

OPERADORES			
Preced.	Asociati.	Operadores	Tipo de operador
18	n/a	( ... )	Agrupamiento
17	izq.-a-der.	... . ...	Acceso a miembro
	n/a	... [ ... ]	Acceso a miembro computado/ miembro array
	n/a	new ... ( ... )	Crear nuevo objeto (con lista argumentos)
	n/a	... ( ... )	Llamada a función
	izq.-a-der.	... ?. ...	Encadenamiento opcional
16	n/a	new ...	Crear objeto nuevo (sin lista argumentos)
15	n/a	... ++ ... --	Incremento/Decremento postfijo
14	n/a	! ... ~ ... + ... - ...	Operadores monarios: NOT lógico, NOT a nivel de bits, Signo positivo/negativo
		++ ... -- ...	Incremento/Decremento prefijo
		typeof ... void ... delete ... await ...	tipo de , sin tipo, borrar, esperar
13	der.-a-izq.	... ** ...	Exponenciación
12	izq.-a-der.	... * ... / ... % ...	Multiplicación , División, Resto entero
11	izq.-a-der.	... + ... - ...	Adición, Substracción
10	izq.-a-der.	... << ... >> ... >>> ...	Desplazamiento bits izqui./derec./derec. sin signo
9	izq.-a-der.	...<... ...<=... ...>... ...>=...	Relacionales
	n/a n/a	... in ...	En
		... instanceof ...	Es una instancia de
8	izq.-a-der.	... == ... != ...	Igualdad , Desigualdad
	izq.-a-der.	... === ... !== ...	Igualdad estricta, Desigualdad estricta
7	izq.-a-der.	... & ... ^ ...   ...	AND, XOR, OR a nivel de bits
4	izq.-a-der.	... && ...    ...	AND, OR lógico
3	izq.-a-der.	... ?? ...	Operador de coalescencia de null
2	der.-a-izq.	... = ... += ... -= ... **= ... *= ... /= ... %= ... <<= ... >>= ... >>>= ...	Asignación
		... &= ... ^= ...  = ...	
		... &&= ...   = ... ??= ...	
	der.-a-izq.	... ? ... : ...	Operador condicional ternario
	n/a	... => ...	Flecha
		yield ... yield* ...	
		... ..	Extender
1	izq.-a-der.	... , ...	Coma
		[a, b] = array	Asignación desestructurante de array
		{a, b} = objeto	Asignación desestructurante de objeto
		{lista inicializadores}	Inicializador de array/objeto
		/regex/	Expresión regular

PALABRAS RESERVADAS					
Tipos de datos	Control de flujo	Funciones	OOP	Gestión de errores	Módulos
null	if	function	class	try	export
void	else	return	extends	catch	import
true	switch	arguments	super	finally	package
false	case		this	throw	from
let	default	async	static		
var	while	await		debugger	
const	for				
new	in	function	private		
instanceof	of	yield	protected		
typeof	do	yield*	public		
delete	break		interface		
	continue		implements		
	label				

Tipos de datos primitivos	valor de retorno de typeof	Wrapper de dato primitio
Null	"object"	N/A
Undefined	"undefined"	N/A
Boolean	"boolean"	Boolean
Number	"number"	Number
BigInt	"bigint"	BigInt
String	"string"	String
Symbol	"symbol"	Symbol

Built-ins (integrados)				
Globals				
Propiedades del lenguaje	Tipos de datos	Colecciones indexadas	Objetos del lenguaje	Internacionalización (i18n)
globalThis	Array	Int16Array	Function	Intl
Infinity	BigInt	Int32Array	AggregateError	Intl.Collator
NaN	Number	Int8Array	Error	Intl.DateTimeFormat
undefined	Boolean	Uint16Array	EvalError	Intl.DisplayNames
import.meta	Object	Uint32Array	RangeError	Intl.ListFormat
new.target	Symbol	Uint8Array	ReferenceError	Intl.Locale
undefined	String	Uint8ClampedArray	SyntaxError	Intl.NumberFormat
		Float32Array	TypeError	Intl.PluralRules
Métodos del lenguaje	Clases del lenguaje	Float64Array	URIError	Intl.RelativeTimeFormat
decodeURI()	ArrayBuffer	BigInt64Array	Promise	Intl.Segmenter
decodeURIComponent()	Atomics	BigUint64Array	GeneratorFunction	
encodeURI()	DataView		Generator	
encodeURIComponent()	JSON	Colecciones con clave	AsyncFunction	
eval()	SharedArrayBuffer	Map	AsyncGenerator	
isFinite()	Date	Set	AsyncGeneratorFunction	
isNaN()	Math	WeakMap		
parseFloat()	RegExp	WeakSet		
parseInt()	Reflect			
Boolean()	Proxy			
Number()	FinalizationRegistr			
String()	WeakRef			



Built-ins (integrados) (selección de la propiedades más usadas)

Object

prototype

\_\_proto\_\_

prototype.hasOwnProperty()

prototype.hasOwnProperty()

prototype.propertyIsEnumerable()

prototype.toString()

getPrototypeOf()

setPrototypeOf()

assign()

create()

keys()

defineProperty()

getOwnPropertyDescriptor()

getOwnPropertyDescriptors()

getOwnPropertyNames()

getOwnPropertySymbols()

Boolean

prototype

toString()

Symbol

prototype

prototype.toString()

prototype.valueOf()

prototype[Symbol.toPrimitive]()

objeto[Symbol.toPrimitive]('default')

for()

Number

prototype

isFinite()

isNaN()

isSafeInteger()

toFixed(x)

toPrecision(x)

toString()

MAX\_SAFE\_INTEGER

NEGATIVE\_INFINITY

POSITIVE\_INFINITY

Function

prototype.length

prototype.name

prototype.prototype

prototype.apply()

prototype.bind()

prototype.call()

prototype.toString()

String

prototype

length

charAt()

endsWith()

includes()

indexOf()

lastIndexOf()

match()

repeat()

replace()

replaceAll()

search()

slice()

split()

startsWith()

substring()

toLocaleLowerCase()

toLocaleUpperCase()

toLowerCase()

toString()

toUpperCase()

trim()

trimEnd()

trimStart()

Promise

catch()

then()

all()

Reflect

Reflect.ownKeys()

String

prototype

length

concat()

fill()

filter()

find()

forEach()

includes()

indexOf()

isArray()

join()

map()

pop()

push()

reduce()

shift()

slice()

sort()

splice()

toString()

unshift()

valueOf()

Date

prototype

getDate()

getDay()

getFullYear()

getHours()

getMilliseconds()

getMinutes()

getMonth()

getSeconds()

getTime()

parse()

toDatestring()

toString()

toUTCString()

RegExp

toString()

Math

PI

E

LN10

LN2

LOG10E

LOG2E

SQRT1\_2

SQRT2

abs()

ceil()

floor()

trunc()

sign()

round()

fround()

sqrt()

max()

min()

sin()

cos()

tan()

pow()

exp()

log()

log10()

log2()

JSON

parse()

stringify()

WEB APIs (selección de la propiedades más usadas)

window

console

document

history

localStorage

location

screen

innerHeight

innerWidth

self

top

visualViewport

appName

cookieEnabled

alert()

clearInterval()

clearTimeout()

focus()

getComputedStyle()

matchMedia()

open()

prompt()

requestAnimationFrame()

resizeBy()

resizeTo()

scrollTo()

setInterval()

stop()

postMessage()

setTimeout()

fetch()

fetch()

Request

Request()

json()

Response

ok

status

json()

window.console

error()

log()

window.document

body

cookie

defaultView

forms

lastModified

referrer

title

URL

createElement()

createTextNode()

getElementById()

getElementsByClassName()

getElementsByName()

getElementsByTagName()

querySelector()

querySelectorAll()

addEventListener()

removeEventListener()

write()

writeln()

append()

hasFocus()

XMLHttpRequest

XMLHttpRequest

responseXML

XMLHttpRequest()

open()

send()

loadend

readystatechange

window.navigator

appName

cookieEnabled

geolocation

HTML DOM API

Element

id

className

innerHTML

textContent

style

nodeName

nodeType

nodeValue

disabled

parentNode

childNodes

children

nextSibling

firstChild

setAttribute()

getElementById()

getElementsByClassName()

getElementsByName()

getElementsByTagName()

querySelector()

querySelectorAll()

addEventListener()

removeEventListener()

appendChild()

insertBefore()

removeChild()

append()

focus()

toString()

HTMLMediaElement

play()

window.location

hostname

href

pathname

protocol

assign()

Worker

Worker()

postMessage()

terminate()

window.localStorage

getItem()

removeItem()

setItem()

CSS Object Model

matches

media

addEventListener()

removeEventListener()

Canvas API

fillStyle

getContext()

beginPath()

fill()

arc()

fillRect()

DOM API

EventTarget

addEventListener()

removeEventListener()

dispatchEvent()

HTML DOM API

Event	input
bubbles	invalid
eventPhase	load
target	loadeddata
type	loadedmetadata
cancelable	message
cancelBubble	offline
composed	onchange
currentTarget	online
defaultPrevented	onload
elapsedTime	open
isTrusted	pause
onemptied	play
timestamp	playing
ccomposedPath()	progress
preventDefault()	ratechange
createEvent()	reset
stopImmediatePropagation()	resize
stopPropagation()	scroll
abort	search
afterprint	seeked
beforeprint	seeking
beforeunload	select
canplay	show
canplaythrough	stalled
change	submit
durationchange	suspend
ended	timeupdate
error	toggle
fullscreenchange	unload
fullscreenerror	volumechange
	waiting

UiEvent

detail

view

abort

beforeunload

error

load

resize

scroll

select

unload

FocusEvent

blur

focus

focusin

focusout

relatedTarget

InputEvent

input

getTargetRanges()

data

dataTransfer

inputType

isComposing

FocusEvent

blur

focus

focusin

focusout

relatedTarget

KeyboardEvent

keydown

keypress

keyup

onkeydown

getModifierState()

altKey

charCode

code

ctrlKey

isComposing

key

keyCode

location

metaKey

repeat

shiftKey

which

TouchEvent

touchcancel

touchend

touchmove

touchstart

altKey

changeTouches

clientX

clientY

ctrlKey

metaKey

shiftKey

targetTouches

touches

MouseEvent

click

contextmenu

dblclick

mousedown

mouseenter

mouseleave

mousemove

mouseout

mouseover

mouseup

onclick

oncontextmenu

ondblclick

onmousedown

onmouseenter

onmouseleave

onmousemove

onmouseout

onmouseover

onmouseover

onmouseup

getModifierState()

altKey

button

buttons

clientX

clientY

ctrlKey

metaKey

MovementX

MovementY

offsetX

offsetY

pageX

pageY

region

relatedTarget

screenX

screenY

shiftKey

which

WheelEvent

wheel

deltaMode

deltaX

deltaY

deltaZ

LEYENDA

Objeto

evento

evento HTML

propiedad

método()

ClipboardEvent

copy

cut

paste

clipboardData

DragEvent

drag

dragend

dragenter

dragleave

dragover

dragstart

drop

dataTransfer

AnimationEvent

animationend

animationiteration

animationstart

animationName

elapsedTime

propertyName

pseudoElement

HasChangeEvent

newURL

oldURL

hashchange

TransitionEvent

transitionend

elapsedTime

propertyName

pseudoElement

transitionend

StorageEvent

storage

key

newValue

oldValue

storageArea

url

ProgressEvent

error

loadstart

lengthComputable

loaded

total

PopStateEvent

popstate

state

PageTransitionEvent

pagehide

pageshow

persisted