

Star	Planet
<pre> type: "star" Mass: m = 0 X coordinate: x = 0 Y coordinate: y = 0 X speed: Vx = 0 Y speed: Vy = 0 X force: Fx = 0 Y force: Fy = 0 Radius: R = 5 color: "red" image: None </pre>	<pre> type: "planet" Mass: m = 0 X coordinate: x = 0 Y coordinate: y = 0 X speed: Vx = 0 Y speed: Vy = 0 X force: Fx = 0 Y force: Fy = 0 Radius: R = 5 color: "green" image: None </pre>
<p>This class has not the methods</p> <p>But we have functions which work with objects in this class:</p> <pre> create_star_image(space, star) parse_star_parameters(line, star) calculate_force(body, space_objects) move_space_object(body, dt) recalculate_space_objects_positions(space_objects, dt) update_object_position(space, body) </pre>	<p>This class has not the methods</p> <p>But we have functions which work with objects in this class:</p> <pre> create_planet_image(space, planet) parse_planet_parameters(line, planet) calculate_force(body, space_objects) move_space_object(body, dt) recalculate_space_objects_positions(space_objects, dt) update_object_position(space, body) </pre>