

Fire	Type	Mastery
Torch Light	Utility	Novice
Fire Bolt	Damage	Novice
Fire Resistance	Buff	Novice
Fire Aura	Utility	Novice
Haste	Buff	Expert
Fireball	Damage AoE	Expert
Fire Spike	Damage	Expert
Immolation	Buff	Master
Meteor Shower	Damage AoE outside	Master
Inferno	Damage AoE inside	Master
Incinerate	Damage	Grand Master

Air	Type	Mastery
Wizard Eye	Utility	Novice
Feather Fall	Utility	Novice
Air Resistance	Buff	Novice
Sparks	Damage	Novice
Jump	Utility	Expert
Shield	Buff	Expert
Chain Lightning	Damage	Expert
Invisibility	Utility	Master
Implosion	Damage	Master
Fly	Utility	Master
Starburst	Damage AoE outside	Grand Master

Water	Type	Mastery
Awaken	Heal	Novice
Poison Spray	Damage	Novice
Water Resistance	Buff	Novice
Ice Bolt	Damage	Novice
Water Walk	Utility	Expert
Empower Magic	Buff	Expert
Acid Burst	Damage	Expert
Enchant Item	Utility	Master
Town Portal	Utility	Master
Ice Blast	Damage AoE	Master
Lloyd's Beacon	Utility	Grand Master

Earth	Type	Mastery
Stun	CC	Novice
Slow	CC	Novice
Earth Resistance	Buff	Novice
Deadly Swarm	Damage	Novice
Stone Skin	Buff	Expert
Blades	Damage	Expert
Stone to Flesh	Heal	Expert
Rock Blast	Damage AoE	Master
Telekinesis	Utility	Master
Death Blossom	Damage AoE outside	Master
Mass Distortion	Damage	Grand Master

Spirit	Type	Mastery
Detect Life	Utility	Novice
Bless	Buff	Novice
Fate	Buff	Novice
Turn Undead	CC	Novice
Remove Curse	Heal/Cure	Expert
Preservation	Buff	Expert
Heroism	Buff	Expert
Spirit Lash	Damage AoE	Master
Raise Dead	Cure	Master
Shared Life	Heal AoE	Master
Resurrection	Heal/Cure	Grand Master

Mind	Type	Mastery
Telepathy	Utility	Novice
Remove Fear	Cure	Novice
Mind Resistance	Buff	Novice
Mind Blast	Damage	Novice
Charm	CC	Expert
Cure Paralysis	Cure	Expert
Berserk	CC	Expert
Mass Fear	CC	Master
Cure Insanity	Heal	Master
Psychic Shock	Damage	Master
Enslave	CC	Grand Master

Body	Type	Mastery
Cure Weakness	Cure	Novice
Heal	Heal	Novice
Body Resistance	Buff	Novice
Harm	Damage	Novice
Regeneration	Buff	Expert
Cure Poison/Greater Heal	Heal/Cure	Expert
Hammerhands	Buff	Expert
Cure Disease	Heal/Cure	Master
Protection from Magic	Buff	Master
Flying Fist	Damage	Master
Power Cure	Heal	Grand Master

Light	Type	Mastery
Light Bolt	Damage	Novice
Destroy Undead	Damage	Novice
Dispel Magic	Utility	Novice
Paralyze	CC	Novice
Summon Wisp	Utility	Expert
Day of the Gods	Buff	Expert
Prismatic Light	Damage AoE inside	Expert
Day of Protection	Buff	Master
Hour of Power	Buff	Master
Sunray	Damage Day outside	Master
Divine Intervention	Heal	Grand Master

Dark	Type	Mastery
Reanimate	Utility	Novice
Toxic Cloud	Damage	Novice
Vampiric Weapon	Utility	Novice
Shrinking Ray	CC	Novice
Shrapmetal	Damage	Expert
Control Undead	Utility	Expert
Pain Reflection	Buff	Expert
Dark Grasp	CC	Master
Dragon Breath	Damage AoE	Master
Armageddon	Damage AoE outside	Master
Souldrinker	Damage AoE	Grand Master

Dark Elf	Type	Mastery
Glamour	Utility	Novice
Travelers' Boon	Utility	Expert
Blind	CC	Master
Darkfire Bolt	Damage	Grand Master

Vampire	Type	Mastery
Lifedrain	Damage/Heal	Novice
Levitate	Utility	Expert
Charm	CC	Master
Mistform	Buff	Grand Master

Dragon	Type	Mastery	scales with Breath
Fear	CC	Novice	
Flame Blast	Damage AoE	Expert	70 %, 85 %, 100 %
Flight	Utility	Master	
Wing Buffet	CC	Grand Master	

Death Knight

Ice (Water)	Type	Mastery	scales with Weapon
Icy Touch	Damage	Novice	100 % (N), 120 % (M)
Water Walk	Heal	Expert	
Frostbite	Damage	Master	120 %
Ice Bomb	Damage AoE	Grand Master	50 %

Blood (Body)	Type	Mastery	scales with Weapon
Blood Leech	Utility	Novice	
Regeneration	Buff	Expert	
Asphyxiate	Damage/CC	Master	120 %
Superior Blood Leech	Utility	Grand Master	

Unholy (Dark)	Type	Mastery	scales with Weapon
Vampiric Weapon	Utility	Novice	
Death Coil	Damage/Heal	Expert	100 %
Death Grasp	CC	Master	
Death Breath	Damage AoE	Grand Master	40 %

Assassin (Thief)

Combat (Fire)	Type	Mastery	scales with Weapon
Torch Light	Utility	Novice	
Fire Aura	Utility	Novice	
Haste	Utility	Expert	
Fireball	Damage AoE	Master	100 %
Fire Spike	Damage	Grand Master	250 %

Subtlety (Air)	Type	Mastery	scales with Weapon
Wizard Eye	Utility	Novice	
Jump	Utility	Novice	
Shield	Utility	Novice	
Chain Lightning	Damage	Expert	150 %
Fly	Utility	Master	
Invisibility	Utility	Grand Master	

Poisons (Water)	Type	Mastery	scales with Weapon
Poison Spray	Damage	Novice	75 %
Water Walk	Utility	Novice	
Acid Burst	Damage	Expert	300 %
Town Portal	Utility	Master	
Lloyd's Beacon	Utility	Grand Master	

Assassination (Earth)	Type	Mastery	scales with Weapon
Stun	Damage/CC	Novice	150 %
Stone Skin	Utility	Novice	
Blades	Damage	Expert	300 %
Telekinesis	Utility	Master	
Mass Distortion	Damage	Grand Master	400 %