## **ASSIGNMENT #5**

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## **ANSWER:**

```
#include <unistd.h>
#include <sys/types.h>
#include <errno.h>
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <string.h>
#include <semaphore.h>
#define NUM_RUNS 10000000
void handler ( void *ptr);
int counter;
sem_t mutex;
int main()
  int i[2];
  pthread_t thread_a;
  pthread_t thread_b;
  sem_init(&mutex, 0, 1);
  i[0] = 0;
  i[1] = 1;
  pthread_create ( &thread_a, NULL, ( void *) &handler, ( void *) &i[0]);
  pthread_create ( &thread_b, NULL, ( void *) &handler, ( void *) &i[1]);
  pthread_join( thread_a, NULL);
  pthread_join( thread_b, NULL);
  printf("Final counter value: %d\n", counter);
  printf("Error:
                        %d\n", (NUM_RUNS*2-counter));
  sem_destroy(&mutex);
  exit(0);
}
```

```
void handler( void *ptr)
{
   int iter = 0;
   int thread_num;
   thread_num = *(( int *) ptr);
   printf("Starting thread: %d \n", thread_num);
   sem_wait(&mutex);
   while ( iter < NUM_RUNS)
   {
      counter++;
      iter += 1;
   }
   sem_post(&mutex);
   printf("Thread %d, counter = %d \n", thread_num, counter);
   pthread_exit(0);
}</pre>
```

## **SCREENSHOT:**

```
ahmed@ahmed-Inspiron-N4050:~/Desktop$ gcc osassignment5.c -lpthread ahmed@ahmed-Inspiron-N4050:~/Desktop$ ./a.out

Starting thread: 0

Starting thread: 1

Thread 0, counter = 10000000

Thread 1, counter = 20000000

Final counter value: 20000000

Error: 0

ahmed@ahmed-Inspiron-N4050:~/Desktop$
```