

Assignment 1 Assignment 1

1

Using the code given in the appendix we created the scatterplot in figure 1.

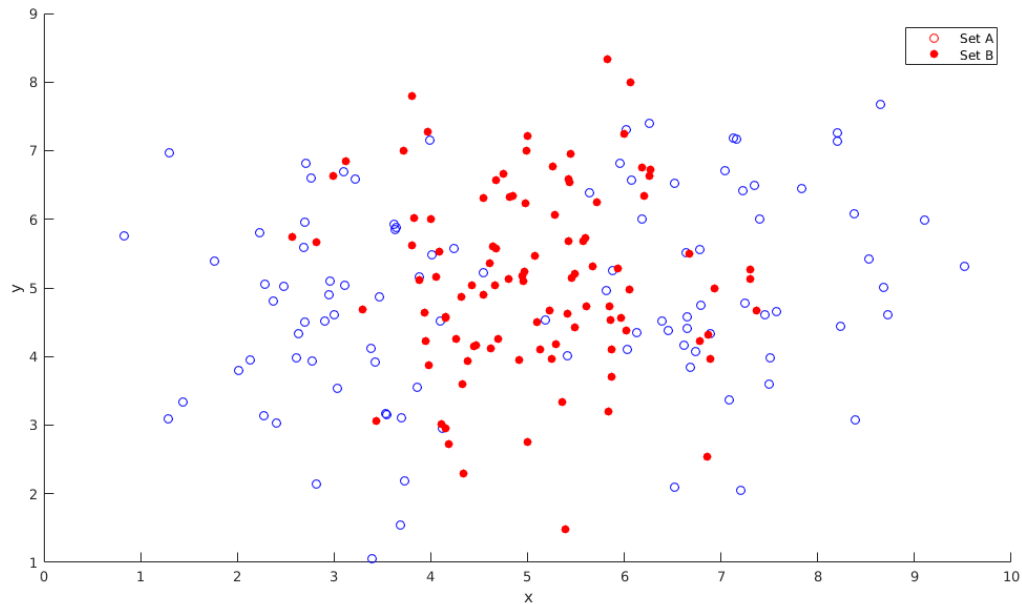


Figure 1: Scatterplot for the two classes.

The plot shows that there are at least three prototypes needed to approach a fairly well classification of these data. Two for set A, which should probably be located around $(3, 4.5)$ and $(7.5, 5.5)$, and one for set B somewhere around $(5, 5)$.

2

The code in the appendix shows our implementation of the LVQ1 algorithm. We acquired the following results for the different settings.

a 1 Prototype for class A and 1 prototype for class B

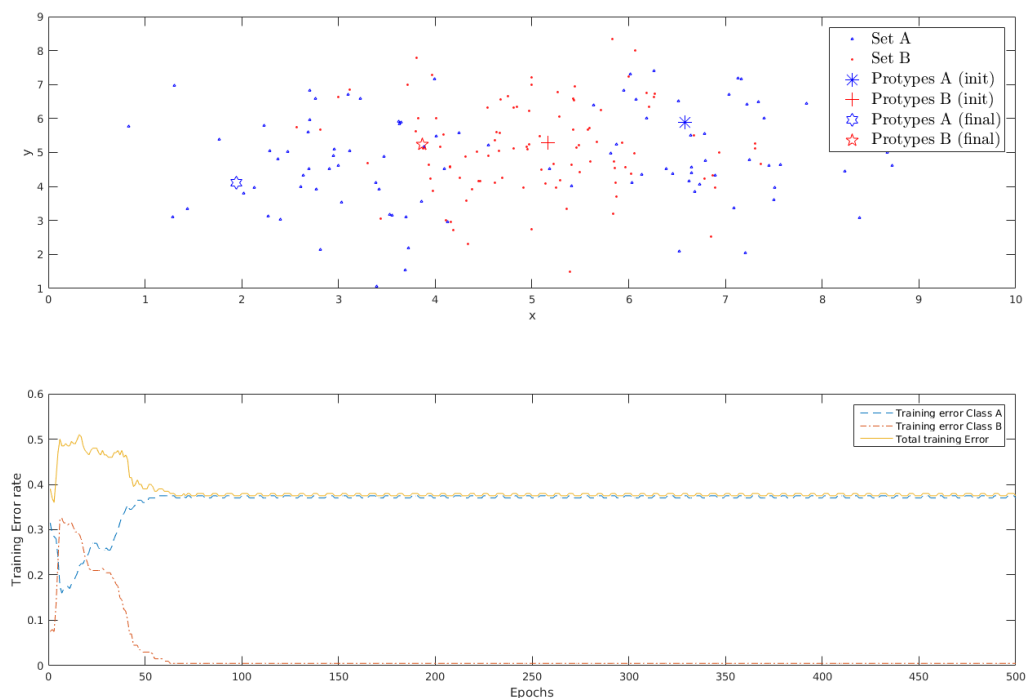


Figure 2: Classification for 1 prototype for class A and 1 prototype for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

As is expected with only one prototype per class, figure 2 shows that the prototype for class B is formed quite well, allowing it to correctly classify at least the data points that belong to class B (an error stabilising at around 0.05). However, since class A is distributed in two groups, with B in between them, the prototype for class A is formed in the center of one of the two outer clusters, which means it can only correctly classify that cluster correctly. The other cluster will be incorrectly classified as class B, which follows from the error rate which stabilises at around 0.38, meaning that on average 38 out of 100 data points are incorrectly classified, which is quite high.

b 1 Prototype for class A and 2 prototype for class B

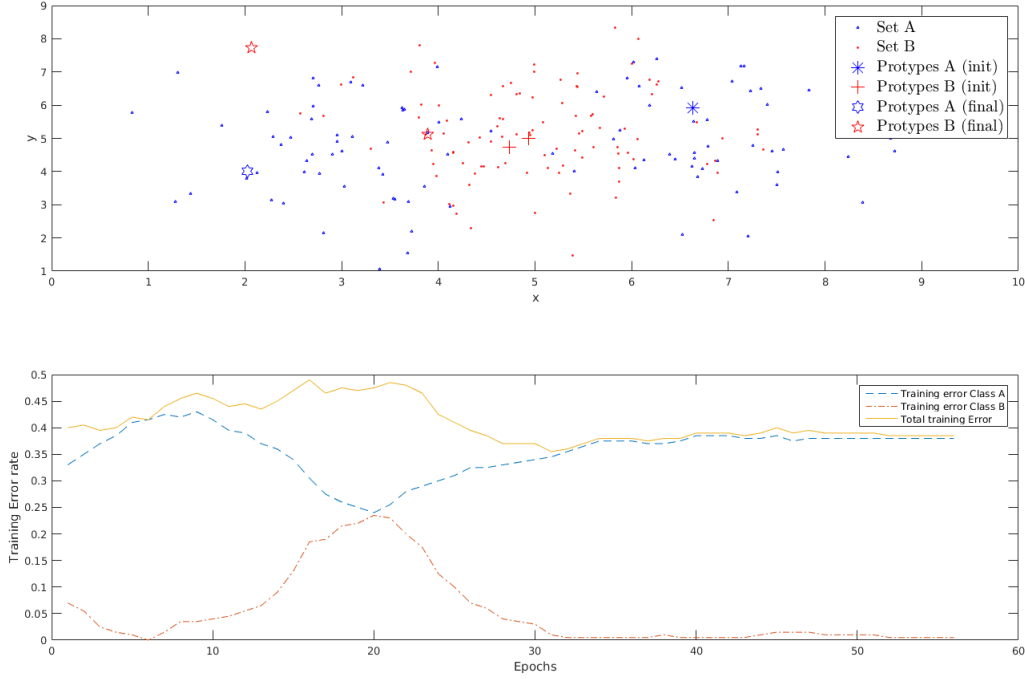


Figure 3: Classification for 1 prototype for class A and 2 prototypes for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

In this case figure 3 shows the same thing happening with the prototype for class A: it ends up in one of the two separated A-clusters. Its error is therefore also similar to that in the previous case. On the other hand we see that the two prototypes for class B, even though the data points belonging to class B are clustered in one big cluster, we see that a second prototype slightly improves the result, giving an error that stabilises near 0. This might be the case because it ‘catches’ some of the last data points that were mixed in with the left-side class A cluster, meaning that it also causes some of the class-B data points in that cluster to be misclassified. This explains the fact that the error of class A has become slightly higher, resulting in a total error that is approximately the same as in the previous case.

c 2 Prototype for class A and 1 prototype for class B

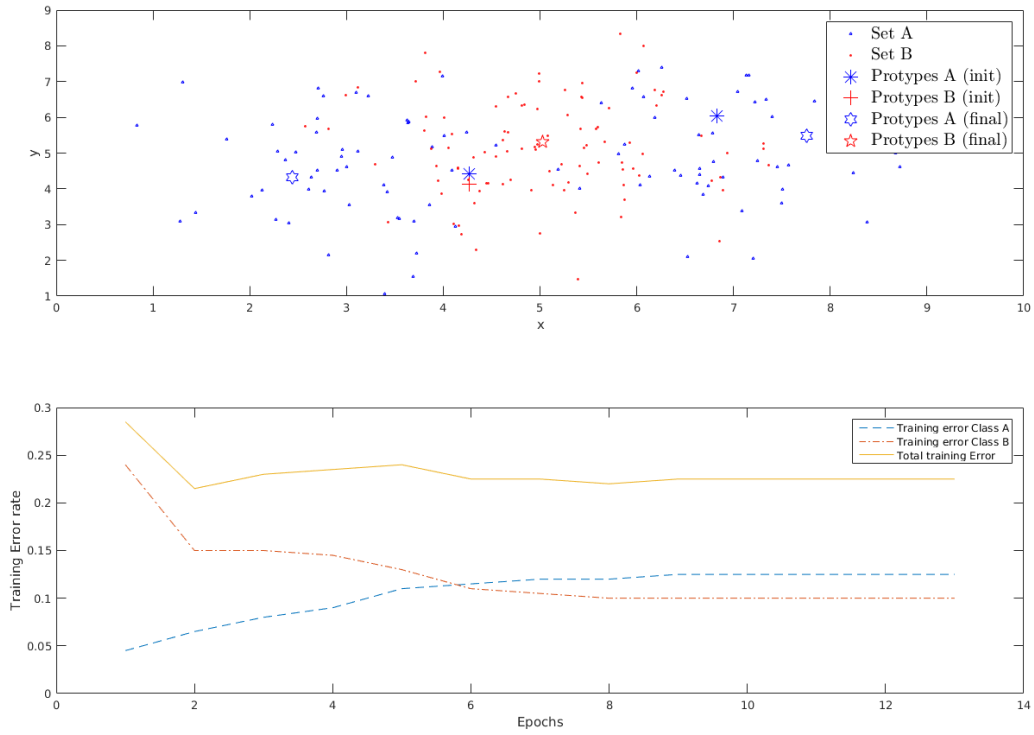


Figure 4: Classification for 2 prototypes for class A and 1 prototype for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

In this case figure 4 shows a much lower error rate than in the previous two cases. This is due to the fact that there are now two prototypes for class A, which can classify the separated data points much better, since they are grouped into two clusters (one prototype for the left cluster, one for the right). Ultimately this results in a total error that stabilises around 0.22, which is significantly lower than in the previous two cases.

d 2 Prototype for class A and 2 prototype for class B

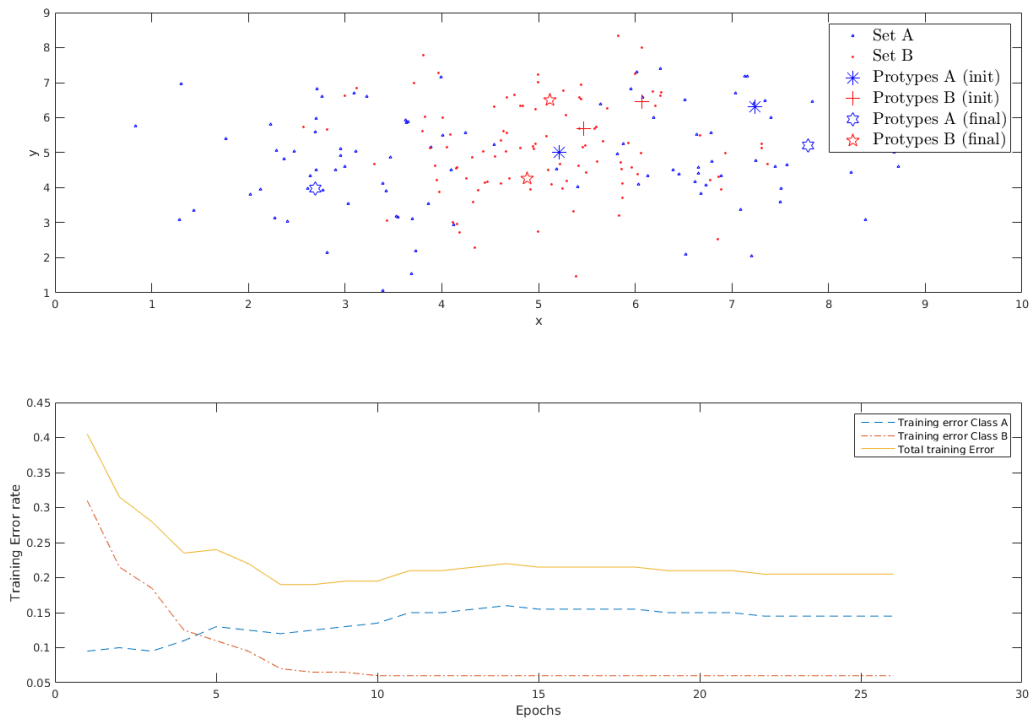


Figure 5: Classification for 2 prototypes for class A and 2 prototypes for class B. Plot two gives the corresponding error rates (Class 1 is A and class 2 is B).

Finally in the case of two prototypes for each class, figure 5 shows slightly worse results than for the previous case, with a total error stabilising at approximately 0.23. This has probably to do with the two prototypes for class B now being divided over the one cluster of data points, which causes them to be slightly nearer to the data points that belong to class A. This causes some of those data points to be misclassified, resulting in a slightly higher error.

Overall we can state that the case for two prototypes for class A and one for class B yields the best results for this particular data set. This is of course also the intuitive explanation, since any human can immediately see that the clusters are distributed in such a way that this distribution of prototypes is needed.

Appendix

../Code/Ass1_1.m

```
1 hold off;
2 hold on;
3 scatter(matA(:,1),matA(:,2), 'blue');
4 scatter(matB(:,1),matB(:,2), 'red', 'filled');
5 xlabel('x'); ylabel('y'); legend('Set A', 'Set B');
```

```

1  load('data_lvq_A') % matA
2  load('data_lvq_B') % matB
3
4  close all
5  subplot(2,1,1)
6  plot(matA(:,1),matA(:,2), 'b^', 'markersize', 2);
7  hold on;
8  plot(matB(:,1),matB(:,2), 'rp', 'markersize', 2);
9  xlabel('x'); ylabel('y');
10
11 data = [matA ; matB];
12 data_labels = (floor((0:length(data)-1) * 2 / length(data))).';
13 data = [data data_labels];
14
15 % The prototypes
16 w_A = 2;
17 w_B = 2;
18 w = zeros(w_A + w_B, ndims(data)+1);
19
20 eta = 0.01;
21 nrEpochs = 500;
22
23 E_1 = zeros(1,nrEpochs);
24 E_2 = zeros(1,nrEpochs);
25
26 % Randomly initialize the prototypes between the minimum and maximum values
27 % last value being their class
28 for i = 1 : size(w,1)
29     if i <= w_A
30         w(i,:) = [mean(matA) + rand()*2*std(matA)-std(matA) 0];
31     else
32         w(i,:) = [mean(matB) + rand()*2*std(matB)-std(matB) 1];
33     end
34 end
35
36 plot(w(1:w_A,1), w(1:w_A,2), 'b*', 'markersize', 12);
37 plot(w(w_A+1:size(w,1),1), w(w_A+1:size(w,1),2), 'r+', 'markersize', 12);
38
39 for epoch = 1:nrEpochs
40     % Training
41     for point = 1 : size(data,1)
42         % Find the row with the nearest prototype
43         rowMin = find(pdist2(data(point,1:2), w(:,1:2)) == min(pdist2(data(point,1:2), w(:,1:2))),1);
44         % If the classes of the data point and the nearest prototype are the same
45         if w(rowMin,end) == data(point,end)
46             % Move the row closer to the data point
47             w(rowMin,1:2) = w(rowMin,1:2) + eta * (data(point,1:2) - w(rowMin,1:2));
48         else
49             w(rowMin,1:2) = w(rowMin,1:2) - eta * (data(point,1:2) - w(rowMin,1:2));
50         end
51     end
52
53     % Testing
54     for point = 1 : size(data,1)

```

```

55      % Find the row with the nearest prototype
56      rowMin = find(pdist2(data(point,1:2), w(:,1:2)) == min(pdist2(data(point
57      ,1:2), w(:,1:2))),1);
58      if w(rowMin,end) ~= data(point, end)
59          if point <= size(matA,1)
60              E_1(epoch) = E_1(epoch) + 1;
61          else
62              E_2(epoch) = E_2(epoch) + 1;
63          end
64      end
65      E = E_1 + E_2;
66
67      if (epoch > 10 && var(E(:,epoch-4:epoch)) < 0.05)
68          E_1(:,epoch+1:end) = [];
69          E_2(:,epoch+1:end) = [];
70          E(:,epoch+1:end) = [];
71          break
72      end
73 end
74
75 plot(w(1:w_A,1), w(1:w_A,2), 'bh', 'markersize', 12);
76 plot(w(w_A+1:size(w,1),1), w(w_A+1:size(w,1),2), 'rP', 'markersize', 12);
77 lgnd = legend('Set_A', 'Set_B', 'Prototypes_A_(init)', 'Prototypes_B_(init)', 'Prototypes_A_
    (final)', 'Prototypes_B_(final)');
78 set(lgnd, 'interpreter','latex', 'fontsize', 15);
79
80 subplot(2,1,2)
81 plot(E_1/200, '—')
82 hold on;
83 plot(E_2/200, '-. ');
84 plot(E/200);
85 legend('Training_error_Class_A', 'Training_error_Class_B', 'Total_training_Error');
86 xlabel('Epochs')
87 ylabel('Training_Error_rate')

```

Pattern Recognition Practical 4

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