Matthew Alighchi

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WORK EXPERIENCE

University of Nevada, Reno

Aug. 2019 - Present

Undergraduate Researcher

Reno, NV

- UNR is a Carnegie R1 research institution contributing to Computer Vision and other Computer Science fields.
- Working under Dr. Tavakkoli, we are conducting an Augmented Reality project that would help deaf people by projecting subtitles through an AR headset.
 - o Displaying the closed captions from websites such as YouTube, and from television.
 - o Utilizing and developing speech recognition software to create closed captions in real time.
- Received additional funding through the Nevada Undergraduate Research Award to fully realize the project.

University of Central Florida

May 2020 – Aug. 2020

REU Researcher

Orlando, FL

- The REU program from UCF is one of the oldest running research opportunities for computer vision research.
- Working under Dr. Mubarak Shah, we created a new method for video object segmentation using action recognition techniques.
 - o Created a multi-frame network to process frames of a video.
 - Utilized several deep learning and computer vision technologies such as PyTorch, Cluster systems, and OpenCV.
- Publicly presented work through poster sessions and research paper.

Mission Support & Test Services

June 2018 - May 2020

Associate in Science

Las Vegas, NV

- MSTS is the operator of the Nevada National Security Site and leading company in radiological research and development.
- As an Intern for MSTS I was provided many industry opportunities in software engineering and the design of nuclear prevention and defense applications.
 - o Developed and programmed software to efficiently archive radiological data.
 - Developed solutions utilizing JavaScript and angular for web-based recording of radiological data.
 - Spearheaded mobile development to aide in analyzing radiological data.
- Implement and design projects on my own, and work in a team setting.

EDUCATION

University of Nevada, Reno

May 2021

Reno, NV

B.S. Computer Science & Engineering

- Recipient of the Nevada Undergraduate Research Reward 2020; 3.74 GPA
- Minor in Digital Media and art production
- Treasurer and one of the founders of the UNR Robotics and Electronics Club

SKILLS & INTERESTS

- **Skills:** Software Development; PyTorch and general Deep Learning & Computer Vision technologies; Git; Linux; Visual Studio; .Net Framework; C++, C#, Python HTML & CSS, JavaScript; system design; Microsoft Office Suite; Adobe Photoshop; Keynote/PPT presentation; problem solving; communication
- Interests: Digital collaging; contemporary art; experimental music; model kit building; Dune; The Dark Crystal