Assignment 1 Assignment 1

1 Supervised learning: LVQ1

Using the code given in the appendix we created the scatterplot in figure 1.

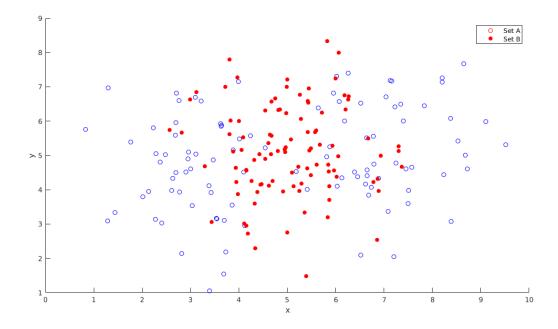


Figure 1: Scatterplot for the two classes.

The plot shows that there are at least three prototypes needed to approach a fairly well classification of these data. Two for set A, which should probably be located around (3, 4.5) and (7.5, 5.5), and one for set B somewhere around (5, 5).

$\mathbf{2}$

The code in the appendix shows our implementation of the LVQ1 algorithm. We acquired the following results for the different settings.

a 1 Prototype for class A and 1 prototype for class B

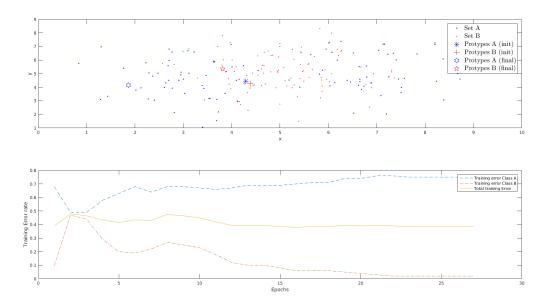


Figure 2: Classification for 1 prototype for class A and 1 prototype for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

As is expected with only one prototype per class, figure 2 shows that the prototype for class B is formed quite well, allowing it to correctly classify at least the data points that belong to class B (an error stabilising at around 0.03). However, since class A is distributed in two groups, with B in between them, the prototype for class A is formed at of one of the two outer clusters, which means it can only correctly classify a part of that cluster correctly. The other cluster will be incorrectly classified as belonging to class B, which follows from its error rate which stabilises at around 0.77, meaning that on average 77 out of 100 data points are incorrectly classified, which is quite high. Ultimately this results in a total error rate that stabilises at around 0.4.

b 1 Prototype for class A and 2 prototype for class B

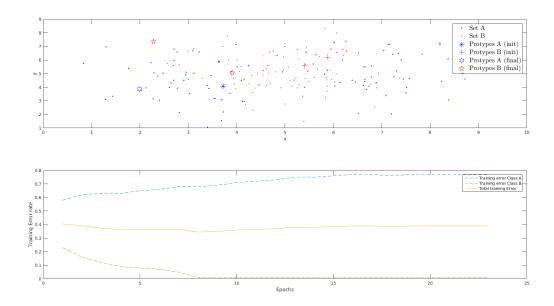


Figure 3: Classification for 1 prototype for class A and 2 prototypes for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

In this case figure 3 shows the same thing happening with the prototype for class A: it ends up in one of the two separated A-clusters. Its error is therefore also similar to that in the previous case. On the other hand we see that the two prototypes for class B, even though the data points belonging to class B are clustered in one big cluster, we see that a second prototype slightly improves the result, giving an error that stabilises near 0. This might be the case because it 'catches' some of the last data points that were mixed in with the left-side class A cluster, meaning that it also causes some of the class-B data points in that cluster to be misclassified. This explains the fact that the error of class A has become slightly higher, resulting in a total error that is approximately the same as in the previous case.

c 2 Prototype for class A and 1 prototype for class B

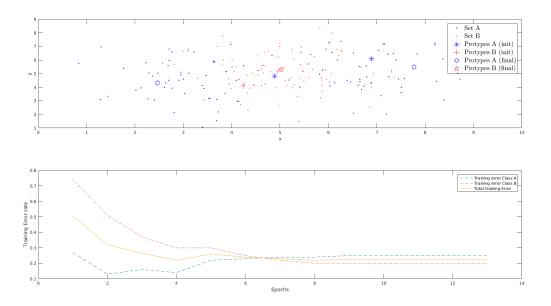


Figure 4: Classification for 2 prototypes for class A and 1 prototype for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

In this case figure 4 shows a much lower error rate than in the previous two cases. This is due to the fact that there are now two prototypes for class A, which can classify the seperated data points much better, since they are grouped into two clusters (one prototype for the left cluster, one for the right). Ultimately this results in a total error that stabilises around 0.22, which is significantly lower than in the previous two cases. However, there are also cases in which this amount of prototypes does not result in this error rate. This is the case when the initialization is such that both prototypes for class A begin somewhere near the same cluster of class A, meaning that they will never get to the other cluster, because they get 'pushed away' by the data points belonging to class B. In such a case the result yields about the same error rate as the case discussed in the previous paragraph.

d 2 Prototype for class A and 2 prototype for class B

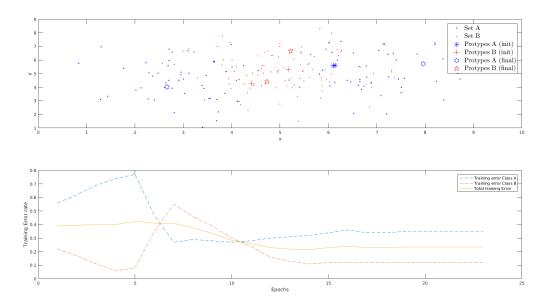


Figure 5: Classification for 2 prototypes for class A and 2 prototypes for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

Finally in the case of two prototypes for each class, figure 5 shows slightly worse results than for the previous case, with a total error stabilising at approximately 0.23. This has probably to do with the two prototypes for class B now being divided over the one cluster of data points, which causes them to be slightly nearer to the data points that belong to class A. This causes some of those data points to be misclassified, resulting in a slightly higher error.

Overall we can state that the case for two prototypes for class A and one for class B yields the best results for this particular data set. This is of course also the intuitve explanation, since any human can immediately see that the clusters are distributed in such a way that this distribution of prototypes is needed.

e Learning rate

3 Cross validation

The code in the appendix gives our implementation for this assignment. The computed mean of the 10 values of the classification error is 0.0365. This is quite a low error rate compared to the error rates that were yielded in assignment 1.2(c), which ended up at a total error of around 0.22. This is explained by the fact that for every training phase the algorithm only tests a subset of 20 to the complete set. The probability of errors occurring in that subset is much lower than in the complete training set. Therefore the total average of the error is smaller as well.

4 Relevance LVQ

Appendix

$../Code/Ass1_1.m$

```
1 hold off;
2 hold on;
3 scatter(matA(:,1),matA(:,2), 'blue');
4 scatter(matB(:,1),matB(:,2), 'red', 'filled');
5 xlabel('x'); ylabel('y'); legend('Set_A', 'Set_B');
```

$../Code/Ass1_2.m$

```
load('data_lvq_A') % matA
   load('data_lvq_B') % matB
3
4
   close all
5
   \mathbf{subplot}(2,1,1)
   plot (matA(:,1),matA(:,2), 'b^', 'markersize', 2);
7
   hold on;
8
   plot (matB(:,1), matB(:,2), 'rp', 'markersize', 2);
9
   xlabel('x'); ylabel('y');
10
11
   data = [matA ; matB];
12
   data_labels = (floor( (0:length(data)-1) * 2 / length(data))).';
13
   data = [data data_labels];
14
15
   % The prototypes
16
   w_A = 2;
17
   w_B = 2;
   w = zeros(w_A + w_B, ndims(data)+1);
18
19
20
   eta = 0.01;
21
   nrEpochs = 500;
22
23
   E_{-1} = \mathbf{zeros}(1, \text{nrEpochs});
24
   E_{-2} = zeros(1, nrEpochs);
26
   \% Randomly initialize the prototypes between the minimum and maximum values
27
   % last value being their class
28
   for i = 1 : size(w, 1)
        if i <= w_A
29
30
            w(i,:) = [mean(matA) + rand()*2*std(matA)-std(matA) 0];
31
            w(i,:) = [\mathbf{mean}(\mathrm{matB}) + \mathbf{rand}()*2*\mathbf{std}(\mathrm{matB}) - \mathbf{std}(\mathrm{matB}) \ 1];
32
33
        end
34
   end
35
   plot(w(1:w_A,1), w(1:w_A,2), 'b*', 'markersize', 12);
36
37
   plot(w(w_A+1:size(w,1),1), w(w_A+1:size(w,1),2), 'r+', 'markersize', 12);
38
   for epoch = 1:nrEpochs
39
        % Training
40
41
        for point = 1 : size(data, 1)
42
             % Find the row with the nearest prototype
43
             rowMin = find(pdist2(data(point,1:2), w(:,1:2)) = min(pdist2(data(point
44
                 (1:2), w(:,1:2)), (1);
             \% If the classes of the data point and the nearest prototype are the same
45
46
             if w(rowMin, end) = data(point, end)
```

```
47
                  % Move the row closer to the data point
                  w(rowMin, 1:2) = w(rowMin, 1:2) + eta * (data(point, 1:2) - w(rowMin, 1:2));
48
49
             else
50
                  w(rowMin, 1:2) = w(rowMin, 1:2) - eta * (data(point, 1:2) - w(rowMin, 1:2));
51
             end
52
        end
53
        % Testing
54
55
        for point = 1 : size(data, 1)
             % Find the row with the nearest prototype
56
             rowMin = find(pdist2(data(point, 1:2)), w(:, 1:2)) = min(pdist2(data(point, 1:2)))
57
                  (1:2), w(:,1:2)), (1:2)
             if w(rowMin, end) ~= data(point, end)
58
59
                  if point <= size (matA, 1)
                       E_{-1}(epoch) = E_{-1}(epoch) + 1;
60
61
                  else
62
                       E_2(epoch) = E_2(epoch) + 1;
63
                  end
64
             end
65
        end
        E = E_{-1} + E_{-2};
66
67
68
         if (epoch > 10 \&\& var(E(:,epoch-4:epoch)) < 0.05)
             E_{-1}(:, epoch+1:end) = [];
69
             E_{-2}(:, epoch+1:end) = [];
70
             E(:, epoch+1:end) = [];
71
72
             break
73
        end
74
    end
75
    \mathbf{plot} \, (w(1\!:\!w\_A\,,1)\;,\; w(1\!:\!w\_A\,,2)\;,\;\; \text{'bh'}\,,\;\; \text{'markersize'}\,,\;\; 12)\,;
76
    plot(w(w_A+1:size(w,1),1), w(w_A+1:size(w,1),2), 'rP', 'markersize', 12);
77
    lgnd = legend('Set_A', 'Set_B', 'Protypes_A_(init)', 'Protypes_B_(init)', 'Protypes_A_
78
        (final)', 'Protypes_B_(final)');
    set(lgnd, 'interpreter', 'latex', 'fontsize', 15);
79
80
    \mathbf{subplot}(2,1,2)
81
    plot(E<sub>-</sub>1/100, '---')
82
83
    hold on;
84
    plot (E<sub>-2</sub>/100, '-.');
    plot (E/200);
85
86
    legend('Training_error_Class_A', 'Training_error_Class_B', 'Total_training_Error');
87
    xlabel('Epochs')
    ylabel('Training_Error_rate')
```

../Code/Ass2.m

```
indices = 1: length(data)/K: length(data)+(length(data)/K);
10
11
   E_K = \mathbf{zeros}(1,K);
12
13
   for fold = 1:K
14
        train_data = data;
15
        train_data(indices(fold):indices(fold+1)-1,:) = [];
16
        test_data = data(indices(fold):indices(fold+1)-1,:);
17
18
        % The prototypes
        w_-A = 2;
19
20
        w_{-}B = 1;
        w = zeros(w_A + w_B, ndims(data)+1);
21
22
23
        eta = 0.01;
24
        nrEpochs = 500;
25
26
        E_{-1} = zeros(1, nrEpochs);
27
        E_{-2} = zeros(1, nrEpochs);
28
29
        % Randomly initialize the prototypes between the minimum and maximum values
30
        % last value being their class
        \mathbf{for} \ i = 1 : \ \mathbf{size}(w, 1)
31
32
            if i \le w_A
33
                w(i,:) = [mean(matA) + rand()*2*std(matA)-std(matA) 0];
34
            else
                w(i,:) = [mean(matB) + rand()*2*std(matB)-std(matB) 1];
35
36
            end
37
        end
38
39
        for epoch = 1:nrEpochs
40
            % Training
41
            for point = 1 : size(train_data,1)
42
                 % Find the row with the nearest prototype
                rowMin = find(pdist2(train_data(point, 1:2)), w(:, 1:2)) = min(pdist2(
43
                     train_{data}(point, 1:2), w(:, 1:2)), 1);
44
                % If the classes of the train_data point and the nearest prototype are
                     the same
                 if w(rowMin,end) == train_data(point, end)
45
46
                     % Move the row closer to the train_data point
47
                     w(rowMin, 1:2) = w(rowMin, 1:2) + eta * (train_data(point, 1:2) - w(
                         rowMin, 1:2));
                 else
48
49
                     w(rowMin, 1:2) = w(rowMin, 1:2) - eta * (train_data(point, 1:2) - w(
                         rowMin, 1:2);
50
                 end
51
            end
52
            % Testing
53
54
            for point = 1 : size(train_data, 1)
                % Find the row with the nearest prototype
55
                rowMin = find(pdist2(train_data(point,1:2), w(:,1:2)) = min(pdist2(
56
                     train_data(point,1:2), w(:,1:2))),1);
57
                 if w(rowMin,end) ~= train_data(point, end)
                     if point <= size(matA,1)
58
59
                          E_{-1}(epoch) = E_{-1}(epoch) + 1;
60
                     else
```

```
61
                          E_{-2}(epoch) = E_{-2}(epoch) + 1;
62
                     end
63
                 end
64
            end
65
            E = E_{-1} + E_{-2};
66
67
            if (epoch > 10 \&\& var(E(:,epoch-4:epoch)) < 0.05)
68
69
                 E_{-1}(:, epoch+1:end) = [];
70
                 E_{-2}(:, epoch + 1:end) = [];
71
                 E(:, epoch+1:end) = [];
72
                 break
73
            end
74
        end
75
76
        % Now test on the test set
77
        % Testing
78
        for point = 1 : size(test_data,1)
79
            % Find the row with the nearest prototype
80
            rowMin = find(pdist2(test_data(point,1:2), w(:,1:2)) == min(pdist2(test_data
                 (point, 1:2), w(:, 1:2)), 1);
            if w(rowMin,end) ~= test_data(point, end)
81
82
                 E_K(fold) = E_K(fold) + 1;
83
            end
        end
84
85
   end
86
87
   % The mean error rate over the 10 folds
   mean(E_K)/200
```

../Code/Ass3.m

```
load('data_lvq_A') % matA
1
   load('data_lvq_B') % matB
2
3
4
   close all
5
   subplot (3,1,1)
   plot (matA(:,1), matA(:,2), 'bp', 'markersize', 2);
6
7
   plot(matB(:,1),matB(:,2), 'rp', 'markersize', 2);
8
9
   xlabel('x'); ylabel('y');
10
11
   data = [matA ; matB];
   data_labels = (floor((0:length(data)-1) * 2 / length(data))).;
12
   data = [data data_labels];
13
14
   \% The prototypes
15
16
   w_A = 2;
17
   w_B = 1;
   w = zeros(w_A + w_B, ndims(data)+1);
18
19
   lambda = [0.5 \ 0.5];
20
21
   eta = 0.01;
22
   etaL = 0.01;
23
   nrEpochs = 200;
24
```

```
E_{-1} = zeros(1, nrEpochs);
25
26
    E_{-2} = zeros(1, nrEpochs);
27
    lambdaHist = zeros(2, nrEpochs);
28
29
    % Randomly initialize the prototypes between the minimum and maximum values
30
    % last value being their class
31
    for i = 1 : size(w, 1)
32
          if i \le w_A
              w(i,:) = [mean(matA) + rand()*2*std(matA)-std(matA) 0];
33
34
          else
               w(\hspace{.05cm} i\hspace{.1cm} , :\hspace{.05cm} ) \hspace{.1cm} = \hspace{.1cm} \left[ \hspace{.05cm} \boldsymbol{mean}(\hspace{.05cm} matB) \hspace{.1cm} + \hspace{.1cm} \boldsymbol{rand}\hspace{.05cm} (\hspace{.05cm} ) \hspace{.1cm} *2 \hspace{.1cm} * \hspace{.1cm} \boldsymbol{std}\hspace{.05cm} (\hspace{.05cm} matB) - \hspace{.1cm} \boldsymbol{std}\hspace{.05cm} (\hspace{.05cm} matB) \hspace{.1cm} \hspace{.1cm} 1 \hspace{.1cm} \right];
35
36
          end
37
    end
38
    plot(w(1:w<sub>-</sub>A,1), w(1:w<sub>-</sub>A,2), 'b*', 'markersize', 12);
39
40
    plot (w(w_A+1:size(w,1),1), w(w_A+1:size(w,1),2), 'r+', 'markersize', 12);
41
42
    for epoch = 1:nrEpochs
43
         % Save the old lambda values
44
          lambdaHist(:,epoch) = lambda.';
          % Training
45
          for point = 1 : size(data, 1)
46
47
               % Calculate the distances for each prototype to the point
               dist = zeros(1, size(w,1));
48
               for prot = 1: size(w, 1)
49
50
                    for \dim = 1 : size(matA, 2)
                          dist(prot) = dist(prot) + (lambda(dim) * (w(prot, dim) - data(point,
51
                                dim))^2);
52
                    end
53
               end
54
55
               % Find the row with the nearest prototype
56
               rowMin = find(dist = min(dist), 1);
               % If the classes of the data point and the nearest prototype are the same
57
58
59
               if w(rowMin,end) == data(point, end)
60
                    % Move the row closer to the data point
                    w(rowMin, 1:2) = w(rowMin, 1:2) + eta * (data(point, 1:2) - w(rowMin, 1:2));
61
                    lambda = lambda - etaL * abs((data(point, 1:2) - w(rowMin, 1:2)));
62
63
               else
                    w(rowMin, 1:2) = w(rowMin, 1:2) - eta * (data(point, 1:2) - w(rowMin, 1:2));
64
65
                    lambda = lambda + etaL * abs((data(point, 1:2) - w(rowMin, 1:2)));
66
               end
67
68
               if lambda(1) < 0
69
                    lambda(1) = 0;
70
               if lambda(2) < 0
71
72
                    lambda(2) = 0;
73
               end
               lambda = lambda / sum(lambda);
74
75
          end
76
77
         % Testing
78
          for point = 1 : size(data, 1)
               \% Find the row with the nearest prototype
79
```

```
80
              rowMin = find(pdist2(data(point,1:2), w(:,1:2)) = min(pdist2(data(point
                  (1:2), w(:,1:2)), (1:2)
              if w(rowMin,end) ~= data(point, end)
 81
 82
                  if point <= size(matA,1)
 83
                       E_1(epoch) = E_1(epoch) + 1;
 84
                  else
                       E_2(epoch) = E_2(epoch) + 1;
 85
 86
                  end
              end
 87
         end
 88
         E = E_{-1} + E_{-2};
 89
 90
         if (epoch > 10 \&\& var(E(:,epoch-4:epoch)) < 0.05)
 91
 92
              E_1(:, epoch+1:end) = [];
              E_{-2}(:, epoch+1:end) = [];
 93
              E(:, epoch+1:end) = [];
 94
 95
              lambdaHist(:,epoch+1:end) = [];
 96
              break
 97
         end
 98
     end
     plot(w(1:w<sub>-</sub>A,1), w(1:w<sub>-</sub>A,2), 'bh', 'markersize', 12);
100
     plot(w(w_A+1:size(w,1),1), w(w_A+1:size(w,1),2), 'rP', 'markersize', 12);
101
     lgnd = legend('Set_A', 'Set_B', 'Protypes_A_(init)', 'Protypes_B_(init)', 'Protypes_A_
102
         (final)', 'Protypes_B_(final)');
     set(lgnd, 'interpreter', 'latex', 'fontsize', 15);
103
104
105
     \mathbf{subplot}(3,1,2)
106
     plot (E<sub>-1</sub>/200)
107
     hold on;
108
     plot (E_{-}2/200);
109
     plot (E/200);
     legend('Training_Error_Class_1', 'Training_Error_Class_2', 'Total_Training_Error');
110
111
     xlabel('Epochs')
112
     ylabel('Training_Error_rate')
113
114
     \mathbf{subplot}(3,1,3)
     \mathbf{plot}(lambdaHist(1,:));
115
116
     hold on
     \mathbf{plot}(lambdaHist(2,:));
117
118
     legend('Lambda_1', 'Lambda_2');
119
     xlabel('Epochs')
120
     ylabel('Lambda_value')
```

Pattern Recognition Practical 4

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