for $a = 0.2$



Eye - Diagram for $a = 0.2$

1.6 Observation : -

- It becomes difficult to separate symbols with values -1 and -3.
- Here as the value of a is increasing the openings of the eye is decreasing.

2. DPCM Scheme

2.1 Code :-

```
clc;
clearvars;
close all;
s = fopen('test.wav','r');
s = fread(s,'int16');
s = s';
mp = max(s);
mn = min(s);
% Transmitter (DPCM)
N=8;
d = zeros(1,length(s));
d_q = zeros(1,length(s));
```

```

s_q = zeros(1,length(s));
for n=1:length(s)
    if n==1
        d(n)=s(n);
        d_q(n)=quantizer(d(n),N,mn,mp);
        s_q(n)=d_q(n);
    else
        d(n)=s(n)-s_q(n-1);
        d_q(n)=quantizer(d(n),N,mn,mp); %Transmitted
signal
        s_q(n)=d_q(n)+s_q(n-1);
    end
end
%Original Signal and Transmitted DPCM signal
figure(1);
plot(s);
hold on;
grid on;
plot(d_q);
legend('Original Signal','Transmitted (DPCM) Signal');
title('Transmitter Side');
% Reciever (DPCM)
s_qr = zeros(1,length(s));
for n=1:length(s)
    if n==1
        s_qr(n)=d_q(n);
    else
        s_qr(n)=d_q(n)+s_qr(n-1);
    end
end
%Plot Original Signal and Decoded signal at receiver
figure(2);
plot(s);
hold on;
grid on;
plot(s_qr,'--');
legend('Original Signal','Decoded Signal');
title('Receiver Side');
% Quantization error
sqnr=20*log10(norm(s)/norm(s-s_qr));
figure(3);
plot(s-s_qr);
title('Quantization Error');
function y_final = quantizer(y,N,min_value,max_value)
% Need to restrict y inside [min_val,max_val]
    if y < min_value
        y = min_value;

```

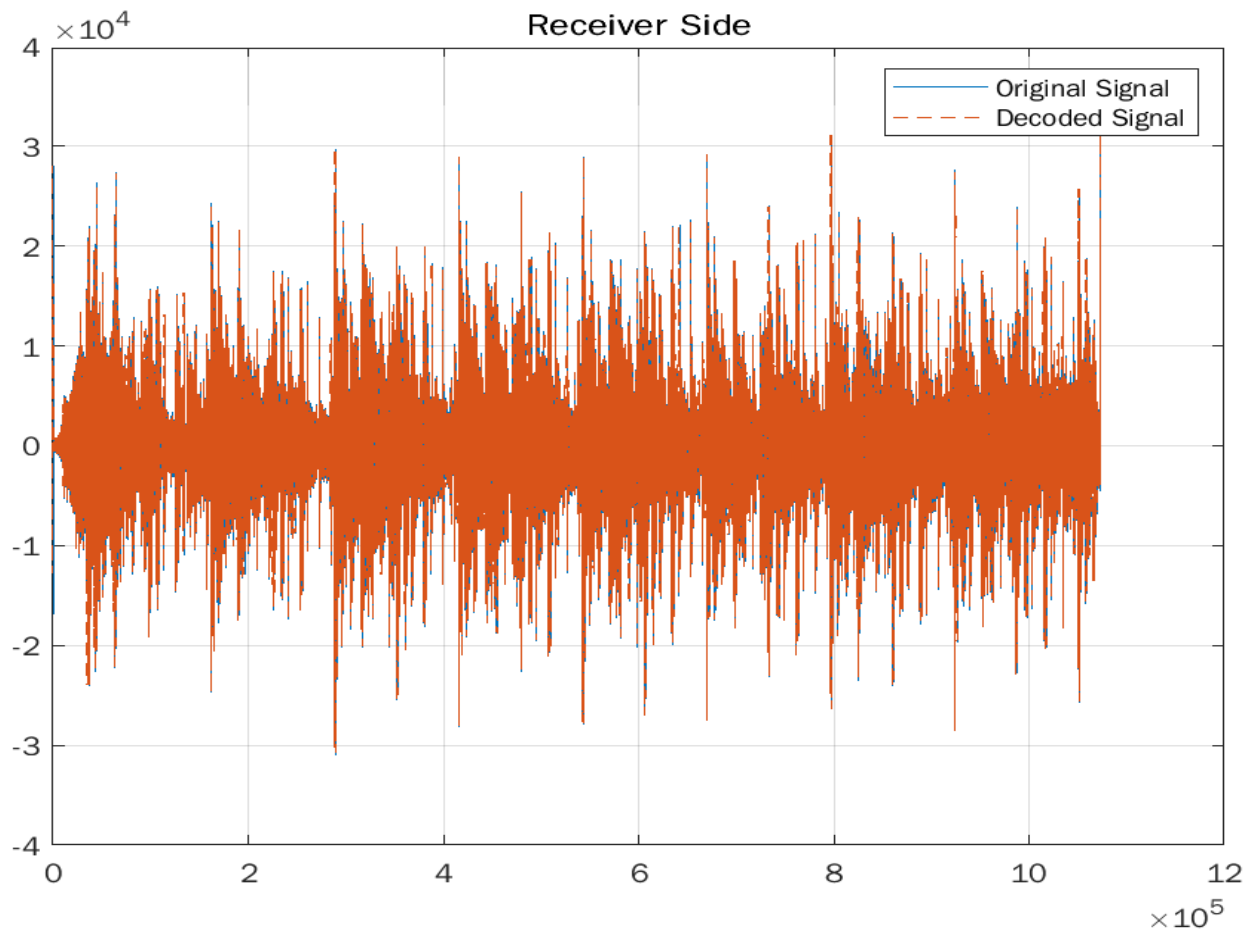
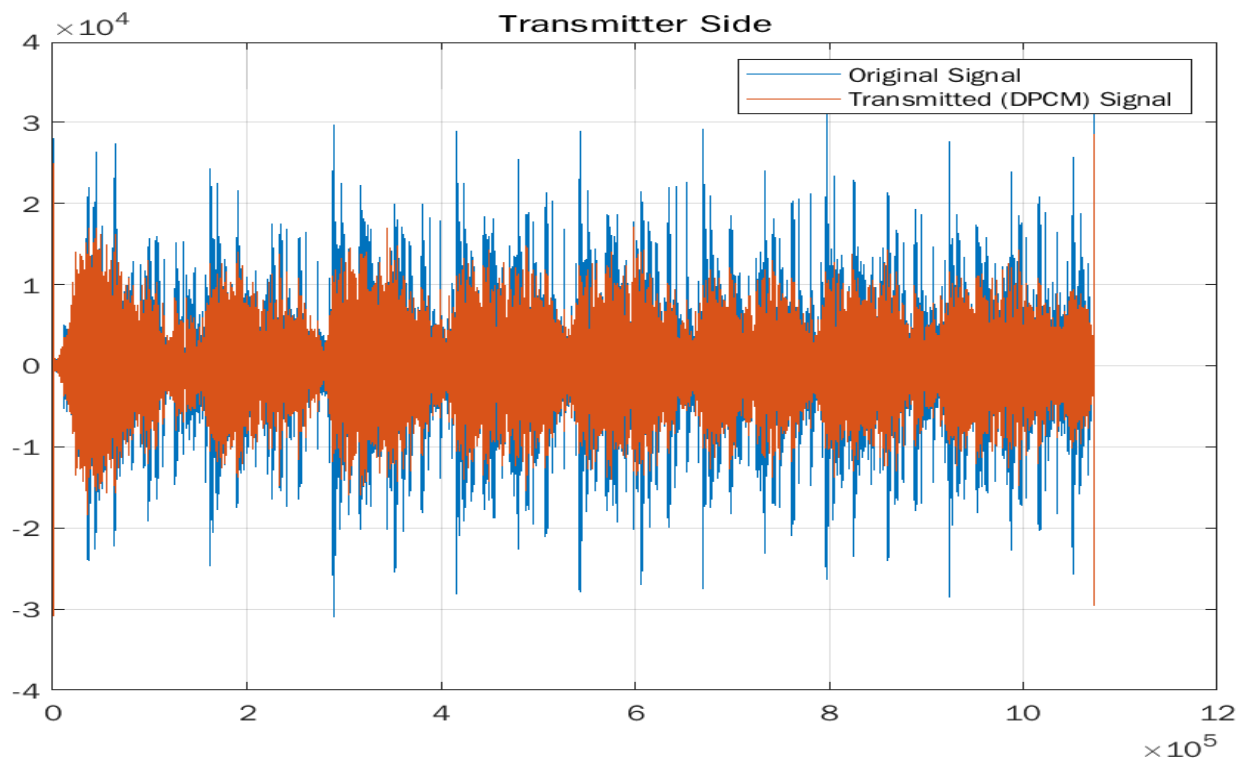
```

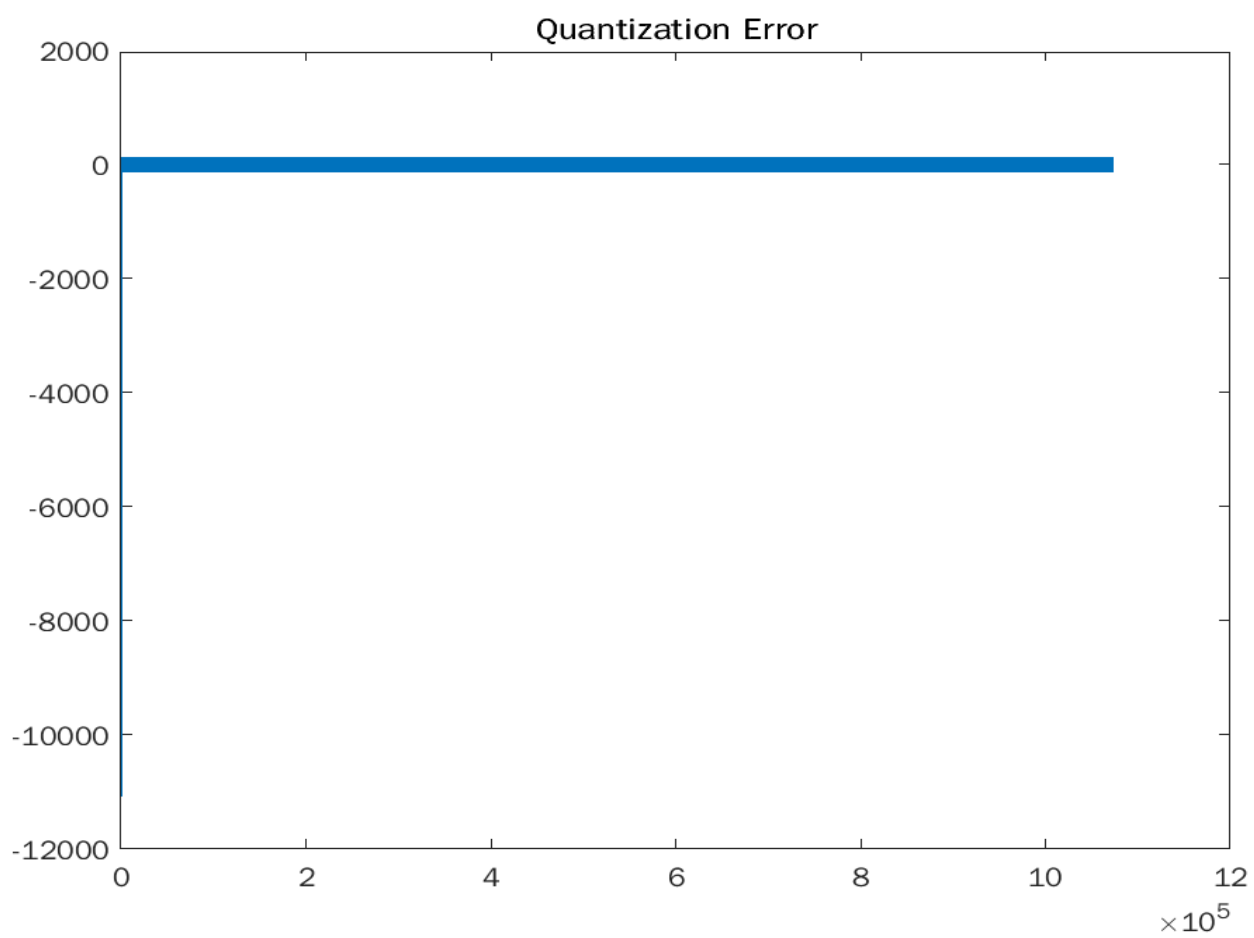
end
if y > max_value
    y = max_value;
end
% Find area width step D
D = max_value/(2^(N-1));
% Find the centers
centers = zeros(2^N,1);
centers(1) = max_value - D/2;
centers(2^N) = min_value + D/2;
for i=2:2^N-1
    centers(i) = centers(i-1) - D;
end
y_final = 1;

% Find the range of y
for i=1:2^N
    if ((y <= centers(i)+D/2) && (y>= centers(i)-D/2))
        y_final = i;
    end
end
% Find quantified sample
y_final = centers(y_final);
end

```

2.2 Output :-





Lab 8

3. Generation of Random Variables

3.1 Question 1

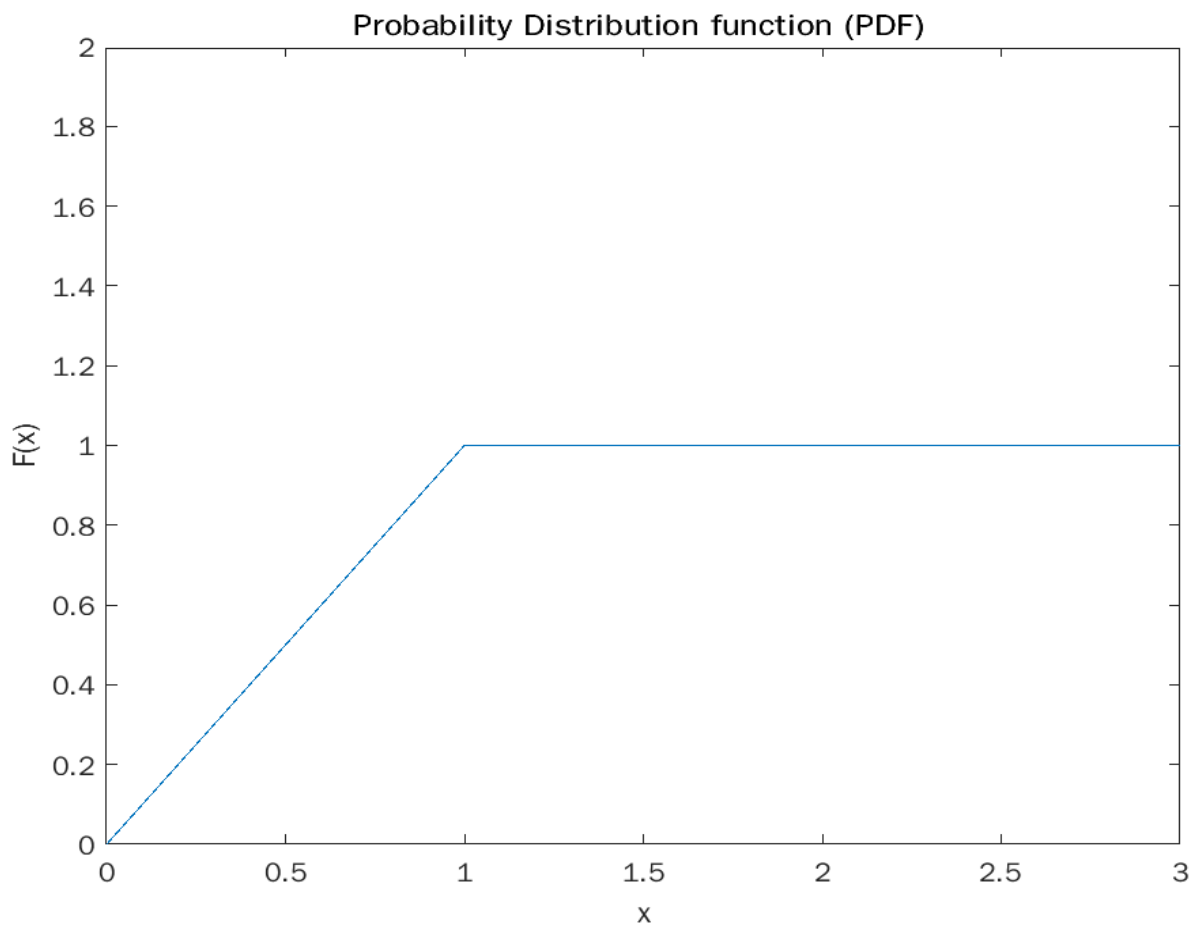
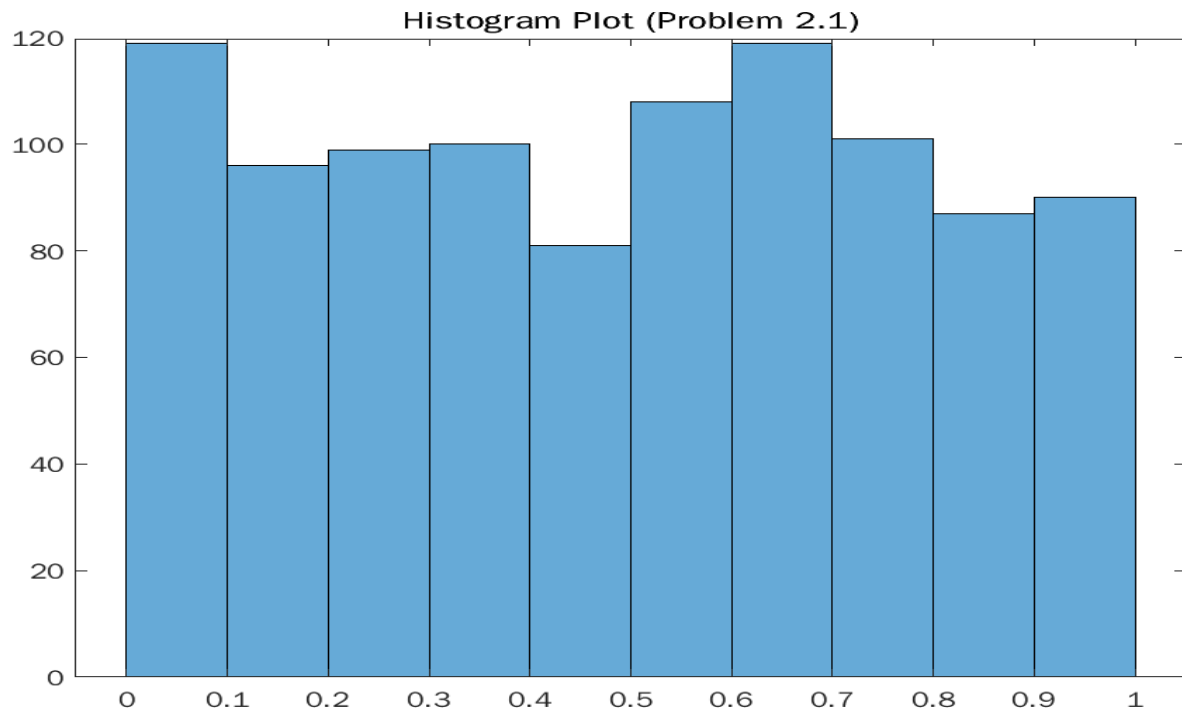
3.1.1 Problem 2.1

Code :-

```
%Problem 2.1 Generating values following Uniform Random
Distribution clc;
clearvars;
close all;
x = rand(1,1000);
%Probability Distribution Function y = 0:0.1:1;
xaxis = [ y 2:3];
y = [ y ones(1,2)];

figure(1);
histogram(x,10);
title('Histogram Plot (Problem 2.1)');

figure(2);
plot(xaxis,y);
title('Probability Distribution function (PDF) ');
xlim([0,3]);
ylim([0,2]);
xlabel('x');
ylabel('F(x)');
```



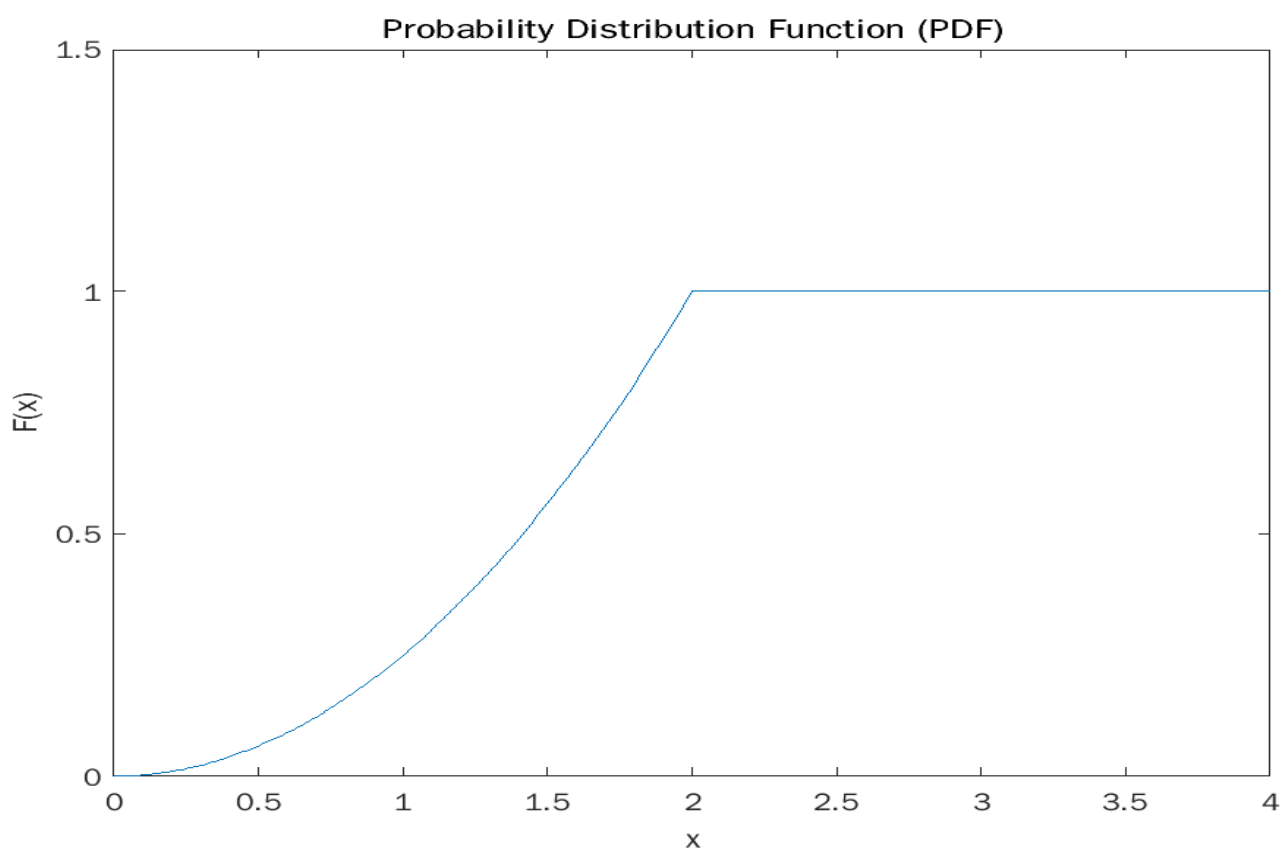
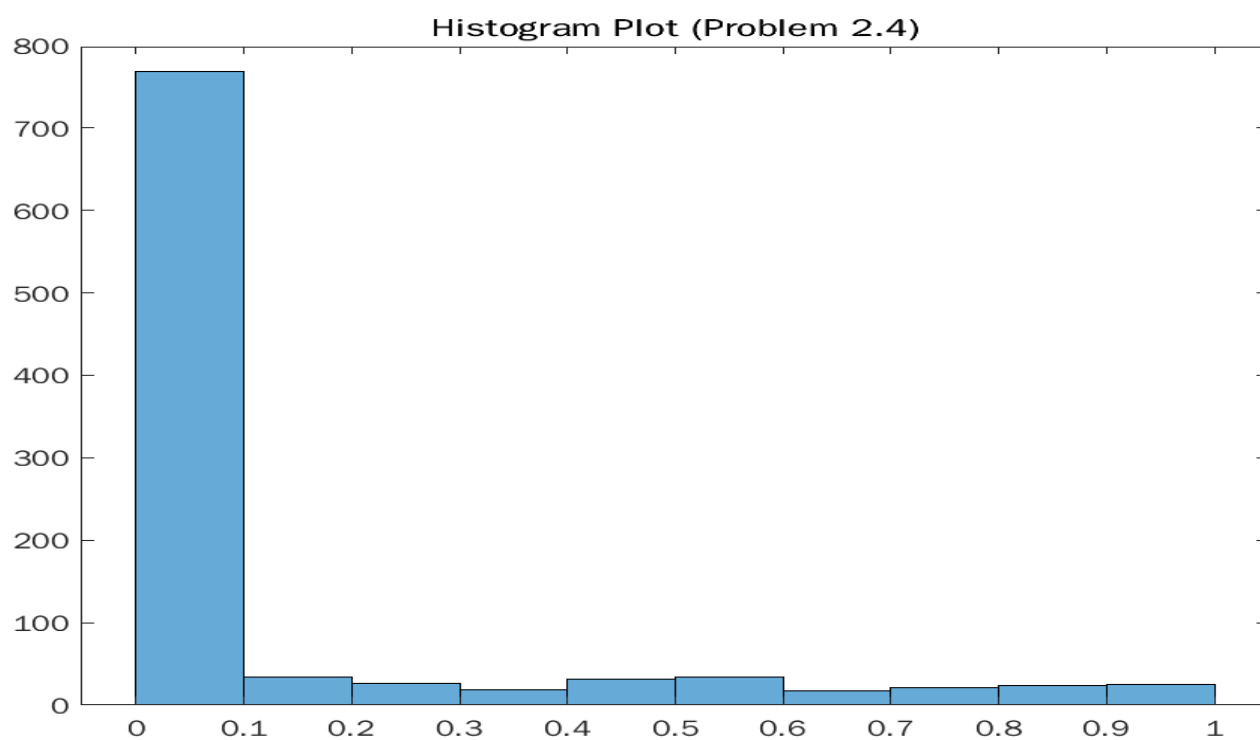
3.1.2 Problem 2.4

➤ Code :-

```
%% Problem 2.4 %Generating values following Uniform Random
Distribution
clc;
clearvars;
close all;
x = (8)*rand(1,1000) + (-4);
for i=1:length(x)
    if (x(i)>=0 && x(i)<=2)
        x(i) = x(i)/2;
    else
        x(i) = 0;
    end
end
ind = 1;
%Probability Distribution Function
for i=0:0.01:4
    if (i>=0 && i<=2)
        y(ind) = i^2/4;
    else
        y(ind) = 1;
    end
    xaxis(ind) = i;
    ind = ind + 1;
end

figure(1);
histogram(x,10);
title('Histogram Plot (Problem 2.4)');

figure(2);
plot(xaxis,y);
title('Probability Distribution Function (PDF)');
xlabel('x');
ylabel('F(x)');
ylim([0,1.5]);
```



3.1.3 Problem 2.7

➤ Code :-

```
%% Problem 2.7
clear
echo on
mx=[1/2 1/2]';
Cx=[1 1/2;1/2 1];

%Generating pairs (x1,x2)
%And calculating mean m1 and m2
x = zeros(2,1000);
m1 = 0;
m2 = 0;
for i=1:1000
    x(:,i)=multi_gp(mx,Cx);
    m1 = m1 + x(1,i);
    m2 = m2 + x(2,i);
end
m1 = m1/1000;
m2 = m2/1000;

%Calculating Variance sigma1 and sigma2
%And covariance COVsigma1 = 0;
sigma2 = 0;
COV = 0;
for i=1:1000
    sigma1 = sigma1 + (x(1,i)-m1)^2;
    sigma2 = sigma2 + (x(2,i)-m2)^2;
    COV = COV + (x(1,i)-m1)*(x(2,i)-m2);
end
sigma1=sigma1/1000;
sigma2=sigma2/1000;
COV = COV/1000;

% Computation of the pdf of (x1,x2) follows.
delta=0.3;
x1=-3:delta:3;
x2=-3:delta:3;
```



```

for i=1:length(x1)
    for j=1:length(x2)
        f(i,j)=(1/((2*pi)*det(Cx)^1/2))*exp((-1/2)*([x1(i)
            x2(j)]-mx')*inv(Cx)*([x1(i);x2(j)]-mx)));
        echo off ;
    endend
% Plotting command for pdf follows.
figure(1);
mesh(x1,x2,f);
title('Joint Probability Density Function of x1 and x2');
function [x] = multi_gp(m,C)
% [x]=multi_gp(m,C)
% MULTI_GP generates a multivariate Gaussian random
% process with mean vector m (column vector) and covariance matrix C.
N=length(m);
for i=1:N
    y(i)=gngauss;
end
y=y.';
x=sqrtm(C)*y+m;

```

```

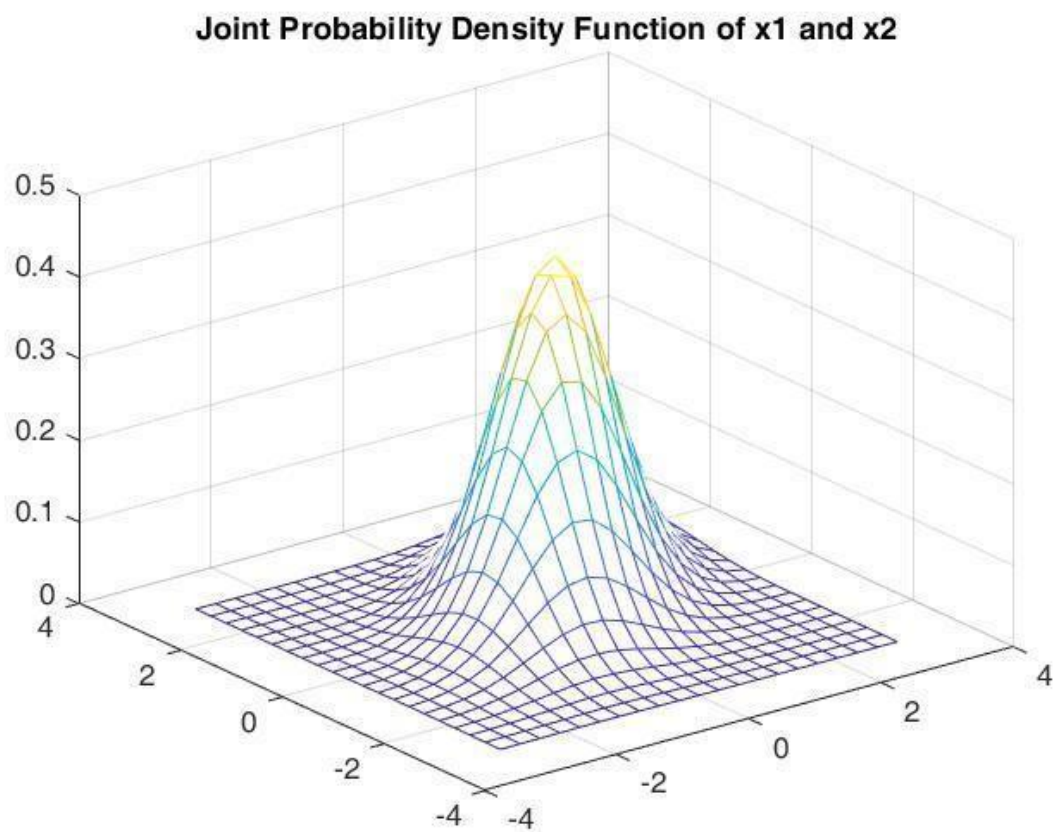
function [gsrv1,gsrv2]=gngauss(m,sgma)
% [gsrv1,gsrv2]=gngauss(m,sgma)
% [gsrv1,gsrv2]=gngauss(sgma)
% [gsrv1,gsrv2]=gngauss
% GNGAUSS generates two independent Gaussian random variables with mean
% m and standard deviation sgma. If one of the input arguments is missing,
% it takes the mean as 0.
% If neither the mean nor the variance is given, it generates two standard
% Gaussian random variables.
if nargin == 0
    m=0;
    sgma=1;
elseif nargin == 1
    sgma=m; m=0; end
u=rand; % a uniform random
variable in (0,1)
z=sgma*(sqrt(2*log(1/(1-u)))); % a Rayleigh distributed

```

```

random variable
u=rand;                                %another uniform
random variable in (0,1)
gsrv1=m+z*cos(2*pi*u);
gsrv2=m+z*sin(2*pi*u);
end

```



➤ **Observations :-**

1. Mean of variable x_1 , $m_1 = 0.5168$
2. Mean of variable x_2 , $m_2 = 0.4865$
3. Variance of variable x_1 , Variance $x_1 = 1.061$
4. Variance of variable x_2 , Variance $x_2 = 1.043$
5. Covariance of x_1 and x_2 , Covariance = 0.5503

3.1.4 Problem 2.8

➤ **Code :-**

```
%% Problem 2.8 Gauss Markov Process
clear
echo on
rho=0.9;
X0=0;
N=1000;
X=gaus_mar(X0,rho,N);

figure(1);
plot(X);
title('Gauss Markov Process');

function [X]=gaus_mar(X0,rho,N)

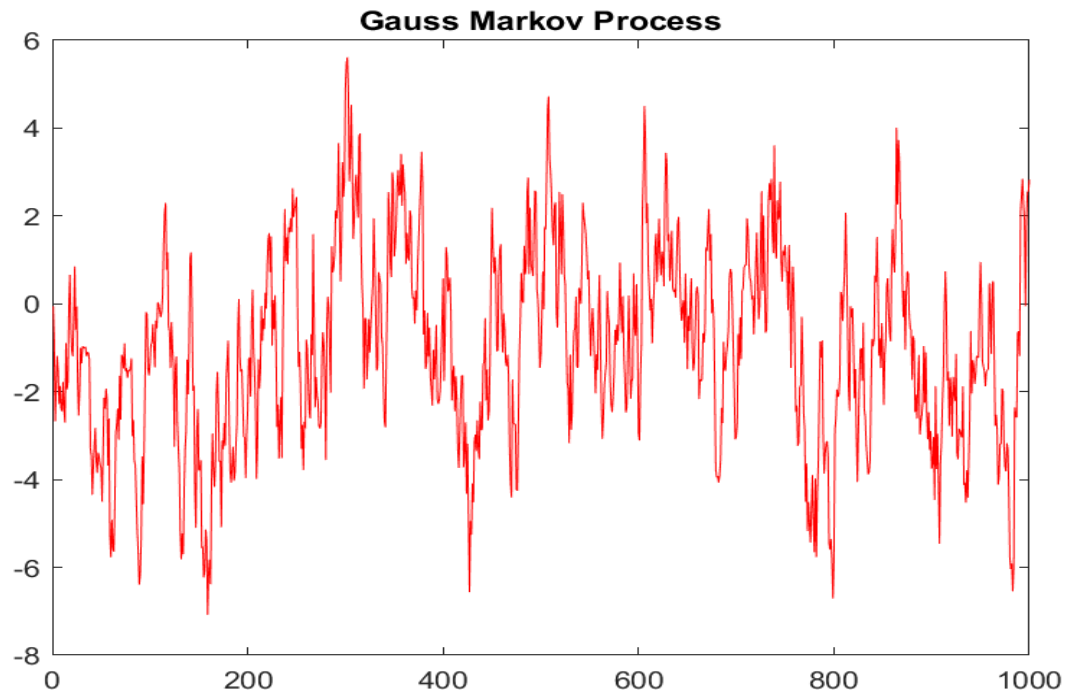
% [X]=gaus_mar(X0,rho,N)
% The noise process is taken to be white Gaussian
% noise with zero mean and unit variance.
for i=1:2:N
    [Ws(i) Ws(i+1)]=gngauss; % Generate the noise.
end
X(1)=rho*X0+Ws(1); %first element in the Gauss--Markov process
for i=2:N
    X(i)=rho*X(i-1)+Ws(i); % the remaining elements
end
end
```

```

function [gsrv1,gsrv2]=gngauss(m,sgma)
    % [gsrv1,gsrv2]=gngauss(m,sgma)
    % [gsrv1,gsrv2]=gngauss(sgma)
    % [gsrv1,gsrv2]=gngauss
    % GNGAUSS generates two independent Gaussian random variables with
    mean
    % m and standard deviation sgma. If one of the input arguments is missing,
    % it takes the mean as 0.
    % If neither the mean nor the variance is given, it generates two standard
    % Gaussian random variables.
    if nargin == 0
        m=0;
        sgma=1;
    elseif nargin == 1
        sgma=m;
        m=0;
    end

    u=rand; % a uniform random variable in (0,1)
    z=sgma*(sqrt(2*log(1/(1-u)))); % a Rayleighdistributed random variable
    u=rand; % another uniform random variable in (0,1)
    gsrv1=m+z*cos(2*pi*u);
    gsrv2=m+z*sin(2*pi*u);
end

```

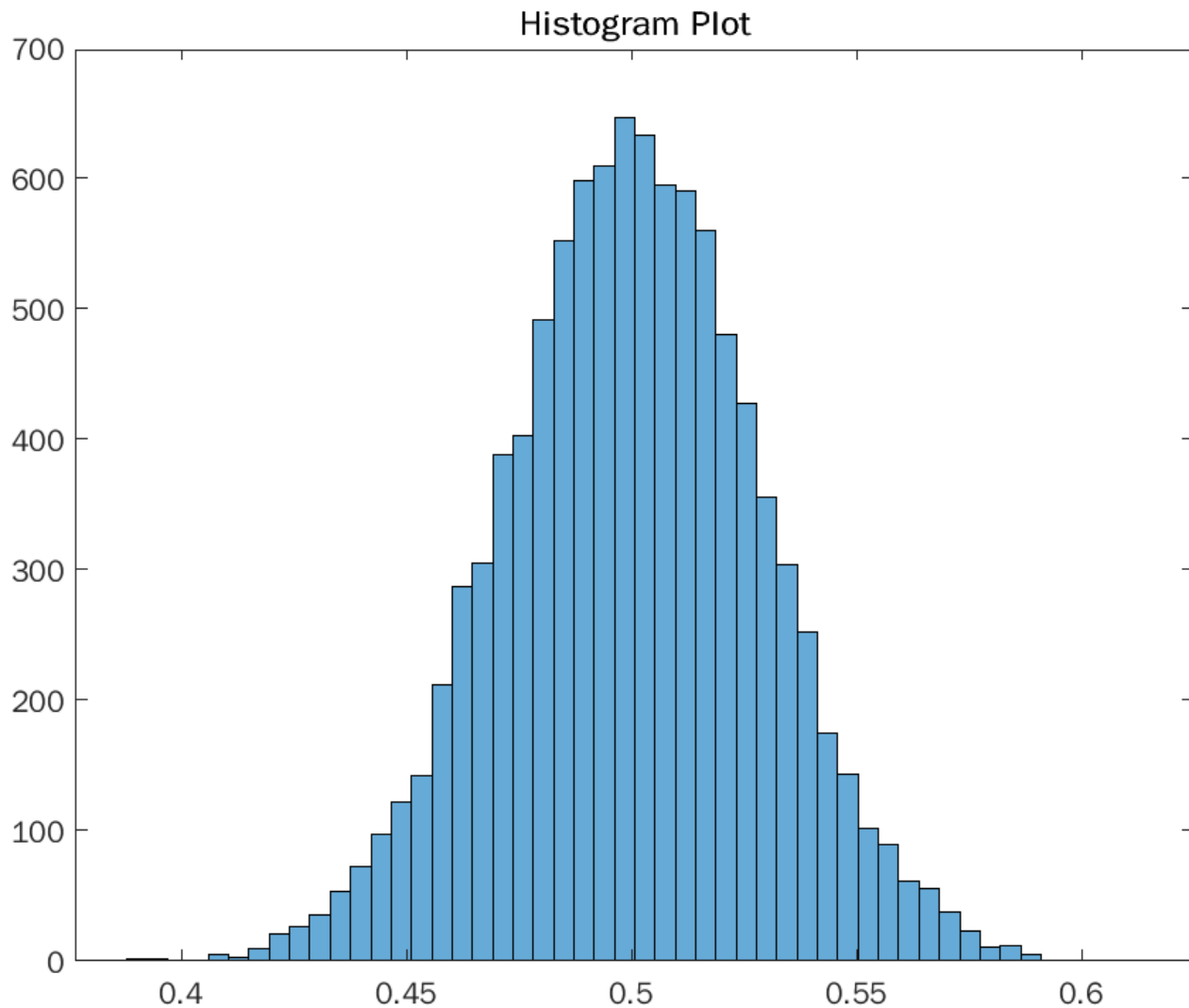


3.2 Question 2 :- Concept of Random Variable

➤ Code :-

```
%%Experiment 2
x = rand(1,1e6);
% generate the sequence y of length 100.
y = zeros(1,length(x)/100);
for i=1:length(x)/100
    y(i) = mean(x(100*(i-1)+1:100*i));
end

figure(1);
histogram(y,50);
title('Histogram Plot');
```



3.3 Observation :-

- The distribution curve of y is a Bell-shaped curve, as seen in the diagram above. This demonstrates that it has a Gaussian distribution.
- The central limit theorem states that if random variables X_i , $1 < i < n$, are independent and identically distributed, with finite mean and variance and n is large, then their average

$$\text{(i.e., } Y = \frac{1}{N} \sum_{i=1}^N X_i \text{)}$$

has roughly a Gaussian distribution.

➤ Statistical Characterization of Random Process

%% Experiment 3 (Ensemble Averaging)

clear all;

close all;


```

A = sqrt(2);
N=1000;
M=1;
SNRdb=0;
e_corr_f = zeros(1,1400);
f_c=2/N; t=0:1:N-1;
for trial=1:M
    % signal
    s = cos(2*pi*f_c*t);
    %noise snr = 10^(SNRdb/10);
    wn = (randn(1,length(s)))/sqrt(snr)/sqrt(2);
    %signal plus noise
    s = s + wn; % autocorrelation
    [e_corr_f] = en_corr(s,s,N);
    %Ensemble-averaged autocorrelation
    e_corr_f = e_corr_f + e_corr_f;
end
%prints
figure(1);
plot(-700:700-1,e_corr_f/M);
grid on;
title('Ensemble Averaging');
xlabel('(\tau)');
ylabel('R_X(\tau)');

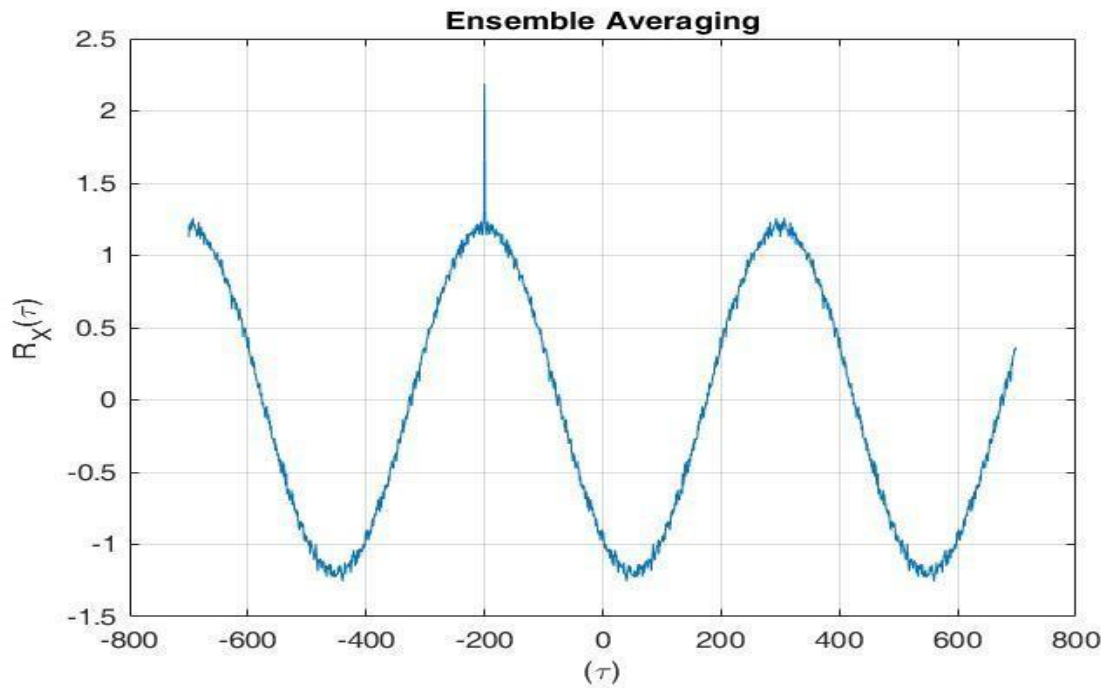
```

```

function [corr_f] = en_corr(u, v, N)
max_cross_corr = 0;
tt = length(u);

for m=0:tt
    shifted_u = [u(m+1:tt) u(1:m)];
    corr(m+1) = (sum(v.*shifted_u))/(N/2);
    if (abs(corr)>max_cross_corr)
        max_cross_corrs = abs(corr);
    end
end
corrl=flipud(corr);
corr_f = [corrl(501:tt) corr(1:900)];

```



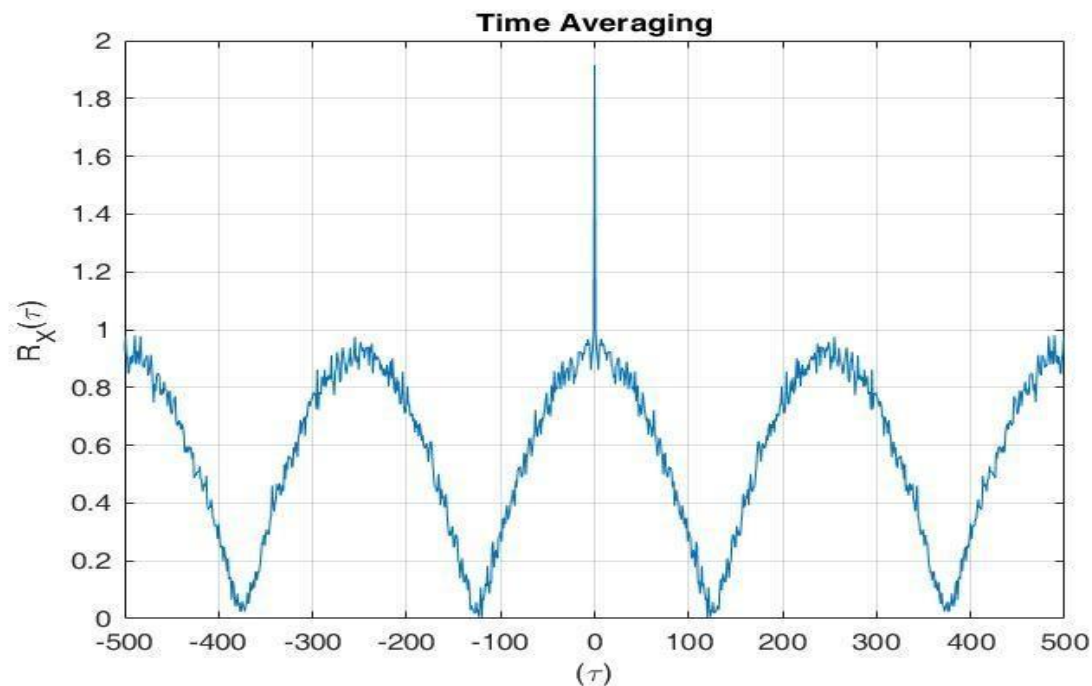
```

%% Experiment 3 (Time Averaging)
clear all; %close all;
A=sqrt(2);
N=1000;
SNRdb=0;
f_c=2/N;
t=0:1:N-1;
% signal
s = cos(2*pi*f_c*t);
%noise
snr = 10^(SNRdb/10);
wn = (randn(1,length(s)))/sqrt(snr)/sqrt(2);
%signal plus noise
s = s + wn;
% time - averaged autocorrelation
[e_corr] = time_corr(s,N);
%prints

figure(2);
plot(-500:500-1,e_corr);
grid on;
title('Time Averaging');
xlabel('(\tau)');
ylabel('R_X(\tau)');

```

```
function [corr] = time_corr(s,N)
x=fft(s);
x1=fftshift((abs(x).^2)/(N/2));
corr = fftshift(abs(ifft(x1)));
```



➤ Observations:

1. The ensemble-averaging and time-averaging approaches yield similar results for the autocorrelation function $R_X(\tau)$, signifying the fact that the random process $X(t)$ described herein is indeed ergodic.
2. As the SNR is increased, the numerical accuracy of the estimation is improved, which is intuitively satisfying.

➤ 4.12(all parts) and 4.13(a and b)

```
%% Experiment 4.12
%This can, for example, be used to generate a plot of
the raised cosine pulse,
% as follows, where we
%would typically oversample by a large factor ( % e.g.,
m = 32) in order to get a smooth plot.
%plot time domain raised cosine pulse
a = 0.25; % desired excess bandwidth
m = 32; %oversample by a lot to get smooth plot
```

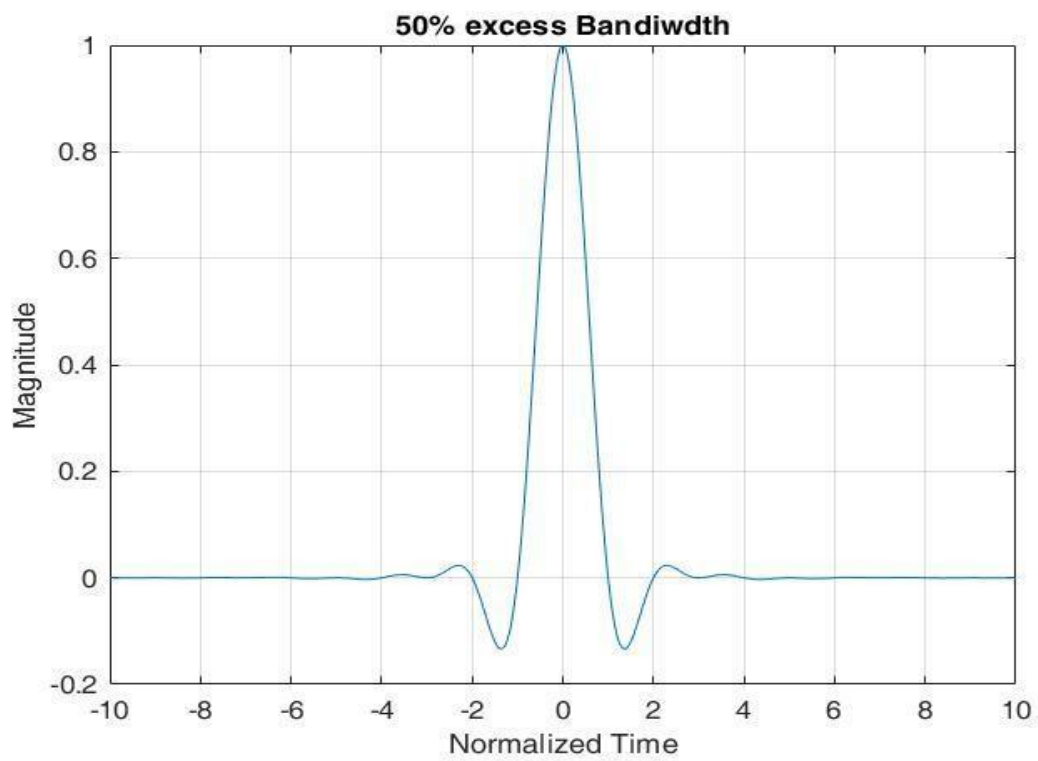
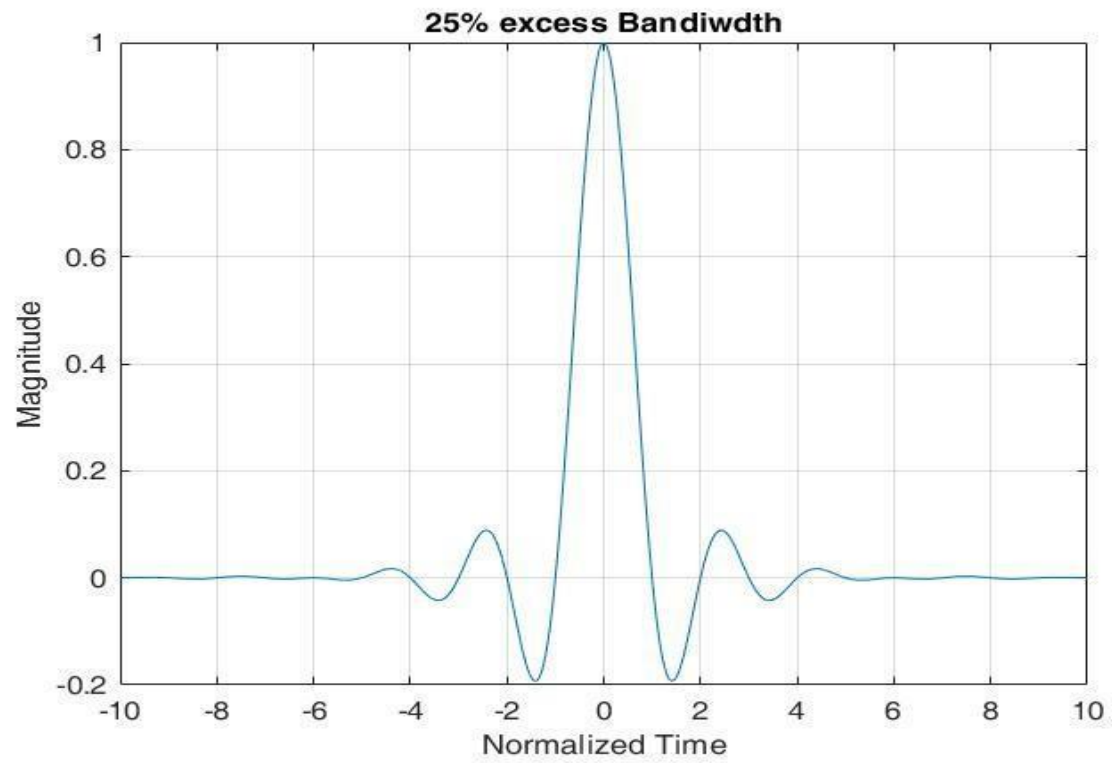
```

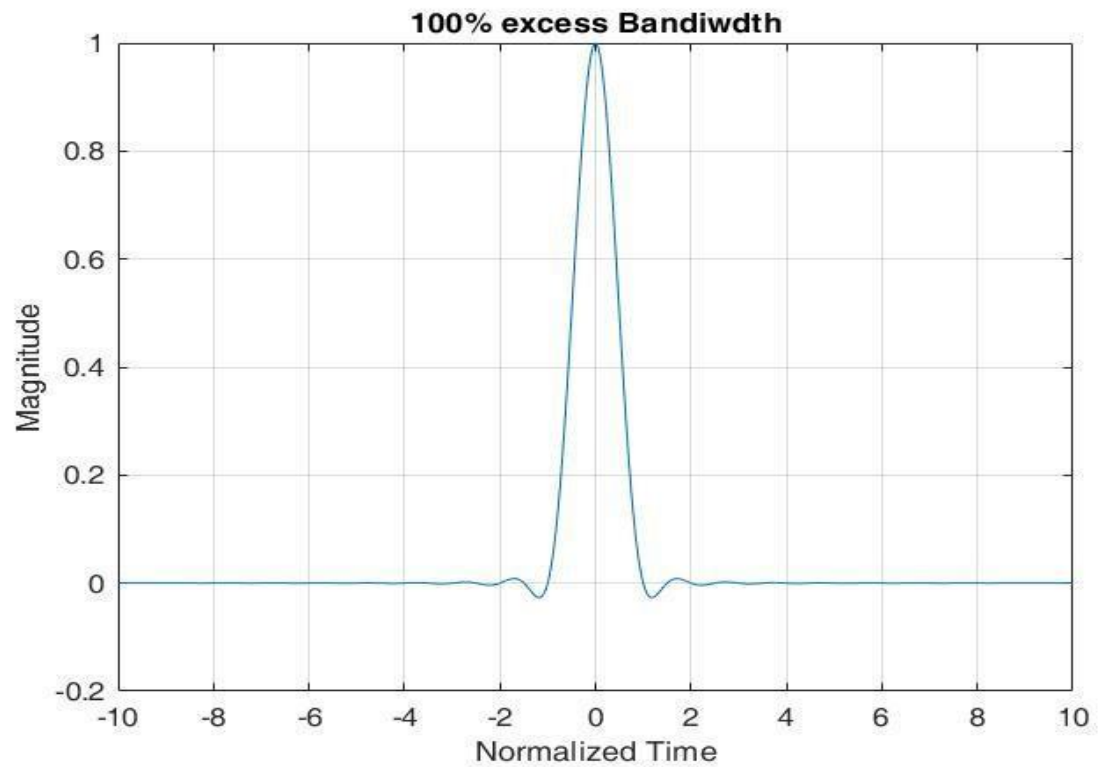
length = 10; % where to truncate the time domain
response
%(one-sided, multiple of symbol time)
[rc,time] = raised_cosine(a,m,length);

figure(1);
plot(time,rc);
grid on;
title('25% excess Bandwidth');
xlabel('Normalized Time');
ylabel('Magnitude');

%time domain pulse for raised cosine, together with
time vector to
% plot it against
%oversampling factor= how much faster than the symbol
rate we sample at
%length=where to truncate response (multiple of symbol
time)
% on each side of peak %a = excess bandwidth
function [rc,time_axis] = raised_cosine(a,m,length)
length_os = floor(length*m); %number of samples on each
side of peak %time vector (in units of symbol interval)
on one side of the peak
z = cumsum(ones(length_os,1))/m;
A= sin(pi*z)./(pi*z); %term 1
B= cos(pi*a*z); %term 2
C= 1 - (2*a*z).^2; %term 3
zerotest = m/(2*a); %location of zero in denominator
%check whether any sample coincides with zero location
if (zerotest == floor(zerotest))
    B(zerotest) = pi*a;
    C(zerotest) = 4*a;
    %alternative is to perturb around the sample
    %(find L'Hospital limit numerically)
    %B(zerotest) = cos(pi*a*(z(zerotest)+0.001));
    %C(zerotest) = 1-(2*a*(z(zerotest)+0.001))^2;
end
D = (A.*B)./C; %response to one side of peak
rc = [flipud(D);1;D]; %add in peak and other side
time_axis = [flipud(-z);0;z];

```





➤ **Observations:**

1. With the increase in excess bandwidth, the signal decays quickly.