

① Rabin Karp:
 * Way to calc hash \Rightarrow hash = 0; $hash = ((26 \times hash) + str[i]) \mod p$
 "abcd" $\Rightarrow 26((26 \times 0 + 'a') + 'b') + 'c'$ $\Rightarrow i \in [0-(n-1)]$ int value
 $\Rightarrow 26^2 'a' + 26 'b' + 'c'$
 a prime number to prevent overflow

* calculate next hash:

most-significant-hash-value = 26^{m-s-h} $m-s-h = 26^{(3-1)} = 26^2$

pattern = "xyz", m-s-h = $26^{(3-1)} = 26^2$
 calculate this in the beginning of the code.

② Transform String :- Transform A \Rightarrow B by placing any of A's chars in front of B. Find min nums of operations

logic :- i = n-1, j = m-1 (where n = size_A, m = size_B)

check if both A and B have same num and freq of chars.

After that, while ($i \geq 0$, and $j \geq 0$) &

if $A[i] \neq B[j]$ then \leftarrow [while ($i \geq 0$ & $A[i] \neq B[j]$)

reduce i and $\times i--$; res++; \triangleright else dec both.

increase ans if ($i \geq 0$) & $i--$; $j--$]

③ Min swap for Bracket Balancing:

Balanced bracket $\Rightarrow s_1[s_2]$ s_1, s_2 can be empty

form 1 $\Rightarrow []$ form 2 $\Rightarrow [[]]$ $\rightarrow s_1$ and s_2 both empty

Using these $\rightarrow s_1$ empty and $s_2 = []$

2 forms any form can be made. example $\Rightarrow [][]$ $s_1 = []$, $s_2 = []$

$\Rightarrow [][][] \rightarrow s_2 = []$

\rightarrow valid \rightarrow valid

valid + valid = valid

Logic: Test case \Rightarrow "]]]]][] [] [["

a) calculate the position all the "[".

position $\Rightarrow [4|6|8|9|11]$; set $[count=0]$; $p=0$, pointer for position arr.

b) Traverse the array, if $str[i] = "["$ $count++$

if $str[i] = "]"$ $count--$

c) if the $[count < 0]$ swap($str[i]$, $str[pos[p]]$).
 and ~~ans~~ $ans \leftarrow (pos[p]-i)$ and $count = 1$.

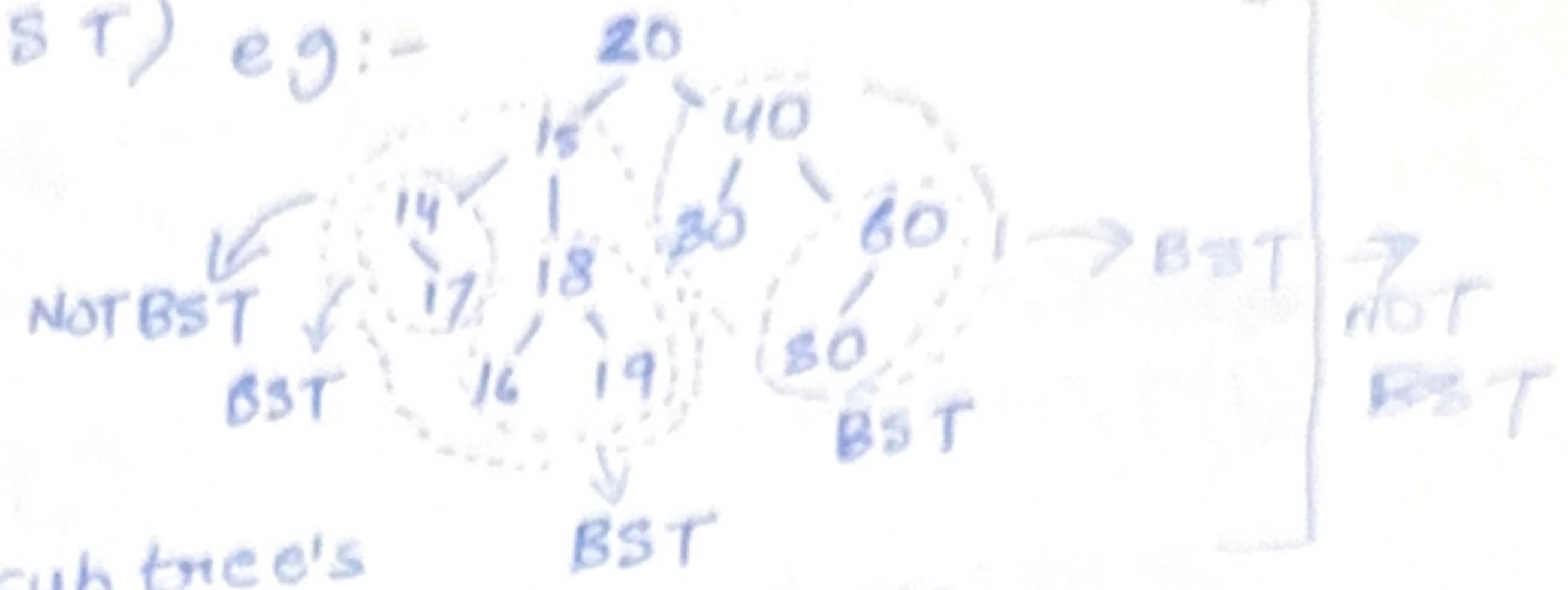
loop $i=0$ to $n-1$ \leftarrow also if $str[i] = "["$ then $count++$ and $p++$.

④ Largest BST :- find the max nodes in a valid BST
(if a BST) e.g:-

O/P \Rightarrow 4

Brute force:

check if a node is
BST. Find length.



Intuition:- For BST left subtree's largest node $<$ node.data and right subtree's min element $>$ node.data.

① Create a class/array sol(mx, mn, count), mx: max element of that subtree
mn: min ele of that subtree.
count: max node of BST in that subtree.

② if (node == null) sol(MIN, MAX, 0)

③ if (lst. max $<$ node.data < rst. min)

$\text{sol}(\max(\text{lst. max}, \text{rst. max}, \text{node.data}), \min(\dots), \text{l.count} + \text{r.count})$,

with min

④ else $\text{sol}(\text{MAX}, \text{MIN}, \text{max}(1, \text{l.count}, \text{r.count}))$

⑤ Arrange element Alternately :-

Array is sorted. $[1 \ 2 \ 3 \ 4 \ 5 \ 6] \xrightarrow{\text{O/P}} [6 \ 1 \ 5 \ 2 \ 3 \ 4]$

Brute force (i=0, j=n-1) (int flg=0) while ($k < n$)

This approach uses $O(n)$ space.

With $O(1)$ space.

store 2 element in one address.

$a[i] = a[i] * \text{MAX} + a[j] \Rightarrow \text{insert}$

$a[i] \Rightarrow x / \text{MAX}$

$a[j] \Rightarrow x \% \text{MAX}$

in this case $\text{MAX} \Rightarrow a[n-1] + 1$

if (flg is even) $\text{new_arr}[k] = \text{arr}[j]$
 $j--, k++$

else $\text{new_arr}[k] = \text{arr}[i]$
 $i++, k++$

as array is sorted. so $a[n-1]$ is max element

Another approach as above:

$\begin{cases} \text{if } (\text{flg is even}) \\ \quad a[k] = a[k] * \text{MAX} + (a[j] \% \text{MAX}); j--; k++ \\ \text{else } a[k] = a[k] * \text{MAX} + (a[i] \% \text{MAX}); i++; k++ \end{cases}$

same approach :- $K=0, i=0, j=n-1$ $\text{for}(K \leq n, K++)$

$$\max = a[n-1] + 1$$

~~for ($i=0, i < n, i++$)~~

~~$a[i] /= mx;$~~

$\left[\begin{array}{l} \text{if } K \text{ is even} \\ \quad a[K] = (a_j \% mx) * mx + \\ \quad \quad (a_K \% mx) \\ \quad \quad \quad j-- \\ \text{if } K \text{ is odd} \\ \quad a[K] = (a_i \% mx) * mx + \\ \quad \quad (a_K \% mx) \\ \quad \quad \quad i++ \end{array} \right]$

⑥ K -th smallest element in row/column wise sorted array.

- a) create a min heap.
- b) store the first row in the heap as $(arr[n][c], n, c)$
- c) on every iteration, pop the smallest element in the heap and ~~insert~~ insert element at $(n, c+1)$.
- d) Do this for K itrs. next element to be popped will be ans

⑦ Minimum Number of Platform:

	900	940	950	1000	1500	1800
Arr	900	940	950	1000	1500	1800
Dep	910	1200	1120	1130	1900	200

M1 Sort array base on arrival time. If $\text{lst.get}(i-1).\text{dep} < \text{lst.get}(i).\text{arr}$, then a current train can come on the same platform. If not train ~~can~~ cannot come on this platform.
Problem :- If above condition is false we are creating new platform ~~without~~ without checking if placing this train is possible of previous platform.

To resolve this we will use Priority Queue which will store departure time of train on every platform in asc order.
If a train cannot be placed at $\text{pq.peek}()$ then it cannot be placed ~~on~~ on any other platform. If it can be, we do $\text{pq.pop}()$ and $\text{pq.add}(\text{lst.get}(i).\text{dep})$; $\Rightarrow [O(n \log n), O(n)]$

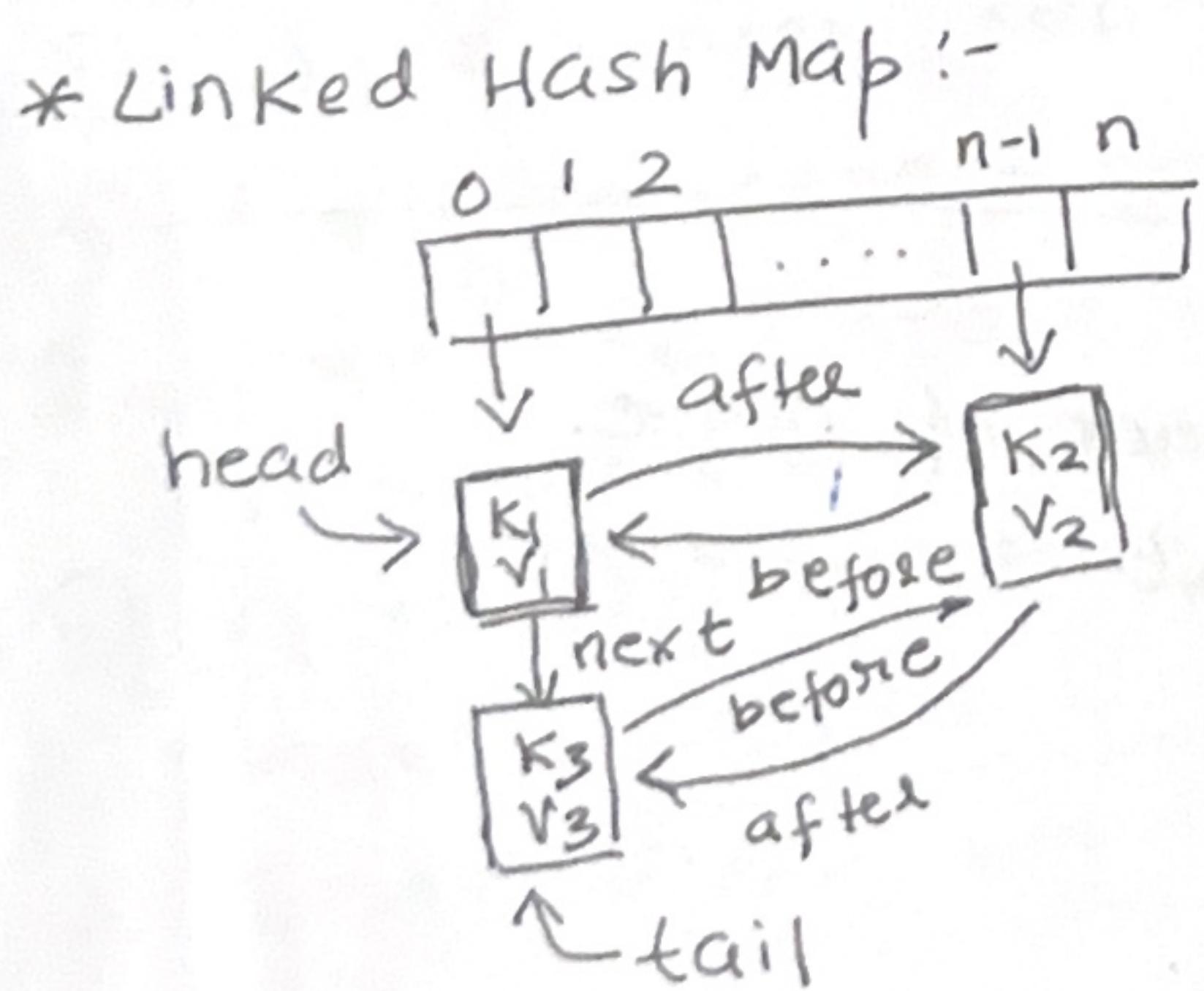
M2 (without space) merge both $\text{arr}[]$ and $\text{dep}[]$ arrays. And sort them in asc order. (keep ARR, DEP tag maintained).

$900_A \quad 910_D \quad 940_A \quad 950_A \quad 1000_A \quad 1120_D \quad 1130_D \dots$

For every arrival inc platform count and every departure reduce platform count. (keeps track of max platform)

For $(940A \dots 1100A)$ we have 3 platforms. How are we sure that 3 platforms are needed? This is because if 940A departs at 942_D then we would have something like $(940A \ 942B \dots 1100A)$ and on encountering $942D \Rightarrow$ platform -,

- * Above Question has 2 variation. (a) How many platform required to perform all the tasks.
 - (b) How many max trains can come on the same platform.
 - (a) \Rightarrow above question (b) \Rightarrow Max Activity / Activity selection.
 - (b); here, we sort by dep/end in asc order. If last.dep < curr.arr
trains++
- * Count inversions :- perform merge sort.
- if any element in rt[] is smaller than any element in lft[] then it is smaller than all the next elements in lft[]. if ($rt[j] < lft[i]$)
inv count += (lft.size - i);
- sorted
left-sub array rt sub array



Entry &
key; value; next Pointer In LL ;
after (node coming after the cure node);
before (node coming before cure node)

* TreeMap: uses Red-Black tree.

INF - No column should have multiple values.

This table is not in INF.

Normalized form is

	id	Loc	Name
1	X	A	
1	X	B	
1	X	C	
	:	:	

2NF: All non-key attributes should depend on primary key.

	EID	Employee name	Department	Manager
1		A	Engg	B
2		C	Engg	B

Here Department ~~and Manager~~ are not dependent on EID.

	DID	Department_name	EID	E-Name	DID	Manager
1		Engg				B

3NF: Non-key attributes should not be dependent on other non-key attribute.

	EID	ENAME	STATE	CITY	EID	Ename	LOCID
1		A	KAR	BLR	1	A	2

	LOCID	S	C
2		KAR	BLR

Max product subarray

```
for (int x : arr) {
    if (x < 0) swap(max, min);
    max = max(max, max * x);
    min = min(min, min * x);
    ans = max(ans, max); } 
```

where

max = MIN

min = MAX

Max element in all the windows of size K

Use Deque. 2 criteria to pop element from back of Deque.

a) If it is less than the window indexes. start = 3, end = 3+K
last element's idx = 2.

b) if front is smaller than current element.

while (dq.peek() < a[i]) dq.removeLast();

ans = for every window return dq.peek() as an ans.

ans = for every window return dq.peek() as an ans.

Preorder Traversal using Iteration (without recursion)

solve (Node node) {

 curr = node;

 stack stk = ...;

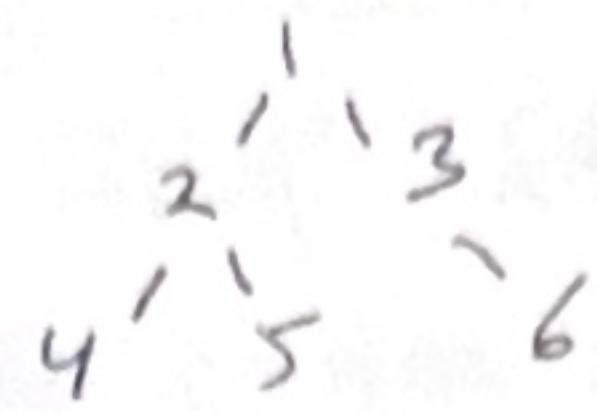
 stk.add(curr);

 while (curr != null && !stk.isEmpty()) {

 while (curr != null) ~~stk.push(curr);~~ curr = curr.left;

 curr = s.pop();

 curr = curr.right; }



Reverse stack using ~~recursion~~ iteration :-

* Need to use 2 recursive functions.

1) Recursive method to add given element in the bottom of the array.

func(int n) { if (stk.isEmpty()) stk.add(x); }

else { int a = stk.pop(); fun(n); stk.add(a); }

2) another to pop the elements of the stack and call fun in reverse order.

fun2() { int x = stk.pop(); fun2(); fun(x); }

Minimum subarray length to sort so that complete array is sorted :-

① Take 2 pointers, starting from $i=1, j=n-2$

② i will traverse right and j will traverse left.

③ for i, keep track of maximum element, for j keep track of minimum element.

④ After ③ if, $a_i < \text{MAX}$, mark end index as i. $a_j > \text{MIN}$

mark begin as j.

⑤ Return $\boxed{\text{end} - \text{beg} + 1}$

for(i=1, i<n; i++) {

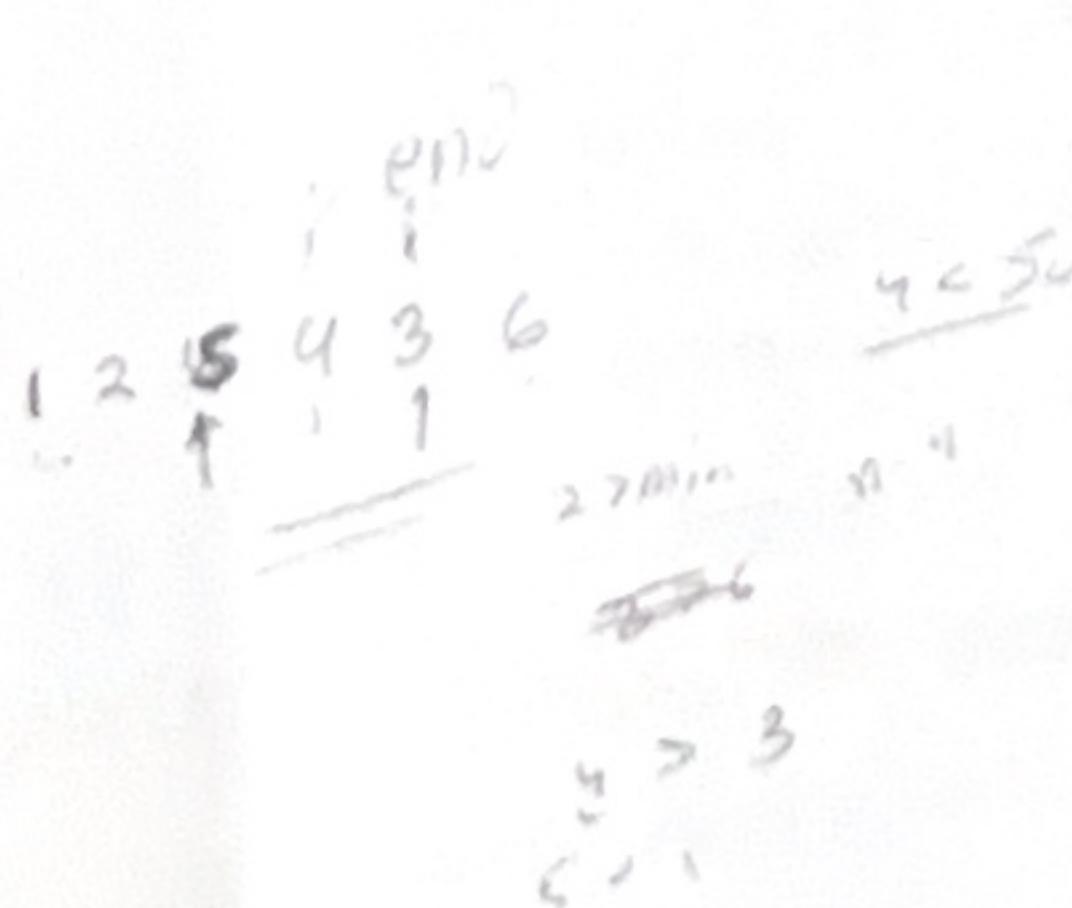
 max = max(max, a[i]);

 min = min(min, a[n-1-i]);

 if ($a[i] < \text{max}$) end = i;

 if ($a[n-1-i] > \text{min}$) beg = n-1-i;

ans = end - beg + 1;



Rearrange char so that no adjacent chars are together:

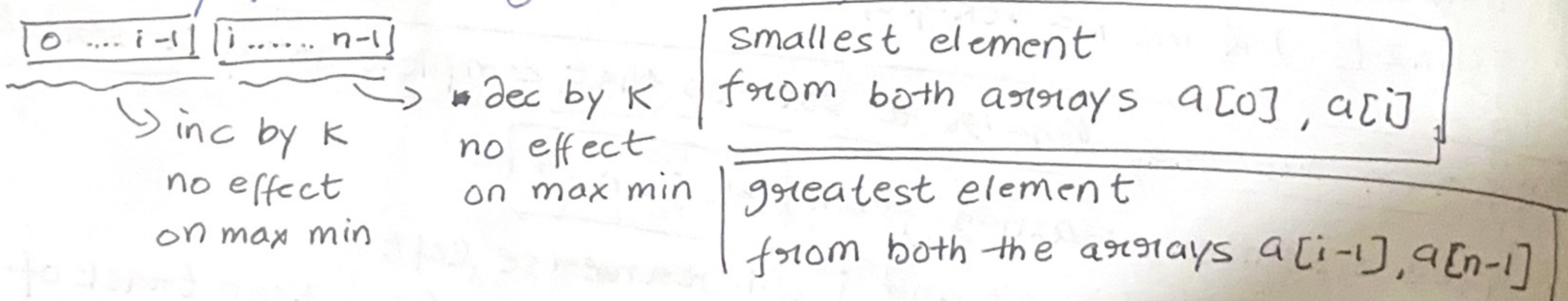
- ① Use priority queue to store pair (char, freq);
- ② Use a comparator which sorts ~~the~~ based on freq.
- ③ Add all the elements (pairs) in PQ. - &
- ④ while (PQ.size() != 0) & curr = PQ.peek(); PQ.pop();
use ~~the~~ this curr to populate the \downarrow
~~the~~ resultant string.
Wimp
- ⑤ ~~sort the string as per the frequency~~
- ⑥ Check if previous pair ~~is~~ value if not (-1). if no then store it in the PQ else move ~~the~~ forward.
- ⑦ Do this until PQ is empty.

Minimum height difference (reduce and increase by K)

Given an array, ~~to~~ reduce any element by K or inc any element by K. Return the ~~the~~ minimum ~~the~~ difference b/w max and min values.

- ① Sort the array `Array.sort(a[::])`;
- ② for every (i), increase all the element from ($0 \leftrightarrow i-1$) by K and decrease all the element from ($i \leftrightarrow n-1$) by K.

Basically partitioning the array into 2 subarrays



- ③ On every iteration $\min(a[0], a[i]) = mn$ $\max(a[i-1], a[n-1]) = mx$
- ④ ~~ans = min (ans, mx - mn);~~
~~Array.sort(a[::]);~~
for ($i=0 \dots i++$) & $ans = \min(\text{ans}, \max(a[i-1], a[n-1]) - \min(a[0], a[i]))$;
return ans;

Kadane's algo on circular array :- Max subarray in a circular arr

```

for (int i=0; i<n; i++) {
    sum1 += arr[i], sum2 += arr[i];
    total_sum += arr[i];
    max_sum = max(max_sum, sum1);
    if (sum1 < 0) sum1 = 0;
    min_sum = min(min_sum, sum2);
    if (sum2 > 0) sum2 = 0;
}
return (total_sum == min_sum) ? max_sum : (total_sum - min_sum);

```

all elements
are negative

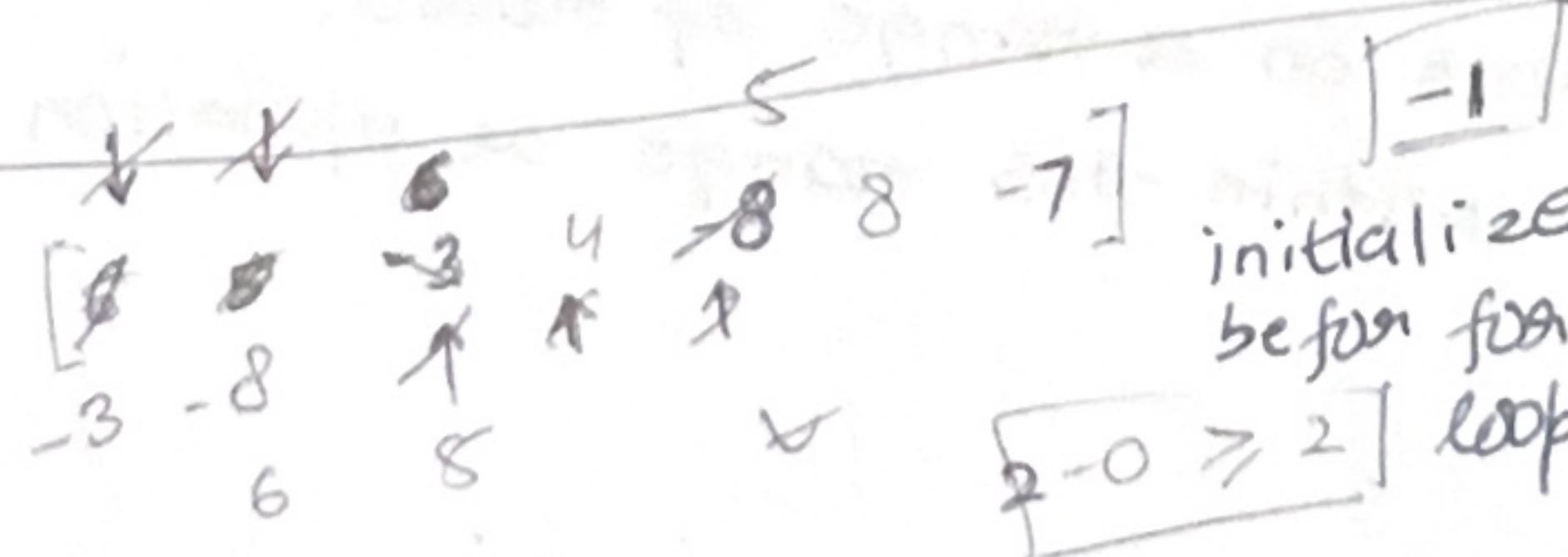
$[-1, -2, -3, \dots, -n]$

~~** intuition~~: get min sum subarray using Kadane's algo. Subtract it from total sum to get the max circular array sum.

Gas station Problem :-

gas = [1, 2, 3, 4, 5]
cost = [3, 4, 5, 1, 2]

~~for (int i=0; i<n; i++)~~
~~bal += gas[i] + cost[i];~~
~~if (bal < 0)~~
~~def = bal;~~
~~start += 1;~~
~~bal = 0;~~
~~return bal + def > 0 ? start : -1;~~



for (int i=0; i<n; i++)
int curr = 0, prev = 0;
curr += (gi - ci);
if (curr < 0)

explanation:-
going in clockwise direction from [a → e → d → c → b].
(a - e) -ve, (e - d) -ve
and so on till (c - b).
a circular array

now (b - a) is a positive integer. Our task can complete if we can traverse (a - b) with what we have at (b - a) and we have already saved what we need for (a - b) traversal in "prev" var and (b - a) in "curr" var, so if $(curr + prev) \geq 0$ as it is neg then we are good

prev = curr;

curr = 0;

ans = i+1;

ans = -1;

return (prev + curr ≥ 0)?

DSA Note

* Problem like n-sum (2-sum, 3-sum) where we need 2 elements from a sorted array to make a specific sum, in these problems we keep 2 pointers i and j, $i=0, j=n-1$ and inc i if expected sum is greater and dec j if expected sum is higher.

[1 2 3 4 5 6] $K=(\text{sum})=10$
↑↑↑↑↓ j

Whereas in ~~problem~~ problems where we need a sum K and we need to make by consecutive elements of the array, in this case first thing to do is to make cum sum of the array (making it sorted, like the above problem). Once this is done and the array is sorted the above solution won't work. The approach here is diff.

Take 2 pointers $i=0, j=0$, now increment j till $a_j - a_i \geq \text{sum}$ if equal to sum (i, j) is the answer. else if ($\text{sum} >$) then reduce window size by incrementing i, now if the sum is lower then increment j. Keep doing this until expected sum is reached.

but

* The 2 problems are little similar but the solution is different.

① Kadane's algo: in a array of integers find max sum.

iterate over elements and ~~keep~~ for each element
Keep adding them into var "sum", and then do
 $\text{max_} = \max(\text{max_}, \text{sum})$ to get max sum. if the sum anytime becomes negative make sum as zero

for each (array) { sum += array[i]; }

$\text{max_} = \max(\text{max_}, \text{sum});$

 if ($\text{sum} < 0$) sum = 0;

}

get max_;

② Circular Kadane: find max element in a list of integers.

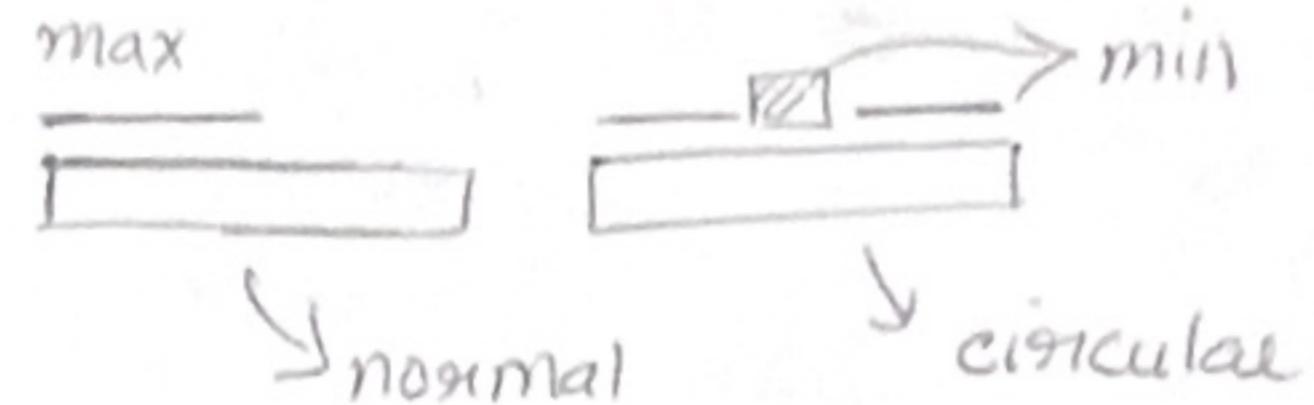
circular

* Better way to implement Kadane's

find max:

$$\text{① } \begin{aligned} \text{curr} &= \max(\text{curr} + a_i, a_i) \\ \text{max_} &= \max(\text{max_}, \text{curr}) \end{aligned}$$

for circular Kadane,



find min:

$$\begin{aligned} \text{curr} &= \min(\text{curr} + a_i, a_i) \\ \text{min_} &= \min(\text{min_}, \text{curr}) \end{aligned} \quad \text{⑪}$$

circularKadane()

for (int i=0; i<n; i++) { normal = ①; circular = ⑪; total += a[i]; }

return max(normal, total - circular);

}

③ Buy and sell stock I: find maximum profit by buying and selling stock any number of times.

* find ~~maximum~~ element to buy, find ~~maximum~~ element to sell. Repeat this till end.

minima

of an array.

i=0; while (i < n-1) { while (~~a[i] > a[i+1]~~) i++;
buy = i;
while (~~a[i] < a[i+1]~~) i++;
sell = i;
// do something will buy and sell
}

④ Buy and sell stock II - ~~max one transaction allowed~~

* same as ③ but this time rather than doing transaction any number of times

we can do just one transaction.

* for any number at index i we need to find ~~greatest~~ greatest number at index j (where $j \geq i$) as we need to ~~buy~~ sell on coming days)

example if we need to find max element at j it would be

$\max(a_j - a_i) = mx$, now $\text{curr} - ans = (mx - a_i)$, $ans = \max(ans, curr)$

$\text{curr_greatest} = \text{min}; \text{ans} = \text{MIN};$
 for (...) & $\text{curr_greatest} = \max(\text{curr_greatest}, a_i), \dots \quad \textcircled{a}$
 $\text{ans} = \max(\text{ans}, \text{curr_greatest} - a_i), \dots \quad \textcircled{b}$
 }
 get ans;

example, [7, 1, 5, 3, 6, 4]

$[7, 6, 6, 6, 6, 4] - \textcircled{a}$ ← this is what @ will
 ↓ ↓ ↓ ↓ ↓ ↓
 0 5 1 3 0 0
 =
 go without using extra space

- * another method of doing the previous que via dp.
- whenever u buy profit = -buy + ... and whenever you sell profit = +sell + ... → 1 ⇒ buy, 0 ⇒ sell.

greedy

memoization

tabulation

$f(\text{index}, \text{buyORsell}) \leftarrow$
 if ($\text{buyORsell} == 1$) & get $\max(-a_{\text{index}} + f(\text{index}+1, 0),$
 $f(\text{index}+1, 1)) \nearrow$ buy
 else & get $\max(+a_{\text{index}} + f(\text{index}+1, 1), \rightarrow \text{sell}$
 $f(\text{index}+1, 0)) \nearrow$ not sell

$f(\text{idx}, \text{buyORsell}, \text{dp}) \leftarrow$
 if ($\text{dp}[\text{idx}][\text{buyORsell}] == -1$) get $\text{dp}[\text{idx}][\text{bORS}];$
 if ($\text{buyORsell} == 1$) & ... same as above, also store
 else & ...

$\text{dp}[n][1] = \text{dp}[n][0] = 0$ // buying or sell on "n" is not possible.

$\text{for}(\text{ian}: (n-1, 0)) \leftarrow$
 $\text{for}(\text{buy}: (0, 1)) \leftarrow$
 if (buy) & get $\max(-a_{\text{idx}} + \text{dp}[\text{idx}+1][0], \text{dp}[\text{idx}+1][1]); \nearrow$
 else & get $\max(a_{\text{idx}} + \text{dp}[\text{idx}+1][1], \text{dp}[\text{idx}+1][0]); \nearrow$

⑤ Buy and sell stock III / IV: can buy and sell only K times.
→ K will be generic.
same op code as previous. → K will be given as 2/3, some small value

func(i_{ax}, bos, K) {
 if (i_{ax} == n || K == 0) ret 0; // txns are over, reached cap limit.
 if (dp[i_{ax}][bos][K] != -1) ret dp[i_{ax}][bos][K];
 if (bos) {
 dp[i_{ax}][bos][K] = max (-a_{i_{ax}} + fun(i_{ax}+1, 0, K),
 fun(i_{ax}+1, 1, K));
 } else {
 dp[i_{ax}][0][K] = max (a_{i_{ax}} + fun(i_{ax}+1, 1, K-1),
 fun(i_{ax}+1, 0, K));
 }
 ret dp[i_{ax}][bos][K];
}

if selling txn
will be reduced

⑥ Buy and sell stock V: will cooldown, cannot buy immediately after you sell example, you sold on i_{ax} = 7, you cannot buy on i_{ax} = 8,

* same code example as ④ R.

func(i_{ax}, bos) {
 if (bos == 1) { ... } // same
 else { ret max (a_{i_{ax}} + f(i_{ax}+2, 1), f(i_{ax}+1, 0)); }
}

as we sold the stock, we will have to skip one index.

⑦ Buy and sell stock VI: fee will apply everytime you sell a stock.

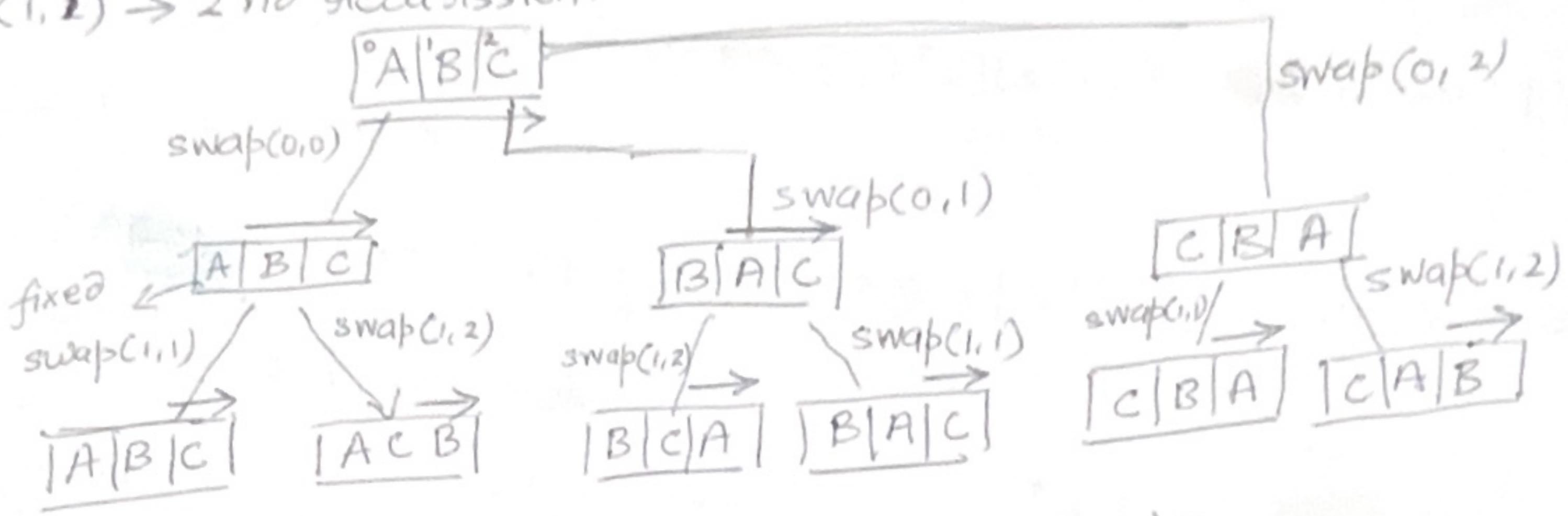
* same example as 4R

func(i_{ax}, bos) {
 if (bos) { ... } // same
 else { ret max (a_{i_{ax}} - fee + f(i_{ax}+1, 1), f(i_{ax}+1, 0)); }
}

a fee is applied when we sell.

⑧ All permutation of a string : abc \Rightarrow abc, acb, bac, cab, cba

- * sort the string.
- * start with "i" at 0. Inside function start a for loop.
keep "i" fixed and for all "j" from (i, n) start swapping character. swap(0, 0) \rightarrow 1st recursion, swap(0, 1) \rightarrow 2nd recursion. and so on.



sort(str);

fun(str, i, container) {

 if (i == n) container.add(str);

 for (int j = i, j < n, j++) {

 swap(str[i], str[j]); // updating str

 fun(str, i + 1, container);

 swap(str[i], str[j]); // swapping elements back.

$r_i \Rightarrow$ ith recursion

$l_i \Rightarrow$ ith loop

y y

highest
~~lowest~~

⑨ Egg dropping puzzle : minimum moves required to find a floor from which it will not break.

$dp[n+1][k+1]$; // n floors, k eggs

$dp[i][1] = i$ // if there is 1 egg only all the floors need to be tested

$dp[1][i] = 1$ // if only one floor is present, only one egg is required.

$$f(n, e) = \min_{x=0}^{n-1} (\max(f(n-x, e), f(x-1, e-1)) + 1)$$

for (i: (2, n)) {

 for (j: (2, k)) { int temp = MAX;

 for (x: (1, i)) {

 int egg breaks = $dp[x-1][j-1]$;

 int egg survives = $dp[i-x][j]$;

 temp = min(temp, max(egg breaks, egg survive) + 1);

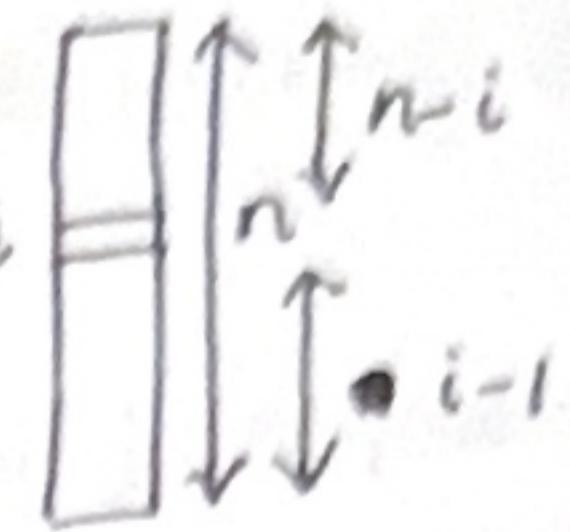
 egg survived egg broken

 } } } $dp[i][j] = temp$;

} } } $dp[n][k]$;

intuition behind ⑨:

if we have "n" floors building there can 2 cases, if we drop an egg from some i th floor.



⑨ → egg will break and we will have to check on floor below the current floors, i.e. $(i-1)$ floors.

⑩ → egg will not break confirming that egg wont break on any floor below it. Leaving us with $(n-i)$ floors.

~~break~~ ~~break~~ $f(i, e) \rightarrow$ $f(i-1, e-1)$: breaks
 $\rightarrow f(n-i, e)$: doesn't break

} again the same problems.

if we have n floors and e eggs

we can start with 1 floor and 1 egg

and go up to n floors and e eggs.

~~for (n, e)~~ $\text{for } (i: 1-n) \& \text{for } (j: 1-e) \& \dots \>$ ⇒ helps us fill the dp table.

try at every floor

becomes new " n "

becomes new " e "

* basic approach (recursive approach):

~~def~~ $f(n, e) \&$

if ($n == 0 || n == 1$) return n ;

if ($e == 1$) return n ; // need to try all the floors

$\text{for } (i: (1-n)) \& \text{ trying all floors one by one}$

int temp = ~~max~~ $f(i-1, e-1) + f(n-i, e)$;

ans = min (ans, temp);

return ans;

* if you reach a number " n " by multiplying it by 2 or dividing it by 2 then it take $\log n$ time.

for example $\Rightarrow (1 \rightarrow 512) \Rightarrow$ ^{start} 1, 2, 4, 8, 16, 32, 64, 128, 256, 512 [9 itrs]

$$\Rightarrow \log 512 = 9 \Rightarrow \log(n)$$

same goes with $(512 \rightarrow 1) \Rightarrow 512, 256, 128, \dots, 1$ [9] $\Rightarrow \log(n)$.

example 2 $\Rightarrow \text{for } (i: 1-n) \& \text{for } (j: (2, n), j=j*2) \& \dots \>$

$O(n \log n)$

* if we reach ~~any~~ any number " n " by multiplying or dividing by k then complexity is (\log_k^n) .

⑩ Combination sum: find lists of element from a list of element where sum of element of all the list is equal to a target sum.

example: $[2, 3, 6, 7]$, $t = 7$ $\text{res} = [[2, 2, 3], [7]]$.

- * Not a DP problem but idea is similar, take/not take, include/exclude
- * Take i th element reduce t and move, don't i th element and move.

~~f(list, i)~~ $f(\text{list}, i, t) \leftarrow$

```
if ( $t == 0$ ) add to res. // add sublist to main ans  
if ( $i == n$  and  $t > 0$ ) return;  
if (t < 0  $t < 0$ ) return; //  $t$  goes negative  
 $f(\text{list}, i, t - ai);$  // take, also add element  
to sublist  
 $f(\text{list}, i+1, t);$  // dont take
```

⑪ Combination sum ii: elements can be used at most once, unique combinations only.

same as ⑨, + $f(\text{list}, i+1, t - ai);$] $f(\text{list}, i+1, t);$] \leftarrow if ($t == 0$) add sublist to a set
in both these cases we will move to the next element as elements can be used only once

⑫ Combination sum iii: use numbers $[1 \dots q]$ to make sum " n " while using only k numbers.

example: $n=7, k=3$ $[[1, 2, 4],$

- * start from a current element = 1, if you want to use it subtract this element from the desired sum " n ". and add it to this subans list.

$f(\text{curent}, k, n, \text{ans}, \text{subans}) \leftarrow$

```
if ( $K == 0$ )  
    if ( $n == 0$ )  $\text{ans}.add(\text{subans});$   
    return;  
if ( $\text{curent} > q$ ) return; // this is before the previous  
// if to run this case,  $[n=45, k=9]$ 
```

$\text{subans}.add(\text{curent});$

```
if ( $n > \text{curent}$ )  $\text{solve}(\text{curent}+1, k-1, n-\text{curent}, \text{ans}, \text{subans});$   
 $\text{subans}.remove(\text{subans}.size()-1);$   
 $\text{solve}(\text{curent}+1, k, n, \text{ans}, \text{subans});$ 
```

}

* If you want to traverse back in a tree (a directed graph), example here you want to go from 3 to 1, you will most probably want to create a directed graph out of this tree.

something like this, $[1 \rightarrow [2, 3], 2 \rightarrow [1], 3 \rightarrow [1]]$, this can be done like this

```
f(parent, node) &
adj(parent → value, node → value);
adj(parent & node → value, parent → value);
f(node, node → left); f(node, node → right);
```

When solving matrix path problems, rather than writing condition like this $f(i+1, j), f(i+1, j+1) \dots f(i, j-1)$ create 2 arrays / list like this, $\partial x = [1, 1, -1, -1, 1, -1, 0, 0]$; $\partial y = [1, -1, 1, -1, 0, 0, 1, -1]$ and write a for loop to get all the directions.

* Create a character array from a number, example, $1234567 \rightarrow [1, '2', '3', '4', '5', '6', '7] = \text{char}[] \text{ charArray}$.

$\Rightarrow \text{char}[] \text{ charArray} = (" " + \text{num}).\text{toCharArray}()$

* When working DP problems like stair climb or coin change where stairs or coins can be used multiple time in same solution for loop is good, for example, $f(n)$

This will give non unique solutions like
 $3 = 2+1$, and $1+2$

```
for(int i=0; i<m; i++) {
    ans += f(n-a[i]);
}
return ans;
```

If we want unique solutions like $3 = (2+1 \text{ OR } 1+2)$ in that case one variable called start should also be included in the method $f(\dots)$

```
f(n, start) &
for(int i=start; i<m; i++) {
    ans += f(n-a[i], i+1);
}
return ans;
```

Need to try this/solution
but it looks fine!

need to work on a for loop solution.

or we can also use include/exclude technique.

```
f(n, i) & // base condition
int ans=0;
ans = f(n-a[i], i+1) + f(n, i+1);
return ans;
```

for unique solutions
like $3 = (1+2 \text{ OR } 2+1)$