Sr no.	HTTP 1.1	HTTP2
1	Less effective prioritization - low performance.	Efficient prioritization in displaying content. I.e -high performance
2	Loads resources one after another.	Loads multiple resources in one go.
3	NO such thing happens.	Server "push" content to client before request.
4	Uses primitive compression methods.	Uses more advanced compression method-HPACK
5	Slow	Fast

Objects And Its Internal Representation In JavaScript

Objects -
- Unordered collection of data, in the form of "key" and "value" and can be edited using different methods.They have properties associated with them.
- Unassigned properties of object are undefined(not null)
- Access property of object by objectName.propertyName
- Can assign property of old object to a new object using New and "oldObject.propertyName ".
- You can also access properties by using a string value that is stored in a variable:

- `var propertyName = 'make';`
- `myCar[propertyName] = 'Ford';propertyName = 'model';`
- `myCar[propertyName] = 'Mustang';`

- 4 ways to create new object in JS =\
    - Create with template literals:
        - ```
let bike = {name: 'SuperSport', maker:'Ducati',
engine:'937cc'};
```
    - Create object with constructor
    - Using keyword NEW
    - Using the .create method.