

## INFORMATION SYSTEM ANALYSIS AND DESIGN – 2024

### PROJECT

#### BUILD PART OF SPECIFICATION, DESIGN DOCUMENT AND PROGRAMMING

Each student must take part in all activities of development process

- Requirement determination and analysis
- Design overall and detail
- Programming

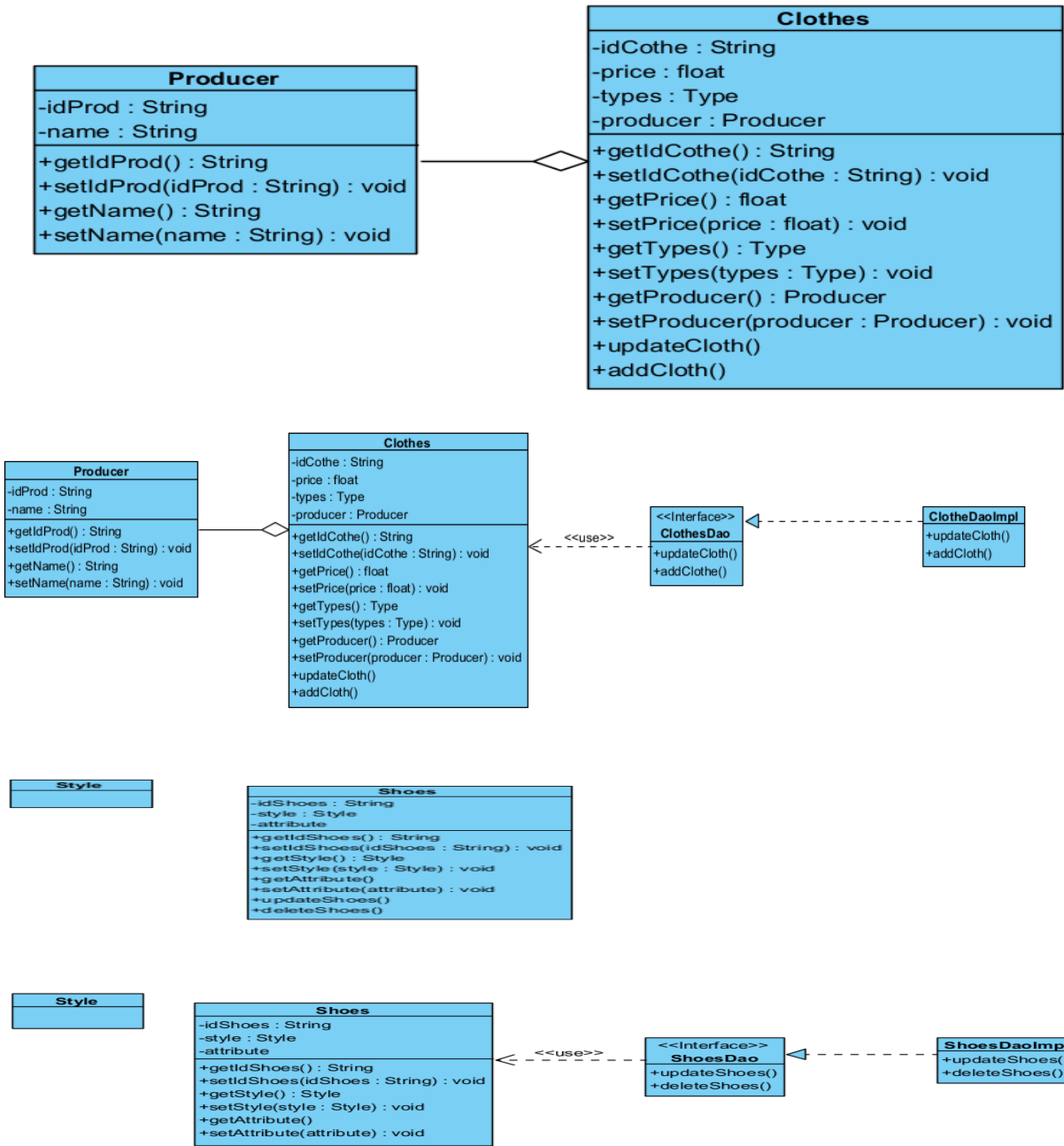
Tasks	Detail tasks	Students	Due date
Req. Deter. & Analysis			<b>21/10—27/10</b>
Design			<b>04/11—10/11</b>
Programming			<b>18/11—25/11</b>

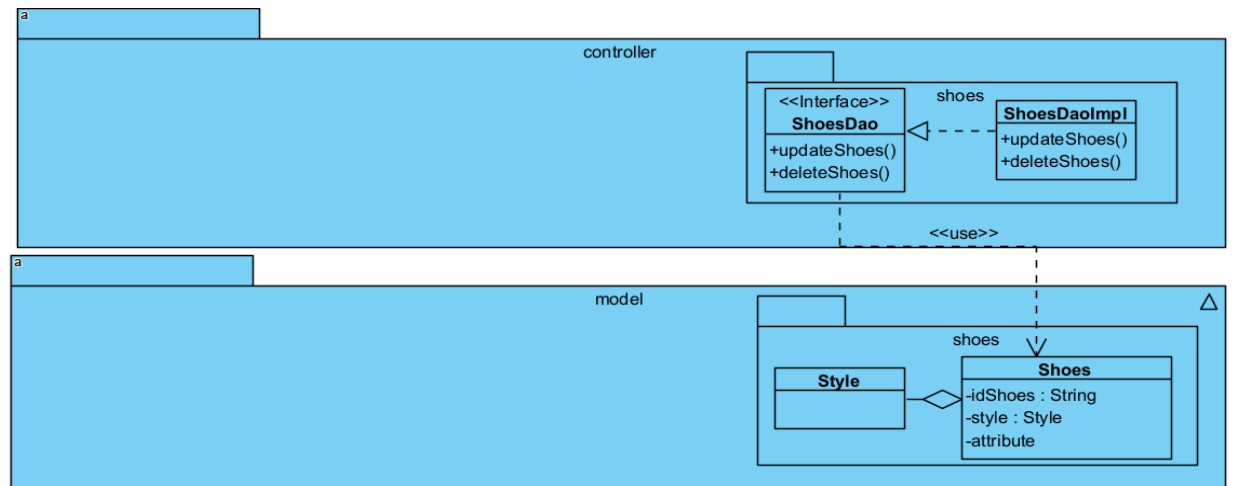
Develop an e-commerce site, which may be users by types of customers, types of staff, managers. This site provides services of purchasing *books, clothes, mobile phone, laptop, shoes, electronic devices*. Your tasks:

1. Determine requirements
  - Define use cases and draw use case diagram in two levels: General level ( $\geq 20$  use cases) and Level 1 (detail)
  - Write 30 scenarios and 30 user stories + acceptance criteria
  - Draw 5 activity/swimlane diagrams + 5 sequence diagrams for the processes executed by customer and staff:
    - Create cart, checkout, select ship (drone), select pay and order, give comments & feed back of items
    - Process order: alert order (automatically), check order, send invoice/feedback to customer, send requirements to ship department and repository
    - Process payment
    - Process shipment (using drone)
2. Requirement Analysis
  - Write 50 CRC Cards
  - Draw a class diagram (analysis) with 50 classes
  - Construct data dictionary
  - Create data model
3. Design
  - Construct a class diagram (design)
    - Validate the class diagram in analysis (Name, attributes, methods, relationship...)

- Add attributes, add methods, change multiplicity, change relationship
- Change association classes into suitable relationships (aggregation, composition)
- Using MVC model to design the e-commerce system
  - Using DAO pattern to classes
  - Using package notion in UML to group classes into packages and layers with the model  
MVC: Model layer, Controller model, View model
- Construct database
  - Validate data model: check fields, key, connection multiplicity...
  - Select a model for inheritance
  - Generate database with
- Design interface (user interface and system interface)
- Design forms such as bill, report....
- 4. Programming and Integration
  - Using Java Spring (Boot), JSP, CSS, NodeJS....
  - Developing/utilizing techniques in deep learning to build modules search, analyze opinions/comments, recommender items, generate plots of analyzing customer's tendency....

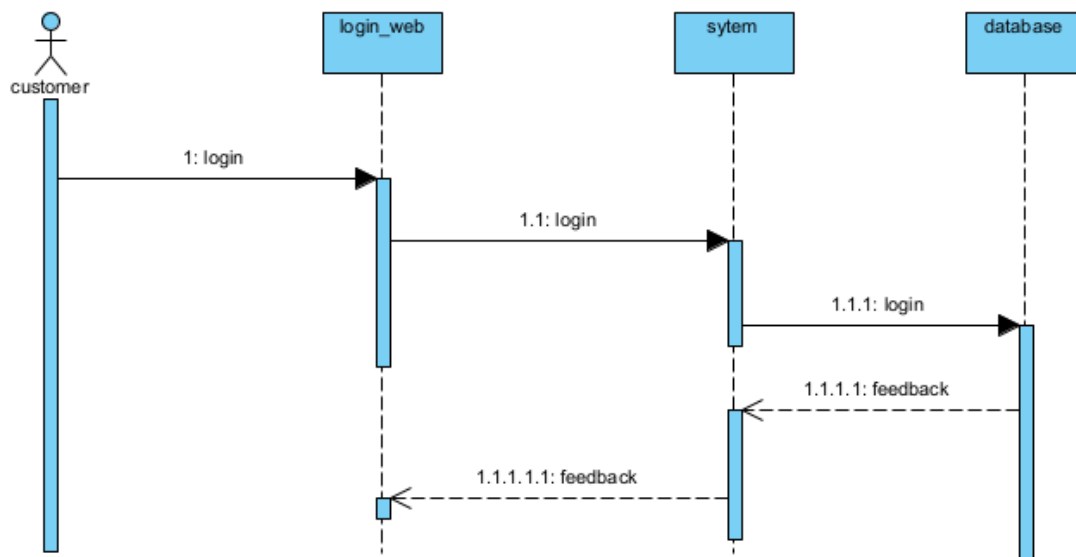
REFERENCES



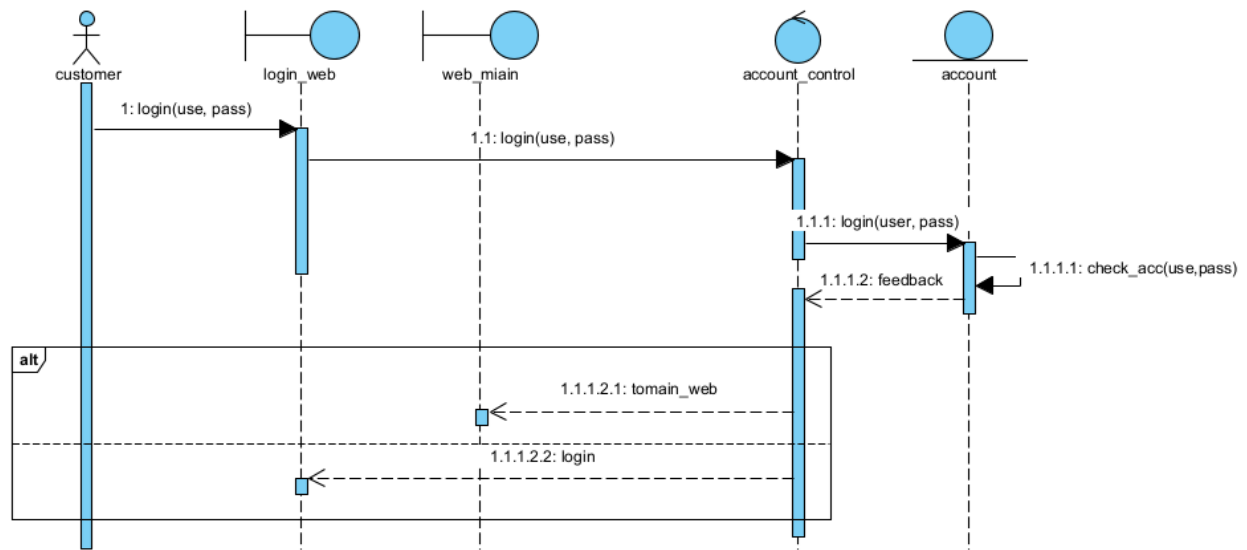


## SEQUENCE DIAGRAM

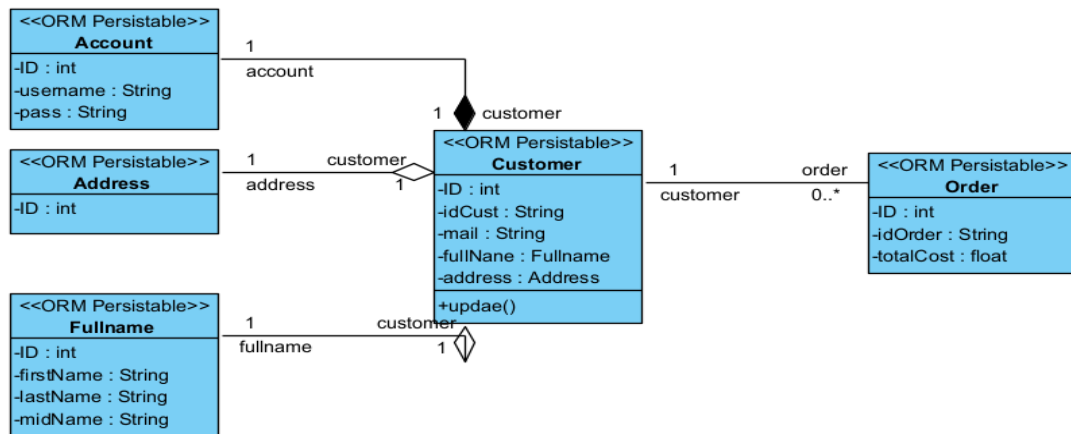
### Initial diagram Sequence in the analysis phase



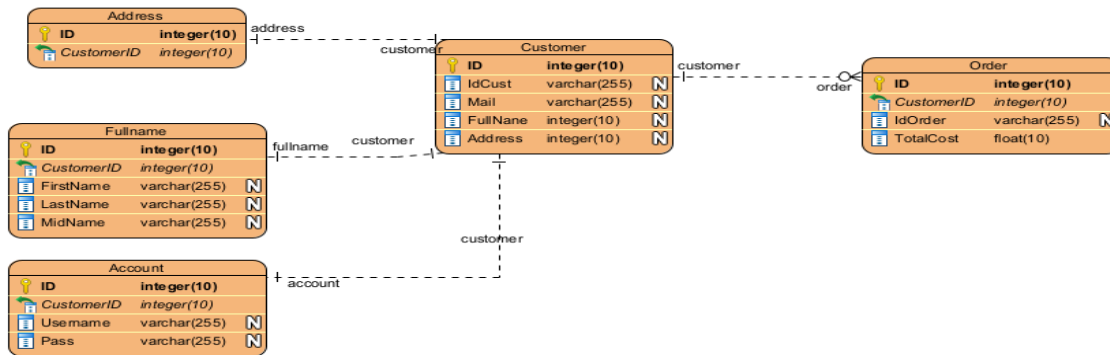
### Sequence Diagram in design phase



## BUILDING DATA MODEL

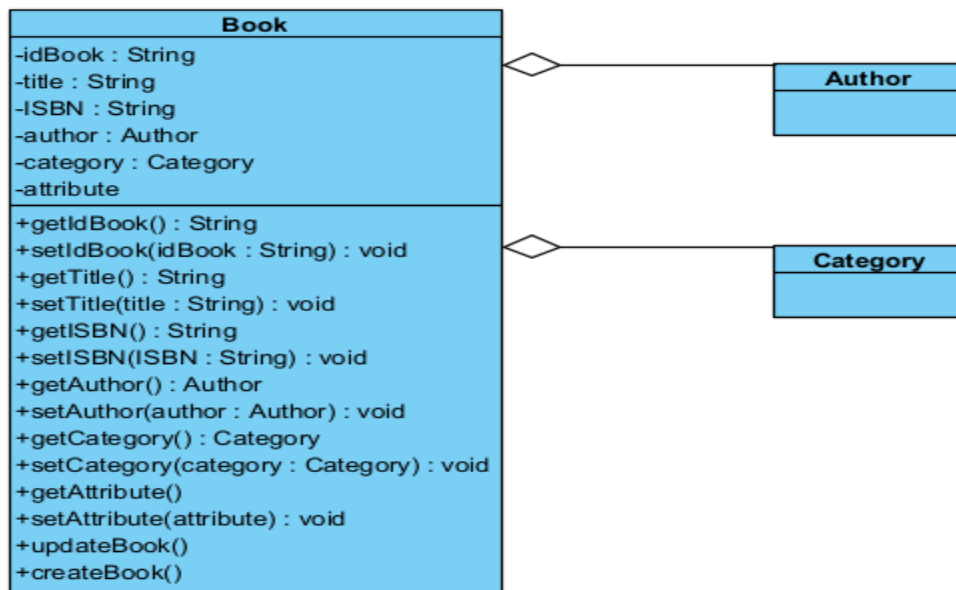


## DATA MODEL

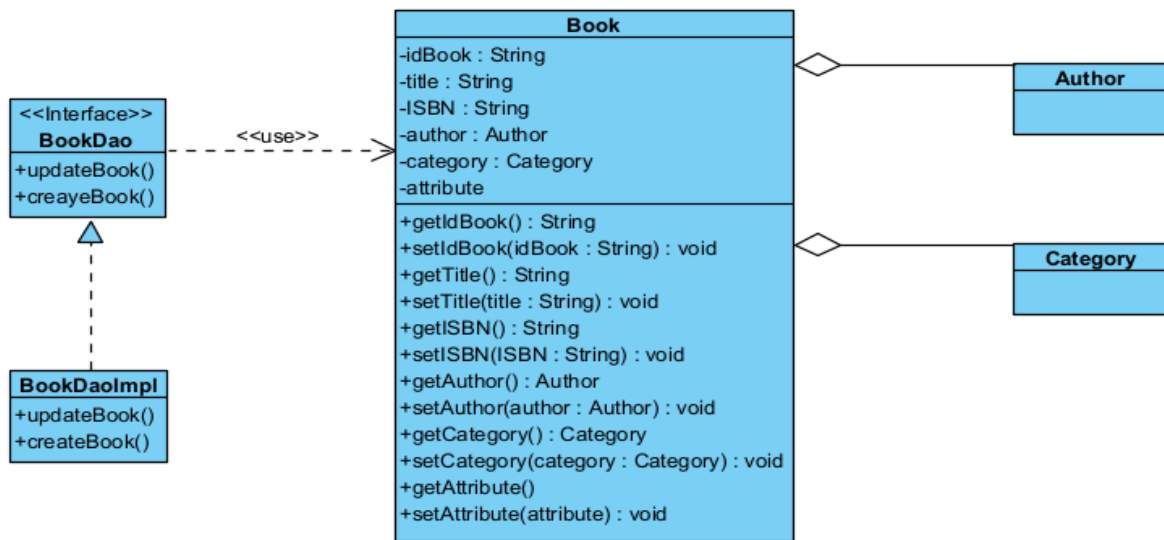


## DESIGN STEPS

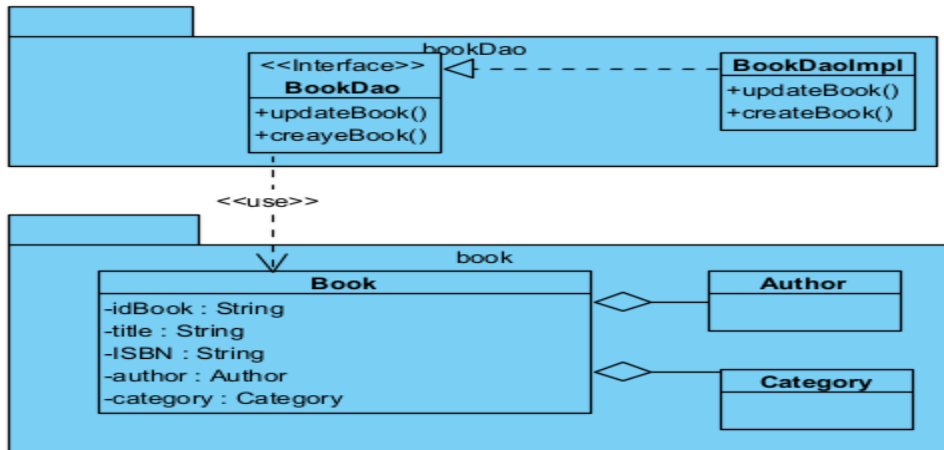
### STEP 1: VALIDATE CLASS



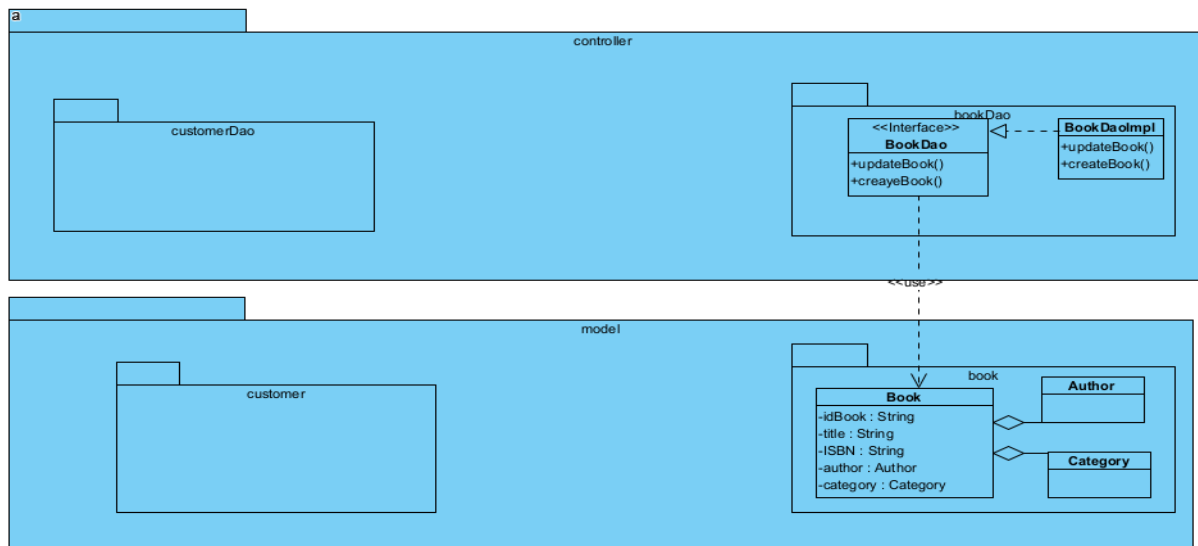
### STEP 2 CREATE DAO



### STEP 3: PACKAGE



### STEP 4: Layer



#### EXAMPLE OF THE LAST DESIGN

