



Practical-3- To study about Display devices.

Monitor

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Monitor

- The device which displays computer output.
- The monitor displays the video and graphics information generated by the computer through the video card.
- Monitors are very similar to televisions but usually display information at a much higher resolution.

Monochrome Monitor

- A monochrome monitor is a type of CRT computer display which was very common in the early days of computing, from the 1960s through the 1980s, before color monitors became popular.
- They are still widely used in applications such as computerized cash register systems
- Monochrome monitors actually display two colors, one for the background and one for the foreground.
- The colors can be black and white, green and black, or amber and black.



Color Monitor

- Color monitors can display anywhere from 16 to over 1 million different colors.
- Color monitors are sometimes called RGB monitors because they accept three separate signals --red, green, and blue.



Types of Monitor

- Cathode Ray Tube (CRT)
- Liquid Crystal Display (LCD)
- Light-emitting Diode (LED)

Types of Monitor

Cathode Ray Tube (CRT)

- Large
- Heavy
- Produce heat
- Not expensive



Types of Monitor

Liquid Crystal Display (LCD)

- Less space
- Lighter
- Low power consumption
- Expensive
- Limited viewing angle



Types of Monitor

LED

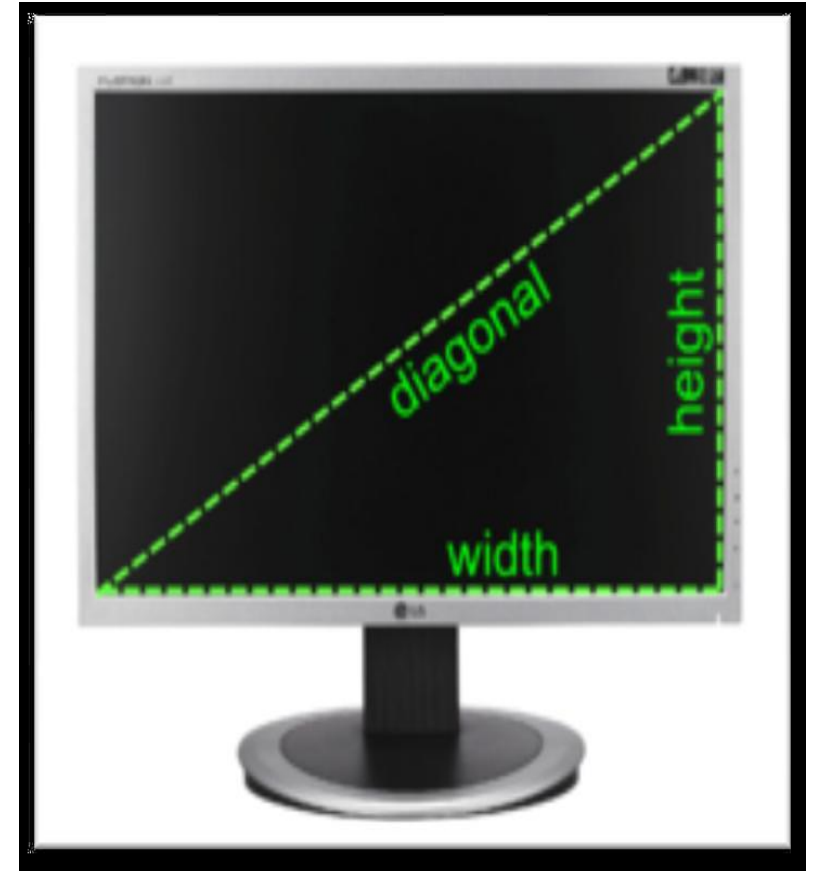
- Less space
- Lighter
- Very expensive
- Provide higher contrast and better viewing angles than LCD monitor



Monitor Features

Screen Size

- The actual amount of screen space that is available to display a picture, video or working space
- Desktop screens are usually 14 -25 inches by diagonal measurement.



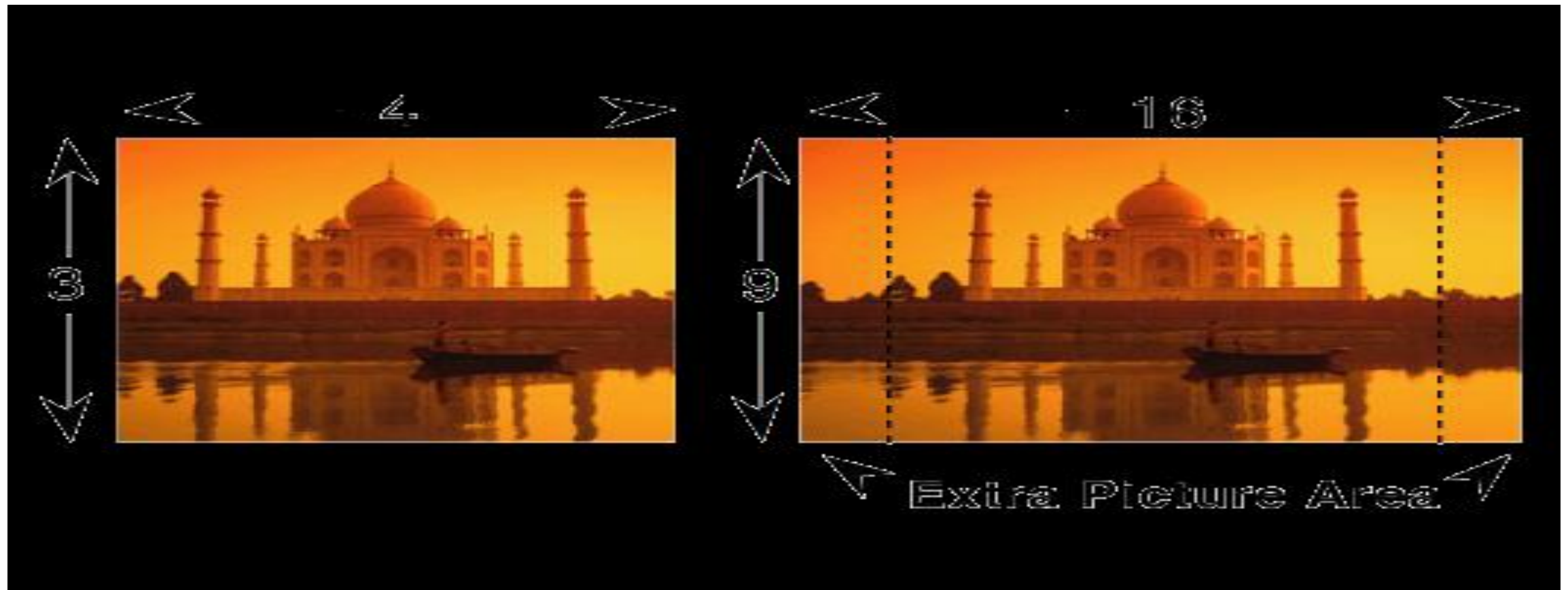
Monitor Features

Aspect Ratio

- The aspect ratio of a display is the fractional relation of the width of the display area compared to its height.
- Two common aspect ratio:
 - 4:3
 - 16:9

Monitor Features

Aspect Ratio



Monitor Features

Display Resolution

- The resolution of a monitor indicates how densely packed the pixels are.
- In general, the more pixels (often expressed in dots per inch), the sharper the image.
- Most modern monitors can display 1024 x 768 pixels, the SVGA standard.
- Some high-end models can display 1280 x 1024, or even 1600 x 1200.

Monitor Features

Display Resolution



Monitor Features

Refresh Rate

- The refresh rate is the number of times in a second that a monitor draws the data.
- The *refresh rate for a monitor is measured in hertz (Hz)*
- The standard refresh rate is 75Hz, this means that the monitor redraws the display 75 times per second.
- A flickering monitor can contribute to eyestrain and headaches.
- The faster the refresh rate, the less the monitor flickers.

Monitor Features

Refresh Rate



Monitor
flickering

Monitor Features

Color Depth

- Color depth describes how many colors that can be displayed on a monitor's screen.
- Common color depths used by monitor:
 - 4-bit (EGA) = 16 colors
 - 8-bit (VGA) = 256 colors
 - 16-bit (High Color) = 65,536 colors
 - 24-bit (True Color) = 16 million colors

Monitor Features

Color Depth



EGA Monitor



VGA Monitor