

## Malkam Kujur

### Frontend & UI/UX Developer | Graphic/Product Designer

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#### EDUCATION

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Amity University  
*B.A in Multimedia & Gaming*  
CGPA: 8.39

Navi Mumbai, Maharashtra  
*Graduated, June 2024*

#### PROFILE SUMMARY

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Hello, I'm Malkam Kujur, a dedicated Frontend & UI/UX Developer, as well as a Graphic and Product Designer. I specialize in crafting intuitive and visually compelling digital experiences that not only meet user needs but also exceed expectations. My expertise lies in blending innovative design with seamless functionality to create products that are both beautiful and highly effective. Whether you're seeking to revamp your website, design an engaging user interface, or develop a distinctive brand identity, I'm here to turn your vision into a stunning reality. Let's build something amazing together.

#### PERSONAL PROJECTS

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##### ➤ Front-End Developer Projects:

##### Portfolio Website

Tools: HTML, CSS, JavaScript

##### My Personal Portfolio Website

- Responsive Personal Portfolio with smooth Scrolling, developed with desktop method then for mobile, compatible with all devices and with a beautiful and pleasant User Design.
- To Showcasing projects and skills with focus on responsive design to highlight work and attract potential clients and employers.
- This Portfolio Website is responsive to all devices.

##### E Commerce Website- Halloween Accessories Shop

Tools: HTML, CSS, SCSS & JavaScript

- The project entailed creating an E-commerce web with everyday necessities and its products.
- Designed and managed an eCommerce site, boosting user engagement and sales through enhanced features and optimized functionality.
- This Ecommerce website is responsive to all devices.

➤ Graphic & Product Designer Projects:

Trifold Brochure

Tools: Photoshop & Canva

- Trifold Brochure of the sneaker's heads.
- Trifold Brochure of food Shawarma lovers.

Logo Design

Tools: Photoshop & Canva

- Created a Brand Logo for Book and Gift Shop.
- Created a Brand Logo for Jewelry Shop.

Product Packaging Design

Tools: Photoshop & Canva

- Created Product Packaging Design for hair serum.
- Created Product Packaging Design for Raw Smoothies.
- Created Product Packaging Design for an Organic Coffee.

Product Designer

Tools: Photoshop & Canva

- Make a Sony VR Product design.
- Make an Apple Smartphone design.
- Make a OnePlus earbud product design.
- Make a sneaker product design.

➤ UI/UX Projects:

Zomato App

Tools: Figma

- Created a clone app to see how Zomato workflow works in mobile applications.
- It includes the wireframe, task flow and prototype of the app.
- It's completed, you can see the video & Project File of this on my LinkedIn.

AMPS Skill App

Tools: Figma

- Created an AMPS Skill app for virtual studies
- AMPS Skill is an innovative video call app designed specifically to enhance the learning experience through seamless and interactive virtual study sessions.
- AMPS Skill App offers a suite of features to make your academic endeavors more productive and engaging.
- It's not completed yet I am still working on it. When it is completed, I will upload it on my LinkedIn.

## **CERTIFICATE**

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- Attended a Two-day Game Development Workshop conduct by Ubisoft India at IIT Bombay - 16&17December 2022

## **SKILLS**

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### **Design Skills:**

- Adobe Photoshop
- Wireframing
- User Experience Design
- User Interface Design
- Product Design
- Prototyping & Wireframing
- Web Design
- Design Thinking
- Storyboarding
- Microsoft Word/PowerPoint

### **Programming Language:**

- HTML
- CSS/SASS
- JavaScript
- React.js

### **Software:**

- Visual Studio
- GitHub
- Bootstrap
- Shopify
- WordPress
- Hostinger
- Dora
- Sketch
- Figma
- Canva

## PORTFOLIO

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- Portfolio Website- [Malkam Kujur](#)
- LinkedIn- [Malkam Kujur](#)
- ArtStation- [Malkam Kujur](#)
  1. Front End Work- [Malkam Kujur](#)
  2. UI/UX Work- [Malkam Kujur](#)
  3. Graphic & Product Design Work- [Malkam Kujur](#)

## STRENGTHS

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### ❖ Creative Solutions:

Using artistic background and experience to deliver unique ideas and proposals, but at the same time following the project brief.

### ❖ Team Management:

Understanding the interests and experience of each individual team member. Thus, ensuring that the people that are most passionate about a given project always get the opportunity to work on it.

## HOBBIES

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- Playing Football
- Playing Video Games
- Reading Books
- Traveling

## EXTRA-CURRICULAR ACTIVITIES

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- Build Personal Projects  
Building personal projects which help me learn and interact with new technologies
- EX: 1. I also do some environment design in unreal engine.
  2. I also do some 3D prop modeling in blender and 3ds Max
  3. I also do some AR & VR Work